# VMS/XDE Cross-Development Environment

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# Agenda

Why

**Early Feedback** 

What

**Live Demo** 

How

Next Steps

Why

# Why – The Gap – 1980s

#### **Developer Expectations**

- vi
- SCCS
- make
- Manual testing
- Collaboration?
- Remote development

#### **OpenVMS Offering**

- LSE
- CMS
- MMS
- DTM
- VAXnotes
- Remote development



# Why - The Gap - 2020s

#### **Developer Expectations**

- Al-enabled IDEs
- Distributed Source Control
- Meson, Ninja
- CI/CD, sandboxes
- Slack
- Local development

#### **OpenVMS Offering**

- LSE
- CMS
- MMS
- DTM
- VAXnotes
- Remote development



# Why – Learning Curve

- A developer who is new to OpenVMS may have to learn some VMS specific routines, and maybe some new language(s)...
- But they will also have to learn a new set of tools: editors, CMS, MMS, etc...
- And these may feel like a huge step backwards to them!

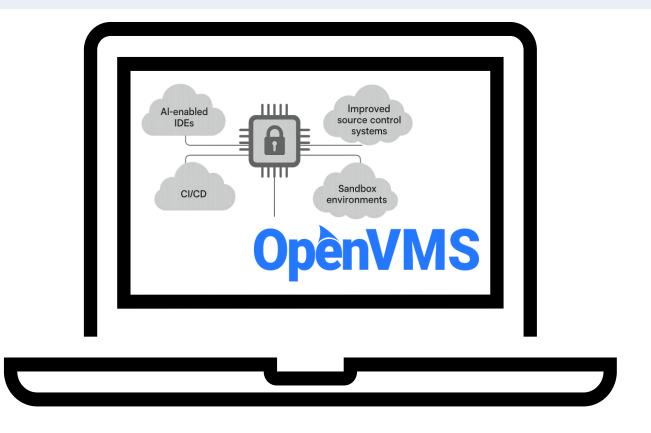


What

# What – VMS/XDE

Develop native x86 OpenVMS apps directly on your laptop

- Works on Linux or Windows (using WSL)
- Integrates with Modern Tools
- Easy to install
- **✓** Docker support



#### What – Benefits

- Modern DevOps practices
- Familiar development environment
- Seamless integration, no copying files around between systems



# What – Current Beta Offering

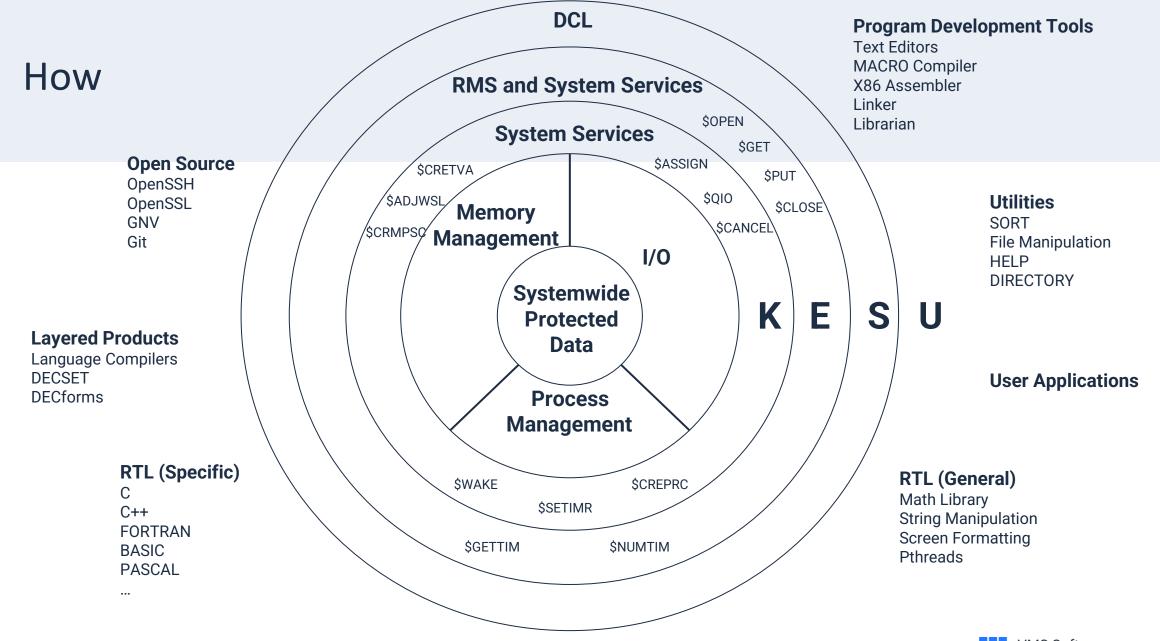
- Free, Fully Functional VMS/XDE based on OpenVMS V9.2-3 with regular updates
- Time limited until January 31st, 2026
- BASIC, Bliss, C, COBOL, C++, FORTRAN, MACRO-32, Pascal, x86 Assembler, SDL, DECset, DECforms, CURL, LDAP, SSL, GIT, GNV, OpenSSH

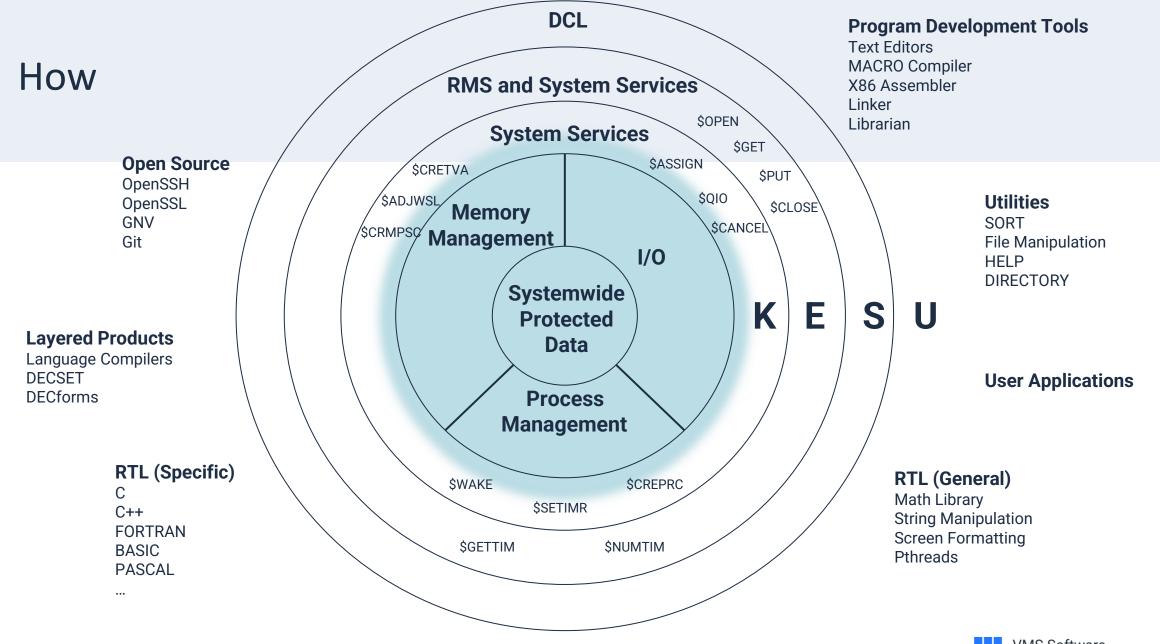


# What – Licensing

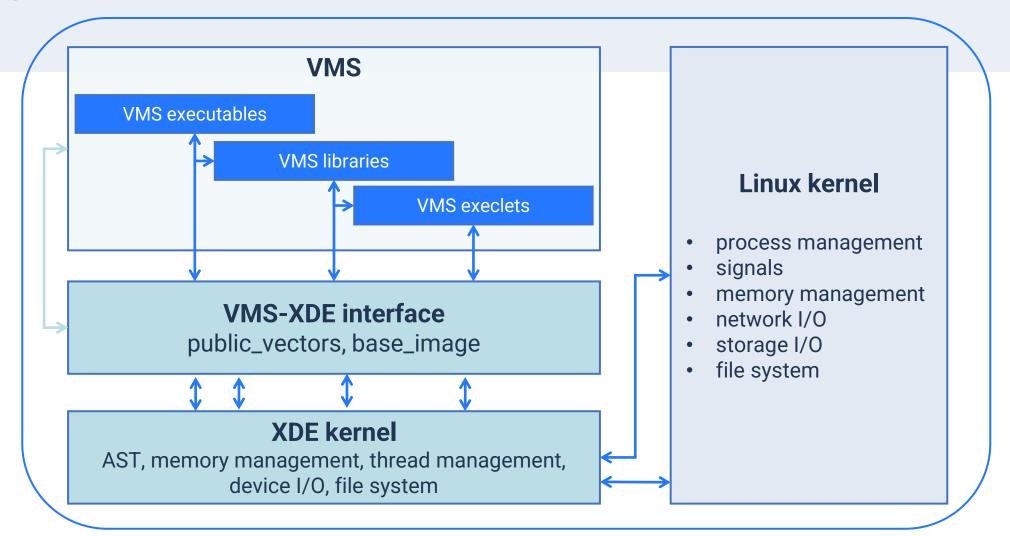
- VMS/XDE will use LMF for Licensing.
- Beta version does not require any licenses.
- You can install other VSI products on the MS/XDE Beta version.

How





#### How



Early Feedback

# Early Feedback - Can you briefly describe the programs/tests you ran to try out VMS/XDE?

- Basic user environment testing so far. Commands and utilities.
- Initially played with the environment, then built a small BASIC program, which worked well.
- Port of my private tools, and freeware tools. Also tried to understand the filesystem details.

# Early Feedback – Which features did you find most useful?

- Near total compatibility.
- Speed of activation vs. bringing up a full virtual machine is fantastic
- Nice environment, but I am not sure of where It fits in. I am an experienced VMS user/developer



# Early Feedback - Other

- osnews.com
  In a world where so many of its former competitors are being held hostage by corporate indifference, it's refreshing to see VMS still moving forward.
- Forum
  Explode it, as per instructions and \$ ./run.sh. Presto! OpenVMS Username prompt. Just enter username, no password, and you are running OpenVMS best you can tell!
- I have long wished for a more "modern DevOps" style environment, [...] where our OpenVMS developers could do "local writing and testing" of their code prior to affecting [...] the main development server.

Live Demo

Next Steps

## Next Steps - Give it a try and let us know!

- https://products.vmssoftware.com/vmsxde
  Product page with link to sign up.
- https://forum.vmssoftware.com/viewforum.php?f=45 VMS/XDE Forum
- vms-xde@vmssoftware.com E-mail address for non-public feedback or questions



### **Next Steps**

- Evaluation after field test ends on January 31st. All feedback, bug reports, etc. will be considered.
- Next, we might have another field test or offer VMS/XDE commercially.
- No decisions on pricing made yet. What is it worth to you?



Questions and Feedback

https://products.vmssoftware.com/vmsxde

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