

# VSI Datatrieve User Guide

**Operating System and Version:** VSI OpenVMS Alpha Version 8.4-2L1 or higher  
VSI OpenVMS IA-64 Version 8.4-1H1 or higher  
VSI OpenVMS x86-64 Version 9.2-3 or higher

**Software Version:** VSI Datatrieve T7.4-3

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# VSI Datatrieve User Guide



VMS Software

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# Preface

This manual explains the concepts and terminology of VSI Datatrieve. It discusses how to define domains, records, tables, and procedures and how to catalog them in the CDD/Repository Dictionary system. It describes various ways of managing data stored in RMS files, Oracle Rdb/VMS, and Oracle DBMS databases and how to retrieve information from them.

## 1. About VSI

VMS Software, Inc. (VSI) is an independent software company licensed by Hewlett Packard Enterprise to develop and support the OpenVMS operating system.

## 2. Intended Audience

This manual is intended for people who have no prior experience with Datatrieve. It provides information on the basic tasks of managing information with Datatrieve and can help you get started with Datatrieve applications.

## 3. Related Documents

For further information on the topics covered in this manual, you can refer to:

- [VSI Datatrieve Installation Guide](https://docs.vmssoftware.com/vsi-datatrieve-installation-guide/) [https://docs.vmssoftware.com/vsi-datatrieve-installation-guide/]

Describes the installation procedure for VSI Datatrieve. The manual also explains how to run User Environment Test Packages (UETPs), which test Datatrieve product interfaces, such as the interface between Datatrieve and Rdb/VMS.

- [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/]

Contains reference information for Datatrieve.

## 4. VSI Encourages Your Comments

You may send comments or suggestions regarding this manual or any VSI document by sending electronic mail to the following Internet address: <docinfo@vmssoftware.com>. Users who have VSI OpenVMS support contracts through VSI can contact <support@vmssoftware.com> for help with this product.

## 5. OpenVMS Documentation

The full VSI OpenVMS documentation set can be found on the VMS Software Documentation webpage at <https://docs.vmssoftware.com>.

## 6. Conventions

The following conventions are used in this manual:

Convention	Meaning
<b>Ctrl/x</b>	A sequence such as <b>Ctrl/x</b> indicates that you must hold down the key labeled <b>Ctrl</b> while you press another key or a pointing device button.
...	A horizontal ellipsis in examples indicates one of the following possibilities: <ul style="list-style-type: none"> <li>● Additional optional arguments in a statement have been omitted.</li> <li>● The preceding item or items can be repeated one or more times.</li> <li>● Additional parameters, values, or other information can be entered.</li> </ul>
⋮	A vertical ellipsis indicates the omission of items from a code example or command format; the items are omitted because they are not important to the topic being discussed.
()	In command format descriptions, parentheses indicate that you must enclose the options in parentheses if you choose more than one.
[]	In command format descriptions, brackets indicate optional choices. You can choose one or more items or no items. Do not type the brackets on the command line. However, you must include the brackets in the syntax for OpenVMS directory specifications and for a substring specification in an assignment statement.
	In command format descriptions, vertical bars separate choices within brackets or braces. Within brackets, the choices are options; within braces, at least one choice is required. Do not type the vertical bars on the command line.
<b>Bold type</b>	Bold type represents the name of an argument, an attribute, or a reason. It also represents the introduction of a new term.
<i>Italic type</i>	Italic type indicates important information, complete titles of manuals, or variables. Variables include information that varies in system output ( <i>Internal error number</i> ), in command lines ( <b>/PRODUCER= name</b> ), and in command parameters in text (where <i>dd</i> represents the predefined code for the device type).
UPPERCASE TYPE	Uppercase type indicates the name of a routine, the name of a file, or the abbreviation for a system privilege.
Monospace type	Monospace type indicates code examples and interactive screen displays.  In the C programming language, monospace type in text identifies the following elements: keywords, the names of independently compiled external functions and files, syntax summaries, and references to variables or identifiers introduced in an example.
<b>Bold monospace type</b>	Bold monospace type indicates a command, command qualifier, or statement.
-	A hyphen at the end of a command format description, command line, or code line indicates that the command or statement continues on the following line.
Numbers	All numbers in text are assumed to be decimal unless otherwise noted. Nondecimal radices—binary, octal, or hexadecimal—are explicitly indicated.

## 7. References to Products

The Datatrieve documentation to which this manual belongs often refers to the following products by their abbreviated names:

- Oracle Common Data Dictionary/Repository software is referred to as CDD/Repository.
- VSI Datatrieve software is referred to as Datatrieve.
- Oracle Rdb/VMS software is referred to as Rdb/VMS.
- VSI Terminal Data Management System software is referred to as TDMS.
- VSI Forms Management System software is referred to as FMS.
- VSI DECforms software is referred to as DECforms.

This manual uses the terms relational database or relational source to refer to Oracle Rdb/VMS.



---

# **Part I. General Datatrieve Concepts**

---

# Chapter 1. Introduction to Datatrieve

---

## Warning

The content of this manual does not yet reflect the VSI Datatrieve T7.4-3 migration from the Common Data Dictionary (CDD) to the VSI Data Dictionary (VDD).

---

The Datatrieve language is designed to simplify the tasks of data definition, management, and retrieval. This chapter introduces the basic elements of the Datatrieve language.

## 1.1. What Is Datatrieve?

Datatrieve is an interactive language and report-writing tool for managing information organized as collections of interrelated data (databases). You use Datatrieve to query and report on a database. Datatrieve can access three types of databases:

- File-structured databases that you set up with Datatrieve, OpenVMS Record Management Services (RMS), or a programming language
- Databases that you create using Oracle Rdb/VMS
- Databases that you create using Oracle Database Management System (DBMS)

Datatrieve is a **fourth-generation language**. Its syntax is more similar to English than that of COBOL and BASIC, and it has a strong non-procedural aspect. It executes commands as you type them, and you can often simply tell Datatrieve what information you want by name, instead of specifying how to obtain that information.

Datatrieve lets you define records and store record definitions separately from the procedures that use them. You can then write any number of procedures that use the records you have defined, without redefining the record each time.

Datatrieve also lets you create data definitions, called **view domains**, that can access either a subset of the fields in one data file or a combination of fields from more than one file. View domains can help you reduce the number of statements that you have to write when retrieving data.

Datatrieve provides the same data storage capabilities that you have with other languages. It can store and retrieve data using existing data files of most types that are supported by RMS. It can also create sequential and multikey indexed files, but not relative files.

Datatrieve also handles other common language functions automatically, without the need for language statements. For instance, Datatrieve:

- Finds data files, opens them, and performs input/output operations
- Labels columns in an output display
- Converts data types
- Formats data for output

- Handles conditions such as end-of-file and matching

As a result, you can save many lines of code, get applications running quickly, and have code that is more readable than languages such as COBOL or BASIC.

Using the Datatrieve Call Interface, you can include Datatrieve functions in a program written in another language. The Call Interface is used most often in two ways:

- You can use the linkage section of your program to do file access entirely through Datatrieve. In this way, the calling program does not need to specify the structure of the data, and you do not need to relink programs when the data files change.
- You can write a program that passes commands and statements to Datatrieve. The program can present the user with a customized interface, such as a menu. In this way, you can "hide" Datatrieve from users who do not know how to use its commands and statements.

Datatrieve does not give you all the options available with other languages. For example:

- Datatrieve lets you set up data hierarchies such as the repeating fields generated by a COBOL OCCURS clause, although retrieving data from repeating fields is not as easy as retrieving data from other types of fields. Datatrieve does not have a system of subscripts or indexes that lets you explicitly specify an occurrence in a repeating field. Be sure you consider this fact before you decide to use the Datatrieve OCCURS clause.
- The Datatrieve language does not contain clauses such as BLOCK SIZE and CONTIGUOUS BEST TRY that let you optimize files for best response time. If you are setting up or maintaining large data files, therefore, you should use the utilities provided by RMS to load and maintain these files. See *Chapter 22, "Improving Datatrieve Performance"* for more information on optimizing Datatrieve performance.
- Datatrieve procedures are not compiled when they are stored. Every time you execute a Datatrieve procedure, Datatrieve processes each statement or command in sequential order, as if you were entering each one interactively. The advantage in using procedures, therefore, is more a matter of convenience than speed of execution.

Examples in this manual show you how to create your own file-structured databases and how to access data stored in Oracle DBMS and relational databases. The term *database* is sometimes used in other documentation to refer only to data stored by database management systems such as Oracle DBMS or the Oracle relational database products. For the remainder of this document, *database* is used to refer to data stored in files.

## 1.2. Commands and Statements

During an interactive Datatrieve session, you control Datatrieve operations by entering a series of commands and statements:

- Commands let you define the Datatrieve basic data structures, such as domains, records, files, tables, and procedures. Datatrieve stores this information in the CDD/Repository dictionary. You can assign appropriate access privileges to different types of users to control access to dictionary data.
- Statements, on the other hand, let you manage data by storing, modifying, and erasing records. You also use statements to retrieve and display selected data through precise queries.

Besides this difference in function, commands and statements also differ in structure:

- A **command** consists of a keyword, which is the command name (such as **READY** or **SHOW**), and may include other elements, such as additional keywords, dictionary path names, and definition clauses. You can enter commands only at Datatrieve command level, when you see the DTR> prompt. You cannot combine a command with another command or with a statement to form a compound command.
- A **statement** also consists of a keyword, which is the statement name, and may include other elements such as additional keywords, record selection expressions, value expressions, and Boolean expressions. Unlike commands, statements can be combined to form compound statements.
- Statements and commands cannot use path names in place of given names. The **FINISH** command is the only exception to this rule.

A **compound statement** is two or more statements you combine in a **BEGIN-END** statement or a **THEN** statement. You can use a compound statement anywhere you can use a simple statement. Datatrieve executes each statement of a compound statement in consecutive order.

Every Datatrieve command and statement consists of one or more of the following elements:

- Command or statement name
- Other keywords
- Names, which identify items associated with values
- Expressions, which specify values or create record streams
- A terminator, which signals the end of a command or statement
- A continuation character, which allows a command or statement to be continued on the next input line
- A comment, which allows you to enter text with a command or statement

You can perform complex or repetitive tasks by nesting statements within other statements. With the **REPEAT**, **FOR**, and **WHILE** statements, you can form repeating loops. With the **IF-THEN-ELSE** and **CHOICE** statements, you can do conditional transfers or branching.

The *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] contains complete descriptions of the commands and statements of Datatrieve.

## 1.3. Command Files and Datatrieve Procedures

Most applications of Datatrieve involve sequences of commands and statements that recur regularly.

You can use OpenVMS command files in Datatrieve in much the same way you use Datatrieve procedures. There are three major differences between the two.

- Procedures are stored in the data dictionary, and command files are stored in an OpenVMS directory.
- Procedures are invoked by entering a colon and the procedure name, and command files are invoked by entering @ followed by the file name.

- Command file invocations are parsed by Datatrieve as commands and therefore cannot be included in **BEGIN-END**, **IF-THEN-ELSE**, or other compound statements.

## 1.4. Character Set

Every element of a Datatrieve command or statement must be constructed of characters from the Datatrieve character set. The Sort Order Appendix in the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] lists the characters in the Datatrieve character set.

---

### Note

Datatrieve accepts lowercase letters as input but converts them to uppercase letters before analyzing the syntax of your input. Datatrieve preserves lowercase letters only in character string literals enclosed in quotation marks.

Similarly, Datatrieve treats hyphens as lowercase underscores. It accepts hyphens as input characters but converts them to underscores before analyzing the syntax of your input. To use the hyphen (-) as a minus sign, you must separate the two expressions in the subtraction with spaces. Otherwise, Datatrieve treats "-" as a hyphen.

---

## 1.5. Keywords

Most keywords are elements of commands or statements. In this manual, Datatrieve keywords are printed in uppercase letters.

Keywords are restricted to the positions shown in syntax formats of commands and statements. Do not use keywords as names of domains, records, fields, dictionary tables, domain tables, views, databases, database instances, collections, procedures, or variables.

You can create a unique set of custom-tailored keywords. You can define these keywords to be synonyms for Datatrieve keywords or to create your own.

See the **DECLARE SYNONYM** section in the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] for more information about these methods of defining synonyms.

## 1.6. Names

A Datatrieve name is a character string used to identify one of the following items:

Collection	Dictionary table	Field	Procedure	Variable
Database	Domain	Plot	Record	View domain
Database instance	Domain table	Port	Table	

A Datatrieve name can be from 1 through 31 characters long and can contain letters, digits, hyphens (-), underscores (\_) and dollar signs (\$). Datatrieve names, however, must conform to the following set of restrictions:

- Must begin with a letter.
- Must end with a letter or digit.

- Cannot be a keyword.

You can continue a name from one input line to another by typing a hyphen (-) and pressing **Return**. The following list shows some valid Datatrieve names:

```
TOTAL_SALARY
YACHTS
PRICE_PER_POUND
YEAR-TO-DATE_EARNINGS_FOR_1980
```

The following list shows some invalid Datatrieve names:

```
TOTAL (Duplicates a keyword)
1980_EARNINGS (Does not begin with a letter)
PRICE-PER-POUND($/LB) (Contains illegal characters)
YEAR-TO-DATE_EARNINGS_FOR_FY_1980 (Contains too many characters)
```

## 1.7. Termination and Continuation Characters

Datatrieve has two termination characters, the semicolon (;) and the carriage return (**Return**), and a continuation character, the hyphen (-).

A terminator signals the end of a command or statement. The formal terminator in Datatrieve is the semicolon (;). You can enter several commands on the same input line if you separate each from the next with a semicolon. If you enter more than one command on an input line, Datatrieve does not begin processing those commands until you press the **Return** key.

---

### Note

The semicolon is also used as part of the dictionary path name to denote versions of dictionary objects. The semicolon in the dictionary path name is always followed by the version number. An example of this format is CDD\$TOP.HOLMES.YACHTS;1.

---

You can enter **SET NO SEMICOLON** to turn off the semicolon requirement.

You can terminate commands and statements, except the **DEFINE** and **DELETE** commands and the **DECLARE** statement, by pressing the **Return** key when the syntax of the command or statement is complete.

If the **SET PROMPT** command is in effect and you press the **Return** key before the syntax of a statement or command is complete, Datatrieve prompts you for the next element in the syntax.

## 1.8. Entering Long Command Lines

You can make sure you will be able to continue your command by pressing the **Return** key at the following points in your command line:

- After a comma
- In the middle of a string of required keywords
- In the middle of value expressions and Boolean expressions
- After a hyphen (-) that is used as a continuation character

You can use the hyphen (-) at the end of an input line to continue your command or statement on the next input line. Datatrieve does not check the syntax of your input until you press the **Return** key at the end of a line that does not end with a hyphen. Therefore, if the command line you are entering ends in a hyphen, you must end the command line with a semicolon.

If an input line ends with a complete word, enter a space before typing the hyphen and pressing the **Return** key. If you do not enter a space after the complete word or at the beginning of the next line, Datatrieve considers the characters at the end of the first line and those at the beginning of the next to be one string of characters.

If you have to change input lines in the middle of a name, keyword, or any other character string, you must use a hyphen to shift your input to the next line. The maximum number of characters in an input line extended by hyphens is 255.

## 1.9. Comments

You can include a comment in an input line by preceding the comment with an exclamation point (!) and ending it by pressing the **Return** key. The comment can include any characters on your keyboard except escape and control characters.

You can also use the exclamation point in procedures and command files to document their functions. When you invoke a procedure that contains comments, Datatrieve suppresses the comments. The comments in procedures, however, are stored in the data dictionary as part of the procedure definition.

When you invoke a command file, Datatrieve displays the comment lines in the command file if the **SET VERIFY** command is in effect. To suppress the display, enter a **SET NO VERIFY** or **SET NOVERIFY** command. See the section on the **SET** command in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/] for more information.

## 1.10. Current Objects

The **current** Datatrieve object is the last collection established using the **FIND** command, no matter what you have readied in the meantime.

The current collection is known as CURRENT, so this name can be used in place of the name allotted (if there is one). Statements expecting a collection name will assume CURRENT if nothing else is provided.

## 1.11. Using Help

The Datatrieve **HELP** command provides on-line information about the use of Datatrieve commands, statements, and language elements.

When you enter **HELP** or a question mark (?) in response to the DTR> prompt, Datatrieve displays a list of topics to choose from.

If you already know which topic you want, you can enter it on the same line as the **HELP** command. For example, if you want information on defining a domain, enter the **HELP** command as follows:

```
DTR> HELP DEFINE DOMAIN
```

---

### Note

**HELP ERROR** follows somewhat different rules. See *Section 1.11.1, "Getting Help on Errors"* for information on how to use **HELP ERROR**.

---

When you are in the help facility, press the **PF2** key on the auxiliary keypad or enter **VIDEO** as the topic. This displays information on the screen-oriented Help facility and explains how to scan the Datatrieve help messages. You can move through the text by using the arrow keys:

- Press the up and down arrows to scroll the help text backward and forward.
- Press the left and right arrows to display the previous or next complete help screen.

You can type a question mark (?) to redisplay the current help topics.

If you enter **HELP HELP**, Datatrieve displays more detailed information on the **HELP** command.

When the topic you have selected contains subtopics, Datatrieve asks if you want information on a subtopic.

If you are at one of the subtopic levels of help, you can press the **Return** key to move up a level. The prompt displayed tells you at what level of help you are.

Enter **Ctrl/Z** to exit from help. This returns you to the Datatrieve prompt **DTR>**.

## 1.11.1. Getting Help on Errors

When Datatrieve displays an error message, you can type **HELP ERROR** and Datatrieve displays the help text pertaining to that error. For example:

```
DTR> FIND PERSONNEL
"PERSONNEL" is not a readied source, collection, or list.
DTR> HELP ERROR
"PERSONNEL" is not a readied source, collection, or list.

ERROR

      NOTDOMAIN

      EXPLANATION:

      The source for a Datatrieve collection must be a
      readied domain, relation, or DBMS record; a collection;
      or a list.

      USER ACTION:

      Check that you have spelled all names correctly. Ready the
      appropriate record source, if necessary, and reenter
      the statement.

Topic? Ctrl/Z

DTR>
```

---

### Note

Datatrieve always gives you information on the last error you made, even if it was many commands ago.

---

If you have not made any error during a Datatrieve session, entering **HELP ERROR** gives you a display of all the error topics. To get the same display after you have made an error, you may enter **ERROR** when you are at the **Topic?** prompt in help.

## 1.11.2. Using Datatrieve Help in a DECwindows Environment

Datatrieve provides several ways of obtaining help in a DECwindows environment:

- You can get help on any of the objects displayed in the main application window by following these steps:
  1. Press MB1 and drag the pointer to the object on which you want help.
  2. Hold down the **Help** key on the keyboard.
  3. Release MB1.

This spawns a separate DECwindows help window on your screen. You can select the Help menu for information on using help in a DECwindows environment and for information on each of the menus, objects, and menu items in the Datatrieve main application window.

- You can get help on Datatrieve terms by typing the **HELP** command at the DTR> prompt. If you invoke help this way, Datatrieve spawns a separate DECterm window that displays a list of the Datatrieve help topics.

Before you can perform any help-related operations in the window, you may find that you have to set input focus to your help window by clicking on the window.

The DECterm window that contains your Datatrieve help can remain on your screen throughout your Datatrieve session.

Note that you cannot use the resize button in the DECterm help window. If you want to adjust the size of this help window display, you must use the **SET HELP\_LINES** command. See the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for more information.

To dismiss the help window, perform one of the following operations:

- Select the **Quit** item from the **Commands** menu in the Datatrieve Help facility.
- Press **Return** until you have exited from help.
- Enter **Ctrl/Z**.

## 1.12. Guide Mode

Guide Mode is a self-documenting aid available whenever you are at the DTR> prompt. Guide Mode has two functions:

- To complete typing an entry for you
- To prompt you for a legitimate entry

To enter Guide Mode, type:

```
DTR> SET GUIDE
```

## Note

If you are using anything but a VT100, VT200, VT300, or compatible terminal, or a DECterm window, Datatrieve displays an error message that tells you your terminal type is invalid. Datatrieve then returns you to the DTR> prompt.

---

As you enter each word of a command or statement, you can still enter the word as you usually do. As soon as you have typed enough letters to uniquely identify a command or statement, you can press the space bar and Guide Mode completes the entry for you and prompts you for the next word. At the end of a line, press the **Return** key and Guide Mode goes to the next line.

When Guide Mode is waiting for your input, you can press the question mark (?) key. Guide Mode then displays a list of all the words you can use at that point.

Datatrieve also supplies you with Advanced Guide Mode which functions like Guide Mode except that more words are available as prompts. To enter this type of Guide Mode, enter the following command:

```
DTR> SET GUIDE ADVANCED
```

The choice of words provided by Advanced Guide Mode is made when Datatrieve is installed. By default, the **PLOT** and **REPORT** statements, and the use of a colon (:) to invoke a procedure, are available in Advanced Guide Mode only. The following words are available at both levels by default:

FIND	MODIFY	PRINT
READY	SELECT	SET
SHOW	SORT	STORE

The easiest way to learn about Guide Mode is to use it. You may find it particularly helpful when you are starting to use Datatrieve. Experiment with it and use it the way it helps you the most.

## 1.13. Using Editors Within Datatrieve

Within Datatrieve, you can use one of the following editors:

- EDT, which provides a basic editing interface and a predefined keypad with a variety of useful editing functions. EDT is the default editor within Datatrieve in the command line interface. The EDT editor cannot be used in a DECwindows environment.
- DEC Text Processing Utility (DECTPU), which allows multiple buffers and windows. DECTPU allows you to tailor your editing interface to your individual editing style. DECTPU is the default editor for Datatrieve in a DECwindows environment.
- VSI Language-Sensitive Editor (LSE), which has all the features of DECTPU but also allows you to use Datatrieve LSE templates. These templates guide you to enter correct Datatrieve commands and statements. LSE may not be available on all systems.

Note that you can also edit from the DCL and at CDD/Repository levels. At the DCL level, you can use your choice of editors depending on what is installed on your system. At the CDD/Repository level, you can use the Dictionary Management Utility (DMU) or the Common Dictionary Operator (CDO) to edit dictionary objects. See the documentation for your particular editor and for CDD/Repository for further information.

## 1.13.1. Changing the Default Editor

EDT is the default editor for Datatrieve when it is used as a command line interface. DECTPU is the default editor for Datatrieve in a DECwindows environment. EDT cannot be used in a DECwindows environment.

To change the default editor, use the **ASSIGN** command: You must use a three-character acronym, (EDT, TPU, or LSE) when you assign an editor to DTR\$EDIT.

You can assign an editor to DTR\$EDIT in one of two ways:

- Use the function FN\$CREATE\_LOG from within Datatrieve:

```
DTR> FN$CREATE_LOG ("DTR$EDIT", "LSE")
```

When you assign DTR\$EDIT with FN\$CREATE\_LOG, the assignment lasts only during that Datatrieve session. After you exit from Datatrieve, the previous default editor is again the default editor.

- Use the **DEFINE** command at the DCL level:

```
$ DEFINE DTR$EDIT LSE
```

When you assign DTR\$EDIT with the DCL **DEFINE** command, the assignment lasts only until you log out. After you log out, the previous default editor is again the default editor.

To assign an editor as your default editor whenever you use Datatrieve, include the **DEFINE** command in your LOGIN.COM file.

In addition to DTR\$NOWINDOWS and DTR\$EDIT, you can define other logical names for the Datatrieve environment. See the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] for more details.

## 1.14. Using the Datatrieve EDIT Command

You can enter the **EDIT** command within Datatrieve without specifying a dictionary path name. Datatrieve then invokes your default editor and loads the previous command or statement into the main text buffer of the editor.

This feature is most useful if the previous command or statement contains an error. The following list shows how you can use **EDIT** to correct such an error:

1. Enter the **EDIT** command with no argument; Datatrieve loads the previous command or statement into the main text buffer.
2. Edit the previous command or statement to correct the error.
3. Enter the **EXIT** command; Datatrieve executes the commands and statements that are in the editor's main buffer.

In the following example, assume you did not want to include the argument BEAM:

```
DTR> FIND YACHTS WITH BUILDER = "GRAMPIAN"  
DTR> PRINT ALL LOA,  
CON> BEAM,  
CON> DISP/2000 ("DISP/2000")  
DTR>
```

To correct the mistake, type the **EDIT** command without an argument at the `DTR>` prompt; this recalls all the lines of the previous **PRINT** statement. Next, edit the statement, eliminating the `BEAM` argument. After you exit from the editor, Datatrieve executes the corrected statement.

You can use the **EDIT** command and the arrow keys to recall and edit the previous line. However, when you recall non-hyphenated commands or statements that are continued over more than one line, the **EDIT** command and the arrow keys function differently:

- The **EDIT** command recalls the entire last command or statement even if it spans more than one line.
- The arrow keys recall only a single line of a non-hyphenated, continued command or statement; they do not recall the entire command or statement.

If you are working in a DECwindows environment, you can use the **Last Command** item of the **Edit** menu of the main application window to edit your most recently executed command. If you do, Datatrieve loads the command or statement into its default editing window.

### 1.14.1. Editing a Dictionary Object Specified by Path Name

To create new dictionary definitions, you can use the **DEFINE** command either within an editor or at the `DTR>` prompt. You can also use the Application Design Tool (ADT).

To modify existing dictionary objects from within Datatrieve, enter the **EDIT** command followed by the dictionary path name of the object:

```
DTR> EDIT CDD$TOP.DTR$LIB.DEMO.YACHTS
```

The editor then loads the specified definition into a **text buffer**, which is a temporary storage area where editing operations take place.

### 1.14.2. Editing by Types of Objects Within Datatrieve

You can specify one or more types of object definitions with the Datatrieve **EDIT** command. This allows you to edit all the domains, plots, procedures, records, or tables from your current default dictionary directory.

Datatrieve places the object types in the edit buffer in the order you specify. You can then edit all the objects using your assigned editor. In the following example, Datatrieve places the record object definitions in the edit buffer before the domain object definitions:

```
DTR> EDIT ALL RECORDS, DOMAINS
```

### 1.14.3. Using EDIT to Recover From a System Failure

If you exit an editing session abnormally, for example if you enter a **Ctrl/Y** or if the operating system fails, Datatrieve places a journal file for the editing session in your default OpenVMS directory. You can then recover the editing session by using the **EDIT** command with the **RECOVER** clause. The last several keystrokes may be missing:

```
DTR> EDIT YACHTS_CDO RECOVER;
```

To recover an aborted session, enter exactly the same line you entered when you started the session but add the **RECOVER** argument at the end of the line:

```
DTR> EDIT CDD$TOP.DTR$LIB.DEMO.YACHTS
.
.
. ! System failure
.
.
DTR> EDIT CDD$TOP.DTR$LIB.DEMO.YACHTS RECOVER
```

Journal files have default file types, depending on which editor you are using. You do not need to specify the journal file type when you are recovering an aborted session. You should know what the file type is, though, so you do not inadvertently delete the journal file before you recover the session. The following table shows the default file types for each of the editors:

**Table 1.1. Default File Types for Journal Files**

Editor	Default Journal File Type
EDT	.JOU
LSE	.TJL
DECTPU	.TJL

If you are editing more than one type of object, Datatrieve creates a journal file using the name of the first object type:

```
DTR> EDIT ALL DOMAINS, RECORDS
```

In the preceding example, Datatrieve creates a journal file called DOMAINS.JOU.

The *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] contains complete information on the **EDIT** command.

## 1.15. Editing in a DECwindows Environment

With the DECwindows interface, you can only use the DECTPU or LSE editor (you cannot use the EDT editor). You can invoke the editor in any of the following ways:

- By using the **EDIT** command at the DTR> prompt, as you do when you use Datatrieve as a command line interface
- By choosing the **Edit** item of the **Actions** menu of the Dictionary Navigator window
- By choosing the **Last Command** item of the **Edit** menu, to invoke the editor for editing the previous command or statement

You can then use the editor to edit dictionary objects or the previous command or statement.

After you complete your editing session, you can exit from the editor or you can retain your DECTPU or LSE editing window for future editing sessions, thus avoiding the overhead of activating the editing window each time. To retain the editing window, perform the following steps:

1. Select the **File** menu and choose the **Save** option. The changes you made will be written to a temporary file.
2. Click on the Datatrieve application window. Datatrieve reads in your changes from the temporary file. The editing window will remain on the screen.

The next time you invoke the editor, perform the following steps:

1. Issue the edit command, either at the DTR> prompt or from the Dictionary Navigator **Actions** menu.
2. Leaving the Datatrieve window selected, click on the **File** menu in the editing window, and choose **Open Selected**. The editor reads the temporary file into your editing buffer.

If you accidentally click on the LSE or DECTPU window before choosing **Open Selected**, you will break the connection between Datatrieve and the editing window. To reestablish the connection, you must reset input focus on the Datatrieve or Dictionary Navigator window, and reinvoke the editor by reentering your **EDIT** command.

While you are editing using LSE or DECTPU, you can set input focus on your Datatrieve main application window and enter commands. This does not affect your editing session.

## 1.16. Setting Up a CDD/Repository Environment

Before you use Datatrieve for the first time, create an OpenVMS subdirectory for your Datatrieve data files. Next, run the NEWUSER program. This program performs the following tasks:

- Copies sample data files into the OpenVMS directory you are currently using
- Defines a dictionary directory
- Copies record and domain definitions for the sample data files into that dictionary directory
- Assigns the editor of your choice, and sets your preference for whether Datatrieve should be invoked as a command-line or a DECwindows interface

To run the NEWUSER program, make sure you are using the OpenVMS subdirectory you just created then enter the following command:

```
$ @DTR$LIBRARY:NEWUSER
```

The program responds with the following information:

```
NEWUSER helps new users to get started with DATATRIEVE. It gives
you the necessary files to perform the introductory examples
in the VSI DATATRIEVE User Guide and VSI DATATRIEVE Reference Manual.
```

```
NEWUSER is working... It will take a few minutes.
All data copied successfully.
```

```
The following commands have been defined for you but you will need to
add them to your LOGIN.COM file for the next time you log in:
```

```
$      define/process cdd$default "cdd$top.dtr$users.user"
$      define dtr$edit editor
$      define decw$display node::0
```

```
user is your username
editor is your choice of EDT, LSE, or TPU editor
node is your node-name
```

If you need help, see the person responsible for DATATRIEVE on your system.

The results you get when you run the NEWUSER program may differ slightly from those in the previous example. If the display shows that NEWUSER has run successfully, add the indicated line to your LOGIN.COM file.

## 1.17. Improving Screen Displays and Controlling Output

When you display records, you might find that the fields from each record do not all fit on one display line on your terminal screen. The result is that some fields wrap to the next line and that headers for some fields either do not appear at all or are inserted in available space between other headers. A display like this is not very attractive and often difficult to read.

If you are interested in seeing only a subset of the fields in a record, you can try listing the names of the fields you want to see following the **PRINT** command. If these fit on one line, your problem is solved. If they do not, or if you want to see the entire record, see the following sections, which discuss some other things you can try.

### 1.17.1. Adjusting Screen Width and the Columns Page Setting

If your terminal screen width is set to 80 characters (the default setting most people have), you can increase this to 132 characters if you are working on a character-cell terminal or to 255 characters if you are using Datatrieve with DECwindows. The extra columns might be enough to accommodate what you want to look at.

Changing screen width on a character-cell terminal is a 2-step process. You use the function FN\$WIDTH to tell the operating system to adjust your screen display, and you use the command **SET COLUMNS\_PAGE** to tell Datatrieve to space its output across the specified number of columns. The order in which you do the steps does not matter:

```
DTR> FN$WIDTH (132)
DTR> SET COLUMNS_PAGE=132
```

The reduced character size that comes with the 132-character setting is not to everyone's liking. In addition, some record displays require more than 132 columns. If you want to set your screen width back to 80 columns, use the FN\$WIDTH function and the **SET COLUMNS\_PAGE** command again, specifying 80 in place of 132.

If you are running Datatrieve with DECwindows, you can allow for up to 255 characters to be displayed on one line of output. Your work station terminal cannot display all 255 characters at any one time, but you can use the horizontal scrolling feature of DECwindows to let you see that area of text that extends beyond the limits of the screen. To set column width in a DECwindows environment, use the **COLUMNS\_PAGE** item of the **SETUP** pull-down menu. For information on using Datatrieve with DECwindows, see *Section 1.11.2, "Using Datatrieve Help in a DECwindows Environment"*.

### 1.17.2. Using the LIST Statement

The **LIST** statement displays each field from the record on a separate line. Rather than displaying a column header for each field, it prints the field name followed by a colon (:) and then the field contents. The **LIST** statement can improve the readability of long record displays:

```
DTR> FIND EMPLOYEES WITH EMPLOYEE_ID = "00181"
[1 record found]
DTR> SELECT
DTR> PRINT
```

SOCIAL ID SECURITY	LAST NAME	FIRST NAME	INIT	ADDRESS			SEX
				DATA	ZIP		
00181	Reynolds	Louis	E	Apartment 78C	NH 03851	M	393 98
63 Derry Rd.		Milton					
1984							
12/11/52							

```
DTR> LIST
```

```
EMPLOYEE_Id      : 00181
LAST_NAME        : Reynolds
FIRST_NAME       : Louis
MIDDLE_INITIAL   : E
ADDRESS_DATA     : Apartment 78C
STREET           : 63 Derry Rd.
TOWN              : Milton
STATE            : NH
ZIP              : 03851
SEX              : M
SOCIAL_SECURITY  : 393 98 1984
BIRTHDAY         : 12/11/52
```

```
DTR>
```

### 1.17.3. Writing a Simple Procedure to Segment Record Display

If you plan to print an entire record from a domain or view frequently, you can write a short procedure to display the record neatly on more than one line. The following example shows a simple procedure, followed by its output. The procedure prints a string literal of 80 underscores to set off each line. The last hyphen in the first line of the literal is a continuation character, which tells Datatrieve that the literal is continued on the next line:

```
DTR> SHOW PRINT_EMP
PROCEDURE PRINT_EMP
BEGIN
  PRINT
  " _____-
  "
  PRINT EMPLOYEE_ID, LAST_NAME, FIRST_NAME, MIDDLE_INITIAL
  PRINT
  " _____-
  "
  PRINT ADDRESS_DATA, STREET, TOWN, STATE, ZIP
  PRINT
  " _____-
  "
  PRINT SEX, SOCIAL_SECURITY, BIRTHDAY
  PRINT
  " _____-
```

```

_____ "
END
END_PROCEDURE

```

```

DTR> FIND EMPLOYEES WITH EMPLOYEE_ID = "00181"
[1 record found]
DTR> SELECT
DTR> PRINT

```

ID	LAST NAME	FIRST NAME	INIT	ADDRESS DATA	ZIP	SEX	SOCIAL SECURITY
00181	Reynolds	Louis	E	Apartment 78C 63 Derry Rd. 1984 12/11/52	03851	M	393 98

```

DTR> PRINT_EMP

```

ID	LAST NAME	FIRST NAME	INIT
00181	Reynolds	Louis	E

ADDRESS DATA	STREET	TOWN	STATE
Apartment 78C 03851	63 Derry Rd.	Hudson	NH

SOCIAL SEX SECURITY	BIRTHDAY
M 393 98 1984	12/11/52

```

DTR>

```

This method is effective when you are displaying one record at a time. It is not very helpful when you want to print more than one record with a single statement. In this case, Datatrieve only prints the column headers for the first record displayed.

## 1.17.4. Using Concatenation Characters to Conserve Line Space

Sometimes you can conserve space in a display line by using the **concatenation characters** (|, ||, and |||) to join fields and literals into a continuous text string. The difference between the three concatenation characters is the way they treat trailing spaces in the value that precedes them and whether they add any spaces between values they join:

- A single bar (|) does nothing to the values except join them.
- A double bar (||) suppresses any trailing spaces in the value that precedes it and does nothing to the value that follows it.

- A triple bar (|||) suppresses any trailing spaces in the value that precedes it, inserts one space, and does nothing to the value that follows it.

When you join fields and literals this way, you form a **concatenation value expression**. As is the case with any value expression that is neither a field name nor a statistical value expression based on one field name, Datatrieve does not supply a default header for the result. If you want one, you must supply a column header in your **PRINT** statement. In the following example, a procedure using concatenation value expressions logically groups fields from each record in EMPLOYEES so that groups of records display in more readable form:

```
DTR> SHOW CONCATENATE
PROCEDURE CONCATENATE
  BEGIN
  PRINT SKIP
  PRINT EMPLOYEE_ID|||FIRST_NAME|||MIDDLE_INITIAL|||LAST_NAME,
  PRINT SKIP
  PRINT ADDRESS_DATA||" "|STREET||", "|TOWN||",
  PRINT "|STATE|||ZIP,
  PRINT SKIP
  PRINT SEX (-), SOCIAL_SECURITY (-) USING XXX_XX_XXXX,
  PRINT BIRTHDAY (-)
  END
END_PROCEDURE
```

```
DTR> FOR FIRST 3 EMPLOYEES :CONCATENATE
```

```
00164 Alvin A Toliver
```

```
  146 Parnell Place, Chocorua, NH 03817
```

```
M 763-08-0064 3/28/47
```

```
00165 Terry D Smith
```

```
  120 Tenby Dr., Chocorua, NH 03817
```

```
M 179-97-8016 5/15/54
```

```
00166 Rick Dietrich
```

```
  19 Union Square, Boscawen, NH 03301
```

```
M 902-87-8080 3/20/54
```

```
DTR>
```

You can also use concatenation characters to create text literals that are longer than 253 characters. Because you are allowed to enter only up to 255 characters in a Datatrieve command or statement, most of the values you are joining should be entered as field names rather than text literals. When you display the combined values, you must tell Datatrieve how many characters of the string you want on each display line. Use the T edit-string character followed by a repeat count to do this:

```
DTR> DECLARE A PIC X(80).
DTR> DECLARE B PIC X(80).
DTR> DECLARE C PIC X(80).
DTR> DECLARE D PIC X(80).
DTR> DECLARE E PIC X(80).
DTR> !
```

```
DTR> PRINT *.A|_|*.B|_|*.C|_|*.D USING T(40)
Enter A: When DATATRIVEE joins the values in A, B, C, D,
Enter B: and E, it suppresses any trailing spaces in
Enter C: A, B, C, and D and inserts one space. It
Enter D: displays their combined values using up to 40
Enter E: characters per line and without breaking words.
When DATATRIVEE joins the values in A,
B, C, D, and E, it suppresses any
trailing spaces in A, B, C, and D and
inserts one space. It displays their
combined values using up to 40
characters per line and without breaking
words.
DTR>
```

## 1.18. Using the Computer Based Training Package

For new users, Datatrieve provides a bundled CBT package, which explains the basic concepts required both to use Datatrieve and to understand the terminology used in the documentation. Before running the training, the following symbol definitions must be added to your LOGIN.COM:

```
EASY ::= $EASY$PROGRAM:SOLOPRT.EXE
LOADDRAW ::= $EASY$PROGRAM:LOADDRAW.EXE
```

Then run the following command file:

```
$ @EASY$PROGRAM:SETUP.COM
```

To run the training, enter the following command:

```
$ EASY
```

The course is entirely self-explanatory, so no further instruction is needed here.

---

## **Part II. Data Definitions (Describing Data)**



# Chapter 2. Record Definitions

In Datatrieve, you define a record and the logical relationships between fields with the **DEFINE RECORD** command. To define the logical record, you combine field definition clauses that specify the characteristics of each field. This combination of fields determines the structure of the record and represents the relationships between the items of data you store in the fields.

You can have Datatrieve write the record definition if you use the interactive Application Design Tool (ADT). However, because ADT does not provide all the available field definition clauses, you cannot define all types of records.

This chapter explains the various elements of a record definition and the record and field definition clauses you use to define records for Datatrieve domains. See the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/] for detailed descriptions of these clauses.

## 2.1. Defining a Record

After you decide what fields you want to associate with a domain, you can create a record definition to describe them. There are several reasons why you might want to know the explicit way to define a record:

- If you want to create a record definition to use with a data file that already exists, you have to match field definitions to the way they are stored.
- If you want to include field-level definitions defined using the CDO utility of CDD/Repository, you cannot use ADT to include such definitions.
- If you want to use Datatrieve clauses such as **VALID IF** and **COMPUTED BY** in your definition, you cannot use ADT.

A record definition consists of one or more field definitions. Each field definition describes the field and its relationship to other fields in the record. Every field definition contains at least three parts:

- A level number, which specifies the relationship between the field and other fields in the record
- A field name, which identifies the field
- A period (.), which signals the end of the field definition

Most field definitions also contain one or more field definition clauses.

The relationship between the fields in the record is made explicit by the level numbers assigned to the fields in the record definition. These numbers help to determine the field levels.

### 2.1.1. Field Levels

Every field in a record definition has a level number which specifies its relationship to the other fields in the record. A group field that contains all other fields in a record is at the first (top) level. In the YACHT record, BOAT contains all other fields in the record and is at the top level.

**TYPE** and **SPECIFICATIONS** are both at the second level because they are subordinate to BOAT. Any field subordinate to a second-level field is at the third level, and so on. Thus, **MANUFACTURER** and **MODEL** are at the third level.

## 2.1.2. Level Numbers

Datatrieve recognizes the levels of fields in a record definition according to the level numbers you assign to each field. The level number is the first element of a field definition. Level numbers are 1- or 2-digit numbers, ranging from 1 to 65. The number of the highest possible level is 01, and the number of the lowest possible level is 65. Leading zeroes, as in 01 and 05, do not affect the value of the level number.

The level number of the top-level field must be the smallest one assigned to any field in the record definition, and no other field can have the same level number as the top-level field. The level number usually assigned to the top-level field is 01. Any field with a higher-level number is subordinate to the top-level field. The following example shows the use of level numbers for fields in the YACHT record definition:

### Example 2.1. Level Numbers in the YACHT Record Definition

```
01 BOAT
  03 TYPE
    06 MANUFACTURER
    06 MODEL
  03 SPECIFICATIONS
    06 RIG
    06 LENGTH_OVER_ALL
    06 DISPLACEMENT
    06 BEAM
    06 PRICE
```

In the record definition for YACHTS, BOAT is the top-level field and is thus the only field with the level number 01. TYPE and SPECIFICATIONS are group fields at the same level and have the same 03 level number. The seven elementary fields are all at the 06 level. Notice that level numbers need not be consecutive. Only the relative value of level numbers determines the relationship between fields.

## 2.1.3. Elementary and Group Fields

An **elementary field** is a basic unit of data. It contains no other field within it. A **group field**, on the other hand, contains one or more other fields. Every record definition must meet the following requirements for including elementary and group fields:

- A record definition must contain at least one elementary field.
- If a record contains more than one elementary field, it must contain a group field that includes all other fields in the record.
- A group field must contain at least one other field—either elementary or group.
- A group field can contain both elementary and group fields.

The CDO format dictionary treats group fields as records. For more information on CDO and group fields, see *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"*.

## 2.1.4. Field Classes

Datatrieve classifies every field by the type of data it contains or the way in which it stores data. The following table summarizes the field classes and their content for elementary and group fields:

**Table 2.1. Field Classes**

Field Type	Class	Content
Elementary	Alphabetic	Uppercase and lowercase letters and spaces.
	Alphanumeric	Any combination of characters.
	Numeric	Any combination of digits and an optional sign (+ or -).
	DATE	A date.
	COMPUTED BY	None; the field definition specifies a value expression, but no value is stored in the record.
Group	Alphanumeric	The values of the fields contained in the group field.

## 2.1.5. Field Names

In addition to a level number, every field in a record must have a field name. You use the field name to identify the field in Datatrieve statements. A field name must conform to the Datatrieve rules for names, described in *Section 1.6, "Names"*.

Datatrieve uses the field name when printing the field's content. If you include the `QUERY_HEADER` clause in the field definition, Datatrieve uses the query header, instead of the field name, to make the column header. You can override the printing of the field name or query header by specifying a column header modifier as part of a print list element in **PRINT**, **SUM**, and **REPORT** statements.

The same field name can appear more than once in a record definition. Duplicate field names, however, must belong to different group fields.

---

### Note

When you specify a duplicate field name in your Datatrieve statements, you have to qualify it so that Datatrieve knows which of the fields in the record you want. A record could contain two fields called `NAME`, for example. If one were in the group field `DEPT` and the other in the group field `PROJECT`, you would have to type **PRINT DEPT.NAME** or **PRINT PROJECT.NAME**.

---

## 2.1.6. Differences Between Record Name and Top-Level Field

The name you type following **DEFINE RECORD** specifies the name under which the definition is stored in a dictionary directory. The only time you use the record name is when you want to do something with the definition itself—look at it, edit it, delete it, and so forth. You never use a record name in the Datatrieve statements that handle data.

The first field name in a record definition is always the top-level field, a field that includes all the other fields in the record. In most statements that handle data, you rarely need to specify the top-level field; specifying the domain name usually gets you all the fields in the record. In some complex statements, however, you might want to specify all the fields in the record when the syntax requires a field name. Typing the name of the top-level field in this situation can save you many keystrokes.

This means that you should specify the same name for the top-level field as you want for the record definition. You do not have to do this, but it makes it easy to avoid mistakes later on. Field names should be descriptive of the data stored in the field rather than abbreviations that are easy to type. That makes the record definition easy to follow and maintain.

Datatrieve lets you both describe fields adequately and also abbreviate names for speed and ease of use. Add a `QUERY_NAME` clause to an elementary field definition to specify a shorter name you can use in place of the field name when typing Datatrieve statements. *Example 2.1, "Level Numbers in the YACHT Record Definition"* has several examples of the `QUERY_NAME` clause. The keyword `IS` is optional when you type a `QUERY_NAME` clause.

When you define a query name for a field, you can use the query name as a replacement for the field name in any Datatrieve statements or clauses that refer to the field.

## 2.2. Using Column Headers

When you display data, Datatrieve uses the names you choose for the elementary fields in the record definition as default column headers for the stored values. If you segment the field name with underscores or hyphens, Datatrieve automatically uses multiple lines for the column header. This way, each segment in the name appears on a separate line in the display.

You can change the default column headers by adding a `QUERY_HEADER` clause to your elementary field definition. *Example 2.1, "Level Numbers in the YACHT Record Definition"* contains several examples of a `QUERY_HEADER` clause. The keyword `IS` is optional. You must enclose the header you select in quotation marks; use a slash (/) to indicate that the following header segment should appear on the next line, for example `"EMP"/"ID"`.

As long as your field names are descriptive of the data in the field, the main reason you want to add a `QUERY_HEADER` clause to the record definition is to optimize use of line space in your display. Some descriptive field names are longer than the values in the field. In *Example 2.1, "Level Numbers in the YACHT Record Definition"*, `MIDDLE_INITIAL` is an example of such a field.

The following example illustrates how several fields from `EMPLOYEES_REC` would display without the `QUERY_HEADER` clauses in *Example 2.1, "Level Numbers in the YACHT Record Definition"*:

```
DTR> READY EMPLOYEES
DTR> PRINT ID, NAME, TOWN, STATE OF FIRST 5 EMPLOYEES
```

EMPLOYEE ID	LAST NAME	FIRST NAME	MIDDLE INITIAL	TOWN	STATE
00164	Toliver	Alvin	A	Chocorua	NH
00165	Smith	Terry	D	Chocorua	NH
00166	Dietrich	Rick		Boscawen	NH
00167	Kilpatrick	Janet		Marlow	NH
00168	Nash	Norman		Meadows	NH

```
DTR>
```

Now the same display with the `QUERY_HEADER` clauses in *Example 2.1, "Level Numbers in the YACHT Record Definition"*:

```
DTR> PRINT ID, NAME, TOWN, STATE OF FIRST 5 EMPLOYEES
```

EMP ID	LAST NAME	FIRST NAME I	TOWN	STATE
-----------	-----------	--------------	------	-------

00164	Toliver	Alvin	A Chocorua	NH
00165	Smith	Terry	D Chocorua	NH
00166	Dietrich	Rick	Boscawen	NH
00167	Kilpatrick	Janet	Marlow	NH
00168	Nash	Norman	Meadows	NH

DTR&gt;

## 2.2.1. Using FILLER Fields

You can specify the keyword **FILLER** as the name of an elementary or group field. You might want to specify **FILLER** if you:

- Do not need certain fields in a data file for a particular application
- Want to control record display to mask certain data (not for security reasons, just for display purposes)
- Want to reserve space in the physical record of the data file for future use

The rules for defining fields named **FILLER** are the same as those for other fields. Unlike other fields, however, you can use the name **FILLER** for more than one field in the same group field.

Like other fields, a field named **FILLER** must have a level number. It can also contain field definition clauses. When you use the **PRINT**, **LIST**, **MODIFY**, **STORE**, **REPORT**, and **SUM** statements to retrieve, update, or store the contents of a record, values in **FILLER** fields are not affected.

The **DISPLAY** statement, however, displays all the contents of a group field, regardless of the field names in the record definition. As a result, you should not use the name **FILLER** as a means of protecting sensitive information stored in physical records (use view domains for this purpose).

If **FILLER** is the name of a group field, you cannot gain access to the data in the physical record by either of the following two methods:

- Using a name for that group field. Datatrieve does not recognize **FILLER** as a field name.
- Retrieving for output whole records or group fields containing the group field named **FILLER**. Datatrieve stops its access of fields in a group when it encounters the name **FILLER**, and it moves to the next field at the same level or at a higher level.

You can, however, retrieve values from the elementary and group fields included in a group field named **FILLER**. Each of those fields has its own valid name, and you can retrieve the value by specifying that name in a record selection expression, a print list, or a field list.

---

### Note

You can create unnamed fields in the Common Data Dictionary Data Definition Language using the "\*" construct. Datatrieve treats these unnamed fields as **FILLER** fields.

---

## 2.2.2. Overriding Column Header Defaults With the PRINT Statement

If the column header Datatrieve uses is longer than the largest value that can appear in a field, you can conserve some space in your display line by doing one of three things:

- Edit the record definition to include a `QUERY_HEADER` clause that specifies a header no longer than the length of the field.
- Specify another header for the field in your `PRINT` statement.

If the field `REVIEW_CODE` were a 1-character field, for example, you could enter `PRINT REVIEW_CODE ("C")` or `PRINT REVIEW_CODE ("R"/"C")` to make sure the header for the field is also one character in length.

- Specify in your `PRINT` statement that the field values are displayed without a header.

You do this by typing the field name followed by a hyphen enclosed in parentheses, (-). For example, `PRINT REVIEW_CODE (-)`.

## 2.3. The Important Field Definition Clauses

This section explains how you tell Datatrieve about storage criteria; that is, what kind of characters are stored in a field and the maximum number of characters allowed in that field.

Every time you define an elementary field in your record definition, you must specify either a `PICTURE` (`PIC`, for short) or `USAGE` clause to tell Datatrieve what kind of characters are stored in the field and how many characters can fit.

### 2.3.1. Specifying a PIC Clause

A `PIC` clause starts with the keyword `PIC` and ends with a string of picture characters. Although you type a space after the word `PIC`, you cannot put a space anywhere in the string of picture characters that follows.

*Example 2.1, "Level Numbers in the YACHT Record Definition"* shows that all the `PIC` clauses contain the character `X`, sometimes followed by a number in parentheses. The `X` indicates that the field can contain any text character, roughly equivalent to any character you can type with a typewriter keyboard. The number in parentheses is a **repeat count**. For example, `X(20)` means that a maximum of 20 text characters can be stored in the field. A repeat count is an option generally used when defining fields longer than three characters. When defining shorter fields, most people type a picture string character for each character in the field; for example, `PIC X`, `PIC XX`, or `PIC XXX`.

The following table lists and describes all the characters you can use in a `PIC` clause except the parentheses and number to designate repeat count. You can use the `X` or `A` characters to define fields, such as names, that need to contain a wide range of characters. You use the characters `9`, `V`, and maybe `S` or `P` to define fields, such as salary amount, on which you want to perform arithmetic operations:

**Table 2.2. Picture String Characters**

Field Class	PIC Char	Meaning
Alphabetic	A	Represents one alphabetic character in the field.
Alphanumeric	X	Represents one character in the field.
Numeric	9	Represents one digit in the field. You can specify from 1 to 31 digits for a numeric field.
	S	Indicates that a sign (+ or -) is stored in the field. A picture string can have only one S and it must be the leftmost character.

Field Class	PIC Char	Meaning
	V	Indicates an implied decimal point. The decimal point does not occupy a character position in the field, but Datatrieve uses its location to align data in the field. A picture string can contain only one V.
	P	Specifies a decimal scaling position. Each P represents a distance in digits from an implied decimal point. A P can appear at the right or left of the picture string. A V is unnecessary for any picture string containing a P.

### 2.3.1.1. Defining Alphanumeric (X) and Alphabetic (A) Fields

Alphanumeric (X) fields are best for just about all fields, unless you want to use the field values in arithmetic calculations.

Most people avoid defining alphabetic (A) fields. You cannot store hyphens, commas, periods, or numbers in alphabetic fields. Notice, however, that some names contain these characters:

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TEA-FOR-2 CATERING

Datatrieve has three relational operators especially designed for accessing text field values: CONTAINING, NOT CONTAINING, and STARTING WITH. You can also use the standard operators such as EQUALS, BETWEEN, GREATER\_THAN, LESS\_THAN, and so forth to access text field values in a range.

### 2.3.1.2. Defining Numeric Fields

As you can see by looking at *Table 2.2, "Picture String Characters"*, you can be more specific about the format of fields that contain only numbers. Depending on what characters you combine in the string, the field can contain only positive values or both positive and negative values. It can contain only integers or both integers and numbers with fractions. The following table explains how to use numeric picture strings:

**Table 2.3. Relating Numeric Picture Strings to Stored Values**

Picture String	You Cannot Store:	You Can Store:	Resulting Output:
999	1000, -2.1, 2.5, "2"	1 10 999	001 010 999
S9(4)	10000, 2.5, -3.41, A_B	1000 -1000 21	1000 -1000 0021
9(4)V99	-2, 1.314, 99999, 50%	1000 3.5 9999.99	1000.00 0003.50 9999.99
V99	1.5, -.45, 22, .2	.15	.15

Picture String	You Cannot Store:	You Can Store:	Resulting Output:
		.9 .80	.90 .80
S9V9(4)	-78, .78902, \$2.45	-1.5347 2 .7	-1.5347 2.0000 0.7000
9(5)PPP	123450000, 21123.999	12345000 2112123	12345000 02112000
PPP9(5)	12345, 1.3	.00012345 .0003999	.00012345 .00039990

The picture character 9 represents places where significant digits can appear. The picture character P represents a digit you consider insignificant. Only zero can logically occupy a P position. If someone stores 12345 in a field defined as PIC 99PPP, the value is stored as 12000.

As you can see from *Table 2.3, "Relating Numeric Picture Strings to Stored Values"*, you use either V or P as a character to mark the position of the decimal point, but V is the only character you can use to insert a decimal point between 9s in the string.

You can define numeric picture strings from 1 to 31 digits long. Length in digits is the sum of all the 9s (and Ps, if any) in the picture string.

## 2.3.2. The USAGE Clause

Every field definition has a USAGE clause, even if you do not explicitly specify one. USAGE DISPLAY is the default. It is the only usage that can apply to alphabetic and alphanumeric fields, and the one that applies to numeric fields unless you tell Datatrieve otherwise.

When the storage criteria for a numeric field are defined only with a PIC clause (PIC S99V99, for example), that field has display usage. You can do arithmetic calculations on a numeric field with display usage with no loss of precision, as long as any resulting values can be represented by 31 or fewer digits.

All the other USAGE options exist to give greater precision when defining and handling fields that contain numbers. Some of these options define fields that a variety of languages can process. This is important when you plan to create a data file that will be accessed not only by Datatrieve, but also by programs written in languages such as COBOL, BASIC, and FORTRAN.

A table in the USAGE clause section of the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] lists and describes all the USAGE types supported by Datatrieve.

## 2.3.3. Date Fields

If you are defining a field to store dates, specify USAGE DATE for that field. Datatrieve, for example, correctly stores any of the following entries in a USAGE DATE field:

28/MAR/1946

MAR 28 1946

March 28, 1946

3/28/46

When you display a date value, Datatrieve formats it by default as DD-Mmm-YYYY. Any of the preceding entries would be displayed as 28-Mar-1946, unless you specified an EDIT\_STRING clause to change this default.

## 2.3.4. Virtual (Computed) Fields

When a field you are defining can be calculated by other field values or by values stored in a Datatrieve table, you can define it as a virtual field. A virtual field does not occupy any space in storage and so can reduce the size of your data files. The field value is calculated each time you access it with a Datatrieve statement.

Define a virtual field with the COMPUTED BY clause. Do not confuse the Datatrieve COMPUTED BY clause with the COMPUTED BY clause of other products such as CDD/Repository. The value computation can include the name of one or more fields in the record definition or it might be accessed in a Datatrieve table.

In the following example, GROSS\_SALARY and DEDUCTIONS are fields that appear in the same record definition as NET\_SALARY:

```
05 NET_SALARY   COMPUTED BY GROSS_SALARY - DEDUCTIONS.
```

The following example specifies a value using STATES\_TABLE, a dictionary table that pairs the 2-character state code with the full name of the state (MA with Massachusetts, for example):

```
10 STATE_NAME   COMPUTED BY STATE VIA STATES_TABLE.
```

You can use the COMPUTED BY clause only to describe elementary fields.

Many COMPUTED BY fields are better defined as variables that use the values in a record rather than as fields in the record definition. (A variable is a field you can define as necessary to get a particular value you need for a display or report.)

This is especially true if the value you want to calculate uses a constant (such as tax rate) that is likely to change. It is also important when using DECforms, because DECforms cannot handle Datatrieve COMPUTED BY fields.

Consider doing the calculation outside the record definition if you find you are adding fields to your record that are likely to change, in order to satisfy the needs of a virtual field you want to compute.

## 2.3.5. Using COMPUTED BY Fields

You can also use COMPUTED BY fields to compute a fiscal quarter from a date value. The following examples use the domain CURRENT\_SALES. The record includes a field for the salesperson's ID, the date of the sale, and the amount of the sale. The figure below illustrates the structure of the record:

**Figure 2.1. Structure of CURRENT\_REC**

01 CURRENT_REC		
03 ID	03 SALES_DATE	03 AMOUNT

The record definition is as follows:

```
DTR> SHOW CURRENT_REC
RECORD CURRENT_REC USING
01 CURRENT_REC.
  03 ID      PIC IS 9(5).
  03 SALES_DATE  USAGE DATE.
  03 AMOUNT     PIC IS 9(5)V99
                EDIT_STRING IS $$$,$$$$.99.
  03 QTR COMPUTED BY
        (FORMAT SALES_DATE USING NN) VIA QTR_TABLE
        EDIT_STRING IS "Q"9.
;
DTR>
```

The QTR field calculates the fiscal quarter from the date field SALES\_DATE through a dictionary table.

The FORMAT value expression in QTR returns the numerical value for the month of SALES\_DATE. Datatrieve evaluates the COMPUTED BY clause, looking up this value in a table and finding the numerical value for the fiscal quarter.

Datatrieve then displays this value, preceding the quarter number with the letter Q. The table QTR\_TABLE is defined as follows:

```
DTR> SHOW QTR_TABLE
TABLE QTR_TABLE
  QUERY_HEADER IS "QTR"
  EDIT_STRING IS 9
    1 : 3
    2 : 3
    3 : 3
    4 : 4
    5 : 4
    6 : 4
    7 : 1
    8 : 1
    9 : 1
   10 : 2
   11 : 2
   12 : 2
END_TABLE
```

The preceding table assumes that the first quarter begins on July 1, the second on September 1, and so on.

The CHOICE or IF-THEN-ELSE value expressions increase the flexibility of COMPUTED BY fields because you can assign values based on conditional tests. You might want to display the sales amounts for each quarter in a separate column. You could define the following four virtual fields for the sales of different quarters:

```
05 Q1_SALES COMPUTED BY IF QTR EQ 1 THEN AMOUNT ELSE 0.
05 Q2_SALES COMPUTED BY IF QTR EQ 2 THEN AMOUNT ELSE 0.
05 Q3_SALES COMPUTED BY IF QTR EQ 3 THEN AMOUNT ELSE 0.
05 Q4_SALES COMPUTED BY IF QTR EQ 4 THEN AMOUNT ELSE 0.
```

The values of the virtual fields for quarterly sales are either 0 or the sales amount, depending on the value for QTR.

You can also include a **COMPUTED BY** field in the record to calculate total sales based on the information in the quarterly summaries:

```
05 TOTAL_SALES COMPUTED BY
    (Q1_SALES + Q2_SALES + Q3_SALES + Q4_SALES) .
```

Now you can produce the desired output by entering a **SUM** statement:

```
DTR> SHOW SUMMING
PROCEDURE SUMMING
READY CURRENT_SALES
FIND CURRENT_SALES
SUM Q1_SALES ("Q1") USING $$$$,$$$.$$ ,
    Q2_SALES ("Q2") USING $$$$,$$$.$$ ,
    Q3_SALES ("Q3") USING $$$$,$$$.$$ ,
    Q4_SALES ("Q4") USING $$$$,$$$.$$ ,
    TOTAL_SALES ("TOTAL") USING $$$$,$$$.$$ BY ID
END_PROCEDURE
```

```
DTR> :SUMMING
```

ID	Q1	Q2	Q3	Q4	TOTAL
11111	\$2,150.91	\$2,807.11	\$2,748.39	\$2,389.90	\$10,096.31
12345	\$7,805.69	\$3,801.44	\$9,973.94	\$8,672.99	\$30,254.06
22222	\$5,693.29	\$3,836.24	\$7,274.76	\$6,325.88	\$23,130.17
23456	\$10,311.18	\$1,447.40	\$13,175.40	\$11,456.87	\$36,390.85
33333	\$7,679.00	\$6,854.45	\$9,812.05	\$8,532.22	\$32,877.72
34567	\$2,338.91	\$14,294.89	\$2,988.61	\$2,598.79	\$22,221.20
44444	\$8,868.17	\$10,890.45	\$11,331.55	\$9,853.52	\$40,943.69
45678	\$8,999.99	\$11,339.01	\$11,499.99	\$9,999.99	\$41,838.98
55555	\$23,288.42	\$1,979.92	\$29,757.42	\$25,876.02	\$80,901.78
56789	\$11,111.06	\$14,197.04	\$14,197.46	\$12,345.62	\$51,851.18
66666	\$9,000.01	\$21,832.99	\$11,500.01	\$10,000.01	\$52,333.02
77777	\$6,593.10	\$30,463.98	\$8,424.52	\$7,325.67	\$52,807.27
88888	\$4,500.00	\$38,694.00	\$5,750.00	\$5,000.00	\$53,944.00
99999	\$4,499.99	\$44,249.51	\$5,749.99	\$4,999.99	\$59,499.48
	\$112,839.72	\$206,688.43	\$144,184.09	\$125,377.47	\$589,089.71

```
DTR>
```

Note that this procedure uses the **SUM** statement to generate totals across each row for the different ID numbers.

## 2.3.6. Using the REDEFINES Clause

The **COMPUTED BY** clause defines a field that occupies no space in a record. The **REDEFINES** clause takes another look at storage space that already exists. In the following example, **CODE\_FOR\_SOMETHING** is a value that is generally displayed and stored as a unit; however, users sometimes need to identify sections of the field:

```
03 CODE_FOR_SOMETHING PIC X(6) .
03 SEGMENT_THE_CODE REDEFINES CODE_FOR_SOMETHING .
    06 FIELD1 PIC X(3) .
    06 FIELD2 PIC X(3) .
```

Note that a field redefining another must follow the field it is redefining. Both fields must have the same level number. In addition, the REDEFINES clause must immediately follow the field name in the field definition.

Datatrieve always considers group fields to be alphanumeric. This means when you use a group field name in a statement, Datatrieve looks at all the fields in the group as though you had defined them with Xs. This is true even if you used 9s or a numeric USAGE clause to define every subordinate item. If you want to define a field as numeric, but also want it to contain subordinates, you must redefine the field. In the following example, PART\_NUMBER is a numeric field that has been redefined in two ways to identify subordinate fields:

```
05 PART_NUMBER          PIC 9(10).
05 PART_NUMBER_PARTS REDEFINES PART_NUMBER.
  10 PRODUCT_GROUP     PIC 99.
  10 PRODUCT_YEAR      PIC 99.
  10 ASSEMBLY_CODE     PIC 9.
  10 SUB_ASSEMBLY      PIC 99.
  10 PART_DETAIL       PIC 999.
05 PART_NUMBER_GROUPS REDEFINES PART_NUMBER.
  10 PRODUCT_GROUP_ID  PIC 9(4).
  10 PART_DETAIL_ID   PIC 9(6).
```

If you change the record definition later on to add new clauses or fields, you have to be very careful not to disrupt the relationship between a field and its redefinitions.

## 2.3.7. Specifying Fixed and Variable Occurrence Lists

You can define a list field to specify multiple occurrences of its subordinate field or fields. Records containing such repeating fields are called **hierarchical records**. In Datatrieve syntax, repeating fields are also called **lists**. Fields subordinate to the list are called **list items**. A record storing information about a family, for example, can define a list field to store information about children. In the following record definition, KIDS is a list field:

```
DTR> SHOW FAMILY_REC
RECORD FAMILY_REC
01 FAMILY.
  03 PARENTS.
    06 FATHER PIC X(10).
    06 MOTHER PIC X(10).
  03 NUMBER_KIDS PIC 99 EDIT_STRING IS Z9.
  03 KIDS OCCURS 0 TO 10 TIMES DEPENDING ON NUMBER_KIDS.
    06 EACH_KID.
      09 KID_NAME PIC X(10) QUERY_NAME IS KID.
      09 AGE PIC 99 EDIT_STRING IS Z9.
;
DTR>
```

If you display records defined this way, you can see that records vary in the number of values stored in the fields KID\_NAME and AGE:

```
DTR> READY FAMILIES
DTR> PRINT FIRST 3 FAMILIES
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
--------	--------	----------------	-------------	-----

```

JIM      ANN      2      URSULA  7
              RALPH  3
JIM      LOUISE   5      ANNE   31
              JIM    29
              ELLEN  26
              DAVID  24
              ROBERT 16
JOHN     JULIE    2      ANN    29
              JEAN   26

```

DTR>

The field `KIDS` is a **variable occurrence list** because the number of values in each record for fields subordinate to `KIDS` depends on a value stored in another field in the record (`NUMBER_KIDS`). Variable occurrence list fields must be the last set of fields in the record definition. Therefore, you can define only one variable occurrence list field in a record definition.

You can also define a **fixed occurrence list**. In this case, the number of values in each record for fields subordinate to the list field is specified explicitly in the `OCCURS` clause itself. If `FAMILY_REC` were altered to define a fixed occurrence list, the definition for `KIDS` would be as follows:

```
03 KIDS OCCURS 10 TIMES.
```

If you display records containing a fixed-length list, "empty" occurrences occupy space in the display. This can take the form of blank lines between records (if all the list subordinates are text fields) or columns of zeros (under fields defined as numeric). The advantage of defining a list that is fixed-length rather than variable-length is that it does not have to be the last set of fields in the record definition. While it is not recommended, you can also define any number of fixed-length lists within a variable-length list.

Accessing fields subordinate to an `OCCURS` field takes time to master. It is also difficult to restructure a domain when you want to add to or reorganize the fields subordinate to a list field.

`Datatrieve` sees each set of list values as an inner record within the record. You must treat the field defined with the `OCCURS` clause as you would a domain name. If you tried to specify `KIDS`, for example, in a `Datatrieve` statement where you normally specify a field name, `Datatrieve` might tell you that `KIDS` is undefined or used out of context. The following example illustrates this problem and one way to get around it:

```

DTR> READY FAMILIES
DTR> PRINT FATHER, KID_NAME OF FAMILIES
"KID_NAME" is undefined or used out of context.
DTR> PRINT ALL FATHER, ALL KID_NAME OF KIDS OF FAMILIES

```

```

          KID
FATHER   NAME

JIM      URSULA
          RALPH
JIM      ANNE
          JIM
          ELLEN
          DAVID
          ROBERT
JOHN     ANN
          JEAN
JOHN     Ctrl/C

```

```
^C
Execution terminated by operator.
```

```
DTR>
```

You may have to specify list fields in a record definition if you are trying to create a Datatrieve record definition for a data file that already exists. If you do specify an OCCURS field and it contains more than one subordinate item, be sure you specify a top group subordinate to the OCCURS item itself. EACH\_KID is an example of such a field in FAMILY\_REC. This gives you a group field name that you can use like a field name. *Chapter 12, "Accessing Data the Expert Way: Using RSEs and View Domains"* provides more information on accessing fields subordinate to list fields.

When setting up your own database, however, you should avoid list fields. The set of domains for the personnel system in *Chapter 3, Defining Domains* provides an example of how to do this. Each salary history and job history entry for an employee is stored as a separate record. These entries are kept out of the record in the central employee domain by putting them in separate domains. If you are wondering how you can uniquely identify each record from the SALARY\_HISTORY and JOB\_HISTORY domains, the answer is to define a group field key for the data file. *Chapter 4, "Defining Data Files"* gives you more information on this topic.

## 2.3.8. Defining Sublists

Although you can use only one OCCURS DEPENDING clause in a record definition, you can define any number of fixed-length lists within a variable-length list.

The sample record definition PET\_REC is an extension of the FAMILY record that illustrates sublists. The repeating field PET occurs twice for each child, so each child in each family can record the data for two pets they own:

```
DTR> SHOW PETS
DOMAIN PETS USING PET_REC ON PET.DAT;
DTR> SHOW PET_REC
RECORD PET_REC
01 FAMILY.
   03 PARENTS.
       06 FATHER PIC X(10).
       06 MOTHER PIC X(10).
   03 NUMBER_KIDS PIC 99 EDIT_STRING IS Z9.
   03 KIDS OCCURS 0 TO 10 TIMES DEPENDING ON NUMBER_KIDS.
       06 EACH_KID.
           09 KID_NAME PIC X(10) QUERY_NAME IS KID.
           09 KID_AGE PIC 99 EDIT_STRING IS Z9.
           09 PET OCCURS 2 TIMES.
               13 PET_NAME PIC X(10).
               13 PET_AGE PIC 99.
```

```
;
```

```
DTR> READY PETS
DTR> PRINT FIRST 2 PETS
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	KID AGE	PET NAME	PET AGE
JIM	LORAIN	2	GARY	24	POP	03
					SODA	04
			SUE	23	MOUSE	03

JIM	ANN	2	URSULA	7	SHORTY	08
					SQUEEKY	03
					FRANK	07
			RALPH	3		00
						00

DTR&gt;

See *Chapter 13, "Reporting Hierarchical Records"* for details on hierarchies, in particular *Section 13.1, "Retrieving Values From Repeating Fields"*.

## 2.4. Formatting Field Values Using the EDIT\_STRING Clause

You can always specify the output format of an elementary field value by including an edit string in a **PRINT** statement. If you want this information in a record definition, you use the `EDIT_STRING` clause. *Example 2.1, "Level Numbers in the YACHT Record Definition"* includes an edit string for the field `SOCIAL_SECURITY` (`EDIT_STRING IS XXXBXXBXXXX`) to display the value with a space between segments of the field. It also includes an edit string for the field `BIRTHDAY` to replace the Datatrieve default of `DD-Mmm-YYYY` (`EDIT_STRING IS NN/DD/YY`). This is how those fields would display without the edit string:

```
DTR> READY EMPLOYEES
DTR> PRINT NAME, SOCIAL_SECURITY,
CON> BIRTHDAY OF FIRST 1 EMPLOYEES
```

LAST NAME	FIRST NAME	SOCIAL SECURITY	BIRTHDAY
Toliver	Alvin	A 763080064	28-Mar-1947

DTR&gt;

This is how those same fields display with the edit strings in *Example 2.1, "Level Numbers in the YACHT Record Definition"*:

```
DTR> READY EMPLOYEES
DTR> PRINT NAME, SOCIAL_SECURITY,
CON> BIRTHDAY OF FIRST 1 EMPLOYEES
```

LAST NAME	FIRST NAME	SOCIAL SECURITY	BIRTHDAY
Toliver	Alvin	A 763 08 0064	3/28/47

DTR&gt;

If you do not supply an `EDIT_STRING` clause for a numeric field, Datatrieve uses the `PIC` clause to format the field value. If the `PIC` clause contains a `V` or `P`, Datatrieve displays the value with a decimal point in the correct position. You usually want to include an `EDIT_STRING` clause for numeric fields that:

- Include a fractional component and that do not indicate decimal point position in the `PIC` clause
- Include a sign that you want to display (even if there is one in the `PIC` clause)

- Store money values

Tables in the EDIT\_STRING section of the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] illustrate examples of using editing characters for text, numeric, and date fields.

## 2.5. Defining Data with Datatrieve and CDD/Repository

Field definition clauses identify the data type of the values to be stored in the field. With few exceptions, data types are equivalent for Datatrieve, the Common Data Dictionary Data Definition Language utility (CDDL), and the Common Dictionary Operator Utility (CDO). The following table lists both sets of data types:

**Table 2.4. CDD/Repository and Datatrieve Data Types**

CDD/Repository Data Type	Datatrieve Data Type
BYTE <sup>1</sup>	BYTE <sup>b</sup>
WORD <sup>1</sup>	WORD <sup>b</sup>
LONGWORD <sup>1</sup>	LONGWORD <sup>b</sup>
QUADWORD <sup>1</sup>	QUAD <sup>b</sup>
OCTAWORD <sup>1</sup>	—
F_FLOATING	REAL (COMP-1)
D_FLOATING	DOUBLE (COMP-2)
G_FLOATING	G_FLOATING
H_FLOATING	H_FLOATING
COMPLEX	—
UNSIGNED NUMERIC	PIC 9( <i>n</i> )
LEFT OVERPUNCHED NUMERIC	PIC S9( <i>m</i> )V9( <i>n</i> ) SIGN LEADING
LEFT SEPARATE NUMERIC	PIC S9( <i>m</i> )V9( <i>n</i> ) SIGN LEADING SEPARATE
RIGHT OVERPUNCHED NUMERIC	PIC S9( <i>m</i> )V9( <i>n</i> ) SIGN TRAILING
RIGHT SEPARATE NUMERIC	PIC S9( <i>m</i> )V9( <i>n</i> ) SIGN TRAILING SEPARATE
PACKED DECIMAL	PIC 9( <i>m</i> )V9( <i>n</i> ) PACKED
ZONED NUMERIC	PIC S9( <i>n</i> ) ZONED
BIT	—
DATE	DATE
TEXT	PIC A( <i>n</i> ), PIC X( <i>n</i> )
UNSPECIFIED	PIC X( <i>n</i> ) name FILLER
VARIANTS <sup>c</sup>	REDEFINES
VARYING STRING	—

CDD/Repository Data Type	Datatrieve Data Type
COMPUTED BY DATATRIEVE <sup>d</sup>	COMPUTED BY
DEFAULT_VALUE FOR DATATRIEVE <sup>c</sup>	DEFAULT VALUE
EDIT_STRING FOR DATATRIEVE <sup>e</sup>	EDIT_STRING
MISSING_VALUE FOR DATATRIEVE <sup>e</sup>	MISSING VALUE
—	PICTURE
QUERY_HEADER FOR DATATRIEVE <sup>e</sup>	QUERY_HEADER
QUERY_NAME FOR DATATRIEVE <sup>e</sup>	QUERY_NAME
VALID FOR DATATRIEVE IF <sup>e</sup>	VALID IF
ALIGNED	ALLOCATION
ARRAY	—
BASE	—
DIGITS ... FRACTIONS <sup>f</sup>	SCALE <i>n</i>
INITIAL_VALUE	—
OCCURS	OCCURS <i>n</i> TIMES
OCCURS ... DEPENDING	OCCURS <i>n</i> TO <i>m</i> TIMES DEPENDING ON <sup>g</sup>
SCALE	SCALE <i>n</i>

<sup>1</sup>Can be unsigned (default) or signed.

<sup>b</sup>Can only be signed.

<sup>c</sup>For CDDL only.

<sup>d</sup>CDO omits the word "DATATRIEVE".

<sup>e</sup>CDO omits the words "FOR DATATRIEVE".

<sup>f</sup>FRACTIONS is only available in CDDL.

<sup>g</sup>No other field definition can follow the last elementary field in the group field containing this clause.

Note that the CDDL keyword STRUCTURE is analogous in function to Datatrieve level numbers for fields.

You cannot extract and edit a record definition defined using the VARIANT field of the CDDL unless each VARIANT field has a **STRUCTURE** statement. If the CDDL record definition includes a STRUCTURE field description statement for each VARIANT field, you can extract and edit the record definition. See *Example 2.1, "Level Numbers in the YACHT Record Definition"* for a sample record definition.

### Example 2.2. Sample Datatrieve Record Definition

```
DTR> DEFINE RECORD EMPLOYEES_REC USING
DFN> !      ^          ^          ^
DFN> ! required      name of      optional
DFN> ! keywords      definition    keyword
DFN> !
DFN> 01      EMPLOYEES_REC      .
DFN> !      ^          ^          ^
DFN> ! level      name of      end of field
DFN> ! number      top-level field      definition
DFN> !
DFN>          05      EMPLOYEE_ID      PIC X(5)
```

```

DFN> !           ^           ^           ^
DFN> !           level   name of   field defini-
DFN> !           number  field     tion clause
DFN> !
DFN>           QUERY_NAME IS ID
DFN> !           ^
DFN> !           field defini-
DFN> !           tion clause
DFN> !
DFN>           QUERY_HEADER IS "EMP"/"ID" .
DFN> !           ^           ^
DFN> !           field defini-   end of field
DFN> !           tion clause     definition
DFN> !
DFN>           05  EMPLOYEE_NAME           QUERY_NAME IS NAME.
DFN> !           ^
DFN> !           This group field contains the three elementary fields
DFN> !           that follow it.
DFN> !
DFN>           10  LAST_NAME           PIC X(14)
DFN>           QUERY_NAME IS L-NAME
DFN>           QUERY_HEADER IS "LAST NAME".
DFN>           10  FIRST_NAME          PIC X(10)
DFN>           QUERY_NAME IS F-NAME
DFN>           QUERY_HEADER IS "FIRST NAME".
DFN>           10  MIDDLE_INITIAL       PIC X
DFN>           QUERY_NAME IS INIT
DFN>           QUERY_HEADER IS "I".
DFN> !           ^
DFN> !           Note that all fields subordinate to EMPLOYEE_NAME
DFN> !           have level numbers with larger values.
DFN> !
DFN>           05  EMPLOYEE_ADDRESS.
DFN>           10  ADDRESS_DATA         PIC X(20).
DFN>           10  STREET                PIC X(25).
DFN>           10  TOWN                  PIC X(20).
DFN>           10  STATE                 PIC X(2).
DFN>           10  ZIP                   PIC X(5).
DFN>           05  SEX                   PIC X
DFN>           VALID IF SEX = "M" OR
DFN>           SEX = "F".
DFN>           05  SOCIAL_SECURITY        PIC X(9)
DFN>           QUERY_NAME IS SS
DFN>           EDIT_STRING XXXBXXBXXXX
DFN>           VALID IF SS BETWEEN
DFN>           "1" AND "999999999".
DFN>           05  BIRTHDAY              USAGE DATE
DFN>           EDIT_STRING IS NN/DD/YY.
DFN> ;
DTR> ! ^
DTR> ! end of record definition
DTR> !
DTR>

```

Many of the field definitions in this record are probably used by other applications in the company. Fields like `LAST_NAME` and `FIRST_NAME` can be used in many applications. By storing and using only one field-level definition for items with company-wide application, you can ensure data consistency throughout the company. The CDO utility of CDD/Repository offers field-level definition capability for

records you want to store in a CDO format dictionary. Datatrieve lets you take advantage of this CDD/Repository feature by letting you include CDO-defined field level definitions in your Datatrieve record definition.

Datatrieve performs best if you choose key fields for indexed records wisely. This is especially important when you use the CROSS clause. *Chapter 22, "Improving Datatrieve Performance"* has information on key optimization.

## 2.5.1. Including Validation Requirements

You can specify a VALID IF clause to make sure a value is correct before it is stored in a record field.

*Example 2.1, "Level Numbers in the YACHT Record Definition"* includes VALID IF clauses for the fields SEX and SOCIAL\_SECURITY to limit the values these fields can contain. Because these fields are text fields, the acceptable values are enclosed in quotation marks. Values for numeric fields would not be enclosed in quotation marks.

You can specify a VALID IF clause only for an elementary field.

## 2.5.2. Initializing Field Values

Datatrieve automatically initializes a text field to spaces and a numeric field to zero if you do not assign it a value when storing a record. If you want a field initialized to any other value, use the DEFAULT VALUE clause to specify your preference. *Example 2.1, "Level Numbers in the YACHT Record Definition"* does not contain this clause.

One way to use DEFAULT VALUE is with date fields. If the field should reflect the date a record is stored, you can specify the value expression "TODAY" as its default value:

```
03 DATE_IN USAGE DATE DEFAULT "TODAY".
```

As you can see from the example, the word VALUE is an optional keyword.

## 2.6. Specifying Values to Be Ignored in Statistical Computations

You can define a MISSING VALUE clause to mark that no value is stored in a field. Datatrieve ignores fields containing the missing value marker when computing averages, standard deviations, and minimum and maximum values.

Numeric fields are automatically initialized to zero if no value is stored in them. It is fairly common for records to be stored in incomplete form. If a field storing a salary contains zero, for example, it usually means that the salary data has not been stored, not that the employee is working solely for fun. If you are averaging the salaries of all current employees in a given job category, you do not want records with these "empty" salary fields to affect your results. You can include the MISSING VALUE clause in the field definition to make sure that salaries equal to zero are ignored:

```
05 SALARY_AMOUNT                PIC 9(6)V99
                                EDIT_STRING IS $$$$,$$$.$$
                                MISSING VALUE IS 0.
```

Do not use the DEFAULT VALUE clause along with the MISSING VALUE clause unless they specify the same value. If they specify different values, Datatrieve initializes an empty field to the default value and includes that value in statistical computations.

## 2.7. Including CDO-Defined Field-Level Definitions

You can create the CDO field definitions in one of two ways:

- By exiting Datatrieve and using the CDO utility to define the definitions you want
- By using the Datatrieve CDO command to pass commands to the CDO utility

You should note that you can only define elementary fields in CDO. If you want to make use of group fields, you use the CDO **DEFINE RECORD** command to create a record that includes the elementary fields that you would use in a group field definition. You can include the CDO record definition in a Datatrieve record definition as a group field.

An example in *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"* shows a CDO\_ADDRESSES domain that points to the record ADDRESSES\_REC. ADDRESSES\_REC uses the FROM clause of the Datatrieve **DEFINE RECORD** command to include the CDO-defined objects LAST\_NAME, FIRST\_NAME, and ADDRESS\_GROUP\_FIELD:

```
DTR> SET DICTIONARY DISK$1:[KIRK.DTR]SAMPLE
DTR> SHOW ADDRESSES_REC
RECORD ADDRESSES_REC
01 ADDRESSES_REC.
   03 FULL_NAME.
       05 FROM FIELD LAST_NAME.
       05 FROM FIELD FIRST_NAME.
       05 MIDDLE_INIT PIC X.
   03 FROM GROUP ADDRESS_GROUP_FIELD.
;
DTR>
```

ADDRESSES\_REC is composed of two group fields: FULL\_NAME and ADDRESS\_GROUP\_FIELD. The group field FULL\_NAME includes three elementary fields, two of which were defined using CDO. The CDO-defined fields are LAST\_NAME and FIRST\_NAME. You can display their CDO definitions in Datatrieve using the Datatrieve **CDO** command:

```
DTR> CDO SHOW FIELD LAST_NAME, FIRST_NAME
Definition of field LAST_NAME
| Data type                text size is 20 characters
Definition of field FIRST_NAME
| Data type                text size is 15 characters
DTR>
```

The field MIDDLE\_INIT is not defined in CDO. It is local to Datatrieve and exists only as part of a record definition. The group field FULL\_NAME consists of a mix of CDO-defined fields and the local field MIDDLE\_INIT.

The group field ADDRESS\_GROUP\_FIELD is actually defined in CDO as a record. It contains the elementary fields displayed in the following example:

```
DTR> CDO SHOW RECORD ADDRESS_GROUP_FIELD
Definition of record ADDRESS_GROUP_FIELD
| Contains field          STREET_NUMBER
| Contains field          STREET
| Contains field          CITY
```

```
|   Contains field           STATE
|   Contains field           ZIP_CODE
DTR>
```

The terms **FIELD** and **GROUP** used in the syntax of the **FROM** clause are required Datatrieve keywords. The term **FIELD** indicates that the CDO object specified in the clause is an elementary field. The term **GROUP** indicates that the CDO record definition is used in Datatrieve as a group field.

Note that if you define a new version of the field or record referred to in the **FROM** clause, your record will still point to the original version. You must redefine your record if you want it to access the new version.

## 2.8. Editing Record Definitions

When you edit a record definition, you see the keyword **REDEFINE** where **DEFINE** used to be. The **REDEFINE RECORD** command follows the same rules as **DEFINE RECORD**. **REDEFINE RECORD**, however, automatically creates a new version of an existing record definition.

The **DEFINE RECORD** command works only when the dictionary directory contains no record definition with the specified name.

If you want to modify a record definition that is being used with an existing data file, read the section on restructuring domains in *Section 4.7.3, "Restructuring a Domain"*.

When you use the Datatrieve **EDIT** command to edit a data definition stored in a CDD/Repository dictionary, Datatrieve extracts the CDD/Repository definition or definitions to an editing buffer. You can then edit the definition using the default editor specified by the logical **DTR\$EDIT**.

You can use the **EDIT** command in Datatrieve to update a CDO format domain definition to have it point to the newest version of a particular record definition. This is particularly important because if a domain was defined with relationships, those relationships point to specific versions of dictionary objects. Relationships are not automatically propagated to new versions of objects. When a newer version of a record is created, the owner domain (if it was defined with the **RELATIONSHIPS** clause of the **DEFINE DOMAIN** command) still points to the old version of the record.

For example, the domain **YACHTS\_CDO** owns record **YACHT\_CDO\_REC;2**. After **YACHT\_CDO\_REC** is redefined to create **YACHT\_CDO\_REC;3**, the domain **YACHTS\_CDO** still points to the definition **YACHT\_CDO\_REC;2**. To update the relationship so that the domain **YACHTS\_CDO** now points to **YACHT\_CDO\_REC;3**, you must redefine **YACHTS\_CDO**. You can update the relationship by entering the Datatrieve command **EDIT YACHTS\_CDO**. Remove the version number before exiting the editor.



# Chapter 3. Defining Domains

This chapter helps you analyze the requirements for a Datatrieve application so that you can translate those requirements into Datatrieve code. The sample application is a personnel system for an engineering firm.

## 3.1. Reviewing the Requirements

The following pages contain the "Data Requirements Study" for the sample personnel system referred to in this book.

### Data Requirements Study

#### Personnel System

##### Purpose

Like any other personnel system, this one must maintain employee data, answer on-line inquiries and create reports.

##### System Requirements

System requirements relate to the devices that your application will be receiving data from and sending data to. System requirements also take into account whether or not your application will be receiving and sending information across a computer network:

- For data entry: All data will be entered at the terminal.
- For reports: Reports will be displayed at a video terminal or printed at a hardcopy terminal or printer.
- For distributed processing: This system will be autonomous. It will not share data with other computer systems.

##### Report Requirements

What information your database contains depends to a large extent on the reports you want it to produce. This personnel system must generate the following reports:

- Individual employee report: Given an employee, list the detailed data pertaining to him or her.
- Employee listings: Given a field or combination of fields in the employee record, list all the employees by that field. For example, list all employees by department, manager, or job title.
- Job category report: List all the job categories. Show the following information:
  - Job code and job title
  - Salary range
  - Average actual salary for employees in the category
  - Names of employees in the category
  - Actual salary and wage class for each employee

- Department report: List employees, job titles, salaries, and dates of last performance reviews by department. This report is intended for department managers.
- Salary and job history: List employees, all the jobs they have held in the company, and the dates of their performance reviews.
- Educational background: List the college training completed by an employee, colleges attended, degrees and the dates they were received, and degree fields.
- Miscellaneous reports: Provide small, ad hoc reports generated from the personnel list format, such as address lists.

### **On-line Inquiry Requirements**

On-line inquiry to a personnel database must be restricted to information that the person making the inquiry has a right to see. In this system, the following employees can access the information listed:

- Supervisors and department managers can access data that applies to their subordinates.
- Other employees can access only the names, job titles, and departments of company personnel.

### **Database Updating Requirements**

Requirements for data update include how the data is maintained and how the system ensures the data is valid. This personnel system has the following updating requirements:

- On-line maintenance: Personnel department employees will add, delete, or modify employee records on-line. The system does not need to process transaction files to update the information stored in the domains.
- Automatic validation: The system must provide a way to make sure that department codes are valid and there are no duplicate employee identification numbers.

## **3.2. Analyzing the Data**

At this stage of your application, you want to generate a list of the pieces of information your database should contain. There are a number of ways you can do this, but you might find it easiest to follow these steps:

1. Sketch out what you expect the reports to look like. The fields in the reports determine to a large extent the fields you will store in records.
2. Some fields depend on other fields. That is, there is a one-to-one correspondence between them. For example, every job code is associated with only one job title. Identify these fields. You might be better off storing these paired values in a Datatrieve table and putting only the smallest or key value in a record.
3. Some fields can be calculated from other fields. For example, age can be calculated from birth date. Fields like average salary and salary midpoints for a job category can be calculated from existing salaries and minimum and maximum salaries.

You can specify a field calculated from others in the same record as a `COMPUTED BY` field in the record definition. `COMPUTED BY` fields do not take up storage space because their values are calculated at the time you access a record. `COMPUTED BY` fields are discussed in *Section 2.1*,

*"Defining a Record"*. If the calculated field appears in only one report, however, you might decide to create it as part of the procedure that produces the report rather than specifying it in a record definition.

Your goal at this point is to determine the minimum number of fields that you want to put in a record definition and which fields you want to take up space in storage.

4. Compile a list of data fields. Next to each field you might note the following information (if it applies to that field):
  - Any field with which it has a one-to-one correspondence
  - Any fields from which it can be calculated
  - Whether each value stored in the field must be unique
  - What makes values for the field valid ones
5. Determine the most efficient way to organize the fields into domains and tables.

The following table shows a list of fields you might start with when creating a personnel system. A number of fields would appear in more than one report. Some of them would probably never appear in the same report together. At this point, you want to know how many pieces of data you have to work with rather than how you are going to group them:

**Table 3.1. Fields for Personnel System**

Field	Unique?	Depends On	Valid If:	Calculated?
EMPLOYEE_ID	Yes	-	5 digits	-
LAST_NAME	-	-	-	-
FIRST_NAME	-	-	-	-
MIDDLE_INITIAL	-	-	-	-
ADDRESS_DATA	-	-	-	-
EMP_STREET	-	-	-	-
EMP_TOWN	-	-	-	-
EMP_STATE	-	-	-	-
EMP_ZIP	-	-	-	-
SEX	-	-	M or F	-
SOCIAL_SECURITY	Yes	-	-	-
BIRTHDAY	-	-	Valid date	-
JOB_CODE	Yes	-	-	-
JOB_TITLE	-	JOB_CODE	-	-
MINIMUM_SALARY	-	-	-	-
MAXIMUM_SALARY	-	-	-	-
SALARY_MIDPOINT	-	-	-	Min and Max Salary

Field	Unique?	Depends On	Valid If:	Calculated?
WAGE_CLASS	-	-	-	-
DEPARTMENT_CODE	Yes	-	-	-
DEPARTMENT_NAME	-	DEPARTMENT_CODE	-	-
JOB_START	-	-	Valid date	-
JOB_END	-	-	Valid date	-
REVIEW_CODE	-	-	-	-
SALARY_AMOUNT	-	-	-	-
SALARY_START	-	-	Valid date	-
SALARY_END	-	-	Valid date	-
REVIEW_DATE	-	-	Valid date	-
SUPERVISOR_ID	-	-	-	-
DEGREE	-	-	-	-
DEGREE_FIELD	-	-	-	-
DATE_GIVEN	-	-	Valid date	-
COLLEGE_NAME	-	-	-	-

Expect that field requirements will change as you think about organizing them into domains or tables. This list of fields does not take into account, for example, special fields to indicate whether a record contains current or historical information.

### 3.3. Grouping Fields Into Domains and Tables

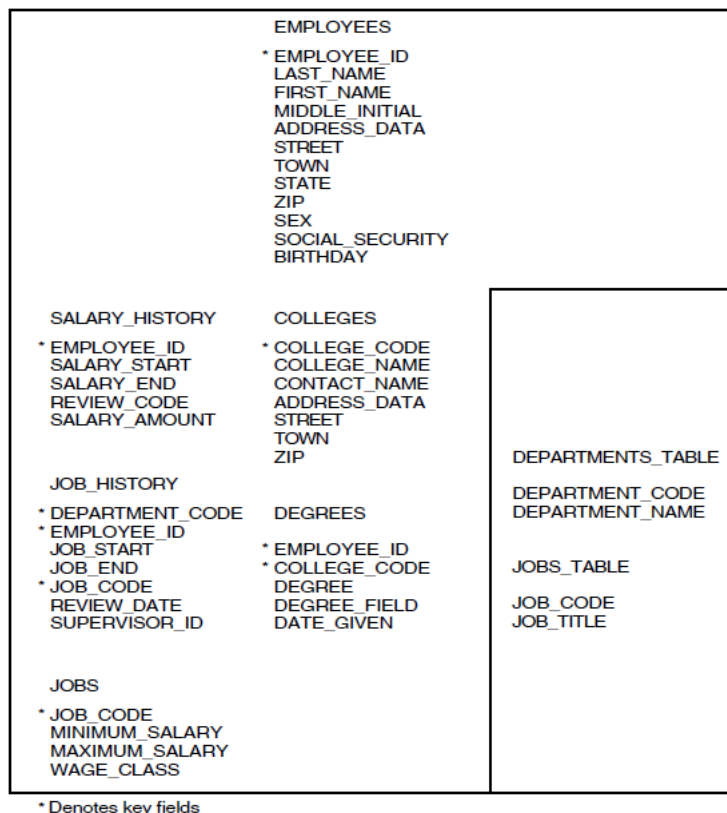
After you know what fields you will need for your application, you have to decide how best to group them.

Datatrieve gives you a variety of methods to look at data stored in different locations. You should therefore pay special attention to ease of maintenance and logical grouping of fields when you put together a record.

Aim to put a field in only one place, unless you plan to use it as a link to related information stored somewhere else. Employee names, for example, are best stored in only one place. Employee ID numbers, however, probably need to be stored in several locations.

When you group fields together, consider grouping fields that contain generic data apart from fields that contain specific data. Job information, for example, can be generic (the same for each job code) or employee-specific. Generic information, such as wage class and minimum salary, can go in one domain. Employee-specific information, such as start date and review code, can go in another domain. If you keep generic data apart from specific data, you save storage space. If job entries for employees include wage class and minimum salary, values for these fields will be stored in many records when they need to be stored in only a few.

The following figure shows one way you could organize the fields in the sample personnel system. Above each grouping is the domain name that will eventually associate the record definition describing the fields with the data file that will store them:

**Figure 3.1. Domains and Tables in Sample Personnel System**

The fields preceded by an asterisk (\*) indicate fields that you can use in Datatrieve statements to link data in one domain with data in the other domains. When grouping fields into domains for your own applications, you should note the following points about pivotal fields like these:

- They are the only fields that are stored in more than one place.
- They are codes that can easily be made unique (and, unlike names, can stay that way). Many are likely to be primary keys for the data files to which they correspond. You cannot modify the value of primary key fields.
- Their values can be a set number of characters. It is easier to write statements that can check for valid values in fields that are always a set number of ordered characters.

## 3.4. Defining a Domain

A domain is the heart of the Datatrieve process. It performs the following functions:

- Relates a record definition to a data file
- Gives a name to that relationship (domain name)

After you create the record and domain definitions and define the data file, you use the domain name to access the file.

You can also create domain definitions that point to data stored on other computer systems and in Oracle DBMS and relational databases.

The following example illustrates the process for creating a domain definition. The definition relates the sample record definition from EMPLOYEES\_REC with the file EMPLOYEES.DAT. The domain name EMPLOYEES identifies this relationship:

### Example 3.1. Defining a Sample Domain

```
DTR> ! Set dictionary location to the directory that will store
DTR> ! the domain definition.
DTR> !
DTR> SET DICTIONARY CDD$TOP.PERSONNEL
DTR> !
DTR> ! Define the domain.
DTR> !
DTR> DEFINE DOMAIN EMPLOYEES USING
DFN> EMPLOYEES_REC ON EMPLOYEES.DAT;
DTR> !
DTR> ! Display the listing of domains in
DTR> ! the directory PERSONNEL.
DTR> !
DTR> SHOW DOMAINS
Domains:
      * EMPLOYEES;1

DTR> ! Display the domain definition.
DTR> !
DTR> SHOW EMPLOYEES
DOMAIN EMPLOYEES USING EMPLOYEES_REC ON EMPLOYEES.DAT;
DTR> ! Decide to make the file specification more complete.
DTR> !
DTR> EDIT EMPLOYEES
      .      .      .
      .      .      .
      .      .      .

DTR> SHOW EMPLOYEES
DOMAIN EMPLOYEES USING EMPLOYEES_REC ON DBA2:[BELL]EMPLOYEES.DAT;

DTR>
```

As you can see from the example, you use the **DEFINE DOMAIN** command to begin a domain definition. The following sections provide rules and suggestions for naming the domain and specifying the record and file.

## 3.5. Naming the Domain

The name you choose for a domain must follow the rules that apply to any given name in the dictionary. The domain name:

- Must begin with a letter
- Must end with a letter or digit
- Can contain 1 to 31 characters
- Can contain only letters, digits, dollar signs (\$), underscores (\_), and hyphens (-)

When you enter a name, Datatrieve interprets lowercase letters as uppercase and a hyphen as an underscore. Datatrieve displays names in this format.

If you prefer, you can specify a full dictionary path name for a domain name. This lets you store a domain definition in a directory other than the one at which you are currently located. In *Example 3.1, "Defining a Sample Domain"*, the user had the option of using the full path name `CDD$TOP.PERSONNEL.EMPLOYEEES` in place of the partial path name `EMPLOYEEES` to store the definition in the `PERSONNEL` dictionary directory. If the user had set the default dictionary setting to a dictionary directory other than `PERSONNEL`, a full path name, such as `CDD$TOP.PERSONNEL.EMPLOYEEES`, or a relative path name would be necessary for storing the definition in the `PERSONNEL` dictionary directory. Because `Datatrieve` stored the `EMPLOYEEES` definition in `PERSONNEL`, you know the user must have at least `P (PASS_THRU)` and `E (EXTEND)` privileges in the ACL associated with that DMU format dictionary directory.

A full path name is part of the definition, however, and has to be edited if you or someone else moves the definition later on. Most people define a domain using only the given name. *Section 19.9.3, "Using Logical Names"* describes how to abbreviate path names using logicals.

## 3.6. Specifying the Record Name

The rules that apply to the record name are the same as those for the domain name. If the record definition is (or will be) in a dictionary directory other than the one where you are storing the domain definition, you must specify a full path name for the record definition. Otherwise, you can specify the given name.

If you are specifying a full path name for a record definition in a directory that is not in your private branch of the dictionary, make sure you have `P (PASS_THRU)` and `S (SEE)` access privileges to that record definition if the definition is in a DMU format dictionary or `S (SHOW)` privilege if the definition is in a CDO format dictionary. You do not need these privileges to put the path name in your definition, but you need them in order to ready the domain.

## 3.7. Specifying the Data File

The name of the data file is an OpenVMS file specification. File names are not governed by the `CDD/Repository` rules for naming things; they follow OpenVMS rules.

### 3.7.1. Determining Which Parts of the File Specification to Include

The shortest form you can use for a file specification in a domain definition is a file name (`EMPLOYEEES`, for example). When you use this short form, `Datatrieve` appends the file type `.DAT` to the name. When you ready a domain whose definition includes only a file name (or only a file name and type), `Datatrieve` expects to find the data file in your default OpenVMS directory.

If you include a full file specification in place of the short form, you can ready the domain without first setting your OpenVMS directory default to the directory containing the file.

---

#### Note

If your installation uses more than one computer system, a file specification can start with a node name. If you want to use a data file on another system, do not append a node name along with username and password criteria to your file specification. `Datatrieve` works very slowly when you access distributed data this way.

---

Section 19.9.3, "Using Logical Names" describes how to abbreviate file specifications using logicals.

## 3.7.2. Avoiding Problems When Naming Files

If you break one of the OpenVMS rules governing file specifications, you can still store the domain definition. When you try to create the file with the **DEFINE FILE** command, however, you will get an error message from RMS telling you about the problem.

If you are creating the domain in order to use a data file that already exists and the file specification is incorrect, you will get an error message when you try to ready the domain. If the file is in a directory other than your own, you will need the appropriate OpenVMS access privileges to both the directory where the file is located and to the file itself before you can ready the domain.

## 3.8. Using the WITH RELATIONSHIPS Clause

One of the key differences between a domain defined for a DMU format dictionary and one defined for a CDO format dictionary is that you can define CDO format objects with relationships. The WITH RELATIONSHIPS clause is part of the syntax of the Datatrieve **DEFINE DOMAIN** command. The syntax of the **DEFINE DOMAIN** command varies for the type of domain you are defining: RMS domain, view domain, relational domain, or remote domain. See the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for specific information on defining specific types of domains.

When you add the WITH RELATIONSHIPS clause to the definition of a CDO format domain, Datatrieve sets up relationships among relevant dictionary objects. The following list describes the relationships set up for each type of domain:

### RMS domain

Relationships are set up between the domain and the record definition specified for the domain in the domain definition.

### View domain

Relationships are set up between the view domain and any domains that are listed in the view domain definition and the records, fields, and databases referred to by those domains.

### Relational domain

Relationships can be used only on relational domains which directly refer to a relational database. The relationship that is created is between the relational domain and the CDD\$DATABASE created when the relational database definition was integrated in a CDO format dictionary and the relation referred to by the domain.

### Remote domain

Relationships are set up between the domain being defined and the domain on the remote node.

Datatrieve does not currently support relationships with Oracle DBMS domains.

When you define a domain using the WITH RELATIONSHIPS clause, you must be sure that you define objects in a particular order. In a relationship, one object is an owner and one is a member of the relationship. An owner object uses or depends on another object. A member object is used by another object.

When defining an object with relationships, the member object must exist before the owner object can be defined. Keep in mind, too, that all objects of a relationship must be stored in a CDO format dictionary. The following list identifies specific requirements for each type of domain:

- An RMS domain definition requires that the record referred to in the domain definition exist at the time the domain is defined.
- A relational domain requires that the relational database referred to in the domain definition exist at the time the domain is defined.
- A view domain requires that the domain or domains referred to in the view definition exist in a CDO format dictionary at the time the view is defined. If a view definition refers to a domain in the DMU, then Datatrieve performs the definition, but issues a warning message indicating that domains in the DMU format will not be part of the relationship.
- A remote domain requires that the remote node referred to in the definition be accessible, that CDD/Repository be installed on the remote node, and that the domain referred to in the definition already exist in a CDO format dictionary.

You should also note that relationships between objects are version specific; relationships are not automatically propagated to newer versions of member objects. When you create a new version of a record, the owner domain still points to the old version of the record.

To update the relationship, you can redefine the owner (domain) definition by editing the domain definition and removing the version number following the record (or member) name. Exit the editing buffer immediately. Datatrieve updates the version numbers for you.

If a domain definition includes a partial (or relative) record path name and contains a WITH RELATIONSHIPS clause, Datatrieve treats it differently than a similar domain defined without relationships. If a domain is defined without relationships, the record that is used depends upon your default dictionary setting at the time you ready the domain.

The default dictionary directory is DISK\$1:[KIRK.DTR]PERSONNEL\_CDO.SALARIED when the domain in the following example is defined:

```
DTR> DEFINE DOMAIN EMPLOYEES USING -  
CON> SALARIED.EMPLOYEE_REC -  
CON> ON EMP.DAT;
```

In this case, only the partial path name SALARIED.EMPLOYEE\_REC, not the full path name, is stored in the domain definition. If the default directory is set to DISK\$1:[KIRK.DTR]PERSONNEL\_CDO.CONTRACT before the EMPLOYEES domain is readied, Datatrieve looks for the following record definition: DISK\$1:[KIRK.DTR]PERSONNEL\_CDO.CONTRACT.SALARIED.EMPLOYEE\_REC. This occurs because, without relationships, Datatrieve resolves the path name when it readies the domain rather than when it defines it.

If the EMPLOYEES domain is defined using the WITH RELATIONSHIPS clause, then Datatrieve establishes the relationships with the record when the domain is defined rather than when the domain is readied. For example, if the default directory is set to DISK\$1:[KIRK.DTR]PERSONNEL\_CDO.SALARIED and the **DEFINE DOMAIN** command is used, then no matter where the default directory is set to, the domain definition for the domain DISK\$1:[KIRK.DTR]SALARIED.EMPLOYEES always points to the record definition DISK\$1:[KIRK.DTR]SALARIED.EMPLOYEES\_REC.

```
DTR> DEFINE DOMAIN EMPLOYEES -
```

```
CON> USING SALARIED.EMPLOYEE_REC ON EMP.DAT -  
CON> WITH RELATIONSHIPS ;  
  
DTR>
```

As mentioned earlier, when you define a domain with relationships, Datatrieve creates the relevant CDD/Repository objects (CDD\$DATABASE, CDD\$RMS\_DATABASE, MCS\_BINARY, and CDD\$FILE\_DEFINITION) for you. You have the option of creating some of these objects yourself, using the CDO utility. If you do, you can then define a Datatrieve domain based on the CDD\$DATABASE object you created through CDO. To do so, you must first define and store the record in a CDO format directory, then define the CDD\$RMS\_DATABASE object and the CDD\$DATABASE object with the CDO utility. See the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for more information.

# Chapter 4. Defining Data Files

Once you store domain and record definitions in a dictionary directory, you can create a file in an OpenVMS directory to contain your data. You omit this step, of course, if you created domain and record definitions to access a data file that already exists.

You use the **DEFINE FILE** command to create a data file. The following example first displays domain and record definitions (**EMPLOYEES** and **EMPLOYEES\_REC**), and then creates the data file (**EMPLOYEES.DAT**):

## Example 4.1. Defining a Data File

```
DTR> SHOW EMPLOYEES
DOMAIN EMPLOYEES USING EMPLOYEES_REC ON DBA2:[BELL]EMPLOYEES.DAT;

DTR> SHOW EMPLOYEES_REC
RECORD EMPLOYEES_REC USING
01 EMPLOYEES_REC.
   05 EMPLOYEE_ID                PIC X(5)
                                   QUERY_NAME IS ID
                                   QUERY_HEADER IS "ID".
   05 EMPLOYEE_NAME              QUERY_NAME IS NAME.
   10 LAST_NAME                  PIC X(14)
                                   QUERY_NAME IS L_NAME
                                   QUERY_HEADER IS "LAST NAME".
   10 FIRST_NAME                 PIC X(10)
                                   QUERY_NAME IS F_NAME
                                   QUERY_HEADER IS "FIRST NAME".
   10 MIDDLE_INITIAL             PIC X
                                   QUERY_NAME IS INIT
                                   QUERY_HEADER IS "I".

   05 EMPLOYEE_ADDRESS           QUERY_NAME IS ADDRESS.
   10 ADDRESS_DATA               PIC X(20).
                                   .
                                   .
                                   .
                                   .
                                   .
                                   .

DTR> DEFINE FILE FOR EMPLOYEES KEY = ID (NO DUP)
DTR>
```

Unlike the other **DEFINE** commands, **DEFINE FILE** is not creating a definition. It does not, therefore, specify the name of the file, but points to the domain definition that does (**EMPLOYEES**). It also does not require the semicolon or **END\_** clause that must terminate other **DEFINE** commands. The keyword **FOR** is optional.

*Example 4.1, "Defining a Data File"* creates an indexed file because it specifies a field in the record (**ID**) as a key. If the command were simply **DEFINE FILE FOR EMPLOYEES**, it would have created a sequential file. The differences between indexed and sequential files are discussed in *Organizing Files and Defining Indexed Files*.

## 4.1. Organizing Files

Datatrieve allows you to define indexed or sequential files for your data. Sequential files require less storage, but Datatrieve must search records one by one according to their physical order in the file. This

organization may be optimal in certain cases. For example, a domain's records may contain a field for the current date, and so records are physically arranged in the order in which they are stored. If you access groups of records in chronological order, you may find this organization efficient.

### 4.1.1. Selecting the Primary Key

The field you select for a primary key should be one whose values do not change. Thus primary key fields are often a code of some kind: ID number, invoice number, customer code, product code, and so forth. The codes can remain constant even if someone decides to change the name or other characteristics associated with the record. In fact, using when using RMS files Datatrieve does not allow users modify values in primary key fields. So if you must change a primary key value, you have to erase the whole record and store it again with the changed key value.

The primary key for a file should be able to uniquely identify each record. This means you should avoid the DUP characteristic for the primary key field even though Datatrieve lets you use it. There are two reasons for this guideline:

- If at any time in the future you want to modify the records in the file based on information contained in another data file (transaction file processing), you will probably need a record-to-record match. This is impossible to get if you cannot specify a field or group of fields that is common to both files and that identifies only one record that is in the file you are changing.
- Retrieving data using a key field that contains many duplicate values can slow Datatrieve response time. The primary key is the one you will be using most often to associate records stored in more than one file. You will want this operation to proceed as quickly as possible.

If your application is limited to one small data file, choose any field you want for a primary key and allow duplicate values if that is necessary.

Records are stored in ascending order according to the value of the primary key. The **DEFINE FILE** command in *Example 4.1, "Defining a Data File"* specifies that records are stored so that the record with the lowest value for EMPLOYEE\_ID is positioned first in the file and the record with the highest value for EMPLOYEE\_ID is last in the file.

The order of the values in the primary key field is the default **sort order** for the data file. This is the order in which records are displayed when you enter the **PRINT** command followed by the domain name. *Chapter 11, "Accessing Data the Easy Way: Using Collections"* and *Chapter 12, "Accessing Data the Expert Way: Using RSEs and View Domains"* discuss how you can change the sort order of records for a particular operation.

### 4.1.2. Selecting Alternate Keys

If you expect to frequently ask Datatrieve to search for records based on values in fields other than the primary key field, you can define those fields as alternate keys. A name associated with a record (LAST\_NAME from the EMPLOYEES domain, for example) is one field often selected as an alternate key.

Do not specify as a key any field that may contain many duplicate values. A field such as SEX is an example of a poor key choice. When Datatrieve has to process many duplicate values, a key-based search can sometimes take longer than a sequential one.

Confine your alternate key choices to fields you expect to use frequently when retrieving records. From the file maintenance point of view, the fewer keys you define, the better.

### 4.1.3. Selecting Group Field Keys

You might want to select a group field key when no single elementary field can uniquely identify each record in the file.

Suppose that your file stores information about products manufactured by a number of vendors. For each vendor, there is more than one product and you cannot be sure that different vendors select differing product codes. If you need to ensure that one field identifies only one product, you can specify as a primary key a group field (`PRODUCT_ID`) that contains both vendor and product codes:

```
05 PRODUCT_ID .
   10 VENDOR_CODE      PIC X(5) .
   10 PRODUCT_CODE     PIC X(20) .
```

The following restrictions apply when you specify group field keys:

- When you access the file using the key name, Datatrieve uses only the first elementary field in the key for indexed access.

Using the `PRODUCT_ID` example, Datatrieve directly finds the records with the matching `VENDOR_CODE`, and then sequentially searches those records to find the matching `PRODUCT_CODE`. The partial sequential search through records means that access by group field key proceeds more slowly than access by elementary field key. The performance difference is only significant when trying to pull together large numbers of records.

- The first elementary field in the group must be alphanumeric, or Datatrieve does not perform key-based searching.

If you defined `VENDOR_CODE` as `PIC 9(5)`, for example, Datatrieve would sort through records one by one to find the records you ask for. This performance lag could become problematic.

- You cannot specify a list field as a key.

## 4.2. Defining Indexed Files

In almost all cases, it is better to define an indexed file because:

- You can delete records only from an indexed file.
- Only indexed files have keys.

Record access is faster when you can specify a key field to help Datatrieve find a record. When Datatrieve cannot use a key field, it has to perform an exhaustive search through the file for the record or records you want.

You can define more than one key for an indexed file. If you do, the first key you specify is the primary key and the others are alternate keys.

You cannot change the value of a primary key field. For each alternate key, however, you can choose whether or not users can modify the value in the key field after a record is stored (`CHANGE` or `NO CHANGE`). `CHANGE` is a default key characteristic for alternate keys.

For both primary and alternate keys, you can choose whether or not users can store more than one record with the same value in the key field (`DUP` or `NO DUP`). `NO DUP` is a default key characteristic for primary keys and `DUP` is the default for alternate keys.

The following command explicitly specifies all key characteristics, although the characteristics specified are the Datatrieve defaults for primary and alternate keys:

```
DEFINE FILE FOR EMPLOYEES KEY = ID (NO CHANGE, NO DUP),  
    KEY = L_NAME (CHANGE, DUP)
```

## 4.3. Defining Sequential Files

Records in a sequential file are positioned in the order they are written to the file. If you enter the **PRINT** command followed by the domain name, the first record displayed is the first one stored in the file. The last record displayed is the last one stored.

Sequential files have the advantage that report-writing procedures sometimes work more quickly when Datatrieve is processing records stored in a sequential file.

On the other hand, you cannot delete records from sequential files. You can approximate a delete operation for a sequential file by modifying all elementary field values to contain nothing but spaces or zeros. The "pseudo-erase" you must use with a sequential file, however, is time-consuming, wastes storage space, and can show up in displays and reports as a blank line. Also, record update and data retrieval operations proceed more slowly because Datatrieve must always exhaustively search the file for each record you need.

## 4.4. Designing Files

You create sequential or indexed RMS files in Datatrieve with the **DEFINE FILE** command. If a file is large and randomly accessed, you may want to optimize the file for better performance by using the format of the **DEFINE FILE** command that includes the **USING *fdl-file-spec*** clause. The **USING *fdl-file-spec*** clause specifies that the file attributes included in an existing file, defined using File Definition Language (FDL), be used to create the RMS file. Such attributes can tune your RMS file for better performance. See *Section 4.4.1, "Using EDIT/FDL to Design Your File"* for more information on using EDIT/FDL.

If you do not use the **USING *fdl-file-spec*** clause, Datatrieve uses a default for an RMS file with the following parameters:

- A bucket size of 2 (512-byte) disk blocks
- A contiguous allocation of 3 blocks
- Global buffer count of 0
- File extent of 0 blocks

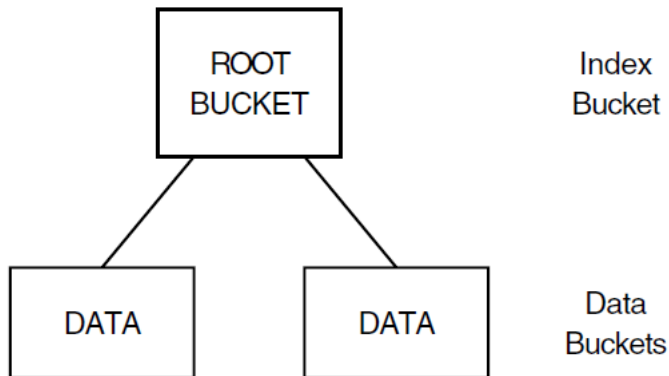
These RMS defaults can cause data in a large indexed file to become scattered over your disk, requiring time-consuming I/O operations.

Two important considerations are **bucket size** and index structure. These two file attributes are related; that is, the smaller the bucket size, typically the deeper the index structure. Frequently, a major problem is that bucket size is too large, and the resulting index structure is too flat.

A **bucket** is the unit of transfer between storage devices and I/O buffers in memory. Bucket size is the number of blocks in a bucket. A bucket size can be from 1 to 63 blocks (each block containing 512 bytes). As a general rule, a small bucket size is optimal for randomly accessed records. (However, buckets must contain enough room for record insertion or else bucket splitting occurs. Bucket splitting fragments your data and increase I/O overhead and time.)

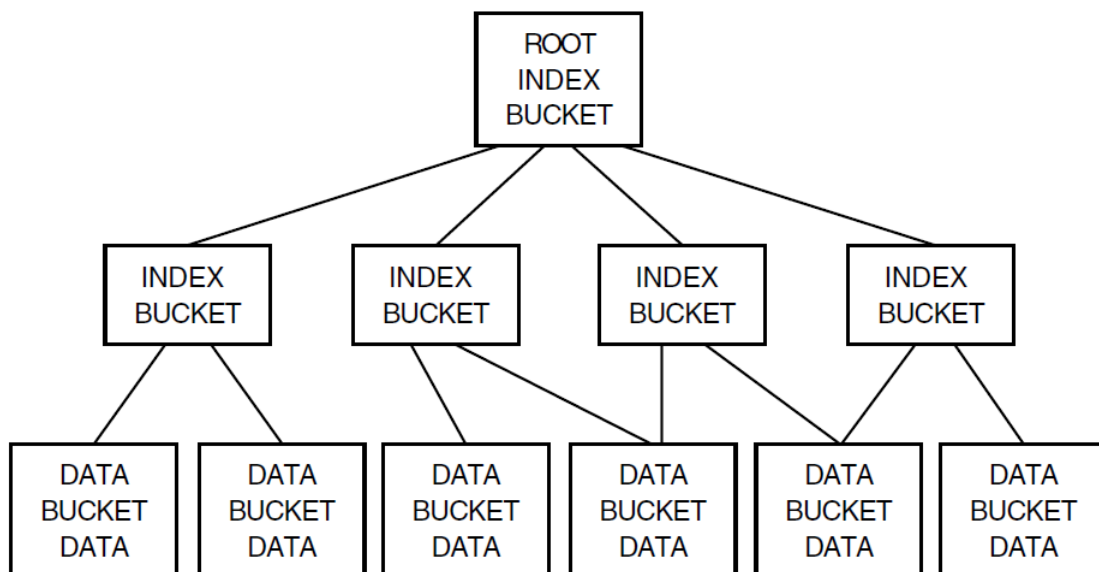
A **flat file** has an index structure with only one level. If your file contains more than a few hundred records, a single level index bucket (also called a **root bucket**) can be very large. A large root bucket results in slow access time for a particular data record. The following figure shows the structure of a flat file:

**Figure 4.1. Flat File Structure**



Flat file structure and non-optimal bucket size may be the most significant reasons for slow access time. A file with two or three levels of index structure and smaller bucket size allows you to access data much more quickly. The following figure shows a file with two index levels:

**Figure 4.2. A File with Two Levels of Index**



The following sections describe RMS utilities that help you design a file with more optimal bucket size and index depth. They also explain how to optimize other file attributes such as global buffers.

### 4.4.1. Using EDIT/FDL to Design Your File

The RMS Edit/FDL utility (EDIT/FDL) creates and modifies files that contain specifications for RMS data files. The specifications are written in File Definition Language (FDL), and the files are called FDL files.

Using EDIT/FDL, you can experiment with attributes that are critical to the record-processing performance of your Datatrieve file. This is especially useful with large, indexed Datatrieve files. EDIT/

FDL calculates the file allocation, file extent, and bucket size, thus optimizing I/O operations and minimizing file fragmentation. The Edit/FDL utility is described in detail in the [VSI OpenVMS Record Management Utilities Reference Manual \[https://docs.vmssoftware.com/vsi-openvms-record-management-utilities-reference-manual/#EDIT\\_FDL\\_UTILILITY\]](https://docs.vmssoftware.com/vsi-openvms-record-management-utilities-reference-manual/#EDIT_FDL_UTILILITY).

## 4.4.2. Creating the Data File

After you exit the Edit/FDL utility, EDIT/FDL creates a file definition containing the attributes you described. The file has the default type .FDL. When you create a Datatrieve data file, you can specify that the attributes you include in the FDL file be applied to your Datatrieve data file. You can do this from within Datatrieve using a variation of the **DEFINE FILE** command in the following format:

```
DEFINE FILE [FOR] domain-name USING fdl-file-spec
```

From outside of Datatrieve, you can use the Create/FDL utility to specify that the attributes included in an existing FDL file be used in the creation of your RMS file, for example:

```
CREATE/FDL = fdl-file-spec file-spec.dat
```

The file *file-spec.dat* is the empty data file you are creating using the RMS Create/FDL utility. The utility uses the file and record attributes you defined in the FDL file specification to create this data file.

## 4.5. Planning for File Maintenance

The term **file maintenance** in this section refers to the methods you employ to optimize file storage requirements and to improve Datatrieve response time. The discussion provides an overview of the topic and is not a detailed explanation. For more information, refer to *Chapter 22, "Improving Datatrieve Performance"* and to the [VSI OpenVMS Record Management Services Reference Manual \[https://docs.vmssoftware.com/vsi-openvms-record-management-services-reference-manual/\]](https://docs.vmssoftware.com/vsi-openvms-record-management-services-reference-manual/).

### 4.5.1. Using RMS Utilities to Load and Maintain Files

If you are creating large data files or indexed files that contain many keys, you should use OpenVMS Record Management Services (RMS) utilities to create and load your files and to periodically maintain them. Doing this can improve Datatrieve response time. Using RMS utilities, you can accomplish the following maintenance tasks:

- Consolidate disk storage of data and indexes.  
Fewer read operations are required to a disk when the data and indexes are not scattered among many sections of the disk. (Data and indexes can get scattered as you update and add to the file.)
- Adjust parameters for input-output operations so that they best accommodate the size of the record.  
The transfer of more than one record at a time is often better for input-output operations. One record at a time is the Datatrieve default.

## 4.6. Defining Data Files for CDO Format Domains

You can determine the storage space assigned to your file by specifying one or more of the following arguments with the **DEFINE FILE** command: ALLOCATION, SUPERSEDE, MAX, KEY, and

USING *fdl-file-spec*. When you use the **DEFINE FILE** command to create a data file for a domain that is stored in a CDO format dictionary and that is defined with the WITH RELATIONSHIPS clause, Datatrieve creates a special CDD/Repository entity called a CDD\$FILE\_DEFINITION file. This entity contains information on the characteristics of your data file. A CDD\$FILE\_DEFINITION definition can also be created using the CDO utility's **DEFINE RMS\_DATABASE** command.

When you enter a **DEFINE FILE** command for a domain defined using the WITH RELATIONSHIPS clause, you should be aware of the following information on how Datatrieve uses the information on the **DEFINE FILE** command line:

- If the **DEFINE FILE** command line contains no arguments other than the domain name, Datatrieve checks to see if there is a CDD\$FILE\_DEFINITION entity already associated with the domain. If Datatrieve finds a CDD\$FILE\_DEFINITION entity, Datatrieve uses the RMS file parameters stored in that entity when it defines the file. If Datatrieve does not find a CDD\$FILE\_DEFINITION entity, it creates the data file using the default RMS file parameters and then creates a CDD\$FILE\_DEFINITION entity to reflect those parameters.
- If the **DEFINE FILE** command line contains one or more of the arguments listed in the **DEFINE FILE** syntax (ALLOCATION, SUPERSEDE, MAX, KEY, USING *fdl-file-spec*) and a CDD\$FILE\_DEFINITION is already associated with the specified domain, Datatrieve compares the arguments with the contents of the CDD\$FILE\_DEFINITION entity. If the argument you listed was an FDL file specification, Datatrieve compares the RMS parameters of the FDL file with the contents of the existing CDD\$FILE\_DEFINITION entity.

If the new arguments and the CDD\$FILE\_DEFINITION entity do not match or if the domain does not own a CDD\$FILE\_DEFINITION entity, Datatrieve creates a CDD\$FILE\_DEFINITION that reflects the new **DEFINE FILE** (or FDL) arguments.

Datatrieve also creates a new version of the domain that points to the new CDD\$FILE\_DEFINITION. If the domain is a CDD\$DATABASE domain, Datatrieve uses the file parameters you specified when defining the RMS\_DATABASE using the CDO utility. Datatrieve does not update the CDD\$FILE\_DEFINITION entity of a CDD\$DATABASE domain and it ignores any arguments on the **DEFINE FILE** command line for a CDD\$DATABASE domain.

The following example of a **DEFINE FILE** command contains all but the MAX option from this section. The domain definition specifies the file DBA2:[BELL]FAMILY.DAT;1. Note that you specify a KEY clause last:

```
DTR> DEFINE FILE FOR FAMILIES ALLOCATION = 30,
                                SUPERSEDE,
                                KEY = FATHER (DUP)
```

For more information on CDO format dictionaries, see *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"*.

## 4.7. Restructuring Data

You might want to create new domains with data from existing ones in order to:

- Add new fields to the record definition associated with the domain
- Change field definitions to affect the values stored in the data file
- Rearrange the fields in the record definition

- Combine data from two or more domains
- Create a copy of a domain for testing
- Change the file organization
- Change the index structure (key fields)
- Create a domain that contains a subset of records contained in another domain

### 4.7.1. Changing Only File Organization, Storage Options, and Keys

*Example 4.2, "Restructuring a Domain to Change File Organization"* illustrates a procedure to follow when you want to make the following changes but do not want to lose data you have already stored:

- Change file organization from sequential to indexed or the reverse.
- Add, delete, or change keys for an indexed file.
- Reserve more storage space for future file expansion (ALLOCATION clause).
- Reserve maximum storage space for each variable-length record (MAX clause).

The following example changes the file EMPLOYEES.DAT from indexed to sequential. Comment lines explain the next input line:

#### Example 4.2. Restructuring a Domain to Change File Organization

```
DTR> ! Set up READ access to the original domain. Use an alias
DTR> ! to identify the relationship between the record definition and
DTR> ! the old file. (OLD is the alias in this example.)
DTR> !
DTR> READY EMPLOYEES AS OLD
DTR> !
DTR> ! Create an empty file with the DEFINE FILE command of your
DTR> ! choice.
DTR> !
DTR> DEFINE FILE FOR EMPLOYEES
DTR> !
DTR> ! Set up WRITE access to your restructured domain. Use an alias
DTR> ! to identify the relationship between the record definition and
DTR> ! the new file. (NEW is the alias in this example.)
DTR> !
DTR> READY EMPLOYEES AS NEW WRITE
DTR> !
DTR> ! Store records in the new file with a Restructure statement.
DTR> !
DTR> NEW = OLD
DTR> !
DTR> ! End access to NEW and OLD.
DTR> !
DTR> FINISH NEW, OLD
DTR> !
DTR> ! You can now ready the domain with its given name and can
DTR> ! access records in the new file.
```

DTR>

The file the domain uses depends on how it is specified in the domain definition:

- If no version number is included on the file specification in the domain definition (usually it is not), then the domain uses the file of that name with the highest version number in the directory where it is stored.
- If a version number is included in the file specification in the domain definition, note the version number. Restructuring a domain that contains a file specification with a version number involves a step not included in *Example 4.2, "Restructuring a Domain to Change File Organization"*. After you ready OLD for READ access but before you define a new file, edit the domain definition to remove the version number from the file specification. Then continue with the **DEFINE FILE** command.

## 4.7.2. Changing Fields Defined in the Record Definition

You can make some record definition changes without performing a restructure operation. You can:

- Add, change, or remove QUERY\_HEADER, QUERY\_NAME and EDIT\_STRING clauses.
- Change field names

If you have any procedures stored that use the old field or query names, remember to change these names in the procedures.

- Add DEFAULT or MISSING VALUE clauses.

It is your responsibility, however, to make sure the value you specify agrees with any default values already stored in the file.

- Add group fields.

Be careful when adding group fields if the record contains REDEFINES fields. Before adding group fields, you might want to review the rules that apply to the REDEFINES clause. See the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for more information.

## 4.7.3. Restructuring a Domain

You must restructure a domain if you want to do any of the following:

- Add new fields to the record.
- Change the order of the fields in the record.
- Increase the size of a field.
- Eliminate some fields from the record.
- Decrease the size of a field or change its data type.

If you decrease the size of a field or change the type of data it stores, the existing values in records for that field can be truncated or stored incorrectly. This is just a warning. You can still decrease field size if you:

- Plan to store new values for that field in all the records

Intend to decrease the size a text field (a field with Xs or As in the PIC clause) that has too many character positions for any values it needs to store

How you create the new domain depends on whether you want to keep the old domain. To keep the old domain when creating the new domain:

1. Define the new domain, its record, and its data file.
2. Ready the new domain for WRITE access and the old domain for READ access.
3. Use the Datatrieve Restructure statement to transfer field values from the old data file to the new one.

If you want to use any existing procedures on the new domain, you must edit them if they refer to fields not included in the new domain.

If the existing procedures refer only to fields included in the new domain, you need not change the procedures; you can ready the new domain with the old domain name as an alias (READY NEW AS OLD) and execute the existing procedures.

If you do not want to keep the old domain, you can still use the old procedures:

1. Define the new domain (NEW), record (NEW\_REC), and file (NEW.DAT).
2. Use the Restructure statement to transfer the data from the old domain (OLD) to the new one (NEW).
3. Delete the definition of the old domain (OLD).
4. Enter another domain definition that uses the old domain name (OLD), the new record definition (NEW\_REC), and the new data file (NEW.DAT):

```
DTR> DEFINE DOMAIN OLD USING NEW_REC ON NEW.DAT;  
DTR>
```

5. Check the old procedures for any references to field names not included in the new record definition and edit where necessary.

---

## Note

You cannot use Datatrieve to restructure Oracle DBMS or relational domains. You must use RDO or the SQL interface to Rdb/VMS to restructure relational domains. You must use the Oracle DBMS DDL compilers and the DBO utility to restructure databases. However, you can store data from Oracle DBMS or relational domains in RMS domains.

---

The following example illustrates the steps you follow to change the size of the ZIP field in EMPLOYEES\_REC from 5 to 9 characters:

### Example 4.3. Restructuring a Domain to Change the Record Definition

```
DTR> ! If NO EDIT_BACKUP is in effect during your DATATRIEVE  
DTR> ! session (SHOW EDIT will tell you if it is),  
DTR> ! the following command will ensure that the old version  
DTR> ! of your record definition is not deleted.
```

```

DTR> !
DTR> SET EDIT_BACKUP
DTR> !
DTR> ! Set up READ access to the original domain. Use an alias
DTR> ! to identify the relationship between the record definition and
DTR> ! the old file. (OLD is the alias in this example.)
DTR> !
DTR> READY EMPLOYEES AS OLD
DTR> !
DTR> ! Edit the record definition. Do not change any field names.
DTR> ! If you do, DATATRIEVE will not be able to store the field
DTR> ! values. You can edit the record definition to change field
DTR> ! names after the restructure operation is completed.
DTR> !
DTR> EDIT EMPLOYEES_REC
                .      .      .
                .      .      .
                .      .      .

DTR> !
DTR> !
DTR> ! Create an empty file with the DEFINE FILE command of your
DTR> ! choice.
DTR> !
DTR> DEFINE FILE FOR EMPLOYEES KEY = EMPLOYEE_ID
DTR> !
DTR> ! Set up WRITE access to the restructured domain. Use an alias
DTR> ! to identify the relationship between the record definition and
DTR> ! the new file. (NEW is the alias in this example.)
DTR> !
DTR> READY EMPLOYEES AS NEW WRITE
DTR> !
DTR> ! Store records in the new file with a Restructure statement.
DTR> !
DTR> NEW = OLD
DTR> !
DTR> ! End access to OLD and NEW.
DTR> !
DTR> FINISH OLD, NEW
DTR> !
DTR> ! You can now ready the domain with its given name and
DTR> ! DATATRIEVE accesses records in the new file.
DTR>

```

The data file and the record definition the domain uses depends on how it is specified in the domain definition.

## 4.8. A Sample Domain

PROJECTS is a sample domain supplied in the CDD\$TOP.DTR\$LIB.DEMO dictionary:

```

DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO
DTR> SHOW PROJECTS, PROJECT_REC
DOMAIN PROJECTS USING PROJECT_REC ON PROJECT;
RECORD PROJECT_REC
01 PROJECT_REC.
   03 PROJ_CODE      PIC 9(3)  QUERY_NAME IS CODE.
   03 PROJ_NAME      PIC X(10)  QUERY_NAME IS NAME.

```

```
03  MANAGER_NUM    PIC 9(5)  QUERY_NAME IS NUM.
;
```

The data file `PROJECT.DAT` is a sequential file and contains these records:

```
DTR> PRINT PROJECTS
```

PROJ CODE	PROJ NAME	MANAGER NUM
002	GROUNDS	00006
005	BUILDING 2	00003
008	SHED	00002
018	RESEARCH	00006
037	PUB REL	00008
073	MATERIALS	00002

The following sections use this sample domain to illustrate ways to restructure data.

## 4.9. Adding Fields to a Record Definition

To create a new domain with two fields added to `PROJECT_REC`:

1. Define a new domain:

```
DTR> DEFINE DOMAIN NEW_PROJECTS
DFN> USING NEW_PROJECT_REC ON NEWPROJ;
```

2. Edit the record definition to change the name of the record and add the desired field definitions:

```
DTR> EDIT PROJECT_REC
```

3. After you exit the editor, define a new data file for `NEW_PROJECTS`. This example creates an indexed file to replace the sequential file associated with `PROJECTS`:

```
DTR> DEFINE FILE FOR NEW_PROJECTS KEY=PROJ_CODE
```

You are now ready to transfer the data from the old domain to the new one.

## 4.10. Entering Data in the New File

To transfer data from the old domain to the new one, you must first ready both domains. Ready the new domain for `WRITE` or `EXTEND` access, and ready the old one for `READ` access. Then use the `Restructure` statement to transfer the data:

```
DTR> READY NEW_PROJECTS WRITE
DTR> READY PROJECTS
DTR> NEW_PROJECTS = PROJECTS
DTR>
```

For each field name in `NEW_PROJECT_REC` that matches a field name in `PROJECTS_REC`, the `Restructure` statement transfers field values from each record in `PROJECTS` to a record in `NEW_PROJECTS`. For a field in the new record definition that does not match a field in the old one, `Datatrieve` initializes the field according to its data type and its field definition. For more information see the section on `Restructure Statement` in the [VSI \*Datatrieve Reference Manual\*](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/].

The data file associated with your new domain now has records in it. When you display the contents of the new domain on your terminal, you can see the two new fields and the same values contained in the PROJECTS domain:

```
DTR> PRINT NEW_PROJECTS
```

PROJ NUM	PROJ NAME	PROJ COST	MANAGER NUM	MGR NAME
002	GROUNDS	\$0.00	00006	
005	BUILDING 2	\$0.00	00003	
008	SHED	\$0.00	00002	
018	RESEARCH	\$0.00	00006	
037	PUB REL	\$0.00	00008	
073	MATERIALS	\$0.00	00002	

```
DTR>
```

## 4.11. Creating Record Subsets

You can create the new domain from a subset of the old domain's records. You specify the limiting conditions in the RSE of the Restructure statement. For example, you can limit a domain to the projects of two managers:

```
DTR> READY NEW_PROJECTS WRITE
```

```
DTR> READY PROJECTS
```

```
DTR> NEW_PROJECTS = PROJECTS WITH MANAGER_NUM EQ 2, 6
```

```
DTR> PRINT NEW_PROJECTS
```

PROJ NUM	PROJ NAME	PROJ COST	MANAGER NUM	MGR NAME
002	GROUNDS	\$0.00	00006	
008	SHED	\$0.00	00002	
018	RESEARCH	\$0.00	00006	
073	MATERIALS	\$0.00	00002	

```
DTR>
```

Note that the Restructure statement relies on record definitions having the same field names. If you want to change field names, you can either edit the record definition after the restructure operation or use a **STORE USING** statement instead of the Restructure statement. *Chapter 13, "Reporting Hierarchical Records"* contains an example of using **STORE USING** to restructure data.

## 4.12. Combining Data From Two or More Domains

Another reason for creating a new domain is to combine the data from two or more existing domains. If you frequently use the same CROSS clause to form record streams and you cannot use a view domain because you need to store records in the domain, you can define a new domain to meet your needs. For example, when you enter data in the file of NEW\_PROJECTS, you can also include the names of the managers from another domain, MANAGERS:

```
DTR> SHOW MANAGERS, MANAGER_REC
```

```

DOMAIN MANAGERS USING MANAGER_REC ON MGR;
RECORD MANAGER_REC USING
01 MANAGER.
    03 MANAGER_NUM          PIC 9(5).
    03 MGR_NAME             PIC X(8).
;
DTR>

```

Displaying the records from MANAGERS shows that values in the field MANAGER\_NUM correspond to the values in the MANAGER\_NUM field in the domain PROJECTS:

```
DTR> READY MANAGERS; PRINT MANAGERS
```

```

MANAGER      MGR
  NUM        NAME

00002  BLOUNT
00003  GERBLE
00005  GORFF
00006  PUFFNER
00008  FEBNELL

```

```
DTR>
```

Using a CROSS clause in the RSE of the Restructure statement, you can match MANAGERS records with the corresponding PROJECTS records. The OVER clause allows you to match those records with matching values in the MANAGER\_NUM fields. You must ready all three domains to transfer the data from PROJECTS and MANAGERS to NEW\_PROJECTS:

```

DTR> READY NEW_PROJECTS WRITE
DTR> READY PROJECTS
DTR> READY MANAGERS
DTR> NEW_PROJECTS = PROJECTS CROSS
CON> MANAGERS OVER MANAGER_NUM
DTR>

```

Displaying the records in NEW\_PROJECTS shows the result of the Restructure with a CROSS clause in the RSE. Notice that the value of PROJ\_COST in each record is 0; the field did not exist in either of the source domains:

```
DTR> PRINT NEW_PROJECTS
```

```

PROJ      PROJ      PROJ      MANAGER      MGR
NUM       NAME       COST       NUM         NAME
002  GROUNDS      $0.00  00006  PUFFNER
005  BUILDING 2    $0.00  00003  GERBLE
008  SHED          $0.00  00002  BLOUNT
018  RESEARCH      $0.00  00006  PUFFNER
037  PUB REL       $0.00  00008  FEBNELL
073  MATERIALS     $0.00  00002  BLOUNT

```

```
DTR>
```

Sometimes you might need to merge records from two domains that store the same data using different field names. In this case, you cannot simply ready the two domains and use a Restructure statement (*domain-name1 = domain-name2*) to store the records from one data file into the other. You must use the **FOR** statement and a **STORE** statement that explicitly stores each elementary field. If the two domains you are merging have the same names, you have to use an alias clause when you ready them.

In the following example, the domains have different names, so the alias clause is unnecessary. All the records from `EMPLOYEES_BOSTON` are being stored in `EMPLOYEES_ALL`. In the **STORE** statement, the field names for `EMPLOYEES_ALL` are left of the equal sign (=) and the field names for `EMPLOYEES_BOSTON` are on the right:

```
DTR> READY EMPLOYEES_BOSTON
DTR> READY EMPLOYEES_ALL SHARED WRITE
DTR> FOR EMPLOYEES_BOSTON
CON> STORE EMPLOYEES_ALL USING
CON> BEGIN
CON>     EMPLOYEE_ID = EMP_ID
CON>     LAST_NAME = NAME_LAST
CON>     FIRST_NAME = NAME_FIRST
CON>     MIDDLE_INITIAL = INIT
CON>     .           .           .
CON>     .           .           .
CON>     .           .           .
CON> END
```

This operation uses statements that have not been discussed so far in this book. Refer to *Chapter 8, "Maintaining Data"* for more information about the **STORE** statement.

## 4.13. Using the Alias Clause to Restructure a Domain

You can use the alias clause to restructure a domain. When you use this method, you can make use of the difference between the record definition in the dictionary and the record definition controlling a readied domain in your workspace. For example, when you ready `YACHTS` as `OLD_YACHTS`, the record definition `YACHT` is associated with the data file `YACHT.DAT`.

If you then edit and redefine the format of the record definition `YACHT`, this change to the record is not associated with the readied domain (`OLD_YACHTS`); it is only associated with `YACHTS` the next time you ready the domain.

This method lets you make use of the difference between the record definition in the dictionary and the record definition controlling a readied domain in your

workspace. The change in the record definition does not take effect until you use the **FINISH** command to finish the domain and the **READY** command to ready it again. Simply readying the domain again does not activate the new record definition.

You can make use of this fact if you want to change a record definition or change the type of file organization of a domain's data file. The following steps show you how to change the record definition or file type without redefining the domain. In both cases, you define a new data file and transfer the data with the **Restructure** statement:

1. Ready the domain as an alias:

```
DTR> READY YACHTS AS OLD_YACHTS
DTR> SHOW READY
Ready sources:
  OLD_YACHTS: Domain, RMS sequential, protected read
              <CDD$TOP.INVENTORY.YACHTS;1>
No loaded tables.
```

```
DTR>
```

2. Change the record definition with the **EDIT** *record-path-name* command, creating a later version of the same record definition.
3. Define a new data file for the domain. This creates a new version of the file associated with the readied domain but does not interfere with the link between the domain you already readied and the original version of the data file. Do not use the SUPERSEDE option of the **DEFINE FILE** command:

```
DTR> DEFINE FILE FOR YACHTS KEY = TYPE
DTR>
```

4. Ready the domain as a different alias and specify the WRITE access mode. The **READY** command uses the new version of the record definition and opens the new data file created by the **DEFINE FILE** command:

```
DTR> READY YACHTS AS NEW_YACHTS WRITE
DTR> SHOW READY
Ready sources:
  NEW_YACHTS: Domain, RMS indexed, protected write
              <CDD$TOP.INVENTORY.YACHTS;1>
  OLD_YACHTS: Domain, RMS sequential, protected read
              <CDD$TOP.INVENTORY.YACHTS;1>
No loaded tables.
```

```
DTR>
```

5. Now use the Restructure statement to move the data from the original data file to the new one. Datatrieve transfers data from fields in the original data file into fields with the same names in the new data file:

```
DTR> NEW_YACHTS = OLD_YACHTS
DTR>
```

## 4.14. Changing the Organization of a Data File

You can use the alias clause of the **READY** command to change the organization of a data file associated with a domain. The following example replaces the indexed data file associated with YACHTS with a sequential data file:

```
DTR> READY YACHTS AS OLD
DTR> DEFINE FILE FOR YACHTS
DTR> READY YACHTS AS NEW WRITE
DTR> NEW = OLD
DTR> FIND NEW
[113 records found]
DTR>
```

# Chapter 5. Defining Tables

This chapter explains how to create and use dictionary tables and domain tables. Dictionary and domain table definitions can be stored either in the DMU or in the CDO format dictionary of the CDD/Repository dictionary system.

Both types of Datatrieve tables associate pairs of values. A dictionary table might pair zip codes with corresponding towns and states, for example. A domain table might associate employee identification numbers with employee names.

To save storage space, store the shorter of the two values in several domains in your database and store the longer value only in a dictionary table or in one domain that is the base for a domain table. You can access the longer values through the table with simple clauses that are easy to remember.

You can also validate field values by using a table. This table function is useful when you need to store the same field in more than one domain. Using a table, you can make sure that the employee identification number for a particular employee is the same in all the places it is stored.

You create both types of Datatrieve tables with the **DEFINE TABLE** command. The syntax for the command differs, depending on the kind of table you want to create. The name you choose for a table definition cannot duplicate the name of another object in the compatibility dictionary. Table names must conform to the following conventions:

- Must begin with a letter
- Can consist only of letters, digits, hyphens, and underscores
- Must not duplicate a Datatrieve keyword
- Must not contain blanks
- Must be from 1 to 31 characters long
- Must end with a letter or digit

The examples that follow refer to definitions created specifically for the sample personnel system described in *Chapter 3, Defining Domains*. These definitions are not included as part of the sample definitions that Datatrieve provides in either NEWUSER.COM or CDD\$TOP.DTR\$LIB.DEMO. You cannot duplicate the results described in this chapter using the sample PERSONNEL database that is included in the CDD\$TOP.DTR\$LIB.DEMO.RDB directory.

## 5.1. Creating Dictionary Tables

Datatrieve responds faster when you use a dictionary table than when you use a domain table. That is because the table definition itself specifies all the value pairs you want to access.

The following example creates the dictionary table AREA\_CODE\_TABLE. This table pairs telephone area code values with corresponding state codes. The comment lines give you information about the next requirement or option in the command:

### Example 5.1. Defining a Dictionary Table

```
DTR> ! Start your definition with the keywords DEFINE TABLE,
```

```
DTR> ! followed by the name you want for the table.
DTR> !
DTR> DEFINE TABLE AREA_CODE_TABLE
DFN> !
DFN> ! You can include the optional QUERY_HEADER clause to specify
DFN> ! a column header for table values when you display them.
DFN> !
DFN> QUERY_HEADER IS "STATE"
DFN> !
DFN> ! You should include the optional EDIT_STRING clause to specify
DFN> ! how you want table values displayed. If you omit this clause
DFN> ! and do not include an edit string in a PRINT statement,
DFN> ! DATATRIEVE uses X(80) to display the values.
DFN> !
DFN> EDIT_STRING IS X(20)
DFN> !
DFN> ! Now enter the value pairs. The colon ( : ) is required to
DFN> ! separate values in the pair. Any spaces before and after
DFN> ! the colon are optional. You need the quotation marks to
DFN> ! preserve lowercase values or to enter values that are more
DFN> ! than one word (General Sales, for example).
DFN> !
DFN> "603" : "NH"
DFN> "617" : "MA"
DFN> "201" : "NJ"
DFN> !
DFN> ! The ELSE clause is optional. If you include it, DATATRIEVE
DFN> ! substitutes it for any values it finds in a domain and cannot
DFN> ! find in the table. If you omit it, DATATRIEVE displays an
DFN> ! error message when it cannot find the value in the table.
DFN> !
DFN> ELSE "OOPS"
DFN> !
DFN> ! You must end your definition with the keyword END_TABLE.
DFN> !
DFN> END_TABLE
DTR>
```

You can see how your table works with some simple **PRINT** statements that include a **VIA** clause. Note how the value associated with the **ELSE** clause tells you when an area code value is not listed in the table:

```
DTR> PRINT "603" VIA AREA_CODE_TABLE

STATE

NH

DTR> PRINT "111" VIA AREA_CODE_TABLE

STATE

OOPS
```

As you define a dictionary table, Datatrieve checks for syntax errors. For example, if you enter a semicolon (;) in place of the required colon (:), Datatrieve prints an error message on your terminal and aborts the **DEFINE TABLE** command. To correct the error, type **EDIT** and press the **Return** key. You cannot follow **EDIT** with the name of the table until your definition is stored. Remember that while you

are using the editor, Datatrieve does not check for syntax errors. If you get an error message when you exit the editor, you can immediately type **EDIT** and press the **Return** key to try again.

## 5.2. Modifying the Table

Now modify your PHONES records to include some area codes, making sure that you include at least one area code that is not in the table. The last time you modified data in PHONES, you only wanted to change one record. The following example includes a **FOR** statement (read it as "FOR every PHONES record"), so Datatrieve lets you add all the area codes:

```
DTR> READY PHONES MODIFY
DTR> FOR PHONES
CON> BEGIN
CON>   PRINT
CON>   MODIFY USING AREA_CODE = *.AREA_CODE
CON>   PRINT
CON> END
```

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
BELL	LISA		555-8275

Enter AREA\_CODE: 603

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
BELL	LISA	603	555-8275
CLERC	PHYLLIS		555-9907

Enter AREA\_CODE: 603

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
CLERC	PHYLLIS	603	555-9907
LINTE	JANE		555-5678

Enter AREA\_CODE: 603

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
LINTE	JANE	603	555-5678
SCHUTZ	BONNIE		555-8712

Enter AREA\_CODE: 617

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
SCHUTZ	BONNIE	617	555-8712
WINTLOW	JOHN		555-6789

Enter AREA\_CODE: 205

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER
WINTLOW	JOHN	205	555-6789

You can now use a **VIA AREA\_CODE\_TABLE** expression to display the state that corresponds to the area code for each record. **PHONES\_REC**, as it appears in the **PRINT** statement of the following example, refers to the top-level field in the record definition rather than the record name as it is stored in the dictionary:

```
DTR> FOR FIRST 5 PHONES
CON> PRINT ALL PHONES_REC, AREA_CODE VIA AREA_CODE_TABLE
```

LAST NAME	FIRST NAME	AREA CODE	PHONE NUMBER	STATE
BELL	LISA	603	555-8275	NH
CLERC	PHYLLIS	603	555-9907	NH
LINTE	JANE	603	555-5678	NH
SCHUTZ	BONNIE	617	555-8712	MA
WINTLOW	JOHN	205	555-6789	OOPS

Tables can save you a great deal of storage redundancy when they contain data that you use with more than one domain. Tables also help you validate fields that must be stored in more than one domain. In a set of domains used by the personnel department in a company, for example, the employee number would need to be stored in more than one domain.

## 5.3. Creating Domain Tables

A **domain table** definition contains a pair of field names; it does not contain all the value pairs you want to associate. The values for the fields are stored in the data files associated with domains. Usually several domains contain values for the shorter field and only one domain contains values for the longer field. In the sample personnel system used in this book, for example, several domains contain EMPLOYEE\_ID values but only the EMPLOYEES domain contains EMPLOYEE\_NAME values.

The following example defines the domain table WHO\_IS\_IT that associates EMPLOYEE\_ID with EMPLOYEE\_NAME:

### Example 5.2. Defining a Domain Table

```
DTR> ! Start your definition with DEFINE TABLE, followed by the
DTR> ! name of your table. Then enter FROM, followed by the name
DTR> ! of the domain containing both fields you want to relate.
DTR> !
DTR> DEFINE TABLE WHO_IS_IT FROM EMPLOYEES
DFN> !
DFN> ! You can include the optional QUERY_HEADER clause to specify
DFN> ! a column header for table values when you display them. If
DFN> ! the column header uses fewer character positions than the
DFN> ! associated table value, you can include spaces to position
DFN> ! the header where you want it.
DFN> !
DFN> QUERY_HEADER IS "          EMPLOYEE NAME          "
DFN> !
DFN> ! You should include the optional EDIT_STRING clause to specify
DFN> ! how you want table values displayed. If you omit this clause
DFN> ! and do not include an edit string in a PRINT statement,
DFN> ! DATATRIEVE uses X(80) to display the values.
DFN> !
DFN> EDIT_STRING IS X(36)
DFN> !
DFN> ! Now enter the field names. The colon ( : ) is required to
DFN> ! separate them. Any spaces before and after the colon are
DFN> ! optional. The keyword USING is also optional.
DFN> !
DFN> USING EMPLOYEE_ID : EMPLOYEE_NAME
DFN> !
DFN> ! The ELSE clause is optional. If you include it, DATATRIEVE
DFN> ! substitutes it for any values it finds in one domain and cannot
DFN> ! find in the other (table) domain. If you omit it, DATATRIEVE
DFN> ! displays an error message when it cannot find the value in the
DFN> ! domain on which the table is based. Use quotation marks to pre-
DFN> ! serve lowercase letters or if the ELSE value contains spaces.
DFN> !
DFN> ELSE "ID not in EMPLOYEES."
DFN> !
DFN> ! You must end your definition with the keyword END_TABLE.
DFN> !
```

```
DFN> END_TABLE
DTR>
```

## 5.4. Using Tables

Tables are useful in record definitions both for validation and for saving storage space. The record for PERSONNEL can be improved by using tables. The current definition of PERSONNEL\_REC contains the following field definition:

```
05 EMPLOYEE_STATUS PIC IS X(11)
    QUERY_NAME IS STATUS
    QUERY_HEADER IS "STATUS"
    VALID IF STATUS EQ "TRAINEE", "EXPERIENCED".
```

EMPLOYEE\_STATUS is an 11-byte field that takes only two values: TRAINEE or EXPERIENCED. Rather than storing the 11 bytes for each record, you could use a table to translate the value for a 1-byte status code. This technique saves 10 bytes of storage per record and reduces time for data entry.

The following example shows the definition for the dictionary table STATUS\_TABLE:

```
DTR> DEFINE TABLE STATUS_TABLE
DFN>   E      :      EXPERIENCED
DFN>   T      :      TRAINEE
DFN> END_TABLE
```

You can now edit PERSONNEL\_REC, deleting the EMPLOYEE\_STATUS field and adding two new fields that reference the table. EMP\_STATUS\_CODE validates entries for the status code by checking the table. EMP\_STATUS, a virtual field, translates these code entries to either "EXPERIENCED" or "TRAINEE":

```
05 EMP_STATUS_CODE PIC X
    QUERY_NAME IS S_CODE
    VALID IF EMP_STATUS_CODE IN STATUS_TABLE.

05 EMP_STATUS      COMPUTED BY
    EMP_STATUS_CODE VIA STATUS_TABLE.
```

Because the new definition defines a record with 10 fewer bytes, you need to define a new file for PERSONNEL. The following procedure illustrates how to define a new file for PERSONNEL and restructure the data to match the new record definition with the **STORE USING** statement:

```
DTR> SHOW RESTRUCTURE_PERSONNEL
PROCEDURE RESTRUCTURE_PERSONNEL
READY PERSONNEL AS OLD
DEFINE FILE FOR PERSONNEL KEY = ID
READY PERSONNEL AS NEW WRITE
FOR O IN OLD STORE N IN NEW USING
    BEGIN
        N.ID = O.ID
        CHOICE
            O.EMPLOYEE_STATUS = "EXPERIENCED" THEN
                N.EMP_STATUS_CODE = "E"
            O.STATUS = "TRAINEE" THEN
                N.EMP_STATUS_CODE = "T"
        END_CHOICE
        N.FIRST_NAME = O.FIRST_NAME
        N.LAST_NAME = O.LAST_NAME
```

```

        N.DEPT = O.DEPT
        N.START_DATE = O.START_DATE
        N.SALARY = O.SALARY
        N.SUP_ID = O.SUP_ID
    END
END_PROCEDURE

DTR>

```

## 5.5. Using Datatrieve Tables

Table definitions, like all dictionary objects created by Datatrieve, have associated ACLs that determine who can use them. For more information on ACLs, see the appendix on Access Privileges Tables in the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>].

### 5.5.1. Accessing Values in Tables

When you access a table, it is loaded into your Datatrieve workspace where it remains until you either remove it or exit the session. The **SHOW READY** command displays the names of any tables currently in your workspace.

If the table is loaded into your Datatrieve workspace at the time you edit the definition, you must remove the table from your workspace and access it again before the changes you made can take effect. To remove a table from your workspace, enter **RELEASE** followed by the table name.

You use the Datatrieve keywords **IN**, **NOT IN**, and **VIA** to access table values. The following example illustrates how these keywords work:

#### Example 5.3. Using Keywords to Access Values in Tables

```

DTR> READY JOB_HISTORY
DTR> ! Form a collection of all records in JOB_HISTORY whose
DTR> ! department codes are not in the table.
DTR> !
DTR> FIND ALL JOB_HISTORY WITH DEPARTMENT_CODE NOT IN
CON> DEPARTMENTS_TABLE
[705 records found]
DTR> !
DTR> ! Print values for two fields in the collection's records
DTR> ! and append a related field to each record by accessing the
DTR> ! table. Note that the value in the ELSE clause of the table
DTR> ! definition appears.
DTR> !
DTR> PRINT ALL EMPLOYEE_ID, DEPARTMENT_CODE,
CON> DEPARTMENT_CODE VIA DEPARTMENTS_TABLE

```

EMPLOYEE ID	DEPARTMENT CODE	DEPARTMENT NAME
00164	MBMN	Invalid Dept.
00164	MCBM	Invalid Dept.
00165	ELGS	Invalid Dept.
00165	PHRN	Invalid Dept.
00166	MB	<b>Ctrl/C</b>

^C

Execution terminated by operator.

```
DTR> !
DTR> ! Assume these values are valid department codes that you
DTR> ! need to add to the table. By reducing the current collection
DTR> ! to unique department code values and then printing the
DTR> ! reduced collection, you get a list of what needs to be
DTR> ! added to DEPARTMENTS_TABLE.
DTR> !
DTR> REDUCE TO DEPARTMENT_CODE
DTR> PRINT ALL

DEPARTMENT
  CODE

  ELEL
  ELGS
  ELMC
  MBMF
  MBMN
  .
  .
  .
DTR>
```

You edit your table definition by entering **EDIT** followed by the table name. Your table definition is copied to an editing buffer, where you can make the changes you want.

## 5.5.2. Validating Values With Tables

By referring to a dictionary or domain table in a **VALID IF** clause in a record definition, you can validate data entered for a field before it is stored in a record:

```
DTR> SHOW JOB_HISTORY_REC
RECORD JOB_HISTORY_REC USING
01 JOB_HISTORY_REC.
    05 DEPARTMENT_CODE      PIC X(4)
                                VALID IF DEPARTMENT_CODE IN
                                DEPARTMENTS_TABLE.
    05 EMPLOYEE_ID          PIC X(5)
                                VALID IF EMPLOYEE_ID IN
                                WHO_IS_IT.
    05 JOB_CODE              PIC X(4).
    05 JOB_START             USAGE DATE.
    05 JOB_END               USAGE DATE.
    05 REVIEW_DATE          USAGE DATE.
    05 SUPERVISOR_ID        PIC X(5).
;
DTR> ! When users store or modify records in the
DTR> ! JOB_HISTORY domain, DATATRIEVE checks a
DTR> ! value entered for DEPARTMENT_CODE against
DTR> ! codes in DEPARTMENTS_TABLE and a value entered
DTR> ! for EMPLOYEE_ID against codes in WHO_IS_IT.
DTR> !
DTR> READY JOB_HISTORY WRITE
DTR> STORE JOB_HISTORY
Enter DEPARTMENT_CODE: XXXX
```

```
Validation error for field DEPARTMENT_CODE.  
Re-enter DEPARTMENT_CODE: SALE  
Enter EMPLOYEE_ID: 00000  
Validation error for field EMPLOYEE_ID.  
Re-enter EMPLOYEE_ID: 00168  
Enter JOB_CODE:  
  
      .      .      .  
      :      :      :  
      .      .      .
```

DTR>

### 5.5.3. Using Domain Tables Based on Relational Sources

Before you issue any command that calls a domain table based on a relational source, you must end access to the relational source. This is a restriction that exists with relational sources.

## 5.6. Choosing Between Dictionary and Domain Tables

To decide which type of table to use, keep the following guidelines in mind:

- Dictionary tables lend themselves to interactive updates. You add or change entries to the table directly by editing the table definition. In addition, Datatrieve works faster with dictionary tables than with domain tables.
- Because a domain table does not contain the pairs of values it relates, it is automatically updated when the associated fields of its domain are changed. For applications where the values associated by a table change often, a domain table can be easier to maintain. Any statement that changes or adds records to the domain that is the basis for the table will also update the table itself.

---

## **Part III. Data Management (Storing, Managing, Reading, Erasing, RSEs)**

---

# Chapter 6. Starting and Ending Access to Data

This chapter explains data access when you are using domains associated with OpenVMS Record Management Services (RMS) data files.

You access data with a **READY** command, which contains the name of the domain or domains associated with the records you want to see. The **SHOW READY** command tells you what domains are currently readied and what options were selected for their use. You end access to data with a **FINISH** command or by exiting your Datatrieve session.

The following example shows some sample **READY** and **FINISH** commands for a Datatrieve session. It also shows how a user who needs to store data for a new employee might first check information stored in the **JOBS** domain and **JOBS\_TABLE** table:

## Example 6.1. Starting and Ending Access to Data

```
DTR> SHOW DOMAINS
Domains:
  * COLLEGES;1      * DEGREES;1      * EMPLOYEES;1      * JOBS;1
  * JOB_HISTORY;1  * SALARY_HISTORY;1

DTR> READY JOBS
DTR> SHOW FIELDS FOR JOBS
JOBS
  JOB
    JOB_CODE          <Character string, primary key>
    MINIMUM_SALARY    <Number>
    MAXIMUM_SALARY    <Number>
    WAGE_CLASS        <Character string>

DTR> PRINT JOB_CODE, JOB_CODE VIA JOBS_TABLE, MINIMUM_SALARY,
CON> MAXIMUM_SALARY, WAGE_CLASS OF JOBS WITH JOB_CODE CONTAINING
CON> "GM"

JOB          JOB          MINIMUM      MAXIMUM      WAGE
CODE         TITLE         SALARY       SALARY       CLASS
-----
APGM Associate Programmer $15,000.00  $24,000.00   4
PRGM Programmer          $20,000.00  $35,000.00   4
SPGM Systems Programmer  $25,000.00  $50,000.00   4

DTR> READY EMPLOYEES SHARED WRITE, JOB_HISTORY SHARED WRITE,
CON> SALARY_HISTORY SHARED WRITE
DTR> SHOW READY
Ready sources:
  SALARY_HISTORY: Domain, RMS indexed, shared write
                  <CDD$TOP.PERSONNEL.SALARY_HISTORY;1>
  JOB_HISTORY:   Domain, RMS indexed, shared write
                  <CDD$TOP.PERSONNEL.JOB_HISTORY;1>
  EMPLOYEES:    Domain, RMS indexed, shared write
                  <CDD$TOP.PERSONNEL.EMPLOYEES;1>
  JOBS:         Domain, RMS indexed, protected read
                  <CDD$TOP.PERSONNEL.JOBS;1>
```

```

Loaded tables:
  JOBS_TABLE: Dictionary table
               <CDD$TOP.PERSONNEL.JOBS_TABLE;2>
DTR> FINISH JOBS
DTR> RELEASE JOBS_TABLE
DTR> SHOW READY
Ready sources:
  SALARY_HISTORY: Domain, RMS indexed, shared write
                  <CDD$TOP.PERSONNEL.SALARY_HISTORY;1>
  JOB_HISTORY: Domain, RMS indexed, shared write
               <CDD$TOP.PERSONNEL.JOB_HISTORY;1>
  EMPLOYEES: Domain, RMS indexed, shared write
             <CDD$TOP.PERSONNEL.EMPLOYEES;1>
No loaded tables.

DTR> STORE EMPLOYEES; STORE JOB_HISTORY; -
CON> STORE SALARY_HISTORY
      .           .           .
      .           .           .
      .           .           .

DTR> FINISH
DTR> SHOW READY
No ready sources.
No loaded tables.

DTR>

```

## 6.1. Readyng Domains

When you ready a domain, Datatrieve loads the record definition associated with the domain into your workspace and opens the associated data file. In addition to the domain name, a **READY** command can include the following:

- An alternate name (alias) for the domain while you are using it
- The access options other users have to a domain while you are using it (PROTECTED, SHARED, or EXCLUSIVE)
- The access mode you need for the operation you want to perform (READ, WRITE, MODIFY, or EXTEND)

You have to specify an alias only if two domains with the same given name will be ready at the same time. This situation can occur when you are accessing domains stored in different dictionary directories and when you are restructuring your database. In the command **READY EMPLOYEES AS NEW WRITE**, for example, NEW is an alias. When you ready a domain under an alias, you must use the alias rather than the domain's given name in any subsequent statements or commands during that session. Datatrieve does not recognize the readied domain if you use the given name.

PROTECTED is the access option that applies if you do not specify one. PROTECTED means that if other users ready the domain while you are using it, they can use it only to retrieve and display data. They cannot modify, erase, or add records.

READ is the access mode that applies if you do not specify one. READ means that you can use the domain only to retrieve and display data. You cannot store, erase, or modify records without readying the domain again to specify a new access mode.

In addition to the domain definition privileges, you also need privileges to an associated record definition.

For more information on access modes and options, see the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/).

### 6.1.1. Readyng Domains Defined With Relationships

When you ready a domain, Datatrieve determines the dictionary source of the domain through the path name used in the **READY** command. If you use only the domain's given name, Datatrieve searches the contents of your default directory. If you use a relative path name, Datatrieve searches the directory relative to your default directory.

If a CDO format domain was defined using the **WITH RELATIONSHIPS** clause of the Datatrieve **DEFINE DOMAIN** command, you may receive informational messages when you ready that domain. CDD/Repository flags an object with a message if the object has been affected by a change to another object. For example, if you modify a record definition, CDD/Repository attaches a message to any domain definition that refers to that record. When you go to ready that domain, Datatrieve displays the message.

Suppose, for example, that the domain `YACHTS_CDO` was originally defined with the relationships clause using the record `YACHT_CDO_REC; 1`, which was later redefined to produce `YACHT_CDO_REC; 2`. If you ready `YACHTS_CDO`, you receive a message as in the following example:

```
DTR> READY YACHTS_CDO
"YACHTS_CDO" uses an entity which has new versions,
triggered by RECORD entity "DISK$1:[KIRK.DTR]SAMPLE.YACHT_CDO_REC; 2".
[Record is 41 bytes long.]
DTR>
```

This message is informational. It lets you know that a discrepancy may exist between versions of the objects. While you may be able to continue working in Datatrieve, this is unwise until you have checked the update to determine whether it created a discrepancy between the actual layout of the data and that expected by Datatrieve. because you may find that your data is invalid.

You might also receive messages in situations like the following:

- The domain `YACHTS_CDO` is defined using the record `YACHT_CDO_REC`. It contains a field `PRICE;1`, which was changed through CDO with the CDO **CHANGE** command (which modifies an object, but does not create a new version). This would generate a message indicating that the record `YACHT_CDO_REC` may be invalid because of the change to the `PRICE` field.
- The view domain `SAILBOATS_CDO` refers to the domain `YACHTS_CDO`, which refers to the record `YACHT_CDO_REC` Datatrieve, described in the previous example (in which the `PRICE` field was changed). When you ready `SAILBOATS_CDO`, you receive the same message you received when you readied `YACHTS_CDO`.

### 6.1.2. Readyng a CDD\$RMS\_DATABASE

If you use the CDO utility to define a `CDD$DATABASE` based upon a `CDD$RMS_DATABASE` and a record defined using the CDO utility, Datatrieve lets you ready that database directly. For example, the CDO utility was used to define the record `CDO_REC`. The CDO utility was then used to define a `CDD$RMS_DATABASE` called `CDO_RMS` based on `CDO_REC`; the CDO **DEFINE DATABASE** command was used to define the database `CDO_DB`. To ready this database in Datatrieve, the following command would be used:

```
DTR> READY CDO_DB
```

For more information on the CDD\$DATABASE and CDD\$RMS\_DATABASE, see *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"*.

### 6.1.3. Defining Your Own Default Access

Datatrieve provides the following access options by default, depending on the source you are readying, if you do not supply an access option on the **READY** command line:

- PROTECTED (RMS sources)
- SNAPSHOT (Relational sources)
- SHARED (Oracle DBMS sources)

If you want to define your own default access option, use the logical name DTR\$READY\_MODE.

Datatrieve checks the definition of DTR\$READY\_MODE only when an access option is not found on the **READY** command line. You can assign a default to DTR\$READY\_MODE as follows:

- Use the Datatrieve function FN\$CREATE\_LOG. The following example changes the **READY** access of the RMS domain YACHTS from its default, PROTECTED, to SHARED access:

```
DTR> FN$CREATE_LOG ("DTR$READY_MODE", "SHARED")
DTR> FINISH
DTR> READY YACHTS
DTR> SHOW READY
Ready sources:
  YACHTS: Domain, RMS indexed, shared read
          <_CDD$TOP.DTR32.DAB.YACHTS;3>
```

- Use the DCL **DEFINE** command as follows:

```
$ DEFINE DTR$READY_MODE "SHARED"
```

- Use a combination of a synonym and a logical assignment:

```
DTR> DECLARE SYNONYM EXCL FOR EXCLUSIVE
DTR> FN$CREATE_LOG ("DTR$READY_MODE", "EXCL")
DTR> READY YACHTS
DTR> SHOW READY
Ready sources:
  YACHTS: Domain, RMS indexed, exclusive read
          <CDD$TOP.DTR32.DAB.YACHTS;3>
```

If you define DTR\$READY\_MODE using FN\$CREATE\_LOG, the definition lasts only until the end of the Datatrieve session. You can change the definition during the session, however.

See the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] for information about access option error handling.

## 6.2. Finishing Domains

Use the **FINISH** command to end your control over one or more domains. If you specify more than one domain name in the **FINISH** command, enter commas to separate the domain names. If you enter the

keyword **FINISH** by itself, or if you enter **FINISH ALL**, you end your control over all the domains you have readied.

Finishing domains is especially important if you have readied any domains with the **PROTECTED** or **EXCLUSIVE** access option and other users access those domains. The **PROTECTED** option keeps other users from updating the data file. The **EXCLUSIVE** access option locks out other users entirely. In addition, if you ready a domain with the **EXCLUSIVE** access option and that domain is the base for a domain table, you must finish the domain before you can use the domain table.

## 6.3. Controlling the Input of Dates and Currency

You can define OpenVMS logical names to control the way Datatrieve handles the interpretation of dates and currency symbols. You can control the format Datatrieve uses to interpret the input of dates by defining the logical name **DTR\$DATE\_INPUT**. This logical name affects only the interpretation of the input of dates and has nothing to do with the edit strings used for the output of dates.

You define **DTR\$DATE\_INPUT** with a three-character string containing one **D** for day, one **M** for month, and one **Y** for year. Enclose the three-character string in quotation marks.

The command **DEFINE DTR\$DATE\_INPUT "MDY"** defines a date input of 03/12/09 as March 12, 1909. **MDY** is the default interpretation Datatrieve uses for input of dates if you do not define **DTR\$DATE\_INPUT**.

The following table shows the different combinations you can use:

**Table 6.1. Defining the Logical Name DTR\$DATE\_INPUT**

Format	Input	Definition
"MDY"	03/12/09	March 12 1909
"DMY"	03/12/09	December 3 1909
"YDM"	03/12/09	September 12 1903
"YMD"	03/12/09	December 9 1903
"DYM"	03/12/09	September 3 1912
"MYD"	03/12/09	March 9 1912

The format you choose also controls the format Datatrieve uses to convert six-digit numeric strings (such as 810210) to dates.

You can define **DTR\$DATE\_INPUT** at the **DCL** command level, or you can put the appropriate **DEFINE** command in your login command file. The following table shows the three logical names you can define to control the currency defaults of the OpenVMS operating system.

**Table 6.2. Currency Symbols**

Logical Name	Default
<b>SYSCURRENCY</b>	\$
<b>SYSDIGIT_SEP</b>	,

Logical Name	Default
SYS\$RADIX_POINT	.

The following examples demonstrate the effects of redefining these logical names. In the first example, you redefine the default values:

```
$ DEFINE SYS$CURRENCY "# "  
$ DEFINE SYS$DIGIT_SEP "." "  
$ DEFINE SYS$RADIX_POINT ", "
```

In the next example, you can see the results of the changed definitions:

```
DTR> DECLARE NUM PIC 9(6)V99.  
DTR> NUM = 12345.67  
DTR> PRINT NUM USING $$$,$$$.$99
```

```
NUM
```

```
# 12.345,67
```

# Chapter 7. Record Selection Expressions

The following list shows typical operations you perform when you access data:

- Displaying a group of records (**PRINT**, **LIST**, **REPORT**, or **PLOT** statements)
- Forming a temporary collection of records (**FIND** statement)
- Updating or changing a group of records (**MODIFY** statement)

Before performing any operations, you must select target records using a **record selection expression (RSE)**. The RSE identifies which records you want to work with and forms a record stream, that is, a group of records from a domain or collection. Datatrieve performs the specified operation on every record in the record stream.

The selected records can come from any of the following sources:

- Domains
- Collections
- Lists
- Relational database sources
- Oracle DBMS records
- Access member or owner records of a Oracle DBMS set, (MEMBER, OWNER, or WITHIN clauses)

This chapter illustrates all these operations. In addition, a form of the RSE allows you to access list items from hierarchical records. This is discussed in *Chapter 13, "Reporting Hierarchical Records"*.

## 7.1. The RSE Format

A record selection expression has the following format:

```
[ FIRST n ]  
[ ALL ] [ context-var IN ] rse-source  
[ CROSS [ context-var IN ] rse-source [ OVER field-name ] [ . . . ]  
[ WITH boolean-expression ] [ REDUCED TO reduce-key [ , . . . ] ]  
[ SORTED BY sort-key [ , . . . ] ]
```

The format for *rse-source* is as follows:

```
{  
  domain-name  
  collection-name  
  list  
  rdb-relation-name  
  dbms-record-name [ { MEMBER  
                     { OWNER  
                     WITHIN } ] [ OF ] [ context-name . ] set-name ]  
}
```

The *domain-name* includes Oracle DBMS domains, relational domains, RMS domains, view domains, and network domains. Note that the MEMBER, OWNER, and WITHIN set-name syntax is used only with an Oracle DBMS domain name or Oracle DBMS record name.

You can use RSEs in all of the following Datatrieve statements:

<b>ERASE</b>	<b>MODIFY</b>
<b>FIND</b>	<b>PLOT</b>
<b>FOR</b>	<b>PRINT</b>
<b>LIST</b>	<b>REPORT</b>
<b>MATCH</b>	Restructure

In addition, you can use RSEs to specify subsets of records when you define view domains. See *Chapter 12, "Accessing Data the Expert Way: Using RSEs and View Domains"* for more information on RSEs in view domain definitions.

The format diagram shows that the RSE contains one required element and seven optional elements. The following sections describe each element.

## 7.2. Specifying the Source of Records

The name of the record source is the only required element in an RSE. You must specify one of the five possible sources of the record stream:

- Domain name
- Collection name
- List name
- Rdb relation name
- Oracle DBMS record name

This element tells Datatrieve which RMS, relational database, or Oracle DBMS domain, collection, list, relation, or Oracle DBMS record contains the records to search when forming a record stream.

You can use record selection expressions to access remote data, but the RSEs cannot contain expressions that Datatrieve must evaluate on the remote node.

### 7.2.1. Domains as Sources of Record Streams

You can use the given name of a domain in an RSE to specify the source of records Datatrieve searches when forming a record stream. Do not use a full or relative dictionary path name for the domain. Use the given name of any type of Datatrieve domain or alias you specify in the **READY** command.

Before you can use a domain name in an RSE, you must ready the domain with a **READY** command. For example:

```
DTR> READY YACHTS
DTR> PRINT YACHTS
```

```

                                LENGTH
                                OVER
MANUFACTURER    MODEL    RIG    ALL    WEIGHT BEAM    PRICE
```

ALBERG	37 MK II	KETCH	37	20,000	12	\$35,000
ALBIN	79	SLOOP	26	4,200	10	\$17,900
.		.		.		
.		.		.		
.		.		.		

DTR&gt;

## 7.2.2. Collections as Sources of Record Streams

You can use the name of a collection in an RSE to specify the source of records Datatrieve searches when forming a record stream. Before you can use a collection in an RSE, you must establish the collection with a **FIND** statement.

The following example uses the keyword **CURRENT** to refer to the collection you most recently formed:

```
DTR> READY YACHTS
DTR> FIND YACHTS
[113 records found]
DTR> PRINT CURRENT
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
ALBERG	37 MK II	KETCH	37		20,000	12	\$35,000
ALBIN	79	SLOOP	26		4,200	10	\$17,900
.		.			.		
.		.			.		
.		.			.		

DTR&gt;

The following example uses the name of a named collection to specify the source of records:

```
DTR> FIND BIG_ONES IN YACHTS WITH LOA > 40
[8 records found]
DTR> PRINT BIG_ONES WITH PRICE NE 0
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
CHALLENGER	41	KETCH	41		26,700	13	\$51,228
COLUMBIA	41	SLOOP	41		20,700	11	\$48,490
GULFSTAR	41	KETCH	41		22,000	12	\$41,350
ISLANDER	FREEMPORT	KETCH	41		22,000	13	\$54,970
OLYMPIC	ADVENTURE	KETCH	42		24,250	13	\$80,500

DTR&gt;

## 7.2.3. Lists as Sources of Record Streams

You can use the name of the list in an RSE to retrieve, modify, and report data in the items of a list in a hierarchical domain. By using a list name to specify the source of records for an RSE, you can form a record stream from the list items in a single record.

The following example uses a **SELECT** statement to pick out the particular record containing the list. The RSE, `FIRST 1 KIDS`, then identifies the first item from the `KIDS` list of the selected record:

```
DTR> READY FAMILIES
DTR> FIND FAMILIES
[14 records found]
DTR> SELECT
DTR> PRINT AGE OF FIRST 1 KIDS

AGE

7

DTR>
```

The following example uses a **FOR** statement to form a stream of target records containing the list. The RSE, `KIDS WITH AGE GT 20`, then identifies the children who are older than 20:

```
DTR> FOR FAMILIES WITH NUMBER_KIDS = 2
CON> PRINT KID_NAME, AGE OF KIDS WITH AGE GT 20

KID
NAME  AGE
ANN    29
JEAN   26
MARTHA 30
TOM    27

DTR>
```

You cannot establish a valid record context in a **MODIFY** statement by using an RSE containing only an **OF** clause and a list name. For example:

```
DTR> READY FAMILIES WRITE
DTR> MODIFY EACH_KID OF FIRST 1 KIDS
"KIDS" is undefined or used out of context
DTR>
```

If you include the **MODIFY** statement in a **FOR** statement, you establish context and Datatrieve modifies the record. For example:

```
DTR> READY FAMILIES WRITE
DTR> FOR FAMILIES MODIFY EACH_KID OF FIRST 1 KIDS
Enter KID_NAME:
```

You cannot erase from an **OCCURS** list. You must use the **MODIFY** statement to change or erase fields from a list. For example:

```
DTR> ERASE ALL OF KIDS
"KIDS" is undefined or used out of context
DTR>
```

You can reduce the complexity of working with lists by entering the **SET SEARCH** command. This command invokes the Datatrieve Context Searcher, thereby simplifying the job of providing the context for referring to items within lists. See *Chapter 13, "Reporting Hierarchical Records"* for more information about using hierarchical records.

If you establish a valid record context with a **SELECT** statement or a **FOR** statement, you can specify a **MODIFY** statement using an RSE clause containing a list name. For example:

```
DTR> FOR FIRST 2 FAMILIES
[Looking for statement]
CON>      MODIFY EACH_KID OF KIDS
Enter KID_NAME: Ctrl/Z
Execution terminated by operator
DTR> FIND FIRST 2 FAMILIES
[2 records found]
DTR> SELECT
DTR> MODIFY EACH_KID OF KIDS
Enter KID_NAME: Ctrl/Z
Execution terminated by operator
DTR>
```

## 7.2.4. Using Relations and Oracle DBMS Records as Sources of Record Streams

You can use the given name of a relation or Oracle DBMS record to specify the source of records Datatrieve searches when forming a record stream. Do not use a full or relative dictionary path name for the relation or Oracle DBMS record. Use the given name.

Before you can use a relation or Oracle DBMS record name in an RSE, you must ready the database with a **READY** command. For example:

```
DTR> READY PARTS_DB
```

Three optional clauses of the RSE (**MEMBER**, **OWNER**, and **WITHIN**) specify access to records in Oracle DBMS sets on the basis of set relationships. You can use the **MEMBER**, **OWNER**, and **WITHIN** clauses only to refer to Oracle DBMS domains and Oracle DBMS views.

### Restrictions:

- When you use a context variable in a **MEMBER**, **OWNER**, or **WITHIN** clause, that context variable cannot refer to a record stream of items in a list or to a collection of such items. Lists are repeating fields in hierarchical records or hierarchical views.
- The Oracle DBMS record type associated with the Oracle DBMS domain or collection specified in the RSE must be a valid member type of the specified set type.
- You must use a valid context variable or the name of a collection with a selected record. The context variable must identify a record occurrence of a domain with a Oracle DBMS record type that participates in the specified set type.

If the **SYSTEM** owns the set, you do not need to establish a context for the set. If the set is not owned by the **SYSTEM** and the context name is not present, Datatrieve determines the set occurrence for evaluating the rest of the RSE by using the most recent single record context of a domain with a record type that participates in the specified set type.

## 7.2.5. MEMBER Clause

The **MEMBER** clause lets you access the member records of a set. Conceptually, you are telling Datatrieve to "look down" from your current position and find the members of the set that are linked to that record.

## Examples:

The following example selects a record from the domain `DIVISIONS` and prints all the records from the domain `EMPLOYEES` owned by that selected record through the set `CONSISTS_OF`:

```
DTR> FIND DIVISIONS
DTR> SELECT 3
DTR> PRINT EMPLOYEES MEMBER CONSISTS_OF
```

Ident	Last Name-----	First Name	Phone Number	Loc
99998	PAYNE	RONALD	8902345	23456

```
DTR>
```

The following example creates a collection from `EMPLOYEES` and `PART_S`. Each record in the collection contains all the fields from a record in `EMPLOYEES` and all the fields from a record in `PART_S`. Datatrieve joins each record from `EMPLOYEES` with each `PART_S` record that the record in `EMPLOYEES` owns through the set `RESPONSIBLE_FOR`:

```
DTR> FIND EMPLOYEES CROSS PART_S MEMBER RESPONSIBLE_FOR
DTR> PRINT EMP_LAST_NAME, PART_DESC OF CURRENT
```

[66 records found]

```
DTR>
```

The following example defines a hierarchical Oracle DBMS view using one field from the Oracle DBMS domain `DIVISIONS` and two fields from the Oracle DBMS domain `EMPLOYEES`:

```
DTR> DEFINE DOMAIN WHOLE_DIVISION
DEF> OF DIVISIONS, EMPLOYEES USING
DEF> 01 DIV OCCURS FOR DIVISIONS.
DEF> 02 DIV_NAME FROM DIVISIONS.
DEF> 02 WORKERS OCCURS FOR EMPLOYEES MEMBER CONSISTS_OF.
DEF> 04 EMP_ID FROM EMPLOYEES.
DEF> 04 EMP_NAME FROM EMPLOYEES.
DEF> ;
DTR>
```

## 7.2.6. OWNER Clause

In contrast to the `MEMBER` clause, the `OWNER` clause instructs Datatrieve to "look up" from your current position in the database to find the owner record of a set.

### Restrictions:

If you try to access the owner record of a set owned by the `SYSTEM`, Datatrieve displays an error message.

### Examples:

The following example creates a collection. Each record in the collection has data from three records:

- A component record

- The part record that owns the component record in the set PART\_USED\_ON
- The part record that owns the component record in the set PART\_USES

```
DTR> FIND A IN COMPONENTS CROSS
CON> PART_S OWNER PART_USED_ON CROSS
CON> PART_S OWNER OF A.PART_USES
[119 records found]
DTR>
```

The following example prints the field DIV\_NAME from DIVISIONS and the field EMP\_NAME from EMPLOYEES. For each record in DIVISIONS, the example lists the EMPLOYEES record that owns the MANAGES set and the DIVISIONS record that is a member of that set. The print list item ALL EMP\_NAME OF EMPLOYEES is an inner print list and has the following general form:

```
ALL print-list OF rse
```

The inner print list contains an RSE, and you can use it to create a context for the items in a list of a hierarchical record or a hierarchical view. For example:

```
DTR> FOR DIVISIONS
CON> PRINT DIV_NAME, ALL EMP_LAST_NAME OF
CON> EMPLOYEES OWNER OF MANAGES
```

```
Division Name----- Last Name-----

LA34 DEVELOPMENT      ZAHAN
SOFTWARE              SCHATZEL
RM05 DEVELOPMENT      ZOPF
ENG BUILD & TEST      THOMPSON
VT100 DEVELOPMENT     DALE
.
.
.
```

```
DTR>
```

## 7.2.7. WITHIN Clause

The WITHIN clause gives you access to the member records or the owner record of a Oracle DBMS set.

You can use a WITHIN clause to replace a MEMBER clause or an OWNER clause. You can also replace a WITHIN clause with a MEMBER clause or an OWNER clause, depending on the relationship between the record and the set in which it participates. Use WITHIN when you do not need to specify whether you are looking for an OWNER or MEMBER.

### Examples:

The following example uses the CROSS clause of the RSE and prints data from PART\_S, SUPPLIES, and VENDORS. Datatrieve uses the sets PART\_INFO and VENDOR\_SUPPLY to associate PART\_S records with SUPPLY and VENDOR records:

```
DTR> PRINT PART_S CROSS SUP IN SUPPLIES WITHIN
CON> PART_INFO CROSS
CON> VENDORS WITHIN SUP.VENDOR_SUPPLY
```

Part Number	-----Part Description-----	Unit St	Price
CE-3556-78	VT100 NON REFLECTIVE SCREEN	G	\$26
	\$20 NO G MEMO 14 02321332		
U.S. SEALS	R.R. BINGHAM		
132 MAIN ST.			
MOLINE, ILL			
	816,884,5398		
AS-1110-85	1N970B DIODE	G	\$20
	\$17 NO G REPR 2 12345678		
HIGH ENERGY CORP	GIADONE ALEX		
500 DOVER RD.			
MAYNARD, MA			
	617,555,6666		
.			
.			
.			

DTR&gt;

The following example prints the name of each group next to the name of each employee in that group:

```
DTR> FOR DIVISIONS
CON> FOR EMPLOYEES WITHIN CONSISTS_OF
CON> PRINT DIV_NAME, EMP_LAST_NAME
```

Division Name-----	Last Name-----
LA34 DEVELOPMENT	FRATUS
SOFTWARE	HUTCHINGS
SOFTWARE	IACOBONE
SOFTWARE	PASCAL
RM05 DEVELOPMENT	PAYNE
ENG BUILD & TEST	FRASER
ENG BUILD & TEST	HORYMSKI
ENG BUILD & TEST	HUMPHRY
ENG BUILD & TEST	MASE
ENG BUILD & TEST	PARVIA
.	
.	
.	

DTR&gt;

## 7.3. Displaying All the Records in a Domain

If a domain does not contain many records, you may want to display all of the records. In that case, you use the simplest form of an RSE, the domain name by itself. Since you want Datatrieve to print all of the records in that domain, you do not use any clauses of the RSE to select specific records. For example:

```
DTR> READY PERSONNEL
DTR> PRINT PERSONNEL
```

FIRST	LAST	START	SUP
-------	------	-------	-----

ID	STATUS	NAME	NAME	DEPT	DATE	SALARY	ID
00012	EXPERIENCED	CHARLOTTE	SPIVA	TOP	12-Sep-1972	\$75,892	00012
00891	EXPERIENCED	FRED	HOWL	F11	9-Apr-1976	\$59,594	00012
02943	EXPERIENCED	CASS	TERRY	D98	2-Jan-1980	\$29,908	39485
12643	TRAINEE	JEFF	TASHKENT	C82	4-Apr-1981	\$32,918	87465
32432	TRAINEE	THOMAS	SCHWEIK	F11	7-Nov-1981	\$26,723	00891
34456	TRAINEE	HANK	MORRISON	T32	1-Mar-1982	\$30,000	87289
38462	EXPERIENCED	BILL	SWAY	T32	5-May-1980	\$54,000	00012
38465	EXPERIENCED	JOANNE	FREIBURG	E46	20-Feb-1980	\$23,908	48475
39485	EXPERIENCED	DEE	TERRICK	D98	2-May-1977	\$55,829	00012
48475	EXPERIENCED	GAIL	CASSIDY	E46	2-May-1978	\$55,407	00012
48573	TRAINEE	SY	KELLER	T32	2-Aug-1981	\$31,546	87289
49001	EXPERIENCED	DAN	ROBERTS	C82	7-Jul-1979	\$41,395	87465
49843	TRAINEE	BART	HAMMER	D98	4-Aug-1981	\$26,392	39485
78923	EXPERIENCED	LYDIA	HARRISON	F11	19-Jun-1979	\$40,747	00891
83764	EXPERIENCED	JIM	MEADER	T32	4-Apr-1980	\$41,029	87289
84375	EXPERIENCED	MARY	NALEVO	D98	3-Jan-1976	\$56,847	39485
87289	EXPERIENCED	LOUISE	DEPALMA	G20	28-Feb-1979	\$57,598	00012
87465	EXPERIENCED	ANTHONY	IACOBONE	C82	2-Jan-1973	\$58,462	00012
87701	TRAINEE	NATHANIEL	CHONTZ	F11	28-Jan-1982	\$24,502	00891
88001	EXPERIENCED	DAVID	LITELLA	G20	11-Nov-1980	\$34,933	87289
90342	EXPERIENCED	BRUNO	DONCHIKOV	C82	9-Aug-1978	\$35,952	87465
91023	TRAINEE	STAN	WITTGEN	G20	23-Dec-1981	\$25,023	87289
99029	EXPERIENCED	RANDY	PODERESIAN	C82	24-May-1979	\$33,738	87465

DTR>

After you ready the domain, the **PRINT PERSONNEL** statement displays all the records in the PERSONNEL domain. The source for the RSE is PERSONNEL, the name of the domain.

To indicate clearly that you want the record stream to include all the records, you can include the keyword ALL before the source of the RSE. Because the ALL is optional, **PRINT ALL PERSONNEL** is equivalent to **PRINT PERSONNEL**.

## 7.4. Limiting the Number of Records in the Record Stream

There are several ways to limit the number of records in the record stream. One way is to restrict the record stream to the first n records in the domain or collection. This type of RSE is useful when you know the order of records and the exact number of records you wish to access.

To specify the number of records in the record stream, type FIRST followed by a number before typing the source for the RSE. For example:

DTR> PRINT FIRST 5 PERSONNEL

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
00012	EXPERIENCED	CHARLOTTE	SPIVA	TOP	12-Sep-1972	\$75,892	00012
00891	EXPERIENCED	FRED	HOWL	F11	9-Apr-1976	\$59,594	00012
02943	EXPERIENCED	CASS	TERRY	D98	2-Jan-1980	\$29,908	39485
12643	TRAINEE	JEFF	TASHKENT	C82	4-Apr-1981	\$32,918	87465
32432	TRAINEE	THOMAS	SCHWEIK	F11	7-Nov-1981	\$26,723	00891

DTR>

In this case, the RSE is `FIRST 5 PERSONNEL`. Datatrieve displays the first five records in `PERSONNEL`, according to their order in the data file. An RSE can have the form `FIRST n domain-name` or `FIRST n collection-name`. If *n* is larger than the number of records in the domain or collection, Datatrieve displays all the records in that source.

## 7.5. Joining Records From Two or More Sources

RSEs let you work with records from different sources. The `CROSS` clause of the RSE lets you form record streams by combining data from two or more sources of records. It forms temporary relationships between records stored in different data files based on the relationship between field values in the different files. Joining records with the `CROSS` clause allows you to treat the data as though it derived from one data file.

With the `CROSS` clause, you can perform the following tasks:

- Combine records from several domains, collections, or both.
- Compare and combine records from one domain.
- Substitute a single statement for nested **FOR** loops when comparing records.
- Flatten hierarchical domains to ease access to the items in hierarchical lists. *Chapter 13, "Reporting Hierarchical Records"* discusses hierarchical domains.

### 7.5.1. Using CROSS to Combine Two Domains

Suppose you want to find the prices of individual boats in the `YACHTS` domain that belong to boat owners stored in the `OWNERS` domain. You want to combine `OWNERS` records with `YACHTS` records that have the same `MODEL` and `MANUFACTURER`. The RSE that forms this temporary combination of records is on the second input line of the following **PRINT** statement. The group field `TYPE`, which includes both `MANUFACTURER` and `MODEL`, is the primary key for the `YACHT.DAT` file. It is defined as `NO DUP`; as a result, no two boats can have the same value for `TYPE`:

```
DTR> PRINT NAME, TYPE, PRICE OF
CON> YACHTS CROSS OWNERS OVER TYPE
```

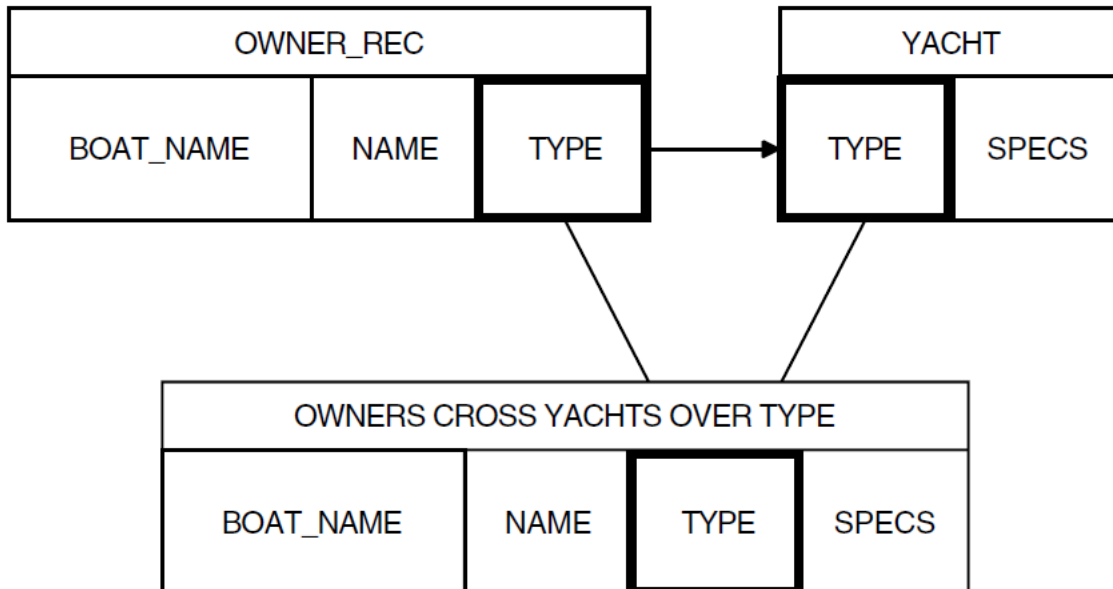
NAME	MANUFACTURER	MODEL	PRICE
STEVE	ALBIN	VEGA	\$18,600
HUGH	ALBIN	VEGA	\$18,600
JIM	C&C	CORVETTE	
ANN	C&C	CORVETTE	
JIM	ISLANDER	BAHAMA	\$6,500
ANN	ISLANDER	BAHAMA	\$6,500
STEVE	ISLANDER	BAHAMA	\$6,500
HARVEY	ISLANDER	BAHAMA	\$6,500
TOM	PEARSON	10M	
DICK	PEARSON	26	
JOHN	RHODES	SWIFTSURE	

DTR>

The `OVER TYPE` phrase takes the place of `WITH OWNERS.TYPE = YACHTS.TYPE`. This RSE forms a record stream of 11 records.

The following figure illustrates the way Datatrieve joins records from two domains. Datatrieve reads each record from the first source trying to find matches on the `TYPE` field. When Datatrieve finds a match, it joins the record from `OWNERS` with the record from `YACHTS`:

**Figure 7.1. Joining Records From Two Domains**



You can use `CROSS` to join two domains on the same remote node. However, you cannot join domains on different nodes.

## 7.5.2. Joining Records From Collections Based on the Same Domain

In many cases, you will want to combine and compare records from the same domain. For instance, you may want to find those yachts built by different builders but with the same kind of rigging, or you may want to find any trainees who make more than experienced employees. In crosses like these, you must distinguish separate record selection expressions that refer to the same domain.

Datatrieve provides several ways to perform such crosses. One way is to use an alias to rename a domain. This operation temporarily creates two domains from one so you can ready and join them as if they were two separate sources.

When you use the `CROSS` clause to form and combine two collections from the same domain, you must establish context for both collections. In order for Datatrieve to join records from collections based on a single domain, you must ready the domain twice, once using an alias. Otherwise, Datatrieve does not include records from both sources in the join.

The following example shows what happens when you ready `YACHTS` once, form two collections, `AMERICAN_YACHTS` and `ALBIN_YACHTS`, and join the collections with a `CROSS` clause:

```
DTR> READY YACHTS
DTR> FIND AMERICAN_YACHTS IN YACHTS WITH
CON> BUILDER = "AMERICAN"
[2 records found]
```

```
DTR> FIND ALBIN_YACHTS IN YACHTS WITH BUILDER = "ALBIN"
[3 records found]
DTR> LIST AMERICAN_YACHTS CROSS ALBIN_YACHTS OVER RIG

MANUFACTURER      : ALBIN
MODEL              : 79
RIG                : SLOOP
LENGTH_OVER_ALL   : 26
DISPLACEMENT      : 4,200
BEAM               : 10
PRICE              : $17,900
MANUFACTURER      : ALBIN
MODEL              : 79
RIG                : SLOOP
LENGTH_OVER_ALL   : 26
DISPLACEMENT      : 4,200
BEAM               : 10
PRICE              : $17,900
.
.
.
```

Datatrieve does not include the records with `BUILDER = "AMERICAN"` in the join.

If you ready the source domain twice, once under an alias, Datatrieve correctly joins the records from both sources. In the following example, Datatrieve treats each collection as though it originated from a different domain:

```
DTR> READY YACHTS, YACHTS AS EXTRA
DTR> FIND AMERICAN_YACHTS IN YACHTS WITH
CON> BUILDER = "AMERICAN"
[2 records found]
DTR> FIND ALBIN_YACHTS IN EXTRA WITH BUILDER = "ALBIN"
[3 records found]
DTR> LIST AMERICAN_YACHTS CROSS ALBIN_YACHTS OVER RIG

MANUFACTURER      : AMERICAN
MODEL              : 26
RIG                : SLOOP
LENGTH_OVER_ALL   : 26
DISPLACEMENT      : 4,000
BEAM               : 08
PRICE              : $9,895
MANUFACTURER      : ALBIN
MODEL              : 79
RIG                : SLOOP
LENGTH_OVER_ALL   : 26
DISPLACEMENT      : 4,200
BEAM               : 10
PRICE              : $17,900
.
.
.
```

If at any time you forget how you have used an alias, use the **SHOW READY** command to see the domain name behind the alias. For example:

```
DTR> READY YACHTS, YACHTS AS EXTRA
```

```
DTR> SHOW READY
Ready sources:
  EXTRA: Domain, RMS sequential, protected read
         <CDD$TOP.DTR$LIB.DEMO.YACHTS;1>
  YACHTS: Domain, RMS sequential, protected read
         <CDD$TOP.DTR$LIB.DEMO.YACHTS;1>
No loaded tables.
```

### 7.5.3. Using CROSS to Cross a Domain With Itself

Another way to compare and combine records from the same source is to use the **CROSS** clause (without aliases), nested **FOR** loops, or view domains. See the **FOR** statement section in the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for more information about nested **FOR** loops. View domains are discussed *Chapter 12, "Accessing Data the Expert Way: Using RSEs and View Domains"*. This section explains how to use **CROSS** to compare records from the same domain.

Consider the question of how to find the yachts whose manufacturers make boats with more than one type of rigging. To do this, you need to loop through the **YACHTS** domain twice. First, you must search through all yachts and group them by manufacturer. Then, you must search through these collections to find those yachts with different riggings.

You can cross and compare the necessary record streams in a single RSE containing a **CROSS** clause:

```
DTR> PRINT BUILDER, A.RIG, RIG OF A IN YACHTS CROSS
[Looking for name of domain, collection, or list]
CON> YACHTS OVER BUILDER WITH A.RIG GT RIG
```

MANUFACTURER	RIG	RIG
AMERICAN	SLOOP	MS
CHALLENGER	SLOOP	KETCH
CHALLENGER	SLOOP	KETCH
GRAMPIAN	SLOOP	KETCH
.	.	.
PEARSON	SLOOP	KETCH

```
DTR>
```

The variable **A** (**A IN YACHTS**) is called a **context variable**. A context variable is a temporary name that identifies a record stream to Datatrieve. See *Appendix A, "Name Recognition and Single Record Context"* for detailed information about how Datatrieve establishes and interprets context variables.

In the previous example, Datatrieve establishes two sources, one called **A IN YACHTS** and the other called **YACHTS**. The **OVER** clause controls the comparison of records from the two sources. For each record from the source **A IN YACHTS**, Datatrieve retrieves only the records from the source **YACHTS** that have the same **BUILDER** value as the record from **A IN YACHTS**. The Boolean expression **WITH A.RIG GT RIG** selects from the record stream the pairs of records that have different values for **RIG**. The resulting record stream contains information only about builders who make more than one type of rig.

You could use the Boolean expression **WITH A.RIG NE RIG** to select the records with two different **RIG** values. However, if you use **NE** instead of **GT**, you get two combinations for every pair of records that meet the criteria of the RSE. Using the **GT** operator eliminates this duplication.

One advantage this method has over nested **FOR** loops is that the statement with the **CROSS** clause is shorter than an equivalent statement with a **FOR** loop. The two methods take approximately the same amount of time to process.

## 7.6. Identifying the Records That Meet a Test

Often you are interested in grouping similar records together, regardless of their physical position in the data file. You can restrict the record stream to those records that satisfy a specific condition by using the **WITH** clause of the **RSE**. Different types of **WITH** clauses reflect different types of relationships among the values of the same field for different records. Records can be grouped if they are related by the following conditions:

- There is a pattern to the characters comprising the field values
- The field values fall into a specified range
- The value for a field is or is not missing
- A field value can or cannot be found in a table

### 7.6.1. Comparing Records by Pattern Recognition

You can group records if the characters of a field value match or do not match a specified value. For example:

```
DTR> PRINT YACHTS WITH RIG = "MS"
```

MANUFACTURER	MODEL	RIG	LENGTH OVER			
			ALL	WEIGHT	BEAM	PRICE
AMERICAN	26-MS	MS	26	5,500	08	\$18,895
EASTWARD	HO	MS	24	7,000	09	\$15,900
FJORD MS	33	MS	33	14,000	11	
LINDSEY	39	MS	39	14,500	12	\$35,900
ROGGER FD	M/S	MS	35	17,600	11	

```
DTR>
```

This statement causes **Datatrieve** to examine each record of the **YACHTS** domain, displaying only those records with the value **MS** for the **RIG** field.

When you use **EQUAL** (or **=** or **EQ**), **NOT EQUAL** (**NE**), or **CONTAINING** (**CONT**), you can list more than one value expression in the same Boolean expression. The following queries specify a group of value expressions for **Datatrieve** to compare with each field value:

```
DTR> PRINT YACHTS WITH BUILDER = "ALBIN", "ALBERG"
```

MANUFACTURER	MODEL	RIG	LENGTH OVER			
			ALL	WEIGHT	BEAM	PRICE
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

```

ALBERG      37 MK II  KETCH   37      20,000  12  $36,951

DTR> PRINT YACHTS WITH RIG NE "SLOOP", "KETCH"

                                LENGTH
                                OVER
MANUFACTURER  MODEL    RIG     ALL     WEIGHT BEAM  PRICE

AMERICAN      26-MS    MS      26      5,500  08  $18,895
EASTWARD      HO       MS      24      7,000  09  $15,900
FJORD MS      33       MS      33      14,000 11
LINDSEY       39       MS      39      14,500 12  $35,900
ROGGER FD     M/S      MS      35      17,600 11

DTR>

```

Note that the EQUAL (=) and NOT\_EQUAL operators are case-sensitive:

```

DTR> FIND YACHTS WITH BUILDER = "Albin"
[0 records found]
DTR> FIND YACHTS WITH BUILDER NOT_EQUAL "Albin"
[113 records found]

```

However, the CONT or CONTAINING operator is indifferent to the case of the letters and searches only for a particular sequence of letters. This operator also finds matches if there is agreement with a substring derived from the field value. The CONT operator finds the "ALBIN" records if you specify "Albin" or "bin" (a three-letter substring) or any other string of letters unique to ALBIN:

```

DTR> FIND YACHTS WITH BUILDER CONT "Albin"
[3 records found]
DTR> FIND YACHTS WITH BUILDER CONT "bin"
[3 records found]

```

When you want to find records with a field value starting with a particular substring, use the STARTING WITH relational operator. For example, you might want to display data on all builders beginning with the substring "AL":

```

DTR> PRINT YACHTS WITH BUILDER STARTING WITH "AL"

                                LENGTH
                                OVER
MANUFACTURER  MODEL    RIG     ALL     WEIGHT BEAM  PRICE

ALBERG      37 MK II  KETCH   37      20,000  12  $36,951
ALBIN       79       SLOOP   26      4,200   10  $17,900
ALBIN      BALLAD   SLOOP   30      7,276   10  $27,500
ALBIN      VEGA     SLOOP   27      5,070   08  $18,600

DTR>

```

Note that the STARTING WITH relational operator is also case-sensitive.

## 7.6.2. Grouping Records When Values Fall Within a Range

Datatrieve lets you use the following relational operators to test if a field value for a record falls within a specified range:

- GREATER\_THAN (>, GT, or AFTER)
- GREATER\_EQUAL (GE)
- LESS\_THAN (<, LT, or BEFORE)
- LESS\_EQUAL (LE)
- BETWEEN (BT)
- AFTER
- BEFORE

The following example uses the GREATER\_EQUAL operator:

```
DTR> PRINT PERSONNEL WITH SALARY GREATER_EQUAL 54000
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
00012	EXPERIENCED	CHARLOTTE	SPIVA	TOP	12-Sep-1972	\$75,892	00012
00891	EXPERIENCED	FRED	HOWL	F11	9-Apr-1976	\$59,594	00012
38462	EXPERIENCED	BILL	SWAY	T32	5-May-1980	\$54,000	00012
39485	EXPERIENCED	DEE	TERRICK	D98	2-May-1977	\$55,829	00012
48475	EXPERIENCED	GAIL	CASSIDY	E46	2-May-1978	\$55,407	00012
84375	EXPERIENCED	MARY	NALEVO	D98	3-Jan-1976	\$56,847	39485
87289	EXPERIENCED	LOUISE	DEPALMA	G20	28-Feb-1979	\$57,598	00012
87465	EXPERIENCED	ANTHONY	IACOBONE	C82	2-Jan-1973	\$58,462	00012

The BETWEEN operator is the equivalent of the GREATER\_EQUAL and LESS\_EQUAL operators combined. It searches for records with field values that are within the range specified or equal to either of the value expressions that determine the range:

```
DTR> PRINT PERSONNEL WITH SALARY BETWEEN 30000 AND 54000
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
12643	TRAINEE	JEFF	TASHKENT	C82	4-Apr-1981	\$32,918	87465
34456	TRAINEE	HANK	MORRISON	T32	1-Mar-1982	\$30,000	87289
38462	EXPERIENCED	BILL	SWAY	T32	5-May-1980	\$54,000	00012
48573	TRAINEE	SY	KELLER	T32	2-Aug-1981	\$31,546	87289
49001	EXPERIENCED	DAN	ROBERTS	C82	7-Jul-1979	\$41,395	87465
78923	EXPERIENCED	LYDIA	HARRISON	F11	19-Jun-1979	\$40,747	00891
83764	EXPERIENCED	JIM	MEADER	T32	4-Apr-1980	\$41,029	87289
88001	EXPERIENCED	DAVID	LITELLA	G20	11-Nov-1980	\$34,933	87289
90342	EXPERIENCED	BRUNO	DONCHIKOV	C82	9-Aug-1978	\$35,952	87465
99029	EXPERIENCED	RAINED	PODERESIAN	C82	24-May-1979	\$33,738	87465

Two additional relational operators that separate records according to ranges are BEFORE and AFTER. These operators are useful for comparing values for date fields. BEFORE can be used interchangeably with LESS\_THAN, and AFTER can be substituted for GREATER\_THAN. For example:

```
DTR> PRINT PERSONNEL WITH START_DATE
CON> AFTER "1-Jan-1981"
```

FIRST	LAST	START	SUP
-------	------	-------	-----

ID	STATUS	NAME	NAME	DEPT	DATE	SALARY	ID
12643	TRAINEE	JEFF	TASHKENT	C82	4-Apr-1981	\$32,918	87465
32432	TRAINEE	THOMAS	SCHWEIK	F11	7-Nov-1981	\$26,723	00891
34456	TRAINEE	HANK	MORRISON	T32	1-Mar-1982	\$30,000	87289
48573	TRAINEE	SY	KELLER	T32	2-Aug-1981	\$31,546	87289
49843	TRAINEE	BART	HAMMER	D98	4-Aug-1981	\$26,392	39485
87701	TRAINEE	NATHANIEL	CHONTZ	F11	28-Jan-1982	\$24,502	00891
91023	TRAINEE	STAN	WITTGEN	G20	23-Dec-1981	\$25,023	87289

DTR>

This query finds all employees who started after January 1, 1981. If an employee had started on that date, the record would not have been included.

### 7.6.3. Grouping Records Based on a MISSING VALUE Clause

If a missing value for a field is defined in the record definition using the MISSING VALUE IS field definition clause, you can search for records that either have or do not have the missing value.

For example, in the PERSONNEL domain, a MISSING VALUE clause has been included in the record definition of the SUP\_ID field. That missing value is set as zero. You can form an RSE that asks Datatrieve to search for any records containing the MISSING VALUE:

```
DTR> FIND PERSONNEL WITH SUP_ID MISSING
[0 records found]
```

You can also ask Datatrieve to search for records in which a field does not contain the MISSING VALUE you specified in the record definition:

```
DTR> FIND PERSONNEL WITH SUP_ID NOT MISSING
[23 records found]
DTR>
```

### 7.6.4. Grouping Records by Reference to a Table

Some domains are associated with domain or dictionary tables that refer to one of the fields in the record. You can form an RSE that causes Datatrieve to look up the field value in the table. If the field value is in the table, Datatrieve includes the record in the record stream. The following example shows a table-based RSE:

```
PERSONNEL WITH SUP_ID IN SUP_TABLE
```

Records with supervisor identification numbers in the SUP\_TABLE are included in the record stream.

### 7.6.5. Setting Up Multiple Tests With Compound Booleans

To set up multiple tests for records, you can join two or more Boolean expressions using the Boolean operators (AND, OR, NOT, BUT).

The following examples show the use of Boolean operators. The first query shows that Bruno Donchikov is the only employee who started before January 1, 1979 and is earning less than \$36,000:

```
DTR> PRINT PERSONNEL WITH START_DATE BEFORE
CON> "1-Jan-1979" AND SALARY LT 36000
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
90342	EXPERIENCED	BRUNO	DONCHIKOV	C82	9-Aug-1978	\$35,952	87465

The next query displays data on all employees who are either in the TOP department or earning more than \$54,000:

```
DTR> PRINT PERSONNEL WITH DEPT = "TOP" OR SALARY > 54000
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
00012	EXPERIENCED	CHARLOTTE	SPIVA	TOP	12-Sep-1972	\$75,892	00012
00891	EXPERIENCED	FRED	HOWL	F11	9-Apr-1976	\$59,594	00012
39485	EXPERIENCED	DEE	TERRICK	D98	2-May-1977	\$55,829	00012
48475	EXPERIENCED	GAIL	CASSIDY	E46	2-May-1978	\$55,407	00012
84375	EXPERIENCED	MARY	NALEVO	D98	3-Jan-1976	\$56,847	39485
87289	EXPERIENCED	LOUISE	DEPALMA	G20	28-Feb-1979	\$57,598	00012
87465	EXPERIENCED	ANTHONY	IACOBONE	C82	2-Jan-1973	\$58,462	00012

```
DTR>
```

The next query displays data on all employees who earn more than \$54,000 but who are also in the TOP department:

```
DTR> PRINT PERSONNEL WITH SALARY > 54000 BUT DEPT = "TOP"
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
00012	EXPERIENCED	CHARLOTTE	SPIVA	TOP	12-Sep-1972	\$75,892	00012

```
DTR>
```

## 7.7. Finding a Unique Field Value in a Record Stream

Frequently, a record stream contains several records that have the same values for a specific field. To find the unique field values (that is, to eliminate duplicate field values from the record stream), use the REDUCED TO clause of the RSE.

Up to this point, the RSE clauses have let you limit the number of records in the record stream. The REDUCED TO clause of the RSE lets you limit the fields within each record in the record stream. For example, if you want to know the names of all of the departments in the PERSONNEL domain, you can use the following query:

```
DTR> FIND PERSONNEL REDUCED TO DEPT
[7 records found]
DTR> PRINT CURRENT
```

```
DEPT
```

```
C82
D98
E46
F11
G20
T32
TOP
```

To process the RSE, Datatrieve searches the values for DEPT and finds seven unique values. Datatrieve then generates a collection of seven records with values for the DEPT field only.

Sometimes you want to know all the unique combinations of values for several fields in the record. To find the combinations of values for DEPT and STATUS, use the RSE "PERSONNEL REDUCED TO DEPT, STATUS":

```
DTR> FIND PERSONNEL REDUCED TO DEPT, STATUS
[12 records found]
DTR> PRINT CURRENT
```

```
DEPT  STATUS

C82  EXPERIENCED
C82  TRAINEE
D98  EXPERIENCED
D98  TRAINEE
E46  EXPERIENCED
F11  EXPERIENCED
F11  TRAINEE
G20  EXPERIENCED
G20  TRAINEE
T32  EXPERIENCED
T32  TRAINEE
TOP  EXPERIENCED
```

The REDUCED TO clause is a powerful tool for forming relational queries. For example, the following query uses two RSEs to display the names of all the supervisors and the departments they manage:

```
DTR> FOR A IN PERSONNEL REDUCED TO SUP_ID
[Looking for statement]
CON> PRINT DEPT, NAME, ID OF PERSONNEL WITH ID = A.SUP_ID
```

```
DEPT  FIRST      LAST      ID
      NAME      NAME
TOP   CHARLOTTE  SPIVA    00012
F11   FRED       HOWL     00891
D98   DEE        TERRICK  39485
E46   GAIL       CASSIDY  48475
G20   LOUISE    DEPALMA  87289
C82   ANTHONY   IACOBONE 87465
```

```
DTR>
```

This query finds every employee who is a supervisor, that is, whose ID equals one of the values specified by the REDUCED TO clause. The RSE "A IN PERSONNEL REDUCED TO SUP\_ID" asks Datatrieve to develop a record stream (A) with all of the supervisor IDs. Then for each supervisor ID, Datatrieve searches through all the PERSONNEL records again for matches on the ID field. When Datatrieve finds a match, it displays the ID, NAME, and DEPT of the employee.

To do this, the RSE must include a context variable, *A*, to refer to the `SUP_ID` of the first record stream. The context variable is then used in the Boolean expression `ID = A.SUP_ID`.

If you used the Boolean expression `ID = SUP_ID`, Datatrieve would consider `SUP_ID` to be a field in the records of the second record stream. Datatrieve would then find all employees whose personal ID is the same as their supervisor's ID (that is, all employees who supervise themselves). The value expression `A.SUP_ID` unambiguously refers to a field value from records in the first record stream.

See *Appendix A, "Name Recognition and Single Record Context"* for more information about context variables.

## 7.8. Sorting the Record Stream by Field Values

When you use a **PRINT** statement to display a record stream, the order of the records is determined by the keys defined for the data file. However, you can use the `SORTED BY` clause of the RSE to impose a different sort order on the record stream.

For example, the records in `PERSONNEL` are already sorted by `ID`, the primary key for the data file. However, if you are interested in the employees for each department, you can sort the records by `DEPT`.

To break down each department into experienced workers and trainees, specify `STATUS` as an additional sort key. The following query sorts the first nine `PERSONNEL` records according to `DEPT` and `STATUS`:

```
DTR> PRINT FIRST 9 PERSONNEL SORTED BY DEPT, STATUS
```

ID	STATUS	FIRST NAME	LAST NAME	DEPT	START DATE	SALARY	SUP ID
87465	EXPERIENCED	ANTHONY	IACOBONE	C82	2-Jan-1973	\$58,462	00012
90342	EXPERIENCED	BRUNO	DONCHIKOV	C82	9-Aug-1978	\$35,952	87465
99029	EXPERIENCED	RAINED	PODERESIAN	C82	24-May-1979	\$33,738	87465
49001	EXPERIENCED	DAN	ROBERTS	C82	7-Jul-1979	\$41,395	87465
12643	TRAINEE	JEFF	TASHKENT	C82	4-Apr-1981	\$32,918	87465
02943	EXPERIENCED	CASS	TERRY	D98	2-Jan-1980	\$29,908	39485
39485	EXPERIENCED	DEE	TERRICK	D98	2-May-1977	\$55,829	00012
84375	EXPERIENCED	MARY	NALEVO	D98	3-Jan-1976	\$56,847	39485
49843	TRAINEE	BART	HAMMER	D98	4-Aug-1981	\$26,392	39485

```
DTR>
```

The `SORTED BY` clause overrides the order of the records in the data file, but it does not change the physical order of the records in the data file.

You can also sort a record stream according to a value expression based on a field value. For example, you could sort by the year of `START_DATE` by using the value expression `FN$YEAR (START_DATE)` as a sort key:

```
DTR> READY PERSONNEL
DTR> FIND FIRST 9 PERSONNEL SORTED BY
CON> FN$YEAR (START_DATE)
DTR> PRINT ALL ID, NAME, SALARY,
CON> (FN$YEAR (START_DATE))
CON> ("EMPLOYED"/"SINCE") USING 9999
```

ID	FIRST NAME	LAST NAME	SALARY	EMPLOYED SINCE
00012	CHARLOTTE	SPIVA	\$75,892	1972
87465	ANTHONY	IACOBONE	\$58,462	1973
84375	MARY	NALEVO	\$56,847	1976
00891	FRED	HOWL	\$59,594	1976
39485	DEE	TERRICK	\$55,829	1977
48475	GAIL	CASSIDY	\$55,407	1978
90342	BRUNO	DONCHIKOV	\$35,952	1978
99029	RAINED	PODERESIAN	\$33,738	1979
87289	LOUISE	DEPALMA	\$57,598	1979

DTR&gt;

The **SORTED BY** clause lets you produce reports with data records divided into groups. In the last example, using the value expression `FN$YEAR (START_ DATE)` as a sort key lets you report on employees grouped by the year they were first employed. For more information on creating such control group reports, see *Chapter 14, "Using the Report Writer"*. For information on Datatrieve functions such as `FN$YEAR`, see the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/).



# Chapter 8. Maintaining Data

This chapter discusses storing, erasing, and modifying records stored in OpenVMS Record Management Services (RMS) data files.

Refer to *Chapter 13, "Reporting Hierarchical Records"* for information on modifying records with repeating fields (fields defined with an OCCURS clause in the record definition).

## 8.1. Using the STORE Statement

You can create a record in the data file with the **STORE** statement. You can also use the **STORE** statement to assign values to fields. When you enter a **STORE** statement followed by a domain name, Datatrieve prompts you for the values of each field in the record. If you enter a field list or the USING clause, Datatrieve prompts you to enter only the specified fields. Datatrieve does not prompt you to enter REDEFINES or COMPUTED BY fields.

To store records in a domain, you must first ready it for either write or extend access. If you choose write access, you can also print and modify records in the domain. Ready the domain with the shared option if you know other users might be storing, modifying, or erasing records in that domain at the same time you are. For example:

```
DTR> READY EMPLOYEES SHARED WRITE
DTR>

DTR> READY OWNERS WRITE
DTR> STORE OWNERS
Enter NAME: BILL
Enter BOAT_NAME: GLOOM
Enter BUILDER: DOWN EAST
Enter MODEL: 32T
DTR> FIND OWNERS WITH BOAT_NAME = "GLOOM"
[1 record found]
DTR> SELECT; PRINT
```

NAME	BOAT NAME	BUILDER	MODEL
BILL	GLOOM	DOWN EAST	32T

```
DTR>
```

When you respond to a Datatrieve prompt, you must supply a value, a space, or a **Tab** character, not a value expression. You cannot supply the name of a variable or a field and expect Datatrieve to use the value associated with the variable or the value associated with the field. Datatrieve interprets the name in either case as a character string literal and uses the literal as the value when making the assignment.

## 8.2. The Effect of TAB on Prompts From STORE Statements

Datatrieve takes the following actions when you respond with a **Tab** and **Return** to a prompt from a **STORE** statement:

- If the field has a default value specified in its field definition, Datatrieve uses the default value to initialize the field.
- If the field has a missing value but not a default value specified in its field definition, Datatrieve uses the missing value to initialize the field.
- If the field has a default value and a missing value specified in its field definition, Datatrieve uses the default value to initialize the field.
- If the field has neither a default value nor a missing value specified in its field definition, Datatrieve initializes numeric fields as zero and alphabetic and alphanumeric fields as spaces.

## 8.3. Using Direct Assignments

In the USING clause you specify only those fields you want to change. When you store values in the fields of a new record Datatrieve uses the values you assign to initialize the fields specified in the USING clause. To initialize the fields that you do not include in the USING clause, Datatrieve acts as if you responded with a **Tab** and **Return** to a prompt from a **STORE** statement. The following example shows the different actions Datatrieve takes when you assign a limited number of values with the USING clause of a **STORE** statement:

```
DTR> SHOW TEST_1
DOMAIN TEST_1 USING TEST_REC ON TEST1.DAT;
```

```
DTR> SHOW TEST_REC
RECORD TEST_REC USING
01 TOP.
   03 DEF_VAL1 PIC X(7)
      DEFAULT VALUE IS "DEFAULT".
   03 MISS_VAL1 PIC X(7)
      MISSING VALUE IS "MISSING".
   03 BOTH_1 PIC X(7)
      DEFAULT VALUE IS "DEFAULT"
      MISSING VALUE IS "MISSING".
   03 NEITHER_STR PIC X(3).
   03 NEITHER_NUM PIC 999.
   03 DEF_VAL2 PIC X(7)
      DEFAULT VALUE IS "DEFAULT".
   03 MISS_VAL2 PIC X(7)
      MISSING VALUE IS "MISSING".
   03 BOTH_2 PIC X(7)
      DEFAULT VALUE IS "DEFAULT"
      MISSING VALUE IS "MISSING".
```

```
;
```

```
DTR> READY TEST_1 WRITE
DTR> STORE TEST_1 USING
[Looking for statement]
CON> BEGIN
[Looking for statement]
CON>   DEF_VAL1 = "ONE"
CON>   MISS_VAL1 = "TWO"
CON>   BOTH_1 = "THREE"
CON> END
DTR> FIND TEST_1
[1 record found]
```

```
DTR> PRINT ALL
```

```

DEF      MISS      BOTH      NEITHER NEITHER      DEF      MISS      BOTH
VAL1     VAL1       1         STR        NUM        VAL2     VAL2       2

ONE      TWO       THREE                                000      DEFAULT MISSING DEFAULT
```

```
DTR> STORE TEST_1
```

```
Enter DEF_VAL1: FOUR
```

```
Enter MISS_VAL1: FIVE
```

```
Enter BOTH_1: SIX
```

```
Enter NEITHER_STR: Tab
```

```
Enter NEITHER_NUM: Tab
```

```
Enter DEF_VAL2: Tab
```

```
Enter MISS_VAL2: Tab
```

```
Enter BOTH_2: Tab
```

```
DTR> FIND TEST_1;SELECT LAST; PRINT
```

```

DEF      MISS      BOTH      NEITHER NEITHER      DEF      MISS      BOTH
VAL1     VAL1       1         STR        NUM        VAL2     VAL2       2

FOUR     FIVE      SIX                                000      DEFAULT MISSING DEFAULT
```

```
DTR>
```

## 8.4. Using Datatrieve Prompts

There are two ways you can get Datatrieve to prompt you for values:

- Using forms of the **MODIFY** statement that do not require a **USING** clause
- Including a prompting value expression in the Assignment statements within the **USING** clause (for example, **USING LAST\_NAME = \*."last name"**)

Having Datatrieve prompt you to enter values has the following advantages:

- You do not have to type in all the Assignment statements.
- If you enter an invalid value or one that is too large for the field, Datatrieve displays an error message and reprompts so you can try again.
- You do not have to enter non-numeric values in quotation marks. In fact, Datatrieve treats quotation marks as part of the value, so you should not use them unless they are actually part of the field value.
- If you press **Tab** and then the **Return** key in response to a prompt for a field value, Datatrieve leaves the value of the field unchanged, regardless of any **DEFAULT** or **MISSING** values defined for the field. This can be useful if you are prompted to enter values for fields you decide not to change.
- If you respond with **Ctrl/Z** to a prompt for a field value, Datatrieve does not change any field in the record you are currently changing. This is useful if you realize you made a mistake entering earlier values for that record.

Remember, however, that entering **Ctrl/Z** does not affect records you have finished modifying, only the one you are working with when you enter **Ctrl/Z**. **Ctrl/Z** also aborts the statement being executed.

Using prompting value expressions within the USING clause of a **MODIFY** statement is a very flexible method for assigning values to fields.

In the following example, the double asterisk prompt means that the user is prompted to enter one field value that applies to all the records in the collection. The single asterisk prompt means that the user is prompted to enter a field value for each record:

```
DTR> SET NO PROMPT
DTR> READY YACHTS MODIFY
DTR> FIND YACHTS WITH BEAM = 0
[5 records found]
DTR> FOR CURRENT MODIFY USING
CON>   BEGIN
CON>     PRINT SPECS
CON>     LOA = **.LOA
CON>     DISP = *.WEIGHT
CON>     BEAM = *.BEAM
CON>     PRICE = PRICE * 1.1
CON>   END

      LENGTH
      OVER
RIG   ALL   WEIGHT BEAM  PRICE

SLOOP 32    9,500  00
Enter LOA: 33
Enter WEIGHT: 12000
Enter BEAM: 10
SLOOP 32    11,000  00  $29,500
Enter WEIGHT: Tab
Enter BEAM: 11
SLOOP 31    13,600  00  $32,500
Enter WEIGHT: 15000
Enter BEAM: 12
SLOOP 35    23,200  00
Enter WEIGHT: Tab
Enter BEAM: 13
SLOOP 32    14,900  00  $34,480
Enter WEIGHT: Tab
Enter BEAM: 9
DTR> PRINT ALL
```

```

                                LENGTH
                                OVER
MANUFACTURER  MODEL  RIG  ALL  WEIGHT BEAM  PRICE

METALMAST    GALAXY  SLOOP 33  12,000  10
O'DAY        32      SLOOP 33  11,000  11  $32,450
RYDER        S. CROSS SLOOP 33  15,000  12  $35,750
TA CHIAO     FANTASIA SLOOP 33  23,200  13
WRIGHT       SEAWIND II SLOOP 33  14,900  09  $37,928
```

```
DTR>
```

You must respond to a prompt with a value rather than a value expression. For example, if you want to increase a price field by ten percent and let Datatrieve do the calculation, you must use direct assignment.

Datatrieve will not let you enter `PRICE * 1.1` in response to a prompt. If you are writing a procedure that needs this flexibility, you can prompt for part of the value expression. For example, you can prompt for the price increase and include the arithmetic calculation of the new value for `PRICE` in your Assignment statement (`PRICE = PRICE * *. "price increase"`).

In the **USING** clauses of **STORE**, you can use prompting value expressions to control the input to records in data files. You can use two forms of prompting value expressions: `*.prompt` and `**.*.prompt`. These value expressions let you control Datatrieve prompts for input.

Both forms of prompting value expressions require you to respond by entering values, not value expressions. You cannot enter the names of variables or fields, and you cannot enter expressions from Datatrieve tables or arithmetic, statistical, or concatenated expressions. You must enter numeric or character string literals appropriate to the data type of the field for which you are supplying a value. Do not enclose character string literals in quotation marks when you supply a value to a prompt. If you do, Datatrieve treats the quotation marks as part of the value.

If a `*.prompt` is part of a **USING** clause in a **STORE** statement, Datatrieve prompts you for a value each time it executes the statement. If the **STORE** statement is in a **REPEAT**, **FOR**, or **WHILE** loop, Datatrieve prompts you each time it executes the loop.

With the `**.*.prompt`, Datatrieve prompts you only once, regardless of how many times it executes the loop. The `**.*.prompt` is useful for assigning one value to a number of records when you have to assign unique values to other fields in each of those records.

## 8.5. Modifying Data

When you modify records, you must ready the associated domain for modify or write access. Then perform the following five steps:

- Decide on a record source (domain or collection).
- Specify the records you want from the record source.
- Specify the fields whose values you want to change.
- Assign new values to those fields.
- Optionally, specify any validation requirements that are not part of the record definition.

The following example shows you how to change one `DEPT` value in the `PERSONNEL` domain. In this case, you work with records directly from the domain and change all records containing the value. Note that you specify the record source and the record you want in the **MODIFY** statement itself:

```
DTR> READY PERSONNEL MODIFY
DTR> PRINT LAST_NAME, DEPT OF PERSONNEL WITH
DEPT = "F11"
```

```
    LAST
    NAME    DEPT
HOWL      F11
SCHWEIK   F11
HARRISON  F11
CHONTZ    F11
```

```
DTR> MODIFY PERSONNEL - ❶
CON> WITH DEPT = "F11" ❷
```

```
CON> USING DEPT = ❸
CON> "F12" ❹
DTR>
DTR> PRINT LAST_NAME, DEPT OF PERSONNEL WITH
DEPT = "F12"
```

```
    LAST
    NAME    DEPT
HOWL      F12
SCHWEIK   F12
HARRISON  F12
CHONTZ    F12
```

- ❶ Specifies the record source
- ❷ Selects records
- ❸ Specifies the field
- ❹ Assigns a value

Note that you cannot modify the value of an indexed key field if either of the following conditions exist:

- The indexed field is the primary key.
- The indexed field is an alternate key defined with the NO CHANGE attribute.

## 8.6. Modifying Records in the CURRENT Collection

Forming a collection and then using that collection as the record source for a modify operation is generally easier than trying to include the record selection syntax in the same Datatrieve statement that specifies fields and assigns values. The **FIND** statement forming the collection specifies the record source and does most of the work to select the records you want.

You can then use **PRINT ALL** to check the contents of the entire collection before and after the modify operation. You can also select a record and then use **PRINT** to display the same information for a particular record.

---

### Note

While it may be easier to use a collection as a record source, Datatrieve generally works more slowly when retrieving records from collections. For more information on optimizing Datatrieve queries, see *Chapter 22, "Improving Datatrieve Performance"*. See *Chapter 11, "Accessing Data the Easy Way: Using Collections"* for a discussion on disadvantages of using collections.

---

### 8.6.1. Modifying a Selected Record in the CURRENT Collection

After you form a collection and display the records it contains, use the **SELECT** statement to pick the record to be modified. **SELECT 1** specifies the first record displayed, **SELECT 2** specifies the second record displayed, and so forth. After you enter your **SELECT** statement, print the results to make sure you have the record you want. If you discover you picked the wrong record, you can enter **SELECT NONE** and reenter a **SELECT** statement with a corrected record occurrence value.

You have a choice of the following formats to modify the selected record:

```
MODIFY [VERIFY [USING] validation-statement]
```

Datatrieve prompts you once for each elementary field in the record definition and changes the field values to the ones you enter. You can simply type **MODIFY** and press the **Return** key, and Datatrieve gives you the opportunity to change each field in the selected record:

```
MODIFY field [,...] [VERIFY [USING] validation-statement]
```

Datatrieve prompts you once for each elementary field that you name and once for each elementary field that is subordinate to each group field you name. The values of those fields are changed to the ones you enter. For example, if you want to change only `LAST_NAME` and `ZIP` in a `PERSONNEL` record, you can enter **MODIFY LAST\_NAME, ZIP**. Then Datatrieve prompts you only for those fields:

```
MODIFY USING assignment-statement
[VERIFY [USING] validation-statement]
```

The Assignment statement in the USING clause may be a series of **PRINT** and Assignment statements that you include in a **BEGIN-END** block.

If you name an elementary field in an Assignment statement, Datatrieve changes its value to the one you specify. For example:

```
DTR> MODIFY USING FIRST_NAME = "CASSANDRA"
DTR>
```

If you name a group field, Datatrieve gives you an error message stating "illegal assignment to a group field."

You are prompted to enter a value for a field only when the Assignment statement contains a prompting value expression for the field value.

Use the following format to modify fields subordinate to a field defined with an OCCURS clause in a record definition or a view definition (for a detailed description of this format, see *Chapter 13, "Reporting Hierarchical Records"*):

```
FIND list-field
SELECT n
MODIFY item-field [VERIFY [USING] validation-statement]
```

Use the following format to modify all occurrences of fields subordinate to a field defined with an OCCURS clause in a record definition or a view definition (for a detailed description of this format, see *Chapter 13, "Reporting Hierarchical Records"*):

```
MODIFY [ALL] list-item OF list
```

## 8.6.2. Modifying All Records in the CURRENT Collection

If you want to change values in all the records of the CURRENT collection, you have the choice of the following formats:

```
MODIFY ALL [VERIFY [USING] validation-statement]
```

Datatrieve prompts you once for each field in the record definition. The values you enter for fields change those fields in *every record* in the collection. Use this format with care when your collection contains more than one record. Rarely do you want to make every field in every record identical.

```
MODIFY ALL field [, . . . ]  
[VERIFY [USING] validation-statement]
```

Datatrieve prompts you once for each elementary item specified or implied by the field name or names you specify. The values you enter for fields change those fields in every record in the collection.

Use this format with care when the CURRENT collection contains more than one record. If you enter the statement **MODIFY ALL LAST\_NAME** and respond to the Datatrieve prompt by entering SMITH, every record in the CURRENT collection then contains SMITH in the LAST\_NAME field. You use this format only to change values that you want to be identical among records in the collection. For example, you might want to modify a field like SUPERVISOR\_ID in a collection of records for employees who share the same supervisor:

```
MODIFY ALL USING assignment-statement [VERIFY [USING] validation-statement]
```

The Assignment statement in this format can be a series of **PRINT** and Assignment statements in a **BEGIN-END** block.

If you name an elementary field in an Assignment statement, Datatrieve changes its value in every record in the collection. If you name a group field, Datatrieve changes the value of each elementary field in the group in every record in the collection.

You are prompted to enter a value for a field only when the Assignment statement contains a prompting value expression.

This format of the **MODIFY** statement has the same effect as the preceding format. For example, if you enter the statement **MODIFY ALL USING LAST\_NAME = "SMITH"**, every record in the CURRENT collection contains SMITH in the LAST\_NAME field.

## 8.7. Modifying All Records in a Record Selection Expression

*Section 8.6, "Modifying Records in the CURRENT Collection"* showed that when you work with the CURRENT collection or a selected record, the **MODIFY** statement does not need to contain a record source or to identify which particular records to modify. You can display records and change values using relatively few keystrokes.

When you do not want the **MODIFY** statement to assume a CURRENT collection or a selected record for the modify operation, you have to specify both the record source and exactly which records you want to change as an RSE. You must include the RSE either in the **MODIFY** statement itself or in the **FOR** statement component of a compound statement that also includes the **MODIFY** statement. If you plan for a display of records before and after the modify operation, you must include **PRINT** statements as well.

Modifying records in an RSE is the best method to use when writing procedures. Usually, procedures contain compound statements, and you cannot use the Datatrieve statements that create and manipulate collections in compound statements. Writing compound statements that modify data is not difficult if you keep in mind the logical steps to a modify operation and make sure you include all of them in the statements you form.

You must first ready a domain with either modify or write access before you can modify any records it contains. Use the shared option if you want to let other users store, erase, or modify records in the domain at the same time you are accessing it.

There are three methods you can use to modify records. You can modify:

- All of the records in the CURRENT collection
- A selected record in a collection
- All of the records in an RSE

Using any of these methods, you can specify the fields you want to change. If you do not specify the fields to be changed, Datatrieve prompts you for all the record fields.

---

## Note

Use care when modifying record fields pulled from more than one domain, when you are modifying records in a view based on more than one domain or in an RSE containing a CROSS clause. In these cases, if the field you are changing is stored in more than one data file, you are updating only one of those files for each field value you enter.

In the sample personnel system used in this book, the domains are set up to minimize duplicate fields. If, however, you are modifying a field that needs to be changed in nine domains, you cannot escape entering the change nine times without some fairly complex statements.

---

The following example illustrates how to modify records using a collection:

### Example 8.1. Modifying Records by First Creating a Collection

```
DTR> ! Change the value of the field CONTACT_NAME in one record
DTR> ! from the COLLEGES domain.
DTR> !
DTR> READY COLLEGES MODIFY
DTR> FIND COLLEGES WITH CONTACT_NAME CONTAINING "LYNCH"
[2 records found]
DTR> LIST ALL

COLLEGE_CODE : QUIN
COLLEGE_NAME : Quinnipiac College
CONTACT_NAME : George C. Lynch
ADDRESS_DATA :
STREET       :
TOWN         : Hamden
STATE        : NH
ZIP          : 06152

COLLEGE_CODE : STAN
COLLEGE_NAME : Stanford Univ.
CONTACT_NAME : Carol Lynch
ADDRESS_DATA :
STREET       :
TOWN         : Stanford
STATE        : CA
ZIP          :
DTR> !
DTR> ! Select the record to be modified from the collection.
DTR> !
DTR> SELECT 1
DTR> !
```

```

DTR> ! If you want to be prompted to enter a value for every field
DTR> ! in the record, simply enter the keyword MODIFY. If you
DTR> ! want to be prompted to enter values only for specific fields,
DTR> ! follow the keyword MODIFY with the names of those fields.
DTR> ! Remember to include a comma between field names if there is
DTR> ! more than one of them.
DTR> !
DTR> MODIFY CONTACT_NAME
Enter CONTACT_NAME: Hayward C. Dublin
DTR> LIST

```

```

COLLEGE_CODE : QUIN
COLLEGE_NAME : Quinnipiac College
CONTACT_NAME : Hayward C. Dublin
ADDRESS_DATA :
STREET      :
TOWN        : Hamden
STATE       : NH
ZIP         : 06152

```

```

DTR> !
DTR> ! Create a collection in which all records should have the
DTR> ! same values for a field. In the following example, two
DTR> ! JOB_HISTORY records have missing values in the SUPERVISOR_ID
DTR> ! field. Both records are for employees who have the same
DTR> ! supervisor, and you want to enter one value for DATATRIEVE
DTR> ! to store in both records.
DTR> !
DTR> FIND JOB_HISTORY WITH
CON> DEPARTMENT_CODE = "ELEL" AND JOB_CODE = "EENG" AND
CON> JOB_END MISSING
[2 records found]
DTR> PRINT ALL

```

EMPLOYEE ID	JOB CODE	JOB START	JOB END	DEPARTMENT CODE	SUPERVISOR ID
00238	EENG	2-Feb-1982		ELEL	
00428	EENG	10-Jan-1982		ELEL	

```

DTR> !
DTR> ! In this case, enter MODIFY ALL followed by the field name or
DTR> ! names you want to change. DATATRIEVE prompts you once for
DTR> ! each field you specify and changes all the records in the
DTR> ! collection.
DTR> !
DTR> MODIFY ALL SUPERVISOR_ID
Enter SUPERVISOR_ID: 00356
DTR> PRINT ALL

```

EMPLOYEE ID	JOB CODE	JOB START	JOB END	DEPARTMENT CODE	SUPERVISOR ID
00238	EENG	2-Feb-1982		ELEL	00356
00428	EENG	10-Jan-1982		ELEL	00356

If you modify records in collections, be careful when using the keyword **ALL**. As shown in *Example 8.1*, "Modifying Records by First Creating a Collection", you enter **MODIFY ALL** only when you want all

the records in the collection to contain identical values in one or more fields. If you include an RSE in a **MODIFY** statement (**MODIFY . . . OF EMPLOYEES**, for example), you get the same results for that RSE as you do for collections with **MODIFY ALL**—you are asking Datatrieve to store identical values in all the records.

If you want to put different field values in each collection record (without selecting each record in turn), you must set up a **FOR** loop. In the following sample statement, the keyword **PRINT** allows you to look at each record before and after you enter changes. Depending on what you want to display and change, you can specify field names following the keywords **PRINT** and **MODIFY**:

```
FOR CURRENT
  BEGIN
    PRINT
    MODIFY
    PRINT
  END
```

The following example modifies records directly from a domain rather than a collection using a **FOR** statement RSE:

### Example 8.2. Modifying Records in a FOR Statement RSE

```
DTR> SHOW CHANGE_SUPERS
!
! This procedure allows a user to change supervisor IDs for one
! or more current records in JOB_HISTORY. The user is prompted
! to enter the outdated supervisor ID and the department code.
! DATATRIEVE then displays a record, prompts the user to enter
! a new supervisor ID, and displays the changed record. The user
! is returned to the DTR> prompt if DATATRIEVE cannot find any
! records that meet the requirements in the FOR statement RSE.
!
PROCEDURE CHANGE_SUPERS
READY JOB_HISTORY SHARED MODIFY
FOR JOB_HISTORY WITH SUPERVISOR_ID = *."old supervisor" AND
  DEPARTMENT_CODE = *."department code" AND JOB_END MISSING
  BEGIN
    PRINT EMPLOYEE_ID, EMPLOYEE_ID VIA WHO_IS_IT, SUPERVISOR_ID
    MODIFY USING SUPERVISOR_ID = *."new supervisor"
    PRINT EMPLOYEE_ID, EMPLOYEE_ID VIA WHO_IS_IT, SUPERVISOR_ID PRINT SKIP
  END
FINISH JOB_HISTORY
END_PROCEDURE
```

```
DTR> :CHANGE_SUPERS
Enter department code: SALE
Enter old supervisor: 00200
```

EMPLOYEE ID	EMPLOYEE NAME	SUPERVISOR ID
00208	Sciacca Joe V	00200

Enter new supervisor: 00504

EMPLOYEE ID	EMPLOYEE NAME	SUPERVISOR ID
----------------	---------------	------------------

```

00208   Sciacca      Joe      V          00200
00233   Mathias     Susan   N          00200
Enter new supervisor: 00497
00233   Mathias     Susan   N          00497
      .           .           .
      .           .           .
      .           .           .

```

## 8.7.1. Modifying Records Controlled by a FOR Statement

The **FOR** statement lets you modify each record in a record stream. The **FOR** statement creates a stream of records that are processed, one by one, by the next statement. In a modify operation, that next statement can be either a **MODIFY** statement or a **BEGIN-END** block that includes a **MODIFY** statement.

For example, if you enter **FOR YACHTS WITH BUILDER = "ALBIN" MODIFY**, you can change every field in every record that specifies Albin as the manufacturer.

If you enter **FOR YACHTS WITH BUILDER = "ALBIN" MODIFY PRICE**, for example, you can change only the price field in every record that specifies Albin as the manufacturer.

If you enter **FOR PERSONNEL WITH ID = EMPLOYEE\_VARIABLE MODIFY USING**, for example, you can change values in every record for as many fields as have Assignment statements. The statement in the **USING** clause can be a **BEGIN-END** block that contains the **PRINT** and Assignment statements you want Datatrieve to apply to each record in the record stream. Datatrieve does not prompt for values unless you include prompting value expressions in the Assignment statements.

The following statement uses this format:

```

FOR PERSONNEL WITH ID = EMPLOYEE_VARIABLE
  MODIFY USING
  BEGIN
    PRINT ID, EMPLOYEE_NAME, DEPT, SUP_ID, SKIP
    FIRST_NAME = *."first name (all caps) or TAB character"
    LAST_NAME = *."last name (all caps) or TAB character"
    DEPT = *."department code (all caps) or TAB character"
    SUP_ID = *."supervisor ID number or TAB character"
    PRINT SKIP, ID, EMPLOYEE_NAME, DEPT, SUP_ID
  END

```

The **FOR rse** statement limits the record stream to the record that has an ID field matching the contents of a variable called **EMPLOYEE\_VARIABLE**. The statements inside the **BEGIN-END** block within the **USING** clause do the following:

- Print the values of the fields that are being changed
- Prompt the user to modify only certain fields of the record
- Print the new values of the fields that were modified

The procedure **FOR\_RSE\_MODIFY**, which includes this statement, uses **EMPLOYEE\_VARIABLE** to check that the user entered an existing employee ID:

```

DTR> SHOW FOR_RSE_MODIFY
PROCEDURE FOR_RSE_MODIFY

```

```

SET ABORT
DECLARE EMPLOYEE_VARIABLE PIC 9(5).
EMPLOYEE_VARIABLE = *."employee ID number"
WHILE NOT ANY PERSONNEL WITH ID = EMPLOYEE_VARIABLE
  BEGIN
    PRINT SKIP
    PRINT "Invalid employee number."
    DECLARE GET_OUT PIC X(5).
    GET_OUT = *."any letter if you want to stop, TAB to try again"
    IF GET_OUT NOT = "" THEN
      ABORT "Exit from procedure" ELSE
      EMPLOYEE_VARIABLE = *."employee ID number"
    END
  END
READY PERSONNEL MODIFY
SET NO ABORT
FOR PERSONNEL WITH ID = EMPLOYEE_VARIABLE
  MODIFY USING
  BEGIN
    PRINT ID, EMPLOYEE_NAME, DEPT, SUP_ID, SKIP
    FIRST_NAME = *."first name (all caps) or TAB character"
    LAST_NAME = *."last name (all caps) or TAB character"
    DEPT = *."department code (all caps) or TAB character"
    SUP_ID = *."supervisor ID number or TAB character"
    PRINT SKIP, ID, EMPLOYEE_NAME, DEPT, SUP_ID
  END
FINISH PERSONNEL
END_PROCEDURE

DTR>

```

See *Chapter 10, "Using Datatrieve Procedures"* for information on procedures, *Chapter 9, "Compound Statements"* for information on compound statements, and *Chapter 13, "Reporting Hierarchical Records"* for more information on using hierarchies.

If you include the **CURRENT** collection as the RSE in a **FOR** statement, you can display all the records that are changed by entering **PRINT ALL**. This is useful when the RSE that gathers the records to be modified can no longer locate them after the modify operation.

Refer to *Chapter 22, "Improving Datatrieve Performance"* for more detailed information about improving Datatrieve response time.

## 8.7.2. Including the RSE Within the MODIFY Statement

Including the records to be modified as part of the **MODIFY** statement is somewhat trickier than specifying the same information in **FIND**, **VIEW** and **SELECT**, or **FOR** statements. Depending on what you want to do, you must specify the RSE immediately after the keyword **MODIFY** (or **MODIFY ALL**), or you must write the RSE at the end of the statement. It is, therefore, easier to make syntax errors when you try to include an RSE in the **MODIFY** statement.

You should not include an RSE within a **MODIFY** statement that changes hierarchical records (records that contain a list field or records from a view domain that accesses more than one simple domain). If you do, Datatrieve may trap you in an endless loop of "Re-enter" prompts for the repeating field values.

You cannot specify different field values for each record in the **MODIFY** statement RSE as you can when you modify records using a **FOR** statement RSE. The **MODIFY** statement RSE means you supply only one value for each elementary field you specify by name or imply with a group field name. The value

you enter applies to every record. Therefore, make sure you specify records that should contain identical values for the field or fields you are changing.

Keeping these cautions in mind, you can choose among the following formats:

- `MODIFY [ALL] [VERIFY [USING] validation-statement] OF rse`

---

## Warning

Use with care. If you simply enter a domain name, you can make every record in the domain identical.

---

- `MODIFY [ALL] field [, . . . ] [VERIFY [USING] validation-statement] OF rse`
- `MODIFY [ALL] rse USING assignment-statement [VERIFY [USING] validation-statement]`
- `MODIFY [ALL] USING assignment-statement [VERIFY [USING] validation-statement] OF rse`

The Assignment statement in these formats can also be a series of Assignment and **PRINT** statements in a **BEGIN-END** block.

## 8.8. Ensuring Valid Values

Datatrieve always checks the record definition that applies to the record you are changing to ensure that new field values have the correct length and data type. It also applies any **VALID IF** clauses in the record definition to the changed field values. Datatrieve displays an error message and leaves the existing field value untouched if a modify operation tries to enter a value that the record definition does not allow.

The **VERIFY** clause of the **MODIFY** statement lets you supplement the validation requirements in the record definition. It can also help you enforce security measures for modification procedures. The validation statement can be a series of statements within a **BEGIN-END** block.

The **VERIFY** clause in the following example ensures that the first and last names entered for an employee begin with a capital letter:

```
DTR> FOR PERSONNEL WITH
CON> ID = *."ID number for record being changed"
CON>   MODIFY VERIFY USING
CON>     BEGIN
CON>       WHILE FIRST_NAME NOT BT "A" AND "Z"
CON>         BEGIN
CON>           PRINT SKIP, "Invalid first name"
CON>           FIRST_NAME = *."first name using CAPS"
CON>         END
CON>       WHILE LAST_NAME NOT BT "A" AND "Z"
CON>         BEGIN
CON>           PRINT SKIP, "Invalid last name"
CON>           LAST_NAME = *."last name using CAPS"
CON>         END
CON>
CON>           .
CON>           .
CON>           .
CON> END
```

DTR>

Note that Datatrieve does all verification only after all the data is entered for the record being modified.

## 8.8.1. Erasing Records

You must first ready a domain with write access before you can erase any records it contains.

There are three ways you can erase records:

- A selected record in a collection
- All of the records in the CURRENT collection
- All of the records in an RSE

You cannot erase records in a view based on more than one domain or records specified by an RSE that contains a CROSS clause. Although you can erase records in a view that contains a subset of fields from more than one domain, remember that you are erasing all the fields in those records, not just the ones you see in the view. The same holds true for a collection record that results from a REDUCED TO clause or a REDUCE statement.

If you want to delete only one or a few records, it is easiest to isolate records in a collection. The following example illustrates how to erase records using a collection:

### Example 8.3. Erasing Records by First Creating a Collection

```
DTR> ! Erase one of the DEGREES records for the employee with
DTR> ! ID number 00183.
DTR> !
DTR> READY DEGREES SHARED WRITE
DTR> FIND DEGREES WITH EMPLOYEE_ID = "00183"
[5 records found]
DTR> PRINT
No record selected, printing whole collection.
```

EMPLOYEE ID	COLLEGE CODE	DEGREE	DEGREE FIELD	DATE GIVEN
00183		Associates	Arts	3-Jul-1964
00183		Masters	Elect. Engrg.	16-Aug-1965
00183		Masters	Applied Math	3-Jul-1965
00183		Bachelors	Arts	14-Jun-1965
00183	MIT	Ph.D.	Elect. Engrg.	20-May-1965

```
DTR> !
DTR> ! The first record in the collection is the one to be erased.
DTR> !
DTR> SELECT 1
DTR> PRINT
```

EMPLOYEE ID	COLLEGE CODE	DEGREE	DEGREE FIELD	DATE GIVEN
00183		Associates	Arts	3-Jul-1964

```
DTR> ERASE
```

```

DTR> !
DTR> ! The SHOW CURRENT command indicates the selected record
DTR> ! has been erased. Remember, however, the address pointer
DTR> ! value for that record is still part of the collection.
DTR> ! Therefore, the value for "number of records" in the
DTR> ! collection always stays the same, no matter how many
DTR> ! records you erase from the data file.
DTR> !
DTR> SHOW CURRENT
Collection CURRENT
  Domain: DEGREES
  Number of Records: 5
  Selected Record: 1 (Erased)

```

```
DTR> PRINT ALL
```

EMPLOYEE ID	COLLEGE CODE	DEGREE	DEGREE FIELD	DATE GIVEN
00183		Masters	Elect. Engrg.	16-Aug-1965
00183		Masters	Applied Math	3-Jul-1965
00183		Bachelors	Arts	14-Jun-1965
00183	MIT	Ph.D.	Elect. Engrg.	20-May-1965

```

DTR> !
DTR> ! The first record in the PRINT ALL display is still
DTR> ! ordinal position 2 in the collection. Ordinal position 1
DTR> ! still belongs to the erased record. This is important to
DTR> ! remember if you are working with collections from which
DTR> ! you have erased records. If your SELECT statement
DTR> ! specifies an ordinal position that belongs to an erased
DTR> ! record, DATATRIEVE tells you it cannot find the record.
DTR> !
DTR> SELECT 1
Selected record not found.
DTR> !
DTR> ! If you want to erase all the records in the CURRENT
DTR> ! collection, simply enter ERASE ALL.
DTR> !
DTR> FIND DEGREES WITH EMPLOYEE_ID = "00489"
[3 records found] DTR> PRINT
No record selected, printing whole collection.

```

EMPLOYEE ID	COLLEGE CODE	DEGREE	DEGREE FIELD	DATE GIVEN
00489		Bachelors	Arts	11-Jun-1983
00489		Masters	Elect. Engrg.	9-Mar-1983
00489	MIT	Masters	Applied Math	11-Jun-1983

```

DTR> ERASE ALL
DTR> PRINT ALL
DTR>

```

# Chapter 9. Compound Statements

There are two kinds of statements: simple statements and compound statements. While a simple statement specifies an elementary operation, a compound statement contains one or more subordinate statements and a control structure.

If you begin a statement with any of the following keywords, Datatrieve recognizes it as a compound statement:

- **REPEAT**
- **FOR**
- **BEGIN**
- **IF**
- **CHOICE**
- **WHILE**

When you use the keyword **THEN** to join two statements, you also create a compound statement.

You use compound statements to process one or more records in an RSE.

The following template illustrates a compound statement. By substituting a phrase for a real statement, the templates make it easier for you to focus on which statements are subordinate to others:

```
IF this-condition-is-true THEN BEGIN Do-task-1 ... Do-task-2  
... . . . . . And-finally ... END ELSE Do-task-10 ...
```

As shown in the template, a compound statement can contain other compound statements. The template uses indentation to show which statements are contained in others. Datatrieve does not require indentation, but you will find that compound statements are easier to read if you include it.

---

## Note

Even if compound statements can contain other compound statements, they can never contain commands or **FIND**, **SELECT**, **DROP**, **SORT**, or **REDUCE** statements. Datatrieve accepts these only as simple statements.

---

The following sections discuss each type of compound statement.

## 9.1. Using the REPEAT Statement

A **REPEAT** statement causes Datatrieve to execute the next statement a specified number of times. In response to the following statement, Datatrieve prompts you to enter field values for each of five records:

```
REPEAT 5 STORE EMPLOYEES
```

The number of times Datatrieve executes the subordinate statement can be specified as an expression rather than an integer; for example, **REPEAT (FIELD1 \* 4)**. If you use an expression, it must result in a positive whole number when Datatrieve evaluates it.

## 9.2. Using the FOR Statement

A **FOR** statement causes Datatrieve to execute the next statement on each of the records in an RSE. The following **FOR** statement causes Datatrieve to print each of the records in DEGREES that contain PRDU in the COLLEGE\_CODE field:

```
FOR DEGREES WITH COLLEGE_CODE = "PRDU"
  PRINT
```

## 9.3. Using a BEGIN-END Block

A **BEGIN-END** statement (also called a **BEGIN-END** block) causes Datatrieve to treat several statements as one statement. A **BEGIN-END** block defines the set of statements that must execute for each record in an RSE or each time a condition is true:

```
FOR EMPLOYEES WITH EMPLOYEE_ID = *."employee number"
  BEGIN
    LIST EMPLOYEE_ID, EMPLOYEE_NAME, EMPLOYEE_ADDRESS
    MODIFY EMPLOYEE_NAME, EMPLOYEE_ADDRESS
    LIST EMPLOYEE_ID, EMPLOYEE_NAME, EMPLOYEE_ADDRESS
  END
```

A **BEGIN-END** block inside a **REPEAT** statement causes Datatrieve to repeat an entire sequence of statements. If you want to store numerous records using selected fields, you can use a **BEGIN-END** block to repeat the sequence of prompting statements:

```
REPEAT 20 STORE JOBS USING
  BEGIN
    JOB_CODE = *.JOB_CODE
    JOB_TITLE = *.JOB_TITLE
  END
```

## 9.4. Using the Keyword THEN

The keyword **THEN** joins two statements; it is most useful when you have two or three simple operations to perform in a loop:

```
FOR JOB_HISTORY WITH EMPLOYEE_ID = "00205"
  PRINT THEN MODIFY THEN PRINT
```

## 9.5. Using the WHILE Statement

A **WHILE** statement tells Datatrieve to repeat the subordinate statement as long as a specified condition is true.

The condition specified in the **WHILE** statement takes the form of a Boolean (relational) expression. Datatrieve Evaluation of Compound Boolean Expressions tells you more about creating simple and complex Boolean expressions and using variables. In the following example, NUM LE 4 is a Boolean expression:

```
DTR> DECLARE NUM PIC 99.
DTR> DECLARE ITS_SQUARE COMPUTED BY NUM * NUM.
DTR> WHILE NUM LE 4
CON>   BEGIN
```

```

CON>     PRINT NUM, ITS_SQUARE
CON>     NUM = NUM + 1
CON>     END

```

```

      ITS
NUM SQUARE

```

```

00      0
01      1
02      4
03      9
04     16

```

```
DTR>
```

Note that NUM is a variable field name. You cannot specify a record field name on the left side of a Boolean expression when setting up a condition in a **WHILE** statement. If you need to put a record field name in that position, you must prompt the user to enter one (**WHILE \*.field name ...**).

## 9.6. Using IF-THEN and IF-THEN-ELSE Statements

An **IF-THEN-ELSE** statement causes Datatrieve to execute one of two statements, depending on whether a condition is true or not. The **THEN** component contains the simple or compound statement to be executed when the expression is true. The **ELSE** component is optional and it specifies the simple or compound statement to be executed when the expression is false.

When you combine statements with **IF-THEN-ELSE**, you can omit the keyword **THEN** because Datatrieve knows an **IF** component is always incomplete. When you include an **ELSE** component, however, you cannot omit the keyword **ELSE** or put it on a line following the **THEN** statement. Type **ELSE** on the same line as the last part of the **THEN** statement. This is how you tell Datatrieve that you are not entering a simple **IF-THEN** statement.

The following example illustrates how to include an **IF-THEN-ELSE** statement in a procedure:

```

DTR> SHOW REVIEW_DATES
PROCEDURE REVIEW_DATES
READY JOB_HISTORY
!
DECLARE CUT_OFF_DATE USAGE DATE.
CUT_OFF_DATE = *."date six months ago"
!
FOR JOB_HISTORY WITH SUPERVISOR_ID = *."supervisor ID" AND
                    JOB_END MISSING SORTED BY REVIEW_DATE
!
  IF REVIEW_DATE < CUT_OFF_DATE
  THEN PRINT EMPLOYEE_ID, EMPLOYEE_ID VIA WHO_IS_IT,
        REVIEW_DATE, " Needs a review" ELSE
  PRINT EMPLOYEE_ID, EMPLOYEE_ID VIA WHO_IS_IT,
        REVIEW_DATE, " Review up-to-date"
!
FINISH JOB_HISTORY
RELEASE WHO_IS_IT, CUT_OFF_DATE
END_PROCEDURE

```

```
DTR> :REVIEW_DATES
Enter date six months ago: 1/9/83
Enter supervisor ID: 00267
```

EMPLOYEE ID	EMPLOYEE NAME	REVIEW DATE	
00497	Weist Robert	30-Sep-1982	Needs a review
00419	Clarke Aruwa Q	15-Dec-1982	Needs a review
00355	Gutierrez Joe	1-Jan-1983	Needs a review
00184	Frydman Louie T	5-Jan-1983	Needs a review
00464	Aaron Alvin	9-Jan-1983	Review up-to-date
00216	Lobdell Arleen Y	13-Apr-1983	Review up-to-date
00244	Boyd Ann B	24-Apr-1983	Review up-to-date
00283	Dallas Paul	4-May-1983	Review up-to-date
00200	Ziemke Al F	21-May-1983	Review up-to-date
00501	Gramby Terry	7-Jun-1983	Review up-to-date
00241	Keisling Edward	3-Jul-1983	Review up-to-date

```
DTR>
```

## 9.7. Using the CHOICE Statement

A **CHOICE** statement causes Datatrieve to execute one of a series of statements depending on the evaluation of a Boolean expression associated with each statement.

The **CHOICE** statement is a good substitute for nested **IF-THEN-ELSE** statements:

```
IF A > B THEN PRINT "A's bigger" ELSE
  IF A = B THEN PRINT "A's the same size" ELSE
    IF A < B THEN PRINT "A's smaller" ELSE
      PRINT "A's a strange duck"
```

```
CHOICE
  A > B THEN PRINT "A's bigger"
  A < B THEN PRINT "A's smaller"
  ELSE PRINT "A's the same"
END_CHOICE
```

The **ELSE** clause is optional in a **CHOICE** statement. You can also omit the keyword **THEN**, although doing so makes the statement more difficult to read.

The following example illustrates the use of a **CHOICE** statement in a procedure.

```
DTR> SHOW REVIEW_DATES_TWO
PROCEDURE REVIEW_DATES_TWO
READY JOB_HISTORY
!
DECLARE CURRENT_DATE USAGE DATE.
CURRENT_DATE = "TODAY"
!
FOR JOB_HISTORY WITH SUPERVISOR_ID = "00267" AND
                    JOB_END MISSING SORTED BY REVIEW_DATE
  CHOICE
    !
    ! GE 210 days is 7 months or more...
    !
```

```

CURRENT_DATE - REVIEW_DATE GE 210 THEN
    PRINT EMPLOYEE_ID, REVIEW_DATE,
        "At least one month overdue"
!
! BT 209 AND 180 days is between 7 and 6 months...
!
CURRENT_DATE - REVIEW_DATE BT 209 AND 180 THEN
    PRINT EMPLOYEE_ID, REVIEW_DATE,
        "A few weeks overdue"
!
! BT 179 AND 150 days is between 6 and 5 months...
!
CURRENT_DATE - REVIEW_DATE BT 179 AND 150 THEN
    PRINT EMPLOYEE_ID, REVIEW_DATE,
        "Not overdue, but schedule"
!
! No one else needs a performance review...
!
ELSE PRINT EMPLOYEE_ID, REVIEW_DATE,
    "Reviewed recently"
END_CHOICE
!
FINISH JOB_HISTORY
END_PROCEDURE

DTR>

```

## 9.7.1. RUNNING COUNT and RUNNING TOTAL Used With Conditional Statements and Expressions

You must be careful when using the `RUNNING COUNT` and `RUNNING TOTAL` statistical operators within conditional statements or expressions, which in turn are embedded inside of loops or compound statements. Using these statistical operators in a **CHOICE** statement or expression or in an **IF-THEN-ELSE** statement or expression could produce unexpected results in the `RUNNING COUNT` or `RUNNING TOTAL` accumulator.

The key reason for this is that each reference to `RUNNING COUNT` or `RUNNING TOTAL` causes Datatrieve to maintain a separate internal accumulator for that reference.

If the **CHOICE** alternatives or the **IF-THEN-ELSE** alternatives include separate accumulators and if these alternatives are not evaluated an equal number of times, the accumulated values may not match, and can produce unexpected results.

The following example illustrates the problem:

```

DTR>SHOW RTT
PROCEDURE RTT
READY YACHTS
FOR FIRST 3 YACHTS BEGIN
    PRINT CHOICE
        RUNNING COUNT NE 2 "NOT EQUAL 2"
        RUNNING COUNT EQ 2 "EQUAL 2"
        ELSE "NO MATCH"
    END_CHOICE
END
END_PROCEDURE

```

```
DTR>:RTT
NOT EQUAL 2
NO MATCH
NOT EQUAL 2
```

In the previous example, the first time the **CHOICE** expression is evaluated, it finds a condition that matches the requirements of the first **CHOICE** alternative, therefore it does not evaluate the second condition. The **RUNNING COUNT** value for the first **CHOICE** alternative is set to 1.

The second time **CHOICE** expression is evaluated, the first **CHOICE** condition is not met and the second **CHOICE** alternative is considered. However, since the second **CHOICE** alternative is also based on a **RUNNING COUNT** statistical operator, a separate accumulator is used and the value in this accumulator is now set to 1.

Datatrieve is now maintaining two separate accumulators; one for each of the **RUNNING COUNT** statistical operators listed in the **CHOICE** statement alternatives. The first accumulator has a value of 2 at this point and the second accumulator has a value of 1.

Depending on the sequencing of the **CHOICE** statement alternatives, it is possible that the alternatives are not evaluated an identical number of times. It is for this reason that the second **CHOICE** condition in the previous example is not met either, and the condition in the **ELSE** clause is executed.

The following example provides a workaround to the problem. In this case, the use of a variable forces Datatrieve to use a single accumulator:

```
DTR>SHOW RTT_WORKAROUND
PROCEDURE RTT_WORKAROUND
READY YACHTS
DECLARE X PIC 99.
FOR FIRST 3 YACHTS BEGIN
    X = RUNNING COUNT
    PRINT CHOICE
        X NE 2 "NOT EQUAL 2"
        X EQ 2 "EQUAL 2"
        ELSE "NO MATCH"
    END_CHOICE
END
END_PROCEDURE
```

```
DTR>:RTT_WORKAROUND
NOT EQUAL 2
EQUAL 2
NOT EQUAL 2
```

## 9.8. Avoiding Looping Mistakes

You can create an infinite loop by setting up a condition that is always true. The following is a simple example:

```
WHILE 0 < 1
    PRINT "This is an infinite loop. Enter CTRL/C to stop it."
```

You can create the same sort of situation when you use expressions that contain variables whose values you do not control. Refer back to the examples for the **WHILE** statement in *Section 9.5, "Using the WHILE Statement"*. If the values of the condition variables (**MORE\_RECORDS** and **NUM**) were

changed outside the **BEGIN-END** block subordinate to the **WHILE** statement, an infinite loop would result.



# Chapter 10. Using Datatrieve Procedures

A procedure is a fixed sequence of Datatrieve commands and statements you create, name, and store in a DMU or CDO format dictionary. Procedures are useful when you plan to execute a series of Datatrieve commands and statements frequently.

## 10.1. Defining a Procedure

To define a procedure, enter the **DEFINE PROCEDURE** command at Datatrieve command level:

```
DEFINE PROCEDURE DTRUSR$DISK:[DTRUSERS]ROSSI.procedure-name
```

Datatrieve then prompts with DFN> to indicate that it expects a procedure definition. Enter the commands or statements that form the procedure definition. Datatrieve continues to prompt with DFN> until you enter the keyword **END\_PROCEDURE** on a line by itself. For example:

```
DTR> DEFINE PROCEDURE BIG_YACHTS
DFN> READY YACHTS
DFN> FIND BIGGIES IN YACHTS -
DFN>     WITH LOA GT 40 SORTED BY BUILDER
DFN> PRINT ALL
DFN> END_PROCEDURE
DTR>
```

Datatrieve procedure definitions can be stored either in the DMU or in the CDO format dictionary. When defining a procedure, you must set default to a CDD/Repository dictionary directory, or you must specify a full dictionary path name in your procedure definition.

## 10.2. Editing a Procedure

Some errors may occur during execution of the procedure. A typing error, for instance, can result in a syntax error in an otherwise correctly formatted command. If an error occurs during execution, Datatrieve prints an error message and terminates the procedure. You can correct the error by using an editor. Invoke the editor with the following command:

```
EDIT procedure-name
```

The **EDIT** command puts your entire **DEFINE** command in the edit buffer. You may have to repeat this process several times to take care of all the syntax mistakes in your procedure definition.

Creating procedures in stages can save you the frustration of searching through a large number of lines of input to find a missing quotation mark or period.

---

### Note

Once you have stored a procedure for the first time, you must specify the name of the procedure the next time you enter the **EDIT** command. This is because the **EDIT** command calls the last command you entered, which in this case is the **DEFINE PROCEDURE** command. However, the **DEFINE** command produces an error when the named object already exists in the dictionary directory.

By specifying the procedure name with the **EDIT** command, a **REDEFINE PROCEDURE** command is placed at the top of the definition copied to your edit buffer. If your last command was **REDEFINE PROCEDURE**, entering the **EDIT** command by itself causes no problems.

## 10.3. Invoking a Procedure

You invoke a procedure by preceding its name with the keyword **EXECUTE** or with a colon (:).

To invoke a procedure stored in the DMU format dictionary, you must have P (PASS\_THRU), S (SEE), and E (EXECUTE\_EXTEND) access to it. To invoke a procedure stored in the CDO format dictionary, you must have S (SHOW) access to the dictionary and to the procedure definition. You cannot invoke a procedure during an ADT, EDIT, or Guide Mode session. You cannot include a procedure in a domain, record, or table definition.

The content of a procedure determines where you can invoke it. In general, you can invoke a procedure anywhere you can use the commands or statements contained in the procedure. For example, if the procedure contains Datatrieve commands and statements, you can invoke it at the Datatrieve command level:

```
DTR> :BIG_YACHTS
```

You can invoke a procedure from the OpenVMS command level. For example:

```
$ DATATRIEVE "EXECUTE BIG_YACHTS
```

After Datatrieve executes the last command or statement in the file, you are automatically returned to the system prompt.

You can use the colon to execute a procedure from the OpenVMS level, but you must precede it with a double quote:

```
$ DATATRIEVE ":BIG_YACHTS
```

If you are running Datatrieve in a DECwindows environment and you want to invoke a Datatrieve procedure, you may want to use the DCL **DATATRIEVE** command with the **/INTERFACE = CHARACTER\_CELL** qualifier. The benefit of doing this is that the Datatrieve main application window will not be displayed on your screen while the procedure is being executed.

The following example shows how the **DATATRIEVE** command would be used in the command file:

```
$ TYPE STOREEMP.COM
$ DATATRIEVE/INTERFACE=CHARACTER_CELL -
"EXECUTE CDD$TOP.PERSONNEL.STORE_EMPLOYEES"
$ PRINT/QUEUE=SYS$PRINT AUDIT.LOG
$ @STOREEMP.COM
      .      .      .
      .      .      .
      .      .      .
$
```

## 10.4. Contents of a Procedure

A procedure can contain any number of the following Datatrieve elements:

- Full Datatrieve commands and statements
- Command and statement clauses and arguments

- Comments

## 10.4.1. Commands and Statements

When you execute `BIG_YACHTS`, the result is the same as entering the **READY** command and the **FIND** and **PRINT** statements at command level:

```
DTR> :BIG_YACHTS
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
CHALLENGER	41	KETCH	41		26,700	13	\$51,228
COLUMBIA	41	SLOOP	41		20,700	11	\$48,490
GULFSTAR	41	KETCH	41		22,000	12	\$41,350
ISLANDER	FREEPORT	KETCH	41		22,000	13	\$54,970
NAUTOR	SWAN 41	SLOOP	41		17,750	12	
NEWPORT	41 S	SLOOP	41		18,000	11	
OLYMPIC	ADVENTURE	KETCH	42		24,250	13	\$80,500
PEARSON	419	KETCH	42		21,000	13	

```
DTR>
```

## 10.4.2. Arguments and Clauses

Besides full commands and statements, a procedure can contain a single argument or clause from a command or statement. For example, it can contain a record selection expression:

```
DTR> DEFINE PROCEDURE BIG_YACHTS_RSE
DFN> BIGGIES IN YACHTS WITH LOA GT 40 SORTED BY BUILDER
DFN> END_PROCEDURE
DTR>
```

Having separated the **PRINT** keyword from the record selection expression, you can invoke the procedure to complete a **PRINT** statement:

```
DTR> PRINT ALL :BIG_YACHTS_RSE
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
CHALLENGER	41	KETCH	41		26,700	13	\$51,228
COLUMBIA	41	SLOOP	41		20,700	11	\$48,490
GULFSTAR	41	KETCH	41		22,000	12	\$41,350
ISLANDER	FREEPORT	KETCH	41		22,000	13	\$54,970
NAUTOR	SWAN 41	SLOOP	41		17,750	12	
NEWPORT	41 S	SLOOP	41		18,000	11	
OLYMPIC	ADVENTURE	KETCH	42		24,250	13	\$80,500
PEARSON	419	KETCH	42		21,000	13	

You can use this procedure in any command or statement containing an RSE argument.

## 10.4.3. Comments

When you define a procedure, you can include comments, which Datatrieve stores in the dictionary.

Include comments that are not displayed during execution by placing an exclamation point (!) at the beginning of each comment line.

## 10.5. Turning Off the "Looking for..." Messages

If you use the **Return** key to hold Datatrieve back from processing the input, rather than the hyphen continuation character (see *Section 1.8, "Entering Long Command Lines"*), you can turn off (but still get a CON> prompt) by entering the **SET NO PROMPT** command:

```
DTR> READY FAMILIES
DTR> PRINT FAMILIES WITH
[Looking for Boolean expression]
CON> FATHER = "JIM" AND
[Looking for Boolean expression]
CON> MOTHER = "ANN"
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	8
			RALPH	4

```
DTR> SET NO PROMPT
DTR> PRINT FAMILIES WITH
CON> FATHER = "JIM" AND
CON> MOTHER = "ANN"
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	8
			RALPH	4

```
DTR>
```

## 10.6. Aborting Procedures

You can use the **SET ABORT** or **SET NO ABORT** commands to control what happens if Datatrieve encounters an error condition when processing a procedure.

When **SET ABORT** is in effect, Datatrieve exits a procedure when either of the following conditions is true:

- It finds an error condition, specified by the **ABORT** statement, when trying to execute one of the statements or commands in the procedure
- It processes a **Ctrl/Z** or **Ctrl/C** entered by the user who invokes the procedure

If either of these conditions is true and **SET NO ABORT** is in effect, Datatrieve does not exit the procedure. It does abort the statement it is executing but continues processing any remaining statements and commands.

You may want **SET ABORT** in effect when your procedure readies domains that contain the data you want to access. If those domains cannot be readied, there is no point in continuing with the rest of the

procedure. If **SET NO ABORT** were in effect, Datatrieve would produce error messages as it processed any statements referring to the domains. The default setting in Datatrieve is **SET NO ABORT**. You can ensure that **SET ABORT** is in effect by including that statement in the procedure definition.

On the other hand, **SET NO ABORT** should be in effect if your procedure prompts users to enter values for more than one record. In this case, you can expect someone to enter **Ctrl/Z** to keep an entry for one of the records from being stored. You want users to reenter the looping cycle so they can store or change more records. If **SET ABORT** is in effect, Datatrieve aborts the remainder of a procedure or command file when you enter **Ctrl/Z**.

The **ABORT** statement lets you specify an error condition appropriate for the operation you are performing. The **ABORT** statement terminates execution of the compound statement or statements containing it and can print a message explaining the termination.

Statements to control and specify error conditions can be numerous and complex in large scale applications. This section is designed only to introduce you to the topic. Some restrictions that apply to the **ABORT** statement are not listed here. For more detailed information on handling error conditions, read the sections on the **SET** command and the **ABORT** statement in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>].

## 10.7. Executing a Procedure Repeatedly

You can invoke a procedure in a **REPEAT** statement to execute it a number of times or in a **FOR** statement to apply it to a record stream.

To repeat the entire procedure, enclose the procedure call or the procedure definition in a **BEGIN-END** block. For example, the following sequence of statements puts a procedure call in a **BEGIN-END** block and repeats the procedure 5 times:

```
DTR> REPEAT 5 BEGIN
[Looking for statement]
CON> :HEAVY_SLOOP
CON> END
DTR>
```

The following example includes a **FOR** statement and a **BEGIN-END** block in a procedure definition and invokes the procedure in a **REPEAT** statement:

```
DTR> SHOW HEAVY_SLOOP
PROCEDURE HEAVY_SLOOP
FOR YACHTS WITH BUILDER = *. "MANUFACTURER"
  BEGIN
    IF RIG = "SLOOP" AND DISP GE 10000
      PRINT BOAT
  END
END_PROCEDURE
DTR> REPEAT 3 :HEAVY_SLOOP
Enter MANUFACTURER: CAL
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
CAL	3-30	SLOOP	30		10,500	10	
CAL	35	SLOOP	35		15,000	11	

```

Enter MANUFACTURER: PEARSON
PEARSON      10M      SLOOP   33    12,441  11
PEARSON      35      SLOOP   35    13,000  10
PEARSON      36      SLOOP   37    13,500  11
PEARSON      39      SLOOP   39    17,000  12
Enter MANUFACTURER: NAUTOR
NAUTOR      SWAN 41    SLOOP   41    17,750  12

```

```
DTR>
```

If you invoke a procedure in a **FOR** statement, you must use the same technique: enclose the call or the procedure definition in a **BEGIN–END** block. For example:

```
FOR rse BEGIN :procedure-name END
```

If you use a procedure in a compound statement, do not include any commands or a **FIND**, **SELECT**, **DROP**, **SORT**, or **REDUCE** statement in that procedure. Datatrieve does not accept commands or any of these statements in **BEGIN–END** blocks or other compound statements; it accepts them only as simple statements.

In addition, when a **FIND** statement is in a procedure, Datatrieve does not display a message to tell you how many records it found for the collection. If Datatrieve finds no records that meet the specifications in the **FIND** statement RSE, a subsequent **SELECT** statement will produce an error message.

## 10.8. Generalizing Procedures

You can generalize procedures so that they operate on numerous domains. Be sure that the generalized procedure refers to an alias rather than to the domain name.

For example, you might want to keep separate domains for boats from different geographical areas, perhaps the domains WEST\_YACHTS, EAST\_YACHTS, and SOUTH\_YACHTS (which of course have the same record definition and data file format).

When you ready each domain, rename it with an alias, using the AS clause in the **READY** command. To create the alias ALL\_YACHTS for the domain WEST\_YACHTS, respond to the DTR> prompt with this **READY** command:

```

DTR> READY WEST_YACHTS AS ALL_YACHTS
DTR>

```

## 10.9. Protecting Procedures

When you define a procedure, Datatrieve stores the procedure definition in your default dictionary directory and creates an access control list for the procedure. Datatrieve automatically stores one access control list entry that specifies your username as the only valid identification and grants you DMU or CDO access privileges. The DMU access privileges are: C (CONTROL), D (LOCAL\_DELETE), E (EXTEND/EXECUTE), H (HISTORY), M (MODIFY), R (READ), S (SEE), U (UPDATE), and W (WRITE) access privileges. The CDO access privileges are: R (READ), W (WRITE), M (MODIFY), E (EXTEND), S (SHOW), U (CHANGE+DEFINE), D (DELETE), C (CONTROL), OPERATOR, and ADMINISTRATOR.

You can modify the access control list to give various types of access privilege to other users. To execute the procedure, a user must have the following privileges: for DMU, P (PASS\_THRU), S (SEE), and E (EXTEND/EXECUTE); for CDO, S (SHOW) access to the dictionary and to the procedure.

## 10.10. Getting a Procedure to Work the Way You Want

The **SET VERIFY** and **OPEN** commands are useful when you are troubleshooting problems with procedures.

The **SET VERIFY** command displays input from OpenVMS command files and the editing buffer as they are processed. The **SET NO VERIFY** command turns off this input display. The **SHOW SET\_UP** command tells you whether **SET VERIFY** or **SET NO VERIFY** is in effect during your Datatrieve session.

The **SET VERIFY** and **SET NO VERIFY** commands are also DCL settings. The default for your Datatrieve session is whichever one is in effect at DCL level when you invoke Datatrieve.

The **SET VERIFY** command does not display statements and commands from Datatrieve procedures as they are processed. You can, however, create your Datatrieve procedure as an OpenVMS command file so you can take advantage of the **SET VERIFY** command. To do so, take the following actions:

1. Write your procedure definition to a command file using the following format:

```
EXTRACT procedure-name ON filename.COM
```

2. Exit Datatrieve and edit the command file to remove the following lines:

```
DELETE procedure-name; REDEFINE procedure-name END_PROCEDURE
```

3. Invoke Datatrieve again and execute the command file:

```
@filename
```

When **SET VERIFY** is active, you will then be able to see where errors occur in the procedure code. With this method you can also check the correct execution of loops and compound statements. When you have finished editing the command file and it works the way you want, you can edit it one more time to insert the following:

1. **REDEFINE *procedure-name*** as the first line of the file.
2. **END\_PROCEDURE** as the last line of the file.

At the Datatrieve command level, you can then execute the command file a final time to create it as a new version of your Datatrieve procedure.

Although you can use command files rather than procedures, there are disadvantages to using command files. For example:

- You cannot execute command files inside a compound statement, such as a **FOR** statement.
- You lose advantages, such as history and access control lists, that are available for dictionary objects.

### 10.10.1. Writing a Session Log to a File

You can use the **OPEN** command to create a log file of your Datatrieve session in your OpenVMS directory. After you execute a command file, you can close this file with a close command and exit Datatrieve to print it. This is useful when you are troubleshooting a long command file or one that produces much output. In the following example, PROBLEMS.LOG is the log file name:

```
DTR> OPEN PROBLEMS.LOG
DTR> SET VERIFY
DTR> @MYFILE
      .      .      .
      .      .      .
      .      .      .
DTR> CLOSE ! Do not enter the file name after CLOSE.
DTR> SET NO VERIFY
DTR> EXIT
$ PRINT/QUEUE=SYS$PRINT PROBLEMS.LOG
```

If in your log session you make calls to other products or if you use a function like the FN\$DCL to request information from another product, that information is not written to the file specified by the **OPEN** command. A listing of your log session displays your Datatrieve commands, but does not include the output generated by the other product.

## 10.11. Invoking a Command File From Datatrieve

From within Datatrieve, you invoke a command file stored in an OpenVMS directory by preceding the file specification with an at sign (@). To invoke a command file, you must enter it on a line by itself, for example:

```
DTR> @BIGBOAT.COM
```

You need not enter Datatrieve to invoke a command file. You can invoke a command file from the DCL level. This is particularly useful if you are working in a DECwindows environment and you do not want to display the Datatrieve main application window while the command file is executing. To invoke PRT.COM in this manner, you would enter the following command:

```
$ DATATRIEVE/INTERFACE=CHARACTER_CELL "@PRT"
```

After Datatrieve executes the last command or statement in the file, you are automatically returned to the system prompt.

# Chapter 11. Accessing Data the Easy Way: Using Collections

This chapter looks at the advantages and disadvantages of retrieving data using collections. *Chapter 12, "Accessing Data the Expert Way: Using RSEs and View Domains"* explains how to retrieve data without using collections. A Datatrieve **collection** is a group of records you gather from one or more sources with a **FIND** statement. Usually, record sources are readied domains. A collection stays in your workspace until it is superseded by another collection or until you remove it.

Datatrieve considers that most statements apply to a record selected from a collection unless you say otherwise. There are also some statements that apply only to collections. Working with collections, therefore, usually means that your statements can be simple and short. You do not always have to tell Datatrieve where to look for data and can focus on what you want to do with it.

The following example illustrates creating a collection and some of the things you can do with it:

## Example 11.1. Creating and Using a Collection

```
DTR> ! To find out how many employees have been willing to commute
DTR> ! from Massachusetts, create a collection of employee
DTR> ! records with MA listed as the state.
DTR> !
DTR> READY EMPLOYEES
DTR> FIND EMPLOYEES WITH STATE = "MA"
[36 records found]
DTR> !
DTR> ! DATATRIEVE groups these records in a collection named
DTR> ! CURRENT.
DTR> !
DTR> SHOW COLLECTIONS
```

```
Collections:
    CURRENT
```

```
DTR> !
DTR> ! You can type PRINT ALL to display the records in CURRENT.
DTR> !
DTR> !)
DTR> PRINT ALL
```

ID	LAST NAME	FIRST NAME	INIT	ADDRESS DATA	ZIP	SEX	SOCIAL SECURITY
00174	Myotte	Daniel	V				
95	Princeton Rd.		Bennington	MA	03442	M	246 68 2816
	1/17/48						
00175	Siciliano	George					
109	Old New Boston Rd.		Farmington	MA	03835	M	136 17 0800
	5/25/41						
00191	Pfeiffer	Karen	I				
143	Hudson Rd.		Marlborough				
		.	.	.			
		.	.	.			
		.	.	.			

```
DTR> !
```

```

DTR> ! You do not need all the information in the record. You can use
DTR> ! the REDUCE statement to specify a combination of field
DTR> ! values that makes each record unique and to eliminate fields
DTR> ! you are not interested in. (You would include ID if you
DTR> ! suspect there might be employees with the same name living
DTR> ! in the same town.)
DTR> !
DTR> REDUCE TO NAME, TOWN, STATE
DTR> !
DTR> ! Order the records in the collection according to
DTR> ! town.
DTR> !)
DTR> SORT BY TOWN
DTR> !
DTR> ! Display the reordered records so only town and name
DTR> ! print on your screen.
DTR> !
DTR> PRINT ALL TOWN, NAME

```

TOWN	LAST NAME	FIRST NAME	INIT
Bennington	Delano	Al	F
Bennington	Comstock	Frederick	E
Bennington	Mistretta	Kathleen	G
Bennington	Rodrigo	Lisa	
Bennington	Turner	Alan	
Bennington	Lynch	Mary	F
Bennington	Chandler	Christine	E
Bennington	Boutin	Janis	S
Bennington	Rothwell	Dean	
Bennington	Myotte	Daniel	V
Bennington	Siciliano	Jesse	W
Boston	Harrison	Lisa	
Boston	Staples	Jerry	Z
Boston	Roberts	Joseph	V
	.	.	.
	.	.	.
	.	.	.

```
DTR>
```

## 11.1. Specifying Records in a Collection

*Example 11.1, "Creating and Using a Collection"* uses the statement

**FIND EMPLOYEES WITH STATE = "MA"** to form a collection. **EMPLOYEES WITH STATE = "MA"** is a record selection expression (RSE). The simplest RSE specifies only a record source. The statement, **FIND EMPLOYEES**, for example, creates a collection that contains all the records in the **EMPLOYEES** domain, rather than only those that specify MA in the **STATE** field.

You can include six options in an RSE to specify the records you want. When you include more than one option, you must specify them in the order they appear in the following list, in which a **FIND** statement example illustrates each option:

- Record number restriction

```
DTR> FIND FIRST 5 EMPLOYEES
```

- A name for the group of records from each record source

```
DTR> FIND A IN EMPLOYEES
```

- A match of records from more than one source

```
DTR> FIND EMPLOYEES CROSS JOB_HISTORY  
DTR> OVER EMPLOYEE_ID
```

- Record contents restriction

```
DTR> FIND JOB_HISTORY WITH JOB_END MISSING
```

- Field restriction

```
DTR> FIND SALARY_HISTORY REDUCED TO EMPLOYEE_ID,  
CON> DEPARTMENT_CODE, JOB_CODE
```

- Record order

```
DTR> FIND EMPLOYEES SORTED BY LAST_NAME
```

The following **FIND** statement shows you the order of these options when all of them appear in the same RSE. Using data from the `EMPLOYEE` and `JOB_HISTORY` domains, the statement creates a collection that contains current job information for 10 employees:

```
DTR> FIND FIRST 10 A IN EMPLOYEES CROSS  
CON> B IN JOB_HISTORY OVER  
CON> EMPLOYEE_ID WITH JOB_END MISSING REDUCED TO  
CON> EMPLOYEE_ID, LAST_NAME, DEPARTMENT_CODE,  
CON> JOB_CODE SORTED BY DEPARTMENT_CODE, LAST_NAME
```

When using collections, you do not have to enter statements like that one; instead, you can start out with a collection that contains more records than you need. You can then order the records and fields, eliminate fields, or remove records from the collection in separate steps until you get exactly the data you want.

The following sections explain in more detail how you create and work with collections.

## 11.2. Forming and Naming Collections

You must ready a domain (using any access mode other than `EXTEND`) before you can form a collection from it.

When the **FIND** statement executes, Datatrive creates a collection consisting of the records specified in the RSE and names the collection `CURRENT`. Unless the **FIND** statement executes inside a procedure, Datatrive also tells you how many records it finds.

If you specify a name for the group of records in the **FIND** statement RSE, the collection has two names: `CURRENT` and the name you specify. You can refer to the collection by the name `CURRENT` or by the name you specify:

```
DTR> READY SALARY_HISTORY  
DTR> FIND BIG_WIGS IN SALARY_HISTORY WITH  
CON> SALARY_END MISSING AND SALARY_AMOUNT GT 50000  
[38 records found]  
DTR> SHOW CURRENT
```

```
Collection BIG_WIGS
  Domain: SALARY_HISTORY
  Number of Records: 38
  No Selected Record
```

```
DTR> SHOW COLLECTIONS
Collections:
  BIG_WIGS          (CURRENT)
```

When you use a **FIND** statement to form another collection, the new collection becomes the **CURRENT** collection. You can refer to the old collection only by the name you gave it. If you did not name the old collection, Datatrieve deletes it when the new one is formed.

## 11.3. Choosing a Target Record for an Operation

You can use the **SELECT** statement to establish a target record for an operation. This is useful when you want to erase or modify one or a few records from a data file. When you establish a selected record, you can type **PRINT**, **ERASE**, or **MODIFY**, and Datatrieve will know you are referring to the selected record. If you want to do something to the whole collection rather than the selected record, include the keyword **ALL** (**PRINT ALL**, **MODIFY ALL**, or **ERASE ALL**, for example):

### Example 11.2. PRINT ALL Example

```
DTR> READY EMPLOYEES MODIFY
DTR> FIND EMPLOYEES WITH LAST_NAME CONTAINING "SMITH"
[2 records found]
DTR> PRINT ALL LAST_NAME, ID, STREET, TOWN, STATE
```

LAST NAME	ID	STREET	TOWN	STATE
Smith	00165	120 Tenby Dr.	Chocorua	NH
Smith	00209	163 Lowell Rd.	Bristol	NH

```
DTR> SELECT
DTR> PRINT LAST_NAME, ID
```

LAST NAME	ID
Smith	00165

```
DTR> MODIFY LAST_NAME
Enter LAST_NAME: Overton
DTR> PRINT LAST_NAME, ID
```

LAST NAME	ID
Overton	00165

```
DTR> PRINT ALL LAST_NAME, ID LAST NAME ID
```

LAST NAME	ID
Overton	00165
Smith	00209

DTR>

The following is a complete list of **SELECT** options with an example for each:

- Select the first record in the collection:

```
SELECT FIRST
```

- Select the record in the collection positioned immediately after the current selected record:

```
SELECT NEXT
```

This is the default. When you type **SELECT**, Datatrieve selects the next record in the collection. If you have not established a selected record, Datatrieve selects the first record in the collection when you type **SELECT** or **SELECT NEXT** (see *Example 11.2, "PRINT ALL Example"*).

- Select the record in the collection positioned immediately before the current selected record:

```
SELECT PRIOR
```

- Select the last record in the collection:

```
SELECT LAST
```

- Select the record whose ordinal position you specify:

```
SELECT 5
```

The example specifies the fifth record in the collection. You can use an expression in place of an integer as long as the expression resolves to an integer value (`COUNTER_FIELD + 1`, for example, where `COUNTER_FIELD` contains 0 or an integer).

- "Unselect" a record for a collection:

```
SELECT NONE
```

This option releases your control over your current selected record so that other users can access it.

- Name the collection from which you want to select (or unselect) a record:

```
SELECT 2 MY_COLLECTION
```

The example specifies the second record in the collection named `MY_COLLECTION`. If you do not name a collection in a **SELECT** statement, Datatrieve selects the record from the `CURRENT` collection.

- Specify a **WITH** clause:

```
SELECT FIRST MY_COLLECTION WITH LAST_NAME = "SMITH"
```

The example specifies the first record in `MY_COLLECTION` that has `SMITH` in the `LAST_NAME` field.

You can establish more than one selected record but only one for each collection. When you enter a statement that applies to a selected record, Datatrieve carries out the requested operation on the record you most recently selected. If your statement cannot apply to the most recently selected record, Datatrieve tries to carry out the operation on a selected record for another collection.

Datatrieve continues to check selected records you have available, in reverse order of their selection, until it can either execute the statement or determine an error condition.

## 11.4. Restricting Record Fields in a Collection

As an alternative to putting a REDUCED TO clause in the **FIND** statement RSE, you can use a **REDUCE** statement to keep only the fields you want to work with in a collection. The following example illustrates the use of the **REDUCE** statement:

### Example 11.3. Restricting Record Fields

```
DTR> READY EMPLOYEES
DTR> FIND EMPLOYEES WITH SEX = "F"
[105 records found]
```

```
DTR> ! You can control record display by specifying fields in the
DTR> ! PRINT statement. This does not change the records in the
DTR> ! collection.
DTR> !)
DTR> PRINT ALL EMPLOYEE_ID, NAME, STATE
```

ID	LAST NAME	FIRST NAME	INIT	STATE
00167	Kilpatrick	Janet		NH
00169	Gray	Susan	O	NH
00171	D'Amico	Aruwa		NH
00172	Peters	Janis	K	NH
00179	Vermouth	Meg		NH
00185	Stadecker	Hope	E	NH
00186	Watters	Cora		NH
00188	Clarke	Karen	G	NH
00191	Pfeiffer	Karen	I	MA
00192	Connolly	Christine		NH
00194	Morrison	Mary Lou	U	NH
00196	Clarke	Mary		NH
00197	<b>Ctrl/C</b>			

^C  
Execution terminated by operator.

```
DTR> !
DTR> ! The REDUCE statement changes the records in the collection
DTR> ! to unique combinations of the fields you specify.
DTR> ! Duplicate values, if any exist, no longer appear in the
DTR> ! collection. The first REDUCE statement that follows does not
DTR> ! change the number of records in the collection. Its purpose
DTR> ! is to reduce the number of fields each record contains. The
DTR> ! second REDUCE statement that follows does change the number
DTR> ! of records in the collection. It illustrates the power of
DTR> ! reducing a collection to unique values.
DTR> !
DTR> REDUCE TO EMPLOYEE_ID, NAME, STATE
DTR> PRINT ALL
```

ID	LAST NAME	FIRST NAME	INIT	STATE
00167	Kilpatrick	Janet		NH
00169	Gray	Susan	O	NH
00171	D'Amico	Aruwa		NH
00172	Peters	Janis	K	NH

```

00179 Vermouth      Meg           NH
00185 Stadecker    Hope         E           NH
00Ctrl/C
^C
Execution terminated by operator.

```

```

DTR> REDUCE TO STATE
DTR> PRINT ALL

```

```

STATE
MA
NH
DTR>

```

The **REDUCE** statement is useful handy when your collection data results from crossing records from two or more domains. A cross operation produces records with one or more duplicate fields. You can use the **REDUCE** statement to make sure that all fields are unique. See *Section 11.6, "Forming a Collection From Two or More Record Sources"* for more information.

## 11.5. Sorting Records in a Collection

As an alternative to putting a **SORTED BY** clause in a **FIND** or **PRINT** statement RSE, you can use the **SORT** statement to put collection records in the order you want. The following example illustrates the use of the **SORT** statement:

### Example 11.4. Using the SORT Statement

```

DTR> ! Assume you want to find out the employee distribution within
DTR> ! job codes in each department.
DTR> !
DTR> READY JOB_HISTORY
DTR> FIND JOB_HISTORY WITH JOB_END MISSING
[338 records found]
DTR> PRINT ALL

```

EMPLOYEE ID	JOB CODE	JOB START	JOB END	DEPARTMENT CODE	SUPERVISOR ID	REVIEW DATE
00164	DMGR	21-Sep-1981		MBMN	00359	14-Jul-1983
00165	DGFR	8-Mar-1981		MBMF	00358	1-Jan-1983
00166	APGM	12-Aug-1981		MBMS	00229	7-Feb-1983
00167	APGM	26-Aug-1981		MBMN	00359	21-Feb-1983
00168	SPGM	18-Feb-1982		MGVT	00267	15-Jun-1983
00169	SPGM	28-Mar-1981		SUNE	00354	17-Jul-1983
00170	SCTR	26-Nov-1980				

```

^C
Execution terminated by operator.

```

```

DTR> !
DTR> ! Usually, you want your records displayed according to the way
DTR> ! you sorted them. The following PRINT statement does this. It
DTR> ! also retrieves the name for each employee from the domain table
DTR> ! WHO_IS_IT.
DTR> !
DTR> PRINT ALL DEPARTMENT_CODE, JOB_CODE, EMPLOYEE_ID,
CON> EMPLOYEE_ID VIA WHO_IS_IT

```

DEPARTMENT CODE	JOB CODE	EMPLOYEE ID	EMPLOYEE NAME		
ADMN	DSUP	00472	Delano	Al	F
ADMN	EENG	00300	Gramby	Marjorie	
ADMN	EENG	00188	Clarke	Karen	G
ADMN	JNTR	00330	Williams	Christine	B
		.	.	.	
		.	.	.	
		.	.	.	
ADMN	VPSD	00415	Mistretta	Kathleen	G
ELEL	APGM	00377	Lobdell	Lawrence	V
ELEL	EENG	00238	Flynn	Peter	
ELEL	EENG	00428	Augusta	Thomas	
ELEL	GFER	00231	Clairmont	Rick	
ELEL	GFER	00240	Johnson	Bill	R
ELEL	GFER	00461	Boutin	George	
ELEL	GFER	00222	Lasch	Norman	
		.	.	.	
		.	.	.	
		.	.	.	

DTR>

If you specify more than one field by which you want to sort the records, remember always to include a comma to separate the fields in your list.

## 11.6. Forming a Collection From Two or More Record Sources

You form a collection from two or more record sources by including a **CROSS** clause in a **FIND** statement RSE:

```
DTR> ! Assume you want to find out which jobs one employee has
DTR> ! held in the company.
DTR> !
DTR> READY EMPLOYEES, JOB_HISTORY
DTR> FIND EMPLOYEES CROSS JOB_HISTORY
DTR> OVER EMPLOYEE_ID WITH
CON> EMPLOYEE_ID = "00472"
[1 record found]
DTR> PRINT
No record selected, printing whole collection.
```

ID	LAST NAME	FIRST NAME	INIT	ADDRESS DATA	ZIP	SEX	SOCIAL SECURITY
00472	Delano	Al	F				
114	Princeton Rd.	Bennington		MA	03442	M	005 89 7164
3/03/29	00472	DSUP	27-Apr-1981			ADMN	00225

```
DTR> ! This is tough to read, a normal occurrence when you are
DTR> ! crossing records. Note that the value 00472 appears twice.
DTR> ! That is because each record in the collection results from
DTR> ! crossing two records, each of which has a value for EMPLOYEE_ID.
DTR> ! You can use the REDUCE statement to get rid of duplicate values
```

```
DTR> ! and pare the data down to the fields which interest you.
DTR> !
DTR> REDUCE TO EMPLOYEE_ID, NAME, DEPARTMENT_CODE,
DTR> JOB_CODE, JOB_START
DTR> PRINT
No record selected, printing whole collection.
```

ID	LAST NAME	FIRST NAME	INIT	DEPARTMENT CODE	JOB CODE	JOB START
00472	Delano	Al	F	ADMN	DSUP	27-Apr-1981

```
DTR>
```

The sources for the records you want to cross can be either domains or other collections. Read on the disadvantages of using collections, however, before you decide to cross collections.

## 11.7. Removing Records From a Collection

Take the following steps for each record you want to remove from a collection:

1. Select the record
2. Type **PRINT** to make sure you selected the right record
3. Type **DROP** to remove that record

The **DROP** statement does not erase the record from storage, only from the collection:

```
DTR> FIND EMPLOYEES WITH LAST_NAME CONTAINING "BURTON"
[2 records found]
DTR> PRINT ALL ID, LAST_NAME, FIRST_NAME
```

ID	LAST NAME	FIRST NAME
00237	Burton	Frederick
00417	Burton	Kathleen

```
DTR> SELECT 2
DTR> PRINT ID, LAST_NAME, FIRST_NAME
```

ID	LAST NAME	FIRST NAME
00417	Burton	Kathleen

```
DTR> DROP
DTR> SHOW CURRENT
Collection CURRENT
  Domain: EMPLOYEES
  Number of Records: 2
  Selected Record: 2 (Dropped)
```

```
DTR> PRINT ALL ID, LAST_NAME, FIRST_NAME
```

ID	LAST NAME	FIRST NAME
00237	Burton	Frederick

DTR>

## 11.8. Removing Collections From Your Workspace

The **RELEASE** command removes collections from your workspace. The **RELEASE ALL** command removes all collections. The **RELEASE** command, followed by one or more collection names, removes the collections you specify:

```
DTR> SHOW COLLECTIONS
Collections:
    COLL      (CURRENT)
    DEG
    EMP
```

```
DTR> RELEASE DEG
DTR> SHOW COLLECTIONS
Collections:
    COLL      (CURRENT)
    EMP
```

DTR>

Remember that **RELEASE ALL** removes more than just collections; it also removes from your workspace all declared variables, all loaded tables, and any forms product definitions you have accessed. You load table and form definitions simply by accessing them but variables have to be declared again.

In addition, when you finish a domain from which a collection is formed, you also release the collection. If you need to change the access mode to a domain in order to do something to the records in a collection, ready the domain again with a new access mode. Do not finish it first.

## 11.9. Disadvantages of Using Collections

There are two disadvantages to using collections:

- There are restrictions that apply to the use of collection-oriented statements in compound statements.

This means that your options are limited when designing procedures that manipulate collections and selected records. You cannot use **FIND**, **SORT**, **REDUCE**, and **DROP** statements in **FOR**, **REPEAT**, **THEN**, **WHILE**, or **BEGIN-END** statements.

As an alternative to the **SORT** and **REDUCE** statements, you can use the **REDUCED TO** and **SORTED BY** clauses in the RSE of the **FIND** statement that creates the collection. There is no equivalent for **DROP**, however. In addition, the **SELECT** statement can produce unexpected results when included in a compound statement.

- Datatrieve does not use keyed access when a collection is the record source. This means that all search, cross, and sort operations that manipulate records in collections are done sequentially, even when you base them on fields that are index keys for a data file. If you are processing a collection of 50 or fewer records, the slower performance of sequential searches might not bother you. If you are doing complicated operations on a collection of 500 or more records, the response time might be unacceptable.

To get around this problem, put your key-based operations in the RSE of any **FIND** statement that creates a large collection from a domain. In addition, avoid creating collections from other collections when the latter contain thousands of records.

For cross operations, use only key-based access. Crossing records in collections can be time consuming, even when the collections each contain fewer than 50 records.



# Chapter 12. Accessing Data the Expert Way: Using RSEs and View Domains

This chapter explains how to specify records in a compound statement beginning with **FOR** or in a statement, such as **PRINT**, that carries out the operation you want to perform.

The chapter also tells you how to define and use **view domains**. A view domain is a data definition that contains a subset of fields from one domain or a combination of fields from two or more domains. Using a view domain, you can get results that otherwise require complex statements.

You might want to work with records directly from domains for one or both of the following reasons:

- You are working with large numbers of records and want fast access.
- You are using compound statements to process records.

In the absence of these conditions, the use of collections might be preferable.

## 12.1. Ensuring Fast Access

When you use the **FIND** statement to create a collection, you are not removing records from files or copying records to a temporary storage area. The **FIND** statement creates pointer values for each record in the collection indicating where its data is located in a file (or files, if the collection record resulted from a cross operation). Whenever Datatrieve must search through records in a collection, it must process every pointer value and look at all the places where associated data is stored.

You can often get Datatrieve to respond more quickly when you work directly with domains. You achieve faster response time by specifying a readied domain as the record source and an index key field as the criteria for any searching, sorting, and crossing that you want done. In this case, Datatrieve can use the indexes associated with data files to find the records you want. It does not have to check every record in the data file to see which ones meet your needs.

The following example contrasts two ways to perform the same operation. The operation retrieves records for current employees in a manufacturing department, sorts the records by job code, and displays selected fields from the records:

### Example 12.1. Including RSEs in Statements

```
DTR> READY JOB_HISTORY
DTR> !
DTR> !The next input illustrates data retrieval by first
DTR> ! forming a collection and then manipulating and displaying
DTR> ! the data it contains. The first FIND statement uses
DTR> ! key-based access. The second FIND statement and the SORT
DTR> ! statement access records using collection pointer values.
DTR> ! WHO_IS_IT is a domain table that links EMPLOYEE_ID with
DTR> ! EMPLOYEE_NAME.
DTR> !
DTR> FIND JOB_HISTORY WITH DEPARTMENT_CODE = "MBMN"
[36 records found]
```

```
DTR> FIND CURRENT WITH JOB_END MISSING
[13 records found]
DTR> SORT BY JOB_CODE
DTR> PRINT ALL JOB_CODE, EMPLOYEE_ID,
CON> EMPLOYEE_ID VIA WHO_IS_IT
```

JOB CODE	EMPLOYEE ID	EMPLOYEE NAME
APGM	00275	DuBois Alvin Q
APGM	00449	Leger Carol
APGM	00167	Kilpatrick Janet
DGFR	00349	Chandler Christine E
DMGR	00164	Toliver Alvin A
DSUP	00344	Kawell Edward H
EENG	00198	Gehr Leslie
EENG	00447	Potter Beverly O
GFER	00329	Rodrigo Jerry D
MENG	00410	Klein Walter X
SANL	00366	Harrington Russ J
SANL	00433	Glackemeyer Jodie
SPGM	00217	Siciliano James X

```
DTR> !
DTR> ! The following input includes everything you need to do in
DTR> ! one PRINT statement. Note that when you do this, the record
DTR> ! selection and sorting is specified last, following the
DTR> ! keyword OF. You always specify record selection clauses
DTR> ! last when you put them inside the statement that carries out
DTR> ! the operation you want to perform.
DTR> !
DTR> PRINT JOB_CODE, EMPLOYEE_ID,
CON> EMPLOYEE_ID VIA WHO_IS_IT OF
CON> JOB_HISTORY WITH DEPARTMENT_CODE = "MBMN" AND
CON> JOB_END MISSING SORTED BY JOB_CODE
```

JOB CODE	EMPLOYEE ID	EMPLOYEE NAME
APGM	00275	DuBois Alvin Q
APGM	00449	Leger Carol
.	.	.
.	.	.
.	.	.
SPGM	00217	Siciliano James X

```
DTR>
```

## 12.2. Creating RSEs

Chapter 11, "Accessing Data the Easy Way: Using Collections" listed and described the options you have when including a record selection expression (RSE) in a **FIND** statement. These options and the order in which you can specify them are the same for any statement that can contain an RSE.

Here are some examples of RSEs in **FOR**, **PRINT**, and **MODIFY** statements:

```
PRINT FIRST 10 DEGREES
```

```

FOR DEGREES SORTED BY DEGREE_FIELD PRINT
DEGREE_FIELD, DEGREE, COLLEGE_CODE

PRINT DEGREES WITH COLLEGE_CODE = "STAN"

FOR SAMPLE IN FIRST 10 DEGREES WITH COLLEGE_CODE = "STAN"
PRINT EMPLOYEE_ID, DEGREE, DEGREE_FIELD

PRINT NAME, ADDRESS OF FIRST 2 EMPLOYEES

MODIFY JOB_END OF JOB_HISTORY WITH JOB_END MISSING AND
EMPLOYEE_ID = "00192"

```

The following example includes all the RSE options in one **PRINT** statement. The statement joins records stored in three different places to display information about past jobs and salaries for an employee. When you include an RSE in a **PRINT** statement, as in the example, the order of fields listed in a **REDUCED TO** clause also specifies the order in which fields are displayed. When you include a **REDUCED TO** clause in a **FOR** statement RSE, any subordinate **PRINT** statement must specify the field display order when it differs from the way those fields are stored in records.

The **WITH** clause restricts the data to one employee and also matches salary data to a job. The section on value expressions and boolean expressions in the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] tells you more about using the **BETWEEN** operator and including more than one condition in a **WITH** clause.

The **SORTED BY** clause ensures that the most recent job and salary data displays first:

```

PRINT EMPLOYEES CROSS JOB_HISTORY OVER EMPLOYEE_ID CROSS
SALARY_HISTORY OVER EMPLOYEE_ID WITH
(EMPLOYEE_ID = "00168") AND (SALARY_START BETWEEN JOB_START AND
JOB_END) REDUCED TO LAST_NAME, DEPARTMENT_CODE, JOB_CODE,
JOB_START, SALARY_START, SALARY_AMOUNT SORTED BY
DECREASING JOB_START, DECREASING SALARY_START

```

Here is the data that the **PRINT** statement displays:

	DEPARTMENT	JOB	JOB	SALARY	SALARY
LAST NAME	CODE	CODE	START	START	AMOUNT
Nash	SUWE	PRGM	23-Feb-1979	10-Oct-1981	\$27,126.00
Nash	SUWE	PRGM	23-Feb-1979	15-Oct-1980	\$25,057.00
Nash	SUWE	PRGM	23-Feb-1979	21-Oct-1979	\$23,919.00
Nash	SUWE	PRGM	23-Feb-1979	23-Feb-1979	\$23,605.00
Nash	ENG	PRGM	30-Oct-1977	26-Aug-1978	\$21,520.00
Nash	ENG	PRGM	30-Oct-1977	30-Oct-1977	\$20,883.00
Nash	ELMC	APGM	1-Jul-1975	21-Apr-1977	\$15,977.00
Nash	ELMC	APGM	1-Jul-1975	24-Aug-1976	\$15,851.00
Nash	ELMC	APGM	1-Jul-1975	1-Jul-1975	\$15,179.00

*Section 12.4, "Creating View Domains"* shows you how to use a view domain to display this data in a more readable format.

## 12.3. Working With Multiple Records

*Example 12.1, "Including RSEs in Statements"* specifies operations that can be performed on more than one record. When you specify iterative operations, you are creating what is sometimes called a loop. In *Example 12.2, "Accessing Values in List Fields"*, you specify a group of records and tell Datatrieve to

do a print operation for each record in the group. The RSE defines a loop because it specifies more than one record for an operation. In *Example 12.2, "Accessing Values in List Fields"*, the **WHILE** statement defines a loop even though the RSE specifies one record. All operations contained in the **WHILE** statement can execute more than once depending on a variable value under the control of the person executing the procedure.

In these examples, the loops are intentional and help get work done more quickly and efficiently; however, the record processing loops in the following areas can cause problems:

- List fields
- **FOR** statements
- **CROSS** clauses

The following sections discuss these areas in more detail.

### 12.3.1. Lists: Using the "Record" Within the Record

*Section 12.3, "Working With Multiple Records"* discussed looping problems that you should learn to avoid. This section discusses looping you must learn to include.

When a record definition includes a list field (defined by the **OCCURS** clause), it means that fields subordinate to the list field can contain more than one value (or occurrence) per record. If you need to access a particular value in a list field, you must create a loop to get at it. You do this by treating the list field as you would a record source, so that Datatrieve can recognize and process the fields it contains.

The following example uses the **FAMILIES** domain in **CDD\$TOP.DTR\$LIB.DEMO** to illustrate how you can access values in list fields:

#### Example 12.2. Accessing Values in List Fields

```
DTR> READY FAMILIES MODIFY
DTR> PRINT FIRST 5 FAMILIES
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
			RALPH	3
JIM	LOUISE	5	ANNE	31
			JIM	29
			ELLEN	26
			DAVID	24
			ROBERT	16
JOHN	JULIE	2	ANN	29
			JEAN	26
JOHN	ELLEN	1	CHRISTOPHR	1
ARNIE	ANNE	2	SCOTT	20
			BRIAN	20

```
DTR> !
DTR> ! The SHOW FIELDS command reveals that the group field
DTR> ! EACH_KID and the elementary fields KID_NAME and AGE
DTR> ! are subordinate to the list field KIDS.
DTR> !
DTR> SHOW FIELDS FOR FAMILIES
```

```

FAMILIES
  FAMILY
    PARENTS
      FATHER      <Character string>
      MOTHER      <Character string>
    NUMBER_KIDS  <Number>
    KIDS         <List>
      EACH_KID
        KID_NAME (KID) <Character string>
        AGE      <Number>
DTR> !
DTR> ! If you want to put an RSE in a PRINT statement, you can
DTR> ! set up a double loop by putting two RSEs at the end of
DTR> ! the statement--the first for the list field and the second
DTR> ! for the domain. For each OF RSE clause, put an ALL before
DTR> ! the field name (or list of field names) that you want to
DTR> ! display.
DTR> !
DTR> PRINT ALL ALL EACH_KID OF KIDS OF FIRST 1 FAMILIES

      KID
      NAME    AGE

URSULA      7
RALPH       3

DTR> !
DTR> ! You can also set up a list field loop when you use the
DTR> ! FOR statement. In this case, after the first FOR statement
DTR> ! that contains the RSE for the domain, enter a second FOR
DTR> ! statement that contains the RSE for the list. (If you were
DTR> ! trying to get at an item in a list field subordinate to
DTR> ! another list field, you would need three FOR statements--
DTR> ! one for the domain, one for the outer list, and one for the
DTR> ! inner list.)
DTR> !
DTR> FOR FIRST 1 FAMILIES
CON> FOR KIDS
CON> PRINT EACH_KID

      KID
      NAME    AGE
URSULA      7
RALPH       3

DTR>

```

## 12.3.2. FOR Statement Looping Errors

When you include an RSE in a **FOR** statement, make sure you do not put an RSE in a statement subordinate to the **FOR** statement. In the following example, the user forgot to enter a **SORTED BY** clause in the **FOR** statement RSE and thought the clause could go in a **PRINT** statement RSE to make up for the oversight. In this case, Datatrieve uses the **PRINT** statement RSE as the record specification and the **FOR** statement RSE as a counter. It displays the requested information but repeats the display as many times as there are records in COLLEGES:

```
DTR> FOR COLLEGES
```

```
CON> PRINT COLLEGE_NAME, TOWN,
ZIP OF COLLEGES SORTED BY ZIP
```

```
Bates College           Lewiston           04240
Colby College           Waterville         04563
University of Maine    Orono              04913
.                       .                   .
.                       .                   .
.                       .                   .
U. of Southern California San Diego 98431
Bates College           Lewiston 04240
Colby College           Waterville 04563
University of Maine    Orono 04913
.                       .                   .
.                       .                   .
.                       .                   .
U. of Southern California San Diego 98431
Bates College           Lewiston 04240
.                       .                   .
.                       .                   .
.                       .                   .
```

Either of the following statements would have produced correct results:

```
DTR> FOR COLLEGES SORTED BY ZIP
CON> PRINT COLLEGE_NAME, TOWN, ZIP
```

```
DTR> PRINT COLLEGE_NAME, TOWN, ZIP OF
CON> COLLEGES SORTED BY ZIP
```

### 12.3.3. CROSS Clause Looping Errors

For each CROSS clause that joins data stored in different locations, include an OVER clause to specify a field Datatrieve can use to match records for the join. When you want to limit the values that fields can contain, include a WITH clause:

```
EMPLOYEES CROSS JOB_HISTORY OVER EMPLOYEE_ID CROSS
SALARY_HISTORY OVER EMPLOYEE_ID WITH EMPLOYEE_ID = "00168"
```

If you omit the first OVER clause in the example, you are telling Datatrieve to take the first record from EMPLOYEES and join it to each record in JOB\_HISTORY, then take the second record from EMPLOYEES and join it to each record in JOB\_HISTORY, and so forth. If EMPLOYEES contains 350 records and JOB\_HISTORY contains 800 records, Datatrieve produces 280,000 hybrid records for the first cross operation. It then takes each of those 280,000 records and uses them for the second cross operation. If you also omit the second OVER clause and SALARY\_HISTORY contains 1200 records, Datatrieve produces a total of 280,000 times 1200 hybrid records.

Datatrieve interprets the clause OVER EMPLOYEE\_ID as WITH EMPLOYEE\_ID = EMPLOYEE\_ID. In fact, the RSEs in the following example are equivalent to the one in the previous example. The first RSE names each record source (A, B, and C) and uses these names to qualify the EMPLOYEE\_ID fields in each component of the WITH clause. The second RSE uses the top-level field names in each record source to qualify the EMPLOYEE\_ID fields:

```
A IN EMPLOYEES CROSS B IN JOB_HISTORY CROSS
C IN SALARY_HISTORY WITH (B.EMPLOYEE_ID = A.EMPLOYEE_ID) -
AND (C.EMPLOYEE_ID = B.EMPLOYEE_ID)
```

```
EMPLOYEES CROSS JOB_HISTORY CROSS SALARY_HISTORY WITH  
(JOB_HISTORY_REC.EMPLOYEE_ID = EMPLOYEES_REC.EMPLOYEE_ID) -  
AND (SALARY_HISTORY_REC.EMPLOYEE_ID =  
JOB_HISTORY_REC.EMPLOYEE_ID)
```

Before you enter an RSE that includes one or more **CROSS** clauses, check your input to make sure you included a corresponding number of **OVER** clauses or a corresponding number of equivalent conditions in a **WITH** clause. If you inadvertently start a runaway cross operation, you can enter **Ctrl/C** to stop it.

## 12.4. Creating View Domains

A view is a special type of domain that lets you select some (or all) fields in some (or all) records from one or more domains. Using a view, you can refer to fields and field values in different domains without duplicating their records or data.

You define a view by creating a domain definition for it in the dictionary. A view lets you read and modify selected field values. Because there is no data stored for a view, you cannot store or erase the records you retrieve with a view. Although you can combine records from various domains with the **CROSS** clause of the RSE, a view is the only type of domain that you can define in the dictionary for working with data in more than one domain.

You define a view with the **DEFINE DOMAIN** command.

Because you can define a view with any RSE that you might type interactively, view domains are convenient substitutes for typing complex record selection expressions you use often.

One of the greatest advantages of a view is that you can use it to combine fields from a relational database with fields from RMS (file-structured) domains and Oracle DBMS domains. You can have a single view that brings together data from these different types of databases.

A view domain is also a convenient way to create a dynamic hierarchy. By using the **OCCURS FOR** clause, you can create temporary list fields. You then have the ability to display data in hierarchical form without being tied to hierarchical records for other tasks.

You can define a view so that users can access a subset of fields from a long record. You might want to do this for one of two reasons:

- The records you want to access contain more fields than you want to use. Without a view, you must include a list of fields in **PRINT** and **MODIFY** statements to restrict data display and access. After you define the view, you can use the view name in **READY** and **PRINT** statements to get the access you need.
- You want users to be able to access a file that contains some data they have no right to see. In this case, you can define a view that specifies the fields these users are allowed to see.

You can also define a view so that you or other users can access data stored in more than one place. In this case, the view performs what would otherwise require one or more **CROSS** clauses in a fairly complex statement.

## 12.5. Views Using Subsets of Records

A view lets you work with a specific subset of records from another domain. For instance, you may want to work with the records for yachts that are ketches only and no other rig type. The following example shows a view definition that allows you to work with four fields of the yachts that are ketches:

```
DTR> DEFINE DOMAIN KETCHES
DFN> OF YACHTS BY
DFN> 01 KETCH OCCURS FOR YACHTS WITH RIG EQ "KETCH".
DFN> 03 TYPE FROM YACHTS.
DFN> 03 LOA FROM YACHTS.
DFN> 03 PRICE FROM YACHTS.
DFN> ;
DTR> READY KETCHES
DTR> PRINT FIRST 4 KETCHES
```

MANUFACTURER	MODEL	LENGTH	PRICE
		OVER	
		ALL	
ALBERG	37 MK II	37	\$36,951
CHALLENGER	41	41	\$51,228
FISHER	30	30	
FISHER	37	37	

```
DTR>
```

The view domain KETCHES, which is based on the single domain YACHTS, is not hierarchical because there is only one OCCURS FOR clause.

You cannot store or erase records in a view, but in all other aspects you can use a view just as you would any other domain. For example:

```
DTR> READY KETCHES MODIFY
DTR> FIND KETCHES WITH PRICE EQ 0
[4 records found]
DTR> PRINT ALL
```

MANUFACTURER	MODEL	LENGTH	PRICE
		OVER	
		ALL	
FISHER	30	30	
FISHER	37	37	
PEARSON	365	36	
PEARSON	419	42	

```
DTR> FOR CURRENT PRINT THEN MODIFY PRICE
```

MANUFACTURER	MODEL	LENGTH	PRICE
		OVER	
		ALL	
FISHER	30	30	
Enter PRICE:			\$30,000
FISHER	37	37	
Enter PRICE:			45,000
PEARSON	365	36	
Enter PRICE:			32000
PEARSON	419	42	
Enter PRICE:			54000

```
DTR> PRINT ALL
```

		LENGTH OVER	
MANUFACTURER	MODEL	ALL	PRICE
FISHER	30	30	\$30,000
FISHER	37	37	\$45,000
PEARSON	365	36	\$32,000
PEARSON	419	42	\$54,000

```
DTR> FINISH
DTR>
```

Views using a subset of records are also useful with Oracle DBMS domains and relational domains.

## 12.6. Views Using Subsets of Fields

One type of view lets you refer to a subset of fields from the records of another domain. For example, the record definition for YACHTS contains seven elementary fields and three group fields:

```
DTR> SHOW YACHT
RECORD YACHT USING
01 BOAT.
  03 TYPE.
    06 MANUFACTURER PIC X(10)
      QUERY_NAME IS BUILDER.
    06 MODEL PIC X(10).
  03 SPECIFICATIONS
    QUERY_NAME SPECS.
    06 RIG PIC X(6)
      VALID IF RIG EQ "SLOOP", "KETCH", "MS", "YAWL".
    06 LENGTH_OVER_ALL PIC XXX
      VALID IF LOA BETWEEN 15 AND 50
      QUERY_NAME IS LOA.
    06 DISPLACEMENT PIC 99999
      QUERY_HEADER IS "WEIGHT"
      EDIT_STRING IS ZZ,ZZ9
      QUERY_NAME IS DISP.
    06 BEAM PIC 99 MISSING VALUE IS 0.
    06 PRICE PIC 99999
      MISSING VALUE IS 0
      VALID IF PRICE>DISP*1.3 OR PRICE EQ 0
      EDIT_STRING IS $$$,$$$.
```

;

```
DTR>
```

If you want to work with only a few fields of the record, you can define a view that lets you look at just the fields in YACHTS that you need, without duplicating field values:

```
DTR> DEFINE DOMAIN MAKERS
DFN> OF YACHTS BY
DFN> 01 BOAT OCCURS FOR YACHTS.
DFN>   03 TYPE FROM YACHTS.
DFN>   03 RIG FROM YACHTS.
DFN> ;
DTR> READY MAKERS
DTR> PRINT FIRST 10 MAKERS
```

```

MANUFACTURER  MODEL      RIG
ALBERG        37 MK II  KETCH
ALBIN         79              SLOOP
ALBIN         BALLAD    SLOOP
ALBIN         VEGA      SLOOP
AMERICAN      26              SLOOP
AMERICAN      26-MS     MS
BAYFIELD      30/32     SLOOP
BLOCK I.      40              SLOOP
BOMBAY        CLIPPER   SLOOP
BUCCANEER     270       SLOOP

```

DTR>

## 12.7. Views Using More Than One Domain

Views can also use more than one domain. There are two general ways different domains can be combined in a view:

- Combine record streams by using more than one OCCURS FOR clause. Each OCCURS FOR clause has its own RSE, and Datatrieve creates a hierarchical relationship between the record streams specified in each RSE. For example, the sample domain SAILBOATS uses two OCCURS FOR clauses to create a hierarchical relationship between two record streams:

```

DTR> SHOW SAILBOATS
DOMAIN SAILBOATS OF YACHTS, OWNERS USING
01 SAILBOAT OCCURS FOR YACHTS.
    03 BOAT FROM YACHTS.
    03 SKIPPERS OCCURS FOR OWNERS WITH TYPE = BOAT.TYPE.
        05 NAME FROM OWNERS.
;

```

See *Chapter 13, "Reporting Hierarchical Records"* for more information on using hierarchies.

- Use a CROSS clause in the RSE of the OCCURS FOR clause to refer to more than one domain. The remainder of this section discusses using the CROSS clause in a view domain.

To illustrate how to use the CROSS clause to combine records from more than one domain, recall the CROSS example in *Section 7.5, "Joining Records From Two or More Sources"*. This **PRINT** statement displays the NAME field from the OWNERS domain and the TYPE and PRICE fields from the corresponding records in the YACHTS domain:

```

DTR> PRINT NAME, TYPE, PRICE OF
CON> YACHTS CROSS OWNERS OVER TYPE

```

NAME	MANUFACTURER	MODEL	PRICE
STEVE	ALBIN	VEGA	\$18,600
HUGH	ALBIN	VEGA	\$18,600
JIM	C&C	CORVETTE	
ANN	C&C	CORVETTE	
JIM	ISLANDER	BAHAMA	\$6,500
ANN	ISLANDER	BAHAMA	\$6,500
STEVE	ISLANDER	BAHAMA	\$6,500
HARVEY	ISLANDER	BAHAMA	\$6,500

```
TOM          PEARSON      10M
DICK         PEARSON      26
JOHN        RHODES      SWIFTSURE
```

```
DTR>
```

You can define a view domain, `CROSS_SAILBOATS`, to get the same results:

1. Include the RSE "YACHTS CROSS OWNERS OVER TYPE" after the `OCCURS FOR` clause.
2. Specify the fields you want to include in the domain—`NAME`, `TYPE`, and `PRICE`—in the `FROM` clauses of the view domain.

The following example shows the definition for `CROSS_SAILBOATS`. It shows how a simple **PRINT** statement produces the same results as the previous **PRINT** statement that used the `CROSS` clause:

```
DTR> SHOW CROSS_SAILBOATS
DOMAIN CROSS_SAILBOATS OF YACHTS, OWNERS USING
01 SAILBOAT OCCURS FOR YACHTS CROSS OWNERS OVER TYPE.
    03 NAME FROM OWNERS.
    03 TYPE FROM YACHTS.
    03 PRICE FROM YACHTS.
;
DTR> READY CROSS_SAILBOATS
DTR> PRINT CROSS_SAILBOATS
```

NAME	MANUFACTURER	MODEL	PRICE
STEVE	ALBIN	VEGA	\$18,600
HUGH	ALBIN	VEGA	\$18,600
JIM	C&C	CORVETTE	
ANN	C&C	CORVETTE	
JIM	ISLANDER	BAHAMA	\$6,500
ANN	ISLANDER	BAHAMA	\$6,500
STEVE	ISLANDER	BAHAMA	\$6,500
HARVEY	ISLANDER	BAHAMA	\$6,500
TOM	PEARSON	10M	
DICK	PEARSON	26	
JOHN	RHODES	SWIFTSURE	

```
DTR>
```

## 12.7.1. Creating Hierarchies With View Domains

You can also use a view domain to display data in the `FOLKS` and `CHILDREN` domains. By using two `OCCURS FOR` clauses in the view domain definition, you create a hierarchical relationship between `FOLKS` and `CHILDREN`. Printing the records in the view domain gives a display similar to the original `FAMILIES` domain.

The following example shows a view domain, `FAMILY_VIEW`, that simulates the structure of the original hierarchical domain `FAMILIES` using the flat domains `FOLKS` and `CHILDREN`:

```
DTR> SHOW FAMILY_VIEW
DOMAIN FAMILY_VIEW OF FOLKS, CHILDREN USING
01 PARENTS OCCURS FOR FOLKS.
    03 FATHER FROM FOLKS.
    03 MOTHER FROM FOLKS.
```

```

03 KIDS OCCURS FOR CHILDREN WITH ID = FOLK_REC.ID.
05 KID_NAME FROM CHILDREN.
05 AGE FROM CHILDREN.
;
DTR> PRINT FAMILY_VIEW

```

FATHER	MOTHER	KID NAME	AGE
ARNIE	ANNE	SCOTT	2
		BRIAN	0
BASIL	MERIDETH	BEAU	28
		BROOKS	26
		ROBIN	24
		JAY	22
		WREN	17
EDWIN	TRINITA	JILL	20
		ERIC	16
		SCOTT	11
.			
.			
.			
ROB	DIDI		0
SHEARMAN	SARAH	DAVID	0
TOM	ANNE	PATRICK	4
		SUZIE	6
TOM	BETTY	MARTHA	30
		TOM	27

```
DTR>
```

## 12.8. Using Views With Remote Domains

The use of views with remote domains is not recommended because certain operations, such as the use of collections, will not work with remote domains. To avoid possible problems with views, you should be sure that the view definition and all domains mentioned in the view definition reside on the same node. A similar restriction applies to the use of operations involving `CROSS` clauses.

You can accomplish this in one of two ways:

- Be sure that the view and the domains mentioned in the view definition all reside on the remote node. Then, on your local node, define a remote (or network) domain that points to the view at the remote location.
- If the source file subsystem you are using (RMS, Oracle DBMS, or Rdb/VMS) supports remote access, you may instead be able to use the subsystem distributed access facility to accomplish the desired results.

For example, you can define the view and all the domains on the local node; however, to access a remote RMS file, the domain definitions would specify the full OpenVMS file specification of the RMS file on the remote node, as in the following example:

```

DTR>DEFINE DOMAIN LOCAL_DOM_EX USING LOCAL_REC_EX
CON>ON REMNOD::DISK:[REMOTE_DIR]REMOTE_FILE.DAT;

```

In this case, you would not be using Datatrieve remote access at all, but the remote access provided by RMS.

## 12.9. Access Privileges Needed for Using Views

To ready a view for any task, you need the appropriate ACL privileges from the following list:

- The view itself
- The directory in which the view is located
- Each domain that the view accesses

You also need the appropriate OpenVMS privileges for all data files associated with the domains on which the view is based and for the OpenVMS directories storing those files.

In short, you cannot ready the view if they do not have sufficient privileges to ready the domains on which the view is based.

*Chapter 19, "Using Datatrieve With the CDD/Repository Dictionary System"* discusses access privileges in greater detail.

### 12.9.1. Restrictions on Views With No Physical Record Source

Datatrieve cannot perform operations involving collections nor can it execute **MODIFY** or **DELETE** statements, if such collections or statements refer to relational database views that have no underlying physical record source in the relational database. Specifically, these views include the following:

- Views defined by the SQL interface to Rdb/VMS that include **GROUP BY** or **UNION** clauses
- Views defined by either the Relational Database Operator (RDO) or the SQL interface to Rdb/VMS that include functions such as **SUM** in the view definition.

Such views are formed by creating a temporary table of data grouped together from one or more input streams and by any associated functions that are referred to in the definition; they are not formed by combining physical records.

Such relational views have no database keys because they do not represent specific physical records in the database. Datatrieve uses database keys for operations involving collections. Such operations include the following:

- Performing a **PRINT** or **LIST** command on a collection.
- Using **MODIFY** or **DELETE** statements. Such **MODIFY** or **DELETE** statements may or may not refer to collections.

Because these relational views do not have a database key, Datatrieve cannot perform such operations on them.

If an operation cannot be performed on a relational view of this type, Rdb/VMS returns the following error message:

```
RDMS-F-VIEWNORET, view cannot be retrieved by database key.
```

In addition, the Datatrieve statement referring to the view is not executed.

When Datatrieve is run with a future release of Rdb/VMS you will no longer receive the RDMS message; instead, Datatrieve will produce the following error message:

```
Illegal operation for relational view source <...>.
```

Once this future release of Rdb/VMS becomes available, all Datatrieve statements that do not directly require a database key should execute successfully. **PRINT** and **LIST** commands that refer directly to this type of view, rather than to a collection, will succeed. **FIND** statements will also succeed, however, operations based on collections formed from the **FIND** statement will fail.

**Table 12.1. Advantages and Disadvantages of Data Access Options**

Option	Pros	Cons
Collections (statements that begin with the keywords <b>FIND</b> , <b>SELECT</b> , <b>SORT</b> , <b>REDUCE</b> , and <b>DROP</b> .)		
	<p>When you create a collection the RSE in the <b>FIND</b> statement is still at your disposal after the <b>FIND</b> statement executes. Therefore, the RSE does not have to be exact and you can refine it with other statements after you take a look at the records it specifies.</p>	<p>You do not have the advantage of indexed access to records in a collection. If the collection contains many records and you need to perform complex operations on those records, Datatrieve performance is going to be slower than if you used key-based access to a domain. On the other hand, if the collection gathers together only a few records from a domain that contains thousands of records, you might get faster performance using one or more collections as the basis for your operations.</p> <p>The performance factor aside, you either cannot or should not use collection-oriented statements in compound statements. In most procedures, this limits what you can do with collections.</p>
RSEs in statements other than <b>FIND</b>		
	<p>This option gives you the greatest flexibility. You can specify the records you want to process in compound statements. You can specify either collections or domains as the record sources in the RSE. To get the best response time from Datatrieve, include in the RSE key-based access to a domain or use a small collection</p>	<p>You must learn to tell Datatrieve what records you want in one RSE. Remember, however, you can type <b>EDIT</b> immediately after an incorrect statement to correct your mistakes. This takes much of the pain out of learning to enter complex RSEs.</p>

Option	Pros	Cons
	when its records come from very large domains.	
Defining and using views		
	<p>You can also use a view to mask the data in certain fields from users who do not need to see it. Select the fields you want the user to see from each underlying domain and define a view that uses only those fields.</p>	<p>As users must also have access to the underlying domains, views cannot keep users from retrieving sensitive data directly from those domains.</p> <p>One important disadvantage of using views lies in the danger of modifying records from multiple sources. You must be careful when you modify values in a view based on more than one domain. If the field you are changing is stored in more than one data file, you are updating only one of those files for each field value you enter.</p> <p>If the view refers to a second domain based on the value of a field in the first domain, a change to a field value in the first domain can cause Datatrieve to select an unexpected record from the second domain. When you use a form to modify such a view, the field value you see on the screen may not be the value you are actually modifying.</p>

Observe the following cautions and restrictions when you use views that refer to more than one domain:

- Try to avoid updating with a view.
- Set up view domains that minimize duplicate fields.
- Remember that when a view contains more than one OCCURS FOR clause, each OCCURS FOR clause after the first creates a list field. All the rules and restrictions for handling hierarchical data apply to those fields.
- Do not modify a field in a view that uses the FORM IS clause when that field forms the basis for selecting records from a second domain.



# Chapter 13. Reporting Hierarchical Records

This chapter describes various methods for retrieving and manipulating the data stored in hierarchical records. Hierarchical records are records that contain a list (repeating) field. The list field specifies the number of items in the list with an OCCURS clause. Each list item is subordinate to the list field. The list items are on a lower logical level than the other fields of the record.

The following figure illustrates the structure of the hierarchical record EMP\_REC. Each record contains data on the previous jobs held by a particular employee. Data on each job is stored as an item of the JOB\_HISTORY list:

**Figure 13.1. Field Structure of EMP\_REC**

01 EMP_REC		
03 NAME		03 NUMBER_JOBS
05 FIRST_NAME	05 LAST_NAME	03 JOB_HISTORY OCCURS 0 TO 9 TIMES DEPENDING ON NUMBER_JOBS
		05 OLD_JOB 05 OLD_DATE 05 OLD_JOB 05 OLD_DATE . . . 05 OLD_JOB 05 OLD_DATE

The OCCURS clause of a hierarchical record designates either a fixed-length or a variable-length list. For variable-length lists, the list field's definition includes an OCCURS DEPENDING clause. This indicates that the number of items in the list depends on the value of another field. For example, the length of the JOB\_HISTORY list in EMP\_REC depends on the value stored in NUMBER\_JOBS.

If you have a domain like EMPLOYEE with hierarchical records, you may want access to individual items from the list to compare their values or to find associated values in a table. In this example, each list item has two components: the code for the old job (OLD\_JOB) and the date the job began (OLD\_DATE). The domain table JOB\_TITLE\_TABLE contains translations for job codes stored in OLD\_JOB. For more information on using Datatrieve tables, see *Chapter 5, "Defining Tables"*.

## 13.1. Retrieving Values From Repeating Fields

When you retrieve a value from a record containing a repeating field, you cannot always apply the same statements you do for other records.

Using the FAMILY record described in *Chapter 2, "Record Definitions"*, if you form a collection, you can print information on fathers and mothers but not children:

```
DTR> FIND FAMILIES
[13 records found]
DTR> PRINT ALL FATHER

FATHER
```

```

JIM
JIM
.
.
.
DTR> PRINT ALL MOTHER

MOTHER

ANN
LOUISE
.
.
.
DTR> PRINT ALL EACH_KID
"EACH_KID" is undefined or used out of context
DTR> PRINT ALL KIDS
"KIDS" is undefined or used out of context
DTR> PRINT ALL KIDS OF FAMILIES
PRINT ALL KIDS OF FAMILIES
      ^

```

Expected end of statement, encountered "OF".

To retrieve information about the children, you can apply one of the following methods to set up a Datatrieve context:

- Use a **FIND** statement to establish a context for the list. Then use a **SELECT** statement to identify one record in the collection.
- Use nested **FOR** loops with RSEs. The outer **FOR** loop forms a target stream of hierarchical records and the inner **FOR** loop forms a stream of list items within a hierarchical record.
- Use inner print lists (*ALL print-list OF rse*) to form a stream of list items within a record stream.

The following sections describe these methods for retrieving items from lists.

### 13.1.1. Using FIND and SELECT

You use the **FIND** statement to find all the records in the file that meet your specifications. Then you can use the **SELECT** statement to request any one of these records:

```

DTR> READY FAMILIES
DTR> FIND FAMILIES
[14 records found]
DTR> SELECT 3; PRINT

```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JOHN	JULIE	2	ANN	29
			JEAN	26

When you have selected a record that contains a list, you can treat the list as though it were a source of records like a domain or collection. You can continue as follows:

```

DTR> PRINT KIDS

KID
NAME    AGE

```

```
ANN      29
JEAN     26
```

You can also combine the **FIND** and **SELECT** statements to single out one list item. Then the context of the selected list item allows you to use the list item name by itself in a **PRINT** statement. Continue the previous example by forming a collection of the **KIDS** list field and selecting a list item from the collection:

```
DTR> FIND KIDS
[2 records found]
DTR> SELECT 2; PRINT
```

```
      KID
      NAME  AGE
JEAN     26
```

You can use the same technique to get at nested repeating fields, such as the **PET** field in the hierarchical record **PET\_REC**:

```
DTR> READY PETS
DTR> ! Form a collection of the records
DTR> ! in the PETS domain:
DTR> FIND PETS
[3 records found]
DTR> SELECT 3; PRINT
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	KID AGE	PET NAME	PET AGE
JIM	LOUISE	5	ANNE	31	FRANK	14
					FRANK	14
			JIM	29		00
						00
			ELLEN	26		00
						00
			DAVID	24		00
						00
			ROBERT	16		00
						00

```
DTR> ! Next, form a collection of the "records" in the
DTR> ! KIDS repeating field:
DTR> FIND KIDS
[5 records found]
DTR> SELECT 1; PRINT
```

```
      KID      KID      PET      PET
      NAME     AGE     NAME     AGE
ANNE         31  FRANK      14
              FRANK      14
```

```
DTR>          ! Third, form a collection of the "records"
DTR>          ! in the PET repeating field:
DTR> FIND PET
[2 records found]
```

```
DTR>      ! Finally, you can print a field subordinate to
DTR> ! the nested repeating field PET:
DTR> SELECT 1; PRINT PET_AGE
```

```
PET
AGE
```

```
14
```

You cannot retrieve the value of repeating fields from more than one record using only **FIND** and **SELECT** statements.

## 13.1.2. Using Nested FOR Loops

To retrieve values from list items by nesting **FOR** loops, start from the top of the hierarchy and work toward the list items you want to retrieve.

The **FOR** statement preceding the **PRINT** statement in the following example loops through all the records in **FAMILIES**. For each of those records, the **RSE** in the **PRINT** statement retrieves only the first child whose **AGE** is less than 10:

```
DTR> FOR FAMILIES
[Looking for statement]
CON> PRINT KID_NAME OF FIRST 1 KIDS WITH AGE < 10
```

```
    KID
    NAME
```

```
URSULA
CHRISTOPHR
SCOTT
DAVID
PATRICK
```

```
DTR>
```

The **OF rse** clause in the **PRINT** statement serves the same purpose as a nested **FOR rse** statement. The inner **RSE** (**FIRST 1 KIDS WITH AGE < 10**) identifies items from the list field **KIDS** that are included within a **FAMILIES** record identified by the outer **FOR rse** statement.

The equivalent statement using nested **FOR rse** statements is as follows:

```
FOR FAMILIES FOR FIRST 1 KIDS WITH AGE < 10 PRINT KID_NAME
```

For nested repeating fields, use the same technique, but nest **FOR** statements more than one level. The following example uses the hierarchical domain **PETS** as the record source for the outer **FOR** loop. The repeating field **KIDS** is the source for the second **FOR** loop, and the nested repeating field **PET** is the source for the innermost **FOR** loop. The example prints the **MOTHER** and **KID\_NAME** fields to show which **PET** record and **KIDS** occurrence the **PET** occurrence comes from:

```
DTR> FOR PETS WITH ANY KIDS
CON>   BEGIN
CON>   PRINT MOTHER
CON>   FOR KIDS WITH ANY PET
CON>     BEGIN
CON>     PRINT COL 10, KID_NAME
CON>     FOR PET WITH PET_AGE GT 2
CON>       PRINT COL 20, PET_NAME, PET_AGE
```

```

CON>      END
CON>      END

      MOTHER

LORAINЕ
      KID
      NAME

          GARY
              PET      PET
              NAME     AGE
              POP      03
              SODA     04
          SUE
              MOUSE    03
              SHORTY   08
ANN
      URSULA
              SQUEEKY  03
              FRANK    07
      RALPH
LOUISE
      ANNE
              FRANK    14
              FRANK    14
      JIM
      ELLEN
      DAVID
      ROBERT

DTR>

```

### 13.1.3. Using Inner Print Lists

The simplest way to print a repeating field is to print the entire record containing the repeating field:

```

DTR> READY FAMILIES
DTR> PRINT FIRST 1 FAMILIES

```

```

      FATHER      MOTHER      NUMBER      KID
      NAME       NAME        KIDS       NAME      AGE
JIM      ANN          2      URSULA    7
              RALPH      3

```

```
DTR>
```

To print selected fields from the record, you must specify a print list in the **PRINT** statement. Print lists consist of field names or other value expressions and modifiers. To specify a list item in a print list, you must use an inner print list, which has the following format:

```
ALL print-list OF rse
```

In the *print-list* clause of the inner print list, you include the list items you want to display. The *OF rse* clause of the inner print list creates a context for the item in the hierarchical list. The following example prints the name of the mother and information about her children for the first **FAMILIES** record:

**Example 13.1. PRINT Statement With Inner Print List**

```

DTR> !
DTR> ! | _____ |
DTR> ! | print-list |
DTR> ! | _____ |
DTR> ! | Inner Print List |
DTR> ! | _____ |
DTR> ! | |print-list| |
DTR> ! | | | |
DTR> PRINT MOTHER, ALL KID_NAME, AGE OF KIDS OF FIRST 1 FAMILIES

```

```

      KID
MOTHER NAME AGE
ANN     URSULA 7 !All children from first family
      RALPH 3

```

In this example, ALL KID\_NAME, AGE OF KIDS is an inner print list. It is also an element of the outer print list that includes the field MOTHER as another element. This outer print list is associated with the target record stream formed by the OF FIRST 1 FAMILIES clause.

If the inner print list is the first element in the outer print list, you must precede the inner print list with another mandatory keyword, ALL. The following example is similar to the previous one. However, it displays information about children in the first FAMILIES record first, then prints the mother's name:

```

DTR> PRINT ALL ALL KID_NAME, AGE OF KIDS,
CON> MOTHER OF FIRST 1 FAMILIES
      KID
      NAME AGE MOTHER
URSULA 7 ANN
RALPH 4
DTR>

```

There is only one difference between this format and the previous one: you need an extra ALL when the first print list element in the outer print list is an inner print list.

There are two important points to remember when working with inner print lists:

- To Datatrieve, an inner print list is just another print-list element in the outer print list.
- An inner print list establishes context for items in a list.

While inner print lists can complicate statements, they allow you to control completely how Datatrieve displays repeating fields. By using the repeating field as the source for an RSE in an inner print list, you can specify which occurrences of the repeating field Datatrieve displays.

The following example retrieves only the information from the first occurrence of the repeating field KIDS from a single record. It uses a third print list to display information from the nested repeating field PET:

```

DTR> PRINT MOTHER, !Print list for rse-3
CON> ALL KID_NAME, KID_AGE, !Print list for rse-2
CON> ALL PET_NAME, PET_AGE - !Print list for rse-1
CON> OF FIRST 1 PET - !rse-1, uses PET as record source
CON> OF FIRST 1 KIDS - !rse-2, uses KIDS as record source
CON> OF PETS WITH MOTHER = "ANN" !rse-3, uses PETS as record source
      KID KID PET PET

```

```

MOTHER      NAME      AGE      NAME      AGE
ANN          URSULA      7  SQUEEKY   03  !First pet of first child of
                                !family whose mother is Ann

```

```
DTR>
```

Using nested inner print lists may require nesting the keyword **ALL** as well. If the inner print list is the first element in the outermost print list, you must precede it with as many **ALL** keywords as there are **OF** *rse* phrases in the **PRINT** statement.

### 13.1.4. Using Context Searcher

You can save yourself the difficulty of typing complex inner print lists when dealing with lists and sublists. The Datatrieve Context Searcher helps you get access to list items. It constructs inner print lists for you once you establish a single record context for it to work on. When you use the name of a list or sublist item (even sublist items at the sixth level of a hierarchical record), it searches through the names of list items, constructing the inner print lists needed to retrieve the value.

You activate the Context Searcher with the **SET SEARCH** command. When you invoke Datatrieve, **SET NO SEARCH** is in effect unless you have a **SET SEARCH** command in your DTR\$STARTUP file.

The following example shows how the Context Searcher simplifies one of the previous examples that used inner print lists:

```

DTR> SET SEARCH
DTR> READY FAMILIES
DTR> ! Compare with results from
DTR> ! PRINT MOTHER, ALL KID_NAME OF KIDS, FATHER OF FIRST 1 FAMILIES
DTR> PRINT MOTHER, KID_NAME, FATHER OF FIRST 1 FAMILIES
Not enough context. Some field names resolved by Context Searcher.

```

```

          KID
MOTHER   NAME      FATHER
ANN      URSULA    JIM
          RALPH    JIM

```

### 13.1.5. Flattening Hierarchies

Another way to simplify retrieving values from repeating fields is to "flatten" the hierarchical structure of the record. To flatten a hierarchy means to repeat all fields in the record for each occurrence of the repeating field.

There are several ways to search the repeating (list) fields of a hierarchical record:

- Use nested **FOR** statements to access list items in the same way as other elementary fields.
- Use the **CROSS** clause to join the domain with the field controlling the list. This puts every field on the same logical level and creates virtual records with one list item per record.
- Use **SET SEARCH** to activate the Datatrieve Context Searcher and then report on that data.
- Use the **REPORT** statement, providing context by means of inner print lists in the **PRINT** statement. See Section 16.7.2, "Using the REPORT Statement to Report List Data" for more information.

The following sections describe each of these in more detail.

Flattening the hierarchical domain FAMILIES would mean repeating the FATHER, MOTHER, NUMBER\_KIDS, and the entire list within KIDS fields for each occurrence of the KIDS repeating field. The next two examples compare how the first two records of FAMILIES look when first displayed normally and then flattened.

The normal display is as follows:

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
			RALPH	3
JIM	LOUISE	5	ANNE	31
			JIM	29
			ELLEN	26
			DAVID	24
			ROBERT	16

The flattened display is as in the following example:

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		
JIM	LOUISE	5	ANNE	31	ANNE	31
			JIM	29		
			ELLEN	26		
			DAVID	24		
			ROBERT	16		
JIM	LOUISE	5	ANNE	31	JIM	29
			JIM	29		
			ELLEN	26		
			DAVID	24		
			ROBERT	16		
JIM	LOUISE	5	ANNE	31	ELLEN	26
			JIM	29		
			ELLEN	26		
			DAVID	24		
			ROBERT	16		
JIM	LOUISE	5	ANNE	31	DAVID	24
			JIM	29		
			ELLEN	26		
			DAVID	24		
			ROBERT	16		
JIM	LOUISE	5	ANNE	31	ROBERT	16
			JIM	29		
			ELLEN	26		
			DAVID	24		
			ROBERT	16		

All the fields repeat, including the entire KIDS list, for each occurrence of the repeating field KIDS. The repetition of the KIDS list in the flattened display makes it cumbersome and hard to read. For a more readable display, you can limit the fields to only those you want to see, as shown in the next sections.

You can flatten hierarchies in three different ways to achieve the same results:

- With the **CROSS** clause
- With inner print lists
- With nested **FOR** loops

The following sections discuss these methods.

### 13.1.6. Using the **CROSS** Clause

To create the flattened display in the previous example, use a **PRINT** statement with the **CROSS** clause:

```
DTR> PRINT FAMILIES CROSS KIDS
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		
			.			
			.			
			.			
EDWIN	TRINITA	2	ERIC	16	ERIC	16
			SCOTT	11		
EDWIN	TRINITA	2	ERIC	16	SCOTT	11
			SCOTT	11		

```
DTR>
```

Datatrieve treats **KIDS** as a domain in this statement. For each record in the **KIDS** domain, Datatrieve prints the corresponding record from the **FAMILIES** domain (including the list field **KIDS** in those records) and the **KIDS** record.

You can limit the flattened **FAMILIES** records displayed by the **CROSS** clause by using the same techniques you use with two separate domains. Datatrieve joins the appropriate **KIDS** records with the corresponding **FAMILIES** record. Limit the display to joining **FAMILIES** to the first two records of the **KIDS** domain:

```
DTR> PRINT FIRST 2 FAMILIES CROSS KIDS ! FIRST 2 in this
! statement refers to the KIDS
! domain, not FAMILIES.
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		

```
DTR>
```

Limit the display to joining **FAMILIES** with the **KIDS** record containing "URSULA":

```
DTR> PRINT FAMILIES CROSS KIDS WITH KID_NAME CONTAINING "URSULA"
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		

DTR&gt;

The preceding displays included the `KIDS` repeating field and all the list items it contained. To keep from seeing the entire `KIDS` list for each `KIDS` record displayed, specify only the fields you want displayed in the **PRINT** statement:

```
DTR> PRINT FATHER, MOTHER, NUMBER_KIDS, KID_NAME,
DTR> AGE OF FAMILIES CROSS KIDS
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
JIM	ANN	2	RALPH	3
		.		
		.		
		.		
EDWIN	TRINITA	2	ERIC	16
EDWIN	TRINITA	2	SCOTT	11

DTR&gt;

You can nest `CROSS` clauses to retrieve records from nested repeating fields. The following statement uses the `PETS` domain, which has the nested repeating field `PET` within the repeating field `KIDS`. It prints the first four records in the `PET` domain joined with `KIDS` domain, which is itself joined with the `PETS` domain. The statement prints only the elementary fields of the flattened `PETS` record, omitting the list fields:

```
DTR> PRINT FATHER, MOTHER, NUMBER_KIDS, -
CON> KID_NAME, KID_AGE, PET_NAME, PET_AGE
CON> OF FIRST 4 PETS CROSS KIDS CROSS PET
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	KID AGE	PET NAME	PET AGE
JIM	LORAINÉ	2	GARY	24	POP	03
JIM	LORAINÉ	2	GARY	24	SODA	04
JIM	LORAINÉ	2	SUE	23	MOUSE	03
JIM	LORAINÉ	2	SUE	23	SHORTY	08

DTR&gt;

If you often need to retrieve values in a repeating field of the same domain, you can set up a view domain that contains the flattened records. For instance, you could define a view, `FLAT_FAMILY_VIEW`, that uses a `CROSS` clause to flatten the `FAMILIES` records:

```
DTR> SHOW FLAT_FAMILY_VIEW
DOMAIN FLAT_FAMILY_VIEW
      OF FAMILIES USING
01 FLAT_FAMILY OCCURS FOR FAMILIES CROSS KIDS.
      03 FATHER FROM FAMILIES.
```

```

03 MOTHER FROM FAMILIES.
03 NUMBER_KIDS FROM FAMILIES.
03 KID_NAME FROM FAMILIES.
03 AGE FROM FAMILIES.

```

```
;
```

```
DTR>
```

You can then use simple **PRINT** statements to retrieve the repeating field values you need:

```

DTR> READY FLAT_FAMILY_VIEW
DTR> PRINT FIRST 2 FLAT_FAMILY_VIEW

```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
JIM	ANN	2	RALPH	3

```
DTR> PRINT FLAT_FAMILY_VIEW WITH AGE GT 30
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	LOUISE	5	ANNE	31
JEROME	RUTH	4	ERIC	32
HAROLD	SARAH	3	CHARLIE	31
HAROLD	SARAH	3	HAROLD	35

```
DTR>
```

### 13.1.7. Using Inner Print Lists

For any **PRINT** statement you use with the **CROSS** clause, there is an equivalent **PRINT** statement using inner print lists that produces the same results. The **PRINT** statements in the following example show the inner print lists that duplicate the results of examples in the previous section:

```

DTR> ! Duplicate the PRINT FAMILIES CROSS KIDS statement:
DTR> PRINT ALL ALL FAMILY, EACH_KID OF KIDS OF FAMILIES

```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		
			.			
			.			
			.			
EDWIN	TRINITA	2	ERIC	16	ERIC	16
			SCOTT	11		
EDWIN	TRINITA	2	ERIC	16	SCOTT	11
			SCOTT	11		

```

DTR> ! Duplicate the PRINT FIRST 2 FAMILIES CROSS KIDS statement:
DTR> PRINT ALL ALL FAMILY, EACH_KID OF FIRST 2 KIDS OF FIRST 1 FAMILIES

```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		

```
DTR> ! Duplicate the PRINT FAMILIES CROSS KIDS WITH
DTR> ! KID_NAME CONTAINING "URSULA" statement:
DTR> PRINT ALL ALL FAMILY, EACH_KID -
CON> OF KIDS WITH KID_NAME CONTAINING "URSULA" OF FAMILIES
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		

```
DTR> ! Duplicate the PRINT FATHER, MOTHER, NUMBER_KIDS,
DTR> ! KID_NAME, AGE OF FAMILIES CROSS KIDS statement:
DTR> PRINT ALL ALL FATHER, MOTHER, NUMBER_KIDS, KID_NAME, AGE -
CON> OF KIDS OF FAMILIES
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
JIM	ANN	2	RALPH	3
		.		
		.		
		.		
EDWIN	TRINITA	2	ERIC	16
EDWIN	TRINITA	2	SCOTT	11

```
DTR> ! Duplicate the PRINT FATHER, MOTHER, NUMBER_KIDS, KID_NAME, KID_AGE,
DTR> ! PET_NAME, PET_AGE OF FIRST 4 PETS CROSS KIDS CROSS PET statement
DTR> PRINT ALL ALL ALL FATHER, MOTHER, NUMBER_KIDS, KID_NAME, KID_AGE, -
CON> PET_NAME, PET_AGE OF FIRST 4 PET OF KIDS OF FIRST 1 PETS
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	KID AGE	PET NAME	PET AGE
JIM	LORAINNE	2	GARY	24	POP	03
JIM	LORAINNE	2	GARY	24	SODA	04
JIM	LORAINNE	2	SUE	23	MOUSE	03
JIM	LORAINNE	2	SUE	23	SHORTY	08

```
DTR>
```

### 13.1.8. Using Nested FOR Statements

For any **PRINT** statement you use with the **CROSS** clause, there are equivalent nested **FOR** statements that produce the same results. The nested **FOR** statements in the following example duplicate the results of statements with the **CROSS** clause in the previous section:

```
DTR> ! Duplicate the PRINT FAMILIES CROSS KIDS statement:
```

DTR> FOR FAMILIES FOR KIDS PRINT FAMILY, EACH\_KID

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		
			.			
			.			
EDWIN	TRINITA	2	ERIC	16	ERIC	16
			SCOTT	11		
EDWIN	TRINITA	2	ERIC	16	SCOTT	11
			SCOTT	11		

DTR> ! Duplicate the PRINT FIRST 2 FAMILIES CROSS KIDS statement:  
DTR> FOR FIRST 1 FAMILIES FOR FIRST 2 KIDS PRINT FAMILY, EACH\_KID

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		
JIM	ANN	2	URSULA	7	RALPH	3
			RALPH	3		

DTR> ! Duplicate the PRINT FAMILIES CROSS KIDS WITH  
DTR> ! KID\_NAME CONTAINING "URSULA" statement:  
DTR> FOR FAMILIES FOR KIDS WITH KID\_NAME CONTAINING "URSULA" -  
CON> PRINT FAMILY, EACH\_KID

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE	KID NAME	AGE
JIM	ANN	2	URSULA	7	URSULA	7
			RALPH	3		

DTR> ! Duplicate the PRINT FATHER, MOTHER, NUMBER\_KIDS, KID\_NAME, AGE  
DTR> ! OF FAMILIES CROSS KIDS statement:  
DTR> FOR FAMILIES FOR KIDS PRINT FATHER, MOTHER,  
DTR>) NUMBER\_KIDS, KID\_NAME, AGE

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	7
JIM	ANN	2	RALPH	3
			.	
			.	
			.	
EDWIN	TRINITA	2	ERIC	16
EDWIN	TRINITA	2	SCOTT	11

DTR> ! Duplicate the  
DTR> ! PRINT FATHER, MOTHER, NUMBER\_KIDS,  
DTR> ! KID\_NAME, KID\_AGE, PET\_NAME, PET\_AGE -

```
DTR> ! OF FIRST 4 PETS CROSS KIDS CROSS PET statement
DTR> FOR FIRST 1 PETS FOR KIDS FOR FIRST 4 PET -
CON> PRINT FATHER, MOTHER, NUMBER_KIDS,
CON>     KID_NAME, KID_AGE, PET_NAME, PET_AGE
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	KID AGE	PET NAME	PET AGE
JIM	LORAINÉ	2	GARY	24	POP	03
JIM	LORAINÉ	2	GARY	24	SODA	04
JIM	LORAINÉ	2	SUE	23	MOUSE	03
JIM	LORAINÉ	2	SUE	23	SHORTY	08

```
DTR>
```

## 13.2. Modifying Values Stored in Repeating Fields

The techniques used to retrieve data from repeating fields can be adapted for modifying data. This section shows two methods of modifying data stored in repeating fields:

- Use **FIND** and **SELECT** statements to establish context, and then use the **MODIFY** statement.
- Use **FOR** statements in combination with the **MODIFY** statement to establish context with nested record streams.

### 13.2.1. Modifying Repeating Field Values With FIND and SELECT

When you try to change the values stored in repeating fields, you encounter the same complications that occur when retrieving data from repeating fields. For instance, you cannot directly modify a field subordinate to a repeating field. Once you have selected a record that contains a repeating field, follow these steps:

1. Use the **FIND** statement to create a collection of the occurrences of the repeating field.
2. Use the **SELECT** statement to single out one of those occurrences.
3. Use the **MODIFY** statement to change the value of the desired field of the occurrence you selected.

The following example uses this method. It modifies the AGE field in the repeating field KIDS in the FAMILIES domain:

```
DTR> ! Create a named collection from FAMILIES domain:
DTR> FIND FIRST 1 FAM IN FAMILIES
[1 record found] DTR> PRINT ALL
```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	2	URSULA	8
JIM	ANN	2	RALPH	3

```
DTR> ! Select a record from the named collection:
DTR> SELECT
```

```
DTR> MODIFY AGE ! But AGE is subordinate to KIDS list field, so:
"AGE" is undefined or used out of context.
DTR> ! So, create another collection from the list field KIDS:
DTR> FIND KIDS
[2 records found]
DTR> ! Now select an occurrence of the list field,
DTR> ! in this case the second:
DTR> SELECT 2
DTR> PRINT
```

```
      KID
      NAME    AGE

RALPH      3
```

```
DTR> MODIFY AGE ! Now you can modify the AGE field
Enter AGE: 4
DTR> ! Check to see that the field was really modified:
DTR> PRINT
```

```
      KID
      NAME    AGE

RALPH      4
```

```
DTR> RELEASE CURRENT
DTR> PRINT
```

```
      FATHER    MOTHER    NUMBER    KID
      NAME      KIDS      NAME      AGE

JIM      ANN      2    URSULA    8
JIM      ANN      2    RALPH     4
```

```
DTR>
```

Note that when you modify a selected record, the field you specify following **MODIFY** can never be the **OCCURS** field itself. In the preceding example, this means that you cannot enter **MODIFY KIDS**. If you want to modify all the fields in each occurrence of the repeating field, you can enter the name of a top-level group field subordinate to the **OCCURS** field (not all record definitions contain such a field), or you can specify all the elementary fields subordinate to the **OCCURS** field. In the context of the preceding example, this means that you can enter **MODIFY EACH\_KID** (group field) or **MODIFY KID\_NAME, AGE** (list of elementary fields) in order to enter a value for each elementary field in the list occurrence.

## 13.2.2. Modifying Repeating Field Values With FOR and MODIFY

You can modify values stored in repeating fields without using collections by nesting record streams with the **FOR** and **MODIFY** statements.

Remember that you can treat the repeating field, or list, as a source of records like a domain or collection. Two formats for nesting record streams based on repeating fields have different results in modifying values:

```
FOR rse MODIFY list-rse USING assignment-statement
```

In this format, *list-rse* is a record selection expression that uses the repeating field as the record source. The first RSE specifies the record source and specific records to be modified. The *list-rse* specifies the repeating field and the particular occurrences in the list to be modified.

You supply only one value for each field you specify in the USING clause. If the *list-rse* specifies more than one occurrence in the list, each field value you supply applies to them all. The following example modifies the name of one child in the FAMILIES domain:

```
DTR> ! Use SET NO PROMPT to turn off the
DTR> ! "[Looking for...]" prompts
DTR> SET NO PROMPT
DTR> ! The outer RSE specifies a single record
DTR> ! from the FAMILIES domain:
DTR> FOR FAMILIES WITH FATHER = "TOM" AND MOTHER = "ANNE"
CON> ! The inner RSE within the MODIFY statement uses the
CON> ! repeating field KIDS as a record source and
CON> ! specifies a single occurrence of KIDS. Had it
CON> ! specified more occurrences, they all would be
CON> ! modified with the value specified in the USING clause:
CON>     MODIFY KIDS WITH KID_NAME = "PATRICIA" USING
CON>         BEGIN
CON> ! Print the occurrence of KIDS specified:
CON>     PRINT
CON> ! Change the value of the subordinate field KID_NAME:
CON>     KID_NAME = "PATRICK"
CON> ! Print the modified occurrence of KIDS:
CON>     PRINT
CON>     END
```

```
    KID
    NAME    AGE
PATRICIA    4
```

```
    KID
    NAME    AGE
PATRICK     4
```

```
DTR>
```

With this format, you can modify only a single occurrence of a repeating field or give all occurrences specified in the *list-rse* the same value. The next format shows how to process independently more than one occurrence in the same statement:

```
FOR rse FOR list-rse MODIFY [field-name [, . ] ]
```

Use this format to independently process more than one occurrence of a repeating field in the same statement. When you use this format, Datatrieve prompts you to enter field values for as many times as there are occurrences of the repeating field.

If you do not specify field names, Datatrieve prompts you to enter values for all fields subordinate to the repeating field.

The following example uses this format to change the value of all the occurrences of the KIDS repeating field in the first FAMILIES record:

```
DTR> FOR FIRST 1 FAMILIES
```

```

CON>                                     ! The RSE in the outer FOR statement
CON>                                     ! specifies a single record in
CON>                                     ! FAMILIES. If it specified more,
CON>                                     ! DATATRIEVE would prompt for
CON>                                     ! values for repeating fields in each
CON>                                     ! record.
CON>
CON>     FOR KIDS                         ! The inner FOR statement specifies
CON>                                     ! all occurrences of KIDS in the
CON>                                     ! record or records in the outer
CON>                                     ! FOR statement. It could have
CON>                                     ! limited the RSE to a single
CON>                                     ! occurrence of the repeating field.
CON>
CON>         BEGIN
CON>             PRINT
CON>             MODIFY AGE ! The MODIFY statement specifies that
CON>                                     ! only the AGE field subordinate to
CON>                                     ! the KIDS repeating field will be
CON>                                     ! changed.
CON>             PRINT
CON>         END

```

```

      KID
      NAME   AGE
URSULA      7
Enter AGE: 8

```

```

      KID
      NAME   AGE
URSULA      8
RALPH       3
Enter AGE: 4
RALPH       4

```

DTR>

### 13.2.3. Modifying Every Repeating Field Value With OF

If you want to change the values of all occurrences of fields subordinate to a repeating field, you can add the keyword **OF**, followed by the name of the repeating field. Use this general format:

```
MODIFY [ALL] list-item OF list
```

Datatrieve prompts you to enter a value for the field you specify following the **MODIFY** statement or for each of its elementary items if you specify a group field.

Note that this format differs from the preceding one by including the **OF** list clause. When you include this clause, you modify all occurrences in the list at once. The following example illustrates this condition:

```

DTR> FIND FAMILIES WITH FATHER = "ARNIE"
[1 record found]
DTR> PRINT
No record selected, printing whole collection.

```

	NUMBER	KID		
FATHER	MOTHER	KIDS	NAME	AGE
ARNIE	ANNE	2	SCOTT	2
	BRIAN	0		

```
DTR> ! Oops... Scott and Brian are twenty-year-old twins!
DTR> SELECT
DTR> MODIFY AGE
"AGE" is undefined or used out of context.
DTR> MODIFY AGE OF KIDS
Enter AGE: 20
DTR> PRINT
```

	NUMBER	KID		
FATHER	MOTHER	KIDS	NAME	AGE
ARNIE	ANNE	2	SCOTT	20
	BRIAN	20		

### 13.2.4. Changing the Length of a Variable-Length List

If you define a repeating field with the OCCURS DEPENDING clause, you may be able to change the number of list items (the number of times a repeating field repeats), depending on how you define the data file for the domain:

- The most restrictive case is a data file that you define without the MAX or KEY clauses. This creates a sequential file with variable-length records. In such a file, you can change only the number of list items up to the value you first store in the field referred to in the OCCURS DEPENDING clause. You cannot exceed that number because Datatrieve determines the length of each record when you first store it.
- If you specify the MAX clause when defining the data file (whether the file is indexed or sequential), you create a file with fixed-length records. In a domain based on such a file, you can change the number of list items only up to the maximum value specified in the OCCURS DEPENDING clause. You cannot exceed that value, because the MAX clause in the file definition causes Datatrieve to create a fixed-length RMS file based on the maximum value in the OCCURS DEPENDING clause.
- The least restrictive case is a data file you define using the KEY clause but not the MAX clause. This creates an indexed file with variable-length records. In such a file, you can change the number of list items to any number you want. The following example shows how to increase the number of list items for a domain based on an indexed file with variable-length records:

```
DTR> READY INDEXED_FAMILIES WRITE
DTR> FIND FIRST 1 INDEXED_FAMILIES
[1 Record found]
DTR> PRINT
No record selected, printing whole collection
```

		NUMBER	KID	
FATHER	MOTHER	KIDS	NAME	AGE
JIM	ANN	2	URSULA	7
JIM	ANN	2	RALPH	3

```
DTR> SELECT
```

```

DTR> MODIFY NUMBER_KIDS
Enter NUMBER_KIDS: 4
DTR> FIND KIDS
[4 records found]
DTR> SELECT 3
DTR> MODIFY
Enter KID_NAME: NICKY
Enter AGE: 2
DTR> SELECT 4
DTR> MODIFY
Enter KID_NAME: TAM
Enter AGE: 1
DTR> PRINT FIRST 1 INDEXED_FAMILIES

```

FATHER	MOTHER	NUMBER KIDS	KID NAME	AGE
JIM	ANN	4	URSULA	7
			RALPH	3
			NICKY	2
			TAM	1

```

DTR>

```

## 13.3. Creating Hierarchies With Multiple RSEs

The complications that occur when you have to retrieve or modify data stored in repeating fields make it a good idea to avoid using hierarchical records. However, you can have the benefits of hierarchical records without the disadvantages by creating hierarchies from flat records. There are several advantages to hierarchies based on flat records:

- Because they are based on flat records, you avoid the complications of retrieving and modifying data stored in records with repeating fields. You can simply print or modify fields directly in domains based on the flat records.
- Like records with repeating fields, they let you display a parent/child relationship between data when you want to.
- They offer more flexibility because the parent/child relationship is not imposed by the record definition.
- There is no limit to the number of occurrences of the child record stream. In records with repeating fields, the OCCURS clause limits how many values a repeating field can store.

There are three techniques for combining record streams to form hierarchies:

- View domains
- Inner print lists
- Nested **FOR** statements

Each of the techniques creates a hierarchical relationship without using repeating fields in a record definition. Instead, they nest record streams from separate domains to create the one-to-many relationship characteristic of a hierarchy.

## 13.3.1. Using Nested FOR Statements to Create Dynamic Hierarchies

You can also create dynamic hierarchies by nesting **FOR** statements. Although nested **FOR** statements are logically equivalent to inner print lists or view domains with nested **OCCURS** clauses, Datatrieve displays the data differently.

The following example uses nested **FOR** statements to retrieve the same information that printing the **SAILBOATS** view domain retrieves:

```
DTR> FOR YACHTS
CON>   BEGIN
CON>   PRINT BOAT
CON>   FOR OWNERS WITH TYPE = BOAT.TYPE
CON>     PRINT NAME
CON>   END
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
ALBERG	37 MK II	KETCH	37		20,000	12	\$36,951
ALBIN	79	SLOOP	26		4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30		7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27		5,070	08	\$18,600
OWNER							
NAME							
STEVE							
HUGH							
AMERICAN	26	SLOOP	26		4,000	08	\$9,895
AMERICAN	26-MS	MS	26		5,500	08	\$18,895
							.
							.
							.

```
DTR>
```

You can control the printing format to make the display similar to that produced by printing the **SAILBOATS** view domain:

```
DTR> FOR YACHTS
CON>   BEGIN
CON>   PRINT BOAT
CON>   FOR OWNERS WITH TYPE = BOAT.TYPE
CON>     PRINT COL 60, NAME (-)
CON>   END
```

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
ALBERG	37 MK II	KETCH	37		20,000	12	\$36,951
ALBIN	79	SLOOP	26		4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30		7,276	10	\$27,500

```

ALBIN          VEGA          SLOOP    27          5,070  08  $18,600
                                                    STEVE
                                                    HUGH
AMERICAN      26          SLOOP    26          4,000  08  $9,895
AMERICAN      26-MS      MS        26          5,500  08  $18,895

```

DTR>

## 13.4. Flat Versus Hierarchical Records

When defining a record, you can choose to use lists (hierarchies) or to break off each list item into separate records (flat files). It is usually easier to access data in flat files than in hierarchical files. This point can be illustrated with the sample domain FAMILIES.

The data stored in FAMILIES could be organized in flat records or in hierarchical records. FAMILIES happens to use a hierarchical record organization, a record containing the repeating list field KIDS. The following figure illustrates the structure of the record FAMILY:

**Figure 13.2. Structure of a Hierarchical Record**

01 FAMILY			
03 PARENTS		03 NUMBER_KIDS	03 KIDS OCCURS 1 TO 10 TIMES
06 FATHER	06 MOTHER		06 EACH_KID
		09 KID_NAME 09 AGE 06 EACH_KID 09 KID_NAME 09 AGE . . . . . . . . . 06 EACH_KID 09 KID_NAME 09 AGE	

Datatrieve supports lists or hierarchies created using the OCCURS clause in record definitions. You can consider the list field to be a small domain within each record of the large domain. For example, you can view each record in FAMILIES as containing several KIDS records. To access one of the KIDS records, you must do two things:

- Identify a specific record in FAMILIES.
- Identify the KIDS record within that FAMILIES record.

In the following example, two **FOR** loops are required to modify ELLEN's age:

```

DTR> FOR FAMILIES WITH FATHER = "JIM" -
CON> AND MOTHER = "LOUISE"
CON> FOR KIDS WITH KID_NAME = "ELLEN"
CON> MODIFY AGE
Enter AGE: 26
DTR>

```

Sometimes nested **FOR** loops are not sufficient to access data stored in a list. If you want to sort all the records in `FAMILIES` by the age of the children, you must first flatten the records in `FAMILIES` with the `CROSS` clause:

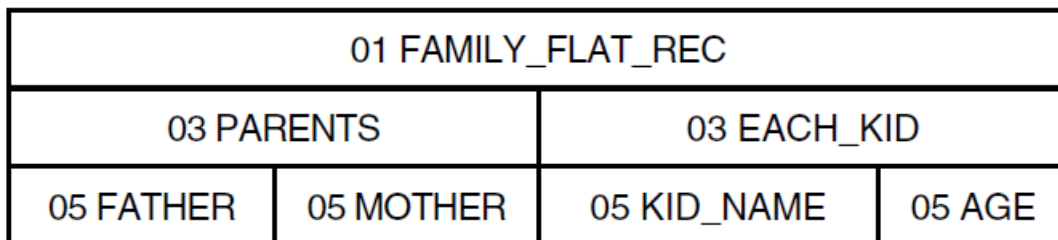
```
DTR> FOR FAMILIES CROSS KIDS SORTED BY AGE
CON> PRINT PARENTS, KID_NAME, AGE
```

FATHER	MOTHER	KID NAME	AGE
SHEARMAN	SARAH	DAVID	0
JOHN	ELLEN	CHRISTOPHR	0
ARNIE	ANNE	BRIAN	0
ARNIE	ANNE	SCOTT	2
JIM	ANN	RALPH	3
TOM	ANNE	PATRICK	4
	.		
	.		
	.		

```
DTR>
```

An alternative to this complex syntax and high performance overhead is to organize the records in a flat file to begin with, as the following figure shows:

**Figure 13.3. The Structure of a Flat Record**



The complete record definition of the `FAMILY_FLAT_REC` record is as follows:

```
DTR> SHOW FAMILY_FLAT_REC
RECORD FAMILY_FLAT_REC USING
01 FAMILY_REC.
  03 PARENTS.
    05 FATHER PIC X(10).
    05 MOTHER PIC X(10).
  03 EACH_KID.
    05 KID_NAME PIC X(10).
    05 AGE PIC 99
    EDIT_STRING IS Z9.
;
```

```
DTR>
```

Each record of `FAMILY_FLAT` has elementary fields for `FATHER`, `MOTHER`, `KID_NAME`, and `AGE`. This simplifies the task of modifying a child's age. For example, to modify Ellen's age, enter the following:

```
DTR> MODIFY AGE OF FAMILY_FLAT WITH FATHER = "JIM" AND
CON> KID_NAME = "ELLEN"
```

To sort by the age of children, enter the following:

```
DTR> PRINT FAMILY_FLAT SORTED BY AGE
```

As FAMILY\_FLAT does not have hierarchical records like FAMILIES, Datatrieve does not have to flatten records before sorting them. This gives you better performance along with easier access to data. There are additional costs, however, for storing the same parent information with each child in the family. This issue is discussed in *Chapter 22, "Improving Datatrieve Performance"*.

### 13.4.1. Restructuring a Hierarchical File to a Flat File

You can use a Restructure statement to convert the records in FAMILIES to FAMILY\_FLAT. After defining the domain, record, and file for FAMILY\_FLAT, enter the following statements:

```
DTR> READY FAMILIES
DTR> READY FAMILY_FLAT WRITE
DTR> FAMILY_FLAT = FAMILIES CROSS KIDS
```

The Restructure statement contains a CROSS clause so that each child is in a separate record, paralleling the structure of FAMILY\_FLAT. A **PRINT** statement displays the records of FAMILY\_FLAT:

```
DTR> PRINT FAMILY_FLAT
```

FATHER	MOTHER	KID NAME	AGE
SHEARMAN	SARAH	DAVID	0
JOHN	ELLEN	CHRISTOPHR	0
ARNIE	ANNE	BRIAN	0
ARNIE	ANNE	SCOTT	2
JIM	ANN	RALPH	3
TOM	ANNE	PATRICK	4
JIM	ANN	URSULA	7
JIM	ANN	RALPH	3
JIM	LOUISE	ANNE	31
JIM	LOUISE	JIM	29
JIM	LOUISE	ELLEN	26
JIM	LOUISE	DAVID	24
JIM	LOUISE	ROBERT	16
JOHN	JULIE	ANN	29
		.	
		.	
		.	
HAROLD	SARAH	HAROLD	35
HAROLD	SARAH	SARAH	27
EDWIN	TRINITA	ERIC	16
EDWIN	TRINITA	SCOTT	11

```
DTR>
```

Now all of the data for parents and their children has been stored in FAMILY\_FLAT, but one problem remains. In joining FAMILIES on the list field KIDS, you leave out any records in FAMILIES of couples with no children. In fact, there is one such record in FAMILIES:

```
DTR> PRINT FAMILIES WITH NOT ANY KIDS
```

NUMBER	KID
--------	-----

FATHER	MOTHER	KIDS	NAME	AGE
ROB	DIDI	0		

This record from `FAMILIES` is not included in the record stream formed by `FAMILIES CROSS KIDS` because the `KIDS` list is empty. As a result, the `Restructure` statement does not store the data about `ROB` and `DIDI` in `FAMILY_FLAT`:

```
DTR> FIND FAMILY_FLAT WITH FATHER = "ROB"
[0 records found]
DTR>
```

To include records of parents without children in `FAMILY_FLAT`, you need a separate storing operation:

```
DTR> FOR A IN FAMILIES WITH NOT ANY KIDS
[Looking for statement]
CON> STORE FAMILY_FLAT USING PARENTS = A.PARENTS
```

Now the transfer of data from `FAMILIES` to `FAMILY_FLAT` is complete:

```
DTR> PRINT FAMILY_FLAT WITH FATHER = "ROB"
```

FATHER	MOTHER	KID NAME	AGE
ROB	DIDI		

```
DTR>
```

## 13.4.2. Defining Several Smaller Related Records

Though `Datatrieve` lets you define very large records, you may be better off dividing a large record into several smaller related records. If you include all the fields in one large record, you can access any portion of the data by reading only one domain. However, if you need information from only one field, `Datatrieve` still must read through the large record.

Another problem with large, all-inclusive records is that several records can duplicate the same information. Not only is this expensive to store, but you may have problems when updating data if you do not change the information in all the relevant records.

This problem could occur with the `FAMILY_FLAT` records discussed in the previous section. Parent information is stored in each child's record. If the marital status of the parents should change, each of the children's records would have to be updated. You can avoid this problem by storing parent data in one domain (`FOLKS`) and children's data in a second domain (`CHILDREN`).

The two domains could each have an `ID` field, representing an `ID` assigned to each set of parents. In the `FOLKS` domain, you store the `ID` along with the parents' names. In the `CHILDREN` domain, you store the parent `ID` along with the children's names. The record definitions of `FOLK_REC` and `CHILD_REC` are as follows:

```
DTR> SHOW FOLK_REC
RECORD FOLK_REC USING
01 FOLK_REC.
   03 ID PIC 99
      EDIT_STRING IS Z9.
```

```

03 PARENTS.
   05 FATHER PIC X(10).
   05 MOTHER PIC X(10).
;

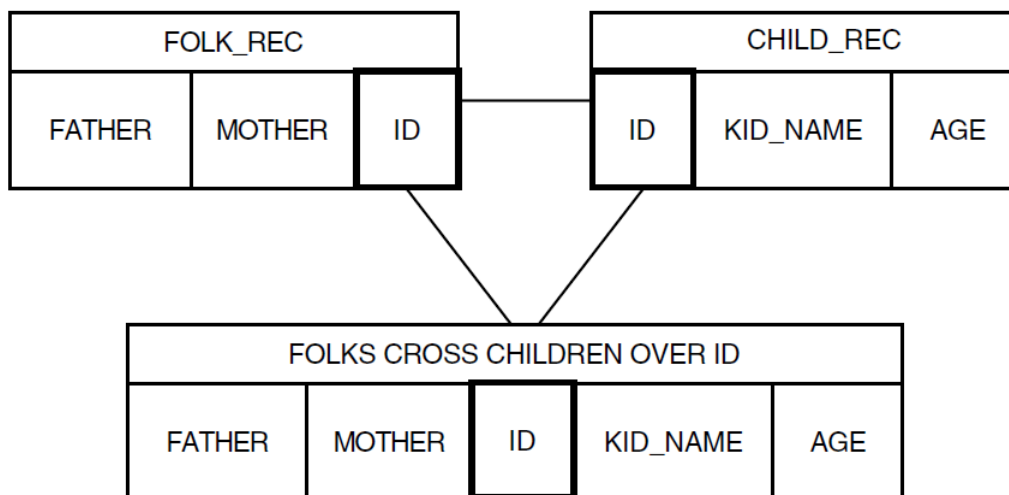
DTR> SHOW CHILD_REC
RECORD CHILD_REC USING
01 CHILD_REC.
   03 ID PIC 99
      EDIT_STRING IS Z9.
   03 KID_NAME PIC X(10).
   03 AGE PIC 99
      EDIT_STRING IS Z9.
;

DTR>

```

When you need information about both parents and children, you can join the FOLKS records with the CHILDREN records over the common ID field. The following figure illustrates the result of this relational join. The boldface lines enclose the suggested key fields:

**Figure 13.4. Joining FOLKS and CHILDREN With CROSS**



### 13.4.3. Restructuring Large Records Into Smaller Ones

Datatrieve simplifies the conversion of large records to several smaller records. This point is illustrated by converting the larger records of FAMILY\_FLAT to the smaller records of FOLKS and CHILDREN.

Both FOLKS and CHILDREN have an ID field that indicates a unique set of parents. Because FAMILY\_FLAT has duplicate occurrences for sets of parents (one for each of their children), you need to determine the unique sets of parents in the records of FAMILY\_FLAT before assigning ID values. Use the REDUCED TO clause in the record selection expression to find the unique values. Then use a **STORE USING** statement to store values in FOLKS, assigning values for ID with RUNNING COUNT. The following Datatrieve session uses these statements:

```

DTR> READY FAMILY_FLAT
DTR> READY FOLKS WRITE
DTR> FOR A IN FAMILY_FLAT REDUCED TO PARENTS
CON>   STORE FOLKS USING

```

```

CON> BEGIN
CON> ID = RUNNING COUNT
CON> FATHER = A.FATHER
CON> MOTHER = A.MOTHER
CON> END

```

As this example shows, the **STORE USING** statement is another way to restructure a domain. A **PRINT** statement displays the records in the new domain FOLKS:

```
DTR> PRINT FOLKS
```

ID	FATHER	MOTHER
1	ARNIE	ANNE
2	BASIL	MERIDETH
3	EDWIN	TRINITA
4	GEORGE	LOIS
5	HAROLD	SARAH
6	JEROME	RUTH
7	JIM	ANN
8	JIM	LOUISE
9	JOHN	ELLEN
10	JOHN	JULIE
11	ROB	DIDI
12	SHEARMAN	SARAH
13	TOM	ANNE
14	TOM	BETTY

To store records in the related CHILDREN domain, you need the ID and parent data from FOLKS and the children data from FAMILY\_FLAT. The record selection expression FAMILY\_FLAT CROSS FOLKS OVER PARENTS gives you all the necessary information. You can use this RSE as the right-hand part of a Restructure statement for the CHILDREN domain:

```

DTR> READY FAMILY_FLAT, FOLKS
DTR> READY CHILDREN WRITE
DTR> CHILDREN = FAMILY_FLAT CROSS FOLKS OVER PARENTS

```

A **PRINT** statement displays the records in the new CHILDREN domain:

```
DTR> PRINT CHILDREN
```

ID	KID NAME	AGE
1	SCOTT	2
1	BRIAN	0
2	BEAU	28
2	BROOKS	26
2	ROBIN	24
	.	
	.	
	.	
11		0
12	DAVID	0
13	PATRICK	4
13	SUZIE	6
14	MARTHA	30
14	TOM	27

Note that for ID number 11, a record was stored without a child's name. This is the record for ROB and DIDI, the only couple in the database without children. Because this record is stored in CHILDREN, Datatrieve is able to match a FOLKS record and a CHILDREN record for ROB and DIDI. As a result, Datatrieve includes information about ROB and DIDI when the FOLKS and CHILDREN domains are joined over the ID field:

```
DTR> FOR FOLKS CROSS CHILDREN OVER ID
CON>   PRINT FATHER, MOTHER, ID, KID_NAME, AGE
```

FATHER	MOTHER	ID	KID NAME	AGE
ARNIE	ANNE	1	SCOTT	2
ARNIE	ANNE	1	BRIAN	0
BASIL	MERIDETH	2	BEAU	28
	.			
	.			
	.			
ROB	DIDI	11		0
	.			
	.			
	.			

```
DTR>
```



---

## **Part IV. Data Presentation**



# Chapter 14. Using the Report Writer

The Datatrieve Report Writer helps you display and accurately summarize data managed by Datatrieve. You can define Datatrieve procedures to produce these reports whenever they are needed, and in a variety of output formats. For more information, refer to *Chapter 15, "Report Writer Formats"*.

Note that definitions for Oracle DBMS or relational database examples are included in special subdictionaries of CDD\$TOP.DTR\$LIB.DEMO. For more information on how to use the Report Writer with Oracle DBMS and relational databases, see *Section 16.8.1, "Accessing Oracle DBMS Data With Datatrieve"*.

## 14.1. What the Report Writer Can Do

The Report Writer helps you organize your data in a clear, readable format and present it in the form of boardroom-quality documents. It can do the following:

1. Print a report name centered at the top of the page
2. Set up column headings
3. Print the current date at the upper right
4. Print page numbers at the upper right
5. Allow a choice of print attribute for every report element
6. Print a detail line for each record
7. Print a summary line for a group of data (for example, yachts by the same builder)
8. Allow the use of different typefaces for totals, averages and statistics
9. Print a summary line for the entire report (for example, yachts by several builders)

The report in the figure below was produced with the Report Writer. Each number corresponds to one of the features in the previous list.

Figure 14.1. Boardroom-quality Report

Yachts by Alberg, Albin and American							30-Mar-1992
							Page 1
MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE	
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951	
<i>Boat count: 1</i>			<i>Average price:</i>			<b><i>\$36,951</i></b>	
*****							
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600	
ALBIN	79	SLOOP	26	4,200	10	\$17,900	
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500	
<i>Boat count: 3</i>			<i>Average price:</i>			<b><i>\$21,333</i></b>	
*****							
AMERICAN	26	SLOOP	26	4,000	08	\$9,895	
AMERICAN	26-MS	MS	26	5,500	08	\$18,895	
<i>Boat count: 2</i>			<i>Average price:</i>			<b><i>\$14,395</i></b>	
*****							
<b><i>8</i></b> <i>Total boat count: 6</i>			<i>Overall average price:</i>			<b><i>9</i></b> <b><i>\$21,624</i></b>	

The Report Writer can also produce character-cell reports and formats compatible with database and spreadsheet applications such as DECwrite, DECdesign, or DECchart.

## 14.2. Designing a Report With the Report Writer

You create a Datatrieve report with a series of Report Writer statements called a report specification. A report specification controls the format and determines the content of a report. Some types of statement are required for a valid report specification, and others are optional:

- A report specification must begin with a **REPORT** statement, in which you can specify the data for the report, the file or device to which Datatrieve writes the report and the format of the report.
- A report specification may contain **DECLARE\_ATT** statements to control text elements (font family, character size, weight, slant, underline), complementing or overriding the default attributes.
- A report specification may contain **SET** statements to control page formats and assign column and report headings. The Report Writer uses its built-in default assignments for the **SET** statements you do not include.
- A report specification can include a single **PRINT** statement in a report specification as well as several **AT** statements. The **PRINT** statement indicates detail lines to be printed in the report. **AT** statements indicate summary or header lines.

## Note

The Report Writer **PRINT** statement is different from the regular **PRINT** statement in Datatrieve. In the Report Writer, you list the fields or value expressions that you want to display. You cannot say **PRINT CURRENT** or **PRINT YACHTS**, because **CURRENT** and **YACHTS** are not field names or value expressions. To find out the field names and query names in the record definition, use the **SHOW FIELDS** command. For example:

```
DTR> SHOW FIELDS FOR YACHTS
YACHTS
  BOAT
    TYPE    <Primary key>
    MANUFACTURER (BUILDER)  <Character string, primary key>
    MODEL    <Character string, alternate key>
  SPECIFICATIONS (SPECS)
    RIG      <Character string>
    LENGTH_OVER_ALL (LOA)   <Character string>
    DISPLACEMENT (DISP)    <Number>
    BEAM     <Number>
    PRICE    <Number>
```

- A report specification must end with an **END\_REPORT** statement. The following table identifies the Report Writer statements:

**Table 14.1. Summary of Report Writer Statements**

Statement	Function
AT BOTTOM	Displays summary lines at the bottom of a report, page, or control group.
AT TOP	Displays header lines at the top of a report, page, or control group.
DECLARE_ATT	Specifies text attributes used by the ATT argument of <b>PRINT</b> and <b>SET</b> statements.
END_REPORT	Indicates the end of a report specification.
PRINT	Displays value expressions for each detail line of a report.
REPORT	Invokes the Report Writer and specifies the data you want to report and the output device.
SET	Sets the page format for a report.

## 14.3. Identifying the Data and Invoking the Report Writer

Reports usually highlight only a portion of the available information. To report specific data, you must identify it to Datatrieve and invoke the Report Writer. Follow these steps:

1. Ready the domains containing the data you wish to report. For example:

```
DTR> READY YACHTS
DTR>
```

- Identify the data within the domain on which you will report. This enables you to limit the number of records in the report and to sort the records if you desire. You can identify the data in one of two ways: with a **FIND** statement or with a record selection expression (RSE) in a **REPORT** statement. As a general rule, use a **FIND** statement when you need the collection of data for other purposes during a Datatrieve session. However, if you need the set of data only for the report, identify the data with an RSE in the **REPORT** statement.

The following example shows a **FIND** statement that forms a sorted collection from the YACHTS domain:

```
DTR> FIND YACHTS WITH LOA > 40 SORTED BY BEAM
[8 records found]
DTR>
```

- Enter the **REPORT** statement to invoke the Report Writer. The following are valid **REPORT** statements:

- REPORT** – When you omit the RSE from the **REPORT** statement, the Report Writer reports on the records in the CURRENT collection and writes the report on your terminal:

```
DTR> REPORT
RW>
```

- REPORT ON file-spec** – The following **REPORT** statement asks the Report Writer to report on the CURRENT collection and to write the report to a file named BIGYAT.LIS:

```
DTR> REPORT ON BIGYAT
RW>
```

- REPORT rse** – If you did not form a collection with a **FIND** statement, you must identify a record stream with the **REPORT** statement, for example:

```
DTR> REPORT YACHTS WITH LOA > 40 SORTED BY BEAM
RW>
```

### 14.3.1. Exiting From the Report Writer

You invoke the Report Writer with a **REPORT** statement, and you normally exit with an **END\_REPORT** statement. The following example represents such a report:

```
DTR> REPORT YACHTS WITH BUILDER = "ALBIN"
RW> PRINT BOAT
RW> END_REPORT
```

12-Apr-1992  
Page 1

MANUFACTURER	MODEL	RIG	LENGTH		WEIGHT	BEAM	PRICE
			ALL	OVER			
ALBIN	79	SLOOP	26		4,200	09	\$15,000
ALBIN	BALLAD	SLOOP	30		7,276	09	\$27,500
ALBIN	VEGA	SLOOP	27		5,070	09	\$18,600

Datatrieve processes the report specification and produces the report if there are no errors. If the report specification contains any prompts, the Report Writer prompts you for the needed information before producing the report.

If Datatrieve detects an error in your Report Writer statements, it displays an error message and returns you to Datatrieve command level.

To force an exit from the Report Writer and return to Datatrieve command level, you can enter **Ctrl/C** as a response to a **RW>** prompt or in the middle of an input line:

```
DTR> READY YACHTS
DTR> REPORT YACHTS
DTR> Ctrl/C
Execution terminated by operator
DTR>
```

## 14.4. Setting Up the Report Heading

The report heading consists of the report name, date, and page number. You can let the Report Writer use the default format, or you can specify a report heading with **SET** statements.

The Report Writer provides the following default format for the report heading:

- Report Name – The Report Writer produces a report without a name unless you include a **SET REPORT\_NAME** statement.
- Date – The Report Writer prints the current system date in the upper right corner of the page. It uses the format DD-Mmm-YYYY (for example, 21-Jan-1992).
- Page number – The Report Writer prints the page number of the report directly under the date. Regardless of the lengths of the date string and the page number, the Report Writer aligns the first character of the page number under the first character of the date. It uses the format Page *n*. For example:

```
21-Jan-1992
Page 1
```

Use the **SET REPORT\_NAME** statement to name your report. Be sure to enclose the name in quotation marks. The Report Writer centers this name on the first printed line at the top of the page. For example:

```
RW> SET REPORT_NAME =
RW> "ACCOUNTS PAYABLE FOR BOCK'S YACHTS"
RW> END_REPORT
DTR>
```

```
ACCOUNTS PAYABLE FOR BOCK'S YACHTS          21-Jan-1992
                                                Page 1
```

You are not limited to report names of one line. To produce a report name of two or more lines, enclose each segment of the report name in quotation marks and separate each segment from the next with a slash (/). For example:

```
RW> SET REPORT_NAME =
RW> "ACCOUNTS PAYABLE"/"FOR BOCK'S YACHTS"
```

This statement produces the following report heading:

```
ACCOUNTS PAYABLE           18-Apr-1992
FOR BOCK'S YACHTS        Page 1
```

The **SET** statement can also be used to set printing attributes for individual elements of the header. You can also use the **SET** options for controlling output onto paper, for example the number of lines to a page, or the paper size. See *Chapter 15, "Report Writer Formats"* for further details.

## 14.5. Printing Detail Lines and Column Headers

Detail lines are the formatted lines of data in a report. Each detail line contains information about an individual record from a domain. The Report Writer arranges the data in columns, and the column headers indicate what the data items represent.

The Report Writer **PRINT** statement produces a detail line in the report for every record in the current collection or in the specified record stream. A detail line can cover several lines on the report page, depending on the content and format you specify. You can include only one **PRINT** statement in a report specification.

Print-list elements include field names, numeric and character-string literals, and arithmetic and statistical expressions. You can also specify horizontal and vertical spacing (**SPACE**, **TAB** *n*, **COL** *n*, **SKIP**, **NEW\_PAGE**), as well as edit strings, print attributes (**ATT**) and column headers.

With the Report Writer **PRINT** statement, you can specify three characteristics of the detail lines:

- The content of the detail lines:
  - Values of fields from records identified either by a **FIND** or by a record selection expression in the **REPORT** statement
  - Value expressions
- The format of the print items in the detail lines:
  - Order of each print item
  - Column position of each print item
  - Edit string format for each print item
  - Text attributes for each print item
- The column headings for each print item

*Section 16.5, "Changing the Content of the Detail Line"* provides further information on detail lines.

### 14.5.1. Column Headers for Print Items

Datatrieve displays column headers at the top of the report and at the top of each page. If a query header has been defined for a field or variable, the Report Writer uses the query header as the default column header; otherwise, the Report Writer uses the field or variable name as the default.



```

RW> COL 20, "*", COL 32, "SALARY REPORT", COL 56, "*", SKIP,
RW> COL 20, "*", COL 56, "*", SKIP,
RW> COL 20, "*", COL 30, "FOR BOCK'S YACHTS", COL 56, "*", SKIP,
RW> COL 20, "*", COL 56, "*", SKIP,
RW> COL 20, "*", COL 56, "*", SKIP, COL 20,
RW> "*****", SKIP 3,
RW> COL 32, "CONFIDENTIAL:", SKIP,
RW> COL 32, "FOR OFFICIAL", SKIP,
RW> COL 33, "EYES ONLY", SKIP 5,
RW> COL 20, "-----", SKIP 3,
RW> COL 22, "OUR MOTTO: A YACHT FOR EVERY WORKER", SKIP 3,
RW> COL 20, "-----", NEW_PAGE ②
RW> SET COLUMNS_PAGE = 70
RW> PRINT ID, STATUS, FIRST_NAME|||LAST_NAME ("NAME"),
RW> DEPT, SALARY
RW> END_REPORT

```

The following example illustrates the title page. The body of the report follows the title page:

### Example 14.1. Sample Title Page for a Report

```

* * * * *
*
*
*          SALARY REPORT
*
*          FOR BOCK'S YACHTS
*
*
* * * * *

```

```

CONFIDENTIAL:
FOR OFFICIAL
EYES ONLY

```

```

-----
OUR MOTTO: A YACHT FOR EVERY WORKER
-----

```

14-May-1992

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ID	STATUS	NAME	DEPT	SALARY
02943	EXPERIENCED	CASS TERRY	D98	\$29,908
34456	TRAINEE	HANK MORRISON	T32	\$30,000
38462	EXPERIENCED	BILL SWAY	T32	\$54,000
38465	EXPERIENCED	JOE FREIBURG	E46	\$23,908
39485	EXPERIENCED	DEE TERRICK	D98	\$55,829
48475	EXPERIENCED	GAIL CASSIDY	E46	\$55,407
48573	TRAINEE	SY KELLER	T32	\$31,546
49843	TRAINEE	BART HAMMER	D98	\$26,392
83764	EXPERIENCED	JIM MEADER	T32	\$41,029
84375	EXPERIENCED	MARY NALEVO	D98	\$56,847

DTR>

## 14.7. Creating End-of-Page or End-of-Report Summaries

You can instruct the Report Writer to calculate summary statistics for any column in the report. Use the **AT BOTTOM OF PAGE** or the **AT BOTTOM OF REPORT** statement for end-of-page or end-of-report summaries. An **AT BOTTOM OF *field-name*** statement can generate summaries on groups within the report.

In the following example, an **AT BOTTOM OF DEPT** statement groups records according to department. Within this statement, you can use one or more of the Datatrieve statistical operators to summarize data about the employees in each department.

The example shows how Bock's Yachts keeps salary records for employees in various departments with the `PERSONNEL` domain. The firm groups the data according to departments so that it can make financial comparisons.

The report displays information on all employees in departments `D98`, `E46`, and `T32` within the company. It indicates the total salary for each department and keeps a running total for the salary for the three departments combined.

Follow these steps:

- ❶ Sort the records according to the sort key `DEPT`.
- ❷ Use an **AT TOP OF DEPT** statement to print the value for `DEPT` at the beginning of each `DEPT` control group.
- ❸ Indicate the values to be printed in each detail line. Use a concatenation expression, indicated by three vertical lines, to allow exactly one space between the values of `FIRST_NAME` and `LAST_NAME`. Specify a header ("`NAME`").
- ❹ Summarize salary information on each department with an **AT BOTTOM OF DEPT** statement. `TOTAL SALARY` gives the total salary for a department. `RUNNING TOTAL (TOTAL SALARY)` gives the total thus far for all the departments. Specify a column position so that this value is displayed in the `SALARY` column rather than in a separate `RUNNING TOTAL` column.

```
DTR> SHOW SALARY_REPORT
PROCEDURE SALARY_REPORT
REPORT PERSONNEL WITH DEPT = "D98","E46","T32" SORTED BY DEPT ❶
SET REPORT_NAME = "SALARY REPORT"
SET COLUMNS_PAGE = 60
AT TOP OF DEPT PRINT DEPT ❷
PRINT ID, FIRST_NAME|||LAST_NAME ("NAME"), SALARY ❸
AT BOTTOM OF DEPT PRINT SKIP, ❹
    COL 36, DEPT|||"TOTAL:",
    TOTAL SALARY USING $$$$, $$$, SKIP, COL 13,
    "*****",
    SKIP, COL 32, "OVERALL TOTAL:", COL 50,
    RUNNING TOTAL (TOTAL SALARY) USING $$$$, $$$, SKIP
END_REPORT
END_PROCEDURE
```

The following example shows the report produced by this specification:

**Example 14.2. Control Group Report Based on One Sort Key**

DTR&gt; :SALARY\_REPORT

```

                                SALARY REPORT                                14-May-1992
                                                                Page 1

DEPT      ID          NAME          SALARY

D98
          02943      CASS TERRY      $29,908
          39485      DEE TERRICK     $55,829
          49843      BART HAMMER     $26,392
          84375      MARY NALEVO     $56,847

                                D98 TOTAL:      $168,976
*****
                                OVERALL TOTAL:  $168,976

E46
          38465      JOE FREIBURG    $23,908
          48475      GAIL CASSIDY    $55,407

                                E46 TOTAL:      $79,315
*****
                                OVERALL TOTAL:  $248,291

T32
          34456      HANK MORRISON   $30,000
          38462      BILL SWAY       $54,000
          48573      SY KELLER       $31,546
          83764      JIM MEADER      $41,029

                                T32 TOTAL:      $156,575
*****
                                OVERALL TOTAL:  $404,866

```

**14.7.1. Creating Special Page Headings**

The **AT TOP OF PAGE** statement lets you print special headings for your report. You are not limited to the two line heading at the top of the page. But when you use this statement, you are suppressing the default report and column headings on every page. If you want either of these headings on the page, you must include **REPORT\_HEADER** or **COLUMN\_HEADER** in the print list for the **AT TOP OF PAGE** statement.

The following example produces the salary report for Bock's yachts without a title page but with the report heading: **SALARY REPORT FOR BOCK'S YACHTS**, surrounded by asterisks. It includes the date and page number, as well as the appropriate column headings:

```

DTR> REPORT PERSONNEL WITH DEPT = "D98", "E46", "T32" ON BOCKS.PS FORMAT PS
RW>   DECLARE_ATT   ATT1   FAMILY=COURIER, SIZE=14, BOLD, NO ITALIC
RW>   DECLARE_ATT   ATT2   FAMILY=AVANTGARDE, SIZE=14, BOLD, ITALIC
RW>   DECLARE_ATT   ATT3   BOLD
RW>   SET COLUMN_HEADER = ATT ATT3
RW>   AT TOP OF PAGE PRINT
RW>   REPORT_HEADER, SKIP 2,
RW>   COL 20, ATT ATT1, "* * * * * * * * * * * * * * * * * * * * * * * * * *", SKIP,

```



## 14.8. Producing Row Totals

Sometimes, reports require totals across the fields of a detail line. For example, you might have a payroll record indicating gross salary and deductions. You want to design a payroll report to print a detail line for each employee, indicating gross salary, deductions, and net salary. To compute net salary, you need to subtract the deductions from the gross salary for each detail line.

Though Datatrieve does not have an operator to total rows, as it does for columns, it is often possible to write a report specification that generates row totals. Specify an additional print item for the detail line by indicating the formula for net salary. The Report Writer then produces a column of totals for each row.

The following figure shows the structure of the record `WAGES_REC` for the `WAGES` domain. `WAGES` is used in the example that follows:

**Figure 14.3. Field Structure of `WAGES_REC`**

01 WAGE				
05 LAST_NAME	05 GROSS_PAY	05 FICA	05 STATE_TAX	05 FEDERAL_TAX

The following example shows how the Famous Circus Trainer School uses the `WAGES` domain to display a report showing each employee's weekly wages, deductions, and net pay. The totals of each of the following are displayed at the bottom of the report: `GROSS_PAY`, `FICA`, `STATE_TAX`, `FEDERAL_TAX`, and `NET_PAY`.

To solve this problem, follow these steps:

- 1 Use this formula for the net pay column:

```
GROSS_PAY - (FICA + FEDERAL_TAX + STATE_TAX)
```

- 2 Compute the totals of the field values with an **AT BOTTOM OF REPORT** statement.

```
DTR> SET NO PROMPT
DTR> REPORT WAGES
RW> SET REPORT_NAME = "FAMOUS CIRCUS TRAINER SCHOOL"/
RW>     "WEEKLY WAGE REPORT"
RW> SET COLUMNS_PAGE = 70
RW> PRINT LAST_NAME, GROSS_PAY, FICA,
RW> FEDERAL_TAX, STATE_TAX,
RW> GROSS_PAY - (FICA + FEDERAL_TAX + STATE_TAX)
RW> ("NET PAY") USING $$, $$$$.99 ❶
RW> AT BOTTOM OF REPORT PRINT SKIP 2,
RW> COL 1, "TOTAL:", ❷
RW> TOTAL GROSS_PAY USING $$$, $$$$.99,
RW> TOTAL FICA USING $$$, $$$$.99,
RW> TOTAL FEDERAL_TAX USING $$$, $$$$.99,
RW> TOTAL STATE_TAX USING $$$, $$$$.99,
RW> TOTAL (GROSS_PAY - (FICA + FEDERAL_TAX + STATE_TAX))
RW> USING $$$, $$$$.99
RW> END_REPORT
```

FAMOUS CIRCUS TRAINER SCHOOL

19-Apr-1992

WEEKLY WAGE REPORT						Page 1
LAST NAME	GROSS PAY	FICA	FEDERAL TAX	STATE TAX	NET PAY	
BLAKESLEY	\$1,000.00	\$103.86	\$204.77	\$.01	\$691.36	
JAMES	\$1,500.00	\$145.87	\$297.98	\$54.32	\$1,001.83	
HILLS	\$500.00	\$52.93	\$79.75	\$32.98	\$334.34	
JONES	\$999.99	\$103.85	\$204.76	\$57.90	\$633.48	
MEADE	\$1,900.98	\$145.87	\$375.98	\$75.90	\$1,303.23	
NAPRAVA	\$9,500.00	\$145.87	\$999.84	\$106.90	\$8,247.39	
TOTAL:	\$15,400.97	\$698.25	\$2,163.08	\$328.01	\$12,211.63	

DTR>

An alternate solution is to edit the record definition to define a new **COMPUTED BY** field, `NET_PAY`. Then, include `NET_PAY` as one of the print items in the **PRINT** statement. The following is a sample field definition:

```
10 NET_PAY      COMPUTED BY
   (GROSS_PAY - (FICA + FEDERAL_TAX + STATE_TAX))
   EDIT_STRING IS $$$,$$$,99.
```

This approach saves typing if you need the value for the net salary in several different reports. Then if the formula changes, you have to change it in only one place—the record definition.

## 14.9. Developing a Procedure for a Report

Report statements are usually stored as procedures. A report that is defined as a procedure lets you generate a required report whenever you want, without having to type in a new report statement. Defining procedures for reports with relational databases becomes especially important, as the RSEs can become very complex. The following report takes data from six domains in the `PERSONNEL` database to create a report. Follow these steps:

- ❶ Define a procedure using the **DEFINE PROCEDURE** command.
- ❷ Ready all the domains that contain the data needed in your report.
- ❸ Declare a global variable to contain the value `Y`. Your procedure prompts the user to indicate how many departments the report should contain.
- ❹ Invoke the Report Writer and create an RSE containing records from all the domains you readied.

Note that you use the `CROSS` and `OVER` clauses with each domain to indicate an additional domain and the field on which you want the records matched.

- ❺ Use the `WITH` Boolean expression only after you cross all the required domains. The `WITH` clause lets you restrict the record stream to just those records desired.

The prompting value expression lets the user specify the department or departments contained in the report.

Note that, by specifying `JOB_END MISSING` and `SALARY_END MISSING`, you can select just the latest records of those employees currently working.

- ⑥ Assign the output of the Report Writer to a file in the desired directory.
- ⑦ Give the report a name.
- ⑧ Prompt the user to enter a request for information on another employee.

```

DTR> DEFINE PROCEDURE ACTIVE_EMPLOYEES_REPORT ①
DFN> READY EMPLOYEES, JOB_HISTORY, SALARY_HISTORY, ②
DFN>     JOBS, DEPARTMENTS, WORK_STATUS
DFN> DECLARE MORE_DEPT PIC X. ③
DFN> MORE_DEPT = "Y"
DFN> WHILE MORE_DEPT= "Y"
DFN> BEGIN
DFN> REPORT EMPLOYEES - ④
CON>   CROSS SALARY_HISTORY OVER EMPLOYEE_ID -
CON>   CROSS JOB_HISTORY OVER EMPLOYEE_ID -
CON>   CROSS JOBS OVER JOB_CODE -
CON>   CROSS DEPARTMENTS OVER DEPARTMENT_CODE -
CON>   CROSS WORK_STATUS OVER STATUS_CODE -
CON>   WITH FN$UPCASE (DEPARTMENT_CODE) =
DFN>   *."Department Code" AND ⑤
DFN>   JOB_END MISSING AND
DFN>   SALARY_END MISSING AND
DFN>   WORK_STATUS.STATUS_CODE EQ "1" AND
DFN>   SALARY_AMOUNT > 15000 -
CON>   SORTED BY DEPARTMENT_CODE, LAST_NAME, -
CON>   SALARY_AMOUNT ON DB2:[DEPT]DEPT.LIS ⑥
DFN> SET REPORT_NAME = "Current Employees by Dept" ⑦
DFN> AT TOP OF DEPARTMENT_CODE PRINT SKIP, COL 1,
DFN>     FN$UPCASE (DEPARTMENT_NAME) (-), SKIP
DFN> AT TOP OF EMPLOYEE_ID PRINT SKIP, COL 1,
DFN>     FIRST_NAME|||LAST_NAME (-)
DFN> PRINT COL 1, JOB_TITLE, JOB_START,
DFN>     WAGE_CLASS, SALARY_AMOUNT, STATUS_CODE
DFN> AT BOTTOM OF DEPARTMENT_CODE PRINT
DFN> "*****"
DFN> END_REPORT
DFN> MORE_DEPT =
DFN> *."Y to see more Departments , N to end report" ⑧
DFN> MORE_DEPT = FN$UPCASE (MORE_DEPT)
DFN> END
DFN> END_PROCEDURE
DTR> :ACTIVE_EMPLOYEE_REPORT
Enter Department Code: ADMN
  Enter Y to see more Departments, N to end report: N

DTR> exit
$ TYPE Dept.lis

```

Current Employees by Dept

3-May-1992

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JOB TITLE	JOB START	WAGE CLASS	SALARY AMOUNT	STATUS CODE
--------------	--------------	---------------	------------------	----------------

CORPORATE ADMINISTRATION

Karen Clarke

Electrical Engineer	8-Apr-1982	4	\$21,093.00	1
Al Delano				
Dept. Supervisor	27-Apr-1981	4	\$39,531.00	1
Marjorie Gramby				
Electrical Engineer	11-Feb-1982	4	\$23,856.00	1
Karen Gramby				
Vice President	8-Jun-1980	4	\$75,113.00	1
Lisa Harrison				
Vice President	2-Jul-1980	4	\$77,307.00	1
James Herbener				
Vice President	26-Jun-1980	4	\$83,905.00	1
Johanna MacDonald				
Vice President	17-Nov-1980	4	\$84,147.00	1
*****				

You can customize the report by using one or more prompting value expressions or prompts. The prompt consists of an asterisk and a period, followed by a character string enclosed in quotation marks. For example, you could include the statement:

```
SET REPORT_NAME = *."report name enclosed in quot. marks"
```

After the user invokes the procedure, the terminal displays the following prompt:

```
Enter report name enclosed in quot. marks:
```

Datatrieve does not finish processing the report until the user enters a report name.

You can also include prompts for page width and length, maximum report size, output device, and other features relating to the report. See *Chapter 15, "Report Writer Formats"* for more details on designing a report with the Report Writer.

The following example shows how to define a procedure (YACHT\_PER\_LB) to produce a report on all yachts by a selected builder. The report includes columns for these fields: MANUFACTURER, MODEL, DISP ("WEIGHT"), and PRICE. In addition, there is a special column indicating the price per pound of each yacht. Note that the procedure is set up to allow the user to select at the time of execution: the builder, output device, name of the report, page width, page length, and the maximum number of pages in the report.

Follow these steps:

- ❶ Use the **DEFINE PROCEDURE** command to define the procedure YACHT\_PER\_LB.
- ❷ Ready the domain YACHTS.
- ❸ Identify the data you wish to report within the **REPORT** statement. Include prompts so that the user can select the builder's name and the output device.
- ❹ Allow the user to name the report by including a prompt with the **SET REPORT\_NAME** statement. Indicate that the report name must be enclosed with quotation marks.
- ❺ Control the page width with a **SET COLUMNS\_PAGE** statement. Use the prompt option.

- ⑥ Control the page length with a **SET LINES\_PAGE** statement. Use the prompt option.
- ⑦ Limit the overall length of the report with a **SET MAX\_PAGES** statement. Use the prompt option.
- ⑧ Specify the items in each detail line with a **PRINT** statement. These become the columns for the report. Create a column for price per pound by including `PRICE/DISP` as one of the items (the slash indicates division). The `USING $$ .99` clause indicates that you want the price per pound to be printed as a monetary value and that you expect the price per pound to be less than \$10.00.
- ⑨ End with an **END\_REPORT** statement.
- ⑩ Clear your workspace with a **FINISH** command.
- ⑪ End the procedure with an **END\_PROCEDURE** statement.
- ⑫ To invoke the procedure, type the following:

```
DTR> :YACHT_PER_LB
```

The following Datatrieve statements produce the report. The number after each statement corresponds to one of the steps:

```
DTR> DEFINE PROCEDURE YACHT_PER_LB ①
DFN> READY YACHTS ②
DFN> REPORT YACHTS WITH BUILDER =
CON> *."the builder" ON *."device" ③
DFN> SET REPORT_NAME =
CON> *."report name in quotes" ④
DFN> SET COLUMNS_PAGE = *."the columns per page" ⑤
DFN> SET LINES_PAGE = *."the lines per page" ⑥
DFN> SET MAX_PAGES =
CON> *."the maximum pages for the report" ⑦
DFN> PRINT TYPE, DISP, PRICE, ⑧
DFN> PRICE/DISP ("PRICE/LB") USING $$ .99
DFN> END_REPORT ⑨
DFN> FINISH YACHTS ⑩
DFN> END_PROCEDURE ⑪
DTR> :YACHT_PER_LB ⑫
```

```
Enter the columns per page: 60
Enter the lines per page: 55
Enter the maximum pages for the report: 10
Enter report name in quotes: "YACHTS BY AMERICAN"
Enter the builder: AMERICAN
Enter device: TT:
```

YACHTS BY AMERICAN

17-Apr-1992

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MANUFACTURER	MODEL	WEIGHT	PRICE	PRICE/LB
AMERICAN	26	4,000	\$9,895	\$2.47
AMERICAN	26-MS	5,500	\$18,895	\$3.44

# Chapter 15. Report Writer Formats

The Report Writer allows you to produce reports in different formats. This chapter provides you with information on how to:

- select different formats to fulfill your presentation needs.
- control the layout of your report in different formats.
- select the print characteristics within your report.
- use the RW to export your data to a spreadsheet.

## 15.1. Report Writer Formats

By default, the Report Writer displays the report on your terminal (or exports it to a specified file), using the standard character-cell text format. This is a page-based format encoded as a sequence of characters, without applying printing attributes such as font type, underlining etc. This format is suitable for a wide range of applications, particularly when simple reports are required for viewing on the screen, or on systems that have limited capabilities. However, by using the `FORMAT` clause, several other output formats are available, making it possible to pass report data to a variety of other applications. These formats include PostScript™ for high-quality printout, and DTIF (a CDA format) which by using suitable converters will allow Report Writer output to be imported by, for example, LOTUS 1-2-3™. The table provides a list of all the formats available:

Format	Explanation	Output Type
DDIF <sup>1</sup>	The CDA format for page-based documents. DDIF allows files produced by the Report Writer to be processed directly, for example, by DECwrite, DECpresent, or conversion to other formats.	page
PS	PostScript™, produced by conversion from DDIF to obtain high quality printout.	page
null	The default ASCII format produced by the Report Writer. Format encoded as ASCII characters.	page
TEXT	Format encoded as ASCII characters, with ANSI escape sequences that produce certain attributes on terminals and printers.	page
DTIF <sup>1</sup>	The CDA format for tables. DTIF allows files produced by the Report Writer to be processed directly, for example, by DECdecision, DECchart, or conversion to other formats.	table

<sup>1</sup>DDIF and DTIF output can be converted to a multitude of different formats using the CDA converter. See the CDA documentation for further details.

In order to make the production of reports in the different formats as easy as possible, the syntax of the **REPORT** statement is the same for all the formats. This means that the same **REPORT** statement that is used to produce a report in a particular format may be re-used in its entirety to produce a report in a different format by simply changing the value of the `FORMAT` clause. Of course, some statements

within the **REPORT** procedure may assume different meanings, or be ignored altogether, when using different formats. For example, the **AT BOTTOM OF PAGE** statement is ignored in a DTIF report, as there is no concept of page in a table-based report.

All the techniques described for creating reports in general work perfectly well for any of the output formats. The only difference is that where a format allows it, the **DECLARE\_ATT** statement can be added to change the font attributes of the headers and body text listed by **PRINT** or **SET** statements in page-based reports (see *Section 15.2.1, "Changing Font Attributes in a Report"*).

For all formats (except **TEXT**), it is compulsory to provide the **ON** clause in the **REPORT** statement, specifying the output file for the report, because formats produced using CDA will not be output to the terminal. The **ON** clause is required even if the **REPORT** statement is contained within an **ON** statement.

### 15.1.1. Page-Based or Table-Based Formats

Datatrieve is capable of producing a variety of formats; these formats fulfill a variety of user needs: passing the output data to a spreadsheet, presenting the data in a professional-looking fashion, or interacting with publishing tools.

Because they may be addressing different needs, not all formats will contain the same information. For example, a format that outputs to a spreadsheet will contain no pagination information, and may have its data encoded to the highest degree of accuracy and separately from the edit string. On the other hand, a format that prints on a laser printer will structure the data in pages, in a form that is ready for presentation and carrying print attributes that are not contained in a format that is suitable for character-cell devices. The most important distinction to make is between Page-based and Table-based reports.

Page-based reports are used to print on paper, or to export to editors and word-processors (such as DECwrite or DECTPU). The report is therefore formatted according to the paper size you specify, the size of the various fields and their printing attributes. The Report Writer will format columns and introduce page breaks as appropriate. Data is presented in its printable format, just like in the output of a Datatrieve **PRINT** statement.

Table-based reports are used when data is to be used as input to other applications, most commonly to spreadsheets (such as DECdecision or LOTUS 1-2-3™) or charting applications (such as DECchart). In these reports, data is stored as a matrix, arranged in rows (corresponding to record fields) and columns (corresponding to records). There is no concept of pages, and layout is not very significant; on the other hand, data is coded in its "raw" form, so that maximum accuracy in calculations is guaranteed, and edit strings are coded separately.

### 15.1.2. Digital's Compound Document Architecture (CDA)

The variety of report formats produced by Datatrieve is a result of Datatrieve's support of the Compound Document Architecture (CDA). This architecture, which is supported by a wide range of products (Digital and third-party), allows the encoding of documents that are made up of text content, images, graphics, table data or document layout information. This architecture is implemented across a range of operating systems and hardware, and therefore allows the documents produced to be interchangeable on different platforms.

Another important feature of CDA is its Converter Architecture, which uses DDIF and DTIF as its intermediate format and allows transformation of documents from one format to another: for example, an SGML file can be converted to PostScript™, passing via DDIF. This implies that, if the CDA

Converter Library is installed on your system, the DDIF report produced by Datatrieve may be converted to a very wide range of formats.

It is important to note that, for a DDIF or DTIF report, some of the contents (for example, layout or edit string information) is subject to interpretation by the receiving application. An application such as DECwrite may therefore represent a document making different choices from those of a third-party converter. Datatrieve tries to make its output as general-purpose as possible, but it cannot predict how the user will subsequently process the file; some inconsistencies may unfortunately arise, due to the extreme flexibility of these formats.

## 15.2. Producing High-Quality Printouts

When you use a format such as PostScript™ or DDIF, you have the capability to select the font family, size, and attributes you want to apply to a particular field or range of fields. This control, combined with the use of suitable printers or software applications, results in professional-looking output. These formats also allow different paper sizes to be used, while the report is still correctly laid out.

### 15.2.1. Changing Font Attributes in a Report

All text printed in a report is created by either a **SET** statement (for example **SET DATE**) or by a **PRINT** statement. You can change the font attributes (size, type, underline, and so on) for each of these by using **DECLARE\_ATT** statements.

The application of print attributes takes place in two stages: first, a **DECLARE\_ATT** statement specifies a name for a set of attributes that specify the typeface; then an **ATT** clause is inserted before the item to be printed using this typeface.

```
DTR> REPORT YACHTS ON YACHT.PS FORMAT PS
RW>     DECLARE_ATT PRICE_ATT FAMILY=AVANTGARDE, SIZE=14, UNDERLINE
RW>     PRINT MODEL, ATT PRICE_ATT, PRICE
RW> END_REPORT
```

The above example results in the field **MODEL** being printed using the default attributes (a plain 10-point Helvetica font), while the field **PRICE** is printed using an underlined 14-point Avantgarde font. Note that attributes only change the print characteristics that are specified in the **DECLARE\_ATT** statements, and leave the others unchanged.

```
DTR> REPORT YACHTS ON YACHT.PS FORMAT PS
RW>     DECLARE_ATT MODEL_ATT BOLD
RW>     DECLARE_ATT PRICE_ATT SIZE=14, UNDERLINE
RW>     PRINT BUILDER, ATT MODEL_ATT, MODEL, ATT PRICE_ATT, PRICE
RW> END_REPORT
```

The above example results in the field **BUILDER** being printed using the default attributes, the field **MODEL** using a bold 10-point Helvetica font, and the field **PRICE** using an underlined 14-point Helvetica font.

Attributes can be set for page header elements by specifying an **ATT** clause in the relevant **SET** statement (see *Example 15.1, "Example Report Changing Font Types for the Output"*).

With this simple but powerful mechanism, Datatrieve provides its users (even those with only a character-cell terminal at their disposal) with control over printing quality, in a way which is normally only available from applications with a specialized graphical interface. For example, the user has the

possibility of highlighting whole columns (by putting an **ATT** clause inside a detail print list) or singling out totals (by using an **ATT** clause in an **AT BOTTOM** statement). The report in the following example shows a number of **DECLARE\_ATT** statements used to define all the elements needed to print out the example used in *Figure 15.1, "Sample PostScript™ Output"*:

### Example 15.1. Example Report Changing Font Types for the Output

```
DTR> REPORT PAYABLES WITH INVOICE_DUE NOT MISSING -
RW>   SORTED BY AGE ON AGING_REPORT.PS FORMAT PS
RW>
RW>   DECLARE_ATT TITLE      FAMILY = TIMES, SIZE = 24, BOLD, NO ITALIC
RW>   DECLARE_ATT DATE_PAGE FAMILY = TIMES, SIZE = 14, NO BOLD, ITALIC
RW>   DECLARE_ATT COL_HDR    FAMILY = TIMES, SIZE = 12, BOLD, ITALIC
RW>   DECLARE_ATT DETAIL     FAMILY = NC_SCHOOLBOOK, SIZE = 10
RW>   DECLARE_ATT TOT_ACCNTS FAMILY = HELVETICA, SIZE = 12, NO BOLD
RW>   DECLARE_ATT TOTAL      FAMILY = HELVETICA, SIZE = 14, BOLD
RW>   DECLARE_ATT ULINE      UNDERLINE
RW>   DECLARE_ATT NO_ULINE   NO UNDERLINE
RW>   DECLARE_ATT GRAND_TOTAL FAMILY = HELVETICA, SIZE = 14,
RW>                               BOLD, ITALIC
RW>
RW>   SET COLUMNS_PAGE = 70
RW>   SET REPORT_NAME = ATT TITLE, "ACCOUNTS PAYABLE"/ "Aging Report"
RW>   SET DATE = ATT DATE_PAGE, "3-JUN-1991"
RW>   SET NUMBER = ATT DATE_PAGE
RW>   SET COLUMN_HEADER = ATT COL_HDR
RW>
RW>   PRINT ATT DETAIL, AGE ("A"/"G"/"E"), INVOICE_DUE,
RW>     TYPE, WHSLE_PRICE
RW>
RW>   AT BOTTOM OF PAGE PRINT
RW>     SKIP, COL 20, ATT TOT_ACCNTS, "Number of accounts:",
RW>     SPACE, COUNT (-) USING Z9,
RW>     COL 53, ATT TOTAL, "Total:",
RW>     ATT ULINE, TOTAL WHSLE_PRICE USING $$$$,$$$ , SKIP
RW>
RW>   AT BOTTOM OF REPORT PRINT
RW>     ATT GRAND_TOTAL, COL 15, "Total number of accounts:",
RW>     SPACE, ATT ULINE, COUNT (-) USING Z9, ATT NO_ULINE,
RW>     COL 53, "Total:", ATT ULINE, TOTAL WHSLE_PRICE USING $$$$,$$$
RW>   END_REPORT
```

The example output in the following figure shows how a normal report has been altered to take advantage of the attributes defined by the **DECLARE\_ATT** statements:

Figure 15.1. Sample PostScript™ Output

<b>ACCOUNTS PAYABLE</b>					3-Jun-1991
<b>Aging Report</b>					Page 1
<i>A G E</i>	<i>INVOICE DUE</i>	<i>WHSLE VENDOR</i>	<i>ITEM_TYPE</i>	<i>PRICE</i>	
1	4/06/91	BAYFIELD	30/32	\$13,000	
1	4/20/91	ALBIN	VEGA	\$14,250	
1	4/06/91	IRWIN	37 MARK II	\$29,999	
Number of accounts: 3			<b>Total:</b>	<b><u>\$57,249</u></b>	
2	3/19/91	ALBIN	BALLAD	\$23,850	
2	3/30/91	ALBIN	FLAGPOLES	\$48	
2	3/19/91	BOMBAY	CLIPPER	\$18,150	
2	3/07/91	ISLANDER	BAHAMA	\$4,950	
Number of accounts: 4			<b>Total:</b>	<b><u>\$46,998</u></b>	
3	2/17/91	WINDPOWER	IMPULSE	\$1,500	
3	2/19/91	AMERICAN	26	\$9,000	
3	2/05/91	AMERICAN	26-MS	\$15,150	
3	2/20/91	ALBIN	79	\$13,500	
Number of accounts: 4			<b>Total:</b>	<b><u>\$39,150</u></b>	
4	1/07/91	ALBERG	37 MK II	\$28,500	
4	1/30/91	SALT	19	\$4,850	
Number of accounts: 2			<b>Total:</b>	<b><u>\$33,350</u></b>	
5	12/06/90	GRAMPIAN	34	\$25,250	
5	1/04/91	CAPE DORY	TYPHOON	\$3,150	
Number of accounts: 2			<b>Total:</b>	<b><u>\$28,400</u></b>	
<b>Total number of accounts: 15</b>			<b>Total:</b>	<b><u>\$205,147</u></b>	

The defaults for header and body font attributes can be changed by defining the logical names `DTR$RW_HEADER_ATTRIBUTES` and `DTR$RW_BODY_ATTRIBUTES`, which use the same syntax as the **DECLARE\_ATT** statement. Note that the defaults are reapplied at the start of each new line. Thus, to use a 24-point italic Courier font as the default for titles, the following definition should be applied before invoking Datatrieve:

```
$ DEFINE DTR$RW_HEADER_ATTRIBUTES "FAMILY=COURIER, SIZE=24, ITALIC"
```

It is also important to note that ATT clauses only override the specific attributes that they list (Family, Size, and Italic in the example above), and that the defaults are reapplied at the beginning of each new record.

## 15.2.2. Proportionally-Spaced Fonts

When producing text-format reports, it was customary to assume that all characters occupy the same amount of space (meaning that monospaced text was used). This assumption, which is true for the Datatrieve **PRINT** statement, works well on character-cell devices such as terminals, but does not necessarily hold true for all reports. When you use a format such as PostScript™ or DDIF, Datatrieve allows you to choose font families, which are proportionally spaced, in which different characters take up different amounts of space.

When proportionally-spaced fonts are used, it is difficult to predict how much space a printable string will occupy. A given string will take up 20% more space when printed with a 12-point font than with a 10-point font, even if the font family is the same. Furthermore, a field that is defined by a PIC X(5) can

contain "WWWWW" and "iiii" as values, and these will take up very different amounts of space when printed using a proportionally spaced font.

Since a Datatrieve report's layout is resolved before the actual data is read, estimates of the amount of space occupied by the various fields are made on the basis of their PIC or EDIT\_STRING, as well as on the attributes and fonts selected. In the cases where the value is known (a text constant), the exact amount of space is calculated. If, on the other hand, you are printing a record field of which only the edit string is known, an algorithm will work out the average width for an arbitrary value for this field, using the given font and attributes.

It is important to note that it may be difficult to predict the exact width of a column under these conditions, and some experimenting may be required in order to achieve optimum results. This is particularly true for reports written in text format but which you now want to produce in DDIF or PostScript™ output formats from the same procedure. Discrepancies in the layout must be expected, but can be corrected by using different fonts and positioning fields differently. In some cases, use of a different edit string may be desirable.

The character alignment methods used for monospaced fonts (COLUMNS\_PAGE and LINES\_PAGE) are not applicable for proportional fonts because the size of the font and the width of the characters affects the physical size of the line. In the case of non-TEXT formats, use the paper size attributes (PAPER\_SIZE, PAPER\_HEIGHT, and PAPER\_WIDTH) instead. Datatrieve will automatically adjust the number of lines or characters to fit within these values. Specifying PAPER\_HEIGHT and PAPER\_WIDTH allows you to adjust the format on the page, but require you to know the dimensions of the paper you are printing onto.

### 15.2.3. Changing Paper Size

Specifying a paper size is often convenient, because the Report Writer automatically fits the report onto the specified paper. The **SET** statement is used for this purpose. Most common paper sizes are available, and a chart showing all the options is provided in the **SET** (Report Writer) section of the *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>].

The order of **SET** statements is important, as they override each other. For example, the following results in the paper dimensions being set to 7 by 10 inches, because the PAPER\_WIDTH argument overrides the (9 inch) value for width set by the PAPER\_SIZE argument:

```
DTR> SET PAPER_SIZE = SEVEN_BY_NINE DTR> SET PAPER_WIDTH = 10 IN
```

### 15.2.4. Formatting for DDIF and PostScript™

There are some other factors to keep in mind when using DDIF or PostScript™ formats. In these formats, a page is no longer viewed as a matrix of column and lines to be determined with **SET COLUMNS\_PAGE** and **SET LINES\_PAGE**, as in a TEXT report. Instead, think of the page as a physical object: a rectangular sheet of paper, whose size is determined by using **SET PAPER\_HEIGHT** and **SET PAPER\_WIDTH**, or **SET PAPER\_SIZE** if you are using a standard paper size. Note that the report writer allows for a margin all around the page perimeter when formatting the report. The **SET PAPER\_ORIENTATION** statement allows the user to choose between landscape and portrait format. **SET COLUMNS\_PAGE** and **SET LINES\_PAGE** are ignored.

Since **SET COLUMNS\_PAGE** is ignored, the interpretation of formatting clauses such as COL, SPACE, and TAB is also different. Imagine that the page is divided in 80 "columns" of equal width if the orientation is PORTRAIT, or 132 "columns" if LANDSCAPE. These "columns" do not necessarily represent the width of a character, but rather a reference grid used to specify a horizontal position on the line.

- The COL *n* clause will print the next print object starting on the *n*th column of the grid.
- The SPACE *n* clause will print the next print object starting on the *n*th column of the grid, counting from the end of the last print object.
- The TAB *n* clause will print the next object starting *n* tab stops from the end of the last printed object. Tab stops are those columns whose number is a multiple of 8.

The use of different fonts may also affect the height of the printed lines: for a print list, the line height is determined by the height of the largest field. For this reason, the number of lines on the page cannot be set by the user: it is calculated by the report writer on the basis of the page size and the space taken up by the different lines.

## 15.3. Using the TEXT Format

When the FORMAT clause is not specified, a character-cell report is produced, which simply encodes ASCII text (which assumes a monospaced font is used), the page size being determined by the **SET COLUMNS\_PAGE** and **SET LINES\_PAGE** statements. Attributes set by ATT clauses are ignored, and the formatting clauses TAB, COL, and SPACE have the same meaning as in a **PRINT** statement.

Certain print attributes have however been made available to the character-cell terminal users too. When TEXT is selected as the format for the report, the user may set print attributes using the **DECLARE\_ATT** mechanism previously described. Clearly, different font families and sizes cannot be applied in a character-cell environment, and these will be ignored; but you can set the print attributes BOLD, UNDERLINE, and REVERSE.

In this format, output is identical to that of the default format, except that ANSI escape sequences are inserted in the ASCII text, in order to produce the desired output on terminals and printers that support ANSI escape sequences. The VT200, VT300, VT400, and DECterm series of terminals all support these attributes. If the output is viewed on a device or application that does not process escape sequences, it will appear to be filled with spurious characters. In this case, the default format should be used. Both TEXT formats ignore the **SET PAPER\_WIDTH**, **SET PAPER\_HEIGHT**, **SET PAPER\_SIZE**, and **SET PAPER\_ORIENTATION** statements.

It is also important to note that not all output devices support all ANSI escape sequences. In some cases, it may therefore seem that Datatrieve does not process print attributes correctly, but they are simply ignored by the output device. For example, a number of printers do not support the REVERSE attribute.

### 15.3.1. Formatting TEXT Reports

One of the main advantages of the Report Writer is its ease of formatting. You can include **SET** statements to specify the number of columns and lines per page (for a TEXT format), or you can specify a standard paper size (for any format), within which the Report Writer will fit the report. It is also possible to set the maximum number of lines or pages in a report.

### 15.3.2. Changing the Default Page Width and Length

The Report Writer provides the following default page dimensions for character-cell reports:

- Page width: 80 columns
- Page length: 60 lines

For example, if you do not want the default format of 80 columns per page, you can specify the number of columns by including a **SET COLUMNS\_PAGE** statement within your report specification. To set the page width at 60 columns, enter the following command:

```
RW> SET COLUMNS_PAGE = 60
```

If you specify a width that is greater than 80, it is advisable to adjust the column width of your terminal screen. For VT100-, VT200-, VT300-, VT400-family or DECterm terminals, use FN\$WIDTH(*n*) at the Datatrieve command level to specify the number of columns that can be shown across the terminal screen. For this function, *n* can be as large as 132. For example:

```
DTR> FN$WIDTH(132)
.
.
.
RW> SET COLUMNS_PAGE = 132
```

## 15.4. Reporting Data for Spreadsheets

In a DTIF report, the Report Writer assumes that the data is to be presented as a table rather than as a printable document, and therefore simplifies the layout; there are therefore some considerations that the user must keep in mind. It is always best to design a simple report, without sophisticated presentation styles.

### 15.4.1. Formatting Spreadsheets

The main issue for a DTIF report is that one record should, as far as possible, occupy one row only, and all contents within any one column should be homogeneous. This means that the SKIP clause is ignored and totals and statistics are aligned with their corresponding fields. Sometimes a record is forced to occupy more than one row by the order in which the fields are specified in the printlists. For example:

```
DTR> REPORT FIRST 6 YACHTS SORTED BY BUILDER ON YACHT.TABLE FORMAT DTIF
RW>     PRINT     MODEL, PRICE
RW>     AT BOTTOM OF BUILDER PRINT
RW>           "Average price for "|||BUILDER, AVERAGE PRICE
RW> END_REPORT
```

This example might yield a table such as this:

MODEL	PRICE	
37 MK II	\$36,951	
		Average price for ALBERG
	\$36,951	
79	\$17,900	
BALLAD	\$27,500	
VEGA	\$18,600	
		Average price for ALBIN
	\$21,333	
26	\$9,895	
26-MS	\$18,895	
		Average price for AMERICAN
	\$14,395	

In the above report, columns were assigned for MODEL and PRICE. Since the string "Average price..." could not fall under either of the two columns, it was assigned to a third column. The fact

that the string was followed by the PRICE field, which was assigned to a previous column, causes the Report Writer to create a new row.

The above example may seem to indicate that layout in DTIF format is hard to manage, and that this problem is compounded by the fact that the formatting clauses COL, SPACE, and TAB are also ignored and have no effect on the report. However, when designing a report for output to a spreadsheet, you must always keep in mind the final use of the report: while Datatrieve will attempt to make the most of what it is given, it is best to leave out sophisticated presentation styles from a DTIF report, and produce reports that contain all the data required using a simple and effective layout.



# Chapter 16. Report Writer

## Advanced Techniques

You may often need to report not only on a body of data but also on the groups within it. For example, you could report on employees sorted by department, with summary totals for each department as well as for all employees. Groups of sorted records are called **control groups**. A control group is a series of sorted data records that have the same value in one or more fields.

### 16.1. Dividing Data Records Into Control Groups

When you sort a group of records, you choose at least one field as the **sort key**.

Control groups are formed by sorting on a key where the number of unique values for a sort key is smaller than the number of sorted records. For example, a company of 500 employees may have only 10 departments (10 unique values for DEPT). When you sort the employee records by the department code (DEPT), you create 10 control groups.

The following figure shows the logical structure of the record PERSONNEL\_REC for the PERSONNEL domain. PERSONNEL is used in the example that follows:

**Figure 16.1. Field Structure of PERSONNEL\_REC**

01 PERSON							
05 ID	05 STATUS	05 NAME		05 DEPT	05 START _DATE	05 SALARY	05 SUP _ID
		10 FIRST _NAME	10 LAST _NAME				

The following **REPORT** statement identifies all records from three specific departments and establishes DEPT as the sort key for the records. Datatrieve then sorts the records according to the department code:

```
DTR> REPORT PERSONNEL WITH DEPT = "D98", "E46",
RW>   "T32" SORTED BY DEPT
RW>   SET COLUMNS_PAGE = 70
RW>   PRINT ID, DEPT, FIRST_NAME, LAST_NAME, SALARY
RW>   END_REPORT
```

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Page 1

ID	DEPT	FIRST NAME	LAST NAME	SALARY
02943	D98	CASS	TERRY	\$29,908
39485	D98	DEE	TERRICK	\$55,829
49843	D98	BART	HAMMER	\$26,392
84375	D98	MARY	NALEVO	\$56,847

38465	E46	JOANNE	FREIBURG	\$23,908
48475	E46	GAIL	CASSIDY	\$55,407
34456	T32	HANK	MORRISON	\$30,000
38462	T32	BILL	SWAY	\$54,000
48573	T32	SY	KELLER	\$31,546
83764	T32	JIM	MEADER	\$41,029

DTR&gt;

If the desired field is the primary key for the records, or if you have formed and sorted a collection, you do not need to sort the records again within the **REPORT** statement. If the records are not already sorted, you can sort them within the **REPORT** statement. Once the records are sorted, you can use an **AT TOP OF *field-name*** or an **AT BOTTOM OF *field-name*** statement to create control groups based on the values of the field specified.

Remember that to form control groups based on a sort key, you must sort the records by a field and use the same field name in the **AT TOP OF** or **AT BOTTOM OF** statement. The field name you use must be either a field name specified in the record description or a variable name created in a **DECLARE** statement. See *Chapter 2, "Record Definitions"* for more information on variables.

### 16.1.1. Developing Levels of Control Groups Using Multiple Sort Keys

It is possible for one control group to contain other control groups based on the values of other sort keys. For example, you could sort a personnel file by department and by type of employee as specified in the STATUS field. Each department group contains several control groups for the types of employees within that department.

The following example also uses the PERSONNEL domain. It shows the two types of employees that work at Bock's Yachts: experienced workers and trainees. The STATUS field takes one of two values: EXPERIENCED or TRAINEE. The report shows salaries for each department and for each type of employee within a given department.

Follow these steps:

1. Sort the records according to two sort keys, DEPT and STATUS.
2. Print the field values of the detail line. Use a concatenation expression (|||) to allow exactly one space between FIRST\_NAME and LAST\_NAME. Specify a header for the full name ("NAME"). See *Example 16.1, "Control Group Report Based on Two Sort Keys"*.

#### Example 16.1. Control Group Report Based on Two Sort Keys

```
DTR> READY PERSONNEL
DTR> FIND PERSONNEL WITH DEPT = "D98","T32" SORTED
                                BY DEPT, STATUS

[8 records found]
DTR> PRINT ID, FIRST_NAME|||LAST_NAME ("NAME"), SALARY
OF CURRENT
```

ID	NAME	SALARY
02943	CASS TERRY	\$29,908
84375	MARY NALEVO	\$56,847

39485 DEE TERRICK	\$55,829
49843 BART HAMMER	\$26,392
83764 JIM MEADER	\$41,029
38462 BILL SWAY	\$54,000
34456 HANK MORRISON	\$30,000
48573 SY KELLER	\$31,546

## 16.2. Reporting Data Grouped by Date

There are several ways to develop reports grouped by date. One simple way is to edit the record definition to form a new field, called, for example, AGE, which gives the age of an account in months. Then produce a control group report sorted by AGE.

Another way to produce the accounts payable report is to form control groups where all INVOICE\_DUE fields contain the same month and year. For example, you might want information on all accounts due in April of 1992, in May of 1992, and so on. *Figure 16.2, "Field Structure of PAYABLES\_REC"* shows the logical structure of the record PAYABLES\_REC for the PAYABLES domain used in the example that follows:

**Figure 16.2. Field Structure of PAYABLES\_REC**

01 PAYABLE					
05 ORDER_	05 TYPE		05 ITEMS_	05 INVOICE_	05 BILL_
NUM	10 MANUFACTURER	10 MODEL	RECEIVED	DUE	PAID
					05 WHSLE_
					PRICE

Producing this report requires a different technique. You identify the month and year portion from each value of INVOICE\_DUE with the FORMAT value expression. Then, group records with the same value for the month and year of INVOICE\_DUE. Follow these steps:

- ❶ Declare a variable (ACCT\_MONTH) to compute the month and year for each value of INVOICE\_DUE with a FORMAT value expression.
- ❷ Identify the data with a **REPORT rse** statement, sorting the records according to the value for INVOICE\_DUE.
- ❸ Begin each month's report on a new page numbered 1 with the NEW\_SECTION element in the print list of the **AT TOP** statement.
- ❹ Indicate the content of the detail lines with a **PRINT** statement.
- ❺ Summarize each month's accounts with an **AT BOTTOM OF ACCT\_MONTH** statement.

The procedure MONTHLY\_ACCT\_RPT generates one report for each month's accounts payable:

```
DTR> SHOW MONTHLY_ACCT_RPT
PROCEDURE MONTHLY_ACCT_RPT
DECLARE ACCT_MONTH COMPUTED BY ❶
    FORMAT INVOICE_DUE USING YYMM.
REPORT PAYABLES WITH INVOICE_DUE NOT MISSING SORTED BY ❷
    INVOICE_DUE
SET COLUMNS_PAGE = 70
```

```

SET REPORT_NAME = "ACCOUNTS PAYABLE"
AT TOP OF ACCT_MONTH PRINT NEW_SECTION ③
PRINT INVOICE_DUE, TYPE, WHSLE_PRICE ④
AT BOTTOM OF ACCT_MONTH PRINT SKIP 2, COL 15, ⑤
    "NUMBER OF ACCOUNTS:", SPACE,
    COUNT(-) USING Z9, COL 53, "TOTAL:",
    TOTAL WHSLE_PRICE USING $$$, $$$
END_REPORT
END_PROCEDURE

```

Running the procedure produces a multipage report. Each month's accounts payable begins on a new Page 1. The following example shows three pages from the report. To save space, the pages are printed together here:

### Example 16.2. Accounts Payable Report by Month

```

                                ACCOUNTS PAYABLE                                3-Nov-1991
                                                                                   Page 1

```

DUE	INVOICE	VENDOR	ITEM_TYPE	PRICE	WHSLE
12/01/91		GRAMPIAN	34		\$25,250
12/30/91		CAPE DORY	TYPHOON		\$3,150
NUMBER OF ACCOUNTS: 2			TOTAL: \$28,400		

```

                                ACCOUNTS PAYABLE                                3-Nov-1991
                                                                                   Page 1

```

DUE	INVOICE	VENDOR	ITEM_TYPE	PRICE	WHSLE
1/02/92		ALBERG	37 MK II		\$28,500
1/25/92		SALT	19		\$4,850
1/31/92		AMERICAN	26-MS		\$15,150
NUMBER OF ACCOUNTS: 3			TOTAL: \$48,500		

```

                                ACCOUNTS PAYABLE                                3-Nov-1991
                                                                                   Page 1

```

DUE	INVOICE	VENDOR	ITEM_TYPE	PRICE	WHSLE
4/01/92		BAYFIELD	30/32		\$13,000
4/01/92		IRWIN	37 MARK II		\$29,999
4/15/92		ALBIN	VEGA		\$14,250
NUMBER OF ACCOUNTS: 3			TOTAL: \$57,249		

## 16.3. Reporting Group Summaries Only

Control groups allow you to separate groups of detail lines and to print group summaries. However, sometimes you may want only the summary information for the groups. You can produce a report with

summary lines and no detail lines using either the Report Writer or the **SUM** statement described in *Chapter 2, "Record Definitions"*.

You can produce a report consisting only of summary lines for control groups with the **AT BOTTOM OF *field-name*** statement.

The following example creates a report showing salary information for each department in Bock's Yachts. It includes the number of employees in each department, the total salary, and the average salary. Finally, for the entire company, it indicates total number of employees, total salary, and average salary.

Follow these steps:

- ❶ Use **AT BOTTOM OF DEPT** to print each line of the body of the report. Each line summarizes a different department. Do not use the **PRINT** statement (you are reporting on group totals, not on the individual members of the group).
- ❷ Use **COUNT** as a print item for the number of employees.
- ❸ Use **AT BOTTOM OF REPORT** for the aggregate summaries. **COUNT** provides the total of all employees because it represents the total of all records processed.

The following report specification is enclosed in the procedure **SALARY\_TOTALS** (to create this procedure, use a **DEFINE PROCEDURE** command):

```
DTR> SHOW SALARY_TOTALS
PROCEDURE SALARY_TOTALS
READY PERSONNEL
REPORT PERSONNEL SORTED BY DEPT
SET REPORT_NAME = *. "a report name"
SET COLUMNS_PAGE = 60
AT BOTTOM OF DEPT PRINT COL 10, DEPT, ❶
  COL 20, COUNT ("NUMBER"/"EMPLOYEES"), ❷
  COL 35, TOTAL SALARY ("TOTAL"/"SALARY") USING $, $$$, $$$,
  COL 50, AVERAGE SALARY ("AVERAGE"/"SALARY") USING $$$, $$$
AT BOTTOM OF REPORT PRINT SKIP 2, COL 10, ❸
  "*****",
  SKIP 2, COL 10, "CORPORATE:", COL 20, COUNT,
  COL 35, TOTAL SALARY USING $, $$$, $$$,
  COL 50, AVERAGE SALARY USING $$$, $$$
END_REPORT
END_PROCEDURE

DTR> :SALARY_TOTALS
Enter a report name: "SALARY REPORT BY DEPARTMENT"
```

```

                SALARY REPORT BY DEPARTMENT                14-May-1992
                Page 1

DEPT          NUMBER      TOTAL      AVERAGE
              EMPLOYEES    SALARY     SALARY

C82             5        $202,465    $40,493
D98             4        $168,976    $42,244
E46             2         $79,315     $39,658
F11             4        $151,566    $37,892
G20             3        $117,554    $39,185
```

T32	4	\$156,575	\$39,144
TOP	1	\$75,902	\$75,902

\*\*\*\*\*

CORPORATE:	23	\$952,353	\$41,407
------------	----	-----------	----------

DTR>

## 16.4. Summarizing Data

As a general rule, it is best not to use **AT TOP** statements for summarizing data. These statements are for printing special headings in the report.

The following functions are available for summary lines:

- AVERAGE
- COUNT
- Maximum value (MAX)
- Minimum value (MIN)
- Standard deviation (STD\_DEV)
- TOTAL

Two other functions, **RUNNING COUNT** and **RUNNING TOTAL**, provide running summaries within each detail line. They can be included in a **PRINT** statement. See *Section 16.5.2, "Value Expressions"* on value expressions for more information. They can also be used to compute running summaries of the groups within the report in an **AT BOTTOM OF *field-name*** statement:

### 16.4.1. COUNT, AVERAGE, and TOTAL

The following figure shows the logical structure of the record **SALES\_REC** for the **SALES** domain, used in the example that follows:

**Figure 16.3. Field Structure of SALES\_REC**

01 SALESREC				
05 ID	05 SALES_NAME	05 START_DATE	05 MONTHS_EMP	05 AMOUNT

**MONTHS\_EMP** has the following field definition:

```
05 MONTHS_EMP COMPUTED BY ("TODAY" - START_DATE)/30
      EDIT_STRING IS ZZ9.
```

**MONTHS\_EMP** is a **COMPUTED BY** field based on the value of **START\_DATE** and the date value expression "TODAY", representing the current system date. See the [VSI Datatrieve Reference Manual](#)

<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/> for more information on the date value expression "TODAY".

In the example of *Section 16.4.2, "Maximum Value, Minimum Value, and Standard Deviation"*, the Acme Computer Company has a SALES domain that stores data about the members of its sales force. The report shows the name, starting date, months employed, and amount sold for each salesperson at Acme Computer. The bottom of the report indicates the number of salespeople, the total amount sold, and the average amount sold.

Summary reports using Datatrieve statistical functions are useful for financial analysis. The **AT BOTTOM** statement lets you produce summary lines with the total number of salespeople (COUNT), and the AVERAGE and TOTAL amounts sold (AVERAGE and TOTAL). The AVERAGE and TOTAL of AMOUNT automatically print in the AMOUNT column with the edit string you indicated.

## 16.4.2. Maximum Value, Minimum Value, and Standard Deviation

To show the maximum and minimum values of selected fields, use the statistical operators MAX and MIN on the field names. You can also print the standard deviation of numeric fields. Use the operator STD\_DEV with an **AT BOTTOM** statement.

The following example also indicates the maximum amount sold, the minimum amount sold, and the standard deviation of the amount sold:

```
DTR> READY SALES
DTR> REPORT SALES
RW> SET REPORT_NAME = "ACME COMPUTER"/
      "DETAILED SALES REPORT"
RW> SET COLUMNS_PAGE = 60
RW> PRINT SALES_NAME, START_DATE, MONTHS_EMP, AMOUNT
RW> AT BOTTOM OF REPORT PRINT SKIP 2,
RW> COL 10, "SALES FORCE:", SPACE, COUNT (-) USING Z9,
RW> COL 38, "TOTAL:", TOTAL AMOUNT USING $$$$,$$$$.99,
RW> COL 38, "AVERAGE:", AVERAGE AMOUNT USING $$,$$$$.99

RW> END_REPORT
```

```
      ACME COMPUTER                2-Jul-1991
DETAILED SALES REPORT                Page 1
```

SALES NAME	START DATE	MONTHS EMP	AMOUNT
ANNE DINNAN	1-Apr-1990	3	\$2,389.90
NANCY ROTHBLATT	1-May-1990	2	\$6,325.88
LINDA REINE	15-Dec-1989	7	\$8,532.22
WAYNE SMITH	1-Feb-1990	5	\$9,853.52
JAMES STORER	15-May-1989	14	\$25,876.02
SANDY LEVINE	15-Nov-1989	8	\$10,000.01
SEYMOUR KIMMELMAN	15-Feb-1990	5	\$7,325.67
JOSEPH FREDERICK	1-Mar-1990	4	\$5,000.00
RICK LANGHART	15-Mar-1990	4	\$4,999.99
WILLIAM SULLIVAN	15-Oct-1991	9	\$8,672.99
DAN DERRICK	16-Nov-1989	8	\$11,456.87
LYDIA BARNET	1-Jun-1990	1	\$2,598.79
HENRY MAILER	15-Dec-1989	7	\$9,999.99

```

DENNIS MCADOO          1-Aug-1989   11   $12,345.62

SALES FORCE: 14          TOTAL:    $125,377.47
AVERAGE:    $8,955.53
MAXIMUM:    $25,876.02
MINIMUM:    $2,389.90
STD DEV:    $5,153.85

```

The example uses **AT BOTTOM** statements to produce overall page and report summaries. **AT BOTTOM** statements can also be used to divide your data records into groups. You can then compile statistics about groups of records, as well as the entire report.

## 16.5. Changing the Content of the Detail Line

A detail line can have two types of print items. The first type is the value of a field from the record. One example is the value of the PRICE field from YACHTS. The second type is a value expression. Value expressions may be derived from field values, or they may be literals or variables. Some examples of value expressions derived from field values are PRICE/DISP (price per pound) or PRICE \* 1.1 (10% markup on price).

### 16.5.1. Field Values

You determine the content of the detail line by indicating which fields from the record should be printed. You can specify either elementary fields or group fields. In the case of a group field, each of its elementary fields is printed in a separate column.

### 16.5.2. Value Expressions

You can create additional detail line items computed from other field values with arithmetic or statistical operators. In addition, you can include other value expressions such as literals or variables.

The following example displays the model, current price, and a new price 10% higher than the current price for the first five records in the YACHTS domain. It includes the literal "BARGAIN" on each detail line. It also specifies appropriate column headers:

```

DTR> REPORT FIRST 5 YACHTS
RW> SET COLUMNS_PAGE = 60
RW> SET REPORT_NAME = "BOCK'S YACHTS"/"PRICE LIST"
RW> PRINT TYPE, PRICE ("CURRENT"/"PRICE"),
RW> PRICE * 1.1 ("SUGGESTED"/"PRICE") USING $$$, $$$,
RW> "BARGAIN" ("COMMENT")
RW> END_REPORT

```

BOCK'S YACHTS				27-Apr-1987
PRICE LIST				Page 1
MANUFACTURER	MODEL	CURRENT PRICE	SUGGESTED PRICE	COMMENT
ALBERG	37 MK II	\$36,951	\$40,646	BARGAIN
ALBIN	79	\$17,900	\$19,690	BARGAIN
ALBIN	BALLAD	\$27,500	\$30,250	BARGAIN
ALBIN	VEGA	\$18,600	\$20,460	BARGAIN
AMERICAN	26	\$9,895	\$10,885	BARGAIN

The edit string clause, `USING $$$, $$$`, specifies the output format for the `PRICE * 1.1` field. You need to use one more dollar sign than the maximum number of digits for the field value. See *Section 16.5.5, "Edit String Format of Print Items"* for more information on edit string format.

You can also maintain running statistics. It is possible to keep a running count of the detail lines or a running total of the values of selected fields.

The following figure shows the logical structure of the record `PAYABLES_REC` for the `PAYABLES` domain. `PAYABLES` is used in the example that follows:

**Figure 16.4. Field Structure of `PAYABLES_REC`**

01 PAYABLE						
05 ORDER_	05 TYPE		05 ITEMS_	05 INVOICE_	05 BILL_	05 WHSLE_
NUM	10 MANUFACTURER	10 MODEL	RECEIVED	DUE	PAID	PRICE

In the following example, Bock's Yachts has an accounts payable domain to collect data on unpaid bills. When the company orders goods, it stores a record indicating the manufacturer, the wholesale price of the goods, and the order number. It leaves the fields for `INVOICE_DUE` and `BILL_PAID` blank. A `MISSING VALUE` has been defined in the record for these fields, along with a string that is printed when the value is missing.

When an invoice for the goods is received, the company modifies the record to indicate the invoice date. After Bock's Yachts pays the bill, it modifies the record to indicate the payment date. The report shows all unpaid bills for which invoices have been received, sorted by the invoice date. It keeps a running count of bills and a running total of the amount owed:

```
DTR> REPORT PAYABLES WITH BILL_PAID MISSING AND
RW>   ITEMS_RECEIVED NOT MISSING AND
RW>   INVOICE_DUE NOT MISSING SORTED BY INVOICE_DUE
RW> SET REPORT_NAME = "BOCK'S YACHTS"/"ACCOUNTS PAYABLE"
RW> SET COLUMNS_PAGE = 65
RW> PRINT RUNNING COUNT ("COUNT"),
RW>   MANUFACTURER, ITEMS_RECEIVED,
RW>   INVOICE_DUE, BILL_PAID, WHSLE_PRICE, COL 55,
RW>   RUNNING TOTAL WHSLE_PRICE ("TOTAL"/"OWED")
RW>                                     USING $$$, $$$
RW> END_REPORT
```

```
BOCK'S YACHTS                19-Apr-1991
ACCOUNTS PAYABLE             Page 1
```

ITEMS	INVOICE	BILL	WHSLE	TOTAL		
COUNT	VENDOR	RECEIVED	DUE	PAID	PRICE	OWED
1	CAPE DORY	2/15/91	12/30/90	NOT PAID	\$3,150	\$3,150
2	SALT	3/01/91	1/25/91	NOT PAID	\$4,850	\$8,000
3	AMERICAN	11/05/90	2/14/91	NOT PAID	\$9,000	\$17,000
4	ALBIN	6/21/90	2/15/91	NOT PAID	\$13,500	\$30,500
5	ALBIN	8/22/90	3/14/91	NOT PAID	\$23,850	\$54,350
6	BAYFIELD	8/04/90	4/01/91	NOT PAID	\$13,000	\$67,350
7	IRWIN	3/01/91	4/01/91	NOT PAID	\$29,999	\$97,349

### 16.5.3. Format of Fields in the Detail Lines

The Report Writer determines a default format for each print item based on the edit string or picture clauses in the record definition or variable declaration. However, you can, at your option, control the format within the **PRINT** statement.

### 16.5.4. Column Position of Print Items

The Report Writer automatically sets up the column spacing, based on field, header, and page widths. If you want to change the default spacing, you can specify the print position of any or all of the print items. In either case, if you do not leave enough room for the column headers and data items, the Report Writer wraps the detail line. That is, it prints some items on a second line, including column headers as space permits.

If you choose to specify print positions, you can do the following:

- Specify the column number where the Report Writer begins to print each item
- Require spacing between columns by including a `SPACE n` element in the **PRINT** statement

The following example uses the first option to display the same fields from `PAYABLES`; however, each field begins at 15 space intervals because the column number is specified:

```
RW> PRINT COL 1, WHSLE_PRICE, COL 16, ITEMS_RECEIVED,
RW> COL 31, INVOICE_DUE, COL 45, BILL_PAID
```

```

      .
      .
      .
WHSLE      ITEMS      INVOICE      BILL
PRICE      RECEIVED   DUE           PAID

$40,000    NO GOODS    NO INVCE    NOT PAID
$28,500    5/24/90      1/02/91     6/15/90
$13,500    6/21/90      2/15/91     NOT PAID
```

The following example displays the same fields but uses a `SPACE n` element to specify only 3 spaces between columns:

```
RW> PRINT WHSLE_PRICE , SPACE 3, ITEMS_RECEIVED,
RW> SPACE 3, INVOICE_DUE, SPACE 3, BILL_PAID
```

```

      .
      .
      .
WHSLE      ITEMS      INVOICE      BILL
PRICE      RECEIVED   DUE           PAID

$40,000    NO GOODS    NO INVCE    NOT PAID
$28,500    5/24/90      1/02/91     6/15/90
$13,500    6/21/90      2/15/91     NOT PAID
```

### 16.5.5. Edit String Format of Print Items

If you declare an edit string for a field in the record definition, the Report Writer uses that edit string to format the print item. If you are setting up print items derived from field values, the Report Writer sets up its own edit string.

## 16.6. Printing a Variety of Detail Lines in One Report

Sometimes, you may want to print different types of detail lines in the same report. For example, you might want to print a column indicating whether a salesperson is experienced or a trainee, depending on the number of months on the sales force. A logical approach would be to test the value of MONTHS\_EMP. If MONTHS\_EMP is greater than 6, Datatrieve should print an "experienced worker" detail line. Otherwise, Datatrieve should print a "trainee" detail line. But you cannot include conditional statements or more than one **PRINT** statement within a report specification.

To generate this type of report with the Datatrieve Report Writer, you must take a different approach. This section presents two ways to solve this type of problem, each using the CHOICE value expression.

The following figure shows the logical structure of the record SALES\_REC for the SALES domain. SALES is used in the example that follows:

**Figure 16.5. Field Structure of SALES\_REC**

01 SALESREC				
05 ID	05 SALES_NAME	05 START_DATE	05 MONTHS_EMP	05 AMOUNT

In the following example, the Acme Computer Company divides its sales force into two categories. Trainees are those who have been employed for fewer than six months. Experienced workers have been employed for six months or more. Each salesperson's commission depends on how long he or she has been employed, as well as the amount sold, as illustrated in the table below:

**Table 16.1. Commission Schedule for the Sales Division**

Months Employed	Amount Sold	Commission Percent	Rating
GT 6	GT 10000	12%	Above quota
GT 6	LE 10000	7%	Below quota
LE 6	GT 5000	10%	Above quota
LE 6	LE 5000	5%	Below quota

The report displays the name, months employed, total sales, commission percentage, total commission, and rating (above quota or below quota) for each salesperson.

An analysis of the report requirements shows that you need six values for each detail line of the report:

- Three desired values are field values contained in the input record: the salesperson's name (SALES\_NAME), months employed (MONTHS\_EMP), and amount sold (AMOUNT).
- Two other values must be assigned depending on the months employed and sales amount: the salesperson's rating (above quota or below quota) and the commission percentage.
- The final value (total commission) can be computed from the values for AMOUNT and COMM\_PCT by using the following formula:  $(AMOUNT * COMM\_PCT) / 100$ . You can either

add a new COMPUTED BY field or variable (COMMISSION), or you can include the formula directly in the **PRINT** statement.

In effect, you can print a detail line for a salesperson only after testing for months employed and total sales. This problem is representative of a common need within report writing: testing field values to derive new values and printing both the field and the derived values on the same detail line.

To solve this type of problem, use the CHOICE value expression to conduct a series of tests for each record based on values of MONTHS\_EMP and AMOUNT. You can do this in either of two ways:

- Edit the original record definition to set up two new COMPUTED BY fields for COMM\_PCT and RATING. Use the CHOICE value expression in the COMPUTED BY clause.
- Use the CHOICE value expression within the **PRINT** statement. Datatrieve tests for the values of MONTHS\_EMP and AMOUNT while processing each record.

## 16.6.1. CHOICE Value Expression in COMPUTED BY Fields

One way to solve the testing problem is to edit the record definition before invoking the Report Writer. You need to add two new COMPUTED BY fields: COMM\_PCT and RATING. Use the CHOICE value expression within the COMPUTED BY clause. For more information on the CHOICE value expression, see the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/).

Since these are virtual fields whose values are not actually stored, you are not changing the size of the record. Therefore, there is no need to restructure the domain. The following shows the resulting change in SALES\_REC:

```
DTR> SHOW SALES_REC
RECORD SALES_REC USING
01 SALESREC.
  05 ID          PIC IS 9(5).
  05 SALES_NAME PIC IS X(20).
  05 START_DATE  USAGE IS DATE.
  05 MONTHS_EMP  COMPUTED BY ("TODAY" - START_DATE)/30
                    EDIT_STRING IS ZZ9.
  05 AMOUNT PIC IS 9(5)V99
                    QUERY_NAME IS AMT
                    EDIT_STRING IS $$$,$$$.$99.
  05 COMM_PCT    COMPUTED BY
                    CHOICE
                      (MONTHS_EMP LE 6 AND AMOUNT > 5000) THEN 10
                      (MONTHS_EMP LE 6) THEN 05
                      (AMOUNT > 10000) THEN 12
                      ELSE 07
                    END_CHOICE
                    EDIT_STRING IS Z9% .
  05 RATING      COMPUTED BY
                    CHOICE
                      (MONTHS_EMP LE 6 AND AMOUNT > 5000) THEN "ABOVE QUOTA"
                      (AMOUNT > 10000) THEN "ABOVE QUOTA"
                      ELSE "BELOW QUOTA"
                    END_CHOICE
                    EDIT_STRING IS X(11).
```

;

The figure below shows the new structure of SALES\_REC with the addition of the two COMPUTED BY fields:

**Figure 16.6. Revised Field Structure of SALES\_REC**

01 SALESREC						
05 ID	05 SALES_NAME	05 START_DATE	05 MONTHS_EMP	05 AMOUNT	05 COMM_PCT	05 RATING

Follow these steps to produce a control group report on sales commission:

- ❶ Declare a variable to compute the commission.
- ❷ Report the records in SALES and sort them by the new field COMM\_PCT. Choosing COMM\_PCT as the sort key enables you to break up the detail lines into four groups. This corresponds to the four possible commission percentages.
- ❸ Name the report.
- ❹ At the top of each group, print the values for COMM\_PCT and RATING.
- ❺ Print the field values, specifying appropriate column headers where necessary.
- ❻ Summarize the data about the sales personnel in each commission-percentage category with an **AT BOTTOM OF COMM\_PCT** statement.
- ❼ Summarize the data about the entire sales force with an **AT BOTTOM OF REPORT** statement.

The following is the procedure COMM\_REPORT that produces the desired report:

```
DTR> SHOW COMM_REPORT
PROCEDURE COMM_REPORT
READY SALES
DECLARE COMMISSION COMPUTED BY ❶
    ((AMOUNT * COMM_PCT) / 100)
    EDIT_STRING IS $$$,$$$$.99.
REPORT SALES SORTED BY COMM_PCT ❷
SET REPORT_NAME = "SALES COMMISSION REPORT" ❸
SET COLUMNS_PAGE = 70
AT TOP OF COMM_PCT PRINT RATING, COMM_PCT ❹
PRINT SALES_NAME, MONTHS_EMP, AMOUNT, -
    COMMISSION ("COMMISSION") ❺
AT BOTTOM OF COMM_PCT PRINT SKIP, COL 19, ❻
    "NUMBER:", SPACE, COUNT(-) USING Z9,
    COL 35, "TOTAL SALES:", TOTAL AMOUNT USING
    $$$,$$$$.99, TOTAL COMMISSION USING $$$,$$$$.99, SKIP 2
AT BOTTOM OF REPORT PRINT COL 5, ❼
    "*****",
    SKIP 2, COL 14, "SALES FORCE:", SPACE, COUNT(-) -
    USING Z9, COL 35,
    "TOTAL SALES:", TOTAL AMOUNT USING $$$,$$$$.99,
    TOTAL COMMISSION USING $$$,$$$$.99
END_REPORT
END_PROCEDURE
```

The following figure shows the report produced by COMM\_REPORT:

### Example 16.3. Control Group Report With Variety of Detail Lines

```

SALES COMMISSION REPORT                                2-Jul-1990
                                                    Page 1

RATING      COMM      SALES      MONTHS      AMOUNT      COMMISSION
            PCT      NAME      EMP
BELOW QUOTA 5%
ANNE DINNAN                3      $2,389.90      $119.50
RICK LANGHART              4      $4,999.99      $250.00
LYDIA BARNET               1      $2,598.79      $129.94
JOSEPH FREDERICK          4      $5,000.00      $250.00
NUMBER: 4      TOTAL SALES: $14,988.68      $749.53

BELOW QUOTA 7%
WILLIAM SULLIVAN          9      $8,672.99      $607.11
LINDA REINE               7      $8,532.22      $597.26
HENRY MAILER              7      $9,999.99      $700.00
NUMBER: 3      TOTAL SALES: $27,205.20      $1,904.36

ABOVE QUOTA 10%
NANCY ROTHBLATT           2      $6,325.88      $632.59
WAYNE SMITH               5      $9,853.52      $985.35
SEYMOUR KIMMELMAN        5      $7,325.67      $732.57
NUMBER: 3      TOTAL SALES: $23,505.07      $2,350.51

ABOVE QUOTA 12%
DAN DERRICK               8      $11,456.87      $1,374.82
JAMES STORER             14      $25,876.02      $3,105.12
SANDY LEVINE              8      $10,000.01      $1,200.00
DENNIS MCADOO            11      $12,345.62      $1,481.47
NUMBER: 4      TOTAL SALES: $59,678.52      $7,161.42

*****
SALES FORCE: 14      TOTAL SALES: $125,377.47      $12,165.73

```

DTR>

Note that if you try to duplicate this report, the results may differ because the COMM\_PCT field is based on length of employment, which is in turn dependent on the date the report is produced.

## 16.6.2. CHOICE Value Expression Within a PRINT Statement

If you do not edit the record definition, you can still produce a sales commission report by using the CHOICE value expression in the Report Writer **PRINT** statement. You need to use it three times: for determining the rating, the commission percentage, and the commission. Because these are not fields in the record definition, you must also specify appropriate headings and edit strings.

When you use the CHOICE value expression to calculate the commission, you use a slightly different formula than before. You can multiply AMOUNT by the decimal equivalent of the commission percentage. As such, there is no need to divide the result by 100.

Because you have not defined a field for commission percentage, you cannot produce a control group report sorted by the values for commission percentage. Therefore, the report specification does not have an **AT BOTTOM OF field-name** statement. However, you can still generate the same detail lines as before with the **PRINT** statement.

The following procedure SALES\_RPT uses the CHOICE value expression three separate times in the same **PRINT** statement:

```
DTR> SHOW SALES_RPT
PROCEDURE SALES_RPT
READY SALES
REPORT SALES
SET REPORT_NAME = "SALES COMMISSION REPORT"
PRINT SALES_NAME, MONTHS_EMP, AMOUNT,
    CHOICE
    (MONTHS_EMP LE 6 AND AMOUNT > 5000) THEN 10
    (MONTHS_EMP LE 6) THEN 05
    (AMOUNT > 10000) THEN 12
    ELSE 07
END_CHOICE ("COMM"/"PCT") USING Z9%,
CHOICE
    (MONTHS_EMP LE 6 AND AMOUNT > 5000) THEN (.1 * AMOUNT)
    (MONTHS_EMP LE 6) THEN (.05 * AMOUNT)
    (AMOUNT > 10000) THEN (.12 * AMOUNT)
    ELSE (.07 * AMOUNT)
END_CHOICE ("COMMISSION") USING $$,$$$$.99,
CHOICE
    (MONTHS_EMP LE 6 AND AMOUNT > 5000) THEN "ABOVE QUOTA"
    (AMOUNT > 10000) THEN "ABOVE QUOTA"
    ELSE "BELOW QUOTA"
END_CHOICE ("RATING")
END_REPORT
FINISH SALES
END_PROCEDURE
```

Running SALES\_RPT produces the following report:

```
DTR> :SALES_RPT
```

SALES COMMISSION REPORT					2-Jul-1990	
					Page 1	
SALES	MONTHS		COMM			
NAME	EMP	AMOUNT	PCT	COMMISSION	RATING	
ANNE DINNAN	3	\$2,389.90	5%	\$119.50	BELOW QUOTA	
NANCY ROTHBLATT	2	\$6,325.88	10%	\$632.59	ABOVE QUOTA	
LINDA REINE	7	\$8,532.22	7%	\$597.26	BELOW QUOTA	
WAYNE SMITH	5	\$9,853.52	10%	\$985.35	ABOVE QUOTA	
JAMES STORER	14	\$25,876.02	12%	\$3,105.12	ABOVE QUOTA	
SANDY LEVINE	8	\$10,000.01	12%	\$1,200.00	ABOVE QUOTA	
SEYMOUR KIMMELMAN	5	\$7,325.67	10%	\$732.57	ABOVE QUOTA	
JOSEPH FREDERICK	4	\$5,000.00	5%	\$250.00	BELOW QUOTA	
RICK LANGHART	4	\$4,999.99	5%	\$250.00	BELOW QUOTA	
WILLIAM SULLIVAN	9	\$8,672.99	7%	\$607.11	BELOW QUOTA	
DAN DERRICK	8	\$11,456.87	12%	\$1,374.82	ABOVE QUOTA	
LYDIA BARNET	1	\$2,598.79	5%	\$129.94	BELOW QUOTA	
HENRY MAILER	7	\$9,999.99	7%	\$700.00	BELOW QUOTA	

DENNIS MCADOO                    11        \$12,345.62    12%    \$1,481.47    ABOVE QUOTA

DTR>

These sales commission reports illustrate the flexibility of **COMPUTED BY** fields and **PRINT** statements that include the **CHOICE** value expression. As you consider more complex reports, you may need to test each record to generate detail line items. Using the **CHOICE** value expression is the most direct way to produce this type of report.

## 16.7. Using Report Writer to Flatten Hierarchies

You can use the Report Writer to report hierarchical records by activating the Context Searcher (using the **SET SEARCH** command) or by using inner print lists for the list items.

### 16.7.1. Accessing List Items With the SET SEARCH Command

The Context Searcher is able to locate each **OLD\_JOB** entry, even though each entry is embedded within a list. Here is the procedure **HIER\_REPORT** that produces the report:

```
DTR> SHOW HIER_REPORT
PROCEDURE HIER_REPORT
READY EMPLOYEE
SET SEARCH
REPORT EMPLOYEE
SET COLUMNS_PAGE = 70
SET REPORT_NAME = "EMPLOYEE HISTORY REPORT"
PRINT NAME, OLD_JOB,
      (OLD_JOB VIA JOB_TITLE_TABLE) ("JOB"/"TITLE"), OLD_DATE
END_REPORT
FINISH EMPLOYEE
END_PROCEDURE
```

Running the procedure produces a message from the Context Searcher, followed by the report:

```
DTR> :HIER_REPORT
Not enough context. Some field names
resolved by Context Searcher.
```

```

                EMPLOYEE HISTORY REPORT                                28-Apr-1990
                                                                    Page 1

      LAST      FIRST      OLD      JOB      EFFECTIVE
      NAME      NAME      JOB      TITLE     DATE

FOSTER      DANA      A03      SENIOR ACCOUNTANT  12-Dec-1989
A02      INTERNAL AUDITOR  11-Dec-1988
A01      ACCOUNTANT      10-Dec-1987
MOODY      JOAN      M03      MANUFACTURING MGR  12-Nov-1989
M03      MANUFACTURING MGR  14-Nov-1988
M03      MANUFACTURING MGR  12-Oct-1987
M02      ASSEMBLER      11-Nov-1986
M01      APPRENTICE      21-Oct-1985
M01      APPRENTICE      22-Oct-1984
```

```

CASADAY      JULIAN      A02      INTERNAL AUDITOR      10-Jan-1990
A01  ACCOUNTANT
DENN         RONALD      M03      MANUFACTURING MGR    12-Dec-1989
M02  ASSEMBLER
M01  APPRENTICE
M01  APPRENTICE
DEPALMA     LOUISE      S03      MARKETING ANALYST    11-Jan-1990
S02  SALES MANAGER
S02  SALES MANAGER

```

DTR>

This approach differs from the first solution because it does not flatten the hierarchy. Each name appears just once. Only the fields within the list have multiple occurrences, depending on the entry made for NUMBER\_JOBS.

The Context Searcher provided Datatrieve with the proper context. For more information about context in Datatrieve, see *Appendix A, "Name Recognition and Single Record Context"*.

## 16.7.2. Using the REPORT Statement to Report List Data

You can produce the employee history report with the **REPORT** statement without invoking the Context Searcher or flattening the hierarchy. However, you must provide the proper context for Datatrieve within the **PRINT** statement by using inner print lists for the list items.

The following **PRINT** statement uses inner print lists to specify the relationship between the list items and the list field:

```

PRINT NAME, ALL OLD_JOB, OLD_JOB VIA JOB_TITLE_TABLE,
        OLD_DATE OF JOB_HISTORY

```

HIER\_REPORT2, which includes this **PRINT** statement, contains the report specification for the employee history report:

```

DTR> SHOW HIER_REPORT2
PROCEDURE HIER_REPORT2
READY EMPLOYEE
REPORT EMPLOYEE
SET COLUMNS_PAGE = 70
SET REPORT_NAME = "EMPLOYEE HISTORY REPORT"
PRINT NAME, ALL OLD_JOB, OLD_JOB VIA JOB_TITLE_TABLE,
        OLD_DATE OF JOB_HISTORY
END_REPORT
END_PROCEDURE
DTR>

```

The output is the same as the previous report.

## 16.8. Using Report Writer With Other Database Products

Datatrieve provides you with an easy-to-use query language and Report Writer for the Digital family of relational database management systems. If Oracle Rdb/VMS is installed on your system, you can use the

same Datatrieve commands and statements for most tasks whether you are working with data stored in RMS files or in the relational databases.

See *Chapter 7, "Record Selection Expressions"* for more basic information about using Datatrieve to access records in Oracle DBMS databases.

The following command sets the default dictionary directory to the directory that contains the database domain definitions used in this section:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO.DBMS
```

## 16.8.1. Accessing Oracle DBMS Data With Datatrieve

To demonstrate accessing and reporting Oracle DBMS data with Datatrieve, this chapter uses the PARTS sample database included with both Oracle DBMS and Datatrieve. See the documentation that accompanies Oracle DBMS for more details on the PARTS database.

The Oracle DBMS domains defined in the specified dictionary directory were created when the UETP (User Environment Test Package) which tests the Datatrieve interface to Oracle DBMS was run. Perform a **SHOW** command to see what was defined by the UETP:

```
DTR> SHOW PARTS_DB
DATABASE PARTS_DB
  USING SUBSCHEMA DTR_SUBSCHEMA
    OF SCHEMA PARTS
  ON DTR$LIBRARY:DTRPARTDB;
DTR>
```

You can ready the database directly and use Oracle DBMS records as sources in your Datatrieve queries, or you can ready Oracle DBMS domains individually.

There are several Oracle DBMS domains that are associated with PARTS\_DB. These are CLASSES, COMPONENTS, DIVISIONS, EMPLOYEES, PART\_S, QUOTES, SUPPLIES, and VENDORS. You can use several **SHOW** commands to see how these domains were defined. Each of the definitions refers to PARTS\_DB.

The examples in this section use Oracle DBMS domains. If the Oracle DBMS database definition or domains are not in the specified dictionary directory, see the person responsible for Datatrieve at your site.

## 16.8.2. Writing a Simple Report With Oracle DBMS Data

The Datatrieve Report Writer is a useful tool for writing reports with data stored through Oracle DBMS. You can define Oracle DBMS domains based on records in a Oracle DBMS database. Then use the Datatrieve data access and formatting capabilities to report on the data.

The following example uses the EMPLOYEES and DIVISIONS domains, defined in Datatrieve from the PARTS database.

The example shows how to develop a procedure to report personnel information on all the employees in a given division. The total number of employees working in that division is displayed at the bottom of the report.

The information on divisions can be found in the DIVISIONS domain. All personnel information on all employees in all divisions can be found in the EMPLOYEES domain. First, ready the two domains. Second, with a **SHOW FIELDS** command, display the field structure of the records in these domains:

```

DTR> READY EMPLOYEES, DIVISIONS
DTR> SHOW FIELDS FOR EMPLOYEES, DIVISIONS
EMPLOYEES
  EMPLOYEE
    EMP_ID (ID)      <Number>
    EMP_LAST_NAME (LAST_NAME)  <Character string>
    EMP_FIRST_NAME (FIRST_NAME) <Character string>
    EMP_PHONE (PHONE_NUMBER)  <Number>
    EMP_LOC (LOCATION)  <Character string>
DIVISIONS
  DIVISION
    DIV_NAME <Character string>
DTR>

```

In the definition of the procedure to locate employees in a particular division, follow these steps:

- ❶ Use a **FIND** statement to establish a current collection from `DIVISIONS`. With a prompt, you can let the user enter the name of the particular division when the procedure is run.
- ❷ Select the record to give Datatrieve the proper context for further queries.
- ❸ Report all records of `EMPLOYEES` connected to that selected record as members of the set `CONSISTS_OF`.
- ❹ Use a prompt with **SET REPORT\_NAME** to let the user supply an appropriate name for the report.
- ❺ Print each record in the specified record stream from `EMPLOYEES` by indicating the field names and appropriate edit strings.
- ❻ Summarize the number of records with an **AT BOTTOM OF REPORT** statement.
- ❼ End with an **END\_REPORT** statement.

The procedure `EMPLOYEE_RPT` is as follows:

```

DTR> SHOW EMPLOYEE_RPT
PROCEDURE EMPLOYEE_RPT
READY DIVISIONS, EMPLOYEES
FIND DIVISIONS WITH DIV_NAME = *."the division" ❶
SELECT ❷
REPORT EMPLOYEES MEMBER CONSISTS_OF ❸
SET REPORT_NAME = *."report name enclosed in quotes" ❹
SET COLUMNS_PAGE = 70
PRINT EMP_ID ("Ident"), ❺
      LAST_NAME ("Last"/"Name") USING X(10),
      FIRST_NAME ("First"/"Name") USING X(10),
      EMP_PHONE ("Phone"/"Number") USING XXX_XXXX,
      EMP_LOC ("Loc")
AT BOTTOM OF REPORT SKIP 2, ❻
      COL 30, "TOTAL EMPLOYEES:", SPACE,
      COUNT (-) USING Z9
END_REPORT ❼
FINISH
END_PROCEDURE
DTR>

```

To produce the report, invoke the procedure and respond to the prompts:

```

DTR> :EMPLOYEE_RPT
Enter the division: VT100 DEVELOPMENT
Enter report name: "VT100 DEVELOPMENT EMPLOYEES"

      VT100 DEVELOPMENT EMPLOYEES          19-May-1992
            Page 1

Ident      Last      First      Phone
  Name      Name      Number      Loc

65437     FRANK      BEBI      456-8901   89012
12333     HOFFMAN     MIKE      456-8901   89012
54332     IGLESIAS    RAFAEL    234-6789   67890

                                TOTAL EMPLOYEES:    3

```

```
DTR>
```

## 16.9. Accessing Oracle Relational Databases With Datatrieve

To demonstrate accessing and reporting relational source data with Datatrieve, this chapter uses the PERSONNEL sample database installed with Datatrieve. This database is similar to the sample PERSONNEL database installed with Oracle Rdb/VMS but contains only a subset of the relations and records in that database.

The relational domains defined in the specified dictionary directory were created by the Datatrieve installation procedure. To see the sample data, set your default to the proper dictionary and perform a **SHOW** command:

```

DTR> SHOW ALL
Domains:
COLLEGES;1      DEGREES;1      DEPARTMENTS;1  DEPARTMENT_STAFF;1
EMPLOYEES;1     EMPLOYEE_EDUCATION;1  JOBS;1
JOB_HISTORY;1  SALARY_HISTORY;1      WORK_STATUS;1

Procedures:
EMPLOYEE_INFO;1  READY_PERSONNEL;1  READY_PERSONNEL_WRITE;1
SALARY_REPORT;1

Tables:
DEPARTMENT_TABLE;1      NAME_TABLE;1

```

```

Databases:
PERSONNEL
The default directory is CDD$TOP.DTR$LIB.DEMO.RDB
No established collections.
No ready sources.
No loaded tables.

```

Note that the sample directory contains domain definitions for each relation in the PERSONNEL database. To access data in a relational database, you can define and ready domains for each relation. The following example shows the contents of a single domain definition and then readies all the domains in the PERSONNEL database:

```
DTR> SHOW COLLEGES
```

```
DOMAIN COLLEGES
```

```
    USING COLLEGES OF DATABASE PERSONNEL;
```

```
DTR> READY COLLEGES, DEGREES, DEPARTMENTS, EMPLOYEES, -
      JOBS, JOB_HISTORY, SALARY_HISTORY, WORK_STATUS
```

The following figure shows the relations and fields for the sample PERSONNEL database for which Datatrieve domains are defined. Some examples in this chapter refer to the relations and field names in the PERSONNEL database:

**Figure 16.7. Sample Relational Database**

EMPLOYEES  EMPLOYEE_ID LAST_NAME FIRST_NAME MIDDLE_INITIAL ADDRESS_DATA STREET TOWN STATE ZIP SEX BIRTHDAY SOCIAL_SECURITY STATUS_CODE	DEGREES  EMPLOYEE_ID COLLEGE_CODE YEAR_GIVEN DEGREE DEGREE_FIELD	JOBS  JOB_CODE WAGE_CLASS JOB_TITLE MINIMUM_SALARY MAXIMUM_SALARY
	JOB_HISTORY  EMPLOYEE_ID DEPARTMENT_CODE JOB_CODE JOB_START JOB_END SUPERVISOR_ID	COLLEGES  COLLEGE_CODE COLLEGE_NAME ADDRESS_DATA STREET TOWN STATE ZIP
SALARY_HISTORY  EMPLOYEE_ID SALARY_AMOUNT SALARY_START SALARY_END	DEPARTMENTS  DEPARTMENT_CODE DEPARTMENT_NAME MANAGER_ID BUDGET_PROJECTED BUDGET_ACTUAL	WORK_STATUS  STATUS_CODE STATUS_NAME STATUS_TYPE

Rather than define domains for each relation, you can define a Datatrieve database definition for the relational database and then ready that database definition. The following example shows a database definition and the results of the **READY** database command. Notice that the relations are readied directly by the **READY** database command; there are no domain definitions:

```
DTR> DEFINE DATABASE PERSONNEL ON DTR$LIBRARY:PERSONNEL;
DTR> SHOW DATABASES
Databases:
    PERSONNEL;1
DTR> READY PERSONNEL
```

```

DTR> SHOW READY
Ready sources:
WORK_STATUS: Relation, Rdb, snapshot read, consistency
              <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
SALARY_HISTORY: Relation, Rdb, snapshot read, consistency
              <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
JOB_HISTORY: Relation, Rdb, snapshot read, consistency
            <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
JOBS: Relation, Rdb, snapshot read, consistency
     <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
EMPLOYEES: Relation, Rdb, snapshot read, consistency
          <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
DEPARTMENTS: Relation, Rdb, snapshot read, consistency
            <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
DEGREES: Relation, Rdb, snapshot read, consistency
        <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
COLLEGES: Relation, Rdb, snapshot read, consistency
         <CDD$TOP.DTR$LIB.DEMO.RDB.PERSONNEL;1>
No loaded tables.

DTR>

```

## 16.10. Writing a Simple Report With Relational Data

The Datatrieve Report Writer is a useful tool for generating reports with data stored in one of the Digital relational database products. You can define relational domains based on relations in a relational database or access the relations directly. Then you can use the Datatrieve data access and formatting capabilities to report on the data.

The following example uses the `JOB_HISTORY` and `EMPLOYEES` domains to print all those employees who work in selected departments. Notice with relational databases that you frequently use the `CROSS` clause to combine related data stored in one or more relations.

Follow these steps to create this report:

- ❶ Ready the `JOB_HISTORY` and `EMPLOYEES` domains.
- ❷ Invoke the Report Writer and form an RSE of all the employees in the `EMPLOYEES` domain who currently work in selected departments:
  - The `EMPLOYEES` domain gives you the employee name and employee ID.
  - The `CROSS` and `OVER` clauses combine each employee record with a matching record in the `JOB_HISTORY` domain. Datatrieve forms a new record stream for each employee containing the data from both those relations matched on the `EMPLOYEE_ID` field.
  - The Boolean expression `WITH JOB_END MISSING` restricts the record stream to only those employees who are currently employed. The `JOB_HISTORY` record that has no data in the `JOB_END` field is the current `JOB_HISTORY` record.
  - The Boolean expression `WITH DEPARTMENT = "ADMN", "ELEL"` further restricts the record stream to the specified departments.
- ❸ Sort the record stream alphabetically by department name.

- ④ Give the report a name with the **SET REPORT\_NAME** statement.
- ⑤ Print the department code from the JOB\_HISTORY domain at the top of each department grouping.
- ⑥ Print the employee id, the name, and the start date for the current job for each employee in each department.
- ⑦ End the report specification with an **END\_REPORT** statement.

```

DTR> READY JOB_HISTORY, EMPLOYEES ①
DTR> REPORT EMPLOYEES CROSS JOB_HISTORY OVER ②
RW>     EMPLOYEE_ID -
RW>         WITH JOB_END MISSING AND
RW>         DEPARTMENT_CODE = "ELEL", "ADMN" - ③
RW>         SORTED BY DEPARTMENT_CODE
RW> SET REPORT_NAME = "EMPLOYEES BY DEPARTMENT" ④
RW> SET COLUMNS_PAGE = 60
RW> AT TOP OF DEPARTMENT_CODE PRINT SKIP, COL 1, ⑤
RW>     DEPARTMENT_CODE
RW> PRINT EMPLOYEE_ID, FIRST_NAME, LAST_NAME, ⑥
RW>     JOB_START
RW> END_REPORT ⑦
DTR>

```

EMPLOYEES BY DEPARTMENT                    9-Jul-1985  
Page 1

DEPARTMENT CODE	EMPLOYEE ID	FIRST NAME	LAST NAME	JOB START
ADMN				
	00271	Karen	Gramby	8-Jun-1988
	00228	Lisa	Harrison	2-Jul-1988
	00190	Rick	O'Sullivan	25-Feb-1990
	00300	Marjorie	Gramby	11-Feb-1990
	00330	Christine	Williams	6-Feb-1989
	00359	Jesse	Crain	28-Dec-1988
	00204	Charles	Myotte	24-Jan-1990
	00267	Roger	Saninocencio	28-Feb-1990
	00415	Kathleen	Mistretta	10-Jun-1989
	00225	Mary Lou	Jackson	3-Jan-1991
	00435	Johanna	MacDonald	17-Nov-1988
	00438	Mark	Wilkins	25-Apr-1988
	00439	Mary Lou	Smoot	26-Nov-1990
	00188	Karen	Clarke	8-Apr-1990
	00494	Barbara	Raiola-Paul	28-Dec-1987
	00480	Tom	McGrath	6-Mar-1990
	00472	Al	Delano	27-Apr-1989
	00471	James	Herbener	26-Jun-1988
ELEL				
	00458	Peter	Mambelli	5-Nov-1988
	00460	Adele	Meckl	5-Feb-1990
	00461	George	Boutin	17-Jun-1988
	00211	Ernest	Gutierrez	25-Jan-1990
	00443	James	Piche	5-Sep-1989
	00488	Cora	Jones	14-Jan-1990
	00238	Peter	Flynn	2-Feb-1990
	00489	Ellen	Morin	28-Oct-1988

00428	Thomas	Augusta	10-Jan-1990
00222	Norman	Lasch	28-Dec-1987
00240	Bill	Johnson	18-Aug-1989
00231	Rick	Clairmont	22-Aug-1989
00393	Jesse	Siciliano	1-Nov-1988
00206	Marty	Stornelli	17-Oct-1988
00377	Lawrence	Lobdell	26-Jan-1990
00296	Adele	Leger	7-Mar-1990
00273	Daniel	Iacobone	31-Jan-1990
00172	Janis	Peters	28-Oct-1988

DTR>

# Chapter 17. Using Datatrieve Plots

To use Datatrieve plots, you must have a Digital terminal that supports ReGIS graphics. Check your owner's manual to determine if your terminal supports ReGIS graphics.

Datatrieve graphics can be used on character cell terminals or on workstations that are running DECwindows software.

If you are running Datatrieve in a DECwindows environment, you should note that when you invoke the graphics utility with a plot statement, Datatrieve spawns a separate DECterm window from the main application window to display the plot. You enter a plot statement at the command line of the main application window. If you want to enter additional plot statements, they are also entered at the DTR> prompt in the command line area of the main application window. All plots are displayed in the same DECterm window. The display created by the plot statement remains in the DECterm window until you perform one of the following actions:

- Dismiss the window by selecting the **Quit** option of the **Commands** menu of the DECterm window in which the plot is displayed.
- Exit Datatrieve.

Your terminal may have either a monochrome monitor or a color monitor. If you have a monochrome monitor, you should set it so it displays light characters on a dark background screen. All plots will then be completely visible.

You can also use a color monitor for a color representation of the plots. The owner's manual for your color monitor tells you how to connect the terminal.

Invoke Datatrieve and enter the following Datatrieve command:

```
DTR> SET PLOTS CDD$TOP.DTR$LIB.PLOTS
```

The **SET PLOTS** command points to the CDD/Repository dictionary directory that contains the plot definitions. Datatrieve uses these plot definitions to produce plots, graphs, and charts from your data. You must issue the **SET PLOTS** command before using any Datatrieve plot statements.

Next, enter the **PLOT MONITOR** statement:

```
DTR> PLOT MONITOR
```

The **PLOT MONITOR** statement displays the word GREEN in green, RED in red, and BLUE in blue. The word SYNC appears on the screen to indicate that Datatrieve has reset the terminal to its default color settings after the red, green, and blue have been displayed.

If the names of the colors do not correspond to the color in which they are displayed (for example, if the word RED is displayed in the color green), you have incorrectly attached the cables. Refer to the owner's manual for your monitor to make sure the cables from the video terminal match the proper connectors on the monitor.

To change the colors of plots on a color monitor, invoke the procedure, PALETTE, from the dictionary directory CDD\$TOP.DTR\$LIB.PLOTS.

## 17.1. Hardcopy Output Devices

To produce hardcopy output of Datatrieve plots, use a Digital hardcopy device that supports ReGIS graphics.

See the owner's manual for information on ReGIS printers and how to attach the printer to your terminal. The owner's manual documents typical operations, such as connecting cables and checking the status of communication switches, baud rate (speed), and parity value for the printer.

## 17.2. Steps to Take Before Using Datatrieve Plots

To use Datatrieve plots, invoke Datatrieve and specify the dictionary directories that contain the domains and record definitions you want to use and the Datatrieve plots:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO
DTR> SET PLOTS CDD$TOP.DTR$LIB.PLOTS
```

The Datatrieve installation procedure contains questions about storing the necessary information to produce plots. If your site uses Datatrieve plots, your installer responded to these questions to store the information in the dictionary directory CDD\$TOP.DTR\$LIB.PLOTS. See your system manager if you cannot access the plot information in CDD\$TOP.DTR\$LIB.PLOTS.

If you use the same dictionary directory for plots each time you enter Datatrieve, you can include a **SET PLOTS** command in your Datatrieve startup command file (see *Chapter 4, "Defining Data Files"* for more information on startup command files). After you have issued the **SET PLOTS** command, you can access any of the plots, regardless of the dictionary directory you specify in the **SET DICTIONARY** command.

---

### Note

Do not delete any of the plots in CDD\$TOP.DTR\$LIB.PLOTS.

All of the plots described in this manual call one or more plots to perform functions such as clearing the screen and labeling axes. If you delete any of the plots from the PLOTS dictionary directory, plots calling the deleted plots will not work.

---

## 17.3. Changing From a PRINT Statement to a Plot Statement

The Datatrieve **PRINT** statement allows you to display data in a tabular format. Plots produced with the Datatrieve plot statements help you present the same data in a more manageable and accessible format. This format can clarify the relationship among data, enhancing your reports and presentations.

Thus, with the **PRINT** statement you must first decide how you will specify the data that the plot statement will use. You have two options:

- Form a collection using the **FIND** statement.
- Specify the record stream using a record selection expression (RSE) in the plot statement.

This section uses ANNUAL\_REPORT (a sample domain installed during the Datatrieve installation procedure). Set your dictionary default to the DEMO directory in the dictionary and ready the ANNUAL\_REPORT domain as follows:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO
DTR> READY ANNUAL_REPORT
```

### 17.3.1. Plot Statement Using Data From a Collection

The plot statement consists of the keyword **PLOT**, the name of a plot, and the optional word **USING**. The word **ALL** is required when you plot data contained in the current collection.

The following example shows a finished plot statement for a shaded line graph. The statement works on the data in the current collection formed by the **FIND** statement:

```
DTR> FIND ANNUAL_REPORT SORTED BY DATE
DTR> PLOT MULTI_SHADE USING ALL FORMAT
CON> DATE USING Y(4),
CON> REVENUE ("Gross Revenue"),
CON> EQUIPMENT_SALES ("Equipment Sales"),
CON> SERVICES ("Software and Support") THEN
CON> PLOT CROSS_HATCH
```

### 17.3.2. Plot Statement Using Data From RSE

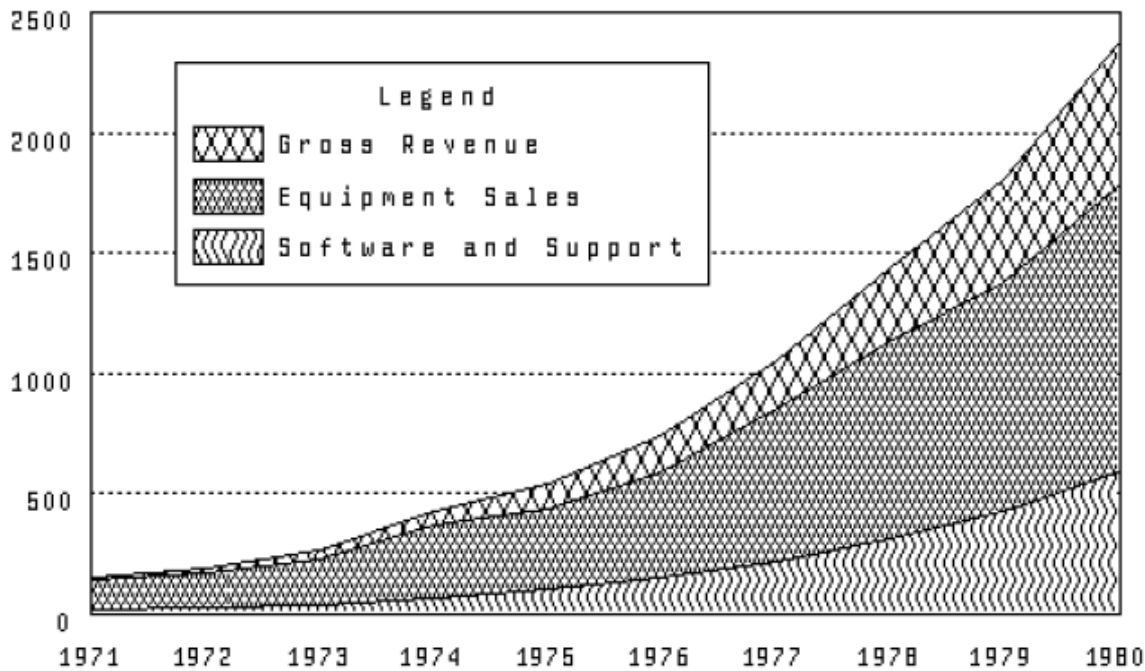
The following plot statement consists of the keyword **PLOT**, the name of a plot, and the optional word **USING**. The word **ALL** is optional because you are using the RSE, not data from the current collection.

This plot statement uses the identical data used in the previous plot statement. Instead of using the data from the current collection, however, this statement uses the data formed by the RSE:

```
DTR> PLOT MULTI_SHADE USING ALL FORMAT
CON> DATE USING Y(4),
CON> REVENUE ("Gross Revenue"),
CON> EQUIPMENT_SALES ("Equipment Sales"),
CON> SERVICES ("Software and Support") OF
CON> ANNUAL_REPORT SORTED BY DATE THEN
CON> PLOT CROSS_HATCH
```

### 17.3.3. Same Plot Produced by FIND Statement and RSE

The *Section 17.3.1, "Plot Statement Using Data From a Collection"* and *Section 17.3.2, "Plot Statement Using Data From RSE"* sections showed plot statements that used the same data; one formed the data using the **FIND** statement to form a current collection, the other used an RSE. Both plot statements produce the plot shown in the figure below:

**Figure 17.1. Plot Produced by FIND Statement or RSE****Note**

Some plot statements, such as `PLOT STACKED_BAR` and `PLOT MULTI_SHADE`, require relative shading of various fields. Printers cannot reproduce all the different shades produced by your terminal. The `PLOT CROSS_HATCH` statement converts the different gray levels into crosshatched shadings.

## 17.4. Five Types of Relationship

There are five basic types of plot relationships. In the following table, the recommended type of plot for each relationship is listed first:

**Table 17.1. Five Types of Relationships**

Type of Relationship	Suggested Plots
Time comparisons	Line, Scatter, Bar, Histogram
Parts of the whole	Pie, Bar
Comparison of several items	Bar, Pie
Comparison of two sets of values	Line, Scatter, Bar, Log Scale
Number of times a value occurs across a range of possibilities	Histogram

The following sections discuss each of these relationships and the recommended plots to use.

### 17.4.1. Time Comparisons (Line, Scatter, Bar Charts)

Time comparisons illustrate the relationship between a period of time and changes in your data. These changes include:

- Increases/Decreases
- Trends

Use a line graph or bar chart to illustrate time comparisons. For example, these sentences illustrate relationships best plotted in time comparison plots:

- Annual figures for revenue and inventory have increased for the past ten years.
- The number of employees in our company has decreased during the past six months.

Use **PLOT MULTI\_LINE** to portray trends of up to three sets of values over time.

If you want to emphasize trends, use **PLOT MULTI\_SHADE**, which shades the areas beneath the lines with different shades or patterns.

The **PLOT DATE\_Y** statement creates a scattergraph that shows a chronological trend. The **PLOT DATE\_LOGY** statement also creates a time-related scattergraph, but uses a logarithmic scale for the vertical (Y) axis.

Bar charts are also useful to illustrate time comparisons. The following table shows the types of charts you can use for various applications:

**Table 17.2. Bar Charts for Time Comparisons**

Type of Chart	Application
Simple Bar	Trend of one factor over time
Clustered Bars	Trends of two factors over time
Stacked Bar	Totals or sums of totals (not percentages)
Histogram	Changes over time

## 17.4.2. Parts of the Whole (Pie, Bar Chart)

A plot showing parts of a whole may indicate:

- Percentages
- Portions
- Market shares

Use a pie or bar chart to illustrate the relationship of parts to a whole. For example, these sentences describe relationships illustrating parts of the whole:

- What percentage do trainees and experienced employees represent in department C82?
- What percentage of total employees earn less than \$30,000 annually? Between \$30,000 and \$45,000? Greater than \$45,000?

## 17.4.3. Comparing Several Items (Bar, Pie Chart)

You can compare several items to illustrate differences within a particular group. For example, you might want to compare differences within each of the following topics:

- Corporations
- People
- Projections

This type of comparative relationship does not include the element of time.

Use a bar chart or pie chart to illustrate the comparison of several items. For example, these sentences describe the comparison of several items:

- What is the salary of each employee, by employee name, in department T32?
- What are the average prices of the yachts that each manufacturer builds?
- What are the total salaries of all employees in each department, by department name?

### 17.4.4. Comparing Multiple Values (Line, Scatter, Bar Chart)

A comparison of two or more sets of values illustrates how the changes in one set are related to the changes in the other set.

Use the line graph, scattergraph, or bar chart to portray the relationship between values. For example, these sentences illustrate the relationship between two sets of values:

- What is the displacement of each yacht relative to its price?
- What is the overall length of each yacht relative to its beam?
- What are the annual report figures for research relative to those for revenue?

If the relationship shows relative changes that are drastically different, use the logarithmically scaled scattergraphs.

### 17.4.5. Frequency Distribution (Histogram)

Frequency distribution shows the number of times a value occurs across a range of possibilities. The Y axis totals the number of times a value occurs (the frequency). The X axis lists the range of possibilities.

Frequency represents the number of occurrences of related values within a specified range. Distribution is a range of continuous variables, such as salaries, ages, or types of yachts.

Use the **PLOT HISTO** statement to plot frequency distribution. For example, these sentences illustrate frequency distribution:

- What is the distribution of annual salaries among the number of employees working in department T32?
- What is the distribution of yachts in each length-over-all category?

## 17.5. Designing and Improving Plots

Once you choose which type of plot is appropriate for your purpose, you can improve your plots by correctly designing and controlling the appearance of the final display.

## 17.5.1. Guidelines for Designing Plots

The following guidelines provide the basic framework for a successful design and presentation. These guidelines apply to both oral and written presentations:

- Define your audience.

The purpose of any presentation, including one using plots, is to convey information clearly and accurately to a specific audience. You should first define the audience who will be using your plot. Consider the following questions:

- What is the technical level of the people reading the plots? Does your audience understand the terminology of the subject matter? Should you use more common synonyms?
- Does your audience understand logarithms in plot scales? Avoid logarithmic scales if you are not sure of your audience. If you feel you must use logarithmic scales, plan to explain how they function.

- Be explicit.

Each plot should be self-explanatory. Provide explicit labels and titles to describe the information displayed in the plot.

- Keep the format simple.

Convey your graphic message simply and clearly. Choose the important points you want to make and emphasize only those key points in your plots.

- Follow the standards of your business or audience.

Be aware of the standards used by your profession or audience and follow them.

In general, the sequence of the fields that you plot is important, especially with line graphs and bar charts:

- Line graphs

Because of the way Datatrieve "paints" the screen with **PLOT MULTI\_SHADE**, you should place the field with the highest values first, the field with the second highest values next, and the field with the lowest values last. Such sequencing allows Datatrieve to paint the screen without overwriting any values.

See *Section 18.2.3, "PLOT MULTI\_SHADE"* for more information.

- Bar charts

Unlike line graph values, the values in bar charts are not overwritten. You may, however, want to sort the bars of the chart.

If your bar chart was produced by the **PLOT BAR**, **PLOT BAR\_AVERAGE**, **PLOT RAW\_BAR**, or **PLOT HISTO** statement, take one of the following actions:

- Use the **PLOT BAR\_ASCENDING** statement to sort and replot the bars in ascending order.
- Use the **PLOT SORT\_BAR** statement to sort and replot the bars in descending order.

If your bar chart was produced using the **PLOT MULTI\_BAR** statement, you may want to place the field with the lowest value first. Edit the statement in the former example to reorder the fields and to insert a **PLOT CROSS\_HATCH** statement.

## 17.6. Labels With Datatrieve Plots

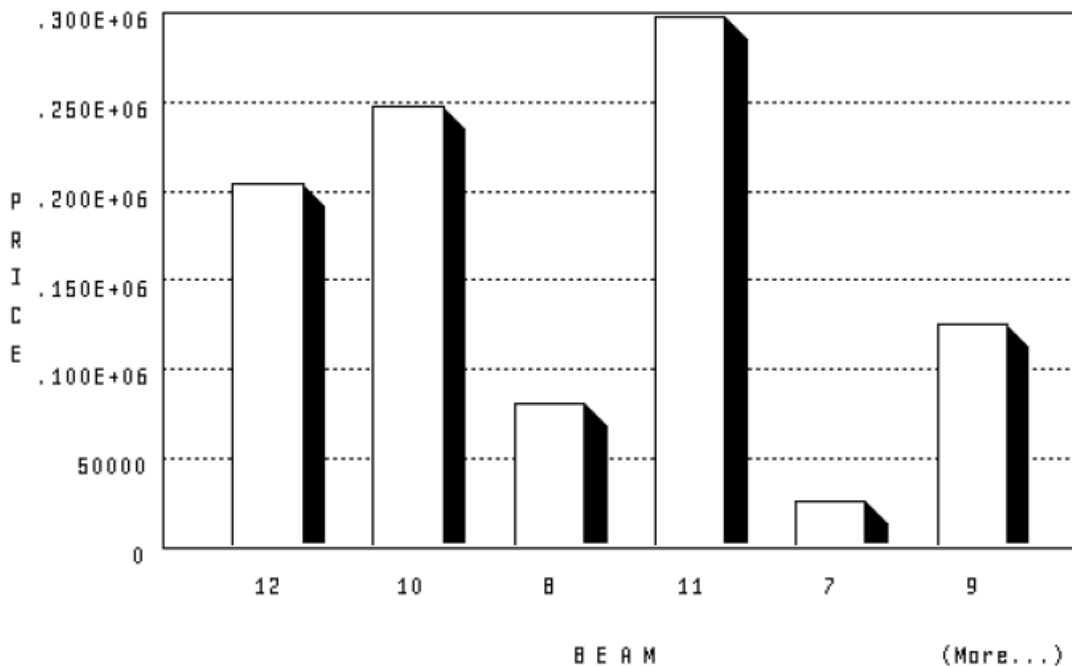
There are several different types of labels used with Datatrieve plots. Datatrieve produces default labels for plots; in addition, you can specify and alter particular labels. The following sections discuss default, specified, and altered labels.

### 17.6.1. Default Labels

Datatrieve produces two different types of default labels: those for plots with X and Y axes, and those for pie charts.

- For plots with X and Y axes, Datatrieve labels the axes using the field name or other value expression from the arguments. For example, the following **PLOT BAR** statement uses the arguments **BEAM** and **PRICE**. The resulting plot has the label **BEAM** on the X axis and the label **PRICE** on the Y axis.

```
DTR> PLOT BAR ALL BEAM, PRICE OF
CON> YACHTS WITH PRICE NE 0
```



In addition to the labels that summarize the X and Y axes, Datatrieve supplies reference points in the plot:

- In the preceding plot, Datatrieve supplies reference points for the bars on the X axis. The reference points show each bar's width in feet: 12, 10, 8, 11, 7, and 9.
- Datatrieve also supplies the reference points on the Y axis showing the increasing price: 50000, .100E+06, .150E+06, .200E+06, .250E+06, .300E+06.

Notice that these prices use scientific notation. Datatrieve uses scientific notation to display reference points greater than 100,000. See *Section 17.6.3, "Eliminating Scientific Notation"* for information on customizing these labels.

- Datatrieve produces various labels for pie charts:
  - For a **PLOT PIE** or **PLOT VALUE\_PIE** statement, Datatrieve prints the percentage and a label for groups with a large enough slice to accommodate these labels. Groups with a small percentage (and thus a small slice) might not have a label or percentage displayed.
  - For the **PLOT RAW\_PIE** statement, the field name or other value expressions you specified as arguments are used in the labels:
    - If you use value expressions for arguments, you specify the label by including a label string with the argument (see *Section 17.6.2, "Specifying Label Strings"* for more information on specifying label strings).
    - If you use field names for the arguments, Datatrieve uses the field name for the label.

In both of the preceding cases, Datatrieve then prints the percentage and a label for arguments with a large enough slice to accommodate these labels. Arguments with a small percentage (and thus a small slice) might not have a label or percentage displayed.

## 17.6.2. Specifying Label Strings

Instead of using the default labels for plots with an X and Y axis, you can specify a label string with the argument of the plot statement. To specify a label string, put a quoted string inside parentheses after the field name or other value expression. For example, you can specify the label `Width` instead of `BEAM`:

```
DTR> PLOT BAR ALL BEAM ("Width"), PRICE OF
CON> YACHTS WITH PRICE NE 0
```

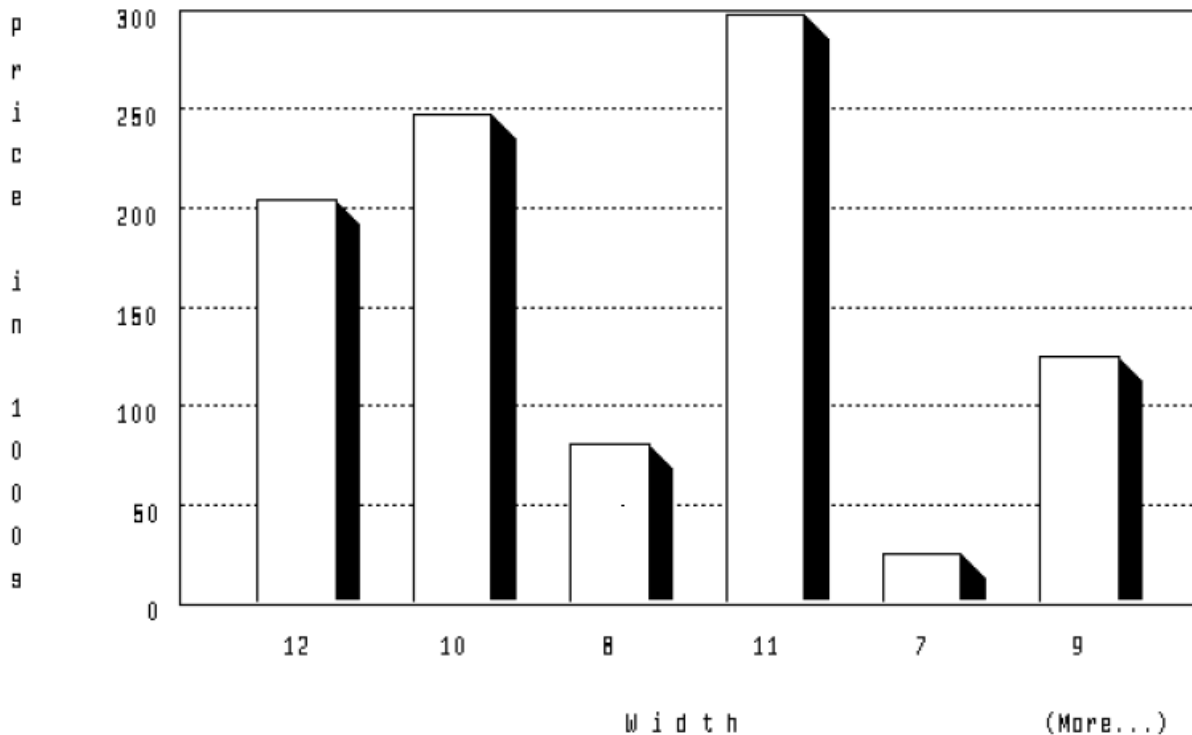
The result is displayed in the example plot in *Section 17.6.3, "Eliminating Scientific Notation"*.

## 17.6.3. Eliminating Scientific Notation

By default, Datatrieve uses scientific notation when labeling reference points greater than 100,000. To eliminate this scientific notation, divide the argument by either 100 or 1000. Which number you divide by is your choice and depends on the situation. For example, prices are generally shown in thousands instead of hundreds. Follow the standards of your profession or business.

Be sure to supply a label string showing what the new gradations represent:

```
DTR> PLOT BAR ALL BEAM ("Width"),
CON> PRICE/1000 ("Price in 1000s") OF
CON> YACHTS WITH PRICE NE 0
```



## 17.7. Using Datatrieve Plots With Other Database Products

This section demonstrates the use of Datatrieve plots with the following Digital database products:

- Oracle DBMS
- Oracle Rdb/VMS

### 17.7.1. Using Datatrieve Plots With Oracle DBMS

You can use Datatrieve graphics with any Oracle DBMS database.

*Section 17.7.2, "Using Datatrieve Plots With Oracle Rdb/VMS"* uses the sample Oracle DBMS PARTS database and the associated Oracle DBMS domains that are located in the dictionary directory CDD\$TOP.DTR\$LIB.DEMO.DBMS.

With Datatrieve graphics, you can plot data from the Oracle DBMS PARTS database to display graphic representations of information pertaining to the usage, ordering, and cost of various parts and supplies.

Set the dictionary default to the directory that contains the database definitions used in this section:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO.DBMS
```

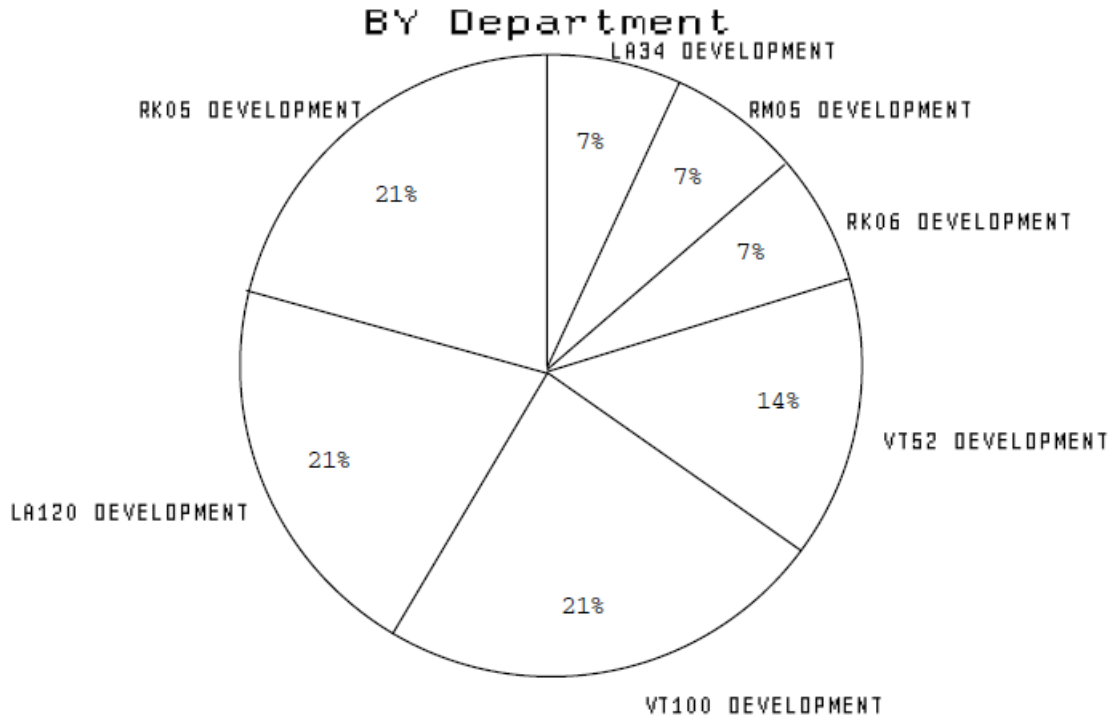
Once your database or any of its records have been properly defined, you have the option of readying the database directly or of readying any of the domains created from its records.

The following commands establish a collection of all departments involved in product development:

```
DTR> READY EMPLOYEES, DIVISIONS
DTR> FIND DIVISIONS WITH DIV_NAME CONT "DEVELOPMENT"
[7 records found]
DTR>
```

Next, entering the **PLOT VALUE\_PIE** statement gives you a pie chart. Each section of the chart represents the percentage of employees associated with each product:

```
DTR> PLOT VALUE_PIE ALL DIV_NAME ("Department"),
CON> COUNT OF EMPLOYEES MEMBER CONSISTS_OF
```



In addition to common hierarchies such as **EMPLOYEES** and **DIVISIONS**, Oracle DBMS also lets you model more complex relationships. For example the records **SUPPLIES**, **VENDORS**, and **PART\_S** might contain a large amount of data about the parts and the vendors who supply the parts. The **PART\_S** record contains a field that specifies the price for each part. A **PRINT** statement can tell you what the price is for each part, but a plot statement allows you to compare at a glance the relative price of each supplier. To plot the relative price of each supplier, perform the following tasks:

1. Ready all three Oracle DBMS domains. These **READY** statements also ready the set relationships between the records:

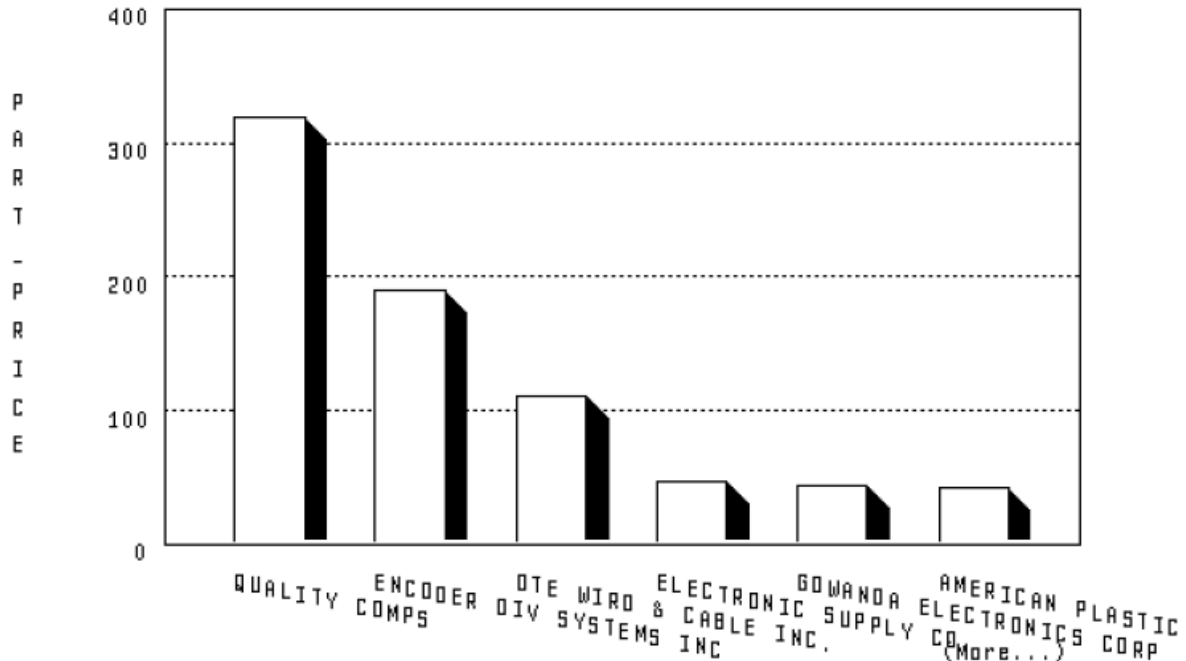
```
DTR> READY SUPPLIES, VENDORS, PART_S
DTR>
```

2. Flatten the Oracle DBMS hierarchy using the **CROSS** clause. As the record **PART\_S** links the **SUPPLIES** and **VENDORS** records, you must flatten two different hierarchies. You can use a **FIND** statement with two **CROSS** clauses, as follows:

```
DTR> FIND SUPPLIES CROSS VENDORS OWNER
CON> VENDOR_SUPPLY CROSS PART_S OWNER PART_INFO
[65 records found]
DTR>
```

## 3. Plot the average part price by supplier as follows:

```
DTR> PLOT BAR_AVERAGE ALL VEND_NAME, PART_PRICE THEN
CON> PLOT SORT_BAR
```



The previous plot statements produce two successive displays because of the THEN clause. The second of these displays, the **PLOT SORT\_BAR**, shows the average price of parts for each supplier sorted in descending order by price.

## 17.7.2. Using Datatrieve Plots With Oracle Rdb/VMS

You can use Datatrieve graphics with Oracle Rdb/VMS.

The examples and references in this section refer to the sample Rdb/VMS PERSONNEL database installed with Datatrieve. You can use the Rdb/VMS PERSONNEL sample database to plot data from personnel records to display graphic representations of a corporate personnel structure.

Set the dictionary default to the directory that contains the database definitions used in this section:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO.RDB
```

Once you have set the dictionary default to the appropriate directory, you can begin using the Rdb/VMS PERSONNEL database and the various domains that have been created from the relations of the database.

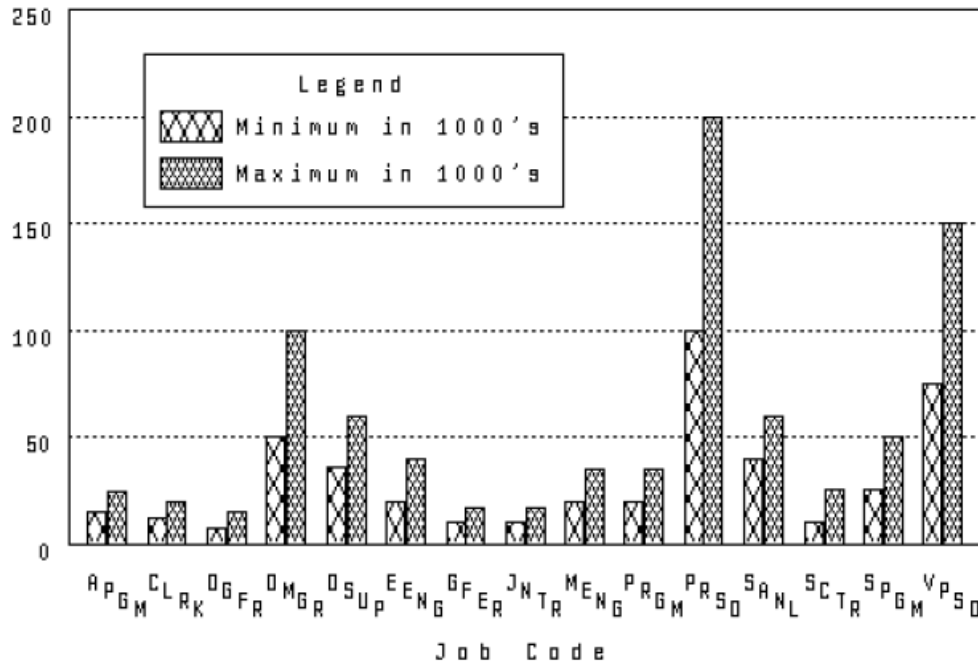
To begin, you must ready the database, either directly or, if the database or any of its relations have been defined as Datatrieve domains, you can ready the relevant domains.

In the following example, the information being plotted is contained in a single relation, JOBS, which has been defined as a Datatrieve domain. The example uses **PLOT MULTI\_BAR** to create a chart showing the minimum and maximum salaries for each job code. Note that dividing by 1000 eliminates the default scientific notation labeling on the vertical (Y) axis:

```

DTR> READY JOBS
DTR> PLOT MULTI_BAR ALL JOB_CODE ("Job Code"),
DTR> MINIMUM_SALARY/1000 ("Minimum in 1000's"),
DTR> MAXIMUM_SALARY/1000 ("Maximum in 1000's") OF
DTR> JOBS SORTED BY JOB_CODE THEN
DTR> PLOT CROSS_HATCH

```



You can also use Datatrieve plot statements to plot data from more than one relation or domain by using the Datatrieve **CROSS** clause. The **CROSS** clause of the record selection expression joins the relations or domains that share a common field name. You could also create a view domain of fields from two or more frequently used relations or domains.

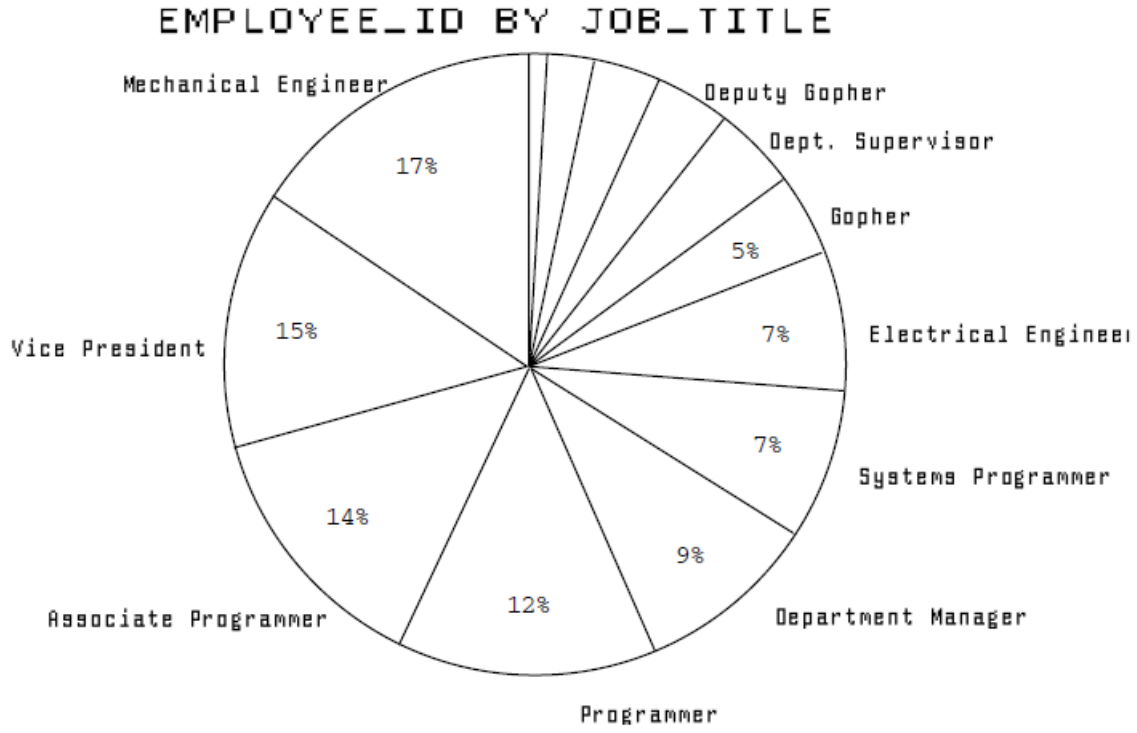
The relations used in the following example are `JOB_HISTORY` and `JOBS`; both are defined as domains. They share a common field name, `JOB_CODE`, through which you can link the two domains using the **CROSS** clause. Using the **PLOT VALUE\_PIE** statement, you can create a pie chart showing the percentage of employees that work at a given type of job:

```

DTR> READY JOB_HISTORY, JOBS
DTR> FIND JOB_HISTORY CROSS JOBS OVER JOB_CODE
DTR> PLOT VALUE_PIE ALL JOB_TITLE, EMPLOYEE_ID

```

Note that when a percentage is below a certain minimum, Datatrieve does not display a label. This avoids overwriting when pie wedges are small.



# Chapter 18. Datatrieve Plot Types

Datatrieve provides five basic types of plots. You should be familiar with these types and your options before choosing a plot to present your data.

The five basic types of plots are:

- Bar charts
- Scatter graphs
- Line graphs
- Pie charts
- Utility plots

## 18.1. Bar Charts

Datatrieve bar charts represent quantities as rectangular bars with heights proportional to the values of the fields or expressions represented. You can use a bar chart to compare values of fields or expressions.

The **PLOT BAR** statements generally require two arguments. The arguments can be either field names or other value expressions:

- The first argument provides the values for the horizontal (X) axis and groups all records that share the same value for the argument.
- The second argument provides the values for the vertical (Y) axis. Values are totaled for each group of records specified by the first argument.

Datatrieve produces bar charts of up to six bars. If there are more than six bars, Datatrieve breaks the data into separate charts containing a maximum of six bars. The notice (More...) appears at the bottom right of the screen if additional bars remain to be plotted. To display the additional charts, type **PLOT NEXT\_BAR**.

Use the **PLOT SORT\_BAR** statement to sort and replot bars in descending order. Use the **PLOT BAR\_ASCENDING** statement to sort and replot bars in ascending order.

### 18.1.1. PLOT BAR

The **PLOT BAR** statement produces a simple bar chart.

#### Example:

Create a collection from the `PERSONNEL` domain. Then create a bar chart showing the salary of each employee. Note that the keyword `ALL` is required because the plot statement refers to the collection created by the first statement:

```
DTR> FIND PERSONNEL SORTED BY DEPT, LAST_NAME
DTR> PLOT BAR ALL LAST_NAME, SALARY
```

## 18.1.2. PLOT BAR\_AVERAGE

The **PLOT\_BAR\_AVERAGE** statement creates a simple bar chart showing the average value of a particular field or value expression. The resulting chart shows the average value of each group identified on the horizontal (X) axis.

### Example:

Using the `PERSONNEL` domain, create a bar chart showing the average salary of each department:

```
DTR> PLOT BAR_AVERAGE ALL DEPT, SALARY OF PERSONNEL
```

## 18.1.3. PLOT HISTO

The **PLOT HISTO** statement produces a histogram showing the frequency distribution of values in a given field or value expression. The horizontal (X) axis identifies the different values found in the field or value expression for a group of records. The vertical (Y) axis shows the number of records that contain the value.

### Arguments and Notes:

The **PLOT HISTO** statement takes one argument. That argument can be a field name or other value expression. The argument provides the values for the horizontal (X) axis and groups the records according to the value or field specified by the argument.

### Example:

Use data from the `YACHTS` domain to plot a histogram showing the total number of yachts for each beam size:

```
DTR> PLOT HISTO BEAM OF YACHTS SORTED BY BEAM
```

## 18.1.4. PLOT MULTI\_BAR

Creates a chart with bars grouped in clusters. Each bar in the cluster represents a field name or other value expression. Each cluster can contain as many as three bars. Unlike most bar charts, the **PLOT MULTI\_BAR** statement does not specify a limit on the number of records or clusters it will group on a single chart. It tries to plot all of the records or clusters onto a single graph. If there is room, the **PLOT MULTI\_BAR** statement prints a legend identifying what values each bar in the cluster represents. If there is not enough space, you must use the **PLOT LEGEND** statement to display the legend separately.

### Arguments and Notes:

The **PLOT MULTI\_BAR** statement takes from two to four arguments. Arguments can be field names or other value expressions:

- The first argument provides the common value that groups the clustered bars. It also labels the bars along the horizontal (X) axis.
- The remaining arguments provide the values for the vertical (Y) axis. These values determine the height of each bar. These arguments must evaluate to numbers.

The difference between the **PLOT MULTI\_BAR** and **PLOT MULTI\_BAR\_GROUP** statements is the first argument, which also labels the horizontal (X) axis:

- With the **PLOT MULTI\_BAR\_GROUP** group, each bar or cluster of bars represents the totals from a number of records. The **PLOT MULTI\_BAR\_GROUP** statement groups the values of the subsequent arguments based on the first argument.
- Unlike the **PLOT MULTI\_BAR\_GROUP** statement, the **PLOT MULTI\_BAR** statement uses the first argument to produce a bar or cluster of bars for each unique record. In Example 1, each year corresponds to only one value for SERVICES, one value for EQUIPMENT\_SALES, and one value for REVENUE.

The **PLOT MULTI\_BAR** statement does not group the records or sort the bars. If you want a specific order, sort the record stream (for example, **FIND domain-name SORTED BY field-name**).

The **PLOT STACKED\_BAR** statement is a related plot that plots data similar to that used with the **PLOT MULTI\_BAR** statement in a stacked bar format.

**PLOT MULTI\_BAR** is restricted in the number of records it can plot. If the statement contains two arguments, Datatrieve can plot approximately 450 records; for three arguments, it can plot approximately 250 records; and for four arguments, it can plot approximately 175 records. Before using the **PLOT MULTI\_BAR** statement with a large number of records or clusters, consider the effect this will have on the chart readability.

#### Example 1:

Create a collection from the ANNUAL\_REPORT domain. Then use the **PLOT MULTI\_BAR** statement to display a plot that shows the revenue from equipment sales and services and the total revenue for each year. Then use the **PLOT CROSS\_HATCH** statement to clearly differentiate bars in each cluster:

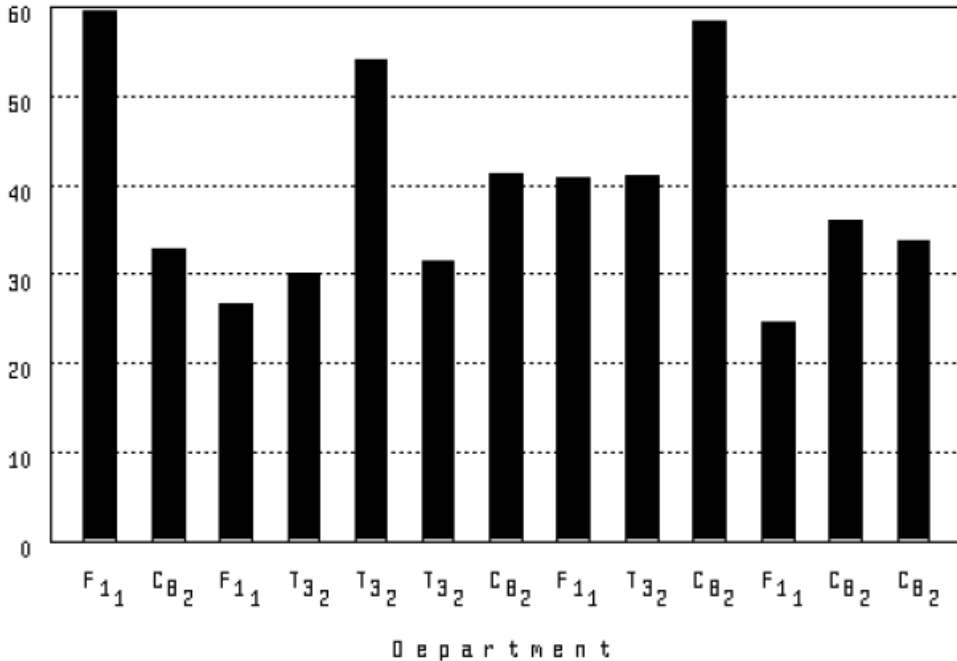
```
DTR> FIND ANNUAL_REPORT SORTED BY DATE
DTR> PLOT MULTI_BAR ALL FORMAT
CON> DATE USING Y(4),
CON> SERVICES, EQUIPMENT_SALES, REVENUE THEN
CON> PLOT CROSS_HATCH
```

#### Example 2:

Using the PERSONNEL domain, plot a multibar chart showing the value of each salary record and its corresponding department. The resulting bar chart shows the salary for each employee without using the employee's name. It allows you to see the ranges of employees' salaries:

```
DTR> PLOT MULTI_BAR ALL DEPT ("Department"),
CON> SALARY/1000 ("Salary in 1000s") OF
CON> PERSONNEL WITH DEPT = "C82", "F11", "T32"
```

Compare this example to the similar example in *Section 18.1.5, "PLOT MULTI\_BAR\_GROUP"*. The **PLOT MULTI\_BAR\_GROUP** statement plots the same data but groups and totals the salaries for each department.



### 18.1.5. PLOT MULTI\_BAR\_GROUP

Creates a chart with bars grouped in clusters. Each cluster can contain up to three bars. The **PLOT MULTI\_BAR\_GROUP** statement groups the records according to the argument you specify for the horizontal (X) axis. It plots the sum of each of the subsequent arguments along the vertical (Y) axis.) The **PLOT MULTI\_BAR\_GROUP** statement does not sort the bars. If you want a specific order, sort the record stream (for example, **FIND domain-name SORTED BY field-name**). If there is room, the **PLOT MULTI\_BAR\_GROUP** statement prints a legend identifying what values each bar in the cluster represents. If there is not enough space, you must use the **PLOT LEGEND** statement to display the legend separately.

#### Arguments and Notes:

The **PLOT MULTI\_BAR\_GROUP** statement takes up to four arguments. These arguments can be field names or other value expressions:

- The first argument labels the horizontal (X) axis. This argument is used to group records that share the same value for this argument.
- Each of the next three arguments is totaled and plotted as a bar. The total values are represented along the vertical (Y) axis.

These arguments must evaluate to numbers.

See *Section 18.1.4, "PLOT MULTI\_BAR"* for an explanation of the differences between **PLOT MULTI\_BAR** and **PLOT MULTI\_BAR\_GROUP**.

Most bar charts plot a maximum of six bars per chart. The **PLOT MULTI\_BAR\_GROUP** statement, however, plots all the bars in one chart. Before using the **PLOT MULTI\_BAR\_GROUP** statement with a large number of records, consider the effect this will have on the readability of the chart.

The **PLOT MULTI\_BAR\_GROUP** statement is restricted in the number of records it can plot. If the statement contains two arguments, Datatrieve can plot approximately 450 records; for three arguments,

it can plot approximately 250 records; and for four arguments, it can plot approximately 175 records. Again, plots generated with the **PLOT MULTI\_BAR\_GROUP** statement with a large number of records would be very difficult to read.

### Example 1:

Use the PERSONNEL domain and the **PLOT MULTI\_BAR\_GROUP** statement to plot the total salaries of employees who report to the departments F11, C82, and T32:

```
DTR> FIND PERSONNEL WITH DEPT = "F11", "C82", "T32"
DTR> PLOT MULTI_BAR_GROUP ALL DEPT ("Department"),
CON> SALARY / 1000 ("Salaries / 1000") THEN
CON> PLOT CROSS_HATCH
```

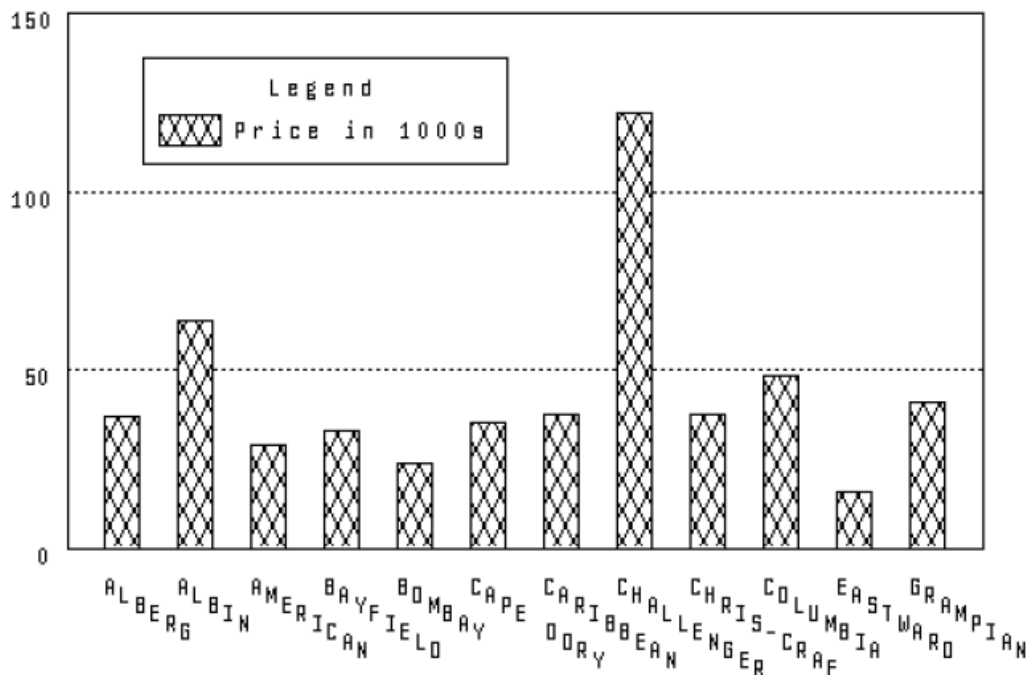
Compare this example to the similar example in the **PLOT MULTI\_BAR** section:

- The **PLOT MULTI\_BAR\_GROUP** statement plots the same data but groups and totals the salaries for each department.
- The **PLOT MULTI\_BAR** statement produces a bar showing the value of each salary record and its corresponding department. The bars show each employee's salary without using the employee's name.

### Example 2:

Use the YACHTS domain and establish a collection of the first 20 yachts. Then use the **PLOT MULTI\_BAR\_GROUP** statement to plot the total prices of those yachts according to their builder. Divide the total prices by 1000 to avoid scientific notation. The keyword ALL is required because the plot statement refers to the collection created by the first statement:

```
DTR> FIND FIRST 20 YACHTS WITH PRICE NE 0
DTR> PLOT MULTI_BAR_GROUP ALL BUILDER,
CON> PRICE/1000 ("Price in 1000s") THEN
CON> PLOT CROSS_HATCH
```



## 18.1.6. PLOT NEXT\_BAR

A bar chart can contain up to six bars. The **PLOT NEXT\_BAR** statement plots the next six bars. The notice (More...) appears in the lower right corner of a chart if additional bars remain to be plotted.

### Arguments and Notes:

The **PLOT NEXT\_BAR** statement takes no argument.

To see all the remaining bars, continue entering the **PLOT NEXT\_BAR** statement after each chart is plotted. The bars have all been charted when the notice (More...) no longer appears.

If you use the **PLOT NEXT\_BAR** statement with the **PLOT TITLE** statement and either the **PLOT SORT\_BAR** or **PLOT BAR\_ASCENDING** statements, enter the statements in this sequence:

1. **PLOT BAR**
2. **PLOT TITLE**
3. **PLOT SORT\_BAR** (or **PLOT BAR\_ASCENDING**)
4. **PLOT NEXT\_BAR**

If you enter the **PLOT TITLE** statement after the **PLOT SORT\_BAR** statement (or the **PLOT BAR\_ASCENDING** statement), the sorting will not appear in the subsequent plots produced by the **PLOT NEXT\_BAR** statement.

## 18.1.7. PLOT RAW\_BAR

Creates a simple bar chart from value expressions you supply. The **PLOT RAW\_BAR** statement evaluates each argument and plots its value as the height of a bar.

### Arguments and Notes:

The **PLOT RAW\_BAR** statement takes from 1 to 24 arguments:

- You can provide data values for arguments, as shown in the examples below.
- The **PLOT RAW\_BAR** statement does not use field values from a stream of records. You can select a record and use field names as value expressions, or you can use variables, numbers, and arithmetic expressions. If you include value expressions that are not field names, you should provide a label string with each one.

### Example 1:

Plot a bar chart by supplying specific data values for arguments. The resulting bar chart plots the values you supplied:

```
DTR> PLOT RAW_BAR 200 ("Food"), 80 ("Utilities"),  
CON> 450 ("Rent"), 175 ("Car Loan")
```

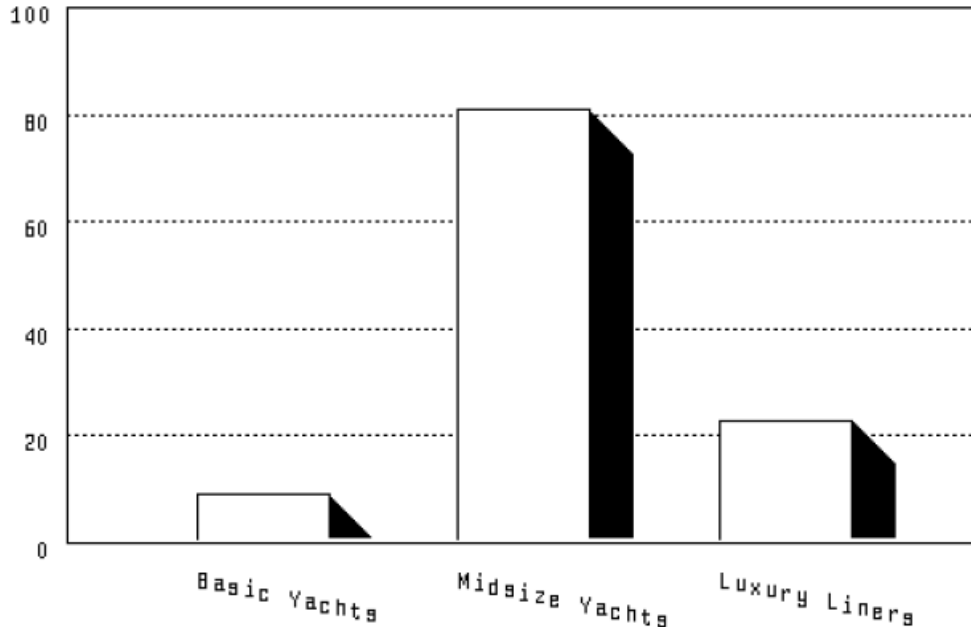
### Example 2:

Using the **YACHTS** domain and the **PLOT RAW\_BAR** statement, count and plot the number of yachts according to their length (LOA). The resulting bar chart shows the count of yachts according to length. It labels each bar with the labels you supplied:

```

DTR> PLOT RAW_BAR COUNT OF YACHTS -
CON> WITH LOA LT 25 ("Basic Yachts"),
CON> COUNT OF YACHTS WITH -
CON> LOA BT 25 AND 35 ("Midsize Yachts"),
CON> COUNT OF YACHTS WITH LOA GT 35 ("Luxury Liners")

```



### Example 3:

The following example shows how you can select a record with the **PLOT RAW\_BAR** statement. Using `ANNUAL_REPORT`, select the first record in the collection and plot the services, equipment sales, and revenue for that record. The resulting bar chart shows the values for each of those arguments:

```

DTR> FIND ANNUAL_REPORT
DTR> SELECT 1
DTR> PLOT RAW_BAR ALL SERVICES,
CON> EQUIPMENT_SALES, REVENUE

```

## 18.1.8. PLOT STACKED\_BAR

The **PLOT STACKED\_BAR** statement creates a bar chart with one to three shaded values stacked on top of each other.

If there is room, Datatrieve prints a legend explaining which bars represent which values. If Datatrieve does not print the legend, you can produce it by subsequently typing **PLOT LEGEND**.

### Arguments and Notes:

The **PLOT STACKED\_BAR** statement takes two to four arguments, which can be field names or other value expressions:

- The first argument labels the bars on the horizontal (X) axis.
- Each of the next three arguments must evaluate to numbers. The values of each argument are plotted in a unique shade in the stacked bars and determine the height on the vertical (Y) axis.

Most bar charts plot a maximum of six bars per chart. However, the **PLOT STACKED\_BAR** statement plots all the bars in one chart. Before using the **PLOT STACKED\_BAR** statement with a large number of records, consider the effect this will have on the chart's readability.

The **PLOT STACKED\_BAR** statement is restricted in the number of records it can plot. If the statement contains two arguments, Datatrieve can plot up to approximately 480 records; for three arguments, it can plot approximately 260 records; and for four arguments, it can plot approximately 180 records. Again, plots generated with the **PLOT STACKED\_BAR** statement with a large number of records would be very difficult to read.

The **PLOT STACKED\_BAR** statement is similar to the **PLOT MULTI\_BAR** statement. Both statements plot three values. The **PLOT MULTI\_BAR** statement plots the values in clusters, side-by-side, while the **PLOT STACKED\_BAR** statement plots the values on top of each other.

The **PLOT STACKED\_BAR** statement does not group the records or sort the bars. You can specify a particular order by sorting the record stream (for example, **FIND domain-name SORTED BY field-name**).

The **PLOT STACKED\_BAR** statement only accepts positive or zero numeric numbers. If you enter negative numbers, Datatrieve returns incorrect results or error messages.

#### Example 1:

Establish a collection from the domain *YACHTS*. Enter *LOA* as the first argument to label the horizontal (X) axis. Enter the arguments *BEAM* and *DISP* to be plotted as stacked bars. The values of these last two arguments determine the height of the bars on the vertical (Y) axis. The keyword *ALL* is required because the plot statement refers to the collection created by the first statement.

In the resulting plot, the scale on the vertical (X) axis applies to both arguments you supplied. For example, the first bar shows the figures for a 34-foot long Grampian. The lower crosshatch pattern for the bar indicates the yacht is 10 feet wide. The upper crosshatch pattern indicates the yacht weighs 6 tons:

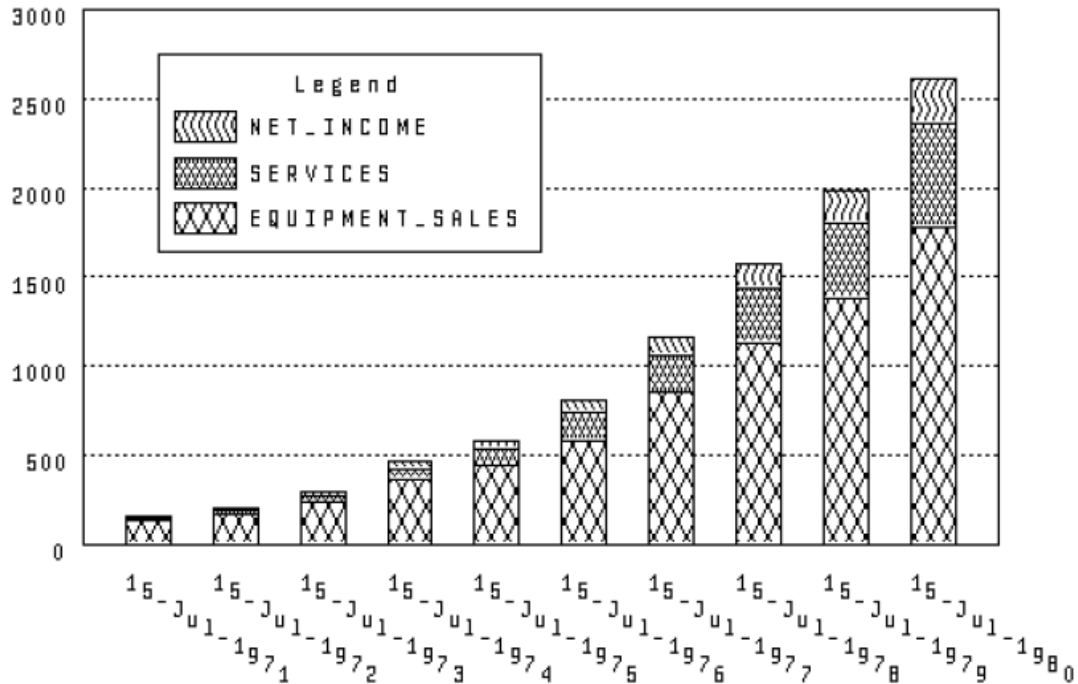
```
DTR> FIND YACHTS WITH BUILDER EQ "GRAMPIAN"
DTR> PLOT STACKED_BAR ALL LOA ("Length in Feet"),
CON> BEAM ("Width in Feet"),
CON> DISP / 2000 ("Weight in Tons") THEN
CON> PLOT CROSS_HATCH
```

#### Example 2:

Using the domain *ANNUAL\_REPORT*, enter *DATE* as the first argument to label the horizontal (X) axis. Enter the arguments *EQUIPMENT\_SALES*, *SERVICE*, and *NET\_INCOME* to be plotted as stacked bars. The last three arguments determine the height of the bars on the vertical (Y) axis.

The resulting plot shows the annual figures for equipment sales, services, and net income. Each figure is plotted in a unique crosshatched pattern, with the figures for each year stacked on top of each other. The plot includes a legend identifying each crosshatch pattern:

```
DTR> PLOT STACKED_BAR ALL DATE,
CON> EQUIPMENT_SALES, SERVICES, NET_INCOME OF
CON> ANNUAL_REPORT SORTED BY DATE THEN
CON> PLOT CROSS_HATCH
```



## 18.2. Line Graphs

Line graphs plot points and also connect the points with lines. You can use a scattergraph or line graph to compare values in fields or expressions.

The **LINE** statements take two to four arguments. The arguments can be field names or other value expressions and must be numeric:

- The first argument is used to label the horizontal (X) axis.
- The values for each of the next three arguments determine location of the points on the horizontal (X) and vertical (Y) axis. These points are connected, determining the lines of the graph.

The **LINE** statements do not sort the records. You can specify a particular order by sorting the record stream (for example, **FIND domain-name SORTED BY field-name**).

If there is room, Datatrieve prints a legend identifying what each line represents. If Datatrieve does not print the legend, you can produce it by subsequently typing the **PLOT LEGEND** statement.

### 18.2.1. PLOT MULTI\_LINE

The **PLOT MULTI\_LINE** statement produces a line graph that plots up to three uniquely marked lines.

#### Arguments and Notes:

The **PLOT MULTI\_SHADE** statement produces a shaded multiline graph.

#### Example 1:

Use **ANNUAL\_REPORT** to plot a 2-line graph without a legend. Specify **DATE** as the first argument to label the horizontal (X) axis. Specify **SERVICES** and **NET\_INCOME** as the last two arguments; they

will be plotted as uniquely marked lines. The keyword `ALL` is required because the plot statement refers to the collection created in the first line.

The resulting plot shows how `NET_INCOME` and `SERVICES` increase over time:

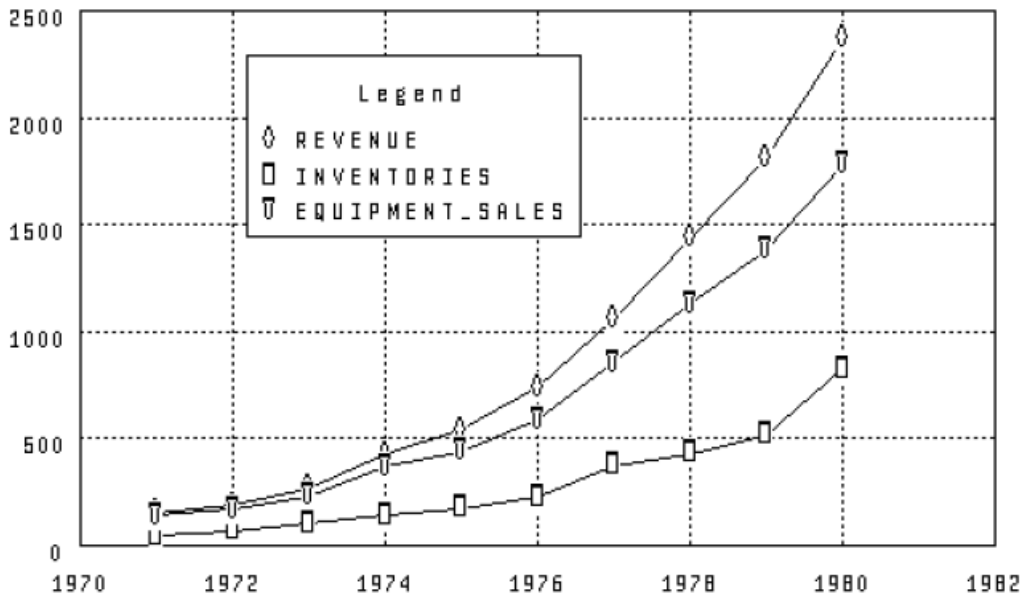
```
DTR> FIND ANNUAL_REPORT SORTED BY DATE
DTR> PLOT MULTI_LINE ALL FORMAT
CON> DATE USING Y(4),
CON> SERVICES, NET_INCOME
```

### Example 2:

Create a collection using the `ANNUAL_REPORT` domain sorted by date. Specify `DATE` as the first argument to label the horizontal (X) axis. Specify `REVENUE`, `INVENTORIES`, and `EQUIPMENT_SALES` as the last three arguments. These will each be plotted as uniquely marked lines. The keyword `ALL` is required because the plot statement refers to the collection created by the first statement.

The resulting graph shows the increases in revenue, inventories, and equipment sales between 1971 and 1980. The lines of the graph emphasize the trends:

```
DTR> FIND ANNUAL_REPORT SORTED BY DATE
DTR> PLOT MULTI_LINE ALL FORMAT
CON> DATE USING Y(4),
CON> REVENUE, INVENTORIES, EQUIPMENT_SALES
```



## 18.2.2. PLOT MULTI\_LR

The `PLOT MULTI_LR` statement plots a line graph with up to three linear regression lines.

The `PLOT MULTI_LR` statement plots points based on the arguments you provided. Those points are uniquely marked. The `PLOT MULTI_LR` statement then uses these points and draws linear regression lines using the least squares method, which determines a straight line through a set of points so that the sum of the squares of the distances of the points from the line is a minimum.

### Arguments and Notes:

The **PLOT MULTI\_LR** statement takes two to four arguments. These arguments can be field names or other value expressions and must be numeric:

- The first argument is used to label the horizontal (X) axis.
- The values for each of the next three arguments determine location of the points on the horizontal (X) and vertical (Y) axis.

The **PLOT MULTI\_LR** statement does not sort the records. You can specify a particular order by sorting the record stream (for example, **FIND domain-name SORTED BY field-name**).

**Example:**

Using the ANNUAL\_REPORT domain, plot a 3-line linear regression graph with a legend.

The resulting plot shows the increase in equipment sales, services, and net income between 1971 and 1980. The linear regression lines help to emphasize trends:

```
DTR> PLOT MULTI_LR ALL FORMAT DATE USING Y(4),  
CON> EQUIPMENT_SALES, SERVICES, NET_INCOME OF  
CON> ANNUAL_REPORT
```

### 18.2.3. PLOT MULTI\_SHADE

The **PLOT MULTI\_SHADE** statement creates a shaded multiple line graph with up to three unique shades.

Rather than actually plotting points and lines like the **PLOT MULTI\_LINE** statement, the **PLOT MULTI\_SHADE** statement fills in the area below where the line would appear. The **PLOT MULTI\_SHADE** statement performs the following sequence:

1. Produces a unique shaded area below the line of the values for the second argument
2. Overwrites the first shaded area with a uniquely shaded area for the third argument
3. Overwrites the first and second shaded areas with a uniquely shaded area for the fourth argument

**Arguments and Notes:**

Datatrieve plots the shaded area for the last three arguments in the order you enter them.

To avoid completely overwriting the smaller shaded areas, you should first determine the size of the values in the fields. Use the **PRINT** statement to print the fields and look at the data. You should then enter the arguments in decreasing order of size.

The **PLOT MULTI\_SHADE** statement then plots the arguments with the larger values first. It subsequently plots the arguments with smaller values over the larger values. You can then see all the shaded areas, not just the largest.

The **PLOT MULTI\_SHADE** statement does not sort the records. If you want a specific order, sort the record stream (for example, **FIND domain-name SORTED BY field-name**).

**Example:**

Using the ANNUAL\_REPORT domain, specify DATE as the first argument, labeling the horizontal (X) axis. Enter the remaining arguments in decreasing order.

The **PLOT MULTI\_SHADE** statement uses the values for the last three arguments to shade the area below each line. It produces the shaded areas in the order you entered the arguments. Because you entered the arguments in decreasing order, all shaded areas appear in the plot:

```
DTR> PLOT MULTI_SHADE ALL FORMAT DATE USING Y(4),  
CON> REVENUE, EQUIPMENT_SALES, SERVICES OF  
CON> ANNUAL_REPORT SORTED BY DATE THEN  
CON> PLOT CROSS_HATCH
```

## 18.3. Scattergraphs

Scattergraphs plot points based on their horizontal and vertical coordinates.

The scattergraphs statements take two arguments. The arguments can be field names or other value expressions:

- The first argument is plotted on the horizontal (X) axis. It must contain a date value.
- The second argument is plotted on the vertical (Y) axis.

Each pair of value expressions in the scattergraph is represented by a plus sign (+).

With logarithmic scaling, each successive unit of length on the scaled axis covers a wider range of numbers. This helps to make trends more apparent.

### 18.3.1. PLOT DATE\_LOGY

The **PLOT DATE\_LOGY** statement creates a scattergraph using date values on the horizontal (X) axis and a logarithmic scale on the vertical (Y) axis.

The **PLOT DATE\_LOGY** statement sorts the records in ascending order by date before plotting them.

#### Arguments and Notes:

The Y argument of the **PLOT DATE\_LOGY** statement must contain a value expression greater than zero for each record in the record stream. Datatrieve uses a logarithmic scale to plot these values on the vertical (Y) axis.

#### Example:

This example uses the `DATE` and `REVENUE` fields from `ANNUAL_REPORT` to show the trend that total revenue has increased in the period from 1971 to 1980. In this case the keyword `ALL` is optional because the `RSE` is specified in the `OF` clause:

```
DTR> PLOT DATE_LOGY ALL DATE, REVENUE OF ANNUAL_REPORT
```

### 18.3.2. PLOT DATE\_Y

The **PLOT DATE\_Y** statement creates a scattergraph that shows a chronological trend.

The statement sorts the records by date before plotting them.

#### Arguments and Notes:

The Y argument must contain a value expression greater than zero for each record in the record stream or collection.

**Example 1:**

Create a scattergraph using the **PLOT DATE\_Y** statement and the ANNUAL\_REPORT domain. The resulting plot emphasizes the trend that the number of employees has increased over a period of time:

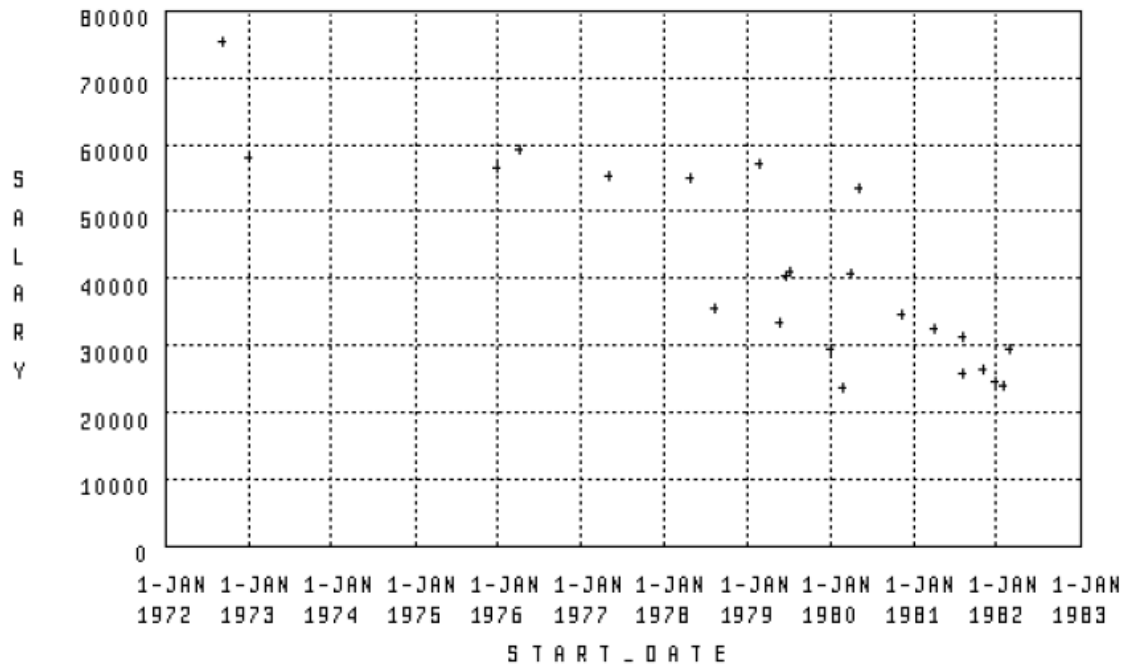
```
DTR> PLOT DATE_Y ALL DATE, EMPLOYEES OF
CON> ANNUAL_REPORT WITH EMPLOYEES GT 0
```

**Example 2:**

Use the **PLOT DATE\_Y** statement with an RSE to create a scattergraph using the START\_DATE and SALARY fields from PERSONNEL. The resulting plot emphasizes the trend that employees who have been with the company for a longer period of time have higher salaries.

In this case the keyword ALL is optional because the RSE is specified in the OF clause:

```
DTR> PLOT DATE_Y ALL START_DATE,
CON> SALARY OF PERSONNEL WITH SALARY GT 0
```

**18.3.3. PLOT LOGX\_LOGY**

The **PLOT LOGX\_LOGY** statement produces a scattergraph that uses logarithmic scaling for both the horizontal (X) and vertical (Y) axes.

**Arguments and Notes:**

Both X and Y arguments must contain numeric values greater than zero for each record in the plot.

**Example 1:**

Using a collection from the YACHTS domain, create a scatter-graph that shows the relationship between weight and cost for all yachts. The resulting scattergraph demonstrates the trend that heavy boats cost more than light ones.

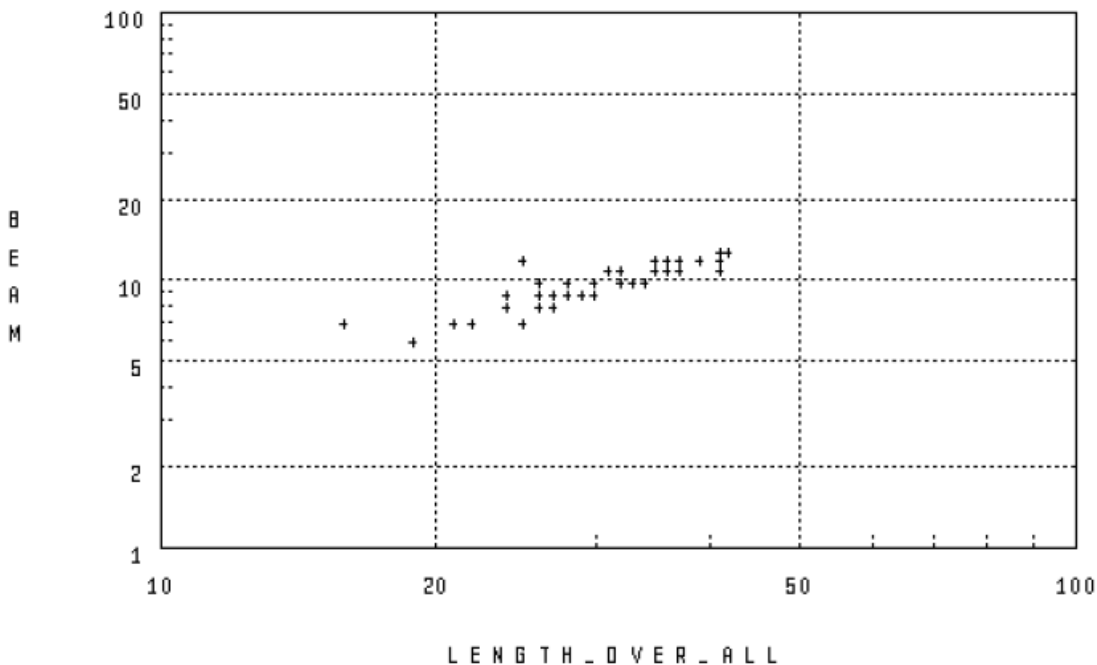
The keyword `ALL` is required because the plot statement refers to the collection created by the first statement. Note that you can ensure that values for the plot arguments are greater than zero by including appropriate relational operators in the `FIND` statement:

```
DTR> FIND YACHTS WITH PRICE GT 0 AND DISP GT 0
DTR> PLOT LOGX_LOGY ALL DISP -
CON> ("Weight in Pounds"), PRICE ("Price")
```

### Example 2:

Using `YACHTS`, create a scattergraph that shows the relationship between length and width (beam size) for all yachts in the collection. The keyword `ALL` is required because the plot statement refers to the collection created by the first statement:

```
DTR> FIND YACHTS WITH PRICE GT 0 AND BEAM GT 0
DTR> PLOT LOGX_LOGY ALL LOA, BEAM
```



## 18.3.4. PLOT LOGX\_Y

The `PLOT LOGX_Y` statement produces a scattergraph that uses logarithmic scaling for the horizontal (X) axis.

### Arguments and Notes:

The X argument must contain numeric values greater than zero for all records in the collection or record stream.

### Example 1:

Using the `YACHTS` domain, create a scattergraph using the `PLOT LOGX_Y` statement that shows the relationship between weight and length for all yachts. The resulting scattergraph demonstrates the trend that as weight increases so does length:

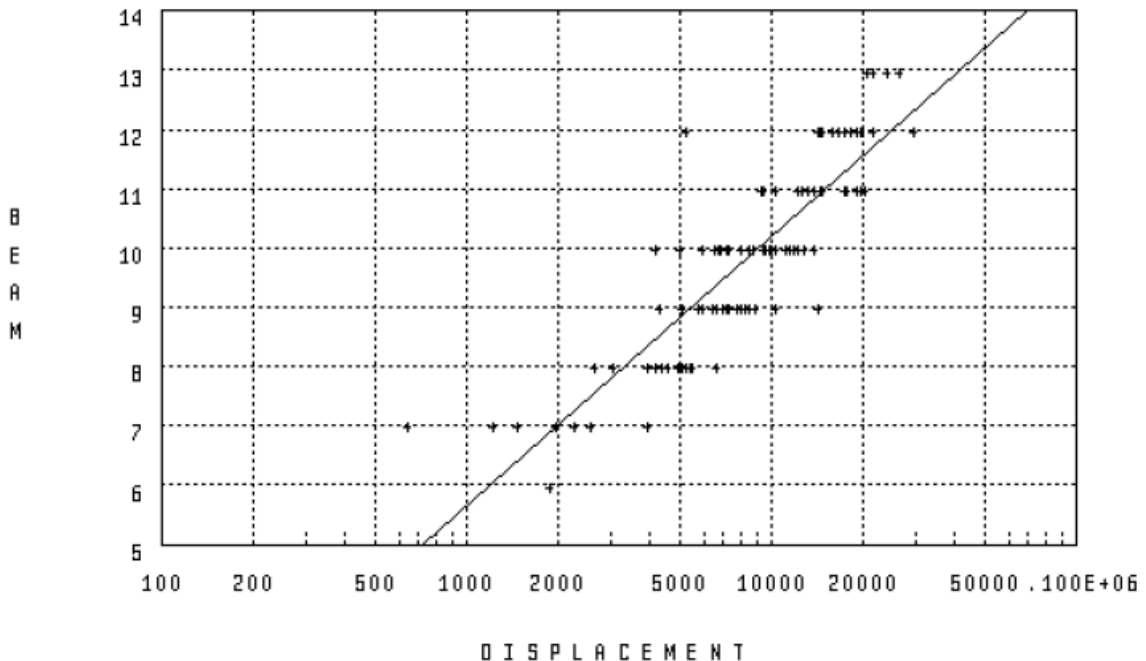
```
DTR> PLOT LOGX_Y ALL DISP ("Weight"),
```

```
CON> LOA ("Length") OF YACHTS WITH DISP GT 0
```

### Example 2:

Create a collection from the YACHTS domain. Use the **PLOT LOGX\_Y** statement to create a scattergraph showing the relationship between weight and beam. Add a linear regression line with the **PLOT LR** statement to emphasize the trend that heavier yachts have wider beams. Note that you can ensure that values for the plot arguments are greater than zero by including relational operators in the RSE:

```
DTR> FIND YACHTS WITH DISP GT 0 AND BEAM GT 0
DTR> PLOT LOGX_Y ALL DISP, BEAM THEN
DTR> PLOT LR
```



## 18.3.5. PLOT X\_LOGY

The **PLOT X\_LOGY** statement plots points according to their values on the horizontal (X) and vertical (Y) axes.

### Arguments and Notes:

Note the vertical (Y) axis uses a logarithmic scale. The second (Y) argument must be numeric and greater than zero for each record.

### Example 1:

Establish a collection using YACHTS. Use the **PLOT X\_LOGY** statement to plot the beam sizes and prices. The keyword ALL is required because the plot statement refers to the collection created by the first statement.

The resulting plot shows how prices increase as beam size increases. It includes a linear regression line to emphasize the trend:

```
DTR> FIND YACHTS WITH PRICE GT 0 AND BEAM GT 0
```

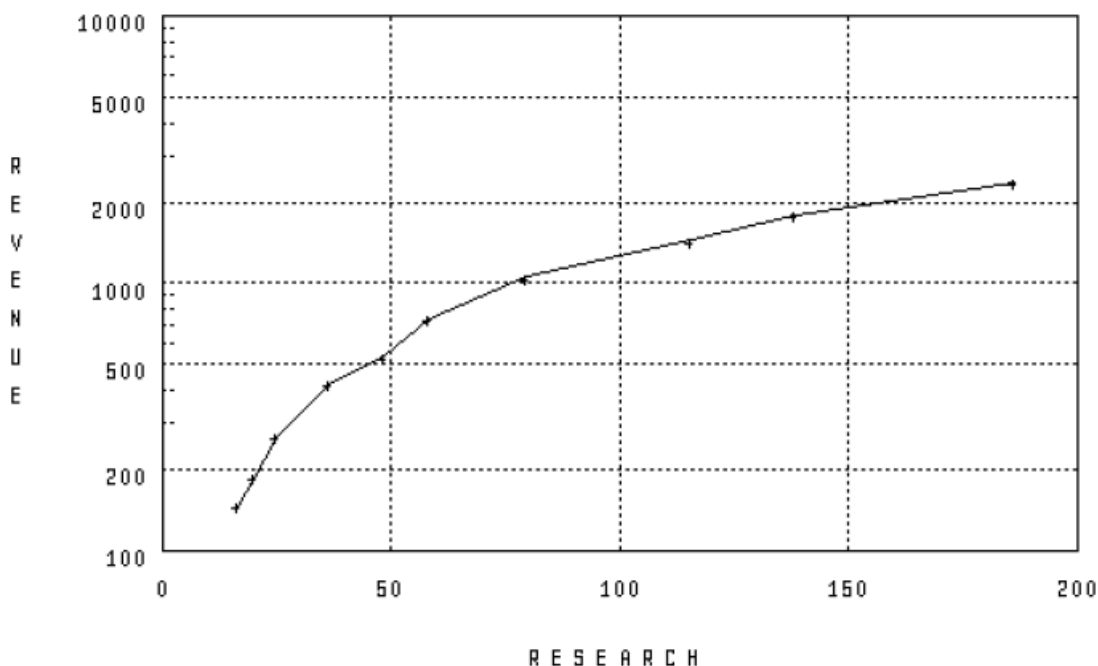
```
DTR> PLOT X_LOGY ALL BEAM,
CON> PRICE/1000 ("Price in 1000s") THEN
CON> PLOT LR
```

### Example 2:

Use the **PLOT X\_LOGY** statement to plot research funding and revenue from the ANNUAL\_REPORT domain.

The resulting plot shows how revenue increases as research funding increases. The points are connected to emphasize the trend:

```
DTR> PLOT X_LOGY ALL RESEARCH, REVENUE OF
CON> ANNUAL_REPORT THEN
CON> PLOT CONNECT
```



## 18.3.6. PLOT X\_Y

The **PLOT X\_Y** statement plots points according to their values on the horizontal (X) and vertical (Y) axis.

### Arguments and Notes:

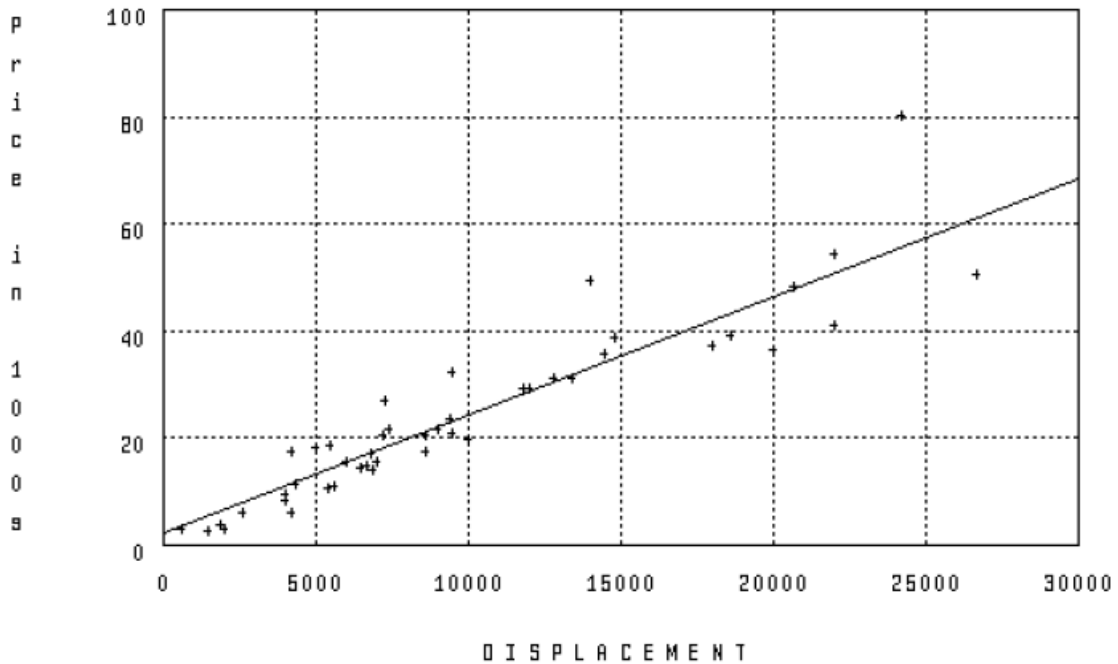
The second argument must be numeric and greater than zero for each record.

### Example:

Establish a collection using YACHTS. Use the **PLOT X\_Y** statement to plot the displacement and prices. The keyword **ALL** is required because the plot statement refers to the collection created by the first statement. Dividing the **PRICE** argument by 1000 eliminates the default scientific notation that Datatrieve uses to display large numbers.

The resulting plot shows how the prices increase as displacement increases. It includes a linear regression line to emphasize the trend:

```
DTR> FIND YACHTS WITH PRICE GT 0 AND BEAM GT 0
DTR> PLOT X_Y ALL DISP,
CON> PRICE/1000 ("Price in 1000s") THEN
CON> PLOT LR
```



## 18.4. Pie Charts

Datatrieve pie charts represent quantities as slices of a pie proportional to the whole pie. You can use a pie chart to compare values of fields or expressions.

The label and percentage represented by the portion is printed for groups where the slice is large enough to accommodate these labels. Groups with a small percentage (and thus a small slice) might not have a label or percentage displayed.

The **PLOT PIE** statement groups and counts the number of occurrences for each unique field value or value expression. It then calculates what percentage of the whole each group represents. It plots these percentages as slices of a pie chart with each slice proportional to the sum of the slices.

In contrast, the **PLOT VALUE\_PIE** statement groups records, calculates the total value of the field name or other value expression (value, not number or count), and then plots this total value as a percentage of the whole pie.

### 18.4.1. PLOT PIE

The **PLOT PIE** statement groups records according to the argument you provide. It then calculates what percentage of the whole each group represents.

#### Arguments and Notes:

The **PLOT PIE** statement takes one argument, which can be a field name or other value expression.

You can specify a title other than the default title by using the **PLOT TITLE** statement.

You can also customize the title by including a label string following the field name or other value expression:

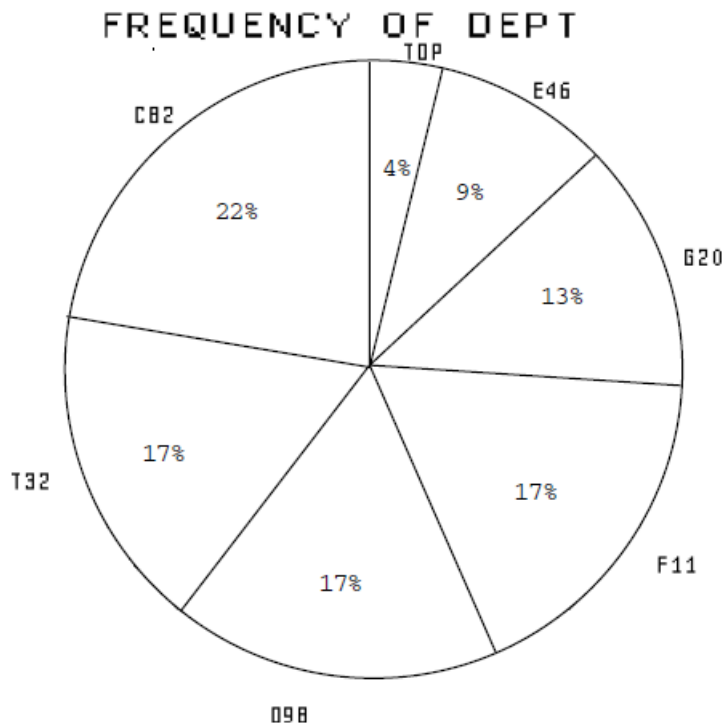
```
DTR> PLOT PIE DEPT ("Department") OF PERSONNEL
```

### Example 1:

Use the **PLOT PIE** statement to plot a pie chart using the PERSONNEL domain.

The total count of records for each department is calculated. These totals are plotted as percentages proportional to the total of all departments:

```
DTR> PLOT PIE DEPT OF PERSONNEL
```



### Example 2:

Using the PERSONNEL domain, use the **PLOT PIE** statement to plot the employees in department C82 according to status.

Datatrieve calculates the total count of employees for each status (TRAINEE and EXPERIENCED). These totals are plotted as percentages relative to the total of all employees in department C82:

```
DTR> PLOT PIE ALL STATUS OF  
CON> PERSONNEL WITH DEPT = C82
```

## 18.4.2. PLOT RAW\_PIE

The **PLOT RAW\_PIE** statement evaluates each argument, then calculates what percentage of the whole each argument represents.

### Arguments and Notes:

The **PLOT RAW\_PIE** statement takes from 1 to 24 arguments:

- You can provide data values for arguments, as shown in the examples below.
- The **PLOT RAW\_PIE** statement does not use field names from a stream of records. You can select a record and use field names as value expressions, or you can use variables, numbers, and arithmetic expressions. If you include value expressions that are not field names, you should provide a label string with each one.

### Example 1:

Using the **PERSONNEL** domain and the **PLOT RAW\_PIE** statement, count and plot the number of employees according to the salary groupings you specify.

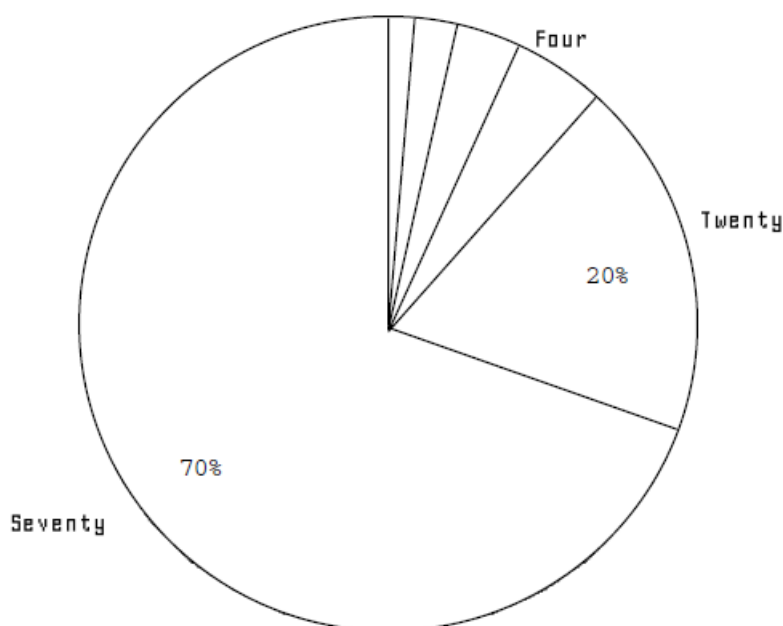
The resulting pie chart shows the count of employees according to the salary groupings you specified. The slices are labeled with the label strings you supplied:

```
DTR> PLOT RAW_PIE COUNT OF PERSONNEL WITH
CON> SALARY LT 30000("Underpaid"),
CON> COUNT OF PERSONNEL WITH
CON> SALARY BT 30000 45000 ("Not Starving"),
CON> COUNT OF PERSONNEL WITH
CON> SALARY GT 45000 ("Need Tax Shelters")
```

### Example 2:

Plot a pie chart by supplying specific data values and labels for arguments. The resulting pie chart plots the values you supplied. Note that the percentages and labels are printed only for the slices large enough to accommodate these labels:

```
DTR> PLOT RAW_PIE 70 ("Seventy"), 20 ("Twenty"),
CON> 4 ("Four"), 3 ("Three"), 2 ("Two"), 1 ("One")
```



### 18.4.3. PLOT VALUE\_PIE

After grouping records according to the first argument, the **PLOT VALUE\_PIE** statement totals the values specified by the second argument. Each total value is plotted as a percentage (slice) of the pie proportional to the total of the other slices.

The **PLOT VALUE\_PIE** statement produces a default title for the entire plot showing "argument-2 by argument-1."

#### Arguments and Notes:

The **PLOT VALUE\_PIE** statement takes two arguments, which can be field names or other value expressions:

- The first argument groups the records.
- The second argument specifies which values will be totaled.

You can specify a title other than the default title by using the **PLOT TITLE** statement.

You can also customize the title by including a label string following the field name or other value expression:

```
DTR> PLOT VALUE_PIE DEPT ("Department"),  
CON> SALARY ("Salary Distribution") OF PERSONNEL
```

#### Example:

Using the domain ANNUAL\_REPORT, plot what percentage the total salaries of each department represent proportional to the total salaries of the whole company. Specify **DEPT** as the first argument and **SALARY** as the second argument.

The **PLOT VALUE\_PIE** statement plots the total salaries of each department as separate pie slices. Each pie slice represents a percentage proportional to the total salaries of all departments:

```
DTR> PLOT VALUE_PIE ALL DEPT, SALARY OF PERSONNEL
```

## 18.5. Utilities

Datatrieve utility plot statements let you enhance and manipulate other plots. For example, the **PLOT TITLE** statement lets you add a title for your plot. The **PLOT HARDCOPY** statement produces hardcopy output of a plot you have already produced (if your terminal is connected to a Digital-supported ReGIS hardcopy output device). The **PLOT BIG** statement also lets you produce hardcopy output, but the output is four times larger than **PLOT HARDCOPY** output.

Unless otherwise stated, Utility statements take no arguments.

### 18.5.1. PLOT BAR\_ASCENDING

The **PLOT BAR\_ASCENDING** statement uses the data from the bar chart you have just created and sorts bars in ascending order.

#### Arguments and Notes:

If you use the **PLOT BAR\_ASCENDING** statement with the **PLOT TITLE** and **PLOT NEXT\_BAR** statements, enter the statements in the following sequence:

1. **PLOT BAR**
2. **PLOT TITLE**
3. **PLOT BAR\_ASCENDING**
4. **PLOT NEXT\_BAR**

If you enter the **PLOT TITLE** statement after the **PLOT BAR\_ASCENDING** statement, the sorting will not appear in the subsequent plots produced by **PLOT NEXT\_BAR**.

## 18.5.2. PLOT BIG

The **PLOT BIG** statement prints an enlarged version of the most recent plot on the graphics printer attached to your terminal. This plot is four times the size of a plot printed with the **PLOT HARDCOPY** statement.

Datatrieve prints a separate legend for each plot created with a **PLOT BIG** statement after it prints the plot. This occurs even if the plot already includes the legend.

### Arguments and Notes:

If you plan to use a **PLOT MULTI\_BAR**, **PLOT MULTI\_SHADE**, or **PLOT STACKED\_BAR** statement, then use the **PLOT CROSS\_HATCH** statement before using the **PLOT BIG** statement. Otherwise, all plotted elements print out as solid black.

If you are using a printer with fan-fold (continuous) paper (not individual pages), the **PLOT BIG** statement does not advance the paper after printing the plot. Before issuing another **PLOT BIG** statement, you should advance the paper feed of your printer.

Once you have entered the **PLOT BIG** statement, the terminal will not respond to any additional commands or statements until the printer is almost finished printing the plot.

The **PLOT BIG** statement can be used only with a VT125 terminal connected to a compatible printer. You cannot use **PLOT BIG** with VT240, VT330, and VT340 terminals. To get large plots with VT240, VT330, or VT340 terminals, change the graphics set-up option Compressed Print to Expanded Print and use the **PLOT HARDCOPY** statement.

## 18.5.3. PLOT CONNECT

The **PLOT CONNECT** statement takes the scattergraph you have just created and connects the points.

The statement connects points in the order Datatrieve processed them.

### Arguments and Notes:

If you want to control the order in which the points are plotted, use a **SORT** statement or a SORTED BY expression in the RSE you use to form the collection of data to be plotted.

Use the **PLOT SHADE** statement to shade the area below the points.

### Example:

See *Section 18.3.5, "PLOT X\_LOGY"* for an example.

## 18.5.4. PLOT CROSS\_HATCH

The **PLOT CROSS\_HATCH** statement is the only way to differentiate bar elements and shaded areas in hardcopy printouts of multiple bar charts.

The **PLOT CROSS\_HATCH** statement changes each of the shading variations in multiple bar charts to a unique crosshatch pattern. The crosshatching enhances the distinction among the displays of different field names or other value expressions.

From one to three different crosshatch patterns are assigned to each of the arguments plotted against the vertical (Y) axis of a multiple bar chart.

### Arguments and Notes:

The **PLOT CROSS\_HATCH** statement can assign no more than three pattern variations. It is therefore not appropriate for raw bar charts or pie charts, which can plot more than three elements.

### Examples:

See the examples for *Section 18.1.8, "PLOT STACKED\_BAR"* and *Section 18.2.3, "PLOT MULTI\_SHADE"*.

## 18.5.5. PLOT HARDCOPY

The **PLOT HARDCOPY** statement produces a hardcopy printout of the most recently generated plot.

The statement prints a separate legend for the plot after it prints the plot. This occurs even if the plot already includes the legend as output.

### Arguments and Notes:

Your terminal does not respond to any commands or statements until the printer is almost finished printing the plot.

If you are using a printer with fan-fold (continuous) paper (not individual pages), the **PLOT HARDCOPY** statement does not advance the paper feed after printing the plot. Before issuing another **PLOT HARDCOPY** statement, you should advance the paper feed of your printer.

If you want to use the **PLOT HARDCOPY** statement with one of the following plots, you should use the **PLOT CROSS\_HATCH** statement before issuing the **PLOT HARDCOPY** statement:

- **PLOT MULTI\_BAR**
- **PLOT MULTI\_BAR\_GROUP**
- **PLOT MULTI\_SHADE**
- **PLOT STACKED\_BAR**

The **PLOT CROSS\_HATCH** statement differentiates bars or shaded areas that are otherwise indistinguishable when printed.

The **PLOT BIG** statement produces a hardcopy printout with a plot four times the size of the plot produced using the **PLOT HARDCOPY** statement.

**Example:**

Create a multiple bar chart using data from the `ANNUAL_REPORT` domain. Note that on the terminal screen, the bars are differentiated by varying shades. This differentiation is not present in a hardcopy of the plot. Next, use the `PLOT CROSS_HATCH` statement to differentiate the bars for the hardcopy printout:

```
DTR> FIND FIRST 5 ANNUAL_REPORT SORTED BY DATE
DTR> PLOT MULTI_BAR ALL DATE, REVENUE,
CON> EQUIPMENT_SALES, SERVICES THEN
CON> PLOT CROSS_HATCH
DTR> PLOT HARDCOPY
```

## 18.5.6. PLOT LEGEND

When you issue a `PLOT LEGEND` statement, Datatrieve clears the screen to display the legend for the plot.

```
DTR> PLOT LEGEND
```

Displays the legend for certain plots that do not have enough room for the legend. The `PLOT LEGEND` statement takes the most recently created plot, creates a legend for the plot, and displays the legend on a cleared screen.

**Arguments and Notes:**

The `PLOT BIG` and `PLOT HARDCOPY` statements automatically send the plot and a separate legend to the printer as output.

If you are creating a multiple bar, multishade, or stacked bar plot, use the `PLOT CROSS_HATCH` statement to provide unique crosshatch patterns to differentiate the elements in each plot. The crosshatch patterns appear in the legend, further enhancing the distinction among the plotted elements.

## 18.5.7. PLOT LIMITS\_X and PLOT LIMITS\_Y

Lets you specify the minimum and maximum range limits of the data to be plotted on the horizontal (X) axis (`LIMITS_X`), or on the vertical (Y) axis (`LIMITS_Y`). Datatrieve replots the most recent plot using a subset of the original data. This subset is determined by the low and high values specified in the plot statement.

**Arguments and Notes:**

*Low-value* is the value expression, based on the values on the horizontal (`LIMITS_X`) axis, or on the vertical (`LIMITS_Y`) axis, of the base plot, that determines the lowest value of the data to be plotted. *High-value* is the value expression, based on the values on the axis of the base plot, that determines the highest value of the data to be plotted.

If you use zero as either your low or high value, the corresponding statement returns the value plotted in the original base plot.

If you omit either argument, the statement uses the corresponding argument from the previous `PLOT LIMITS_X` or `PLOT LIMITS_Y` statement.

- By default, Datatrieve bases the scaling of plot values on the total range of the data values provided as input for the plot.

- If no data values fall within the limits you specify, Datatrieve creates a plot with no values plotted.
- The minimum and maximum values specified set the limits for filtering out the data used in the base plot. The range of values Datatrieve replots on the X axis reflects the actual high and low values of the data that get through the filter, not the high and low limits specified as parameters.
- You can use the **PLOT LIMITS\_X** statement repeatedly to vary the subset of data Datatrieve uses to replot the previous plot.
- The following examples show the syntax variations common to the **PLOT LIMITS\_X** statement:

```

DTR> FIND YACHTS WITH PRICE NE 0
DTR> PLOT X_Y ALL LOA, PRICE
DTR> !
DTR> ! Original range limits for this example are 15 and 45.
DTR> ! Examples are cumulative.
DTR> !
DTR> PLOT LIMITS_X 20, 40
DTR> ! DATATRIEVE ignores LOA values less than 20 and greater
DTR> ! than 40 when it replots the base plot data.
DTR> !
DTR> PLOT LIMITS_X 25
DTR> ! The minimum LOA value for the data plotted is 25;
DTR> ! the maximum value stays the same (40).
DTR> !
DTR> PLOT LIMITS_X ,35
DTR> ! The minimum LOA value for the data plotted stays the
DTR> ! same (25); the maximum value is 35.
DTR> !
DTR> PLOT LIMITS_Y 15000
DTR> ! The minimum LOA value for the data plotted is 15000;
DTR> ! the maximum value stays the same (50000).
DTR> !
DTR> PLOT LIMITS_Y ,40000
DTR> ! The minimum LOA value for the data plotted stays the
DTR> ! same (15000); the maximum value is 40000.
DTR> !
DTR> PLOT LIMITS_Y 20000,0
DTR> ! The minimum LOA value is 20000; the maximum value
DTR> ! returns to the original value of the base plot
DTR> ! (100000).
DTR> !
DTR> PLOT LIMITS_Y 0,0
DTR> ! Both minimum and maximum values are returned to the
DTR> ! values plotted by the original PLOT X_Y statement
DTR> ! (0, 100000).

```

Datatrieve ignores date values unless they are expressed as a year both in the base plot and in the **PLOT LIMITS\_X** statement. For example, you can use YYYY for a date field, but not DD\_MMM\_YYYY.

You cannot use scientific notation for the low and high values.

The **PLOT LIMITS\_X** or **PLOT LIMITS\_Y** statement must be placed before any other utility plot statements or you will lose the characteristics added with those plot statements. The statement replots the previous plot using the data limits you specify. Any utility plots used to enhance the old base plot are ignored. The only exceptions are the **PLOT TITLE** statement and the other **PLOT LIMITS** statement.

If you use the **PLOT LIMITS** statement after the **PLOT TITLE** statement, Datatrieve retains the title specified in the **PLOT TITLE** statement. If you use the statement after the other **PLOT LIMITS** statement, the line specified in that previous **PLOT LIMITS** statement remains in the final plot.

## 18.5.8. PLOT LR

The **PLOT LR** statement plots a linear regression line on the scattergraph you have just created. The linear regression plot uses the least squares method to determine the regression line. The least squares method determines a straight line through a set of points so that the sum of the squares of the distances of the points from the line is a minimum. The resulting line is the "best fit" for a set of points.

### Examples:

See *Section 18.3.6, "PLOT X\_Y"* for example.

## 18.5.9. PLOT MONITOR

Displays the words RED, GREEN, and BLUE on your color monitor with their appropriate colors. You use it to verify that the red, green, and blue cable connectors are correctly attached to the back of the color monitor. The words are listed vertically on the color monitor.

The word SYNC appears on the screen to indicate that Datatrieve has reset the terminal to the terminal's default color settings after the words RED, GREEN, and BLUE have been displayed.

### Arguments and Notes:

If the names of the colors do not correspond to the color in which they are displayed (for example, the word RED is displayed in the color green), you may not have attached the color cable connectors correctly. Make sure the cables from the video terminal match the proper connectors on the monitor. See *Chapter 17, "Using Datatrieve Plots"* for more information on how to get started with Datatrieve plots.

Use the **PLOT MONITOR** statement only with a color terminal. If you use the **PLOT MONITOR** statement with a monochrome terminal that has light lettering and a dark background, the light lettering may change to the color of the dark background, essentially blacking out your screen.

## 18.5.10. PLOT PAUSE

The **PLOT PAUSE** statement delays processing the next statement for several seconds during your Datatrieve plots session.

### Arguments and Notes:

Even though this plot appears to be very simple, you must still use a VT125 or equivalent terminal with the **PLOT PAUSE** statement.

### Example:

The following example shows how you can use the **PLOT PAUSE** statement to view one plot before Datatrieve processes the next plot statement:

1. Datatrieve executes the **PLOT X\_Y** statement. It then produces the scattergraph plot:

```
DTR> PLOT X_Y ALL EQUIPMENT_SALES,  
CON> INVENTORIES OF ANNUAL_REPORT THEN  
CON> PLOT PAUSE THEN  
CON> PLOT CONNECT
```

2. Due to the **PLOT PAUSE** statement, Datatrieve now pauses for several seconds. It then executes the next plot statement, **PLOT CONNECT**.

### 18.5.11. PLOT REFERENCE\_X and PLOT REFERENCE\_Y

The **PLOT REFERENCE\_X** statement adds a solid line at the point you specify on the horizontal (X) axis of the most recently generated plot.

The **PLOT REFERENCE\_Y** statement adds a similar line at the point you specify on the vertical (Y) axis.

Datatrieve adds to the existing plot when you plot a reference line; it does not replot it. Datatrieve adds a reference line to the most recently generated plot for each use of the **PLOT REFERENCE** statement.

Datatrieve returns an error message for entries that fall outside the range of values for the horizontal (**PLOT REFERENCE\_X**) or vertical (**PLOT REFERENCE\_Y**) axis.

#### Arguments and Notes:

The **PLOT REFERENCE** statements take an argument, *n*, which is a value expression identifying the value of the relevant axis where you want Datatrieve to draw a solid reference line. The value of *n* must be within the range of the X or Y values on the plot.

- Be sure that the values on the relevant axis are numeric.
- Look at the X labels on the existing plot to see what units are used for X values. Use the same units for the *n* value in the **PLOT REFERENCE** statement.
- Use the **PLOT REFERENCE** statements repeatedly to add multiple reference lines along the relevant axis of an existing plot.
- You cannot draw reference lines for date values or string values.
- You cannot specify a scientific notation value for the coordinate of a reference line.
- Datatrieve uses scientific notation for labels with integer values greater than 100,000. In addition, Datatrieve rounds some real number values from the vertical (Y) axis or uses scientific notation values rounded to three digits.

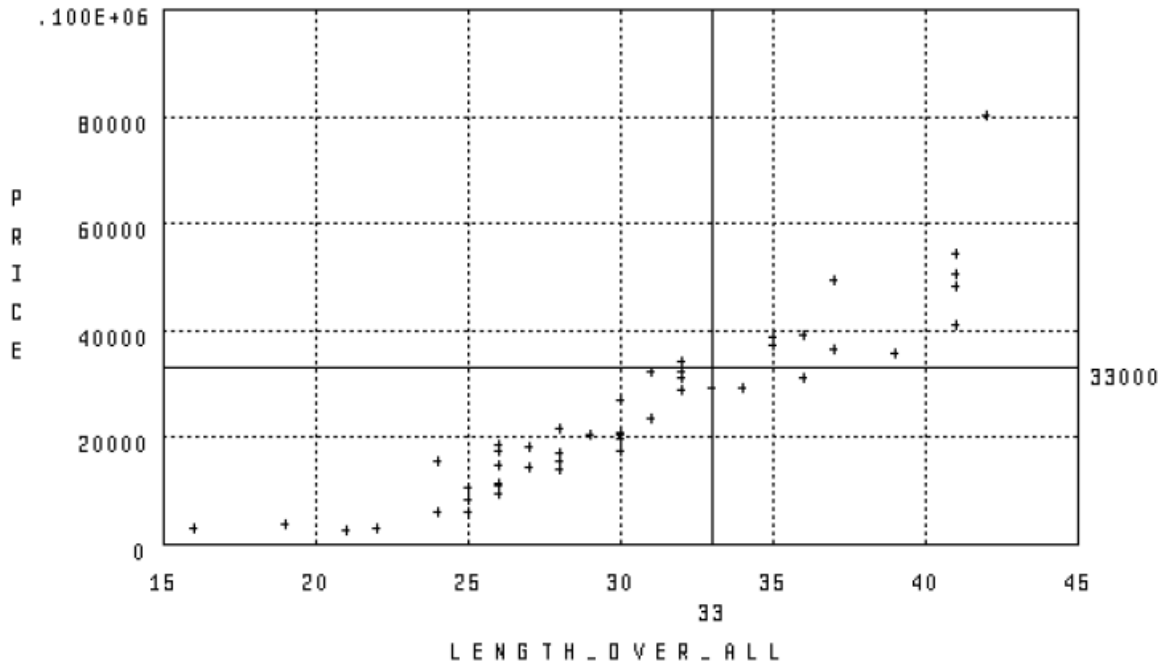
You can avoid this scientific notation by dividing the argument for the Y axis by 1000.

#### Example:

Create a collection from the YACHTS domain. Use the **PLOT X\_Y** statement to create a scattergraph showing the trend that as LOA increases, so does price. Then select a value from the range of values along the horizontal (X) axis at which you want to draw a solid reference line. Use that value as the argument of the **PLOT REFERENCE\_X** statement. Next select a value from the vertical (Y) axis and use it with the **PLOT REFERENCE\_Y** statement to plot a reference line along the vertical (Y) axis:

```
DTR> FIND YACHTS WITH PRICE NE 0
DTR> PLOT X_Y ALL LOA, PRICE THEN
CON> PLOT REFERENCE_X 33 THEN
CON> PLOT REFERENCE_Y 33000
```

This example produces a base scattergraph, plots a reference line on top of the base graph for the horizontal (X) axis, then plots a reference line on top of that for the vertical (Y) axis.



## 18.5.12. PLOT RE\_PAINT

Restores the most recent plot to your screen. After you generate a plot, it can become distorted for a number of reasons:

- Datatrieve scrolls up the existing plot with each new command or statement you issue other than a plot statement.
- On some terminals, if the plot is large enough (such as a pie chart), typing a subsequent command can overwrite the plot displayed on your screen.

In each of the previous situations, the **PLOT RE\_PAINT** statement restores the most recent plot to your screen.

### Arguments and Notes:

Datatrieve erases the existing plot from your terminal as soon as you issue a new plot statement. Therefore, in the following sequence, Datatrieve restores the subsequent, most recent plot, not the first plot:

1. You enter a plot statement
2. You enter a subsequent plot statement
3. You enter a **PLOT RE\_PAINT** statement

## 18.5.13. PLOT SHADE

After producing a line or scattergraph, enter the **PLOT SHADE** statement. The **PLOT SHADE** statement shades the area beneath the points in the graph, emphasizing trends.

### Arguments and Notes:

You can also use the **PLOT CONNECT** statement to emphasize trends in your data. It connects the points in a scattergraph.

**Example:**

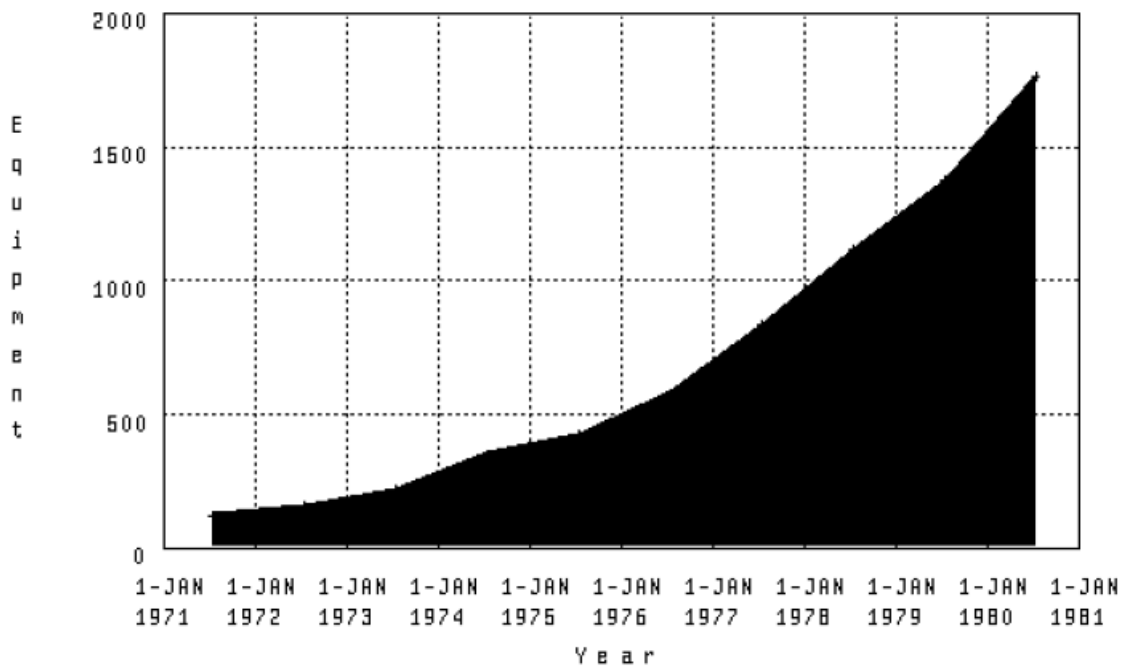
The following example shows a typical application of the **PLOT SHADE** statement:

1. Enter one of the plot statements to generate a scattergraph. This example uses the **PLOT DATE\_Y** statement:

```
DTR> PLOT DATE_Y ALL DATE ("Year"),
CON> EQUIPMENT_SALES ("Equipment") OF ANNUAL_REPORT
```

2. Enter the **PLOT SHADE** statement. The area below the points is now shaded for emphasis:

```
DTR> PLOT SHADE
```



## 18.5.14. PLOT SORT\_BAR

The **PLOT SORT\_BAR** statement sorts the bars of the histogram or bar chart by descending height.

**Arguments and Notes:**

If you use the **PLOT TITLE** statement with the **PLOT NEXT\_BAR** and the **PLOT SORT\_BAR** statements, enter the statements in the following sequence:

1. **PLOT BAR**
2. **PLOT TITLE**
3. **PLOT SORT\_BAR**
4. **PLOT NEXT\_BAR**

If you enter the **PLOT TITLE** statement after **PLOT SORT\_BAR**, the sorting will not appear in the subsequent plots produced by the **PLOT NEXT\_BAR** statement.

**Example:**

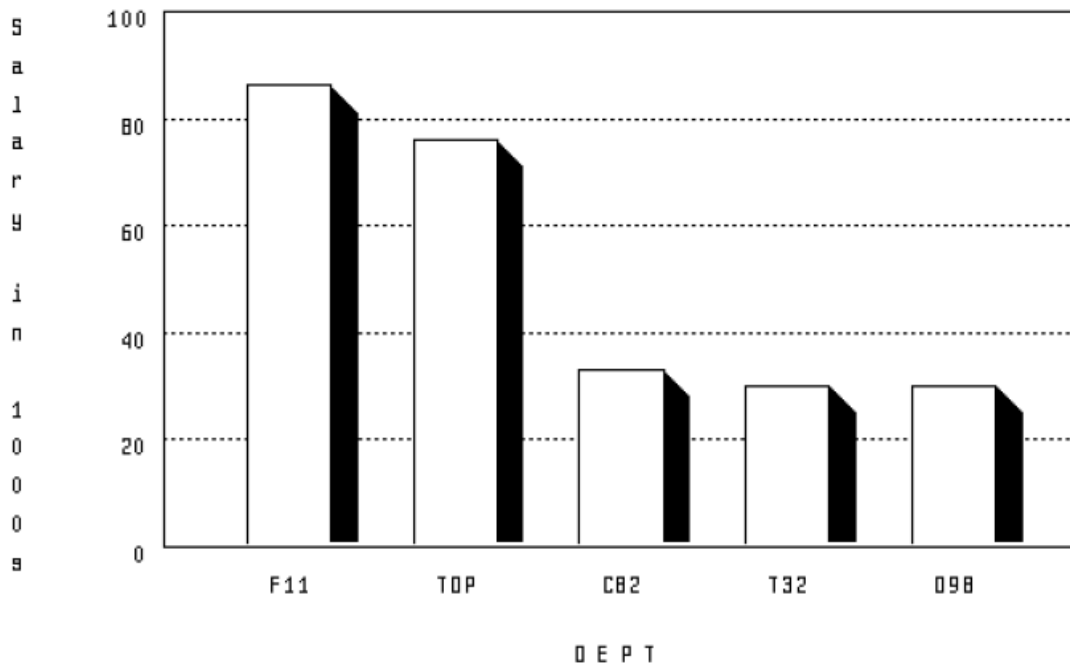
The following example shows a typical application of the **PLOT SORT\_BAR** statement:

1. Use the **PERSONNEL** domain to plot a simple bar chart showing the total salaries for the first six departments. The keyword **ALL** is required because the plot statement refers to the collection created by the first statement. Dividing the **SALARY** argument by 1000 eliminates default scientific notation that Datatrieve uses to display large numbers:

```
DTR> FIND FIRST 6 PERSONNEL
DTR> PLOT BAR ALL DEPT, -
CON> SALARY/1000 ("Salary in 1000s")
```

2. Enter the **PLOT SORT\_BAR** statement to sort the bars of the chart by descending height:

```
DTR> PLOT SORT_BAR
```



## 18.5.15. PLOT TITLE

The **PLOT TITLE** statement replots the previous plot and shrinks the vertical (Y) dimension to make room for a title at the top of the plot. Additional lines in the title mean more reduction of the vertical dimension.

The statement centers each line of the plot title.

### Arguments and Notes:

The **PLOT TITLE** statement requires a "text" string, which is a character string enclosed in matching quotation marks. The text for a plot title can be up to three lines long, with a slash (/) separating the lines of text. A single title line cannot exceed 49 characters including blanks. Each segment of a multiple line title must be enclosed in quotation marks. For example:

```
PLOT TITLE "text line 1"/"text line 2"/"text line 3"
```

Use the **PLOT TITLE** statement before any other utility plot statements. The **PLOT TITLE** statement replots the base plot and adds a title. If you have used a utility plot to add any utility features (for

example, a linear regression line or hatching) to a base plot, you lose those additions when Datatrieve repaints the base plot to add the title. You can use the **PLOT TITLE** statement before or after the **PLOT LIMITS\_X** statement and the **PLOT LIMITS\_Y** statement, however.

If you use the **PLOT TITLE** statement with the **PLOT NEXT\_BAR** statement and either the **PLOT SORT\_BAR** or **PLOT BAR\_ASCENDING** statements, enter the statements in this sequence:

1. **PLOT BAR**
2. **PLOT TITLE**
3. **PLOT SORT\_BAR** (or **PLOT BAR\_ASCENDING**)
4. **PLOT NEXT\_BAR**

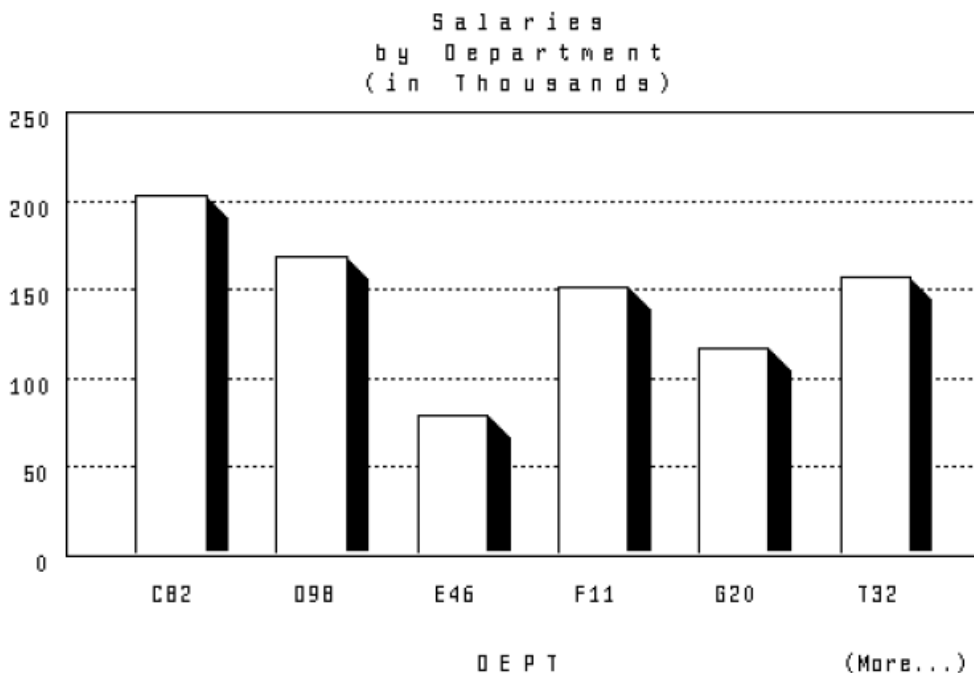
If you enter the **PLOT TITLE** statement after **PLOT SORT\_BAR** or **PLOT BAR\_ASCENDING**, the sorting will not appear in the subsequent plots produced by **PLOT NEXT\_BAR**.

### Example:

Using the **PERSONNEL** domain and the **PLOT BAR** statement, create a base plot showing the total salary for each department. Dividing the **SALARY** argument by 1000 eliminates the default scientific notation that Datatrieve uses to display large numbers.

Use the **PLOT TITLE** statement to add a title that also helps label the units of measure.

```
DTR> PLOT BAR ALL DEPT, SALARY/1000 OF
CON> PERSONNEL SORTED BY DEPT
DTR> PLOT TITLE "Salaries"/ -
CON> "by Department"/"(in Thousands)"
```



## 18.5.16. PLOT WOMBAT

Displays a picture of a wombat.

**Arguments and Notes:**

Type **HELP WOMBAT** for more information about wombats.

## 18.6. Using Utilities With Other Plot Statements

The following figure shows which utility plot can be used with each plot, and vice versa. The columns list the plots, while the rows represent the utilities. Each number corresponds to a plot type, which are listed below:

**Figure 18.1. Relationship Between Utilities and Plots**

UTILITY \ PLOTS	BAR CHARTS						LINEGRAPHS				SCATTERGRAPHS				PIE CHARTS				
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
BAR_ASCENDING	●	●	●			●													
NEXT_BAR	●	●	●			●													
BIG	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
CONNECT							●	●	●								●	●	●
CROSS_HATCH				●	●		●							●					
HARDCOPY	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
LEGEND				●	●		●					●	●	●					
LIMITS_X		●	●	●	●	●	●	●	●	●		●	●	●			●	●	●
LIMITS_Y		●	●	●	●	●	●	●	●	●		●	●	●			●	●	●
LR							●	●	●							●	●	●	
PAUSE	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
REFERENCE_X		●	●	●	●	●	●	●	●	●		●	●	●			●	●	●
REFERENCE_Y		●	●	●	●	●	●	●	●	●		●	●	●			●	●	●
RE_PAINT	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●
SHADE							●	●	●							●	●	●	
SORT_BAR	●	●	●			●													
TITLE	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●	●

Notice that **PLOT NEXT\_BAR** is a bar plot, but behaves like a utility plot. Therefore it is in a row, not in a column.

N°	Corresponding Plot	N°	Corresponding Plot	N°	Corresponding Plot
1	PLOT BAR	8	PLOT MULTI_LINE	15	PLOT X_LOGY
2	PLOT BAR_AVERAGE	9	PLOT MULTI_LR	16	PLOT X_Y

<b>N°</b>	<b>Corresponding Plot</b>	<b>N°</b>	<b>Corresponding Plot</b>	<b>N°</b>	<b>Corresponding Plot</b>
3	PLOT HISTO	10	PLOT MULTI_SHADE	17	PLOT PIE
4	PLOT MULTI_BAR	11	PLOT DATE_LOGY	18	PLOT RAW_PIE
5	PLOT MULTI_BAR_GROUP	12	PLOT DATE_Y	19	PLOT VALUE_PIE
6	PLOT RAW_BAR	13	PLOT LOGX_LOGY		
7	PLOT STACKED_BAR	14	PLOT LOGX_Y		

---

# Part V. Advanced Topics



# Chapter 19. Using Datatrieve With the CDD/Repository Dictionary System

## 19.1. What is the CDD/Repository Dictionary System?

CDD/Repository is a central repository for Datatrieve data definitions. The CDD/Repository system:

- Ensures the integrity of shared metadata
- Keeps information about the location of each definition
- Controls the access to each definition
- Keeps track of what happens to each definition
- Provides access to both CDO and DMU format dictionaries and definitions

The CDD/Repository dictionary system can be used by traditional OpenVMS programming languages such as BASIC, COBOL, or FORTRAN, as well as by Datatrieve. CDD/Repository does not deal with data, instead it keeps central data definitions (metadata) that a variety of languages can use.

## 19.2. The CDD/Repository Dictionary System Structure

The CDD/Repository dictionary system provides you with access to a single logical dictionary. The logical dictionary can be composed of one or more physical dictionaries that can be distributed on one device, on different devices on a single node, on different nodes on an OpenVMS cluster, and on local or wide area networks. Datatrieve lets you store data definitions in the CDD/Repository dictionary system using Datatrieve commands. However, you should be familiar with the dictionary formats available to you.

CDD/Repository allows you to store your definitions in one of two dictionary formats: CDO or DMU. Although CDO format definitions are all coded differently from DMU format definitions, this difference is not apparent to you as a Datatrieve user. The sections that follow describe the features of both of these formats.

### 19.2.1. CDO Format Dictionaries

Through Datatrieve, you can store definitions for Datatrieve record, domain, table, procedure, database, and port definitions in a CDO format dictionary. CDO format dictionaries let you store definitions and information about how some of those definitions are related. Using CDO, you can also store field-level definitions, which you can include in your Datatrieve record definitions using a special FROM clause.

If you define Datatrieve records and domains in a CDO format dictionary, you can take advantage of the CDD/Repository feature that lets you establish **relationships** between certain dictionary objects. Note that Datatrieve uses the term *objects* to refer to definitions stored in the dictionary; CDD/Repository

documentation uses the term *entities* to refer to the same definitions. Relationships track how data descriptions are shared. You can use the CDO utility to display the names of objects that may be affected by any changes that you make to metadata if relationships have been created for those objects. If you use the CDO utility of CDD/Repository to define metadata, these relationships are created automatically. If you define your metadata through Datatrieve, you must use the RELATIONSHIPS clause of the **DEFINE DOMAIN** command or the FROM clause of the **DEFINE RECORD** command to establish relationships. See *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"* for examples of this feature.

CDO keeps track of dictionary definition usage. Through CDO, you can show which dictionary objects make use of a particular definition so that you can identify which definitions are affected when you or someone else changes a definition. You can store these definitions only in DMU format dictionary directories. See *Chapter 21, "Using Datatrieve With a DMU Format Dictionary"* for more information.

## 19.2.2. DMU Format Dictionaries

DMU format dictionaries let you store the definitions of Datatrieve records, domains, tables, procedures, databases, ports, and plots. Outside of Datatrieve, you can manipulate the DMU format definitions with the DMU, CDDL, or CDDV utilities that are supplied with CDD/Repository .

## 19.2.3. Distinguishing CDO Objects From DMU Objects in the SHOW Command

Datatrieve uses an asterisk (\*) to differentiate DMU objects from CDO objects when they are displayed in response to a **SHOW DOMAINS**, **SHOW RECORDS**, or **SHOW ALL** command. The asterisk appears in front of the name of each DMU object.

The following example displays all of the domains found in the dictionary directory CDD\$TOP.DTR\$LIB.DEMO:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO
DTR> SHOW DOMAINS
Domains:
  * ACCOUNT_BALANCES;1          * ANNUAL_REPORT;1
  * FAMILIES;1                 * KETCHES;1       * OWNERS;1         * OWNERS_SEQUENTIAL;1
  * PAYABLES;1                 * PERSONNEL;1     * PETS;1           * PROJECTS;1
  * SAILBOATS;1                * SALES;1         * YACHTS;1        * YACHTS_SEQUENTIAL;1
```

DTR>

Differentiation is particularly important when you are using the compatibility dictionary. If your default dictionary directory is set to a compatibility dictionary directory that includes both CDO definitions and DMU definitions, the DMU definitions would be differentiated from CDO definitions by the asterisk.

You may want to suppress the asterisk in some instances where one of your existing applications uses callable Datatrieve. For example, you may have an application that calls Datatrieve to display the names of DMU format domains and records. If that application is not formatted to handle the asterisks, you can use the DTR\$SHOW logical to suppress the asterisk. You can do this by assigning a value of SUPPRESS\_STAR to the DTR\$SHOW logical using either the DCL **DEFINE** or **ASSIGN** command, as follows:

```
$ DEFINE DTR$SHOW SUPPRESS_STAR
```

You cannot assign a value to DTR\$SHOW using the FN\$CREATE\_LOG function. To be sure the logical is properly defined, you must assign a value to DTR\$SHOW before you invoke Datatrieve.

## 19.3. The Compatibility Dictionary

CDD/Repository also provides a special CDO format dictionary, called the **compatibility** dictionary, which coordinates DMU format definitions and CDO format definitions. The compatibility dictionary provides a logical view of two physically separate dictionaries: the DMU format dictionary and the CDO format dictionary (usually located in SYS\$COMMON:[CDDPLUS]). Both of these dictionaries are created when CDD/Repository is installed on your system. The compatibility dictionary lets you:

- Continue to use your DMU format dictionary definitions
- Create new CDO format definitions that can be read by products that support DMU format dictionaries only
- Create new definitions that can be accessed by products that support CDO format dictionaries

Definitions created in the compatibility dictionary can be read by products that support either the DMU format dictionary or the CDO format dictionary.

Your DMU format dictionary structure is mapped to the directory structure in the compatibility dictionary, and vice versa. For example, when you create a new directory in the compatibility dictionary, the new directory is listed in your DMU hierarchy, just as your DMU format dictionary structure is visible from the CDO utility. A translation utility provided by CDD/Repository translates CDD\$TOP to be the equivalent of the anchor of your compatibility dictionary. For example, if your compatibility dictionary is stored in SYS\$COMMON:[CDDPLUS] and you create a directory called PERSONNEL, you can refer to this directory with either of the following naming conventions:

- CDD\$TOP.PERSONNEL
- SYS\$COMMON:[CDDPLUS]PERSONNEL

As the compatibility dictionary is a CDO format dictionary, you can create and store CDO format definitions in it. However, because of the overlapping of DMU dictionary structure and compatibility dictionary structure, you cannot store a new definition in the compatibility dictionary that has a path name that is identical to the path name of an object in the DMU.

To access the compatibility dictionary, you can use the system logical name CDD\$COMPATIBILITY to represent the anchor for the compatibility dictionary. You can confirm where your compatibility dictionary is located by using the **SHOW LOGICAL** command at the DCL prompt:

```
$ SHOW LOGICAL CDD$COMPATIBILITY
"CDD$COMPATIBILITY" = "SYS$COMMON:[CDDPLUS] (LNM$SYSTEM_TABLE)
```

## 19.4. Datatrieve and CDD/Repository

Datatrieve provides both read and write access to objects stored in CDO. Using Datatrieve commands, you can define objects in the CDO format dictionary. By defining record and domain definitions in CDO, you can create relationships between a record and a domain (you cannot create relationships for port definitions). Using the CDO utility, you can use these relationships to track which records or domains will be affected by any changes to a definition.

You can also use the FROM clause of the Datatrieve **DEFINE RECORD** command to take advantage of the CDO utility's field level definition capability. A field defined using the CDO utility can be included in a Datatrieve record definition with the FROM clause. When you include a FROM clause in a record definition stored in a CDO format dictionary, relationships are also created between the field definition and the record. For more information on the FROM clause, see *Chapter 20, "Using Datatrieve With a*

*CDO Format Dictionary*" and the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/).

Datatrieve also provides access to the CDO utility through the **CDO** command. The argument of the Datatrieve **CDO** command is a text string that represents a CDO command. When you invoke the Datatrieve **CDO** command, Datatrieve passes the command line in the argument to CDO. See *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"* for more information.

Although CDD/Repository allows you to change Digital supplied protocols, changing Datatrieve protocols is not recommended. If an unknown element is found while parsing data returned by CDD/Repository, Datatrieve may display the DTR\$\_INVBUF (Invalid Metadata Buffer) error message.

## 19.5. Integrating CDO and DMU Definitions in Applications

One of the features of using Datatrieve with CDD/Repository is that you can integrate definitions from both dictionaries in your applications. By integrating definitions from CDO and DMU format dictionaries, you can take advantage of CDO features such as pieces tracking and field-level definitions, while using your existing DMU definitions.

## 19.6. How Datatrieve Determines Dictionary Destination

Datatrieve generally determines the destination or location of a given definition based upon the format of a path name specified in a command, statement, or existing definition.

A path name uniquely identifies a dictionary directory or dictionary object in the CDD/Repository hierarchy. A full path name, or fully qualified path name, starts with the name of a top-level CDD/Repository directory (either CDD\$TOP or an anchor) and includes the names of all directories that lead to the object or directory you want to specify. The name of each object or directory in the path name is separated from another object or directory name by a period. CDD\$TOP.DTR\$LIB.DEMO.YACHTS is an example of a fully qualified DMU format path name. MYNODE::DISK1:[KIRK.DTR]SAMPLE.YACHTS\_CDO is an example of a full path name for a CDO format definition.

A relative path name, also called a partial path name, is a shortened form of a full path name. It includes only those directory names that are needed to uniquely identify an object or directory, relative to your default dictionary location. See *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"* and *Chapter 21, "Using Datatrieve With a DMU Format Dictionary"* for specific information on how Datatrieve treats relative path names in CDO and DMU format dictionaries.

A given name is the name of the object itself, not a full or partial path name.

In a **DEFINE** command, the path name determines in which dictionary the object is defined. If the object being referred to in the definition contains an anchor in its path name, Datatrieve uses the CDO format dictionary specified by the anchor. If the object's path name begins with CDD\$TOP, Datatrieve uses the DMU format dictionary. If the object is referred to by a relative or partial path name or by a given name, Datatrieve determines the target dictionary based upon your current default dictionary setting.

Datatrieve fetches objects from both DMU and CDO format dictionaries of the compatibility dictionary, regardless of the format of the path name you enter.

## 19.7. Converting DMU Definitions to CDO Format Definitions

Existing DMU format definitions are not automatically converted to CDO format when you install CDD/Repository ; however, you can convert DMU format definitions to CDO using one of the following methods:

- The Datatrieve **EDIT** command
- The Datatrieve **EXTRACT** command

You can essentially convert a definition from DMU format to CDO format by moving your DMU format definition to a CDO format dictionary directory. If, for example, you extract a definition from a DMU format dictionary to a command file and then execute that command file in a CDO format dictionary, the new object in the CDO format dictionary is in CDO format. If you performed a **SHOW** of the object in the CDO format dictionary, however, it would appear identical to the old DMU definition. It is the internal representations of DMU format definitions and CDO format definitions that are different. These differences are not reflected in the source text of the definition that you see when you display the definition. Understanding this is important when you convert your definitions.

When you convert your definitions, you should be sure that references to other objects are clearly defined. By converting the definition from DMU format to CDO format, you have moved the definition to a new dictionary directory. You may also want to update references to all objects mentioned in the definition to be sure that Datatrieve will recognize the location of these objects relative to the dictionary directory setting of your converted definition. This is especially true of objects identified by relative or partial path names.

Also when you convert your definitions, you should keep in mind that you cannot store a definition in the compatibility dictionary if it has a path name identical to a definition in the DMU format dictionary. You must either provide a new

name for the object being converted or delete the object stored in the DMU format dictionary.

If you choose to delete the object stored in the DMU format dictionary, you should purge the DMU dictionary before you extract or edit the definition. If you are editing the definition, be sure to add the **DELETE *dmu-object-name*** command to your edit buffer. This command should be placed on the line preceding the **REDEFINE** command. If you are extracting the definition, the **EXTRACT** command adds the **DELETE** command to the source text it produces, which can then be used as a Datatrieve command procedure.

You should note that VSI does not recommend that you convert all of the record and domain definitions in your DMU format dictionary to CDO format at one time. It is better to create new applications using definitions in CDO format and convert definitions in existing applications to CDO format in cases where a new application uses part of an existing one.

The following sections describe the methods for converting definitions in more detail.

### 19.7.1. Using the Datatrieve EDIT Command to Convert Definitions

The Datatrieve **EDIT** command copies the source text of the object or objects you specify into an editing buffer. It also invokes your default editor to let you edit the definitions. You can then change the DMU path name of the object to a CDO format path name. You can also update references to any other

objects mentioned in the definition to be sure that Datatrieve will correctly identify the location of the object. When you exit the editor, Datatrieve stores the definition in the dictionary directory specified by the CDO format path name.

The **EDIT** command is recommended for editing one or two definitions at a time. If you want to convert a large number of definitions at one time, you should use the **EXTRACT** command (see *Section 19.7.2, "Using the Datatrieve EXTRACT Command to Convert Definitions"*).

## 19.7.2. Using the Datatrieve EXTRACT Command to Convert Definitions

Another way to convert one or more definitions is to use the Datatrieve **EXTRACT** command to load all of the definitions you specify into a command file in your OpenVMS directory. The **EXTRACT** command is recommended for converting multiple definitions at a single time.

With the **EXTRACT** command you can load multiple definitions into the command file using one of the following methods:

- Specifying the path names of one or more objects, separating each object with a comma (,)
- Specifying all objects of a given type (DOMAINS, RECORDS), separating each object type with a comma (,)

Once your definitions are stored in the command file you can edit the file or you can print out the file to examine the definitions more closely for necessary changes. When you edit the command file, you should check the path names of the definitions to be sure that the definitions are identified as you want them to be listed in the new CDO dictionary directory. When you have finished editing the definitions, execute the command file in an appropriate CDO format dictionary directory.

## 19.8. Choosing a Dictionary Format

If you want to take advantage of the CDD/Repository features offered by the CDO utility, you should store new object definitions in the CDO format dictionary. You may also want to convert existing DMU format object definitions to CDO format. You can convert DMU definitions either through CDO or through Datatrieve. CDO can only convert record and domain definitions. Moreover, neither Datatrieve nor CDO can change references to other objects that may be contained in the definition. For example:

```
DTR> DEFINE DOMAIN YACHTS USING
CON>   CDD$TOP.DTR$LIB.DEMO_YACHT ON YACHT.DAT
```

The domain definition can be converted, but the reference to the record definition in DMU is left unchanged.

You may want to continue using DMU format definitions if the following conditions exist:

- Your existing DMU format dictionary contains a large number of applications that you do not want to convert to CDO format immediately.
- Your applications refer to products that use only DMU format definitions.

If you choose to work with CDO format definitions, refer to *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"*, which describes how Datatrieve works with the CDO format dictionary.

If you want to work with DMU format definitions, refer to *Chapter 21, "Using Datatrieve With a DMU Format Dictionary"*, which describes how Datatrieve works with DMU format definitions.

## 19.9. Creating and Using CDD/Repository Path Names

Every dictionary definition has a full name that uniquely identifies it. The full name of each definition includes three parts: the dictionary origin, the path, and the version number. The following list describes these parts:

- The dictionary origin is the root of the dictionary. In CDO format dictionaries, the dictionary origin is represented by an anchor. An anchor specifies the OpenVMS directory where the CDO dictionary hierarchy is stored. It can optionally consist of node, device, and directory components. If you are referring to a directory or an object on a remote node, you might choose to use a fully translated anchor, which contains all three components; otherwise, you need only use as much of the anchor as is necessary to determine the relative location of your target directory or object. `MYNODE::DISK$1:[KIRK.DTR]` is an example of a fully qualified anchor. If your default directory is already set to node `MYNODE::DISK$1`, then you need not include the node name or the device.

In DMU format dictionaries, the dictionary origin is represented by the `CDD$TOP` node. The `CDD$TOP` directory is found at the top of every DMU format node and is created when CDD/Repository is installed. You specify the path name of a directory or object by linking together the names of all the directories starting with `CDD$TOP` and ending with the given name of the target directory or object. Each name in the path name is separated from the others by a period.

In the compatibility dictionary, the dictionary origin is represented by an anchor, usually called `SYS$COMMON:[CDDPLUS]`.

- A path name consists of one or more directory names separated by periods and ending with an object name. Path names reflect the hierarchy of your dictionary. You can have two or more objects with the same given name; however, they must reside in different directories or have different version numbers. Note, however that you cannot store a new definition in the DMU format dictionary that has a path name identical to the full path name of an object in the CDD/Repository compatibility dictionary. The definitions in the DMU format dictionary and the compatibility dictionary overlap and therefore definitions stored in each of those dictionaries must have unique names.
- The version number is similar to an OpenVMS file version. It is separated from the path name by a semicolon (;). CDD/Repository allows you to create multiple versions of object definitions (but not directory definitions). The version number uniquely identifies the specific version of the object definition you are referring to.

The version number can be an absolute version number or a relative version number. With an absolute version number, Datatrieve operates on the object with the specified version number; for example, `YACHTS_CDO;3`. With a relative version number, Datatrieve operates on the object at a specified number below the highest version; for example, `YACHTS_CDO;-1` (you cannot use this specification with either the **DEFINE** command or the **REDEFINE** command).

If you do not include a version number, Datatrieve operates on the highest version of the object. Note, however, that if you omit the version number, but include the semicolon, Datatrieve considers the semicolon the end of the command or statement.

### 19.9.1. Rules for Naming CDD/Repository Objects and Directories

The following list identifies the rules to which CDD/Repository names must conform:

- An anchor can contain up to either 205 or 235 characters. The maximum number of characters is determined by the length of the longest CDO directory name. For example, the anchor can contain no more than:
  - 205 characters, if the longest CDO directory name contains 31 characters.
  - 235 characters, if the longest CDO directory name contains 1 character.
- In a dictionary path name, the maximum number of characters in each element is 31. Elements in dictionary path names may be either directory names or object names. Note that for CDO format dictionaries, the maximum total number of characters in a path name, including version number, is either 65,300 or 65,330, depending on the length of the longest CDO directory name in the anchor, as mentioned previously;

For individual directories and objects in path names, the following rules apply:

- Dictionary directory names must begin with a letter (A-Z).
- Directory names can contain only letters, digits, dollar signs (\$), underscores (\_), or hyphens (-).
- Directory names must end with either a letter or a digit (A-Z, 0-9).
- Object names can include alphanumeric characters from the DIGITAL Multinational Character Set (DMCS), including underscores (\_), hyphens (-), and dollar signs (\$).
- Object names should not begin with three letters and a dollar sign (\$). You should especially avoid using DTR\$, which is reserved for use by Datatrieve.

Datatrieve converts lowercase letters in names to uppercase. Datatrieve also treats an underscore and a hyphen as the same character. If you type yachts-cdo for the name of an object, Datatrieve interprets the string as YACHTS\_CDO and that is how the name is displayed. Note, however, that Datatrieve does not perform case conversion on actual data stored in individual fields. Datatrieve stores field values as you typed them. You should therefore understand the distinction between the names you give data definitions (metadata) and actual values stored in data files (data).

## 19.9.2. Abbreviating CDD/Repository Path Names

You do not always need to use fully qualified dictionary path names to identify directories and objects in your CDD/Repository dictionary. The form of the abbreviated path name you use depends on where the target directory or object is relative to your current position in the CDD/Repository dictionary system. Relative path name is the proper term for abbreviated path names.

In an anchor, you need to specify the node name or device name only when the object or the directory you want is located in a dictionary on a different node or device than yours. If you are working on node MYNODE and the device DISK\$1, then you can use the OpenVMS directory name [KIRK.DTR] as the anchor. Note, however, that if you do not use an anchor at all, DTR uses the anchor that specifies your default directory.

Looking down the tree structure from the dictionary directory where you have set your default, you need to specify only the portion of the path name below the level of your current directory location. If the full path name of the object is:

```
NODE::DISK$1:[KIRK.DTR]PERSONNEL.SALARIED.EMP
```

and you have set your default to:

```
NODE::DISK$1:[KIRK.DTR]PERSONNEL
```

you can refer to the object EMP with either of the following path names:

```
[KIRK.DTR]PERSONNEL.SALARIED.EMP  
SALARIED.EMP
```

If you are looking downward in the DMU format dictionary tree structure (away from CDD\$TOP), you have to specify only the portion of the path name below the level of your current dictionary location.

If you have to "back up" toward CDD\$TOP to get to your target directory or object, you can substitute a hyphen (-) in your path name for each directory name leading to CDD\$TOP until you have entered one for the first dictionary directory common to both your current location and the path name you want to specify. Remember that if the command line you are entering ends in the hyphen, you should end the command line with a semicolon (;). Datatrieve interprets a hyphen at the end of a command as a continuation character.

See *Section 19.10, "Setting Dictionary Location"* for examples on using relative path names and on using hyphens in path names to "back up" toward the anchor or CDD\$TOP to get to your target directory.

### 19.9.3. Using Logical Names

Another way to abbreviate path names is to use logical names in dictionary path names to refer to objects or directories. You can also use logical names to create search lists.

You can define logicals at DCL level or use the Datatrieve function FN\$CREATE\_LOG. At the DCL level, you create logical names for your session using the **ASSIGN** command or the **DEFINE** command. You can add those commands to your LOGIN.COM file to create the logical names each time you log in to your account. You can also create logical names through Datatrieve using the FN\$CREATE\_LOG function; logical names defined in this way are in effect only for the length of your Datatrieve session. See *VSI Datatrieve Reference Manual* [<https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/>] for details on using the FN\$CREATE\_LOG function.

#### 19.9.3.1. Logical Names in Dictionary Path Names

You can use logical names as a shorthand way of specifying files or directories that you use frequently. You may have a command in your LOGIN.COM that defines CDD\$DEFAULT as the dictionary directory setting that Datatrieve sets for you when you invoke Datatrieve. You may also have used the system logical CDD\$COMPATIBILITY as a logical name for the directory of your system compatibility dictionary. CDD/Repository creates this logical in its startup command procedure.

You may want to create logicals to represent anchors, or to represent the full path names of dictionary directories that you use often.

To define a logical for a dictionary directory with the fully qualified name URNODE::DISK\$2:[BRUN.DATA]BUDGET, you could use the following command:

```
$ DEFINE BUDGET_DICT "URNODE::DISK$2:[BRUN.DATA]BUDGET"
```

You can include the definition in your LOGIN.COM so that the logical is defined each time you log in. Then, whenever you want to change your default directory to URNODE::DISK\$2:[BRUN.DATA]BUDGET, use the Datatrieve **SET DICTIONARY** command as follows:

```
DTR> SET DICTIONARY BUDGET_DICT  
DTR> SHOW DICTIONARY
```

```
The default directory is BUDGET_DICT
      =URNODE::DISK$2:[BRUN.DATA]BUDGET
```

```
DTR>
```

To change back to your CDD\$DEFAULT directory, enter the following command:

```
DTR> SET DICTIONARY CDD$DEFAULT
DTR> SHOW DICTIONARY
The default directory is CDD$DEFAULT
      =MYNODE::DISK$1:[KIRK.DTR]PERSONNEL_CDO
```

```
DTR>
```

You can form valid dictionary path names by combining logical names with the names of dictionary directories and objects. You must put the logical name first, followed by the given names. For example, if your CDD\$DEFAULT directory is set to MYNODE::DISK\$1:[KIRK.DTR]PERSONNEL\_CDO and you want to ready the EMPLOYEES domain cataloged in the SALARIED directory, but you do not want to change default directories, you can enter the following **READY** command:

```
DTR> READY CDD$DEFAULT.SALARIED.EMPLOYEES
DTR> SHOW READY
Ready sources:

      EMPLOYEES: Domain, RMS indexed, protected read
      <=DISK$1:[KIRK.DTR]PERSONNEL_CDO.SALARIED.EMPLOYEES;1>
No loaded tables.
```

```
DTR> SHOW DICTIONARY
The default directory is DISK$1:[KIRK.DTR]PERSONNEL_CDO
```

```
DTR>
```

You must not define your own logical names to begin with three letters and a dollar sign (\$). You especially must avoid defining your own logical names beginning with DTR\$, which is reserved for use by Datatrieve.

### 19.9.3.2. Using Logicals for Search Lists

You can also use logicals to access more than one physical dictionary by using search list logical names to identify physical dictionary areas that you want to treat as a single dictionary. You create a search list when you assign one or more dictionary areas to a logical name. The following example shows how a search list is created:

```
$ DEFINE MY_DICT DISK$1:[KIRK.DTR]-
_ $ PERSONNEL_CDO.SALARIED, -
_ $ DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP, -
_ $ URNODE::DISK$2:[BRUN.DATA]BUDGET
```

If you specify the logical name for your search list in the **SET DICTIONARY** command, the first area specified in the search list becomes your default dictionary area. Commands that directly affect definitions, such as **DEFINE**, affect only definitions in the first dictionary area in the search list.

Searching commands such as **SHOW**, search through all areas in the search list, as in the following example:

```
DTR> SET DICTIONARY MY_DICT
DTR> SHOW DICTIONARY
```

```
The default dictionary is MY_DICT
= DISK$1:[KIRK.DTR]PERSONNEL_CDO.SALARIED
= DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP
= URNODE::DISK$2:[BRUN.DATA]BUDGET
```

```
DTR> SHOW DOMAINS
```

```
Domains:
```

```
EMPLOYEES;1      CONTRACT_EMPLOYEES;1      ENG_BUDGET;1
MIS_BUDGET;1    WRIT_BUDGET;1      EQUIP_ACC;1      PURC_ACC;1
SALES_ACC;1
```

```
DTR>
```

In this example, Datatrieve searched the list of domain definitions in all four of the directories listed in the search list. The order in which Datatrieve displays the names is determined by the order of the directories listed in the search list definition. For example, the domain EMPLOYEES is located in the following dictionary directory:

```
DISK$1:[KIRK.DTR]PERSONNEL_CDO.SALARIED;
```

the domain CONTRACT\_EMPLOYEES is located in

```
DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP
```

and so on.

You can associate a search list with the logical name CDD\$DEFAULT. First you should assign a search list to a logical name, then assign the logical name to CDD\$DEFAULT. Your initial default is the first dictionary area specified in the search list. You can also assign a search list to CDD\$DEFAULT.

---

## Note

Search lists are designed primarily for use with CDO format dictionaries. If you mix both CDO and DMU format dictionary definitions in a search list, you may get unexpected results.

---

## 19.10. Setting Dictionary Location

When you invoke Datatrieve, your location is the dictionary directory assigned to the logical name CDD\$DEFAULT. If you do not have an assignment for CDD\$DEFAULT, then when you invoke Datatrieve your dictionary location is CDD\$TOP.

To move from one dictionary directory to another, use the Datatrieve **SET DICTIONARY** command. You can use either a full or a relative path name to specify the dictionary destination or you can use a properly defined logical name. You can also use the logical name CDD\$DEFAULT to return to the directory you assigned to it:

```
DTR> SET DICTIONARY DISK$1:[KIRK.DTR]SAMPLE
DTR> SHOW DICTIONARY
The default dictionary is DISK$1:[KIRK.DTR]SAMPLE
```

```
DTR> SET DICTIONARY CDD$DEFAULT
DTR> SHOW DICTIONARY
The default dictionary is DISK$1:[KIRK.DTR]PERSONNEL_CDO
```

```
DTR> SET DICTIONARY CONTRACT.CONTRACT_EMP
DTR> SHOW DICTIONARY
```

```
The default dictionary is
DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP
```

You can use a hyphen in your path name for each directory name leading to the top-level directory in the dictionary until you have entered a hyphen for the first dictionary directory common to both your current location and the path name you want to specify. Remember, if the command line you are entering ends in a hyphen, you must end the command line with a semicolon. Datatrieve interprets a hyphen at the end of a command line as a continuation character. Additionally, you cannot use a hyphen in an anchor:

```
DTR> SHOW DICTIONARY
The default dictionary is
DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP
DTR> SET DICTIONARY --.SALARIED
DTR> SHOW DICTIONARY
The default dictionary is DISK$1:[KIRK.DTR]PERSONNEL_CDO.SALARIED

DTR> SET DICTIONARY -;
DTR> SHOW DICTIONARY
The default dictionary is DISK$1:[KIRK.DTR]PERSONNEL_CDO
```

You can also use search list logicals when setting your default dictionary directory. In the following example, MY\_DICT is a logical name that represents a search list.

```
DTR> SET DICTIONARY MY_DICT
DTR> SHOW DICTIONARY
The default dictionary is MY_DICT
    = DISK$1:[KIRK.DTR]PERSONNEL_CDO.SALARIED
    = DISK$1:[KIRK.DTR]PERSONNEL_CDO.CONTRACT.CONTRACT_EMP
    = URNODE::DISK$2:[BRUN.DATA]BUDGET

DTR>
```

You should note that the Datatrieve **SET DICTIONARY** command controls the default dictionary directory setting used by the **CDO** command. When you enter a **SET DICTIONARY** command, the default dictionary used by the **CDO** command is also changed. However, a **CDO SET DEFAULT** command does not change your current Datatrieve default dictionary directory setting. For more information on the **CDO** command, see *Section 20.7, "The Datatrieve CDO Command"*.

## 19.11. Deleting, Purging, and Extracting Definitions

Use the **DELETE** command to erase definitions from dictionary directories. When you delete a definition stored in the DMU format dictionary, you must always include an explicit version number and a semicolon to end the command. This means that the **DELETE** command contains two semicolons:

```
DTR> SHOW RECORDS
Records:
    * PHONES_REC;3      * PHONES_REC;2      * PHONES_REC;1

DTR> DELETE PHONES_REC;1;
DTR> SHOW RECORDS
Records:
    * PHONES_REC;3      * PHONES_REC;2

DTR>
```

However, when you delete a definition stored in the CDO format dictionary, you can choose not to include a version number. In this case Datatrieve deletes the highest version number of the named object. Such a command requires only a semicolon:

```
DTR> SHOW RECORDS
Records:
    YACHT_CDO_REC;5 YACHT_CDO_REC;4 YACHT_CDO_REC;3
    YACHT_CDO_REC;2 YACHT_CDO_REC;1
DTR> DELETE YACHT_CDO_REC;
DTR> SHOW RECORDS
Records:
    YACHT_CDO_REC;4 YACHT_CDO_REC;3 YACHT_CDO_REC;2
    YACHT_CDO_REC;1
DTR>
```

To delete dictionary definitions you need **DELETE** access to the dictionary. See the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) for more information on access privileges and protection.

You can get rid of outdated versions of definitions using one of two methods:

- You can explicitly delete each version of the definition you do not want to keep.
- You can use the **PURGE** command to delete all but the highest version or specified versions of the definition.

To purge CDD/Repository objects, set your dictionary location to the directory containing the definitions you want to purge. Enter the **PURGE** command or the **PURGE** command with the **KEEP** argument to delete outdated versions of definitions. Note, however, that you cannot purge a definition that is member of a relationship. To determine whether an object is a member in an existing relationship, you can use the **CDO** command in Datatrieve to call the CDO utility's **SHOW USES** command. This CDD/Repository command displays a list of any objects that own the specified definition. See *Chapter 20, "Using Datatrieve With a CDO Format Dictionary"* for more information.

The following example shows how to purge all but the two highest versions of **PHONES\_REC** in the **PRACTICE** directory:

```
DTR> SHOW DICTIONARY
The default directory is CDD$TOP.DTR$USERS.BELL

DTR> SET DICTIONARY CDD$TOP.DTR$USERS.BELL.PRACTICE
DTR> SHOW RECORDS
Records:
    * PHONES_REC;4      * PHONES_REC;3      * PHONES_REC;2

DTR> PURGE PHONES_REC KEEP = 2
DTR> SHOW RECORDS
Records:
    * PHONES_REC;4      * PHONES_REC;3
```

If you want to move a definition to another dictionary directory or send it to another user on your system, you can use the **EXTRACT** command to copy the definition into an OpenVMS file that you can execute or send. You (or the other user) can then use the at sign (@) to store the definition at a new dictionary location.

Note that you should check to be sure there is nothing in the new directory with the same name as the definition you want to copy. If there were, you would edit one of the definitions to change the object name. Note, too, that if the record definition is stored in a CDO format dictionary and it contains a

CDO field-level definition in a FROM clause, you may have to edit the definition to point to the correct location of the field-level definition.

The following example shows how to copy the definition SALES\_REC in the directory CDD\$TOP.DTR\$LIB.DEMO to the file TEMP.COM; set the dictionary location; and store the SALES\_REC definition in the new dictionary directory. Note the use of the **SHOW ALL** command to be sure there is nothing in the directory with the same name as the definition in TEMP.COM:

```
DTR> SET DICTIONARY CDD$TOP.DTR$LIB.DEMO
DTR> SHOW RECORDS
Records:
  * ACCOUNT_BALANCES_REC;1      * ANNUAL_REC;1      * DAB;1
  * FAMILY_REC;1      * OWNER_RECORD;1 * PAYABLES_REC;1 * PERSONNEL_REC;1
  * PET_REC;1      * PROJECT_REC;1 * SALES_REC;1 * YACHT;1

DTR> EXTRACT SALES_REC ON TEMP.COM
DTR> SET DICTIONARY CDD$TOP.DTR$USERS.BELL
DTR> SHOW ALL
Domains:
  * ACCOUNT_BALANCES;1      * FAMILIES;1      * OWNERS;1
  * PERSONNEL;1      * PETS;1      * PROJECTS;1      * YACHTS;1
Records:
  * ACCOUNT_BALANCES_REC;1      * FAMILY_REC;1      * OWNER_RECORD;1
  * PERSONNEL_REC;1 * PET_REC;1      * PROJECT_REC;1      * YACHT;1
The default directory is CDD$TOP.DTR$USERS.BELL
No established collections.
No ready sources.
No loaded tables.

DTR> @TEMP.COM
Element "SALES_REC" not found in dictionary.
[Record is 35 bytes long.]
Element to be redefined not found in dictionary - new element defined.
DTR> SHOW RECORDS
Records:
  * ACCOUNT_BALANCES_REC;1      * FAMILY_REC;1      * OWNER_RECORD;1
  * PERSONNEL_REC;1 * PET_REC;1      * PROJECT_REC;1      * SALES_REC;1
  YACHT;1

DTR>
```

The messages resulting from the store operation at the new location are informational and do not indicate a problem. The extract operation automatically puts **DELETE** and **REDEFINE** commands before the definition in TEMP.COM. In the directory BELL, nothing can be deleted or redefined as a new version, which Datatrieve reports. The **REDEFINE** command still stores the definition for you.

You should note that if you use the **EXTRACT** command to move record definitions from one directory to another, you could be affecting any domain definitions that refer to the record you are moving. When you define a domain, Datatrieve stores a full path name of the record specified in the domain definition. If you extract a record and move it to a new directory, the existing domain definition no longer points to the location of the record. You must edit the domain definition to specify the correct path name of the record in its new location.

Also, if you use the **EXTRACT** command to move record definitions, you should check those definitions for CDO field-level definitions in FROM clauses. If the extracted record does include a FROM clause, be sure that the field-level definition to which the record points is also stored in the new dictionary directory or that you specify a full path name for the field in the FROM clause.

# Chapter 20. Using Datatrieve With a CDO Format Dictionary

The CDD/Repository dictionary system offers you a single logical dictionary that provides access to one or more physical CDO dictionaries. These dictionaries can be distributed on different devices on a single node, on different nodes of an OpenVMS cluster, or on local or wide area networks.

CDO format dictionaries offer you the ability to store data definitions in any one of a number of user-created CDO dictionaries set up anywhere on the system or network. You can also store definitions in the CDO compatibility dictionary, which is created automatically when CDD/Repository is installed on your system.

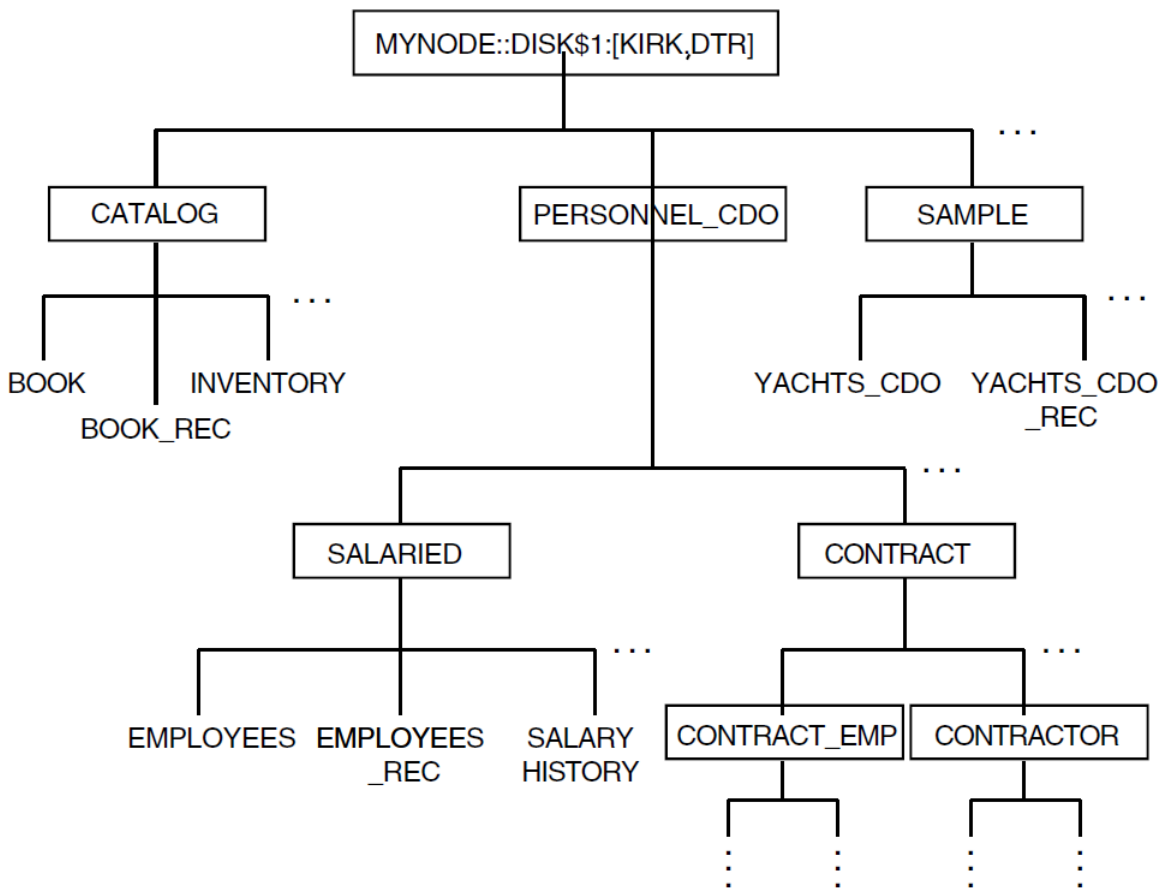
Datatrieve lets you store record, domain, procedure, table, database, and port definitions in CDO format dictionaries. Using CDO with Datatrieve, you can take advantage of the CDD/Repository feature that allows you to establish relationships between some CDO dictionary objects. These relationships track how data descriptions are shared. You can use this feature to see what data definitions are affected when you or someone else makes changes to a definition.

CDO format dictionaries also allow for field-level definitions. Datatrieve lets you use a special FROM clause in record definitions to include field level definitions defined through the CDO utility in your Datatrieve record.

## 20.1. Organization of a CDO Format Dictionary

The structure of an individual CDO format dictionary and the DMU format dictionary is similar. Each dictionary is organized as a hierarchy of dictionary directories and dictionary entities. Datatrieve refers to dictionary entities as objects. These terms are used interchangeably throughout the Datatrieve documentation. Dictionary directories are similar to OpenVMS directories in that they organize information within the hierarchy. Data definitions are dictionary objects. Each dictionary can have a number of dictionary directories and any number of objects. As in DMU format dictionaries, dictionary directories are parents. Children of dictionary directories can include other directories or objects.

The following figure illustrates a sample user-created CDO format dictionary. Text in boxes indicates directories. Text without boxes indicates object names:

**Figure 20.1. Sample CDO Format Dictionary**

All directories and objects are descendants of a user-created dictionary `MYNODE::DISK$1:[KIRK.DTR]`, which was created using the CDO utility.

## 20.2. Displaying Information About Directories, Objects, and Session Defaults

The Datatrieve **SHOW** command displays information about data definitions stored in dictionary directories (the Datatrieve **PRINT** and **LIST** statements, on the other hand, display actual data, not data definitions). For more information on the **SHOW** command, see the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/].

## 20.3. Creating Dictionaries and Dictionary Directories

On installation, CDD/Repository creates a DMU dictionary for you. It also creates a CDO compatibility dictionary. You can use the compatibility dictionary to store your own CDO definitions or you can create another physical CDO dictionary on your own system or on another device on an OpenVMS cluster. To define a new physical CDO dictionary, you must take the following actions:

1. Create a new OpenVMS directory.

2. Create a CDO dictionary using the **DEFINE DICTIONARY** command of the CDO utility in CDD/Repository .

You can create the new OpenVMS directory at DCL level, or you can spawn a subprocess from Datatrieve using either the FN\$SPAWN function or the FN\$DCL function to create the OpenVMS directory. You should not store any other files in the directory that contains your CDO dictionary. If you should delete a CDO dictionary using the **DELETE DICTIONARY** command of the CDO utility, all files in the OpenVMS anchor directory are deleted.

To define the new dictionary, you must use the CDO utility. You can access the CDO utility through Datatrieve with the Datatrieve **CDO** command, or you can invoke the CDO utility at the DCL level. Be sure that you invoke CDO from an OpenVMS directory that does not contain a dictionary (an OpenVMS directory that contains an entry for CDD\$PROTOCOLS indicates that a CDO dictionary is stored there).

In the following example, the new OpenVMS directory is created at DCL level. To create the new dictionary, the user invoked Datatrieve and then used the **CDO** command to create the new dictionary in that OpenVMS directory:

```
$ SET DEFAULT DISK$3:[CORPORATE]
$ CREATE/DIRECTORY [.CDO_LIBRARY]
$ DATATRIEVE/INTERFACE=CHARACTER_CELL
VSI DATATRIEVE V6.0
DEC Query and Report System
Type HELP for help

DTR> SHOW DICTIONARY
The default dictionary is DISK$1:[KIRK.DTR]PERSONNEL_CDO

DTR> CDO DEFINE DICTIONARY DISK$3:[CORP.CDO_LIB]
DTR> CDO DIRECTORY DISK$3:[CORP.CDO_LIB]

    Directory DISK$3:[CORP.CDO_LIB]

CDD$PROTOCOLS                                DIRECTORY

DTR> SET DICTIONARY DISK$3:[CORP.CDO_LIB]
DTR> SHOW DICTIONARY
The default dictionary is DISK$3:[CORP.CDO_LIB]

DTR> SHOW ALL
Domains:
Records:
Procedures:
Tables:
Dictionaries:
    CDD$PROTOCOLS
The default dictionary is DISK$3:[CORP.CDO_LIB]
No established collections.
No ready sources.
No loaded tables.

DTR>
```

CDD/Repository creates the directory CDD\$PROTOCOLS automatically when you create a new CDO dictionary. It contains definitions that describe the types of objects and attributes that you use in your

data descriptions. These definitions are essential to the functioning of your dictionary and should not be changed or deleted.

To create dictionary directories to append to your new dictionary or to an existing dictionary, use the Datatrieve **DEFINE DICTIONARY** command.

---

## Note

The CDO **DEFINE DICTIONARY** command is used to create new CDO format dictionaries. The Datatrieve **DEFINE DICTIONARY** command is used to create dictionary directories. If you want to create dictionary directories through the CDO utility, use the CDO **DEFINE DIRECTORY** command.

---

You can define the new dictionary directory by using either a full path name or the directory's given name. If you define the directory using a full path name, then you need not set your default directory to the directory from which you want to create your new directory. If you use just the given name, then Datatrieve appends the new directory to your default directory.

The following example uses a given name to append the directory `CATALOG` to the dictionary anchor `DISK$1:[KIRK.DTR]`:

```
DTR> SHOW DICTIONARY
The default directory is DISK$3:[CORP.CDO_LIB]
```

```
DTR> DEFINE DICTIONARY CATALOG
DTR> SHOW DICTIONARIES
Dictionaries:
      CDD$PROTOCOLS CATALOG
```

```
DTR>
```

Because CDD/Repository allows for multiple CDO format dictionaries, you may accidentally try to create a directory in a dictionary that does not exist. In such a case, the **DEFINE DICTIONARY** command fails and you receive a message saying that the CDO dictionary in which you tried to define the directory does not exist.

## 20.4. Deleting CDO Dictionaries and Dictionary Directories

You cannot delete any of your CDO dictionaries or dictionary directories with the Datatrieve **DELETE** command. You must use the Datatrieve **CDO** command to access the CDO utility or you must exit Datatrieve and invoke the CDO utility. Then you can use the CDO **DELETE DIRECTORY** and **DELETE DICTIONARY** commands to delete the appropriate definition.

You must be the owner of a directory or the system manager to delete a directory definition. Before you delete a dictionary directory, you must empty the directory of its contents. You may want to delete existing definitions in the directory or to move the definitions to other directories. If you choose to move the definitions, be sure that definitions of other dictionary objects that point to the object you are moving are changed to point to the new location.

The following example uses the Datatrieve **CDO** command to access the CDO utility, and then uses the CDO **DELETE** command to delete the directory `CATALOG`. The CDO utility's **/LOG** qualifier displays an informational message to indicate that the directory is deleted:

```
DTR> SHOW DICTIONARY
```

The default dictionary is DISK\$3:[CORP.CDO\_LIB]CATALOG

```
DTR> SHOW ALL
Domains:
    BOOK;1      INVENTORY;1
Records:
    BOOK_REC;1
Procedures:
Tables:
Dictionaries:
The default directory is DISK$3:[CORP.CDO_LIB]CATALOG
No established collections.
No ready sources.
No loaded tables.
```

```
DTR> DELETE BOOK;1;
DTR> DELETE BOOK_REC;1;
DTR> DELETE INVENTORY;1;
DTR> SHOW ALL
Domains:
Records:
Procedures:
Tables:
Dictionaries:
The default directory is DISK$3:[CORP.CDO_LIB]CATALOG
No established collections.
No ready sources.
No loaded tables.
```

```
DTR> SET DICTIONARY DISK$3:[CORP.CDO_LIB]
DTR> CDO DELETE DIRECTORY/LOG CATALOG
%CDO-I-DIRDEL, directory CATALOG deleted
```

```
DTR>
```

You cannot delete a CDO dictionary if it has an object that is used by a definition in a different dictionary. For example, you cannot delete a dictionary if it contains a record definition that is used by a domain in a different dictionary. If you are uncertain whether any objects in the dictionary have relationships, you can use the **SHOW USED\_BY**, **SHOW USES**, and **SHOW WHAT\_IF** commands of the CDO utility to display a list of objects affected by relationships. You can access these commands through Datatrieve with the Datatrieve **CDO** command. For more information on the Datatrieve **CDO** command, see *Section 20.7, "The Datatrieve CDO Command"*.

Before you delete a dictionary, be sure you know whether any of the objects in that dictionary had relationships to objects in other dictionaries. The **CDO DELETE DICTIONARY** command deletes all objects in the dictionary as well as any relationships between objects in the dictionary and in other dictionaries.

Note, too, that the **CDO DELETE DICTIONARY** command deletes all files in the specified OpenVMS anchor directory, including any files unrelated to the dictionary that you may have stored there.

The following example displays the contents of the anchor directory to be sure that all elements have been appropriately moved or deleted. It then deletes the dictionary DISK\$3:[CORP.CDO\_LIB] using the CDO utility:

```
DTR> SET DICTIONARY DISK$3:[CORP.CDO_LIB]
DTR> SHOW ALL
```

```
Domains:
Records:
Procedures:
Tables:
Dictionaries:
The default directory is DISK$3:[CORP.CDO_LIB]
No established collections.
No ready sources.
No loaded tables.

DTR> EXIT

$ DICTIONARY OPERATOR
CDO>DELETE DICTIONARY/LOG DISK$3:[CORP.CDO_LIB].
%CDO-I-DICDEL, dictionary DISK$3:[CORP.CDO_LIB] deleted
CDO> EXIT
$
```

When you use the CDO utility's **/LOG** qualifier, a message is issued indicating that the dictionary has been deleted.

## 20.5. Defining Datatrieve Objects for CDO Format Dictionaries

You can store Datatrieve record, domain, procedure, table, database, and port definitions in a CDO format dictionary. If you choose to store these definitions in CDO format, you can automatically create a CDO format definition by setting your default dictionary to a CDO format dictionary and defining an object using the given name of the object you want to create (a given name is the name of the object itself, not a full or partial path name).

If your default is set to a CDO format dictionary directory, you can also use a relative path name to store a definition in a directory relative to your default CDO directory.

If you are in the compatibility dictionary, you can specify a CDO format definition by using a CDO style path name in your object definition, or by using an anchor in a **SET DICTIONARY** command before defining new objects.

Datatrieve determines the dictionary format of your definition by reading the path name or by looking at your default dictionary directory. If your default dictionary directory is in a CDO format dictionary and the path name stored in the definition is a given name or a relative path name, then Datatrieve defines the object in CDO format.

You can define most CDO format domains either with or without the optional **WITH RELATIONSHIPS** clause. You cannot define Datatrieve port definitions with relationships.

If you use the **WITH RELATIONSHIPS** clause in your Datatrieve domain definition, you can take advantage of the pieces tracking feature of CDD/Repository. To take full advantage of this feature, you should be aware of some of the work that Datatrieve does for you when it creates and stores CDO format definitions.

When you define an RMS domain with relationships, Datatrieve creates the necessary CDO objects that let you take advantage of the relationships feature. These objects include the following:

- CDD\$DATABASE

- MCS\_BINARY
- CDD\$RMS\_DATABASE
- CDD\$FILE\_DEFINITION

The CDD\$DATABASE object points to the MCS\_BINARY object that contains the name of the file used by your Datatrieve domain definition. Remember that a Datatrieve domain definition links the description of the data (a record) to the file containing the actual data. The CDD\$DATABASE also points to a CDD\$RMS\_DATABASE object. The CDD\$RMS\_DATABASE object points to the record definition specified in the domain definition.

The CDD\$RMS\_DATABASE object may also point to a CDD\$FILE\_DEFINITION object (although the CDD\$FILE\_DEFINITION object is not created until you define the data file with the Datatrieve **DEFINE FILE** command). The CDD\$FILE\_DEFINITION object describes an RMS file. It lists attributes for the RMS file as specified in the **DEFINE FILE** command. If your Datatrieve **DEFINE FILE** command refers to an FDL file, Datatrieve builds the CDD\$FILE\_DEFINITION file based on the attributes listed in the FDL file. For more information on using FDL files in Datatrieve, see *Chapter 4, "Defining Data Files"*.

If you use Datatrieve to define a domain with relationships, you should note that while Datatrieve creates the CDD\$DATABASE, CDD\$RMS\_DATABASE, MCS\_BINARY, and CDD\$FILE\_DEFINITION objects, it does not make entries for these objects in the CDO directory. If you invoke the CDO **DIRECTORY** command, the display that it creates does not include an entry for the objects created by the Datatrieve **DEFINE DOMAIN** command. You can make entries for these objects using the CDO **ENTER** command. However, to make these directory entries, you must know the name of the object for which you are creating an entry. Datatrieve names these objects by appending a suffix to the given name of the domain. The suffix consists of two to four letters preceded by a dollar sign (\$). These are displayed in the table below:

**Table 20.1. Names for Datatrieve CDO Objects**

Object Created by Datatrieve	Suffix Appended by Datatrieve	Example
CDD\$DATABASE	\$DB	YACHTS_CDO\$DB
CDD\$RMS_DATABASE	\$RMS	YACHTS_CDO\$RMS
MCS_BINARY	\$FILE	YACHTS_CDO\$FILE
CDD\$FILE_DEFINITION	\$FD	YACHTS_CDO\$FD

If you are defining a domain based upon a relational database source, then the CDD\$DATABASE for that object was created by the utility used to create that database.

You can create a CDD\$DATABASE using the CDO utility rather than letting Datatrieve create it for you. If you do, you can then use Datatrieve to define a domain based upon that CDD\$DATABASE. In such a case, the WITH RELATIONSHIPS clause is a required part of the domain definition.

Defining domains and records without the WITH RELATIONSHIPS clause is very similar to defining objects as you would for a DMU format dictionary; however, these definitions are written in CDO format and stored in CDO dictionaries.

*Section 20.5.1, "Defining Datatrieve Domains in CDO Format", Section 20.5.2, "Defining Datatrieve Records in CDO Format", and Section 20.5.3, "DEFINE Command for CDO Format Domains"* discuss concerns and features specific to individual Datatrieve define commands.

## 20.5.1. Defining Datatrieve Domains in CDO Format

One of the key differences between a domain defined for a DMU format dictionary and one defined for a CDO format dictionary is that you can define CDO format objects with relationships. The WITH RELATIONSHIPS clause is part of the syntax of the Datatrieve **DEFINE DOMAIN** command. The syntax of the **DEFINE DOMAIN** command varies for the type of domain you are defining: RMS domain, view domain, relational domain, or remote domain. See *Section 3.8, "Using the WITH RELATIONSHIPS Clause"* for information on defining specific types of domains.

## 20.5.2. Defining Datatrieve Records in CDO Format

When you define a record in Datatrieve, that record is made up of a combination of group or elementary fields. Fields, in essence, are part of the record definition, and do not exist independently of it. The record PHONES\_REC shows a typical Datatrieve record definition:

```
DTR> SHOW PHONES_REC
RECORD PHONES_REC
01 PHONES_REC.
   05 FULL_NAME      QUERY_NAME IS NAME.
      10 LAST_NAME  PIC X(20)
          QUERY_NAME IS L.
      10 FIRST_NAME  PIC X(15)
          QUERY_NAME IS F.
   05 AREA_CODE     PIC X(3)
          QUERY_NAME IS AREA.
   05 PHONE_NUMBER  PIC X(8)
          QUERY_NAME IS NUMBER.
;
DTR>
```

Each of the fields in PHONES\_REC is part of the record. These fields are defined as part of the Datatrieve **DEFINE RECORD** command.

The CDO utility of CDD/Repository offers you field-level definition capability. With the CDO utility, you can define individual fields that exist apart from any record definition. When you define records using either the CDO utility or Datatrieve, you can use these CDO-defined fields in your record definition. This allows you to store just one copy of a particular field-level definition that can be used by a number of different products or programs.

A company may have many applications that include the fields FULL\_NAME, FIRST\_NAME, and LAST\_NAME. To ensure that each translation of those fields is consistent throughout the company, you may want to have a single company-wide definition for each of those definitions. CDD/Repository offers this capability.

In the following example, the CDO utility is used to define the fields FIRST\_NAME and LAST\_NAME. In CDO, only elementary fields can be defined at field level. The group field FULL\_NAME is defined as a record and includes the FIRST\_NAME and LAST\_NAME fields. At the DCL level, the command **DICTIONARY OPERATOR** invokes the CDO utility:

```
$ DICTIONARY OPERATOR
CDO> DEFINE FIELD FIRST_NAME
cont> DATA TYPE IS TEXT SIZE IS 15.
CDO> DEFINE FIELD LAST_NAME
cont> DATA TYPE IS TEXT SIZE IS 20.
CDO> DEFINE RECORD FULL_NAME.
cont>   FIRST_NAME.
```

```

cont>     LAST_NAME.
cont> END FULL_NAME RECORD.
CDO> EXIT
$

```

In Datatrieve, you can take advantage of this CDD/Repository feature by using the FROM clause of the Datatrieve **DEFINE RECORD** command. With the FROM clause, you can create a record PHONES\_REC\_CDO that uses the individual field definitions FIRST\_NAME and LAST\_NAME. The word GROUP is a Datatrieve keyword; it indicates that the CDO record definition FULL\_NAME is used in Datatrieve as a group field definition. Note that because FULL\_NAME is stored in the default directory, neither a device nor a directory specification need be included in the field name:

```

DTR> DEFINE RECORD PHONES_REC_CDO USING
DFN> 01 PHONES_REC_CDO.
DFN>     05 FROM GROUP     FULL_NAME.
DFN>     05 AREA_CODE     PIC X(3)
DFN>                               QUERY_NAME IS AREA.
DFN>     05 PHONE_NUMBER  PIC X(8)
DFN>                               QUERY_NAME IS NUMBER.
DFN> ;

```

```
DTR>
```

The following example uses the CDO-defined field-level definitions FIRST\_NAME and LAST\_NAME. It also uses MIDDLE\_INIT, which is a field that is local to Datatrieve. As MIDDLE\_INIT is defined in Datatrieve, you cannot use the FULL\_NAME group field used in the previous example. Instead, this record definition uses the group field NAME, which is also local to Datatrieve. To complete the record definition, this example includes the ADDRESS\_GROUP\_FIELD record that was created in the Datatrieve CDO Command with the CDO utility:

```

DTR> DEFINE RECORD ADDRESSES_REC USING
DFN> 01 ADDRESSES_REC.
DFN>     03 NAME.
DFN>         05 FROM FIELD LAST_NAME.
DFN>         05 FROM FIELD FIRST_NAME.
DFN>         05 MIDDLE_INIT PIC X.
DFN>     03 FROM GROUP ADDRESS_GROUP_FIELD.
DFN> ;

```

```
DTR>
```

Note that if you should update a version of a field-level definition, you may also have to update the record definition to reflect the field's new version number. You can do this by editing the record definition and then immediately exiting from the editor.

When you use a FROM clause to include field-level definitions in your Datatrieve record definition, you are also establishing relationships between the field definition and the record definition. You can then perform pieces tracking on these objects using the CDO utility's **SHOW USES** and **SHOW USED\_BY** commands.

### 20.5.3. DEFINE Command for CDO Format Domains

Datatrieve checks each **DEFINE FILE** command for special arguments that affect the characteristics of your data file regardless of which dictionary your domain is stored in. When you define a data file for a Datatrieve domain that is defined in a CDO format dictionary but without relationships, the process for defining the data file is similar to defining a data file for a DMU format domain.

## 20.6. Readyng CDO Format Domains

When you ready a domain, Datatrieve determines the dictionary source of the domain through the path name used in the **READY** command. If you use only the domain's given name, Datatrieve searches the contents of your default directory. If you use a relative path name, Datatrieve searches the directory relative to your default directory.

If a CDO format domain was defined using the **WITH RELATIONSHIPS** clause of the Datatrieve **DEFINE DOMAIN** command, you may receive informational messages when you ready that domain. CDD/Repository flags an object with a message if the object has been affected by a change to another object. For example, if you modify a record definition, CDD/Repository attaches a message to any domain definition that refers to that record. When you go to ready that domain, Datatrieve displays the message.

For example, the domain `YACHTS_CDO` was originally defined with the relationships clause using the record `YACHT_CDO_REC;1`. Later, `YACHT_CDO_REC` is redefined to produce `YACHT_CDO_REC;2`. If you ready `YACHTS_CDO`, you receive a message as in the following example:

```
DTR> READY YACHTS_CDO
"YACHTS_CDO" uses an entity which has new versions,
triggered by RECORD entity
"DISK$1:[KIRK.DTR]SAMPLE.YACHT_CDO_REC;2".
[Record is 41 bytes long.]
DTR>
```

This message is informational. It lets you know that there may be some discrepancy between versions of the objects. You should check that all your definitions are consistent before going on, otherwise you may find that your data is invalid.

You might also receive messages in situations like the following if the domain was defined with relationships:

- `YACHTS_CDO` is defined using the record `YACHT_CDO_REC`. It contains a field `PRICE;1`, which was changed through CDO with the **CDO CHANGE** command (which modifies an object, but does not create a new version). This would generate a message indicating that the record `YACHT_CDO_REC` may be invalid because of the change to the `PRICE` field.
- The view domain `SAILBOATS_CDO` refers to the domain `YACHTS_CDO`, which refers to `YACHT_CDO_REC` described in the previous example (in which the `PRICE` field was changed). When you ready `SAILBOATS_CDO`, you receive the same message you received when you readied `YACHTS_CDO`.

You can use the CDO utility's **SHOW NOTICES** command to display messages that may be attached to any specified object. If you want to clear the messages after you display them, use the CDO utility's **CLEAR NOTICES** command.

If you use the CDO utility to define a `CDD$DATABASE` based upon a `CDD$RMS_DATABASE` and a record defined using either the CDO utility or Datatrieve, you can ready that database directly. For instance, a previous example used the CDO utility to define the record `CDO_REC`. The CDO utility was then used to define a `CDD$RMS_DATABASE` called `CDO_RMS` based on `CDO_REC`. The CDO utility's **CDO DEFINE DATABASE** command was then used to define the database `CDO_DB`. To ready this database in Datatrieve, you would enter the following command:

```
DTR> READY CDO_DB
```

For more information on the CDD\$DATABASE and CDD\$RMS\_DATABASE, see *Section 20.5, "Defining Datatrieve Objects for CDO Format Dictionaries"*.

## 20.7. The Datatrieve CDO Command

Although you can create CDO format definitions using Datatrieve, some of the benefits of CDO format definitions can only be seen by directly manipulating the CDO utility. Datatrieve lets you do this with its **CDO** command, which lets you communicate directly with the CDO utility.

The Datatrieve **CDO** command takes as an argument a text string that represents a CDO utility command. The command is then sent to the CDO utility and any output generated by the command is displayed on your terminal.

The Datatrieve **CDO** command is useful if you have defined domains with the **WITH RELATIONSHIPS** clause. When you establish relationships between certain Datatrieve objects, you can perform piece-tracking on those objects. This lets you see what objects might be affected by any changes that you or another user may make to an object that is part of a relationship.

With the Datatrieve **CDO** command you can define new CDO dictionaries and field-level definitions without leaving your Datatrieve session.

In the following examples, the Datatrieve **CDO** command creates field-level definitions of address elements. It then creates a record definition **ADDRESS\_GROUP\_FIELD** that will be used later as a group field in a Datatrieve record definition. Field-level definitions are a feature of CDD/Repository. You can use CDO-created field-level definitions when you define a Datatrieve record. Group fields must be defined as records in CDO. See *Section 20.5.2, "Defining Datatrieve Records in CDO Format"* for more information:

```
DTR> CDO DEFINE FIELD STREET_NUMBER -
CON> DATA TYPE IS TEXT -
CON> SIZE IS 5.
DTR> CDO DEFINE FIELD STREET -
CON> DATA TYPE IS TEXT -
CON> SIZE IS 25.
DTR> CDO DEFINE FIELD CITY -
CON> DATA TYPE IS TEXT -
CON> SIZE IS 25.
DTR> CDO DEFINE FIELD STATE -
CON> DATA TYPE IS TEXT -
CON> SIZE IS 2.
DTR> CDO DEFINE FIELD ZIP_CODE -
CON> DATA TYPE IS TEXT -
CON> SIZE IS 9.
DTR> CDO DEFINE RECORD ADDRESS_GROUP_FIELD. -
CON> STREET_NUMBER. -
CON> STREET. -
CON> CITY. -
CON> STATE. -
CON> ZIP_CODE. -
CON> END RECORD.
DTR>
```

You can also display these definitions using the Datatrieve **CDO** command with the text of the CDO utility's **SHOW RECORD** command, as follows:

```
DTR> CDO SHOW RECORD ADDRESS_GROUP_FIELD
```

```

Definition of record ADDRESS_GROUP_FIELD
|   Contains field           STREET_NUMBER
|   Contains field           STREET
|   Contains field           CITY
|   Contains field           STATE
|   Contains field           ZIP_CODE
DTR>

```

The following example uses Datatrieve to define a record that uses the ADDRESS\_GROUP\_FIELD record. The definitions LAST\_NAME and FIRST\_NAME are defined in *Section 20.5.2, "Defining Datatrieve Records in CDO Format"*. The next step is to use the Datatrieve **DEFINE DOMAIN** command using the WITH RELATIONSHIPS clause to provide a domain definition upon which piece-tracking can be performed:

```

DTR> DEFINE RECORD ADDRESSES_REC USING DFN> 01 ADDRESSES_REC.
DFN> 03 FULL_NAME.
DFN> 05 FROM FIELD LAST_NAME. DFN> 05 FROM FIELD FIRST_NAME. DFN> 05
MIDDLE_INIT PIC X.
DFN> 03 FROM GROUP ADDRESS_GROUP_FIELD. DFN> ;
DTR> DEFINE DOMAIN CDO_ADDRESSES USING ADDRESSES_REC - CON> ON
ADDRESSES.DAT WITH RELATIONSHIPS ;

```

The Datatrieve **CDO** command can now be used to take advantage of the CDO utility's **SHOW USES**, **SHOW USED\_BY**, and **SHOW WHAT\_IF** commands to display information on how objects are related. In the following example, the **SHOW USES** and **SHOW USED\_BY** commands are used to display information on the CDO fields and the record defined earlier in this section:

```

DTR> CDO SHOW USES STREET_NUMBER
Owners of DISK$1: [KIRK.DTR] SAMPLE.STREET_NUMBER;1
| DISK$1: [KIRK.DTR] SAMPLE.ADDRESS_GROUP_FIELD;1 (Type : RECORD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
| ADDRESS_GROUP_FIELD (Type : RECORD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
DTR> CDO SHOW USED_BY ADDRESS_GROUP_REC
Members of DISK$1: [KIRK.DTR] SAMPLE.ADDRESS_GROUP_REC;1
| DISK$1: [KIRK.DTR] SAMPLE.STREET_NUMBER;1 (Type : FIELD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
| DISK$1: [KIRK.DTR] SAMPLE.STREET;1 (Type : FIELD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
| DISK$1: [KIRK.DTR] SAMPLE.CITY;1 (Type : FIELD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
| DISK$1: [KIRK.DTR] SAMPLE.STATE;1 (Type : FIELD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
| DISK$1: [KIRK.DTR] SAMPLE.ZIP_CODE;1 (Type : FIELD)
| |   via CDD$DATA_AGGREGATE_CONTAINS
DTR>

```

You should note that the Datatrieve **SET DICTIONARY** command controls the default dictionary directory setting used by the **CDO** command. When you enter a **SET DICTIONARY** command, the default dictionary directory used by the **CDO** command is also changed. However, a **CDO SET DEFAULT** command does not change your current Datatrieve default dictionary directory setting.

# Chapter 21. Using Datatrieve With a DMU Format Dictionary

When you create data definitions (metadata), Datatrieve stores those definitions in the CDD/Repository data dictionary. Prior to Datatrieve Version 5.0, all Datatrieve data definitions were stored in a DMU format dictionary.

If no DMU format dictionary exists on your system, CDD/Repository creates one; if a DMU format dictionary does exist, CDD/Repository uses the existing dictionary. You can have only one DMU format dictionary on your system.

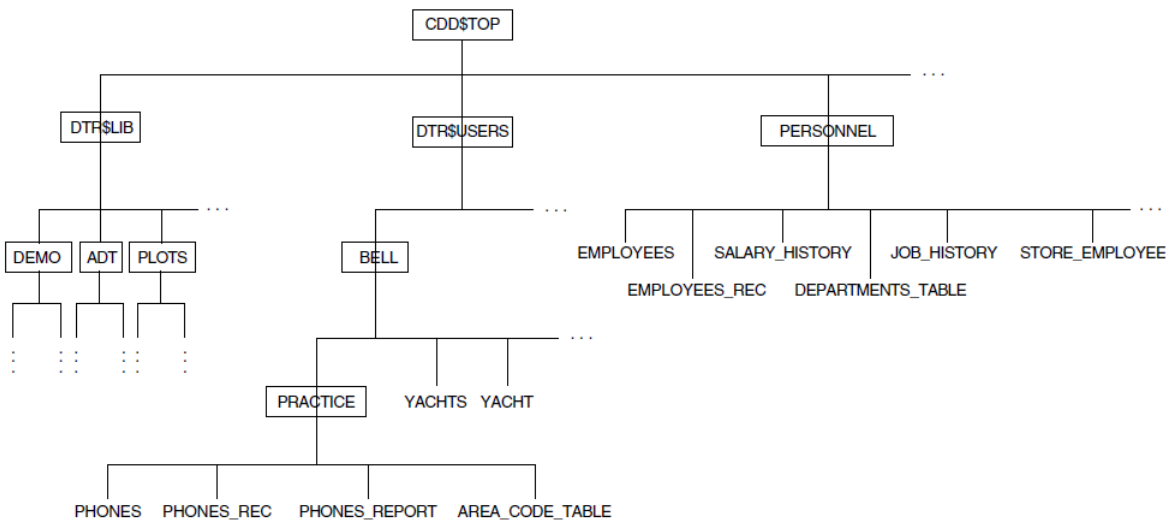
Your DMU format dictionary lets you store the definitions of Datatrieve records, domains, tables, procedures, databases, ports, and plots. You can manipulate these definitions through Datatrieve or through the DMU utility. To access the DMU utility, you can spawn a subprocess while in Datatrieve using the Datatrieve FN\$SPAWN or FN\$DCL function or you can exit Datatrieve and invoke the DMU utility. See *Chapter 23, "Access Control Lists and Datatrieve Protection"* for information on setting protection for DMU as well as CDO format dictionaries.

## 21.1. Organization of the DMU Format Dictionary

The DMU format dictionary is organized as a hierarchy of dictionary directories and dictionary objects. Dictionary directories are similar to OpenVMS directories in that they organize information within the hierarchy. Data definitions are dictionary objects. The definitions are contained in the directories just as files are contained in OpenVMS directories, and they are located at the ends of the branches in the hierarchy.

The DMU hierarchical structure is like a family tree. Dictionary directories are the parents, and their children include other directories, as well as dictionary objects.

The following figure illustrates a sample DMU format dictionary. Text in boxes indicates directories and text without boxes indicates objects. An ellipsis (...) indicates that the branching continues, but is not shown in the figure (few DMU directories are small and symmetrical enough to fit neatly on a single page). Many of the examples in this document are drawn from this sample dictionary and its associated data definitions:

**Figure 21.1. Sample DMU Format Dictionary**

You can see that all DMU directories and objects are descendants of CDD\$TOP. The CDD\$TOP directory is found at the top of every DMU format dictionary and is created when CDD/Repository is installed.

DTR\$USERS is a directory under CDD\$TOP that can be created during Datatrieve installation as a parent directory for the private directories of Datatrieve users. BELL is a directory created by the Datatrieve NEWUSER program. It contains the sample definitions copied into it by the NEWUSER program, as well as the PRACTICE directory created by user Bell to store the definitions PHONES and PHONES\_REC.

DTR\$LIB is a directory under CDD\$TOP that, along with its subdirectories and the definitions they contain, is always created by the Datatrieve installation procedure. Later on, you might want to use the Datatrieve **SET DICTIONARY** and **SHOW** commands to become familiar with what the DTR\$LIB branch of the DMU format dictionary contains. You should never create a dictionary directory or store your own definitions anywhere in the DTR\$LIB branch of the DMU format dictionary. DTR\$LIB and all of its descendants are deleted and rebuilt each time a Datatrieve installation takes place.

In this sample DMU dictionary, PERSONNEL is a directory under CDD\$TOP that contains the definitions for the personnel system examples used in this book.

---

## Note

This PERSONNEL directory is not included with the sample domains and databases provided with Datatrieve or with the NEWUSER program. Although the structure of the sample database described here is similar to the sample Rdb/VMS database, PERSONNEL (found in DTR\$LIB.DEMO.RDB), you cannot reproduce the examples in this book by using that database.

---

## 21.2. Creating DMU Format Dictionary Directories

You can append new directories to your branch of the DMU format dictionary with the **DEFINE DICTIONARY** command.

Depending on the privileges you have, you might find that you can create directories in other branches of the DMU format dictionary; check with your CDD/Repository manager before you do this. For best CDD/Repository management, users on a system should coordinate where they create directories and store definitions. In addition, some branches of the DMU format dictionary, especially those created by Digital products, are periodically deleted and rebuilt. If you store definitions in these branches, you could eventually lose them. The Datatrieve installation creates the DTR\$LIB branch of the DMU format dictionary, for example, and you should not store definitions there.

If you specify only the given name of the new directory, Datatrieve appends the directory to the one at which you are currently located:

```
DTR> SHOW DICTIONARY
The default directory is CDD$TOP.DTR$USERS.BELL
```

```
DTR> DEFINE DICTIONARY SALES
DTR> SHOW DICTIONARIES
Dictionaries:
      PRACTICE          SALES
```

```
DTR>
```

## 21.3. Deleting Dictionary Directories

You cannot delete any of your DMU directories directly from the Datatrieve command level. To delete a DMU dictionary directory, you can perform one of the following actions:

- Use the FN\$SPAWN function to invoke the DMU utility and use the DMU **DELETE** command.
- Exit Datatrieve, invoke the DMU utility, and use the DMU **DELETE** command.

The following example shows how to delete the PRACTICE directory by exiting Datatrieve and invoking the DMU utility:

```
$ RUN SYS$SYSTEM:DMU
DMU> SHOW DEFAULT
CDD$TOP.DTR$USERS.BELL
DMU> SET DEFAULT PRACTICE
DMU> LIST
  AREA_CODE_TAB;1 <CDD$TABLE>
  PHONES;1 <DTR$DOMAIN>
  PHONES_REC;4 <CDD$RECORD>
  PHONES_REPORT;9 <DTR$PROCEDURE>
DMU> DELETE *;*
DMU> LIST
%DMU-E-NONODFND, no directories or objects found
DMU> SET DEFAULT CDD$TOP.DTR$USERS.BELL
DMU> LIST/TYPE=DIRECTORY
  PRACTICE
  SALES
DMU> DELETE PRACTICE
DMU> LIST/TYPE=DIRECTORY
  SALES
DMU> EXIT
$
```

Note that the directory was emptied of all its contents before being deleted. If the directory had contained subdirectories, those too would have had to be deleted before the directory could be deleted.

The DMU utility also has a **DELETE/ALL** command that can wipe out an entire branch of the DMU format dictionary in one line of input. A user needs a special DMU privilege (`GLOBAL_DELETE`) to be able to use this command. The average CDD/Repository user does not get this privilege by default and usually is not assigned it by the person who manages the CDD/Repository dictionary system. See *Chapter 19, "Using Datatrieve With the CDD/Repository Dictionary System"* for more information on DMU and CDO dictionary privileges.

## 21.4. Using CDD/Repository to Design Department-Wide or System-Wide Applications

The CDD/Repository utilities provide more options than Datatrieve for directory organization and maintenance and for access control. Using CDD/Repository utilities, for example, you can organize a branch of the DMU format dictionary as a subdictionary and assign it to a disk that you can remove from a disk drive for maximum security. You must also use CDD/Repository utilities to inspect and maintain auditing information (history lists). The CDD/Repository DMU utility also has an Access Control List (ACL) editor that simplifies creation and maintenance of ACLs.

# Chapter 22. Improving Datatrieve Performance

Datatrieve performance depends on many factors. Among them are file organization, selection of keys, optimizing record definitions, and forming queries that take advantage of key optimization. This chapter explains techniques you can use to reduce Datatrieve response time.

## 22.1. Redesign and Maintenance

It is important to maintain files you use in Datatrieve applications, particularly if they are large indexed files. If you have added or deleted many records, changed the number of indexed keys, or adjusted the size of your records, you may have a badly fragmented file or a file bucket size or global buffer count that may be causing poor I/O performance.

The easiest way to maintain your files is to invoke the following command on the data file:

```
$ ANALYZE/RMS_FILE/FDL
```

ANALYZE will create an FDL file for the data file, containing some analysis sections. Then, invoke the following command:

```
$ EDIT/FDL/ANALYSIS=fdl_file_spec
```

This command begins an interactive session in which the analysis information in the input file is used to obtain an optimized output file.

### 22.1.1. Adding Data to the File

After you redesign your file, you will want to move data from the existing file into a new data file. It is best to use the RMS CONVERT utility to load large files. It is much faster than Datatrieve and loads data more optimally.

Use the following command line to create a data file using your new .FDL file to describe the new file and to load that new file with data from the old file:

```
CONVERT/FDL=filespec.fdl oldfile.dat newfile.dat
```

For more information on file tuning and RMS utilities, refer to the [VSI OpenVMS Guide to OpenVMS File Applications](https://docs.vmssoftware.com/guide-to-openvms-file-applications/) [https://docs.vmssoftware.com/guide-to-openvms-file-applications/].

## 22.2. Using the OPTIMIZE Qualifier to Improve Performance

The **OPTIMIZE** qualifier allows you to optimize record definitions. This greatly reduces the CPU time needed to ready a domain that refers to the record.

When you specify the **OPTIMIZE** qualifier with the **DEFINE RECORD** or **REDEFINE RECORD** command, Datatrieve stores its internal representation of the record (called the field tree) in the dictionary. This means Datatrieve does not have to reconstruct the field tree each time you ready a domain that refers to the record. Datatrieve constructs a new field tree only when the record is redefined using the **OPTIMIZE** qualifier.

Datatrieve does not perform this optimization by default. When defining a new record, you must specify the **OPTIMIZE** qualifier to optimize a record. To optimize existing record definitions, you must redefine the records (using the **EDIT** or **EXTRACT** command) and include the **OPTIMIZE** qualifier.

If you use CDDL or CDO records, you can also take advantage of the **OPTIMIZE** qualifier. You can use the Datatrieve **EDIT** or **EXTRACT** command to convert CDDL or CDO record definitions to the Datatrieve format. To do this, use the **EDIT** or **EXTRACT** command, then add the **OPTIMIZE** qualifier to each occurrence of the **REDEFINE RECORD** command line.

It is possible that a new version of Datatrieve may require the field tree to be stored in a different format and will no longer be able to use the field tree stored by previous versions of Datatrieve. If this occurs, Datatrieve will ignore the older version field tree when you enter a **READY** command and will display the following message:

```
Record <...> uses old record format. Processing will  
continue, but for optimization you must redefine the record.
```

You can restore optimization to your record by redefining the record using the **EDIT** or **EXTRACT** commands.

There are performance and storage tradeoffs you should consider before using the **OPTIMIZE** qualifier.

As previously mentioned, the major benefit of the **OPTIMIZE** qualifier is the decrease in CPU time when readying a domain with an optimized record.

Records with a greater number of fields tend to show a greater amount of improvement.

Using the **OPTIMIZE** qualifier increases the CPU time necessary to define a record. The elapsed CPU time for a **DEFINE RECORD** command increases anywhere from a few percentage points to nearly double the time. The smaller percentage increases occur for records with a smaller number of fields.

You can avoid increased record definition time by not using the **OPTIMIZE** qualifier while designing a record. Instead, edit the final version of the record and add the **OPTIMIZE** qualifier. This way you still benefit from the **READY** performance improvements. Note also that the increase in definition time is essentially a one-time occurrence. Once you define your record, you experience the improved performance each time you ready a domain that uses that record.

When a record is optimized, the space used by the record definition in the dictionary may increase. In general, records with a greater number of fields will have a greater percentage increase. Note, too, that the **DEFINE FILE** command also needs to build a field tree from record definitions. Its performance will also improve by optimizing records.

## 22.3. Choosing Optimal Queries

Once you establish the file organization, you should try to choose queries that are most efficient. A query is a request for Datatrieve to identify all the records that satisfy a specified condition. The following sections indicate guidelines for optimal queries.

### 22.3.1. Using EQUAL Rather Than CONTAINING

One way to optimize a query is to select a more efficient Boolean expression. A Boolean expression that tests records with the EQUAL (=) relational operator is more efficient than a Boolean with CONTAINING (CONT). This rule is most significant if the Boolean expression references a key field:

```
DTR> PRINT YACHTS WITH BUILDER = "PEARSON"
DTR> PRINT YACHTS WITH BUILDER CONT "PEARSON"
```

Although both queries yield the same results, the first query is about twice as fast as the second one.

Datatrieve gives optimal performance in the first case because the query specifies an exact match for the MANUFACTURER (BUILDER) field, the first elementary field of the key field TYPE. Datatrieve conducts a fast search through the index to retrieve the desired records.

In the second case, Datatrieve must search sequentially through all values of BUILDER looking for matches with the string following CONT. Datatrieve must check all substrings of each BUILDER value that are equal in length to the string specified in the Boolean expression.

To take advantage of the increased efficiency of EQUAL (=), you must specify a value that matches the field value exactly. EQUAL (=) is case-sensitive, but CONT is not case-sensitive. In the last example, if a record had the value "Pearson" for BUILDER, only the second query would find the record.

To get around the case-sensitivity problem, you can use the Datatrieve function FN\$UPCASE in procedures that store data to ensure that all text fields are entered as uppercase. Then you can be sure a search using the EQUAL operator will find all the records you want to locate. Otherwise, to use the EQUAL operator you must remember the case of each character of a field value.

## 22.3.2. Using STARTING WITH Rather Than CONTAINING

To improve performance, you can sometimes substitute the STARTING WITH relational operator for CONTAINING. This operator allows you to find records in which the beginning substring of the field value exactly matches the specified value expression. If you name a key field in the query, Datatrieve is able to use a key-based index. Remember that this operator is case-sensitive.

Of the following two queries, the first query is more efficient because of the keyed access. Datatrieve does not have to check all possible substrings of each BUILDER value:

```
DTR> PRINT YACHTS WITH BUILDER STARTING WITH "ALB"
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

```
DTR> PRINT YACHTS WITH BUILDER CONTAINING "ALB"
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

DTR>

### 22.3.3. Using Domains Rather Than Collections in an RSE

Datatrieve cannot use indexes to retrieve records from a collection. In general, then, to get the best performance on key-based queries, use a domain rather than a collection as the source for the RSE.

The section *Section 22.3.2, "Using STARTING WITH Rather Than CONTAINING"* noted that Datatrieve can do a keyed retrieval if you use the STARTING WITH relational operator. The potential gain in performance is lost if you form a collection. For example, the following queries use STARTING WITH, but Datatrieve uses the key-based index only in the first case:

```
DTR> PRINT YACHTS WITH BUILDER STARTING WITH "AL"
DTR> FIND YACHTS; PRINT CURRENT WITH BUILDER -
CON> STARTING WITH "AL"
```

The first query is substantially faster for two reasons. In the first case Datatrieve needs to access the physical data once, while in the latter case it needs to get the record keys first, and then go back to the physical data to evaluate the RSE. The second reason is that Datatrieve must do a search through the index of YACHTS. Datatrieve must do an exhaustive search in the second case.

### 22.3.4. Using the CROSS Clause and Nested FOR Loops

If you have two domains that share a common field, you can relate their records either with the CROSS clause or with nested **FOR** loops. For example, the YACHTS and PAYABLES domains share the field TYPE. The following queries search for records from these two sources:

```
DTR> PRINT PAYABLES CROSS YACHTS OVER TYPE
```

The query has the form **PRINT rse**. The same results can be achieved with nested **FOR** loops. For example:

```
DTR> FOR A IN PAYABLES
CON> FOR YACHTS WITH TYPE = A.TYPE
CON> PRINT A.PAYABLE, BOAT
```

This query is processed about as fast as the previous example with CROSS. Datatrieve is able to use the key-based index to YACHTS. Note these features of the two queries:

- Domains are used rather than collections as record sources, so that Datatrieve can use its key-based index to the records of YACHTS.
- The OVER clause uses TYPE, a key field only for YACHTS. Because TYPE is not a key field in PAYABLES, the queries specify PAYABLES before YACHTS.
- The YACHTS record stream contains many more records than PAYABLES and is best placed in the second position in each query.

The next sections explain why these principles affect Datatrieve performance.

## 22.3.5. Choosing Domains or Collections as Record Sources

To form a query that relates two record sources, you can use either collections or domains. Keep in mind that Datatrieve can do keyed access only for domains and only if the domain is other than the first record source specified.

In other words, when you use **CROSS** or nested **FOR** loops to access two domains and you relate those domains through a common key field, Datatrieve can use keyed access for searching the second domain in the **CROSS** clause or the domain in the second **FOR** loop.

If all other conditions are equal, it is better to use a domain name rather than a collection name in the second position of a key-based relational query. There is one more factor to consider, however: collections are efficient to use if you need to refer back to the same group of records in the same Datatrieve session. In such a case, you may get better performance by forming and naming a collection, so that Datatrieve does not have to retrieve the same group of records over and over again.

Be aware of this tradeoff when choosing a record source. You gain efficiency with a domain when you can use keyed access. On the other hand, you gain efficiency with a collection if you reduce the number of times Datatrieve must isolate the same small group from a large body of records. A collection can also reduce the number of records in the record stream and help improve the performance of **CROSS**.

## 22.3.6. Choosing the Order of Domain Names in the CROSS Clause

Datatrieve can use a key-based index only for the second domain specified in the **CROSS** clause.

When using the **CROSS** clause, you can relate two domains that have a common field. You can specify this field in the **OVER** clause or in a Boolean expression that is part of the **WITH** clause. If this field is a key for only one of the domains, you get a faster response if you specify that domain second in the **CROSS** clause. In the following example, the clause **OVER TYPE** is equivalent to **WITH TYPE = TYPE**:

```
DTR> PRINT PAYABLES CROSS YACHTS OVER TYPE
DTR>
```

**YACHTS** is listed second because **TYPE** is a key field only for **YACHTS**, not for **PAYABLES**. If **PAYABLES** had been listed second, Datatrieve response would have been substantially slower. The query as shown is more than ten times faster than if you list **PAYABLES** after **YACHTS**.

A second guideline is to specify the smaller record stream first in the **CROSS** clause:

```
DTR> PRINT BOAT, NAME, BOAT_NAME OF OWNERS -
CON> CROSS YACHTS OVER TYPE
```

This query is more than twice as fast as the same query with the order of the domains reversed. Because the **YACHTS** record stream is much larger than the **OWNERS** record stream, you can save time by allowing Datatrieve to use the key-based index for **YACHTS**. Datatrieve gets each record in **OWNERS**, a relatively small number, and then evaluates the **OVER** clause by means of the index to **YACHTS**.

If the reverse order is used, Datatrieve gets each record in **YACHTS** (113 in all) and then evaluates the **OVER** clause by means of the index to **OWNERS**. Because there are only 10 **OWNERS** records,

a search through the key-based index does not save much time. In the other case, a search through the YACHTS index saves a search through all 113 YACHTS records.

What is crucial is the number of records in each record stream, not the records in the record source. If you are only interested in Alberg's yachts, it is more efficient to place YACHTS WITH BUILDER = "ALBERG" in the first position. Datatrieve evaluates the Boolean expression using the index to BUILDER and finds one record. Then Datatrieve loops through the OWNERS records only once to join the two record streams. Although the record source (the YACHTS domain) has many records, the record stream based on the source is very small.

These principles are important when you use CROSS with more than two domains. Assume that you have domains A, B, and C and you relate them in the following expression:

```
PRINT A CROSS B OVER X CROSS C OVER Y
```

If X is a key for B, and Y is a key for C, Datatrieve uses both keys in evaluating the entire expression. Datatrieve does not use the keys if X is a key only for A, and Y is a key only for B.

For example, you could relate the three domains PAYABLES, OWNERS, and YACHTS. OWNERS and YACHTS both have TYPE as a key field, so Datatrieve is able to use both the index to OWNERS and the index to YACHTS in evaluating the following expression:

```
DTR> FOR PAYABLES CROSS OWNERS OVER TYPE CROSS YACHTS OVER TYPE
DTR>   PRINT TYPE, RIG, NAME, BOAT_NAME, PRICE, WHSLE_PRICE
```

MANUFACTURER	MODEL	RIG	NAME	BOAT NAME	PRICE	WHSLE PRICE
ALBIN	VEGA	SLOOP	STEVE	DELIVERANCE	\$18,600	\$14,250
ALBIN	VEGA	SLOOP	HUGH	IMPULSE	\$18,600	\$14,250
ISLANDER	BAHAMA	SLOOP	JIM	POTEMKIN	\$6,500	\$4,950
ISLANDER	BAHAMA	SLOOP	ANN	POTEMKIN	\$6,500	\$4,950
ISLANDER	BAHAMA	SLOOP	STEVE	POTEMKIN	\$6,500	\$4,950
ISLANDER	BAHAMA	SLOOP	HARVEY	MANANA	\$6,500	\$4,950

```
DTR>
```

## 22.3.7. Order of Domains in Nested FOR Loops

Nested **FOR** loops can produce the same results as CROSS clauses, and rules similar to those for the CROSS clause apply to nested **FOR** loops. When using nested **FOR** loops, you should place the domain with the key field in the second or inner **FOR** loop; for example:

```
DTR> FOR A IN PAYABLES
CON> FOR YACHTS WITH TYPE = A.TYPE
CON>   PRINT A.ORDR_NUM, BOAT, A.INVOICE_DUE,
CON>   A.BILL_PAID
```

This query is about ten times faster than the query in the following example:

```
DTR> FOR A IN YACHTS
CON> FOR PAYABLES WITH TYPE = A.TYPE
CON>   PRINT ORDR_NUM, A.BOAT, INVOICE_DUE, BILL_PAID
```

In the first case, Datatrieve knows that the YACHTS records are ordered according to TYPE. Datatrieve can do a fast search through the index to YACHTS for matches on TYPE before executing the **PRINT**

statement. This makes the process in the first case substantially faster than the process in the second case.

In the second case, Datatrieve must evaluate the Boolean expression `WITH TYPE = A.TYPE` without the benefit of a key-based index because `TYPE` is not a key field for `PAYABLES`. For each record in `YACHTS`, Datatrieve must do a search through all of the `PAYABLES` records to find matches on `TYPE`.

The same rule holds concerning the relative size of the two record streams. If one record stream has many more records than the other and both have the same key field, you should place the larger record stream in the second (inner) **FOR** loop.

## 22.3.8. Nested FOR Loops Followed by a Conditional Statement

Try to avoid using nested **FOR** loops to control the execution of a conditional statement. The following example removes the Boolean expression from the RSE and places it within an **IF-THEN** statement. It is extremely inefficient:

```
DTR> FOR A IN PAYABLES
CON> FOR YACHTS
CON> BEGIN
CON>     IF TYPE = A.TYPE AND LOA > 40 THEN
CON>     PRINT A.PAYABLE, BOAT
CON> END
```

Datatrieve gets one record from `YACHTS` and one from `PAYABLES`. It tests for the truth of the condition `TYPE = A.TYPE AND LOA > 40`. Because `PAYABLES` contains 30 records and `YACHTS` contains 113, Datatrieve must go through this procedure 30 x 113 (3390) times. Because Datatrieve is evaluating the conditions for every record of `YACHTS` individually, the index to `YACHTS` based on `TYPE` is not used.

The query is improved when the test is part of the `WITH` clause of the RSE (or in the `OVER` clause of `CROSS`). Datatrieve does not have to get every record of `YACHTS` 30 times. For each of the 30 `PAYABLES` records, Datatrieve can do a fast search through the index to `YACHTS`.

Wherever possible, you should include conditional tests as Boolean expressions within the RSE. This effectively limits the number of records that Datatrieve has to process; for example:

```
DTR> FOR A IN PAYABLES CROSS YACHTS OVER
CON> TYPE WITH LOA > 40
CON> PRINT A.PAYABLE, BOAT
```

## 22.4. Performance Enhancements for Certain CDD/Repository Dictionary Operations

Datatrieve determines which dictionary interface it will use based on the use of full dictionary path names that specify which dictionary interface is to be accessed or on the default dictionary path name. In general, you can achieve better performance when the dictionary interface call matches the dictionary format of the object you are accessing.

In all cases, Datatrieve will operate correctly no matter which interface you use. However, you can influence the performance of these operations by using the full path name or by appropriately setting the default path name.

For example, if YACHTS is a DMU format object, then the command **READY CDD\$TOP.DTR\$LIB.DEMO.YACHTS** will achieve better performance than the command **READY SYS\$COMMON:[CDDPLUS]DTR\$LIB.DEMO.YACHTS**.

The commands affected by the new strategy are **READY**, **DELETE**, **PURGE**, and **SHOW**. The conditions that effect performance improvements include dictionary organization, the use of full dictionary path names in commands or statements, and appropriate use of the **SET DICTIONARY** command or the **CDD\$DEFAULT** value.

However, note that there are some additional considerations in the behavior of the **SHOW** command that do not apply to the commands mentioned in the previous note. These considerations apply only to the use of a DMU format path name for a dictionary that may also contain certain CDO format objects:

- If your default dictionary path name is in DMU format and if there are any **CDD\$DATABASE** objects in your dictionary (databases which have been defined using the CDO utility), then the **CDD\$DATABASE** objects will not be shown when you do a **SHOW DATABASES** or a **SHOW ALL** command.

You must use a default dictionary path name in CDO format to **SHOW** these objects; you can also display these objects by using an appropriate CDO **SHOW** command .

- If your default dictionary path name is in DMU format and if there are shareable fields in your dictionary (fields which have been defined using the CDO utility), then these fields will be included as records when you do a **SHOW RECORDS** command or in the records section of the **SHOW ALL** command.

Although these shareable fields may be shown as records, you will not be allowed to manipulate these objects as records within Datatrieve.

You must use a default dictionary path name in CDO format if you want to filter these shareable fields from the **SHOW RECORDS** display.

Both of these differences are due to limitations in the use of the DMU call interface itself. These are the only situations where the use of two different dictionary style path names give you different results.

## 22.5. Performance Enhancements for Databases

When using Datatrieve to work with Oracle DBMS databases, keep in mind the following considerations:

- Unless you specify otherwise, Datatrieve always starts reading database areas at page one, line one. Oracle DBMS is designed to optimize access paths to records through set chain pointers, indexes, and hashing algorithms. Use a set name whenever possible to optimize your database access paths and prevent sequential reads of database areas.
- To minimize record locking, be sure to issue **COMMIT** or **ROLLBACK** statements regularly to explicitly end database transactions. Locks prevent other users from accessing a record and can prevent access to other records because that record contains pointer information that also gets locked.

When using Datatrieve with a relational database or Datatrieve with Report Writer statements or both, additional database buffers can improve performance significantly. The number of buffers can be adjusted by defining **RDM\$BIND\_BUFFERS** prior to readying a relational database.

## 22.6. Timing Procedures to Improve Efficiency

The recommendations in the previous sections were verified by timing alternative procedures with Datatrieve timing functions, `FN$INIT_TIMER` and `FN$SHOW_TIMER`. The first of these functions initializes a timer, and the second calculates the elapsed time. A good comparative measure is the CPU time expended by several alternative procedures that produce the same output. You may find that the extra effort needed to time procedures may be repaid by improved performance.

If you will be invoking a procedure frequently and have a choice between two queries, you can time each query to see which one is most efficient. To save CPU time, you might include only a subset of the records in your tests.

For example, suppose you want to display information on manufacturers who make boats with more than one type of rig. This kind of query requires that you compare records within the same domain, `YACHTS`. The following inefficient solution, which uses nested **FOR** loops followed by a conditional, requires Datatrieve to search and compare the 113 records in `YACHTS` 113 times:

```
DTR> SHOW TIME1E
PROCEDURE TIME1E
FN_$INIT_TIMER
FOR A IN YACHTS
FOR B IN YACHTS
    IF B.BUILDER = A.BUILDER AND B.RIG GT A.RIG
    THEN PRINT B.BUILDER, A.RIG, B.RIG
FN_$SHOW_TIMER
END_PROCEDURE
```

However, a **PRINT** statement with a **CROSS** clause in an RSE achieves the same result and reduces the amount of the CPU time to about one-sixteenth of the time required by the previous example. The following procedure shows the more efficient solution:

```
DTR> SHOW TIME1B
PROCEDURE TIME1B
FN_$INIT_TIMER
PRINT BUILDER, A.RIG, RIG OF A IN YACHTS CROSS
    B IN YACHTS OVER BUILDER WITH A.RIG GT B.RIG
FN_$SHOW_TIMER
END_PROCEDURE
```

In these procedures, `FN$INIT_TIMER` starts timing the processing of the records and `FN$SHOW_TIMER` displays the elapsed time following completion of the processing.

## 22.7. Datatrieve Evaluation of Compound Boolean Expressions

Datatrieve sets up a priority when it evaluates compound Boolean expressions that include key fields. For any domain, the key that is chosen depends on the following three factors in order of priority:

- Exact or range retrieval:
  - Exact retrievals use `EQUAL` or `STARTING WITH`.
  - Bounded range retrievals use `BT`.

- Range retrievals use GT, GE, LE, or LT.
- Key is NO DUP or DUP
- Primary or alternate key

Keyed retrieval is performed on Boolean expressions that use the relational operators EQUAL, STARTING WITH, BEFORE, AFTER, GT, GE, LE, LT, or BT.

Note that with range or bounded range retrievals, Datatrieve cannot use keyed retrieval if the data type specified in the Datatrieve field definition has no corresponding data type in RMS. For example, RMS has no direct equivalent for the Datatrieve COMP-5 data type. In such cases, Datatrieve searches the file sequentially and does its own key value comparisons.

## 22.8. Summary of Rules

The following guidelines can help you take advantage of the ability of Datatrieve to use a key-based index to retrieve records:

- When defining data, make the field most commonly used in queries the primary key. If that field does not uniquely determine a record, combine it with another field so the combined fields uniquely determine a record. Allowing duplicate values of a primary key slows performance.
- If you decide to make a group field the primary key, the order of the subordinate elementary fields is important. The field most commonly used in queries should be the first elementary field listed. Remember that Datatrieve cannot do keyed access on group field keys that contain numeric items.
- If other fields will often be used with the primary key in queries, you can designate them as alternate keys.
- Use EQUAL (=) instead of CONTAINING (CONT) in the Boolean expression of an RSE when searching for records based on a key field value.
- When searching for field values beginning with a specified substring, use STARTING WITH instead of CONTAINING (CONT). This rule is most important when your search is based on a key field.

Datatrieve allows you to relate records from the same domain or from two different domains with the CROSS clause or nested **FOR** loops. When the relationship is based on a key field of at least one of the domains, keep the following guidelines in mind:

- If the field is a key for only one of the domains, make sure that domain is not specified first in the CROSS clause or included in the first **FOR** loop.
- Use a domain rather than a collection as the second record source. Datatrieve cannot do keyed access on collections. A collection, however, can help performance when it greatly reduces the number of records that Datatrieve must evaluate in a relational query. In addition, forming and naming a collection is useful if you need to use the same subset of records several times within a Datatrieve session.
- Try not to use a conditional statement following nested **FOR** loops or following a **FOR** loop that contains an RSE with a CROSS clause. A better approach is to include the conditional test in a Boolean expression within the RSE in the CROSS clause or in the second **FOR** loop.
- When relating two or more record streams, do not specify the largest record stream in the first position of the CROSS clause or in the first **FOR** loop.

# Chapter 23. Access Control Lists and Datatrieve Protection

The Oracle CDD/Repository dictionary system provides a mechanism for controlling access to the definitions you store in it. However, the data dictionary is designed to protect data definitions and procedures from browsing and unauthorized use; it is not designed to intercept and prevent intentional, determined assaults.

You should use the access control lists of the dictionary with the OpenVMS access and file security mechanisms to augment the overall security strategy for your data processing system.

## 23.1. Access Control Lists

The key to the CDD/Repository system of protection is the access control list (ACL). An ACL controls access to the information within data dictionaries. CDD/Repository provides Datatrieve users with access privileges that control the type of access a user or class of users can have to the objects in a data dictionary. For example, you can control whether a user can create, modify, delete, or show a dictionary object, or use it in procedures. You can also control manipulation of dictionaries using an ACL.

The Dictionary Management Utility (DMU) format dictionary and the Common Dictionary Operator (CDO) format dictionary differ in their implementation of ACL protections. The major difference is that the CDO ACL protection applies only to objects and dictionary directories. The CDO concept of protection does not involve path name levels. The DMU concept of protection includes a hierarchical path name structure. In the DMU dictionary, the ACL of a dictionary directory can also control what access users can have to the descendants of that directory.

Other differences between the CDO and DMU implementations of ACL protections are noted throughout this chapter and in the applicable command sections.

### 23.1.1. An Overview of ACL Entries

Every directory and object in the DMU format dictionary and every CDO format dictionary and object can have an access control list. An ACL consists of zero or more ACL entries. Each entry in an access control list performs two functions:

- It identifies individual users or classes of users to whom the ACL entry applies.
- It specifies the access privileges of the individual users or classes of users to whom the ACL entry applies.

An ACL entry affects your access privileges to a directory or object only if all the entry's user identification criteria match the characteristics of your process. A CDO ACL can identify you by your OpenVMS username or your user identification code (UIC). A DMU ACL can identify you by your OpenVMS username, your UIC, a password, your terminal number, or your job class. See *Section 23.2.1, "User Identification Criteria"* for further details about user identification criteria.

You can make the user identification criteria specific or general. In one ACL entry, you can control the access privileges of a single user or all users, depending on the user identification criteria you include in the entry.

A user's process must match *all* of the user identification criteria specified in the ACL. If some of the user identification criteria apply to a process but some do not, then the process will not be given access.

## 23.1.2. Displaying an Access Control List

Use the **SHOWP** command to display the contents of an ACL.

You can use the **SHOWP** command to display the ACL for any DMU object or directory to which you have C (CONTROL) and P (PASS\_THRU) access. You can use the **SHOWP** command to display the ACL for any CDO object to which you have S (SHOW) access. For example, when user Jones enters a **SHOWP** command for CDD\$TOP, Datatrieve displays the ACL of CDD\$TOP:

```
DTR> SHOWP CDD$TOP
  1:  [*,*], Username: " JONES"
      Grant - CPSX, Deny - DEHMRUW, Banish - FG
```

```
DTR>
```

As the ACL indicates, Jones has four privileges at CDD\$TOP: C (CONTROL), P (PASS\_THRU), S (SEE), and X (EXTEND).

When Jones enters the **SHOWP** command in the following example, Datatrieve displays the ACL of the requested CDO format dictionary:

```
DTR> SHOWP SYS$COMMON:[CDDPLUS.PERSONNEL]
  1:  [*,*], Username: "CASADAY"
      Grant - RWMESUDC, Deny - none
      ACCESS=READ+WRITE+MODIFY+EXTEND+SHOW+DEFINE
                                           +CHANGE+DELETE+CONTROL
  2:  [*,*]
      Grant - S, Deny - RWMEUDC
      ACCESS=SHOW
```

```
DTR>
```

As the ACL indicates, CASADAY has eight Datatrieve privileges to this CDO dictionary: R (READ), W (WRITE), M (MODIFY), E (EXTEND), S (SHOW), U (CHANGE + DEFINE), D (DELETE), and C (CONTROL). All other users only have the S (SHOW) privilege.

Alternatively, you can show your privileges by using the **SHOW PRIVILEGES** command. In the following example, Jones' privileges to CDD\$TOP are shown:

```
DTR> SHOW PRIVILEGES FOR CDD$TOP
Privileges for CDD$TOP
  C (CONTROL)   - may issue DEFINEP, SHOWP, DELETEP commands
  P (PASS_THRU) - may use given name of directory or object
                                     in pathname
  S (SEE)       - may see (read) dictionary
  X (EXTEND)    - may create directory or object within
                                     directory
```

```
DTR>
```

You can use **SHOW PRIVILEGES** only to display your privileges for a given dictionary path name. If there are ACL entries for other users, use the **SHOWP** command to display the information.

## 23.1.3. Hierarchical Protection in the DMU Dictionary

The access to every directory or object in the DMU dictionary (except the root directory, CDD\$TOP) can be controlled by more than one Access control list — its own and the access control lists of its ancestors.

In the DMU data dictionary, every directory and object has a full dictionary path name that begins with CDD\$TOP, contains all the directories (in hierarchical order) that are ancestors of the directory or object in question, and ends with the given name of that directory or object.

Each segment of a dictionary path name has an ACL associated with it. Each of those ACLs can change your access privileges because your access privileges accumulate as you move along a hierarchical path in the DMU dictionary. In effect, you inherit the access privileges from the ancestors of an object or directory, modified by the ACL of the dictionary or object you are trying to access.

## 23.1.4. Accumulation of Privileges in the DMU Dictionary

DMU privileges are passed on from higher directories to lower directories. The following figure illustrates a sample DMU path that shows how access privileges can accumulate. It is the path for the YACHTS domain in the INFO directory. The column on the right entitled *Cumulative* indicates the privileges in effect at different levels of the data dictionary:

**Figure 23.1. DMU Privileges Passed from Higher Directories**

	Privileges for JONES					Cumulative
	Inherit	Grant	Deny	Banish		
CDD\$TOP	–	CPSX	DEHMRUW	FG		C P S X
INVENTORY	C P S X	EMRW	–	–		CEMPRS WX
INFO	CEMPRS WX	FU	–	–		CEMPRSUWX
YACHTS	CEMPRSUWX	–	U	–		CEMPRS WX

Each of the four segments of this path name has an ACL. In the following example, Jones uses the **SHOWP** command to display the ACL for a given path name. The example specifies only one user identification criterion: the OpenVMS username, JONES. Each ACL has only one entry.

Following each ACL is the list of privileges that Jones has for each segment of the path name. The list of privileges expands or shrinks according to the distribution of privileges in each ACL. *Section 23.2.7, "Datatrieve and CDD/Repository Privilege Specification"* explains the meaning of the various privileges.

```
DTR> SHOWP CDD$TOP
  1:  [*,*], Username: "JONES"
      Grant - CPSX, Deny - DEHMRUW, Banish - FG
```

The ACL indicates that Jones has four privileges at CDD\$TOP: C (CONTROL), P (PASS\_THRU), S (SEE), and X (EXTEND).

```
DTR> SHOWP CDD$TOP.INVENTORY
  1:      [*,*], Username: "JONES"
        Grant - EMRW, Deny - none, Banish - none
```

For INVENTORY, Jones has eight privileges: the four privileges from CDD\$TOP and E (DTR\_EXTEND/EXECUTE), M (DTR\_MODIFY), R (DTR\_READ), and W (DTR\_WRITE) from INVENTORY.

```
DTR> SHOWP CDD$TOP.INVENTORY.INFO
  1:      [*,*], Username: "JONES"
        Grant - FU, Deny - none, Banish - none
```

For INFO, Jones has nine privileges: the four privileges from CDD\$TOP, the four privileges from INVENTORY, and U (UPDATE) from INFO. However, Jones does not have F (FORWARD) privilege. Even though the ACL for INFO tries to grant Jones the F (FORWARD) privilege, the grant has no effect because F (FORWARD) was one of the privileges banished by the ACL for CDD\$TOP. Once a privilege is banished, it can never be granted by any descendant of the directory whose ACL banished it.

```
DTR> SHOWP CDD$TOP.INVENTORY.INFO.YACHTS
  1:      [*,*], Username: "JONES"
        Grant - none, Deny - U, Banish - none
```

For YACHTS, Jones has only eight privileges: the four privileges from CDD\$TOP and the four privileges from INVENTORY. Jones does not have U (UPDATE) access to YACHTS. Even though the ACL for INFO granted it, the ACL for YACHTS denied it. The **SHOW PRIVILEGES** command can also be used to display Jones' privileges for the YACHTS directory as follows:

```
DTR> SHOW PRIVILEGES
Privileges for CDD$TOP.INVENTORY.INFO.YACHTS;1
R (DTR_READ)      - may ready for READ, use SHOW and EXTRACT
W (DTR_WRITE)     - may ready for READ, WRITE, MODIFY, or EXTEND
M (DTR_MODIFY)    - may ready for READ, MODIFY
E (DTR_EXTEND_EXECUTE) - may ready to EXTEND, or access table or procedure
C (CONTROL)       - may issue DEFINEP, SHOWP, DELETEP commands
P (PASS_THRU)     - may use given name of directory or object in pathname
S (SEE)           - may see (read) dictionary
X (EXTEND)        - may create directory or object within directory
```

```
DTR>
```

When you use the **SHOW PRIVILEGES** command, Datatrieve displays your privileges according to the path name specified. Datatrieve takes into account the applicable ACL entries of the parent directories.

## 23.1.5. Combinations of DMU ACL Entries

In *Figure 23.2, "DMU Privilege Inheritance in a Four-Level Hierarchy"*, the ACL for the four segments of CDD\$TOP.PERSONNEL.SERVICE.SALARY\_RECORD demonstrates how combinations of user identification criteria at different levels of the dictionary hierarchy control access to data descriptions. The user identification criteria in these ACL entries match the characteristics of four individual users: Casaday, Kellerman, Foster, and Jones. *Figure 23.2, "DMU Privilege Inheritance in a Four-Level Hierarchy"* illustrates the privileges at each level of the dictionary for each of the four users. The explanation following each set of ACL entries describes which ACL at a given level applies to each of the four users.

The following example shows the privileges at CDD\$TOP for user CASADAY:

```
DTR> SHOWP CDD$TOP
```

```

1:  [*,*], Username: "CASADAY"
    Grant - CDHPSX, Deny - none, Banish - none
2:  [*,*]
    Grant - P, Deny - CDEHMRSUWX, Banish - FG
    
```

DTR>

Casaday, the system manager, is responsible for organizing and maintaining the data dictionary, and so retains all the access privileges granted by default. Casaday inherits these privileges at each hierarchy level.

To protect the data dictionary against modification or redundancy, Casaday grants only PASS\_THRU to all other users, including Kellerman, Foster, and Jones. In addition, Casaday banishes FORWARD and GLOBAL\_DELETE to ensure that no other user can create subdictionary files or delete large portions of the dictionary. For example:

**Figure 23.2. DMU Privilege Inheritance in a Four-Level Hierarchy**

	USER	Inherit	Grant	Deny	Banish	Cumulative
CDD\$TOP	CASADAY	-	CDHPSX	-	-	CDHPSX
	KELLERMAN	-	P	CDEHMRSUWX	FG	P
	FOSTER	-	P	CDEHMRSUWX	FG	P
	JONES	-	P	CDEHMRSUWX	FG	P
PERSONNEL	CASADAY	CDHPSX	CDHPSX	-	-	CDHPSX
	*KELLERMAN	P	H SX	CDEFGMRUWX	-	HPS
	*FOSTER	P	H S	CDEFGMRUWX	-	HPS
	JONES	P	-	-	CDEFGHMPRSUX	-
SERVICE	CASADAY	CDHPSX	CDHPSX	-	-	CDHPSX
	**KELLERMAN	HPS	H S	DEMURWE	C	HPS
	**FOSTER	HPS	H S	DEMURWE	C	HPS
	JONES	-	-	-	CDEFGHMPRSUX	-
SALARY RECORD	CASADAY	CDHPSX	CDEHMRSUW	-	-	CDEHMPRSUX
	KELLERMAN	HPS	DE MR UW	-	-	DEHMPRSUX
	FOSTER	HPS	E R	-	-	EH PRS
	***JONES	-	-	-	-	-

\* These privileges apply only if the user specifies the password. For access to PERSONNEL, all users except for CASADAY must use the password "SEMISECRET".

\*\* These privileges apply only if the user specifies the password. For access to SERVICE, all users except for CASADAY must use the password "SECRET". They must also use the password for PERSONNEL.

\*\*\* JONES is not covered by an ACL entry for SALARY\_RECORD. But she has no access privileges, because she does not know the passwords to either of the higher directories, PERSONNEL and SERVICE.

```

DTR> SHOWP CDD$TOP.PERSONNEL
1:  [*,*], Username: "CASADAY"
    Grant - CDHPSX, Deny - none, Banish - none
2:  [*,*], Password: "SEMISECRET"
    Grant - HS, Deny - CDEFGMRUWX, Banish - none
3:  [*,*]
    Grant - none, Deny - none, Banish - CDEFGHMPRSUX
    
```

DTR>

As the record definitions in the PERSONNEL subdictionary are sensitive, Casaday included a password, "SEMISECRET", as a user identification criterion to restrict access. Kellerman, who is responsible for all the records in the personnel department, and Foster, an applications programmer who uses personnel record definitions, know the password and so have PASS\_THRU (inherited from CDD\$TOP), HISTORY, and SEE privileges to the subdictionary. Jones, who works in sales, does not know the password and so has no access to PERSONNEL or any of its children. Only the third ACL entry applies to Jones, and this entry banishes all the access privileges.

The relative position of Access control lists entries is significant. CDD/Repository stops searching the user identification criteria in the ACL entries as soon as it finds a match. In the following example, if entries 2 and 3 were reversed, only Casaday would have any access privileges at PERSONNEL. All other processes would match the second entry, which banishes all privileges. Therefore, CDD/Repository would discontinue the user identification search before reaching entry 3, the one granting access to those using the password:

```
DTR> SHOWP CDD$TOP.PERSONNEL.SERVICE
 1:  [*,*], Username: "CASADAY"
     Grant - CDHPSX, Deny - none, Banish - none
 2:  [*,*], Password: "SECRET"
     Grant - HS, Deny - DEMRUWX, Banish - C
 3:  [*,*]
     Grant - none, Deny - none, Banish - CDEFGHMPRSUX
```

DTR>

Confidential employee record definitions are stored in the SERVICE directory. Casaday has added a new password, "SECRET", to limit the number of personnel department users with access to this directory. Authorized users like Kellerman and Foster now have access to this directory only when they include the appropriate passwords in the dictionary path name:

```
CDD$TOP.PERSONNEL(SEMISECRET).SERVICE(SECRET)
```

Failure to include either password results in the banishment of all privileges, because the Access control lists entry 3 for CDD\$TOP.PERSONNEL or CDD\$TOP.PERSONNEL.SERVICE applies. Users are unable to proceed further, even if the next level grants all privileges to all users. Unauthorized users, like Jones, have no access to this directory because ACL entry 3 banishes all privileges.

Unlike CDD\$TOP, PERSONNEL, or SERVICE, SALARY\_RECORD is a dictionary object that holds a record definition. This difference is reflected in the new default privileges that the **SHOWP** command indicates for Casaday in the following example:

```
DTR> SHOWP CDD$TOP.PERSONNEL.SERVICE.SALARY_RECORD
 1:  [*,*], Username: "CASADAY"
     Grant - CDEHMRSUW, Deny - none, Banish - none
 2:  [*,*], Username: "KELLERMAN"
     Grant - DEMRUW, Deny - none, Banish - none
 3:  [*,*], Username: "FOSTER"
     Grant - ER, Deny - none, Banish - none
```

DTR>

ACL entry 2 grants Kellerman the privileges needed to maintain the SALARY\_RECORD definition. Foster, whose process matches the third access control list entry, inherits PASS\_THRU, HISTORY, and SEE from SERVICE. Foster also receives DTR\_EXTEND and DTR\_READ, which allow Foster to ready the domain associated with SALARY\_RECORD.

Unauthorized users, such as Jones, are not covered by any of the ACL entries. Jones still has no privileges, having inherited none from the parent directory SERVICE.

## 23.1.6. Protection in the CDO Dictionary

The Datatrieve CDO protection concept includes protection of dictionaries and dictionary objects. Datatrieve handles ACLs for the CDO format dictionary much as it handles ACLs for the DMU format dictionary, with two important conceptual differences:

- There is no equivalent to the Datatrieve DMU privilege PASS\_THRU in the CDO format dictionary. Suppose you have two CDO format dictionaries, one in the main directory [CDDPLUS] and one in the subdirectory [CDDPLUS.PUBLIC]. If you have S (SHOW) privilege to the dictionary in [CDDPLUS.PUBLIC] but not to the dictionary in [CDDPLUS], you will be able to access the data dictionary in [CDDPLUS.PUBLIC]. You do not need any Datatrieve ACL privileges to pass through the main directory as long as the OpenVMS directory protections on the main directory and subdirectory allow you access.
- Unlike the DMU format dictionary, there is no concept of inheritance or accumulation of privileges in the CDO format dictionary. You have only the privileges listed in the ACL of each dictionary or object.

The only type of ACL that can restrict access to another object is an ACL on a data dictionary. You must have the S (SHOW) privilege on a CDO format dictionary to see its contents. You must have the U (CHANGE) privilege on a dictionary to define or delete its objects.

Like DMU ACL entries, the relative position of Access control lists entries is significant. CDD/Repository searches the user identification criteria in the ACL in order. As soon as a match is found, CDD/Repository stops searching the list. In the following example, only Casaday has access privileges to SYS\$COMMON:[CDDPLUS.PERSONNEL]. All other processes match the second entry, which denies all privileges. CDD/Repository would discontinue the user identification search before reaching entry 3, which grants access to users with the UIC [100,\*]:

```
DTR> SHOWP SYS$COMMON:[CDDPLUS.PERSONNEL]
  1:  [*,*], Username: "CASADAY" Grant - RWMESUDC, Deny - none
      ACCESS=READ+WRITE+MODIFY+EXTEND+SHOW+DEFINE
      +CHANGE+DELETE+CONTROL
  2:  [*,*]
      Grant - none, Deny - RWMESUDC ACCESS=none
  3:  [100,*]
      Grant - S, Deny - RWMEUDC ACCESS=SHOW
```

DTR>

## 23.1.7. Summary of ACL Results

The following list summarizes the effects of ACLs on access to DMU format dictionaries and objects:

- Users have all Datatrieve privileges unless the privileges are specifically denied or banished by an entry in the ACL of a segment of a dictionary path name used in a Datatrieve command, in a procedure invocation, or in a Datatrieve table invocation.
- A user's access privileges to an object or directory are inherited from its ancestors as modified by its own ACL.
- If an access privilege is banished by an entry in the ACL of a dictionary directory, that privilege cannot be restored to a user by any entry in the Access control lists of any descendant of that directory.
- An ACL entry applies to a user only if all the user identification criteria match the characteristics of the user's process.
- CDD/Repository begins its search of an Access control lists with entry 1 and ends its search as soon as it finds the first entry for which the characteristics of the user's process match all the user identification criteria.

The following list summarizes the effects of ACLs on access to CDO format dictionaries and objects:

- If only the GRANT clause is specified, a user has the privileges listed. All other privileges are denied.
- If only the DENY clause is specified, a user is denied all privileges listed. All other privileges are granted.
- If both GRANT and DENY clauses are specified, privileges are granted and denied in the order in which they appear. For example, a privilege which is granted and then denied will be denied. Any privileges not listed are denied.
- An ACL entry applies to a user only if all the user identification criteria match the characteristics of the user's process.
- CDD/Repository begins its search of an Access control lists with entry 1 and ends its search as soon as it finds the first entry for which the characteristics of the user's process match all the user identification criteria.
- If one or more ACL entries exist and none of them match the characteristics of the user's process, the user is denied access.
- If no ACL entries exist, all users are granted all access privileges.

## 23.2. The Parts of an ACL Entry

An entry in the ACL of a dictionary object or directory has two parts:

- The user identification criteria
- The privilege specification

The user identification criteria determine the user or class of users to whom the entry applies. CDD/Repository compares the user identification criteria with the characteristics of the user's process and with any passwords appended to the given name of the object or directory.

The privilege specification can grant, deny, or banish (in a DMU ACL) the access privileges of the user or class of users to whom the entry applies.

The following sections discuss identification criteria and access privileges.

### 23.2.1. User Identification Criteria

An ACL entry applies to a user only if all the user identification criteria are satisfied. CDD/Repository searches the ACL from the beginning and uses the first entry whose user identification criteria are satisfied.

If the user identification criteria in all entries of an ACL are specific, none of the entries might apply to a user. If no entry matches and the object is in a DMU dictionary, the user has the same privileges to the object or directory as to the parent of the object or directory. If the object is in a CDO dictionary, the user has no access to it.

The last entry in an ACL should apply to all users and assign as few privileges as are consistent with user needs and the integrity of the data definitions those privileges affect.

You can use four criteria for identifying users:

- VMS username
- VMS User Identification Code (UIC)
- Password (DMU dictionary only)
- Terminal number (DMU dictionary only) or job class

In a DMU ACL entry, you can specify one option from each of these four categories. You can include a username, a UIC, a password, and a terminal number or job class. You do not have to specify all four criteria, but you must specify at least one option from any of the four categories.

In a CDO ACL entry, you can specify a username, a UIC, or a job class. Passwords and terminal numbers have no equivalence in the CDO dictionary.

You must include at least one user identification criterion per ACL entry in either a DMU or a CDO ACL.

## 23.2.2. Identifying Users by User name

Each ACL entry can contain one identification criterion based on the OpenVMS username. Specifying a username in an ACL entry limits the entry to one user or to a group of users who log in with the same username. For example:

```
USER = KELLERMAN
```

If you specify a username in an ACL entry on an object in a CDO format dictionary, the username is translated to the UIC and not retained. When you show the ACL entry, you will see the UIC.

## 23.2.3. Identifying Users by the UIC

In an ACL entry, you can specify the UIC in several ways:

- By specifying all the digits or characters of both parts of the UIC, you can identify one or more users who log in with the same UIC associated with their process. For example:

```
UIC = [240,240]
```

- For numeric UICs, you can use the asterisk (\*) wildcard in place of the group number to identify all group numbers and in place of the member number group to identify all member numbers.

The following example identifies users with the numeric UICs [240,101], [240,300], [240,544], [240,777]:

```
UIC = [240,*]
```

- By using asterisks in place of both groups of digits in the numeric UIC, you identify all users, regardless of their UICs, as follows:

```
UIC = [*,*]
```

- For alphanumeric UICs, you can use the asterisk (\*) wildcard in place of the member name in an alphanumeric UIC but not in place of the group name.

The following example uses the alphanumeric UICs [MYGROUP, MYSELF]. MYGROUP is equivalent to [212, \*] and MYSELF is equivalent to [212, 370]. The valid UIC specifications are as follows:

```
UIC = [MYGROUP, MYSELF]
UIC = [MYGROUP]
UIC = [MYSELF]
UIC = [MYGROUP, *]
UIC = [212, 370]
UIC = [212, *]
UIC = [*, *]
```

You must include the comma and enclose the UIC specification in brackets or angle brackets. If you specify no UIC for an ACL entry, CDD/Repository supplies [\*,\*] as a default.

### 23.2.4. Identifying Users by Rights Identifiers

Rights identifiers are another basic concept in the OpenVMS operating system. A rights identifier is a single text string enclosed in brackets. The system manager defines a rights identifier in the system rights database. The identifier can indicate individuals or members of a particular group. For example, your system manager might define the following rights identifier to indicate the members of an accounting division of your company:

```
[ACCTGID]
```

When you specify a rights identifier with the **DEFINEP** command, you can use only identifiers that are currently in the system rights database. Your system manager can check a valid identifier using the Authorize utility:

```
$ RUN AUTHORIZE

UAF> SHOW/ID ACCTGID
```

In an ACL entry, you can specify a rights identifier just as you specify a UIC. For example, you can specify the rights identifier ACCTGID as follows:

```
UIC = [ACCTGID]
```

### 23.2.5. Identifying Users by the Password

If an ACL entry for a directory or object in the DMU format dictionary defines a password, the password can be specified as part of the given name of the directory or object. Using a password identifies the user or group of users who know the password.

When you need access privileges to a directory or object granted by an ACL entry containing a password, you can specify the password in two ways:

- Enclose the password in parentheses and place it after the given name or full path name of the directory or object. For example, to enter the password SAILOR:

```
YACHTS;1 (SAILOR)
CDD$TOP.INVENTORY (SECRET) .YACHTS;1 (SAILOR)
```

- Enter an asterisk in parentheses after the given name of the directory or object. This asterisk in place of the password causes Datatrieve to prompt for the password. For example:

```
DTR> SHOWP YACHTS (*)
Enter password for YACHTS:
```

When editing objects that require passwords, remember that you must also edit the **REDEFINE** command and explicitly enter the password. For example, you enter the following **EDIT** command with the password **SECRET**:

```
DTR> EDIT SECRET_REC (SECRET)
```

Datatrieve places the record definition (**SECRET\_REC**) in the editing buffer. It then inserts a **REDEFINE** command at the top of the record definition. For example:

```
REDEFINE RECORD SECRET_REC USING
01 TOP.
.
.
.
;
```

The **REDEFINE** command would fail, however, unless you explicitly entered the password when you edited it. For example:

```
REDEFINE RECORD SECRET_REC (SECRET) USING
01 TOP.
.
.
.
;
```

Note that once the password is part of the source definition, you do not have to explicitly enter it in subsequent edits. Datatrieve places it in the editing buffer automatically. However, the password will also be visible when you use the **SHOW** command to show the object (unless you use the asterisk in parentheses as described in this section).

## 23.2.6. Identifying Users by the Terminal Number or Job Class

You can identify users by their terminal line numbers in an ACL entry in the DMU format dictionary, and by their job class in an ACL entry in either format dictionary. You can specify users in the following ways:

- In the DMU format dictionary, you can identify users who work from a particular terminal line. You specify the terminal number in the format `TTn[:]` as follows:

```
TERMINAL = TTH6
```

- You can identify all users whose terminal lines are hard-wired to your local system. Use the keyword **LOCAL**:

```
TERMINAL = LOCAL
```

- You can identify all users whose processes are running on anything other than a hard-wired line. By using the keyword **NONLOCAL** you can identify all processes using dial-up lines, running in batch mode, using DECnet and running as remote terminals, and using the Distributed Data Manipulation Facility to run Datatrieve from a remote node in a network of OpenVMS systems. For example:

TERMINAL = NONLOCAL

- You can identify all batch processes by using the keyword BATCH:

TERMINAL = BATCH

- You can identify all processes using the Distributed Data Manipulation Facility to run Datatrieve from a remote node in a network of OpenVMS systems. Use the keyword NETWORK:

TERMINAL = NETWORK

## 23.2.7. Datatrieve and CDD/Repository Privilege Specification

The second part of an ACL entry determines the access allowed to a user who matches the user identification criteria.

In ACL entries on objects or directories in the DMU format dictionary, the privilege specification controls changes to the access privileges the user inherits from the parent of the object or directory. CDD/Repository can make three types of changes to a user's list of inherited privileges in the DMU format dictionary:

- The GRANT clause can add any privileges that have not previously been banished.
- The DENY clause can remove any privileges the user had to the parent directory.
- The BANISH clause can deny a privilege to a directory or object. A privilege banished by the ACL of a directory can never be granted by any entry in the ACL of any descendant of that directory. The BANISH clause is only valid in ACL entries for DMU format dictionaries.

If no entry in the ACL of an object or directory matches the user, CDD/Repository makes no changes to the privileges the user has to the parent directory.

CDD/Repository can either grant or deny privileges to dictionaries or objects in the CDO format dictionary:

- The GRANT clause can give any privilege. You must grant a right for the user to have that right. Any privilege not specifically granted is denied.
- The DENY clause can specifically deny any privilege. Because the user is denied all access rights not specifically granted, you do not have to specify this clause.

If an ACL exists and no match is found for the user, CDD/Repository denies access to the user. If no ACL exists, the user is granted all access rights. One of the appendixes in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/] contains tables listing the access privileges.

## 23.3. Creating ACL Entries

You can create ACL entries for dictionary objects and directories in four ways:

- Datatrieve **DEFINER** command. See *Section 23.3.2, "Sequence Number in the DEFINER Command"* for detailed information about the **DEFINER** command.

- **DEFINE PROTECTION** command of the CDO.
- **SET PROTECTION/EDIT** command of the DMU.
- **SET PROTECTION** command of the DMU.

### 23.3.1. Suggestions for Assigning Privileges

For many applications, users need only `DTR_READ`, `PASS_THRU`, and `SEE` to access the data definitions in the DMU format dictionary. In the CDO format dictionary, many users need only the `READ` and `SHOW` privileges. Consider restricting most users to these privileges to safeguard the data dictionary. The following list offers additional suggestions:

- Restricting full access at the top level of the DMU format dictionary hierarchy, `CDD$TOP`, to the system manager or data administrator responsible for organizing and maintaining the directory hierarchy. Limit all other users to `PASS_THRU`.
- Distributing control over the next level in the DMU format dictionary hierarchy. If, for example, your dictionary is organized by department, give each department manager the privileges needed to manage his or her portion of the hierarchy.
- Organizing your DMU format dictionaries so that each dictionary directory is owned by the people who need to use it. Use OpenVMS security along with `CDD/Repository ACL` protection to safeguard both CDO and DMU dictionary directories.
- Making full access more widespread at the second level below `CDD$TOP`, where some data definitions are stored and where some users have personal directories assigned to them. Grant `DTR_READ`, `PASS_THRU`, `SEE`, and `HISTORY` or their CDO equivalents, `READ` and `SHOW`, to those users who need only to access record definitions and record audit trail information in history list entries. For those users with personal directories, you can include `CONTROL`, `LOCAL_DELETE`, and `EXTEND` as well.
- Denying access privileges to all other users. Create a last ACL entry for users with a `UIC = [*,*]` to deny all privileges (`DENY = ALL`). By taking this action, you prevent other users from inheriting privileges from higher directories. This catch-all entry ensures that only the users specified in the other ACL entries have access to that part of the dictionary.

You should be especially careful about granting `CONTROL`, `FORWARD`, and `GLOBAL_DELETE` privileges:

- `CONTROL` allows users to use the **DEFINEP** command. Therefore, `CONTROL` is equivalent in effect to having all access privileges. At the top levels of the hierarchy, limit `CONTROL` to the system manager or data administrator.
- `FORWARD` (DMU only) allows users to create subdictionary files. Subdictionaries can be more secure than dictionary directories, but they require more time for I/O operations, and they are charged against `FILLM`, your OpenVMS open file limit. Whether or not you choose to use subdictionaries, you should limit the ability to create them to the system manager or data administrator.
- `GLOBAL_DELETE` (DMU only) allows users to delete a directory or subdictionary and all of its descendants. You should deny `GLOBAL_DELETE` to all users except the system manager or data administrator.

As a general rule, you should grant users only those privileges they need to work in their portions of the data dictionary. Remember, however, that CDD/Repository access privileges do not block access when a user has OpenVMS BYPASS privilege; such users have full access to the entire data dictionary.

### 23.3.2. Sequence Number in the DEFINEP Command

The sequence number of an ACL entry indicates its position in the ACL. Entry 1 is at the top of the ACL, and the entry with the largest number is at the bottom. The position of entries in the ACL can be important. Illogical orders of entries can create serious problems for all users of a dictionary object or directory. For example, if the first entry in a DMU ACL denies P (PASS\_THRU) access to all users, no one can use the directory or object, and no one without a privileged OpenVMS account can change the ACL to correct the faulty entry.

In the **DEFINEP** command, the sequence number indicates the position in the ACL you want the entry to have. The sequence number of an ACL entry is not absolute, but only relative to the position of the entry in the ACL. When ACL entries are added or deleted, the sequence numbers of the remaining entries can change. Specifying a sequence number in the **DEFINEP** command has the following effects:

- If the sequence number in the **DEFINEP** command is smaller than the number of entries already in the ACL, CDD/Repository changes the sequence numbers of entries whose number is equal to or greater than the number specified in the **DEFINEP** command. For example, if the ACL has four entries and you enter a sequence number of 3 in the **DEFINEP** command, the sequence numbers of the original entries numbered 3 and 4 change to 4 and 5.
- If the sequence number in the **DEFINEP** command is larger than the number of entries in the ACL, CDD/Repository changes the sequence number of the new entry to 1 greater than the previous number of entries in the ACL. For example, if the ACL has four entries in it and you enter a sequence number of 7 in the **DEFINEP** command, CDD/Repository changes the sequence number of the entry to 5 because it is now the fifth entry in the ACL.

The following example illustrates using the **DEFINEP** command to add an ACL entry to the middle of a DMU ACL list:

```
DTR> SHOWP FOR PERSONNEL
  1:  [*,*], Username: "JONES"
      Grant - RSW, Deny - none, Banish - none
  2:  [*,*], Password: "SECRET", Username: "DENN"
      Grant - C, Deny - none, Banish - none
  3:  [*,*]
      Grant - none, Deny - P, Banish - none

DTR> DEFINEP FOR CDD$TOP.PERSONNEL 2
[Looking for define privilege option]
CON> PW = JUNCO, USER = METES, TERMINAL = NONLOCAL,
[Looking for define privilege option]
CON> GRANT = EMPSWUX, BANISH = G

DTR> SHOWP FOR CDD$TOP.PERSONNEL
  1:  [*,*], Username: "JONES"
      Grant - RSW, Deny - none, Banish - none
  2:  [*,*], Password: "JUNCO", Terminal: "NONLOCAL",
      Username: "METES"
      Grant - EMPSWUX, Deny - none, Banish - G
  3:  [*,*], Password: "SECRET", Username: "DENN"
      Grant - C, Deny - none, Banish - none
  4:  [*,*]
```

```
Grant - none, Deny - P, Banish - none
```

```
DTR>
```

Refer to *Section 23.2.1, "User Identification Criteria"* and *Section 23.2.7, "Datatrieve and CDD/Repository Privilege Specification"* for a discussion of the user identification criteria and the privilege specifications.

For more information about the **DEFINEP** command, see the **DEFINEP** section in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/].

## 23.4. Removing Entries From an ACL

You can remove entries from an ACL by using one of the following commands:

- Datatrieve **DELETEP** command. For more information about the **DEFINEP** command, see the **DEFINEP** section in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/].
- **DELETE PROTECTION** command of the CDD/Repository CDO.
- **SET PROTECTION/EDIT** command of the DMU.
- **DELETE/PROTECTION** command of the DMU.

To remove a DMU ACL entry with the **DELETEP** command, you must have at least P (PASS\_THRU) and C (CONTROL) access to the object or directory whose ACL you want to change. To remove a CDO ACL entry you must have at least S (SHOW) and C (CONTROL) access to the object or dictionary.

The **DELETEP** command has the following format:

```
DELETEP path-name sequence-number
```

The *path-name* is the given name, full dictionary path name, or relative path name of the object or dictionary whose ACL you want to change. The *sequence-number* is the sequence number of the entry in the ACL. To be sure you remove the correct entry from the ACL, enter a **SHOWP** command before entering a **DELETEP** command.

When you remove an ACL entry from any position but the last in the list, the sequence numbers of all the entries between the one removed and the end of the list are reduced by 1. The **DELETEP** command in the following example removes the second entry from the DMU ACL for CDD\$TOP.PERSONNEL:

```
DTR> SHOWP CDD$TOP.PERSONNEL (SECRET)
 1:  [*,*], Username: "JONES"
      Grant - RSW, Deny - none, Banish - none
 2:  [*,*], Password: "JUNCO", Terminal: "NONLOCAL",
      Username: "METES"
      Grant - EMPRSUWX, Deny - none, Banish - G
 3:  [*,*], Password: "SECRET", Username: "DENN"
      Grant - C, Deny - none, Banish - none
 4:  [*,*]
      Grant - none, Deny - P, Banish - none

DTR> DELETEP CDD$TOP.PERSONNEL (SECRET) 2
DTR> SHOWP CDD$TOP.PERSONNEL (SECRET)
 1:  [*,*], Username: "JONES"
```

```
Grant - RSW, Deny - none, Banish - none
2:  [*,*], Password: "SECRET", Username: "DENN"
Grant - C, Deny - none, Banish - none
3:  [*,*]
Grant - none, Deny - P, Banish - none
```

DTR>

When entry number 2 is removed, entry 3 becomes 2 and entry 4 becomes 3. As the sequence numbers are relative to the position of the entries in the ACL, the numbers adjust to close any gaps and preserve the sequential numbering of the entries.

For more information about the **DEFINEP** command, see the **DEFINEP** section in the [VSI Datatrieve Reference Manual](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/) [https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/].

# Appendix A. Name Recognition and Single Record Context

When you use a field name as a value expression and you display, modify, or erase one or more records, Datatrieve determines exactly which record or records are the targets of the action you propose.

For each of these actions, Datatrieve must first determine the context within which the action occurs. The context is the set of conditions that govern the way Datatrieve recognizes field names and determines which records are the targets of Datatrieve statements. Understanding the way Datatrieve manages context is especially important when you begin nesting Datatrieve statements.

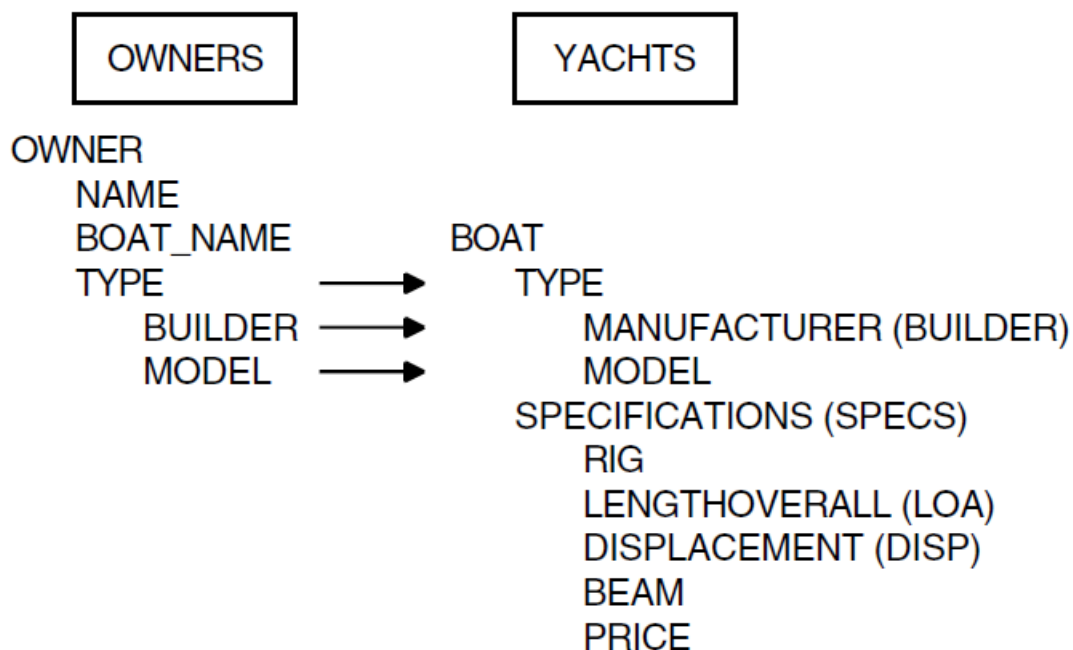
## A.1. Establishing the Context for Name Recognition

Datatrieve does not require that every field name be unique. You can use the same name in several record definitions. You can even use the same name several times in the same record definition, as long as the fields with identical names do not have the same level number in one group field.

For example, both the YACHTS and OWNERS domains have group fields named TYPE, and both group fields contain elementary fields to which you can refer with the names BUILDER and MODEL (in YACHTS, Datatrieve recognizes the query name BUILDER as equivalent to MANUFACTURER. Other query names for YACHTS are SPECS, LOA, and DISP). *Figure A.1, "Duplicate Field Names in YACHTS and OWNERS"* shows the fields in both domains and points out the duplicate names.

When you work with several record streams from the same domain, the field names in all record streams are identical. Whether you form collections or record streams of records from the YACHTS domain, Datatrieve has a mechanism for identifying which record to act on when you want to retrieve or change data from only one field of one record:

**Figure A.1. Duplicate Field Names in YACHTS and OWNERS**



When you understand the way Datatrieve establishes the context for recognizing names, you can use the names of domains, fields, collections, and variables to form the simple and the complex relationships Datatrieve provides. One of the keys to mastering the use of context is understanding the two Datatrieve context stacks.

## A.1.1. The Right Context Stack

When you issue a statement, Datatrieve builds a context stack: a linked list that controls the Datatrieve search for names to match the ones you use in statements. The context stack consists of context blocks, or lists of names. These context blocks are linked together by pointers that control the sequence of the Datatrieve search for values to associate with the names you use in statements.

Datatrieve searches the right context stack for values to associate with names you use in print lists, Boolean expressions, and the right side of Assignment statements such as  $x = y$ . The left context stack is discussed later in this appendix.

### A.1.1.1. The Content of a Context Block

When you use a record selection expression, Datatrieve creates a context block to establish a context for name recognition. That context block contains, among other things, a list of names.

At the top of the list is a slot for the name of a context variable (see *Section A.1.2.1, "Context Variables as Field Name Qualifiers"*). Next is the name of the domain referred to in the record selection expression. The rest of the list contains the names of fields in the record associated with that domain. Those field names are arranged according to the field tree associated with that record. The field tree contains the names of all the group fields, elementary fields, COMPUTED BY fields, REDEFINES fields, and lists in the record and preserves the hierarchical relationships among them.

When Datatrieve searches for a name in the context stack, it looks for a value to associate with that name. The search ends, and Datatrieve takes the associated value when it finds the first name that matches the one in your statement.

A Datatrieve name can consist of several names joined together (see *Section A.1.2.2, "Other Field Name Qualifiers"*). They resemble dictionary path names in form and function. To be recognized, these compound or qualified names you supply must represent a valid path through the hierarchy of a context block and the field tree it contains.

When Datatrieve encounters a name, it begins its search in the context block on top of the stack. Datatrieve first looks at the slot in the context block reserved for a collection name or the name of a context variable. For unnamed CURRENT collections, this slot contains the name CURRENT. For named CURRENT collections, the name CURRENT and the collection name are equivalent. Named collections that are not the CURRENT collection have the collection name in this slot.

If the top block on the context stack refers to a record stream, this slot is empty unless you use a context variable in the RSE that forms the record stream. The context variable gives a record stream a temporary name; this name fills the first slot in the context block for these named record streams.

If Datatrieve finds that the first segment of a qualified name matches the name in the collection name/context variable slot, it continues its search in that block for a match for the rest of the name. If the name in your statement does not match the name in the collection name/context variable slot, or if that slot is empty, Datatrieve continues to look through the first context block to find a match.

Next in the context block is the name of the source of the records to which that block refers. For collections and record streams, that source can be the domain name or the name of a list for hierarchical

records. The source can also be the name of a collection if you use the collection as the basis for a record stream in a **FOR** statement and use a context variable.

If the source name does not match the name in your statement, Datatrieve next looks for the name in the slot reserved for names.

Next Datatrieve looks at the name of the top-level (the 01 level) field name. If no match occurs, Datatrieve looks at each succeeding field name in the order they are displayed when you enter a **SHOW FIELDS** command. That order can take you through the entire hierarchy of the field tree, traversing first the left branch and then the right wherever there is a branching point in the hierarchy.

If Datatrieve finds no match in the first block on the context stack, it goes to the next context block on the stack and begins its search there.

Datatrieve stops its search as soon as it finds an exact match for the name in your statement. Then it associates the value assigned to the name on the context stack with the name of the field in your statement.

If Datatrieve finds no match for the name in any of the context blocks, it displays a message on your terminal that the field name is either undefined or used out of context. The only remedies are to change the context so that the name in your statement resolves properly or to remove any ambiguity by qualifying the name further with group field names or context variables.

For the sake of clarity, the following description of the various types of context blocks starts with the bottom of the context stack, that is, with the context block that Datatrieve checks last.

### **A.1.1.2. Global Variables**

The bottom context block contains the names of any global variables you have established and have not released. This block is different from the others on the stack because its content is not determined by a record selection expression. Nevertheless, Datatrieve treats the name of a global variable as though it were the name of a field in a simple record. Just as Datatrieve associates the value of a field with the field name, Datatrieve associates the value of a global variable with its name.

Datatrieve looks at the global variables last when trying to find a name to match one in your statement. No two global variables can have the same name. When you issue a **DECLARE** statement at command level (indicated by the DTR> prompt), Datatrieve checks the names of the global variables you have declared. If it finds one with the same name, it releases the old variable and its value and replaces it with the new one. Datatrieve initializes the new variable with a default value, a missing value, a zero, or a space depending on the clauses you include in the **DECLARE** statement.

### **A.1.1.3. Collections**

The next higher set of blocks in the context stack refers to existing collections. Each collection with a block on the context stack must have one record singled out as a selected record. Although a collection can have a number of records in it, only one of those records can be used in the search for the context of a name. Datatrieve can assign only one value to the name. Consequently, that one value can come from only one of the records in the collection.

Remember, the reason for resolving the context of a name you use in a statement is to assign to the name a value for use in the statement. For an existing collection, you can designate one record at a time as the selected record for that collection. The **SELECT** statement lets you designate the selected record in a collection by relative reference (**FIRST**, **NEXT**, **PRIOR**, **LAST**, and **WITH Boolean**) or by absolute

reference to the position number of the record in the collection. A collection has a block on the context stack only if it has a selected record.

If you have more than one existing collection with a selected record, the block immediately above the one for global variables refers to a named collection with a selected record. That collection is the one you formed with a **FIND** statement before you formed any of the other collections that have selected records.

The rest of the context blocks for the collections with selected records are ordered according to the sequence in which you formed them, not the order in which you entered the **SELECT** statements to establish the selected records.

If the **CURRENT** collection has a selected record, the context stack contains a block referring to the **CURRENT** collection. That block is above the blocks of all other collections; that is, Datatrieve searches for names in the context block of the **CURRENT** collection before it searches the context block of any other collection.

The key to understanding the way Datatrieve recognizes names is that except for the global variables, the context stack is ordered on a "last-in, first-out" basis. The most recently formed context block is the one Datatrieve searches first.

You do not have to rely on your memory to recall the order in which you formed your existing collections. You need only issue a **SHOW COLLECTIONS** command. Datatrieve displays the most recently formed collection (always the **CURRENT** collection, whether it has a name or not) at the top of the list and the "oldest" one at the bottom.

With the **SHOW collection-name** command, you can inspect each existing collection to see how many records are in the collection, whether it has a selected record, and, if it does, what the position number of the selected record is in the collection.

If Datatrieve searches the context stack and does not find a match for the name in your statement, it displays an error message that may seem puzzling unless you understand the way Datatrieve forms the context stack:

```
Field "name" is undefined or used out of context
```

You may know the name has been defined and that it is the name of a field in a record associated with one or more existing collections. If, however, none of the collections containing that field have selected records, Datatrieve cannot tell if the field is defined or not.

If a collection containing the named field has no selected record, that collection has no block on the context stack. Consequently, Datatrieve neither finds a match for the field name nor has a way of discovering from the search of the context stack if the field name is defined at all.

The order of context blocks at the higher levels of the context stack depends on the order in which Datatrieve encounters the elements containing names associated with values. The order of the following sections does not imply any relative position on the stack. Only the order in which Datatrieve encounters those elements determines their order on the stack.

#### **A.1.1.4. Record Streams**

Before Datatrieve looks at the context block of the most recently formed collection with a selected record, it looks at the context blocks created explicitly in the statement. One type of context block created by a statement refers to the field names of a record stream formed by a statement.

Context blocks of record streams act differently from those of collections. The context block for a collection stays on the stack as long as the collection has a selected record. The context block of a collection is removed from the stack only if you release the collection or remove its selected record with a **DROP** statement.

The context block for a record stream, however, stays on the stack only as long as the statement containing it is being executed. When Datatrieve finishes processing the statement, the block added to the stack is removed from the context stack and is not available when Datatrieve rebuilds the stack after it encounters the next statement.

Only three statements make lasting changes to the context stack:

- **FIND**

The **FIND** statement can remove the **CURRENT** collection from the context stack by forming a new **CURRENT** collection. The new **CURRENT** collection releases the old collection but does not put a block on the context stack because a newly formed collection has no selected record.

- **SELECT**

The **SELECT** statement puts a collection on the context stack by establishing a selected record. **SELECT** cannot change the relative order of collections on the stack. That order is determined by the relative order in which you formed the collections with the **FIND** statement.

- **DROP**

The **DROP** statement removes collections from the context stack by dropping the selected record from the collection. The **SHOW collection-name** command still notes the position number of the previously selected record, but a parenthetical note points out that the record has been dropped:

```
DTR> SHOW CURRENT
Collection CURRENT
  Domain: YACHTS
  Number of Records: 113
  Selected Record: 57 (Dropped)
DTR>
```

The selected record has been removed from the collection and cannot be retrieved unless you form a new collection that contains it.

These three statements, however, share a restriction that separates them from all other statements: You cannot use **FIND**, **SELECT**, or **DROP** statements in compound statements. They must be entered at command level by themselves. Furthermore, these statements do not form temporary record streams; they affect only collections.

You can, however, have several context blocks for record streams on the context stack at one time. The block for a record stream stays on the context stack until Datatrieve finishes the statement. As you can nest statements in **FOR** loops, **BEGIN-END** blocks, **IF-THEN-ELSE** statements, **THEN** statements, and **WHILE** statements, the inner statements can form record streams before Datatrieve finishes the outermost statement.

Datatrieve has to keep the context of outer statements separate from that of inner ones. It keeps them separate by putting a block on the context stack when it encounters an element that requires one. Datatrieve begins processing compound statements with the outermost statement and works progressively toward the innermost one. The context blocks it forms for elements in the innermost statement are at the top of the stack when the innermost statement is being processed.

When Datatrieve finishes processing the innermost statements, it removes the blocks created by that statement. Datatrieve works its way back out toward the outermost statement, removing blocks created by statements as soon as it finishes processing the statement.

For example, in the case of nested **FOR** loops, the context block for the innermost **FOR** loop is higher in the stack than the blocks for the outer loops. When Datatrieve completes the execution of the innermost loop, it removes the context block of that **FOR** statement, leaving those of the outer **FOR** statements on the stack. As Datatrieve completes each loop, the context block for that loop is removed from the stack. This same pattern of events applies to statements in **BEGIN-END** blocks.

When a statement that forms a record stream is followed by a second statement that is not contained in the first, Datatrieve removes the context block created for the first statement from the stack and puts a context block for the second statement in its place.

For example, in a **BEGIN-END** block, one **PRINT** statement containing an *OF rse* clause follows another. The context block of the first statement is in effect only during the execution of that first statement. That block is replaced by the one for the second **PRINT** statement when Datatrieve begins processing the second statement.

Datatrieve handles the context block of a **FOR** loop the same way it handles statements containing an *OF rse* clause.

Datatrieve creates four other types of context blocks that affect the order of the context stack: those for local variables, **VERIFY** clauses, **VALID IF** clauses, and context variables.

### **A.1.1.5. Local Variables**

Local variables are variables defined in compound statements. A local variable and its effect on the context stack last only from the **DECLARE** statement that defines it until Datatrieve completes the execution of the statement containing the **DECLARE** statement.

### **A.1.1.6. VERIFY Clause in the STORE Statement**

Like the context for local variables, the context for resolving field names in a **VERIFY** clause of the **STORE** statement is short-lived. The **STORE** statement does not access or change any existing record. Consequently, for each **STORE** statement Datatrieve creates a context block to associate the field names with the values in the new record. Datatrieve executes the **VERIFY** clause after you have assigned values to all the fields prescribed by the syntax of the statement, but before Datatrieve stores the record in the data file.

### **A.1.1.7. VALID IF Clause in a Record Definition**

When you assign a value to a field name in either a **STORE** or **MODIFY** statement, Datatrieve looks in the appropriate record definition for a **VALID IF** clause. If the value is unacceptable according to the conditions specified in the **VALID IF** clause, Datatrieve displays a message on your terminal and reprompts you for an acceptable value. It uses the same context to associate the field name with your response to the reprompt. The context for resolving field names in the **VALID IF** clause is established in one of two ways:

- By the context block set up for the **STORE** statement
- By the context block set up for the **MODIFY** statement

In either case, the value associated with the field name is the one just assigned to it by your response to a prompt or by an Assignment statement in the USING clause of the **STORE** or **MODIFY** statement.

Datatrieve executes the VERIFY clause only after the values you assign meet the conditions of VALID IF clauses in the record definition. As a result, there can be no conflict between the context established for these two clauses. The context for the VALID IF clause no longer exists when Datatrieve executes the VERIFY clause.

## A.1.2. Using Context Variables and Qualified Field Names

The ways of establishing context discussed to this point deal with resolving the connections between names and values by finding the first instance of a valid field name or variable name. When several context blocks on the stack contain fields with the same names, you need a way to skip over some instances of the name to get to the field that contains the value you want to retrieve.

Datatrieve gives you two methods of forcing name recognition: context variables and qualified field names. Although they require different actions from you, these two methods have an underlying similarity.

### A.1.2.1. Context Variables as Field Name Qualifiers

A context variable is a dummy variable specified in a record selection expression for the purpose of name recognition. When Datatrieve encounters a context variable, it puts a new block on the context stack. That new block connects the name of the context variable with the field names and values of the records identified by the record selection expression.

The context established by the context variable lasts until Datatrieve completes the execution of the statement containing the record selection expression in which the context variable occurs. However, that context does not affect any outer loops or nesting statements that contain the statement in which you use the context variable.

A context variable, however, does affect all inner statements nested in the statement that contains the record selection expression in which the context variable occurs. You can use the context variable as a prefix for each field name of the records identified by the record selection expression. Citing a field name with a context variable prefix can make a field name unique, even when the domains and field trees of a record in a record stream are identical.

Putting a prefix on a field name produces a qualified field name. The context variable must be the first prefix added to a field name.

### A.1.2.2. Other Field Name Qualifiers

Using other qualifiers as prefixes to field names is the second method of overriding the Datatrieve default of name recognition.

Although Datatrieve does not require that each field name be unique, each fully qualified field name must be unique. The fully qualified field name consists of the domain name, the top-level group field name, the names of any group field to which the elementary field belongs, and the elementary field name. You must separate each element of the fully qualified name from the next with a period.

For example, in the domain YACHTS, the fully qualified field name of MODEL is as follows:

```
YACHTS.BOA.TY.PE.MODEL
```

You can use these elements in any combination that preserves their hierarchical order to distinguish the MODEL field in YACHTS from the MODEL field in another domain, such as OWNERS.

When Datatrieve encounters a qualified field name, it searches the context stack for the first match of the name you specify. For example, if you use BOAT.MODEL in a record selection expression, Datatrieve searches the context stack for the first valid occurrence of the name BOAT and searches the branches of the hierarchy under BOAT for the first valid occurrence of the name MODEL.

The success of the search is not jeopardized because you omit the group field name TYPE from the qualified name of MODEL. Datatrieve searches the entire hierarchy under BOAT until it finds the first valid occurrence of TYPE. When an intermediary group field name is omitted, Datatrieve searches the hierarchy according to the order in which the fields of the record were defined.

Fully qualified field names are adequate when working with two or more domains that share elementary or group field names, or both. However, when you work with two record streams from the same domain, you must further qualify the field name with a context variable. This extra qualification is especially necessary when dealing with lists in hierarchical records.

Suppose you want to display information about all builders who build boats with more than one type of rig. YACHT is the given name of the record associated with the domain YACHTS. The field tree of YACHT has the following structure:

```

YACHTS
  01 BOAT
    03 TYPE
      06 MANUFACTURER
      06 MODEL
    03 SPECIFICATIONS
      06 RIG
      06 LENGTH_OVER_ALL
      06 DISPLACEMENT
      06 BEAM
      06 PRICE

```

You can print the desired information with nested **FOR** loops. For each boat from the outer **FOR** statement, you want Datatrieve to loop through all the boats and find all the ones with the same builder. For each one it finds, you want it to compare its rig with the rig of the boat from the outer loop. Then you want to separate the ones for which the rigs are not the same. At first, you might be tempted to use the following statement to produce the desired list:

```

DTR> SET NO PROMPT
DTR> FOR YACHTS
CON>     FOR YACHTS WITH BUILDER = BUILDER AND
CON>         RIG NE RIG
CON>         PRINT BUILDER, RIG, RIG
DTR>

```

After a long search for records, Datatrieve displays no records. The problem is that the syntax in the previous example asks Datatrieve to look for a boat with a rig that is not equal to itself—an obvious contradiction. Both of the fields named RIG resolve to the record stream formed by the second **FOR** statement. The name BUILDER also resolves to the same record stream.

What happens when you enter the previous example is that Datatrieve takes the first record from YACHTS but does not look at any of the values in its fields. Then it looks at every record in YACHTS and discovers that for every one of them, the name of the builder equals itself, but that no rig is not equal to itself. Thus every record in YACHTS fails to meet the condition set by the statement.

Datatrieve then takes the second record in YACHTS and once again goes through all the boats, finding that the two values are always equal to themselves and thus fail to meet the impossible demands of the statement. And so it goes for each record: two comparisons for 113 times 113 records, and no records meet the self-contradictory conditions. The problem is how to get Datatrieve to look at the builder and rig of the outer **FOR** statement when making the comparison. The context variable provides one solution:

```
DTR> FOR A IN YACHTS
CON>   FOR YACHTS WITH BUILDER = A.BUILDER
                        AND RIG NE A.RIG
CON>   PRINT BUILDER, A.RIG, RIG
```

```
MANUFACTURER  RIG    RIG
AMERICAN      SLOOP  MS
AMERICAN      MS     SLOOP
CHALLENGER    SLOOP  KETCH
.
.
PEARSON       KETCH  SLOOP
PEARSON       KETCH  SLOOP
```

```
DTR>
```

In this case, the use of the context variable **A** forces Datatrieve to look to the record stream formed by the outer **FOR** statement. At the same time, Datatrieve recognizes the unqualified names, **RIG** and **BUILDER**, in the context established by the most recent **RSE**, the one in the second **FOR** statement. The conditions in the second **FOR** statement are no longer impossible and information from 62 records is displayed.

The way Datatrieve treats the unqualified names in this example illustrates another rule for context resolution: The left-hand member of a Boolean expression must resolve to the record selection expression of which it is a part. If you start the Boolean in the second **FOR** statement with **A.BUILDER**, Datatrieve tells you that **A.BUILDER** is undefined or used out of context.

You can add a second context variable in the previous example to make sure the resolution of the names is explicitly stated:

```
DTR> FOR A IN YACHTS
CON>   FOR B IN YACHTS WITH B.BUILDER = A.BUILDER AND
                        B.RIG NE A.RIG
CON>   PRINT B.BUILDER, A.RIG, B.RIG
```

You gain two advantages by specifying the second context variable. The first advantage is clarity of representation. The second advantage is the certainty of getting an error message from Datatrieve if you make a syntax error. Using the second context variable, however, does not allow you to violate the rule for resolving field names on the left side of Boolean expressions.

### A.1.2.3. The Effect of the **CROSS** Clause on Name Recognition

You can use the **CROSS** clause of the record selection expression to produce the same record stream as the nested **FOR** statements in the previous example. The **CROSS** clause, however, is not constrained by the rule for resolving field names on the left side of Boolean expressions.

With the **CROSS** clause, you can establish more than one context variable (and, hence, more than one context block) in a record selection expression. This is the syntax of the **CROSS** clause:

[CROSS [*context-var* IN] *rse-source* [OVER *field-name*]] [ . . . ]

The format for *rse-source* is as follows:

$$\left. \begin{array}{l} \textit{domain-name} \\ \textit{collection-name} \\ \textit{list} \\ \textit{rdb-relation-name} \\ \textit{dbms-record-name} \left[ \left\{ \begin{array}{l} \text{MEMBER} \\ \text{OWNER} \\ \text{WITHIN} \end{array} \right\} \right] \text{ [OF] } [\textit{context-name.}] \textit{set-name} \end{array} \right\}$$

Datatrieve creates a context block for each source in the CROSS clause. The names in all such context blocks resolve to the same record selection expression. Consequently, adequately qualified names in the Booleans of the record selection expression can appear on either the right-hand or left-hand side of any of the Booleans. For example, any of the following statements produces the same result as the nested FOR statements of the previous example:

```
DTR> FOR A IN YACHTS CROSS B IN YACHTS WITH
CON>     B.BUILDER = A.BUILDER AND B.RIG NE A.RIG_
CON>     PRINT B.BUILDER, A.RIG, B.RIG
```

```
DTR> FOR A IN YACHTS CROSS B IN YACHTS WITH
CON>     A.BUILDER = B.BUILDER AND A.RIG NE B.RIG
CON>     PRINT B.BUILDER, A.RIG, B.RIG
```

```
DTR> FOR A IN YACHTS CROSS YACHTS WITH
CON>     BUILDER = A.BUILDER AND RIG NE A.RIG
CON>     PRINT BUILDER, A.RIG, RIG
```

```
DTR> FOR A IN YACHTS CROSS YACHTS WITH
CON>     A.BUILDER = BUILDER AND A.RIG NE RIG
CON>     PRINT BUILDER, A.RIG, RIG
```

In cases where the sources specified in the CROSS clause share a field name, you can use the OVER clause to simplify the context specification. The field name specified in the OVER clause must exist in the records of all the sources specified in the CROSS clause. The following two statements are equivalent to the preceding ones:

```
DTR> FOR A IN YACHTS CROSS YACHTS OVER BUILDER WITH
CON>     RIG NE A.RIG
CON>     PRINT BUILDER, A.RIG, RIG
```

```
DTR> FOR A IN YACHTS CROSS YACHTS OVER BUILDER WITH
CON>     A.RIG NE RIG
CON>     PRINT BUILDER, A.RIG, RIG
```

To resolve field names in a record selection expression containing a CROSS clause, Datatrieve looks first at the context block for the last source specified in the CROSS clause. If that block contains no match for the field name, it begins looking at the context blocks for the other sources, working its way toward the block for the first source in the clause.

Consequently, when referring to fields from two or more identical sources, only those fields from the last source in the CROSS clause can remain unqualified. In such cases, you must use context variables to establish the appropriate context for fields from the other sources in the clause.

## A.1.3. The Left Context Stack for Assignment Statements

When you make Assignment statements at the Datatrieve command level or as part of **STORE** or **MODIFY** statements, Datatrieve must assign values to the field or variable you intend. It uses the left context stack to associate the values you supply with the fields and variables to which you want the values assigned. Blocks on the left context stack are for records and variables that you can update.

Whenever Datatrieve begins to process a statement, the left context stack contains the global variables you have declared and not released. Any local variables you declare in compound statements are also on the left context stack. The local variables are removed when the statement in which you declared them ends.

Local and global variables are on both stacks. Each type of variable has a value that can be assigned to a field or another variable; hence, they are on the right context stack. Both can be updated with new values you assign them; hence, they are on the left context stack.

Context blocks for a record you want to modify are also on both context stacks. The record has a value you can use in Boolean expressions and Assignment statements. In a **MODIFY** statement you can update that value. Because a field is on both stacks at the same time, you can use the old value of the field to calculate the new value. You can use the following form of Assignment statement:

```
DTR> MODIFY USING PRICE = PRICE * 1.1
DTR>
```

Datatrieve retrieves the old value of **PRICE** associated with the name on the right context stack and multiplies the old **PRICE** by a constant. It then associates that value with the name **PRICE** on the left context stack and updates the value of the **PRICE** field.

When you enter a **STORE** statement, the only context block for the new record is on the left context stack. No record exists yet, and, of course, no values are associated with its fields. The fields can only receive values.

However, as soon as Datatrieve associates a value with a field, you can move that value to the right context stack and use it on the right side of Assignment statements. You can make this shift before you finish assigning values to all the fields of the new record. In fact, you can use the values of new fields to calculate the values Datatrieve stores in other new fields in the same record.

To shift newly stored values to the right context stack, include a context variable with the domain name when you enter the **STORE** statement:

```
DTR> STORE A IN YACHTS USING . . .
```

Then, in the **USING** clause, use the context variable to qualify the names of any field whose value you want to use on the right side of an Assignment statement:

```
DTR> STORE A IN YACHTS USING
CON> BEGIN
CON>   F1 = value-expression
CON>   F2 = value-expression
CON>   F3 = A.F1 + A.F2
CON> END
DTR>
```

The context variable allows you to associate a field name on the right context stack with its new value as soon as you assign the value to the field. You cannot, however, use a field name on the right side of an Assignment statement until you have assigned a value to the field.

You can combine **STORE** and **MODIFY** statements to keep an audit trail of changes made to records in a domain and to change statistical records when you store new records.

To form an audit trail, you need a domain for the audit records. This domain can use the same record definition as the original domain but it must have its own domain definition and its own data file. Here is a simple example:

```
DTR> SHOW AUDIT_YACHTS
DOMAIN AUDIT_YACHTS USING
    YACHT ON AUD_YACHT;
DTR> FOR A IN YACHTS MODIFY USING
CON> BEGIN
CON>     BUILDER = *.BUILDER
CON>     MODEL = *.MODEL
CON>     RIG = *.RIG
CON>     LOA = *.LOA
CON>     DISP = *.WEIGHT
CON>     BEAM = *.BEAM
CON>     PRICE = *.PRICE
CON>     STORE B IN AUDIT_YACHTS USING
CON>         B.BOAT = A.BOAT
CON>END
Enter BUILDER:
```

If you have a **VERIFY USING** clause in the **MODIFY** statement, you should put the **STORE** statement as the last statement in the **VERIFY** clause. If you put the **VERIFY** clause after the **STORE** statement and the **VERIFY** clause aborts the change, you have a record of the change but you have not changed the record. You can also embed a **MODIFY** statement in a **STORE** statement.

In the following example, the embedded **MODIFY** statement updates a record of the last date a new record was added to the data file and records the **TYPE** field of the record stored. The file **LAST.DAT** is a sequential file with one record in it:

```
DTR> SHOW LAST_ENTRY
DOMAIN LAST_ENTRY USING LAST_REC ON LAST.DAT;
DTR> SHOW LAST_REC
RECORD LAST_REC USING
01 TOP.
03 LAST_DATE USAGE DATE.
03 TYPE PIC X(20).
;
DTR> STORE A IN YACHTS USING
CON> BEGIN
CON>     BUILDER = *.BUILDER
CON>     MODEL = *.MODEL
CON>     RIG = *.RIG
CON>     LOA = *.LOA
CON>     DISP = *.DISP
CON>     BEAM = *.BEAM
CON>     PRICE = *.PRICE
CON>     MODIFY B IN LAST_ENTRY USING
CON>         BEGIN
CON>             LAST_DATE = "TODAY"
CON>             B.TYPE = A.TYPE
CON>         END
CON> END
Enter BUILDER:
```

With the proper use of context variables, you can also store or change data in fields shared by two or more domains.

## A.2. Single Record Context

The Datatrieve statements **PRINT**, **MODIFY**, and **ERASE** can act on one record at a time or on an entire record stream or collection. The records on which they act are called target records. You can identify target records for these statements in four ways:

- A **SELECT** statement identifies one target record in a collection.
- The keyword **ALL** in a statement, without an *OF rse* clause, makes all records in a collection the targets of the statement.
- An *OF rse* clause in the statement forms a target record stream.
- The *RSE* clause in a **FOR** statement forms a stream of target records for the statement contained in the **FOR** loop.

### A.2.1. The **SELECT** Statement and the Single Record Context

Before discussing the **SELECT** statement and context, a short review of facts about collections is in order.

Datatrieve keeps a list of the collections you form with the **FIND** statement. The most recent one formed is always at the top of the list and is called the **CURRENT** collection. The only other collections on the list are the ones to which you assign a name when you form them. If you do not assign a name to the **CURRENT** collection, the next collection you form becomes the new **CURRENT** collection. Datatrieve discards the old **CURRENT** collection unless you give it a name when you form it.

With the **RELEASE** command, you can remove a collection from that list. If you release the **CURRENT** collection, the next one on the list becomes the **CURRENT** collection.

No collection on this list, however, is represented by a block on the context stack unless you use the **SELECT** statement to single out one record in the collection. When you select a record in a collection, Datatrieve puts a block for that collection on the context stack. If every existing collection has a selected record, then Datatrieve keeps a block on the context stack for each of those collections.

The relative ages of the collections with selected records determine the order of context blocks for collections. The "oldest" collection with a selected record is the bottom of the context stack. Because the **CURRENT** collection is always the "youngest," its context block, if it has one, is nearest the top.

This order of context blocks for collections establishes the order Datatrieve uses not only for recognizing field names, as previously described, but also for identifying single target records. When you enter the most abbreviated forms of the **PRINT**, **MODIFY**, and **ERASE** statements, Datatrieve looks on the context stack for the first valid single record context to carry out the specified action. It looks for the "youngest" collection with a selected record and either prints the record, erases it, or changes it.

The following sequence of examples illustrates the effect of the **SELECT** and **DROP** statements on single record context and the subsequent actions of the **PRINT**, **MODIFY**, and **ERASE** statements. Form a collection of records from the **YACHTS** domain, call it **BIGGIES**, select the third record as the target record, and display it:

```
DTR> READY YACHTS WRITE
DTR> FIND BIGGIES IN YACHTS WITH LOA > 40
[8 records found]
DTR> SELECT 3
DTR> PRINT
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
GULFSTAR	41	KETCH	41	22,000	12	\$41,350

```
DTR>
```

Store a new record in the YACHTS domain and form a collection that consists of that one record. Later, you can modify and erase this record:

```
DTR> STORE YACHTS
Enter MANUFACTURER: HINKLEY
Enter MODEL: BERMUDA 40
Enter RIG: YAWL
Enter LENGTH_OVER_ALL: 40
Enter DISPLACEMENT: 20000
Enter BEAM: 12
Enter PRICE: 82,000
DTR> FIND YACHTS WITH BUILDER = "HINKLEY"
[1 record found]
DTR>
```

You now have two collections, CURRENT (the younger) and BIGGIES (the older):

```
DTR> SHOW COLLECTIONS
Collections:
    CURRENT
    BIGGIES

DTR> SHOW CURRENT
Collection CURRENT
    Domain: YACHTS
    Number of Records: 1
    No Selected Record

DTR> SHOW BIGGIES
Collection BIGGIES
    Domain: YACHTS
    Number of Records: 8
    Selected Record: 3

DTR>
```

The CURRENT collection has no selected record, but BIGGIES still does. Consequently, when you type **PRINT** and press the **Return** key again, Datatrieve prints the record in the first valid single record context, that is, the selected record in BIGGIES:

```
DTR> PRINT
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
GULFSTAR	41	KETCH	41	22,000	12	\$41,350

```
GULFSTAR      41          KETCH      41    22,000    12  $41,350
```

```
DTR>
```

When you type **SELECT** and press the **Return** key, Datatrieve selects the first and only record in the **CURRENT** collection. Now when you type **PRINT** and press the **Return** key, the single record context has changed. Now the selected record in the **CURRENT** collection is the target record of the **PRINT** statement:

```
DTR> SELECT
DTR> PRINT
```

```

                                LENGTH
                                OVER
MANUFACTURER  MODEL  RIG  ALL  WEIGHT BEAM  PRICE
HINKLEY      BERMUDA 40 YAWL  40  20,000  12  $82,000
```

```
DTR> SHOW CURRENT
Collection CURRENT
  Domain: YACHTS
  Number of Records: 1
  Selected Record: 1
```

Now modify the price of the target record and display the result. The **MODIFY** and **PRINT** statements both act on the record in the first valid single record context, that is, the selected record in the **CURRENT** collection:

```
DTR> MODIFY PRICE
Enter PRICE: 75,000
DTR> PRINT
```

```

                                LENGTH
                                OVER
MANUFACTURER  MODEL  RIG  ALL  WEIGHT BEAM  PRICE
HINKLEY      BERMUDA 40 YAWL  40  20,000  12  $75,000
```

```
DTR>
```

Now type **ERASE** and press the **Return** key. The **ERASE** statement also acts on the record in the first valid single record context, and the record for the **HINKLEY** boat is removed from the data file **YACHT.DAT**. Even though you erase the only record in the collection, Datatrieve does not discard the collection.

It takes note that you have erased the selected record and removes the context block for the **CURRENT** collection from the context stack.

You can verify the change in single record context by typing **PRINT** and pressing **Return**. The selected record from **BIGGIES** is again in the first valid single record context:

```
DTR> ERASE
DTR> SHOW CURRENT
Collection CURRENT
  Domain: YACHTS
  Number of Records: 1
  Selected Record: 1 (Erased)
```

DTR> PRINT

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER ALL			
GULFSTAR	41	KETCH	41	22,000	12	\$41,350

DTR>

If you type **MODIFY** or **ERASE** and press the **Return** key and no existing collection has a selected record, Datatrieve displays a message that there is no target record for the action you propose:

```
DTR> ERASE
No target record for ERASE.
DTR> MODIFY
No target record for MODIFY.
DTR>
```

However, if you type **PRINT** and press the **Return** key and no existing collection has a selected record, Datatrieve displays a message that there is no selected record and then prints out the whole collection:

```
DTR> FIND YACHTS WITH BUILDER = "ALBIN"
[3 records found]
DTR> PRINT
No record selected, printing whole collection
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER ALL			
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

DTR>

You can change the single record context with the **DROP** statement. The **DROP** statement removes the selected record from a collection but does not erase the record from the data file. When you type **DROP** and press the **Return** key, and the **CURRENT** collection has no selected record, Datatrieve displays a message on your terminal:

```
DTR> FIND BIGGIES IN YACHTS WITH LOA > 40
[8 records found]
DTR> DROP
No collection with selected record for DROP.
```

If the **CURRENT** collection has a selected record, the **DROP** statement removes that record from the collection when you type **DROP** and press the **Return** key. If other collections have selected records, you must specify the collection name in the **DROP** statement.

The **CURRENT** collection is **BIGGIES**. Select and display the first record in **BIGGIES** and form a new **CURRENT** collection of boats built by Albin:

DTR> SELECT; PRINT

LENGTH OVER
----------------

MANUFACTURER	MODEL	RIG	ALL	WEIGHT	BEAM	PRICE
CHALLENGER	41	KETCH	41	26,700	13	\$51,228

```
DTR> FIND YACHTS WITH BUILDER = "ALBIN"
[3 records found]
DTR>
```

Now select, display, and drop the first record of the **CURRENT** collection. Then enter a **SHOW CURRENT** command to see how Datatrieve records the results of your actions. The **SELECT** creates a single record context for the current collection; thus, the target record of the **PRINT** statement is the selected record in the **CURRENT** collection, not in **BIGGIES**:

```
DTR> SELECT
DTR> PRINT
```

MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE
ALBIN	79	SLOOP	26	4,200	10	\$17,900

```
DTR> DROP
DTR> SHOW CURRENT
Collection CURRENT
  Domain: YACHTS
  Number of Records: 3
  Selected Record: 1 (Dropped)
DTR>
```

When you drop a selected record from a collection, you change the single record context. The context block for that collection is removed from the context stack.

Consequently, when you type **PRINT** and press the **Return** key again, Datatrieve displays the selected record in **BIGGIES**, the record in the first valid single record context:

```
DTR> PRINT
```

MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE
CHALLENGER	41	KETCH	41	26,700	13	\$51,228

```
DTR>
```

Unlike **PRINT**, **MODIFY**, and **ERASE**, the **DROP** statement does not act on the record in the first valid single record context. You have already dropped the selected record in the **CURRENT** collection. When you type **DROP** and press the **Return** key again, Datatrieve displays a message on your terminal and does not drop the selected record in **BIGGIES**. Since **BIGGIES** is not the **CURRENT** collection, you have to specify its name in the **DROP** statement:

```
DTR> DROP
Target record has already been dropped.
DTR> DROP BIGGIES
DTR> SHOW BIGGIES
Collection BIGGIES
```

```

Domain: YACHTS
Number of Records: 8
Selected Record: 1 (Dropped)

```

```
DTR>
```

Now you have no valid single record context. When you type **PRINT** and press **Return**, Datatrieve displays the whole **CURRENT** collection because there is no selected record in either of the two existing collections. Since you dropped one record from the **CURRENT** collection, it contains only two records now:

```

DTR> PRINT
No record selected, printing whole collection

```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

```
DTR>
```

To show that you have not erased the record dropped from the **CURRENT** collection, form and display a new **CURRENT** collection of boats by Albin:

```

DTR> FIND YACHTS WITH BUILDER = "ALBIN"
[3 records found]
DTR> PRINT ALL

```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500
ALBIN	VEGA	SLOOP	27	5,070	08	\$18,600

```
DTR>
```

## A.2.2. The **CURRENT** Collection as Target Record Stream

The preceding example shows the effect of the keyword **ALL** on a **PRINT** statement that does not contain an **OF rse** clause.

Although Datatrieve acts on only one record at a time, you can identify more than one record for a single Datatrieve statement to act on. With the keyword **ALL**, you can make every record in the **CURRENT** collection the target of a single **PRINT**, **MODIFY**, or **ERASE** statement. Such a statement, however, cannot also contain an **OF rse** clause.

If you have a **CURRENT** collection and type **PRINT ALL** and press the **Return** key, Datatrieve displays the whole **CURRENT** collection. If you have no **CURRENT** collection, Datatrieve displays a message on your terminal. To illustrate this effect, release all collections and enter the statement **PRINT ALL**:

```
DTR> SHOW COLLECTIONS
```

```

Collections:
    CURRENT
    BIGGIES
DTR> RELEASE CURRENT, BIGGIES
DTR> SHOW COLLECTIONS
No established collections.
DTR> PRINT ALL
A current collection has not been established.
DTR>

```

Datatrieve displays the same message on your terminal when you have no **CURRENT** collection and you enter either an **ERASE ALL** or a **MODIFY ALL** statement.

When you have a **CURRENT** collection and you enter an **ERASE ALL** statement, Datatrieve removes every record in the **CURRENT** collection from the data file. Although frequently useful, this operation can jeopardize valuable data if you use it carelessly.

The various forms of the **MODIFY ALL** statement change the data in each record of the **CURRENT** collection (see the **MODIFY** statement in the [VSI Datatrieve Reference Manual \[https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/\]](https://docs.vmssoftware.com/vsi-datatrieve-reference-manual/)). Make a collection of the first three yachts with no listed price. Display the **CURRENT** collection, modify the **PRICE** to \$30,000, display the results of the change, and change the price back to zero using a different form of the **MODIFY ALL** statement:

```

DTR> FIND FIRST 3 YACHTS WITH PRICE = 0
[3 records found]
DTR> PRINT ALL

```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER ALL			
BLOCK I.	40	SLOOP	39	18,500	12	
BUCCANEER	270	SLOOP	27	5,000	08	
BUCCANEER	320	SLOOP	32	12,500	10	

```

DTR> MODIFY ALL PRICE
Enter PRICE: 30,000
DTR> PRINT ALL

```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER ALL			
BLOCK I.	40	SLOOP	39	18,500	12	\$30,000
BUCCANEER	270	SLOOP	27	5,000	08	\$30,000
BUCCANEER	320	SLOOP	32	12,500	10	\$30,000

```

DTR> MODIFY ALL USING PRICE = 0; PRINT ALL

```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER ALL			
BLOCK I.	40	SLOOP	39	18,500	12	
BUCCANEER	270	SLOOP	27	5,000	08	
BUCCANEER	320	SLOOP	32	12,500	10	

DTR>

If your collection contains many records and you mistakenly enter an **ERASE ALL** or **MODIFY ALL** statement, you can enter a **Ctrl/C** to prevent all the records in the **CURRENT** collection from being erased or changed. How many records get erased or changed under such circumstances depends on the speed with which you enter the **Ctrl/C**, the processing load on your system, and the priority of your process.

### A.2.3. The OF *rse* Clause and Target Record Streams

The *OF rse* clause in a **PRINT**, **ERASE**, or **MODIFY** statement lets you create a new context for that statement. The *OF rse* clause specifies a target record stream that overrides any context established for your existing collections. For each such *OF rse* clause, Datatrieve puts a new block on the context stack. When Datatrieve completes execution of the statement, it removes that block from the context stack.

The following example contrasts the effect of **PRINT**, **PRINT ALL**, and **PRINT OF *rse*** (when the **PRINT** statement does not include a list of fields, you can omit the *OF* from the statement). The record selection expression here is **FIRST 3 YACHTS WITH PRICE = 0**. This *RSE* identifies a new target record stream for the **PRINT** statement that overrides the **CURRENT** collection as a target record stream. It also overrides the single record context of the selected record in the **CURRENT** collection:

```
DTR> FIND FIRST 3 YACHTS
[3 records found]
DTR> SELECT; PRINT
```

MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951

```
DTR> PRINT ALL
```

MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951
ALBIN	79	SLOOP	26	4,200	10	\$17,900
ALBIN	BALLAD	SLOOP	30	7,276	10	\$27,500

```
DTR> PRINT FIRST 3 YACHTS WITH PRICE = 0
```

MANUFACTURER	MODEL	RIG	LENGTH OVER ALL	WEIGHT	BEAM	PRICE
BLOCK I.	40	SLOOP	39	18,500	12	
BUCCANEER	270	SLOOP	27	5,000	08	
BUCCANEER	320	SLOOP	32	12,500	10	

DTR>

To reduce the risk to your data, Datatrieve forces you to include both keywords **ALL** and **OF** when using the *OF rse* clause in **MODIFY** and **ERASE** statements. Although the results are not shown here, you

must type **MODIFY** and **ERASE** statements to resemble the following examples. The record selection expression used in these statements is `PHONES WITH DEPT = "32T"`:

```
DTR> MODIFY ALL OF PHONES WITH DEPT = "32T"

DTR> MODIFY ALL DEPT OF PHONES WITH DEPT = "32T"

DTR> MODIFY ALL USING DEPT = *."NEW DEPT" OF
      PHONES WITH DEPT = "32T"

DTR> ERASE ALL OF PHONES WITH DEPT = "32T"
```

Unless you include Assignment statements in the **USING** clause of a **MODIFY** statement, Datatrieve prompts you once to supply a value for each elementary field specified or implied in the statement. After you respond to the last of the prompts, Datatrieve begins to change each of the records in the **CURRENT** collection to correspond to the values you supplied to the prompts. You can prevent any changes from taking effect by entering **Ctrl/Z** when responding to any of the prompts.

## A.2.4. FOR Statements and Target Record Streams

You can use **FOR** statements to create target record streams for the Datatrieve statements that use single record context. Using **FOR** loops has an advantage over using target record streams formed by the *OF rse* clause and the target record stream formed of the **CURRENT** collection by the keyword **ALL**.

The **FOR** statement lets you work with each record individually; you do not have to perform the same operation on all target records. By putting **STORE** and **MODIFY** statements and prompting value expressions in a **FOR** loop, you can act on each member of a record stream or collection one at a time.

When you put a **MODIFY** statement in a **FOR** statement, Datatrieve prompts you once for each field in the record if you do not specify a field list or a **USING** clause in the **MODIFY** statement.

This **FOR** statement creates a record stream of boats that have no price listed. The **MODIFY** statement prompts you to supply a price for each record in the record stream. You can put a unique value in the **PRICE** field for each boat:

```
DTR> READY YACHTS MODIFY
DTR> FOR YACHTS WITH PRICE MISSING MODIFY PRICE
Enter PRICE: 12900
Enter PRICE: 15600
Enter PRICE:
```

Another valuable feature of **FOR** loops is the complex relationships you create between record streams when you include one **FOR** loop inside another. Each **FOR** statement puts a block on the context stack. As a result, you can use the context mechanism to transfer values between records.

By putting a **MODIFY** statement inside two **FOR** statements, you can automatically update master records with the data from periodic transaction records:

```
DTR> FOR A IN DAILY_TRANSACTIONS
CON>  FOR B IN MASTER_DATA WITH B.ACCOUNT = A.ACCOUNT
CON>  MODIFY USING
CON>    BEGIN
CON>      MASTER_BAL = MASTER_BAL - WITHDRAW + DEPOSIT
CON>      TOT_WITHDRAW = TOT_WITHDRAW + WITHDRAW
CON>      TOT_DEPOSIT = TOT_DEPOSIT + DEPOSIT
CON>    END
DTR>
```

The Boolean expression in this example limits the record stream for the inner **FOR** statement to one record.

You can also create nested **FOR** statements in which Datatrieve executes a series of statements at each level of nesting. For each owner record in the next example, Datatrieve asks you if you want to modify the SPECS field of every boat in the YACHTS inventory built by the manufacturer of the owner's boat. The third time through the outer loop, Datatrieve again begins the cycle of prompting for the boats by Albin because the third person in the OWNERS domain also owns a boat by Albin. Notice that the record changed during the second loop appears during the third:

```
DTR>FOR OWNERS
CON>BEGIN
CON> PRINT SKIP, BUILDER, SKIP
CON> FOR YACHTS WITH BOAT.BUILDER = OWNER.BUILDER
CON>     BEGIN
CON>         PRINT SPECS
CON>         IF *."DO YOU WANT TO CHANGE THIS" CONT "Y"
CON>         THEN MODIFY SPECS
CON>     END
CON>END
```

BUILDER

ALBERG

```
          LENGTH
          OVER
RIG      ALL  WEIGHT BEAM  PRICE
KETCH   37   20,000  12   $36,000
Enter DO YOU WANT TO CHANGE THIS: N
ALBIN
SLOOP   26    4,200  10   $17,900
Enter DO YOU WANT TO CHANGE THIS: N
SLOOP   30    7,276  10   $27,500
Enter DO YOU WANT TO CHANGE THIS: N
SLOOP   27    5,070  08   $18,600
Enter DO YOU WANT TO CHANGE THIS: Y
Enter RIG: KETCH
Enter LENGTH_OVER_ALL: 35
Enter DISPLACEMENT: 17000
Enter BEAM: 12
Enter PRICE: 33000
```

```
ALBIN
SLOOP   26    4,200  10   $17,900
Enter DO YOU WANT TO CHANGE THIS: N
SLOOP   30    7,276  10   $27,500
Enter DO YOU WANT TO CHANGE THIS: N
KETCH   35   17,000  12   $33,000
Enter DO YOU WANT TO CHANGE THIS: N
```

```
C&C
SLOOP   31    8,650  09
Enter DO YOU WANT TO CHANGE THIS: Ctrl/Z
Execution terminated by operator
DTR>
```

# Appendix B. Datatrieve

## Restrictions and Usage Notes

This appendix contains information on restrictions and usage notes of interest to advanced users of Datatrieve.

### B.1. Datatrieve Usage and OpenVMS Disk Quota Considerations

Datatrieve needs several workfiles to maintain internal information. These workfiles are defined as RMS temporary, delete-on-close files. One of the workfiles is SY\$SCRATCH:DTRWORK.TMD. The workfiles were designated as temporary for two reasons:

- They are always deleted when closed and are therefore usually invisible to the user.
- They allow Datatrieve to be run from an account where the user does not have WRITE access to the directory. That is, temporary files do not have directory entries created; therefore, the user does not need WRITE access to a particular directory to create this type of temporary file.

Using such files has a disadvantage. If disk quotas are used, OpenVMS must charge the use of the temporary file to some resource. The algorithm used by the file system is to try to charge it to the parent directory. However, because there is no parent directory for temporary files, OpenVMS then charges it to the default UIC for the process.

Therefore, when you add entries to the quota file, you must also add an entry for each default UIC that a Datatrieve user will use. Otherwise, invocation of Datatrieve fails and a %SYSTEM-F-ABORT message is generated.

### B.2. Restriction on Concatenating Double-Precision Numbers

Datatrieve may truncate floating-point numbers when you concatenate them with string values. Datatrieve uses a different default size for string representation of floating-point numbers than it uses for manipulating floating-point numbers. Datatrieve uses 18 digits to internally store a double precision number. However, when Datatrieve represents a floating-point number as a string, it uses 10 digits. The following example illustrates how Datatrieve uses 10 characters for the string representation of the floating-point number N2:

```
DTR> DECLARE N2 DOUBLE.  
DTR> N2 = 1.1  
DTR> PRINT N2
```

N2

1.1000E+00

You can specify more than 10 digits by using an edit string. To get Datatrieve to use 20 digits, for example, use an edit string in the **PRINT** statement, as follows:

```
DTR> PRINT N2 USING X(20)
```

This difference between string representation and internal storage of floating-point numbers can lead to confusion when you use concatenation expressions. When you concatenate the floating-point number and a string value, Datatrieve treats the floating-point number as a string and uses 10 digits for the number. This is shown in the following example:

```
DTR> PRINT 'A' || N2 || 'B'
```

```
A1.1000000000
```

Datatrieve first determines how many characters to allow for the completed concatenation. In this example, Datatrieve calculates an edit string of 13 characters for the entire concatenation string (10 for the string representation of the floating-point number, 1 for a potential sign value, 1 for the A character, and 1 for the B character).

For the purpose of calculating the length of the concatenation, Datatrieve has treated the floating-point number as a 10-character string. For intermediate calculations, however, Datatrieve maintains a length of 18 for the floating-point pieces. When Datatrieve prints each part of the concatenated expression, it allows a character for A, then 18 characters for the floating-point number. The result in this case is a concatenated string of length 20. As Datatrieve allowed only 13 characters for the whole concatenation, it truncates the remaining zeros in N2 and the string B.

Datatrieve must use 18 digits for the floating-point number to maintain precision for any possible intermediate calculations. That is, in order to maintain precision so that a concatenation such as `PRINT 'A' || (N2 + N2 + N2) || 'B'` results in an accurate value for `N2 + N2 + N2`, Datatrieve uses the 18 digits internally while calculating the intermediate results.

You can force Datatrieve to fit all the characters in the 13-character concatenation string that it initially allowed when it calculated the total space. To do this, use a `FORMAT` value expression to specify 11 characters for the floating-point number:

```
DTR> PRINT 'A' || (FORMAT N2 USING X(11)) || 'B'
```

```
A1.1000000000B
```

To force Datatrieve to allow enough characters for a completed concatenation that includes all 18 digits of the floating-point number, use an edit string that allows 20 characters for the entire concatenated string:

```
DTR> PRINT 'A' || N2 || 'B' USING X(20)
```

```
A1.100000000000000000B
```

## B.3. Errors During STORE and MODIFY Statement Execution

When an error occurs during the processing of **STORE** or **MODIFY** statements with either prompted input or Assignment statements, Datatrieve sets the value of the field being stored or modified to 0.

In the following example, a data conversion overflow error causes this unexpected change in the value of the `DISPLACEMENT` field shown under the query header `WEIGHT`:

```
DTR> FIND FIRST 1 YACHTS
DTR> PRINT
```

```
LENGTH
OVER
```

```
MANUFACTURER    MODEL    RIG    ALL    WEIGHT BEAM    PRICE
ALBERG          37 MK II  KETCH  37     20,000  12    $36,951
```

```
DTR> MODIFY CURRENT USING DISPLACEMENT =
CON> DISPLACEMENT * 0.83333333333333333333
Data conversion overflow.
Field "DISPLACEMENT" may contain an incorrect value due
to error during STORE or MODIFY.
```

Even though there is a data conversion error, Datatrieve continues to process the modify operation and sets the value of DISPLACEMENT to 0:

```
DTR> PRINT

                                LENGTH
                                OVER
MANUFACTURER    MODEL    RIG    ALL    WEIGHT BEAM    PRICE
ALBERG          37 MK II  KETCH  37           0  12    $36,951
```

In some cases, using a VALID IF clause prevents the incorrect assignment of 0 to the field being stored or modified. For example, define X in your record definition as follows:

```
03 X PIC 9(5)
   VALID IF X > 0.
```

Then, when an error occurs during a modification, the VALID IF clause traps the assignment of 0 to the field and causes the modify operation to stop:

```
DTR> MODIFY CURRENT USING X = X * 0.83333333333333333333
Validation error for field X.
DTR>
```

Then you can reissue the **MODIFY** statement so that the data conversion error does not occur.

## B.4. Restriction on Missing Values and Default Values

Datatrieve stores missing and default values in the dictionary as character strings or integers. If you specify a value in exponent notation in a MISSING VALUE or DEFAULT VALUE clause, Datatrieve treats it as an integer.

The following field definition does not specify a character string, so Datatrieve attempts to store it as an integer:

```
03 ZZZ REAL MISSING IS 1E+30.
```

Datatrieve cannot store this value as an integer because any value with an exponent greater than 17 exceeds the space allotted for integers. Therefore, Datatrieve returns an error message.

In early versions of Datatrieve, the attempt to store a missing or a default value with such a large exponent resulted in an access violation. With newer versions, Datatrieve does not return an access violation error but stores the value in the dictionary as a very large integer. There is no error at definition time, but Datatrieve does return an error at run time. When you attempt a store operation involving this missing value, Datatrieve returns the error message "Illegal ASCII numeric" or "Data conversion overflow" for MISSING VALUE or DEFAULT VALUE fields defined with large exponents.

If you wish to specify a number with an exponent as a missing or a default value, VSI recommends that you specify that number as a character string:

```
03 ZZZ REAL MISSING IS "1E+30".
```

## B.5. Restriction on Modifying Facility-Specific Definitions

Datatrieve and a number of other Digital products store definitions in the CDD/Repository dictionary system. However, clauses used by one facility may not always be used by another facility. For example, COBOL 88 level definitions and INDEXED FOR COBOL are facility-specific clauses which are ignored by Datatrieve.

If your definitions include such facility-specific clauses, you must be sure that those definitions are edited or redefined using only a facility which supports the clauses included in the definition. You must not, for example, use Datatrieve to edit or redefine a record definition that includes COBOL 88 level field clauses. If you do, the facility-specific clauses will not be included in the redefined version of the definition.

## B.6. Spurious Divide-by-Zero Errors

Sometimes Datatrieve gives unwarranted divide-by-zero error messages. For performance optimization, Datatrieve evaluates invariant expressions outside of any loops that contain them. You can create some loops that cause Datatrieve to treat a division operation as an invariant expression that is not related to the test you enter to prevent division by zero. In such loops, Datatrieve performs the division before the test and divides by zero anyway.

The following example results in an unwarranted divide-by-zero error. Even though there is an explicit test to prevent a divide-by-zero error, the calculation is performed before that test is made. In this case, Datatrieve sees the **PRINT** statement, rather than the division operation, as dependent on the test:

```
FOR A IN YACHTS
FOR YACHTS WITH TYPE EQ A.TYPE
  IF BEAM NE 0
    THEN PRINT A.LOA/A.BEAM
```

The following example illustrates a way to work around this problem. In this case, Datatrieve recognizes that the division operation is dependent on the test:

```
DECLARE H H_FLOATING.
FOR A IN YACHTS
  BEGIN
    IF BEAM NE 0
      THEN H = A.LOA / A.BEAM
    FOR YACHTS WITH TYPE = A.TYPE
      PRINT H
  END
```

## B.7. Execution out of Sequence in Procedures

When you invoke command files or specify editing commands in a Datatrieve procedure, the sequence of execution is as follows:

1. The statements of the procedure.
2. Command files. Changes resulting from an **EDIT** command do not become effective until after the procedure statements execute.

The following example illustrates how Datatrieve evaluates and executes the statements of a procedure before the command file:

```
PRINT "first one"  
@PROC2  
PRINT "third one"
```

! The command file PROC2 contains: PRINT "second one"

The result is:

```
first one  
third one  
  
second one
```

In the next example, the procedure includes edit commands and an invocation of an edited procedure:

```
DEFINE PROCEDURE TESTEDIT  
PRINT "start"  
Edit TEST1  
  .  
  .  
  .  
:TEST1  
Print "end"  
END_PROCEDURE
```

In this case, the editing changes are not effective until after the word "end" has been printed. The invocation of TEST1 would use the version of TEST1 before any changes were made.

## B.8. Interactive Users Can Set Stack Size

Interactive users can change their Datatrieve stack size by using a logical name. Assign the stack size value to the logical name DTR\$STACK\_SIZE using the DCL **DEFINE** command:

```
$ DEFINE DTR$STACK_SIZE "200"
```

Assign the stack size *before* you invoke Datatrieve. Changes to the stack size must be made before Datatrieve is initialized (initialization takes place after you invoke Datatrieve and before you see the Datatrieve prompt on the screen). Do not use the Datatrieve FN\$CREATE\_LOG function to assign the stack size because the function is executed after the initialization.

Stack sizes cannot be smaller than 100 pages or larger than 500 pages. The default stack size is 100 pages; this is used if you do not assign the logical or if the assignment is invalid. If you assign a value of less than 100 to the logical name DTR\$STACK\_SIZE, a stack size of 100 is used. The stack size of 500 is used if you assign a value greater than 500 to the logical name DTR\$STACK\_SIZE.

Datatrieve may return an access violation error in situations where a stack size of 100 pages is not sufficient. Such situations may occur if you:

- Have more than 293 elements in a **PRINT** statement

- Use more than 400 operands with the EQUAL operator in a Boolean expression
- Define a very large record, such as a record definition whose source is in a very large RMS file (greater than 900 blocks)
- Define a very complex record, such as one containing many REDEFINE clauses or many levels of nested COMPUTED BY clauses
- Define an optimized record with a large number of fields

The items in the previous list are instances where you might want to increase the stack size.

After entering the DCL **DEFINE** command, you can verify the stack size by invoking Datatrieve with the **/DEBUG** qualifier, as shown in the following example. Datatrieve displays an informational message showing the current stack size:

```
$ DEFINE DTR$STACK_SIZE "150"
$ DATATRIEVE/INTER=CHAR/DEB
VSI DATATRIEVE stack size is 150.
```

```
VSI DATATRIEVE V6.0
DEC Query and Report System
Type HELP for help
```

```
DTR>
```

Raise the stack size only when necessary. Increasing the stack size proportionately increases the virtual memory allocated by your process.

## B.9. Clarification About Using Prompting Value Expressions

You cannot use a prompting value expression in place of a field name in Datatrieve statements. When you use a prompting value expression, Datatrieve treats the input as a character string literal. In the following example, Datatrieve prints all the yachts but treats LOA as a string literal and does not sort on the basis of values in the field LOA:

```
DTR> PRINT YACHTS SORTED BY *."FIELD"
Enter FIELD: LOA
```

MANUFACTURER	MODEL	RIG	LENGTH	WEIGHT	BEAM	PRICE
			OVER			
			ALL			
ALBERG	37 MK II	KETCH	37	20,000	12	\$36,951
NORTHERN	29	SLOOP	29	7,250	09	\$20,975
CHRIS-CRAF	CARIBBEAN	SLOOP	35	18,000	11	\$37,850
			.			
			.			
			.			